

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

The **Life of π** : History and Computation a Talk for PiDay

Jonathan M. Borwein FRSC FAA FAAAS

Laureate Professor & Director of CARMA
University of Newcastle

<http://carma.newcastle.edu.au/jon/piday.pdf>

http://www.huffingtonpost.com/jonathan-m-borwein/pi-day_b_1341569.html?ref=science

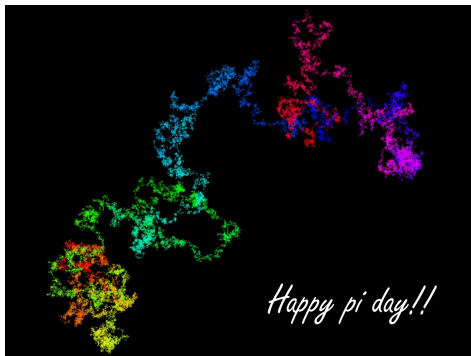
“The Pi of Planet Earth”

3.14 pm, March 14, 2013

Revised: 13.03.2013

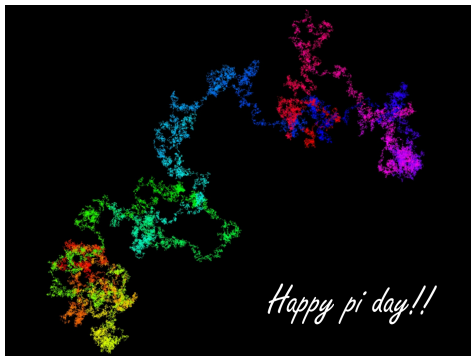


The Life of Pi: From this extended on line presentation we shall sample



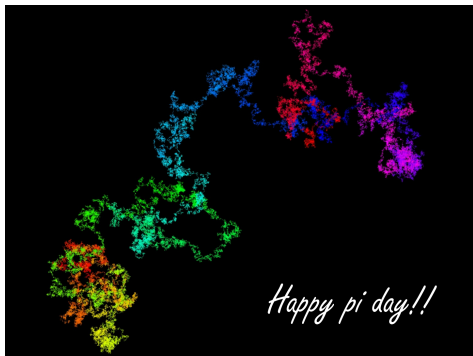
- Pi in popular culture: Pi Day — 3.14.
- Why Pi? From utility to ... normality.
- Recent computations and digit extraction methods.

The Life of Pi: From this extended on line presentation we shall sample



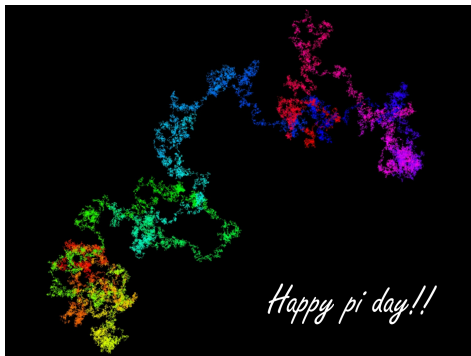
- Pi in popular culture: Pi Day — 3.14.
- Why Pi? From utility to ... normality.
- Recent computations and digit extraction methods.

The Life of Pi: From this extended on line presentation we shall sample



- Pi in popular culture: Pi Day — 3.14.
- Why Pi? From utility to ... normality.
- Recent computations and digit extraction methods.

The Life of Pi: From this extended on line presentation we shall sample



- Pi in popular culture: Pi Day — 3.14.
- Why Pi? From utility to ... normality.
- Recent computations and digit extraction methods.

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

Outline. We will cover **Some of:**

IBM

- ① 23. Pi's Childhood
 - Links and References
 - Babylon, Egypt and Israel
 - Archimedes Method circa 250 BCE
 - Precalculus Calculation Records
 - The Fairly Dark Ages
- ② 42. Pi's Adolescence
 - Infinite Expressions
 - Mathematical Interlude, I
 - Geometry and Arithmetic
- ③ 47. Adulthood of Pi
 - Machin Formulas
 - Newton and Pi
 - Calculus Calculation Records
 - Mathematical Interlude, II
 - Why Pi? Utility and Normality
- ④ 78. Pi in the Digital Age
 - Ramanujan-type Series
 - The ENIACalculator
 - Reduced Complexity Algorithms
 - Modern Calculation Records
 - A Few Trillion Digits of Pi
- ⑤ 112. Computing Individual Digits of π
 - BBP Digit Algorithms
 - Mathematical Interlude, III
 - Hexadecimal Digits
 - BBP Formulas Explained
 - BBP for Pi squared — in base 2 and base 3

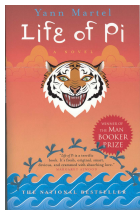
CARMA



CARMA

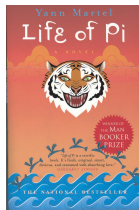
Introduction: Pi is ubiquitous

- The desire to understand π , the challenge, and originally the need, to calculate ever more accurate values of π , the ratio of the circumference of a circle to its diameter, has captured mathematicians — **great and less great** — for eons.
- And, especially recently, π has provided **compelling examples** of computational mathematics.



Pi, uniquely in mathematics, is pervasive in popular culture and the popular imagination.

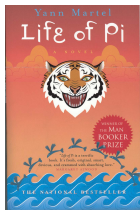
In this talk I shall intersperse a **largely chronological account** of π 's mathematical and numerical status with examples of its ubiquity.



CARMA

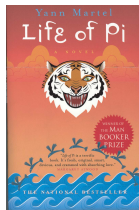
Introduction: Pi is ubiquitous

- The desire to understand π , the challenge, and originally the need, to calculate ever more accurate values of π , the ratio of the circumference of a circle to its diameter, has captured mathematicians — **great and less great** — for eons.
- And, especially recently, π has provided **compelling examples** of computational mathematics.



Pi, uniquely in mathematics, is pervasive in popular culture and the popular imagination.

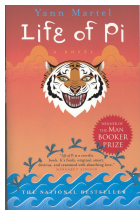
In this talk I shall intersperse a **largely chronological account** of π 's mathematical and numerical status with examples of its ubiquity.



CARMA

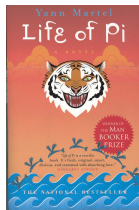
Introduction: Pi is ubiquitous

- The desire to understand π , the challenge, and originally the need, to calculate ever more accurate values of π , the ratio of the circumference of a circle to its diameter, has captured mathematicians — **great and less great** — for eons.
- And, especially recently, π has provided **compelling examples** of computational mathematics.



Pi, uniquely in mathematics, is pervasive in popular culture and the popular imagination.

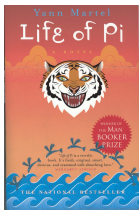
In this talk I shall intersperse a largely chronological account of π 's mathematical and numerical status with examples of its ubiquity.



CARMA

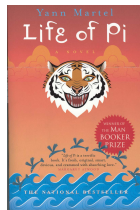
Introduction: Pi is ubiquitous

- The desire to understand π , the challenge, and originally the need, to calculate ever more accurate values of π , the ratio of the circumference of a circle to its diameter, has captured mathematicians — **great and less great** — for eons.
- And, especially recently, π has provided **compelling examples** of computational mathematics.



Pi, uniquely in mathematics, is pervasive in popular culture and the popular imagination.

In this talk I shall intersperse a **largely chronological account** of π 's mathematical and numerical status with examples of its ubiquity.

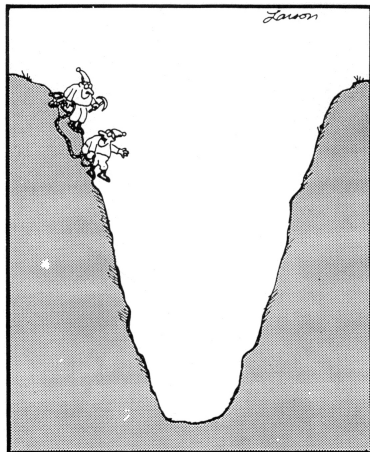


CARMA

The Life of Pi Teaches a Great Deal:

We shall learn that scientists are humans and see a lot:

- of important mathematics;
- of its history and philosophy;
- about the evolution of computers and computation;
- of general history, philosophy and science;
- proof and truth (certainty and likelihood);
- of just plain interesting — sometimes *weird* — stuff.



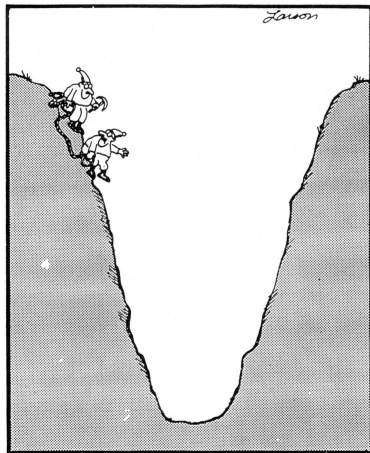
"Because it's not there."

RMA

The Life of Pi Teaches a Great Deal:

We shall learn that scientists are humans and see a lot:

- of important mathematics;
- of its history and philosophy;
- about the evolution of computers and computation;
- of general history, philosophy and science;
- proof and truth (certainty and likelihood);
- of just plain interesting — sometimes *weird* — stuff.



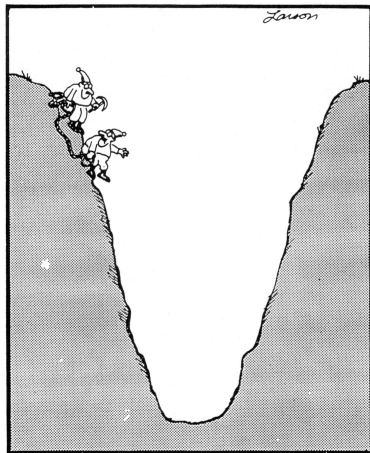
"Because it's not there."

RMA

The Life of Pi Teaches a Great Deal:

We shall learn that scientists are humans and see a lot:

- of important **mathematics**;
- of its history and philosophy;
- about the evolution of computers and computation;
- of general history, philosophy and science;
- proof and truth (certainty and likelihood);
- of just plain interesting — sometimes *weird* — stuff.



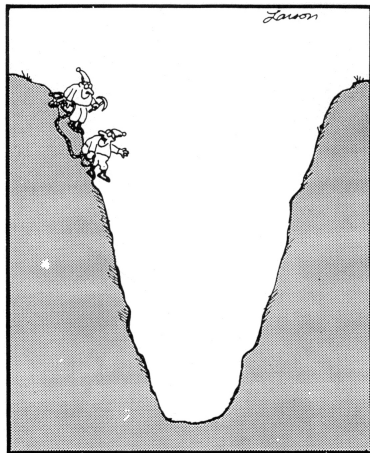
"Because it's not there."

RMA

The Life of Pi Teaches a Great Deal:

We shall learn that scientists are humans and see a lot:

- of important **mathematics**;
- of its **history and philosophy**;
- about the evolution of computers and computation;
- of general history, philosophy and science;
- proof and truth (certainty and likelihood);
- of just plain interesting — sometimes *weird* — stuff.



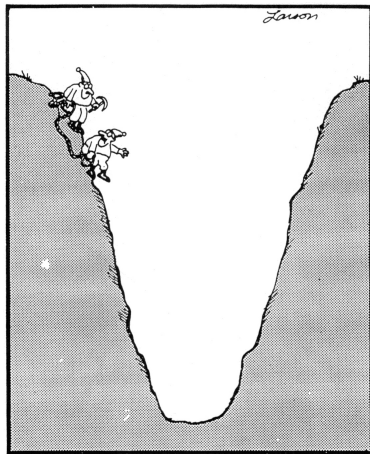
"Because it's not there."

RMA

The Life of Pi Teaches a Great Deal:

We shall learn that scientists are humans and see a lot:

- of important **mathematics**;
- of its **history and philosophy**;
- about the evolution of computers and computation;
- of general history, philosophy and science;
- proof and truth (certainty and likelihood);
- of just plain interesting — sometimes *weird* — stuff.



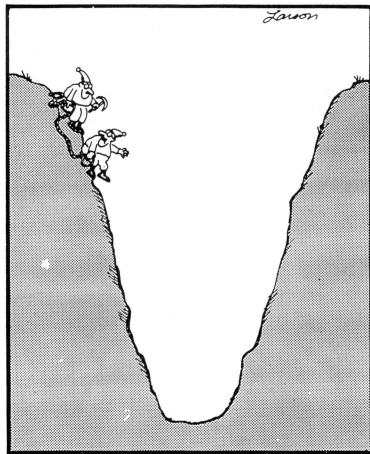
"Because it's not there."

