

# PREA: Personalized Recommendation Algorithms Toolkit

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## Abstract

Recommendation systems are important business applications with significant economic impact. In recent years, a large number of algorithms have been proposed for recommendation systems. In this paper, we describe an open-source toolkit implementing many recommendation algorithms as well as popular evaluation metrics. In contrast to other packages, our toolkit implements recent state-of-the-art algorithms as well as most classic algorithms.

**Keywords:** recommender systems, collaborative filtering, evaluation metrics

## 1. Introduction

As the demand for personalized services in E-commerce increases, recommendation systems are emerging as an important business application. Amazon.com, for example, provides personalized product recommendations based on previous purchases. Other examples include music recommendations in pandora.com, movie recommendations in netflix.com, and friend recommendations in facebook.com.

A wide variety of algorithms have been proposed by the research community for recommendation systems. Unlike classification where comprehensive packages are available, existing recommendation systems toolkits lag behind. They concentrate on implementing traditional algorithms rather than the rapidly evolving state-of-the-art. Implementations of modern algorithms are scattered over different sources which makes it hard to have a fair and comprehensive comparison.

In this paper we describe a new toolkit PREA (Personalized Recommendation Algorithms Toolkit), implementing a wide variety of recommendation systems algorithms. PREA offers implementation of modern state-of-the-art recommendation algorithms as well as most traditional ones. In addition, it provides many popular evaluation methods and data sets. As a result, it can be used to conduct fair and comprehensive comparisons between different recommendation algorithms. The implemented evaluation routines, data sets, and the open-source nature of PREA makes it easy for third parties to contribute additional implementations.

Not surprisingly, the performance of recommendation algorithms depends on the data characteristics. (Lee et al., 2012a,b) For example, some algorithms may work better or worse depending on the amount of missing data (sparsity), distribution of ratings, and the number of users and items. It is likely that an algorithm may perform better on one data set and worse on another. Furthermore, the different evaluation methods that have been proposed in the literature may have conflicting orderings over algorithms (Gunawardana and Shani, 2009). PREA's ability to compare different

algorithms using a variety of evaluation metrics may clarify which algorithms perform better under what circumstance.

## 2. Implementation

PREA is a multi-platform Java Software (version 1.6 or higher required). It is compatible with MS Windows, Linux, and Mac OS. The toolkit consists of three groups of classes, as shown in Figure 1. The top-level routines of the toolkit may be directly called from other programming environments like Matlab. The top two groups implement basic data structures and recommendation algorithms. The third group (bottom) implements evaluation metrics, statistical distributions, and other utility functions.

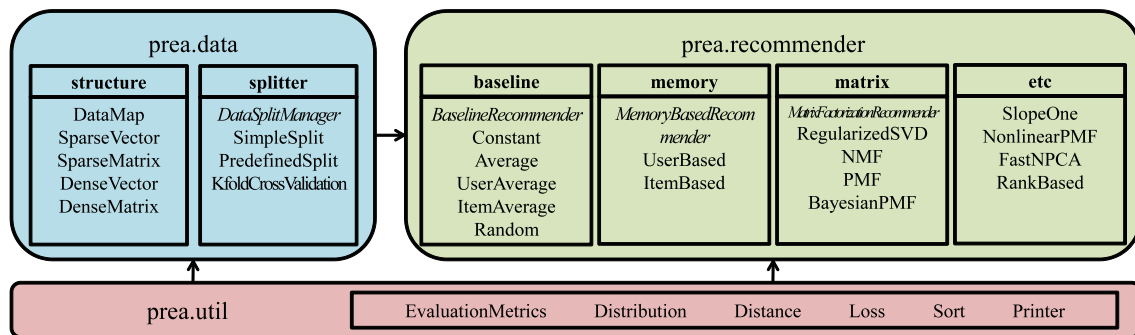


Figure 1: Class Structure of PREA

### 2.1 Input Data File Format

As in the WEKA<sup>1</sup> toolkit PREA accepts the data in ARFF<sup>2</sup> (Attribute-Relation File Format). Since virtually all recommendation systems data sets are sparse, PREA implements sparse (rather than dense) ARFF format.

### 2.2 Evaluation Framework

For ease of comparison, PREA provides the following unified interface for running the different recommendation algorithms.

- Instantiate a class instance according to the type of the recommendation algorithm.
- Build a model based on the specified algorithm and a training set.
- Given a test set, predict user ratings over unseen items.
- Given the above prediction and held-out ground truth ratings, evaluate the prediction using various evaluation metrics.

Note that lazy learning algorithms like the constant models or memory-based algorithms may skip the second step.

A simple train and test split is constructed by choosing a certain proportion of all ratings as test set and assigning the remaining ratings to the train set. In addition to this, K-fold cross-validation is also supported.

1. Official web site can be found at <http://www.cs.waikato.ac.nz/~ml/weka/>.

2. Full description about ARFF can be found at <http://www.cs.waikato.ac.nz/~ml/weka/arff.html>.

### 2.3 Data Structures

PREA uses a sparse matrix representation for the rating matrices which are generally extremely sparse (users provide ratings for only a small subset of items). Specifically, we use Java’s data structure *HashMap* to create a *DataMap* class and a *SparseVector* class. We tried some other options including *TreeMap*, but we chose *HashMap* due to its superior performance over others. Figure 2 (left) shows an example of a sparse vector, containing data only in indices 1, 3, and 6.

We construct a *SparseMatrix* class using an array of *SparseVector* objects. To facilitate fast access to rows and columns, both row-oriented and column-oriented arrays are kept. This design is also useful for fast transposing of sparse matrices by interchanging rows and columns. Figure 2 (right) shows an example of sparse matrix.