RMA

The Life of Pi Teaches a Great Deal:

We shall learn that scientists are humans and see a lot:

- of important **mathematics**;
- of its **history and philosophy**;
- **about the evolution of computers and computation**;
- of general history, philosophy and science;
- proof and truth (certainty and likelihood);
- of just plain interesting — sometimes *weird* — stuff.



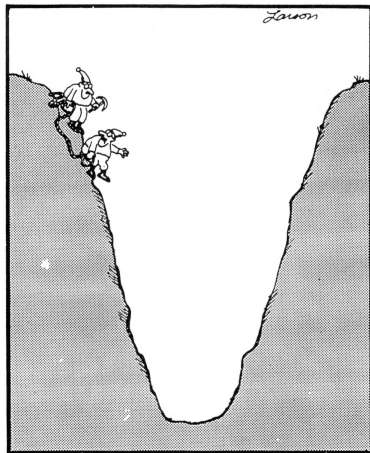
"Because it's not there."

RMA

The Life of Pi Teaches a Great Deal:

We shall learn that scientists are humans and see a lot:

- of important **mathematics**;
- of its **history and philosophy**;
- about the evolution of **computers and computation**;
- of general history, philosophy and science;
- proof and truth (certainty and likelihood);
- of just plain interesting — sometimes *weird* — stuff.



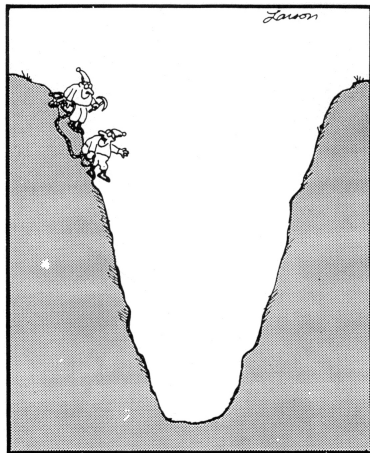
"Because it's not there."

RMA

The Life of Pi Teaches a Great Deal:

We shall learn that scientists are humans and see a lot:

- of important **mathematics**;
- of its **history and philosophy**;
- about the evolution of **computers and computation**;
- of **general history, philosophy and science**;
- proof and truth (certainty and likelihood);
- of just plain interesting — sometimes *weird* — stuff.



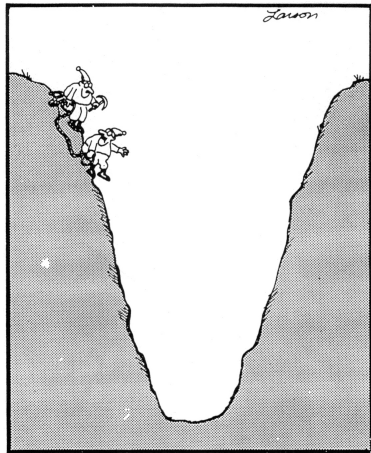
"Because it's not there."

RMA

The Life of Pi Teaches a Great Deal:

We shall learn that scientists are humans and see a lot:

- of important **mathematics**;
- of its **history and philosophy**;
- about the evolution of **computers and computation**;
- of general history, philosophy and **science**;
- proof and truth (certainty and likelihood);
- of just plain interesting — sometimes *weird* — stuff.



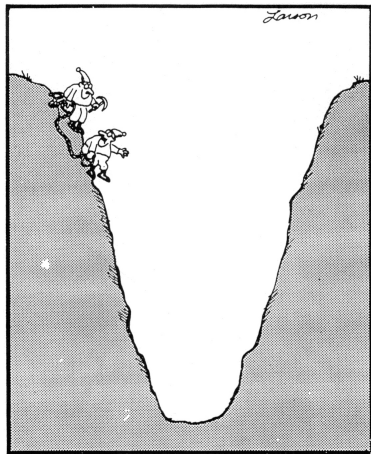
"Because it's not there."

RMA

The Life of Pi Teaches a Great Deal:

We shall learn that scientists are humans and see a lot:

- of important **mathematics**;
- of its **history and philosophy**;
- about the evolution of **computers and computation**;
- of general history, philosophy and **science**;
- **proof and truth (certainty and likelihood)**;
- of just plain interesting — sometimes weird — stuff.



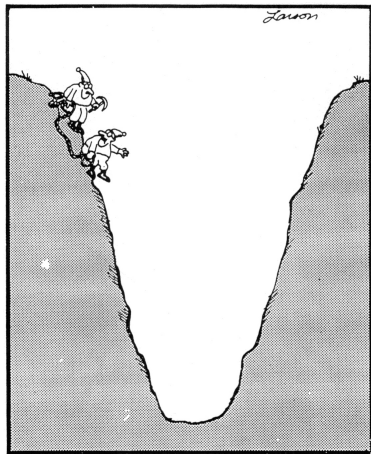
"Because it's not there."

RMA

The Life of Pi Teaches a Great Deal:

We shall learn that scientists are humans and see a lot:

- of important **mathematics**;
- of its **history and philosophy**;
- about the evolution of **computers and computation**;
- of general history, philosophy and **science**;
- **proof and truth** (certainty and likelihood);
- of just plain interesting — sometimes weird — stuff.



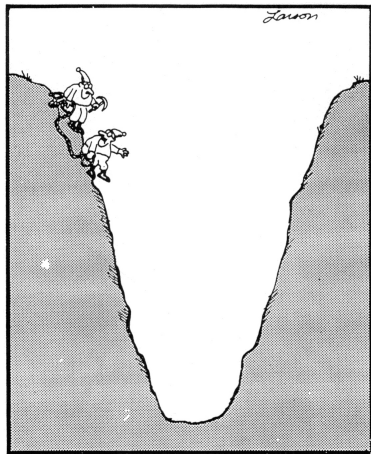
"Because it's not there."

RMA

The Life of Pi Teaches a Great Deal:

We shall learn that scientists are humans and see a lot:

- of important **mathematics**;
- of its **history and philosophy**;
- about the evolution of **computers and computation**;
- of general history, philosophy and **science**;
- **proof and truth** (certainty and likelihood);
- of just plain interesting — sometimes *weird* — stuff.



"Because it's not there."

RMA

Mnemonics for Pi Abound: Piems — Word lengths give digits



"When you're young, it comes naturally, but when you get a little older, you have to rely on mnemonics."

Now I, even I, would celebrate
(3 1 4 1 5 9)

In rhymes inapt, the great
(2 6 5 3 5)

Immortal Syracusan, rivaled
nevermore,

Who in his wondrous lore,
Passed on before

Left men for guidance
How to circles mensurate.

– punctuation is always ignored

Mnemonics for Pi Abound: Piems — Word lengths give digits



"When you're young, it comes naturally, but when you get a little older, you have to rely on mnemonics."

Now I, even I, would celebrate
(3 1 4 1 5 9)

In rhymes inapt, the great
(2 6 5 3 5)

Immortal Syracusan, rivaled
nevermore,

Who in his wondrous lore,
Passed on before

Left men for guidance
How to circles mensurate.

– punctuation is always ignored

Mnemonics for Pi Abound: Piems — Word lengths give digits



"When you're young, it comes naturally, but when you get a little older, you have to rely on mnemonics."

Now I, even I, would celebrate
(3 1 4 1 5 9)

In rhymes inapt, the great
(2 6 5 3 5)

Immortal Syracusan, rivaled
nevermore,

Who in his wondrous lore,
Passed on before

Left men for guidance
How to circles mensurate.

– punctuation is always ignored

Mnemonics for Pi Abound: Piems — Word lengths give digits



"When you're young, it comes naturally, but when you get a little older, you have to rely on mnemonics."

Now I, even I, would celebrate
(3 1 4 1 5 9)

In rhymes inapt, the great
(2 6 5 3 5)

Immortal Syracusan, rivaled
nevermore,

Who in his wondrous lore,
Passed on before

Left men for guidance
How to circles mensurate.

– punctuation is always ignored

Mnemonics for Pi Abound: Piems — Word lengths give digits



"When you're young, it comes naturally, but when you get a little older, you have to rely on mnemonics."

Now I, even I, would celebrate
(3 1 4 1 5 9)

In rhymes inapt, the great
(2 6 5 3 5)

Immortal Syracusan, rivaled
nevermore,

Who in his wondrous lore,
Passed on before

Left men for guidance
How to circles mensurate.

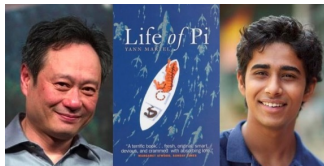
– punctuation is always ignored

Life of Pi (2001):

Yann Martel's 2002 **Booker Prize** novel starts

‘‘My name is
Piscine Molitor Patel
known to all as Pi Patel
For good measure I added
 $\pi = 3.14$

and I then drew a large circle
which I sliced in two with a
diameter, to evoke that basic
lesson of geometry.’’



2013 Ang Lee's movie version (4 Oscars)



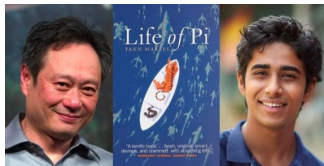
- 1706. Notation of π introduced by William Jones.
- 1737. Leonhard Euler (1707-83) popularized π .
 - One of the three or four **greatest mathematicians** of all times:
 - He introduced much of our modern notation: $\int, \Sigma, \phi, e, \Gamma, \dots$

CARMA

Life of Pi (2001):

Yann Martel's 2002 **Booker Prize** novel starts

‘‘My name is
Piscine Molitor Patel
known to all as Pi Patel
For good measure I added
 $\pi = 3.14$
and I then drew a large circle
which I sliced in two with a
diameter, to evoke that basic
lesson of geometry.’’



2013 Ang Lee's movie version (4 Oscars)



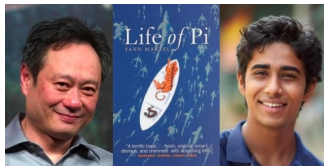
- 1706. Notation of π introduced by William Jones.
- 1737. Leonhard Euler (1707-83) popularized π .
 - One of the three or four **greatest mathematicians** of all times:
 - He introduced much of our modern notation: $\int, \Sigma, \phi, e, \Gamma, \dots$ **CARMA**

Life of Pi (2001):

Yann Martel's 2002 **Booker Prize** novel starts

‘‘My name is
Piscine Molitor Patel
known to all as Pi Patel
For good measure I added
 $\pi = 3.14$

and I then drew a large circle
which I sliced in two with a
diameter, to evoke that basic
lesson of geometry.’’



2013 Ang Lee's movie version (4 Oscars)



- **1706.** Notation of π introduced by **William Jones**.
- **1737.** **Leonhard Euler (1707-83)** popularized π .
 - One of the three or four **greatest mathematicians** of all times:
 - He introduced much of our modern notation: $\int, \Sigma, \phi, e, \Gamma, \dots$

CARMA

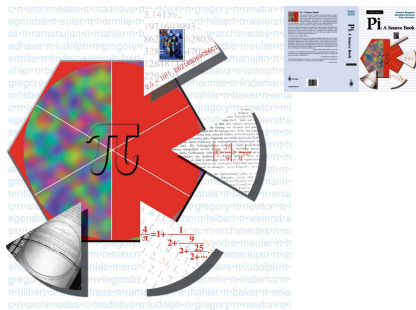
- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

Wife of Pi (2013)



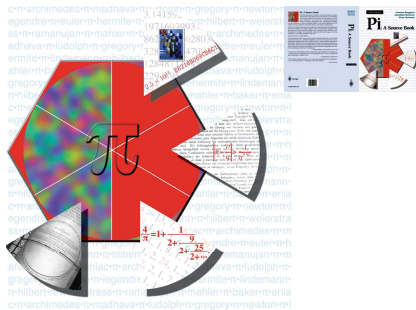
CARMA

Pi: the Source Book (1997)



- **Berggren, Borwein and Borwein**, 3rd Ed, Springer, **2004**. (3,650 years of copyright releases. *E-rights* for Ed. 4 are in process.)
 - **MacTutor** at www-gap.dcs.st-and.ac.uk/~history (my home town) is a good **informal mathematical history** source.
 - See also www.cecm.sfu.ca/~jborwein/pi_cover.html.

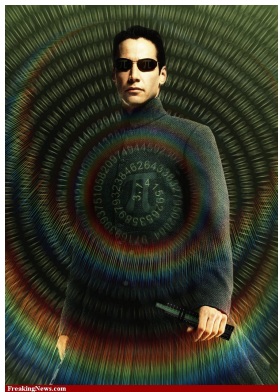
Pi: the Source Book (1997)



- **Berggren, Borwein and Borwein**, 3rd Ed, Springer, **2004**. (3,650 years of copyright releases. *E-rights* for Ed. 4 are in process.)
 - **MacTutor** at www-gap.dcs.st-and.ac.uk/~history (my home town) is a good **informal mathematical history** source.
 - See also www.cecm.sfu.ca/~jborwein/pi_cover.html.

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

Pi: in **The Matrix** (1999)



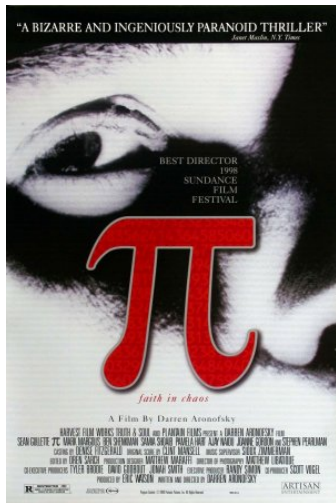
Keanu Reeves, **Neo**, only has **314** seconds to enter “**The Source.**”
(Do we need Parts 4 and 5?)

CARMA

► From <http://www.freakingnews.com/Pi-Day-Pictures--1860.asp>

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

Pi the Movie (1998): a Sundance screenplay winner



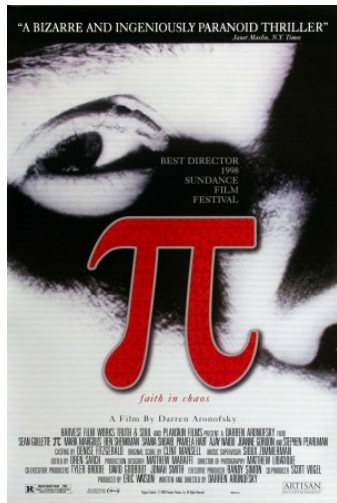
Roger Ebert gave the film 3.5 stars out of 4: "Pi is a thriller. I am not very thrilled these days by whether the bad guys will get shot or the chase scene will end one way instead of another. You have to make a movie like that pretty skillfully before I care.

"But I am thrilled when a man risks his mind in the pursuit of a dangerous obsession."

CARMA

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

Pi the Movie (1998): a Sundance screenplay winner



Roger Ebert gave the film 3.5 stars out of 4: "Pi is a thriller. I am not very thrilled these days by whether the bad guys will get shot or the chase scene will end one way instead of another. You have to make a movie like that pretty skillfully before I care.

"But I am thrilled when a man risks his mind in the pursuit of a dangerous obsession."

CARMA

- 33. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

Pi the URL

Pi to 1,000,000 places



Pi to one MILLION decimal places

3.1415926535897932384626433832795028841971693993751058209749445923078164062862089986280348253421170679
 821480865132823066470938446095508223172535940812848111745028410270193852110555964462294895493038196
 4428810975665933446128475648233786783165271201909145648566923460348610454326648213393607260249141273
 7245870066063158881748815209209628292540917153643678925903600113305305488204665213841469519415116094
 3305727036575959195309218611738193261179310511854807446237996274956735188575272489122793818301194912
 9833673362440656643086021394966395224737190702179860943702770539217176293176752384674818467669405132
 0005681271452635608277857713427577896091736371787214684409012249534301465495853710507922796892589235
 4201995611212902196086403441815981362977477130996051870721134999999837297804995105973173281609631859
 5024459455346908032642522308253344685035261931189171010003137838752886587533208381420617177669147303
 5982534904287546973115956286388235378759375195778185778053212268066130019278766111959092164201989
 38095257201065485863278865936153381827968203019520353018529689577362259941389124972177528347913151
 5574857242454150695950829531168617278558890750983817546374649391319255060400927701671139009848824012
 858361603563707660104710181942955596198946767837449448255379774268471040475346462080466842590694912
 933136770289891521047521620569660240580381501935112533824300358764024749647326391419927260426992279
 678235478163600934172164121992458631503028618297455706749838505494588586926955690927210797509302955
 321165344987202755960236480665499119881834797753566369807426542527862551818417574672890977727939000
 8164706001614542919217321721477235014144197356854816136115735255213347574184946843852332390739414333
 454776241686251898356948556209921922218427525052425688767179049460165346680498627232791786085784383
 827967976814541009538837863609506800642251252051173929848960841284886269456042419652850222106611863
 067442786220391949450471237137866909563643719172874677646575739624138908658264259958139047802759009
 946576407895129946683983525957098258226205224894077267194782684826014769990902604136394437455305068203

file:///C:/Documents%20and%20Settings/My%20Documents/L...%200%20T%20L%20%20P%20T%20P%20%20100000%20places.htm (1 of 2)27/10/2005 02:20:17 PM

► From 3.141592653589793238462643383279502884197169399375105820974944592.com/
 This 2005 URL seems to have *disappeared*.



π Day turns 25: Our book **Pi and the AGM** is 26

Interest over time ?

The number 100 represents the peak search volume

News headlines Forecast ?



- From www.google.com/trends?q=Pi+
 - H, E, D, C: "Pi Day March 14 (3.14, get it?)"
 - G, F: A 'PI', and the Seattle PI dies
 - A, B: 'Life of Pi'
- 1988. *Pi Day* was Larry Shaw's gag at the Exploratorium (SF).
- 2003. Schools running our award-winning applet nearly crashed SFU. It recites Pi *fast in many languages*
 - <http://oldweb.cecm.sfu.ca/pi/yapPing.html>.

π Day turns 25: Our book **Pi and the AGM** is 26

Interest over time ?

The number 100 represents the peak search volume

News headlines Forecast ?



- From www.google.com/trends?q=Pi+
 - H, E, D, C: "Pi Day March 14 (3.14, get it?)"
 - G,F: A 'PI', and the Seattle PI dies
 - A,B: 'Life of Pi'
- 1988. *Pi Day* was Larry Shaw's gag at the Exploratorium (SF).
- 2003. Schools running our award-winning applet nearly crashed SFU. It recites Pi fast in many languages
 - <http://oldweb.cecm.sfu.ca/pi/yapPing.html>.

π Day turns 25: Our book **Pi and the AGM** is 26

Interest over time ?

The number 100 represents the peak search volume

News headlines Forecast ?



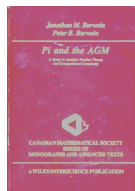
- From www.google.com/trends?q=Pi+
 - H, E, D, C: “Pi Day March 14 (3.14, get it?)”
 - G,F: A ‘PI’, and the Seattle PI dies
 - A,B: ‘Life of Pi’
- 1988. *Pi Day* was Larry Shaw’s gag at the Exploratorium (SF).
- 2003. Schools running our award-winning applet nearly crashed SFU. It recites Pi fast in many languages
 - <http://oldweb.cecm.sfu.ca/pi/yapPing.html>.

π Day turns 25: Our book **Pi and the AGM** is 26

Interest over time ?

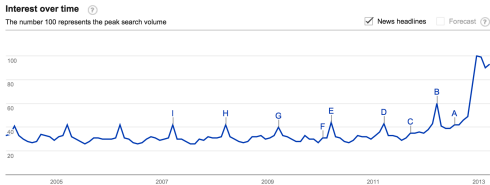
The number 100 represents the peak search volume

News headlines Forecast ?



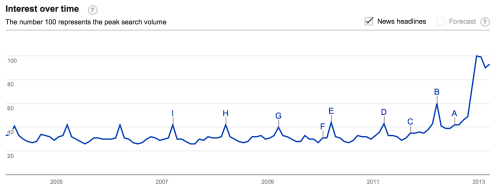
- From www.google.com/trends?q=Pi+
 - H, E, D, C: “Pi Day March 14 (3.14, get it?)”
 - G,F: A ‘PI’, and the Seattle PI dies
 - A,B: ‘Life of Pi’
- 1988. *Pi Day* was Larry Shaw’s **gag** at the **Exploratorium** (SF).
- 2003. Schools running our **award-winning applet** nearly crashed SFU. It recites Pi **fast in many languages**
 - <http://oldweb.cecm.sfu.ca/pi/yapPing.html>.

π Day turns 25: Our book **Pi and the AGM** is 26



- From www.google.com/trends?q=Pi+
 - H, E, D, C: “Pi Day March 14 (3.14, get it?)”
 - G,F: A ‘PI’, and the Seattle PI dies
 - A,B: ‘Life of Pi’
- 1988. *Pi Day* was Larry Shaw’s **gag** at the **Exploratorium** (SF).
- 2003. Schools running our **award-winning applet** nearly crashed SFU. It recites Pi *fast in many languages*
 - <http://oldweb.cecm.sfu.ca/pi/yapPing.html>.

π Day turns 25: Our book **Pi and the AGM** is 26



- From www.google.com/trends?q=Pi+
 - H, E, D, C: “Pi Day March 14 (3.14, get it?)”
 - G,F: A ‘PI’, and the Seattle PI dies
 - A,B: ‘Life of Pi’
- 1988. *Pi Day* was Larry Shaw’s [gag](#) at the [Exploratorium](#) (SF).
- 2003. Schools running our [award-winning applet](#) nearly crashed SFU. It recites Pi *fast in many languages*
 - <http://oldweb.cecm.sfu.ca/pi/yapPing.html>.

Google Search for "Pi Day 2013"

345,000 hits (13-3-13)

- [Pi Day](#)
www.timeanddate.com › Calendar › Holidays

Pi Day 2013. Thursday, March 14, 2013. Monday, July 22, 2013. Pi Day 2014. Friday, March 14, 2014. Tuesday, July 22, 2014. List of dates for other years ...
- [News for "Pi day 2013"](#)
- [Celebrate Pi Day 2013 -- with Pie](#)
Patch.com · 8 hours ago

A perfect day for math geeks, Einstein lovers, and admirers of pie.
- [Celebrate Pi Day 2013 with Fredericksburg Pizza](#)
Patch.com · 22 hours ago
- [Pi Day 2013: A Celebration of the Mathematical Constant 3.1415926535...](#)
Patch.com · 1 day ago
- [Celebrate Pi Day 2013 -- with Pie - Millburn Short Hills, NJ Patch](#)
millburn.patch.com/.../celebrate-pi-day-2013-wit... - United States

9 hours ago - A perfect day for math geeks, Einstein lovers, and admirers of pie.
- [Pi Day 2013: A Celebration of the Mathematical Constant ...](#)
manassas.patch.com/.../pi-day-2013-a-celebration... - United States

2 days ago - March 14, or 3-14, is Pi Day - a day to celebrate the mathematical constant 3.14. What Pi Day activities do you have planned?
- ["Pi" Day 2013 - FunCheapSF.com](#)
sf.funcheap.com › City Guide

2 days ago - **Pi Day 2013** Any day can be a holiday, so why not look to math for some inspiration. Pi day (March 14th... 3/14... 3.14) seeks to celebrate it ...
- [Pi Day 2013 | Facebook](#)
www.facebook.com/events/181240568664057/

Thu, 14 Mar · Everywhere, ,

Celebrate mathematics by celebrating Pi Day! Pi is the ratio of the circumference of a circle to its diameter (3.14159265...) For more info see: <http://www.piday.org> ...
- [Pi Day 2013: Events, Activities, & History | Exploratorium](#)
www.exploratorium.edu/learning_studio/pi/

Welcome to our twenty-fifth annual Pi Day! Help us celebrate this never-ending number (3.14159...) and Einstein's birthday as well. On the afternoon of March ...

Crossword Pi — NYT March 14, 2007

- To solve the puzzle, first note that the clue for 28 DOWN is **March 14, to Mathematicians**, to which the answer is **PIDAY**. Moreover, roughly a dozen other characters in the puzzle are **π =PI**.
- For example, the clue for 5 down was **More pleased** with the six character answer **HAP π ER**.

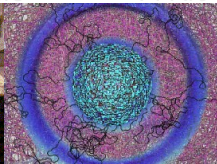
.....

Borweins and Plouffe

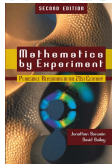


(MSNBC Thanksgiving 1997)

Pi Art



A Fine Book



Puzzle



Crossword Pi — NYT March 14, 2007

- To solve the puzzle, first note that the clue for 28 DOWN is **March 14, to Mathematicians**, to which the answer is **PIDAY**. Moreover, roughly a dozen other characters in the puzzle are **π =PI**.
- For example, the clue for 5 down was **More pleased** with the six character answer **HAP π ER**.

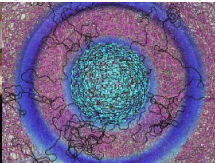
.....