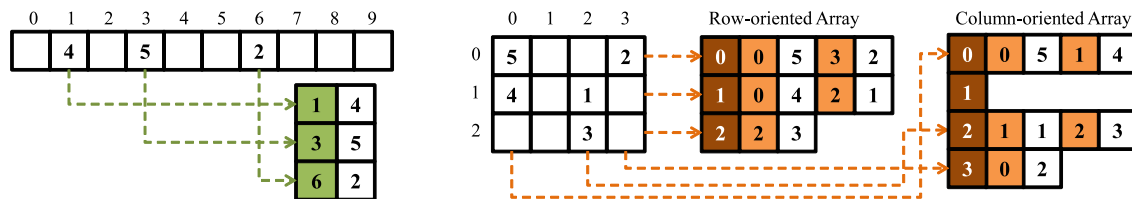


Figure 2: Sparse Vector (left) and Matrix (right) Implementation

PREA also uses dense matrices in some cases. For example, dense representations are used for low-rank matrix factorizations or other algebraic operations that do not maintain sparsity. The dense representations are based on the matrix implementations in the Universal Java Matrix Package (UJMP) (<http://www.ujmp.org/>).

### 2.4 Implemented Algorithms and Evaluation Metrics

PREA implements the following prediction algorithms:

- Baselines (constant, random, overall average, user average, item average): make little use of personalized information for recommending items.
- Memory-based Neighborhood algorithms (user-based, item-based collaborative filtering and their extensions including default vote, inverse user frequency): predict ratings of unseen items by referring those of similar users or items.
- Matrix Factorization methods (SVD, NMF, PMF, Bayesian PMF, Non-linear PMF): build low-rank user/item profiles by factorizing training data set with linear algebraic techniques.
- Others: recent state-of-the-art algorithms such as Fast NPCA and Rank-based collaborative filtering.

We provide popular evaluation metrics as follows:

- Accuracy for rating predictions (RMSE, MAE, NMAE): measure how much the predictions are similar to the actual ratings.
- Rank-based evaluation metrics (HLU, NDCG, Kendall’s Tau, and Spearman): score depending on similarity between orderings of predicted ratings and those of ground truth.

### 3. Related Work

Several other open-source recommendation toolkits are available. Table 1 summarizes the implemented features in these toolkits and compares them to those in PREA. Mahout,<sup>3</sup> which incorporated Taste,<sup>4</sup> provides an implementation of many memory-based algorithms. It also supports powerful mathematical and statistical operations as it is a general-purpose machine learning toolkit. Duine<sup>5</sup> provides a way to combine multiple algorithms into a hybrid system and also addressed the cold-start situation. Cofi<sup>6</sup> implements several traditional algorithms with a simple design based on providing wrappers for publicly available data sets. MyMedia<sup>7</sup> is a C#-based recommendation toolkit which supports most traditional algorithms and several evaluation metrics.

As indicated in Table 1, existing toolkits widely provide simple memory-based algorithms, while recent state-of-the-art algorithms are often not supported. Also, these toolkits are generally limited in their evaluation metrics (with the notable exception of MyMedia). In contrast, PREA provides a wide coverage of the the most up-to-date algorithms as well as various evaluation metrics, facilitating a comprehensive comparison between state-of-the-art and newly proposed algorithms in the research community.

Category	Feature	PREA	Mahout	Duine	Cofi	MyMedia
Baselines	Constant	○			○	○
	User/Item Average	○	○	○	○	○
	Random	○				○
Memory-based CF	User-based CF (Su and Khoshgoftaar, 2009)	○	○	○	○	○
	Item-based CF (Sarwar et al., 2001)	○	○	○	○	○
	Default Vote, Inv-User-Freq (Breese et al., 1998)	○	○			
	Slope-One (Lemire and Maclachlan, 2005)	○	○			○
Matrix Factorization	SVD (Patek, 2007)	○	○		○	○
	NMF (Lee and Seung, 2001)	○				
	PMF (Salakhutdinov and Mnih, 2008a)	○				
	Bayesian PMF (Salakhutdinov and Mnih, 2008b)	○				
	Non-linear PMF (Lawrence and Urtasun, 2009)	○				
Other methods	Fast NPCA (Yu et al., 2009)	○				
	Rank-based CF (Sun et al., 2011, 2012)	○				
Evaluation Metric	(N)MAE	○	○	○	○	○
	RMSE	○	○		○	○
	HLU/NDCG	○				○
	Kendall's Tau, Spearman	○				
	Precision/Recall/F1		○			○
Miscellaneous	Sparse Vector/Matrix	○	○	○	○	○
	Wrapper for other languages	○			○	○
	Item Recommender for Positive-only Data					○
	Release Year	2011	2005	2009	2004	2009
	Language	Java	Java	Java	Java	C#
	License	GPL	LGPL	LGPL	GPL	GPL

Table 1: Comparison of Features with other Collaborative Filtering Toolkits

### 4. Summary

PREA contributes to recommendation system research community and industry by (a) providing an easy and fair comparison among most traditional recommendation algorithms, (b) supporting state-of-the-art recommendation algorithms which have not been available on other toolkits, and (c) implementing different evaluation criteria emphasizing different performance aspects rather than a single evaluation measure like mean squared error.

The open-source nature of the software (available under GPL) may encourage other recommendation systems experts to add their own algorithms to PREA. More documentation for developers as well as user tutorials are available on the web (<http://prea.gatech.edu>).

3. Details can be found at <https://cwiki.apache.org/confluence/display/MAHOUT/>.

4. Details can be found at <http://taste.sourceforge.net/old.html>.

5. Details can be found at <http://www.duineframework.org/>.

6. Details can be found at <http://www.nongnu.org/cofi/>.

7. Details can be found at <http://www.ismll.uni-hildesheim.de/mymedialite/>.

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