Borweins and Plouffe

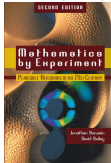


(MSNBC Thanksgiving 1997)

Pi Art



A Fine Book



Puzzle



The Puzzle (By Permission)

The New York Times Crossword

Edited by Will Shortz

No. 0314

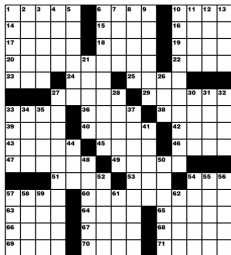
Across

- 1 Enlighten
 6 A couple CBS spinoffs
 10 1972 Broadway musical
 14 Metal giant
 15 Evict
 16 Area
 17 Surface again, as a road
 18 Pirate or Padre, briefly
 19 Camera feature
 20 Barracks artwork, perhaps
 22 River to the Ligurian Sea
 23 Keg necessity
 24 "... ____ he drove out of sight"
 25 Ill., St. Louis, Ill.
 27 Preen
 29 Greek peak

- 63 It gets bigger at night
 64 "Hold your horses!"
 65 Idiots
 66 Europe/Asia border river
 67 Suffix with laundry
 68 Leaning
 69 Brownback and Obama, e.g.: Abbr.
 70 Rick with the 1976 #1 hit "Disco Duck"
 71 Yegg's targets

Down

- 1 Mastodon trap
 2 "Mefistofele" soprano
 3 Misbehave
 4 Pen
 5 More pleased with disdain
 7 Enterprise crewman
 8 Rhone feeder
 9 Many a webcast
 10 Mushroom, for one
 11 Unfortunate
 12 Nevada's state tree
 13 Disney fish
 21 Colonial figure with 46-Across
 26 Poker champion Ungar
 27 Self-medicating excessively
 28 March 14, to mathematicians



Puzzle by Peter A. Collins

- 30 Book part
 31 Powder, e.g.
 32 007 and others: Abbr.
 33 Drains
 34 Stove feature
 35 Feet per second, e.g.
 37 Italian range
 41 Prefix with surgery
 44 Captain's announcement, for short
 48 Tucked away
 50 Stealthy fighters
 52 Sedative
 54 Letter feature
 55 Jam
 56 Settles in
 57 Symphony or sonata
 58 Japanese city bombed in W.W. II
 59 Beelike
 61 Evening, in ads
 62 Religious artwork

ANSWER TO PREVIOUS PUZZLE

ARFS ACHE ORGAN
 CORK TREN KERRY
 ODAY LAIT STAYS
 LEND RANDOM PIPE
 DOCTOR KILL DARE
 SICRA G SISTVA
 TYRONE POWER OHN
 RUED ALI IDES
 IMP HOLD THE MAYO
 BAABA ORE
 IRISH COUNTRIES
 PERI TRADE DXO
 ARMED TATI YIPE
 CLARE TITEN DOWN

For answers, call 1-900-285-5656, \$1.20 a minute; or, with a credit card, 1-800-814-5554.

Annual subscriptions are available for the best of Sunday crosswords from the last 50 years: 1-888-7-ACROSS.

Online subscriptions: Today's puzzle and more than 2,000 past puzzles, nytimes.com/crosswords (\$34.95 a year).

Share tips: nytimes.com/puzzleforum. Crosswords for young solvers: nytimes.com/learning/xwords.



The Puzzle Answered

ANSWER TO PREVIOUS PUZZLE

T	E	A	C	H		C	S	I	S		π	P	π	N			
A	L	C	O	A		O	U	S	T		Z	O	N	E			
R	E	T	O	P		N	L	E	R		Z	O	O	M			
π	N	U	P	π		C	T	U	R	E		A	R	N	O		
T	A	P				E	R	E			E	A	S	T			
						P	R	I	M	P		M	T	O	S	S	A
S	π	R	O			E	N	I	D		U	P	π	N	G		
A	L	A	P			R	E	D	O	N		π	N	O	T		
P	O	T	π	E		D	A	L	E			N	E	W	S		
S	T	E	N	T	S			Y	O	U	N	G					
						G	A	T	O		M	R	I		S	π	N
O	K	A	π			O	π	N	I	O	N	π	E	C	E		
P	U	π	L			W	A	I	T			J	E	R	K	S	
U	R	A	L			E	T	T	E			A	T	I	L	T	
S	E	N	S			D	E	E	S			S	A	F	E	S	

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

The Simpsons (Permission refused by Fox)



TO: DAVID BAILEY
 FROM: JACQUELINE ATKIN'S
 DATE: 10/9/92
 NUMBER OF PAGES: 1

FAX (310) 203-3852

PHONE (310) 203-3959

A professor at UCLA, told me that you might be able to give me the answer to: What is the 40,000th digit of π ?

We would like to use the answer in our show. Can you help?



Apu: I can recite pi to 40,000 places. The last digit is 1. Homer: Mmm... pie. ("Marge in Chains." May 6, 1993)

- See also "Springfield Theory," (Science News, June 10, 2006) at www.aarms.math.ca/ACMN/links, Mouthful of Pi, <http://tvtropes.org/pmwiki/pmwiki.php/Main/MouthfulOfPi> and <http://www.recordholders.org/en/list/memory.html#pi>. The record is now over 80,000.



The Simpsons (Permission refused by Fox)



TO: DAVID BAILEY
 FROM: JACQUELINE ATKIN'S
 DATE: 10/9/92
 NUMBER OF PAGES: 1

FAX (310) 203-3852
 PHONE (310) 203-3959

A professor at UCLA told me that you might be able to give me the answer to:
 What is the 40,000th digit of π ?

We would like to use the answer in our show. Can you help?



Apu: I can recite pi to 40,000 places. The last digit is 1. **Homer:** Mmm... pie. ("Marge in Chains." May 6, 1993)

- See also "Springfield Theory," (Science News, June 10, 2006) at www.aarms.math.ca/ACMN/links, Mouthful of Pi, <http://tvtropes.org/pmwiki/pmwiki.php/Main/MouthfulOfPi> and <http://www.recordholders.org/en/list/memory.html#pi>. The record is now over 80,000.



- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

The Simpsons (Permission refused by Fox)



TO: DAVID BAILEY
 FROM: JACQUELINE ATKIN'S
 DATE: 10/9/92
 NUMBER OF PAGES: 1

FAX (310) 203-3852
 PHONE (310) 203-3959

A professor at UCLA told me that you might be able to give me the answer to: What is the 40,000th digit of π ?

We would like to use the answer in our show. Can you help?



Apu: I can recite pi to 40,000 places. The last digit is 1. **Homer:** Mmm... pie. ("Marge in Chains." May 6, 1993)

- See also "Springfield Theory," (Science News, June 10, 2006) at www.aarms.math.ca/ACMN/links, **Mouthful of Pi**, <http://tvtropes.org/pmwiki/pmwiki.php/Main/MouthfulOfPi> and <http://www.recordholders.org/en/list/memory.html#pi>. The record is now over 80,000.



- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

National Pi Day **3.12.2009**: The first **successful** Pi Law

H.RES.224

Latest Title: [Supporting the designation of Pi Day, and for other purposes.](#)

Sponsor: Rep Gordon, Bart [TN-6] (introduced 3/9/2009)
Cosponsors (15)


Latest Major Action: 3/12/2009 Passed/agreed to in House. Status: On motion to suspend the rules and agree to the resolution Agreed to by the Yeas and Nays: (2/3 required): 391 - 10 (Roll no. 124).

1985-2011. Gordon in Congress

2007- 2011. Chairman of House Committee on Science and Technology.

1897. [Indiana Bill 246](#) was fortunately shelved. Attempt to legislate value(s) of Pi and [charge royalties](#) started in the 'Committee on Swamps'.

!



caption: To celebrate Pi Day 2008, the San Francisco Exploratorium made a Pi string with more than 4,000 colored beads on it, each color representing a digit from 0 to 9.
 (Credit: Daniel Terdiman/CNET)

Washington politicians took time from **baillouts** and **earmark-laden** spending packages on Wednesday for what might seem like an unusual act: officially designating a **National Pi Day**.

That's Pi as in ratio-of-a-circle's-circumference-to-diameter, better known as the mathematical constant beginning with 3.14159



- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

National Pi Day **3.12.2009**: The first successful Pi Law

H.RES.224

Latest Title: [Supporting the designation of Pi Day, and for other purposes.](#)

Sponsor: Rep Gordon, Bart [TN-6] (introduced 3/9/2009)
Cosponsors (15)

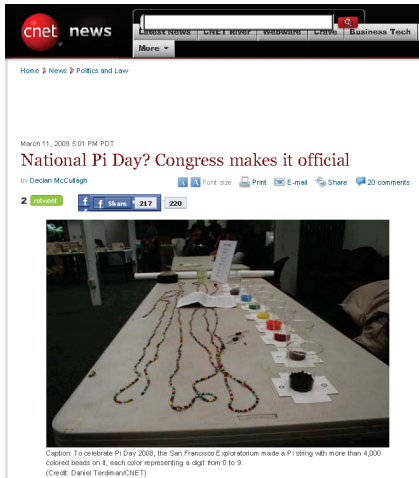
Latest Major Action: 3/12/2009 Passed/agreed to in House. Status: On motion to suspend the rules and agree to the resolution Agreed to by the Yeas and Nays: (2/3 required): 391 - 10 (Roll no. 124).

1985-2011. Gordon in Congress

2007- 2011. Chairman of House Committee on Science and Technology.

1897. [Indiana Bill 246](#) was fortunately shelved. Attempt to legislate value(s) of Pi and [charge royalties](#) started in the 'Committee on Swamps'.

!



caption: To celebrate Pi Day 2008, the San Francisco Exploratorium made a Pi string with more than 4,000 colored beads on it, each color representing a digit from 0 to 9.
 (Credit: Daniel Terdiman/CNET)

Washington politicians took time from [bailouts](#) and [earmark-laden](#) spending packages on Wednesday for what might seem like an unusual act: officially designating a **National Pi Day**.



That's Pi as in ratio-of-a-circle's-circumference-to-diameter, better known as the mathematical constant beginning with 3.14159

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

National Pi Day **3.12.2009**: The first **successful** Pi Law

H.RES.224

Latest Title: [Supporting the designation of Pi Day, and for other purposes.](#)

Sponsor: Rep Gordon, Bart [TN-6] (introduced 3/9/2009)
Cosponsors (15)

Latest Major Action: 3/12/2009 Passed/agreed to in House. Status: On motion to suspend the rules and agree to the resolution Agreed to by the Yeas and Nays: (2/3 required): 391 - 10 (Roll no. 124).

1985-2011. Gordon in Congress

2007- 2011. Chairman of House Committee on Science and Technology.

1897. [Indiana Bill 246](#) was fortunately shelved. Attempt to legislate value(s) of Pi and [charge royalties](#) started in the 'Committee on Swamps'.

!

cnet news LATEST NEWS CNET TV WEBWARE DRIVE Business Tech More

Home News Politics and Law

March 11, 2009 5:01 PM PDT

National Pi Day? Congress makes it official

by Declan McCullagh

2 [Follow](#) [Share](#) [217](#) [220](#)

Caption: To celebrate Pi Day 2008, the San Francisco Exploratorium made a Pi string with more than 4,000 colored beads on it, each color representing a digit from 0 to 9.
 (Credit: Daniel Terdiman/CNET)

Washington politicians took time from **baillouts** and **earmark-laden** spending packages on Wednesday for what might seem like an unusual act: officially designating a **National Pi Day**.

That's Pi as in ratio-of-a-circle's-circumference-to-diameter, better known as the mathematical constant beginning with 3.14159

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

National Pi Day **3.12.2009**: The first successful Pi Law

H.RES.224

Latest Title: [Supporting the designation of Pi Day, and for other purposes.](#)

Sponsor: Rep Gordon, Bart [TN-6] (introduced 3/9/2009)
Cosponsors (15)

Latest Major Action: 3/12/2009 Passed/agreed to in House. Status: On motion to suspend the rules and agree to the resolution Agreed to by the Yeas and Nays: (2/3 required): 391 - 10 (Roll no. 124).

1985-2011. Gordon in Congress

2007- 2011. Chairman of House Committee on Science and Technology.

1897. [Indiana Bill 246](#) was fortunately shelved.

Attempt to legislate value(s) of Pi and charge royalties started in the 'Committee on Swamps'.

!

cnet news

Home > News > Politics and Law
Latest News | CNET.com | Webware | CNET | Business Tech

March 11, 2009 5:01 PM PDT

National Pi Day? Congress makes it official

by Declan McCullagh

2 | [Feed](#)
[f](#)
[Share](#)
217
220



Caption: To celebrate Pi Day 2008, the San Francisco Exploratorium made a Pi string with more than 4,000 colored beads on it, each color representing a digit from 0 to 9.
 (Credit: Daniel Terdiman/CNET)

Washington politicians took time from **baillouts** and **earmark-laden** spending packages on Wednesday for what might seem like an unusual act: officially designating a **National Pi Day**.

That's Pi as in ratio-of-a-circle's-circumference-to-diameter, better known as the mathematical constant beginning with 3.14159



- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

National Pi Day **3.12.2009**: The first successful Pi Law

H.RES.224

Latest Title: [Supporting the designation of Pi Day, and for other purposes.](#)


Sponsor: Rep Gordon, Bart [TN-6] (introduced 3/9/2009)
Cosponsors (15)

Latest Major Action: 3/12/2009 Passed/agreed to in House. Status: On motion to suspend the rules and agree to the resolution Agreed to by the Yeas and Nays: (2/3 required): 391 - 10 (Roll no. 124).

1985-2011. Gordon in Congress

2007- 2011. Chairman of House Committee on Science and Technology.

1897. [Indiana Bill 246](#) was fortunately shelved. Attempt to legislate value(s) of Pi and [charge royalties](#) started in the 'Committee on Swamps'.



caption: To celebrate Pi Day 2008, the San Francisco Exploratorium made a Pi string with more than 4,000 colored beads on it, each color representing a digit from 0 to 9.
 (Credit: Daniel Terdiman/CNET)

Washington politicians took time from **baillouts** and **earmark-laden** spending packages on Wednesday for what might seem like an unusual act: officially designating a **National Pi Day**.

That's Pi as in ratio-of-a-circle's-circumference-to-diameter, better known as the mathematical constant beginning with 3.14159

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

National Pi Day **3.12.2009**: The first **successful** Pi Law

H.RES.224

Latest Title: [Supporting the designation of Pi Day, and for other purposes.](#)

Sponsor: Rep Gordon, Bart [TN-6] (introduced 3/9/2009)
Cosponsors (15)

Latest Major Action: 3/12/2009 Passed/agreed to in House. Status: On motion to suspend the rules and agree to the resolution Agreed to by the Yeas and Nays: (2/3 required): 391 - 10 (Roll no. 124).

1985-2011. Gordon in Congress

2007- 2011. Chairman of House Committee on Science and Technology.

1897. [Indiana Bill 246](#) was fortunately shelved. Attempt to legislate value(s) of Pi and [charge royalties](#) started in the 'Committee on Swamps'.

!

cnet news LATEST NEWS CNET RIVER W32WARE CRIVE Business Tech More

Home News Politics and Law

March 11, 2009 5:01 PM PDT

National Pi Day? Congress makes it official

by Declan McCullagh

2 [Follow](#) [Share](#) [217](#) [220](#)

Caption: To celebrate Pi Day 2009, the San Francisco Exploratorium made a Pi string with more than 4,000 colored beads on it, each color representing a digit from 0 to 9.
 (Credit: Daniel Terdiman/CNET)

Washington politicians took time from [bailouts](#) and [earmark-laden](#) spending packages on Wednesday for what might seem like an unusual act: officially designating a **National Pi Day**.

That's Pi as in ratio-of-a-circle's-circumference-to-diameter, better known as the mathematical constant beginning with 3.14159

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

CNN Pi Day 3.13.2010: and Google (in North America)

EDITION: U.S. | INTERNATIONAL

CNN Tech

Home Video News Pulse U.S. World Politics Justice Entertainment Tech Health

On Pi Day, one number 'reeks of mystery'

By Elizabeth Landau, CNN
March 12, 2010 12:36 p.m. EST March 12, 2010 12:36 p.m. EST

3.1415926535897932384626433832795028841
97169399075105820974944592307816406286
2089984034825348916982148086513282
3066455644609515651464399146084591
117450241027019833449644622948954
9303841428810975395265521719964
786719549817901336923460348610
45432077498635593724587006
6063155881771494479079091715364
3678925903600110366129971995621384146

Sunday is Pi Day, on which math geeks celebrate the number representing the ratio of circumference to diameter of a circle.

STORY HIGHLIGHTS

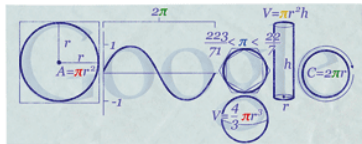
(CNN) -- The sound of meditation for some people is full of deep breaths or gentle humming. For Marc Umile, it's "3.14159265358979..."

Pi Day falls on March 14, which is also Albert Einstein's birthday.

The true "randomness" of pi's digits -- 3.14 and so on -- has never been proven.

The U.S. House passed a resolution supporting Pi Day in March 2009.

Whether in the shower, driving to work, or walking down the street, he'll mentally rattle off digits of pi to pass the time. Holding 10th place in the world for pi memorization -- he typed out 15,314 digits from memory in 2007 -- Umile meditates through one of the most beloved and mysterious numbers in all of mathematics.



Google's homage to 3.14.10



- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

CNN Pi Day 3.13.2010: and Google (in North America)

EDITION: U.S. | INTERNATIONAL

CNN Tech

Home Video News Pulse U.S. World Politics Justice Entertainment Tech Health

On Pi Day, one number 'reeks of mystery'

By Elizabeth Landau, CNN
March 12, 2010 12:36 p.m. EST March 12, 2010 12:36 p.m. EST

3.1415926535897932384626433832795028841
97169399075105820974944592307816406286
2089984034825348916982148086513282
30664556446095156514643991460842406
117450284410270193952117077488111
930384288109753952117077488111
786751497120195929826436923460348610
454320734558678991200954915091715364
367892590360011327184146

Sunday is Pi Day, on which math geeks celebrate the number representing the ratio of circumference to diameter of a circle.

STORY HIGHLIGHTS

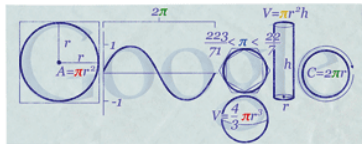
(CNN) -- The sound of meditation for some people is full of deep breaths or gentle humming. For Marc Umile, it's "3.14159265358979..."

Pi Day falls on March 14, which is also Albert Einstein's birthday.

The true "randomness" of pi's digits -- 3.14 and so on -- has never been proven.

The U.S. House passed a resolution supporting Pi Day in March 2009.

Whether in the shower, driving to work, or walking down the street, he'll mentally rattle off digits of pi to pass the time. Holding 10th place in the world for pi memorization -- he typed out 15,314 digits from memory in 2007 -- Umile meditates through one of the most beloved and mysterious numbers in all of mathematics.



Google's homage to 3.14.10



- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

CNN Pi Day 3.13.2010: and Google (in North America)

EDITION: U.S. | INTERNATIONAL

CNN Tech

Home Video News Pulse U.S. World Politics Justice Entertainment Tech Health

On Pi Day, one number 'reeks of mystery'

By Elizabeth Landau, CNN
March 12, 2010 12:38 p.m. EST March 12, 2010 12:38 p.m. EST

3.1415926535897932384626433832795028841
97169399075105820974944592307816406286
20899840348253489182148086513282
306645874384460955525359408128481
1174502844102701982659644622948954
93038414288109750946128475648233
78675149712019653166923460348610
4543217897931267324587006
6063155881771494479091715364
367892590360011327184146

Sunday is Pi Day, on which math geeks celebrate the number representing the ratio of circumference to diameter of a circle.

STORY HIGHLIGHTS

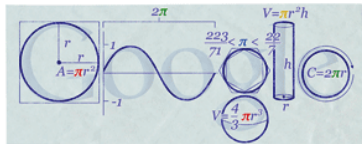
(CNN) -- The sound of meditation for some people is full of deep breaths or gentle humming. For Marc Umile, it's "3.14159265358979..."

Pi Day falls on March 14, which is also Albert Einstein's birthday.

The true "randomness" of pi's digits -- 3.14 and so on -- has never been proven.

The U.S. House passed a resolution supporting Pi Day in March 2009.

Whether in the shower, driving to work, or walking down the street, he'll mentally rattle off digits of pi to pass the time. Holding 10th place in the world for pi memorization -- he typed out 15,314 digits from memory in 2007 -- Umile meditates through one of the most beloved and mysterious numbers in all of mathematics.



Google's homage to 3.14.10



- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

Judge rules "Pi is a non-copyrightable fact" on 3.14.2012

NewScientist Physics & Math

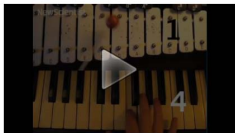
Home News In-Depth Articles Blogs Opinion TV Galleries Topic Guides Last Word Subscribe Dating

SPACE TECH ENVIRONMENT HEALTH LIFE **PHYSICS&MATH** SCIENCE IN SOCIETY

Home | Physics & Math | News

US judge rules that you can't copyright pi

18:15 16 March 2012 by Stephen Ornes



Video: [What pi sounds like](#)

The mathematical constant pi continues to infinity, but an extraordinary lawsuit that centred on this most beloved string of digits has come to an end. Appropriately, the decision was made on Pi Day.

On 14 March, which commemorates the constant that begins 3.14, US district court judge Michael H. Simon dismissed a claim of copyright infringement brought by one mathematical musician against another, who had also created music based on the digits of pi.

"Pi is a non-copyrightable fact, and the transcription of pi to music is a non-copyrightable idea," Simon wrote in his legal opinion dismissing the case. "The resulting pattern of notes is an expression that merges with the non-copyrightable idea of putting pi to music."

The bizarre tale began about a year ago, when Michael Blake of Portland, Oregon, released a song and YouTube video featuring an original musical composition, "What pi sounds like," translating the constant's first few dozen digits into musical notes. On Pi Day 2011, the number of page views skyrocketed as the video went viral, New Scientist was among those who

search New Scientist Go! Let

PRINT SEND SHARE

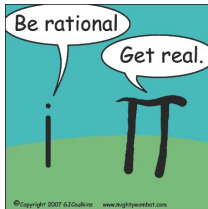


Everyone wants a piece of pi (Image: Kinno Taskhara/Flex Features)

ADVERTISEMENT

More Latest news

Is the LHC throwing away too much data?



One of many cartoons



- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

Judge rules "Pi is a non-copyrightable fact" on 3.14.2012

NewScientist Physics & Math

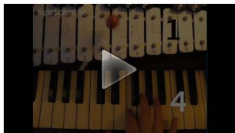
Home News In-Depth Articles Blogs Opinion TV Galleries Topic Guides Last Word Subscribe Dating

SPACE TECH ENVIRONMENT HEALTH LIFE **PHYSICS&MATH** SCIENCE IN SOCIETY

Home | Physics & Math | News

US judge rules that you can't copyright pi

18:15 16 March 2012 by Stephen Ornes



Video: [What pi sounds like](#)

The mathematical constant pi continues to infinity, but an extraordinary lawsuit that centred on this most beloved string of digits has come to an end. Appropriately, the decision was made on Pi Day.

On 14 March, which commemorates the constant that begins 3.14, US district court judge Michael H. Simon dismissed a claim of copyright infringement brought by one mathematical musician against another, who had also created music based on the digits of pi.

"Pi is a non-copyrightable fact, and the transcription of pi to music is a non-copyrightable idea," Simon wrote in his legal opinion dismissing the case. "The resulting pattern of notes is an expression that merges with the non-copyrightable idea of putting pi to music."

The bizarre tale began about a year ago, when Michael Blake of Portland, Oregon, released a song and YouTube video featuring an original musical composition, "What pi sounds like," translating the constant's first few dozen digits into musical notes. On Pi Day 2011, the number of page views skyrocketed as the video went viral, New Scientist was among those who

search New Scientist Go! Let

PRINT SEND SHARE

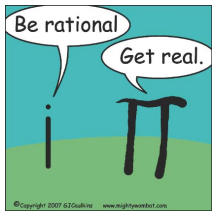


Everyone wants a piece of pi (Image: Kinno Taskhara/Flex Features)

ADVERTISEMENT

More Latest news

Is the LHC throwing away too much data?



One of many cartoons



- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

Judge rules "Pi is a non-copyrightable fact" on 3.14.2012

NewScientist Physics & Math

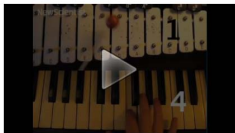
Home News In-Depth Articles Blogs Opinion TV Galleries Topic Guides Last Word Subscribe Dating

SPACE TECH ENVIRONMENT HEALTH LIFE **PHYSICS&MATH** SCIENCE IN SOCIETY

Home | Physics & Math | News

US judge rules that you can't copyright pi

18:15 16 March 2012 by [Stephen Ornes](#)



Video: [What pi sounds like](#)

The mathematical constant pi continues to infinity, but an extraordinary lawsuit that centred on this most beloved string of digits has come to an end. Appropriately, the decision was made on [Pi Day](#).

On 14 March, which commemorates the constant that begins 3.14, US district court judge Michael H. Simon dismissed a claim of copyright infringement brought by one mathematical musician against another, who had also created music based on the digits of pi.

"Pi is a non-copyrightable fact, and the transcription of pi to music is a non-copyrightable idea," Simon wrote in his legal opinion dismissing the case. "The resulting pattern of notes is an expression that merges with the non-copyrightable idea of putting pi to music."

The bizarre tale began about a year ago, when Michael Blake of Portland, Oregon, released a song and YouTube video featuring an original musical composition, "What pi sounds like," translating the constant's first few dozen digits into musical notes. On Pi Day 2011, the number of page views skyrocketed as the video went viral, *New Scientist* was among those who

search New Scientist Go! Let

PRINT SEND SHARE



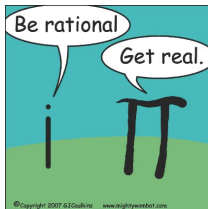
Everyone wants a piece of pi (Image: Kinno Taskhara/Flex Features)

ADVERTISEMENT



More Latest news

Is the LHC throwing away too much data?



Copyright 2007 GJCooking www.nightyest.com

One of many cartoons

CARMA

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

Google (29-1-13) and US Gov't (14-8-12) still both love π



News Tools & Templates ▾ Reviews eThreats Blogs

Industries Data Protection Identity & Access Mobile Security Security Leadership Risk Manag



Hackers slug Aussies with trojans in AIR, AT0 ticket spam



9 iPhone and iPad apps that invade your privacy, and 1 that doesn't



Rising cyberthreats set backdr latest cybersecurity bill

Google rounds up Pwnie prize to \$ π million for Chrome OS hacks

Google shoves Chrome OS in to the hacker spotlight.

U.S. Population Reaches 314,159,265, Or Pi Times 100 Million: Census

The Huffington Post | By Bonnie Kavoussi
Posted: 08/14/2012 4:03 pm Updated: 08/14/2012 5:55 pm



Pi

The U.S. population has reached a nerdy and delightful milestone.

Shortly after 2:29 p.m. on Tuesday, August 14, 2012, the U.S. population was exactly 314,159,265, or Pi (π) times 100 million, the [U.S. Census Bureau reports](#).

Pi (π) is a unique number in multiple ways. For one, it is the ratio of a circle's circumference to its diameter. It is also an irrational number, meaning it goes on forever without ever repeating itself. Are you remembering how much you loved geometry class? You can check out Pi to one million places [here](#).

Contestants will be offered \$110,000 for a successful exploit delivered by a web page that achieves a browser or system level compromise "in guest mode or as a logged-in user". A \$150,000 prize will be offered for a "compromise with device persistence -- guest to guest with interim reboot, delivered via a web page".

Hackers will need to demonstrate their attacks against a Wifi-only model of Samsung's Series 5 550



24. Links and References

- 1 The Pi Digit site: <http://carma.newcastle.edu.au/bbp>
- 2 Dave Bailey's Pi Resources: <http://crd.lbl.gov/~dhbailey/pi/>
- 3 The Life of Pi: <http://carma.newcastle.edu.au/jon/pi-2012.pdf>.
- 4 Experimental Mathematics: <http://www.experimentalmath.info/>.
- 5 Dr Pi's brief Bio: http://carma.newcastle.edu.au/jon/bio_short.html.

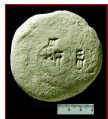
... - - - - -

- 1 D.H. Bailey, and J.M. Borwein, *Mathematics by Experiment: Plausible Reasoning in the 21st Century*, AK Peters Ltd, Ed 2, 2008, ISBN: 1-56881-136-5. See <http://www.experimentalmath.info/>
- 2 J.M. Borwein, "Pi: from Archimedes to ENIAC and beyond," in *Mathematics and Culture*, Einaudi, 2006. Updated 2012: <http://carma.newcastle.edu.au/jon/pi-2012.pdf>.
- 3 J.M. & P.B. Borwein, and D.A. Bailey, "Ramanujan, modular equations and pi or how to compute a billion digits of pi," *MAA Monthly*, **96** (1989), 201–219. Reprinted in *Organic Mathematics*, www.cecm.sfu.ca/organics, 1996, *CMS/AMS Conference Proceedings*, **20** (1997), ISSN: 0731-1036.
- 4 J.M. Borwein and P.B. Borwein, "Ramanujan and Pi," *Scientific American*, February 1988, 112–117. Also pp. 187-199 of *Ramanujan: Essays and Surveys*, Bruce C. Berndt and Robert A. Rankin Eds., AMS-LMS History of Mathematics, vol. 22, 2001.
- 5 Jonathan M. Borwein and Peter B. Borwein, *Selected Writings on Experimental and Computational Mathematics*, PsiPress. October 2010.¹
- 6 L. Berggren, J.M. Borwein and P.B. Borwein, *Pi: a Source Book*, Springer-Verlag, (1997), (2000), (2004). Fourth Edition, in Press.

¹Contains many of the other references and is available as an [iBook](#).

The Infancy of Pi: **Babylon, Egypt and Israel**

2000 BCE. Babylonians used the approximation $3\frac{1}{8} = 3.125$.



1650 BCE. Rhind papyrus: a circle of diameter *nine* has the area of a square of side *eight*:

$$\pi = \frac{256}{81} = 3.1604\dots$$



- Pi is the only topic from the earliest strata of mathematics being actively researched today.

Some argue ancient Hebrews used $\pi = 3$:

Also, he made a molten sea of ten cubits from brim to brim, round in compass, and five cubits the height thereof; and a line of thirty cubits did compass it round about. (1 Kings 7:23; 2 Chron. 4:2)

- More interesting is that **Moses ben Maimon Maimonides** (the 'Rambam') (1135-1204) writes in *The true perplexity* that because of its nature "nor will it ever be possible to express it [π] exactly."

The Infancy of Pi: **Babylon, Egypt and Israel**

2000 BCE. Babylonians used the approximation $3\frac{1}{8} = 3.125$.



1650 BCE. **Rhind papyrus:** a circle of diameter *nine* has the area of a square of side *eight*:

$$\pi = \frac{256}{81} = 3.1604\dots$$



- Pi is the only topic from the earliest strata of mathematics being actively researched today.

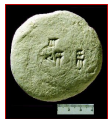
Some argue ancient Hebrews used $\pi = 3$:

Also, he made a molten sea of ten cubits from brim to brim, round in compass, and five cubits the height thereof; and a line of thirty cubits did compass it round about. (1 Kings 7:23; 2 Chron. 4:2)

- More interesting is that **Moses ben Maimon Maimonides** (the 'Rambam') (1135-1204) writes in *The true perplexity* that because of its nature "nor will it ever be possible to express it [π] exactly."

The Infancy of Pi: **Babylon, Egypt and Israel**

2000 BCE. Babylonians used the approximation $3\frac{1}{8} = 3.125$.



1650 BCE. **Rhind papyrus:** a circle of diameter *nine* has the area of a square of side *eight*:

$$\pi = \frac{256}{81} = 3.1604\dots$$



- **Pi** is the only topic from the earliest strata of mathematics being actively researched today.

Some argue ancient Hebrews used $\pi = 3$:

Also, he made a molten sea of ten cubits from brim to brim, round in compass, and five cubits the height thereof; and a line of thirty cubits did compass it round about. (1 Kings 7:23; 2 Chron. 4:2)

- More interesting is that **Moses ben Maimon Maimonedes** (the 'Rambam') (1135-1204) writes in *The true perplexity* that because of its nature "nor will it ever be possible to express it [π] exactly."

The Infancy of Pi: **Babylon, Egypt and Israel**

2000 BCE. Babylonians used the approximation $3\frac{1}{8} = 3.125$.



1650 BCE. Rhind papyrus: a circle of diameter *nine* has the area of a square of side *eight*:

$$\pi = \frac{256}{81} = 3.1604\dots$$



- **Pi** is the only topic from the earliest strata of mathematics being actively researched today.

Some argue ancient Hebrews used $\pi = 3$:



Also, he made a molten sea of ten cubits from brim to brim, round in compass, and five cubits the height thereof; and a line of thirty cubits did compass it round about. (I Kings 7:23; 2 Chron. 4:2)

- More interesting is that **Moses ben Maimon Maimonedes** (the 'Rambam') (1135-1204) writes in *The true perplexity* that because of its nature "nor will it ever be possible to express it [π] exactly."

The Infancy of Pi: **Babylon, Egypt and Israel**

2000 BCE. Babylonians used the approximation $3\frac{1}{8} = 3.125$.



1650 BCE. Rhind papyrus: a circle of diameter *nine* has the area of a square of side *eight*:

$$\pi = \frac{256}{81} = 3.1604\dots$$



- **Pi** is the only topic from the earliest strata of mathematics being actively researched today.

Some argue ancient Hebrews used $\pi = 3$:

Also, he made a molten sea of ten cubits from brim to brim, round in compass, and five cubits the height thereof; and a line of thirty cubits did compass it round about. (I Kings 7:23; 2 Chron. 4:2)



- More interesting is that **Moses ben Maimon Maimonedes** (the 'Rambam') (1135-1204) writes in *The true perplexity* that because of its nature “nor will it ever be possible to express it [π] exactly.”

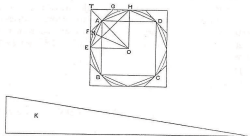
There are two Pi(es): Did they tell you?

Archimedes of Syracuse (c.287 – 212 BCE) was first to show that the “two Pi’s” are one in *Measurement of the Circle* (c.250 BCE):

$$\text{Area} = \pi_1 r^2 \text{ and Perimeter} = 2 \pi_2 r.$$

The area of any circle is equal to a right-angled triangle in which one of the sides about the right angle is equal to the radius, and the other to the circumference, of the circle.

Let $\triangle ABC$ be the given circle, K the triangle described.



3.1415926535897932384626433832795028841971693993751058209749445923078164062862089986280348253421170679821480865132823066470938446095505822317253594081284811174502841027019385211055596

is accurate enough to compute the volume of the known universe to the accuracy of a hydrogen nucleus.

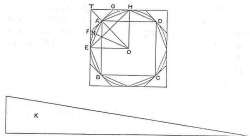
There are two Pi(es): Did they tell you?

Archimedes of Syracuse (c.287 – 212 BCE) was first to show that the “two Pi’s” are one in *Measurement of the Circle* (c.250 BCE):

$$\text{Area} = \pi_1 r^2 \text{ and Perimeter} = 2 \pi_2 r.$$

The area of any circle is equal to a right-angled triangle in which one of the sides about the right angle is equal to the radius, and the other to the circumference, of the circle.

Let $\triangle ABC$ be the given circle, K the triangle described.



3.1415926535897932384626433832795028841971693993751058209749445923078164062862089986280348253421170679821480865132823066470938446095505822317253594081284811174502841027019385211055596

is accurate enough to compute the volume of the known universe to the accuracy of a hydrogen nucleus.

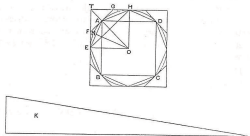
There are two Pi(es): Did they tell you?

Archimedes of Syracuse (c.287 – 212 BCE) was first to show that the “two Pi’s” are one in *Measurement of the Circle* (c.250 BCE):

$$\text{Area} = \pi_1 r^2 \text{ and Perimeter} = 2 \pi_2 r.$$

The area of any circle is equal to a right-angled triangle in which one of the sides about the right angle is equal to the radius, and the other to the circumference, of the circle.

Let $\triangle ABC$ be the given circle, K the triangle described.



3.1415926535897932384626433832795028841971693993751058209749445923078164062862089986280348253421170679821480865132823066470938446095505822317253594081284811174502841027019385211055596

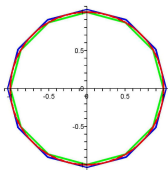
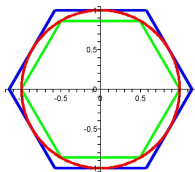
is accurate enough to compute the volume of the known universe to the accuracy of a hydrogen nucleus.

Archimedes Method circa 250 BCE

The first rigorous mathematical calculation of π was also due to Archimedes, who used a brilliant scheme based on **doubling inscribed and circumscribed polygons**

$$6 \mapsto 12 \mapsto 24 \mapsto 48 \mapsto 96$$

to obtain the bounds $3\frac{10}{71} < \pi < 3\frac{1}{7}$.



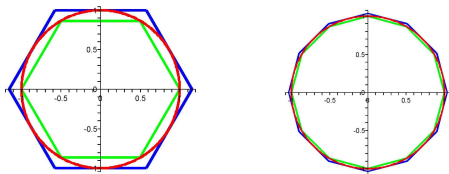
- Archimedes' scheme is the *first true algorithm for π* , in that it is capable of producing an arbitrarily accurate value for π .

Archimedes Method circa **250 BCE**

The first rigorous mathematical calculation of π was also due to Archimedes, who used a brilliant scheme based on **doubling inscribed and circumscribed polygons**

$$6 \mapsto 12 \mapsto 24 \mapsto 48 \mapsto 96$$

to obtain the bounds $3\frac{10}{71} < \pi < 3\frac{1}{7}$.



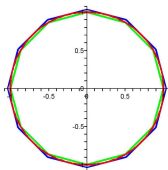
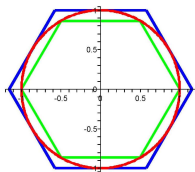
- Archimedes' scheme is the *first true algorithm for π* , in that it is capable of producing an arbitrarily accurate value for π .

Archimedes Method circa **250 BCE**

The first rigorous mathematical calculation of π was also due to Archimedes, who used a brilliant scheme based on **doubling inscribed and circumscribed polygons**

$$6 \mapsto 12 \mapsto 24 \mapsto 48 \mapsto 96$$

to obtain the bounds $3\frac{10}{71} < \pi < 3\frac{1}{7}$.



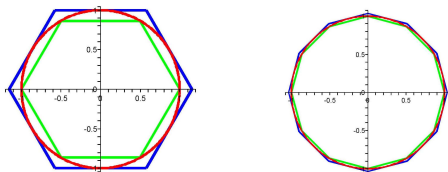
- Archimedes' scheme is the *first true algorithm for π* , in that it is capable of producing an arbitrarily accurate value for π .

Archimedes Method circa **250 BCE**

The first rigorous mathematical calculation of π was also due to Archimedes, who used a brilliant scheme based on **doubling inscribed and circumscribed polygons**

$$6 \mapsto 12 \mapsto 24 \mapsto 48 \mapsto 96$$

to obtain the bounds $3\frac{10}{71} < \pi < 3\frac{1}{7}$.

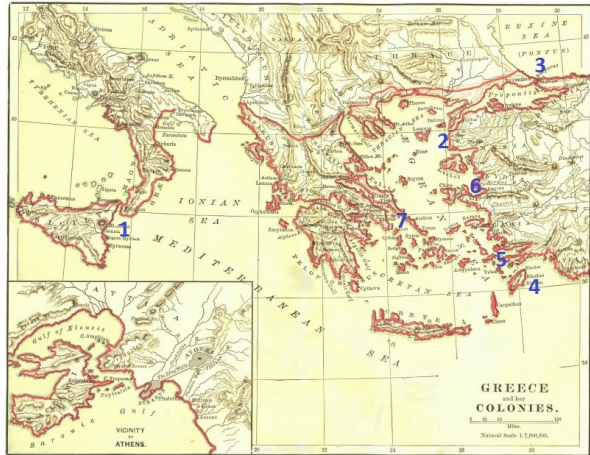


- Archimedes' scheme is the *first true algorithm for π* , in that it is capable of producing an arbitrarily accurate value for π .

Where Greece Was: Magna Graecia

▶ SKIP

- 1 Syracuse
- 2 Troy
- 3 Byzantium
Constantinople
- 4 Rhodes
(Helios)
- 5 Halicarnassus
(Mausolus)
- 6 Ephesus
(Artemis)
- 7 Athens
(Zeus)



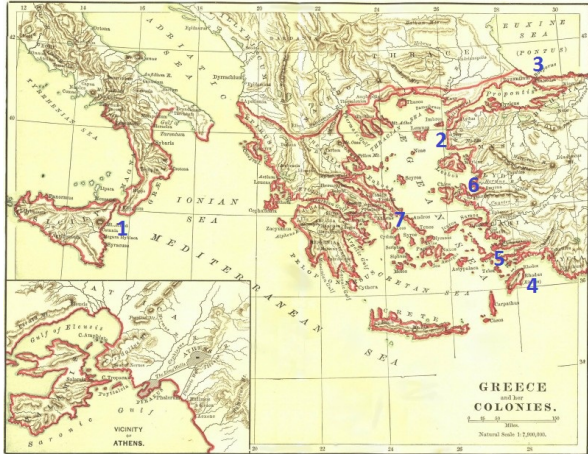
The others of the Seven Wonders: Lighthouse of Alexandria, Pyramids of Giza, Gardens of Babylon

CARMA

Where Greece Was: Magna Graecia

▶ SKIP

- 1 Syracuse
- 2 Troy
- 3 Byzantium
Constantinople
- 4 Rhodes
(Helios)
- 5 Hallicarnassus
(Mausolus)
- 6 Ephesus
(Artemis)
- 7 Athens
(Zeus)



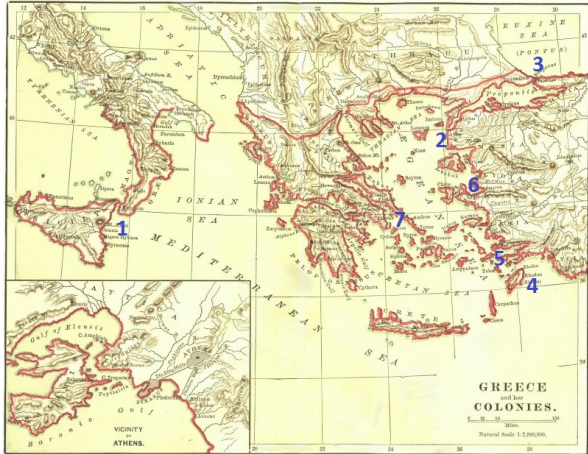
The others of the Seven Wonders: Lighthouse of Alexandria, Pyramids of Giza, Gardens of Babylon

CARMA

Where Greece Was: Magna Graecia

▶ SKIP

- 1 Syracuse
- 2 Troy
- 3 Byzantium
Constantinople
- 4 Rhodes
(Helios)
- 5 Halicarnassus
(Mausolus)
- 6 Ephesus
(Artemis)
- 7 Athens
(Zeus)



The others of the **Seven Wonders**: Lighthouse of Alexandria, Pyramids of Giza, Gardens of Babylon

CARMA

Archimedes Palimpsest (Codex C)

- **1906.** Discovery of a 10th-C **palimpsest** in Constantinople.
 - Sometime before April 14 **1229**, partially erased, cut up, and overwritten by religious text.
 - After **1929**. Painted over with gold icons and left in a **wet bucket** in a garden.
 - **1998**. Bought at auction for **\$2 million**.
 - **1998-2008**. “Reconstructed” using very high-end mathematical imaging techniques.
 - Contained bits of 7 texts including Archimedes *On Floating Bodies* and *Method of Mechanical Theorems*, thought lost.

“Archimedes used knowledge of levers and centres of gravity to envision ways of balancing geometric figures against one another which allowed him to compare their areas or volumes. He then used rigorous geometric argument to prove *Method* discoveries.”

- See Bernard Beuzamy, *Archimedes' modern works*, 2012.

Archimedes Palimpsest (Codex C)

- **1906.** Discovery of a 10th-C **palimpsest** in Constantinople.
 - Sometime before April 14 **1229**, partially erased, cut up, and overwritten by religious text.
 - After **1929**. Painted over with gold icons and left in a **wet bucket** in a garden.
 - **1998**. Bought at auction for **\$2 million**.
 - **1998-2008**. “Reconstructed” using very high-end mathematical imaging techniques.
 - Contained bits of 7 texts including Archimedes *On Floating Bodies* and *Method of Mechanical Theorems*, thought lost.

“Archimedes used knowledge of levers and centres of gravity to envision ways of balancing geometric figures against one another which allowed him to compare their areas or volumes. He then used rigorous geometric argument to prove *Method* discoveries.”

- See Bernard Beauzamy, *Archimedes' modern works*, 2012.

Archimedes Palimpsest (Codex C)

- **1906.** Discovery of a 10th-C **palimpsest** in Constantinople.
 - Sometime before April 14 **1229**, partially erased, cut up, and overwritten by religious text.
 - After **1929**. Painted over with gold icons and left in a **wet bucket** in a garden.
 - **1998**. Bought at auction for **\$2 million**.
 - **1998-2008**. “Reconstructed” using very high-end mathematical imaging techniques.
 - Contained bits of 7 texts including Archimedes *On Floating Bodies* and *Method of Mechanical Theorems*, thought lost.

“Archimedes used knowledge of levers and centres of gravity to envision ways of balancing geometric figures against one another which allowed him to compare their areas or volumes. He then used rigorous geometric argument to prove *Method* discoveries.”

- See Bernard Beuzamy, *Archimedes' modern works*, 2012.

Archimedes Palimpsest (Codex C)

- **1906.** Discovery of a 10th-C **palimpsest** in Constantinople.
 - Sometime before April 14 **1229**, partially erased, cut up, and overwritten by religious text.
 - After **1929**. Painted over with gold icons and left in a **wet bucket** in a garden.
 - **1998**. Bought at auction for **\$2 million**.
 - **1998-2008**. “Reconstructed” using very high-end mathematical imaging techniques.
 - Contained bits of 7 texts including Archimedes *On Floating Bodies* and *Method of Mechanical Theorems*, thought lost.

“Archimedes used knowledge of levers and centres of gravity to envision ways of balancing geometric figures against one another which allowed him to compare their areas or volumes. He then used rigorous geometric argument to prove *Method* discoveries.”

- See Bernard Beuzamy, *Archimedes' modern works*, 2012.

Archimedes Palimpsest (Codex C)

- **1906.** Discovery of a 10th-C **palimpsest** in Constantinople.
 - Sometime before April 14 **1229**, partially erased, cut up, and overwritten by religious text.
 - After **1929**. Painted over with gold icons and left in a **wet bucket** in a garden.
 - **1998**. Bought at auction for **\$2 million**.
 - **1998-2008**. “**Reconstructed**” using very high-end mathematical imaging techniques.
 - Contained bits of 7 texts including Archimedes *On Floating Bodies* and *Method of Mechanical Theorems*, thought lost.

“Archimedes used knowledge of levers and centres of gravity to envision ways of balancing geometric figures against one another which allowed him to compare their areas or volumes. He then used rigorous geometric argument to prove *Method* discoveries.”

- See Bernard Beauzamy, *Archimedes' modern works*, 2012.

Archimedes Palimpsest (Codex C)

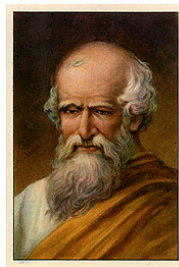
- **1906.** Discovery of a 10th-C **palimpsest** in Constantinople.
 - Sometime before April 14 **1229**, partially erased, cut up, and overwritten by religious text.
 - After **1929**. Painted over with gold icons and left in a **wet bucket** in a garden.
 - **1998**. Bought at auction for **\$2 million**.
 - **1998-2008**. “**Reconstructed**” using very high-end mathematical imaging techniques.
 - Contained bits of 7 texts including Archimedes *On Floating Bodies* and *Method of Mechanical Theorems*, thought lost.

“Archimedes used knowledge of levers and centres of gravity to envision ways of balancing geometric figures against one another which allowed him to compare their areas or volumes. He then used rigorous geometric argument to prove *Method* discoveries.”

- See Bernard Beauzamy, *Archimedes' modern works*, 2012.

Archimedes from *The Method*

“... certain things first became clear to me by a mechanical method, although they had to be proved by geometry afterwards because their investigation by the said method did not furnish an actual proof. But it is of course easier, when we have previously acquired, by the method, some knowledge of the questions, to supply the proof than it is to find it without any previous knowledge.”



Let's be Clear: π Really is not $\frac{22}{7}$

Even *Maple* or *Mathematica* 'knows' this since

$$0 < \int_0^1 \frac{(1-x)^4 x^4}{1+x^2} dx = \frac{22}{7} - \pi, \quad (1)$$

though it would be prudent to ask 'why' it can perform the integral and 'whether' to trust it?

Assume we trust it. Then the integrand is strictly positive on $(0, 1)$, and the answer in (1) is an area and so strictly positive, despite millennia of claims that π is $22/7$.

- Accidentally, $22/7$ is one of the early continued fraction approximation to π . These commence:

$$3, \frac{22}{7}, \frac{333}{106}, \frac{355}{113}, \dots$$

Let's be Clear: π Really is not $\frac{22}{7}$

Even *Maple* or *Mathematica* 'knows' this since

$$0 < \int_0^1 \frac{(1-x)^4 x^4}{1+x^2} dx = \frac{22}{7} - \pi, \quad (1)$$

though it would be prudent to ask 'why' it can perform the integral and 'whether' to trust it?

Assume we trust it. Then the integrand is strictly positive on $(0, 1)$, and the answer in (1) is an area and so strictly positive, despite millennia of claims that π is $22/7$.

- Accidentally, $22/7$ is one of the early continued fraction approximations to π . These commence:

$$3, \frac{22}{7}, \frac{333}{106}, \frac{355}{113}, \dots$$

Let's be Clear: π Really is not $\frac{22}{7}$

Even *Maple* or *Mathematica* 'knows' this since

$$0 < \int_0^1 \frac{(1-x)^4 x^4}{1+x^2} dx = \frac{22}{7} - \pi, \quad (1)$$

though it would be prudent to ask 'why' it can perform the integral and 'whether' to trust it?

Assume we trust it. Then the integrand is strictly positive on $(0, 1)$, and the answer in (1) is an area and so strictly positive, despite millennia of claims that π is $22/7$.

- **Accidentally**, $22/7$ is one of the early **continued fraction** approximation to π . These commence:

$$3, \frac{22}{7}, \frac{333}{106}, \frac{355}{113}, \dots$$

Archimedes Method circa 1800 CE

As discovered — by Schwabb, Pfaff, Borchardt, Gauss — in the 19th century, this becomes a simple recursion:

Algorithm (Archimedes)

Set $a_0 := 2\sqrt{3}$, $b_0 := 3$. Compute

$$a_{n+1} = \frac{2a_n b_n}{a_n + b_n} \quad (H)$$

$$b_{n+1} = \sqrt{a_{n+1} b_n} \quad (G)$$

These tend to π , error decreasing by a *factor of four* at each step.

- The greatest mathematician (scientist) to live before the *Enlightenment*. To compute π Archimedes had to *invent many subjects* — including numerical and interval analysis.

Archimedes Method circa 1800 CE

As discovered — by Schwabb, Pfaff, Borchardt, Gauss — in the 19th century, this becomes a simple recursion:

Algorithm (Archimedes)

Set $a_0 := 2\sqrt{3}$, $b_0 := 3$. Compute

$$a_{n+1} = \frac{2a_n b_n}{a_n + b_n} \quad (H)$$

$$b_{n+1} = \sqrt{a_{n+1} b_n} \quad (G)$$

These tend to π , error decreasing by a *factor of four* at each step.

- The greatest mathematician (scientist) to live before the *Enlightenment*. To compute π Archimedes had to *invent many subjects* — including numerical and interval analysis.

Archimedes Method circa 1800 CE

As discovered — by Schwabb, Pfaff, Borchardt, Gauss — in the 19th century, this becomes a simple recursion:

Algorithm (Archimedes)

Set $a_0 := 2\sqrt{3}$, $b_0 := 3$. Compute

$$a_{n+1} = \frac{2a_n b_n}{a_n + b_n} \quad (H)$$

$$b_{n+1} = \sqrt{a_{n+1} b_n} \quad (G)$$

These tend to π , error decreasing by a *factor of four* at each step.

- The greatest mathematician (scientist) to live before the *Enlightenment*. To compute π Archimedes had to *invent many subjects* — including numerical and interval analysis.

Archimedes Method circa 1800 CE

As discovered — by Schwabb, Pfaff, Borchardt, Gauss — in the 19th century, this becomes a simple recursion:

Algorithm (Archimedes)

Set $a_0 := 2\sqrt{3}$, $b_0 := 3$. Compute

$$a_{n+1} = \frac{2a_n b_n}{a_n + b_n} \quad (H)$$

$$b_{n+1} = \sqrt{a_{n+1} b_n} \quad (G)$$

These tend to π , error decreasing by a *factor of four* at each step.

- The greatest mathematician (scientist) to live before the *Enlightenment*. To compute π Archimedes had to *invent many subjects* — including numerical and interval analysis.

Proving π is not $\frac{22}{7}$

In this case, the indefinite integral provides immediate reassurance. We obtain

$$\int_0^t \frac{x^4(1-x)^4}{1+x^2} dx = \frac{1}{7}t^7 - \frac{2}{3}t^6 + t^5 - \frac{4}{3}t^3 + 4t - 4 \arctan(t)$$

as differentiation easily confirms, and the fundamental theorem of calculus proves (1). **QED**

One can take this idea a bit further. Note that

$$\int_0^1 x^4(1-x)^4 dx = \frac{1}{630}. \quad (2)$$

Proving π is not $\frac{22}{7}$

In this case, [the indefinite integral provides immediate reassurance](#). We obtain

$$\int_0^t \frac{x^4(1-x)^4}{1+x^2} dx = \frac{1}{7}t^7 - \frac{2}{3}t^6 + t^5 - \frac{4}{3}t^3 + 4t - 4 \arctan(t)$$

as differentiation easily confirms, and the [fundamental theorem of calculus proves](#) (1). **QED**

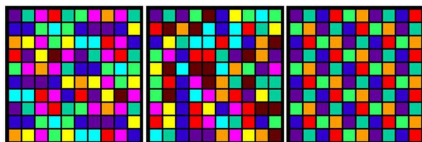
One can take this idea a bit further. Note that

$$\int_0^1 x^4(1-x)^4 dx = \frac{1}{630}. \quad (2)$$

... Going Further

Hence

$$\frac{1}{2} \int_0^1 x^4 (1-x)^4 dx < \int_0^1 \frac{(1-x)^4 x^4}{1+x^2} dx < \int_0^1 x^4 (1-x)^4 dx.$$



Archimedes: $223/71 < \pi < 22/7$

Combine this with (1) and (2) to derive:

$$223/71 < 22/7 - 1/630 < \pi < 22/7 - 1/1260 < 22/7$$

and so re-obtain Archimedes' famous

$$3 \frac{10}{71} < \pi < 3 \frac{10}{70}.$$

(3)

Never Trust Secondary References

- See Dalziel in *Eureka* (1971), a Cambridge student journal.
- Integral (1) was on the 1968 *Putnam*, an early 60's Sydney exam, and traces back to 1944 (Dalziel).



Leonhard Euler (1737-1787), William Kelvin (1824-1907) and Augustus De Morgan (1806-1871)

I have no satisfaction in formulas unless I feel their arithmetical magnitude.—Baron William Thomson Kelvin

In Lecture 7 (7 Oct 1884), of his Baltimore Lectures on Molecular Dynamics and the Wave Theory of Light.

– Archimedes, Huygens, Riemann, De Morgan, and many others had similar sentiments.

Never Trust Secondary References

- See Dalziel in *Eureka* (1971), a Cambridge student journal.
- Integral (1) was on the 1968 *Putnam*, an early 60's Sydney exam, and traces back to **1944** (Dalziel).



Leonhard Euler (1737-1787), William Kelvin (1824-1907) and Augustus De Morgan (1806-1871)

I have no satisfaction in formulas unless I feel their arithmetical magnitude.—Baron William Thomson Kelvin

In Lecture 7 (7 Oct 1884), of his Baltimore Lectures on Molecular Dynamics and the Wave Theory of Light.

– Archimedes, Huygens, Riemann, De Morgan, and many others had similar sentiments.

Never Trust Secondary References

- See Dalziel in *Eureka* (1971), a Cambridge student journal.
- Integral (1) was on the 1968 *Putnam*, an early 60's Sydney exam, and traces back to **1944** (Dalziel).



Leonhard Euler (1737-1787), William Kelvin (1824-1907) and Augustus De Morgan (1806-1871)

I have no satisfaction in formulas unless I feel their arithmetical magnitude.—Baron William Thomson Kelvin

In Lecture 7 (7 Oct 1884), of his Baltimore Lectures on *Molecular Dynamics and the Wave Theory of Light*.

– Archimedes, Huygens, Riemann, De Morgan, and many others had similar sentiments.

Never Trust Secondary References

- See Dalziel in *Eureka* (1971), a Cambridge student journal.
- Integral (1) was on the 1968 *Putnam*, an early 60's Sydney exam, and traces back to **1944** (Dalziel).



Leonhard Euler (1737-1787), William Kelvin (1824-1907) and Augustus De Morgan (1806-1871)

I have no satisfaction in formulas unless I feel their arithmetical magnitude.—Baron William Thomson Kelvin

In Lecture 7 (7 Oct 1884), of his Baltimore Lectures on *Molecular Dynamics and the Wave Theory of Light*.

– Archimedes, Huygens, Riemann, De Morgan, and many others had similar sentiments.

Kuhnian 'Paradigm Shifts' and Normal Science

Variations of Archimedes' method were used for all calculations of π for **1800** years — well beyond its 'best before' date.

– **480CE**. In China Tsu Chung-Chih got π to *seven digits*.



1429. A millennium later, **Al-Kashi** in Samarkand — on the silk road — “*who could calculate as eagles can fly*” computed 2π in *sexagecimal*:

$$2\pi = 6 + \frac{16}{60^1} + \frac{59}{60^2} + \frac{28}{60^3} + \frac{01}{60^4} \\ + \frac{34}{60^5} + \frac{51}{60^6} + \frac{46}{60^7} + \frac{14}{60^8} + \frac{50}{60^9},$$

good to **16 decimal places** (using $3 \cdot 2^{28}$ -gons).

Kuhnian 'Paradigm Shifts' and Normal Science

Variations of Archimedes' method were used for all calculations of π for **1800** years — well beyond its 'best before' date.

– **480CE**. In China Tsu Chung-Chih got π to *seven digits*.



1429. A millennium later, **Al-Kashi** in Samarkand — on the silk road — “*who could calculate as eagles can fly*” computed 2π in *sexagecimal*:

$$2\pi = 6 + \frac{16}{60^1} + \frac{59}{60^2} + \frac{28}{60^3} + \frac{01}{60^4} \\ + \frac{34}{60^5} + \frac{51}{60^6} + \frac{46}{60^7} + \frac{14}{60^8} + \frac{50}{60^9},$$

good to **16 decimal places** (using $3 \cdot 2^{28}$ -gons).

Kuhnian 'Paradigm Shifts' and Normal Science

Variations of Archimedes' method were used for all calculations of π for **1800** years — well beyond its 'best before' date.

– **480CE**. In China **Tsu Chung-Chih** got π to *seven digits*.



1429. A millennium later, **Al-Kashi** in **Samarkand** — on the **silk road** — “*who could calculate as eagles can fly*” computed 2π in **sexagecimal**:

$$2\pi = 6 + \frac{16}{60^1} + \frac{59}{60^2} + \frac{28}{60^3} + \frac{01}{60^4} \\ + \frac{34}{60^5} + \frac{51}{60^6} + \frac{46}{60^7} + \frac{14}{60^8} + \frac{50}{60^9},$$

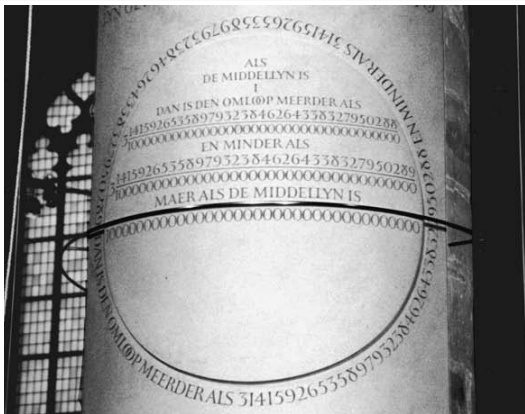
good to **16 decimal places** (using $3 \cdot 2^{28}$ -gons).

Precalculus π Calculations

Name	Year	Digits
Babylonians	2000? BCE	1
Egyptians	2000? BCE	1
Hebrews (1 Kings 7:23)	550? BCE	1
Archimedes	250? BCE	3
Ptolemy	150	3
Liu Hui	263	5
Tsu Ch'ung Chi	480?	7
Al-Kashi	1429	14
Romanus	1593	15
Van Ceulen (Ludolph's number*)	1615	35

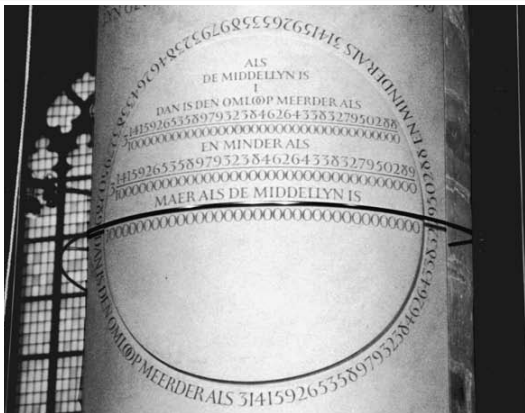
* Used 2^{62} -gons for 39 places/35 correct — published posthumously.

Ludolph's Reconsecrated Tombstone in Leiden



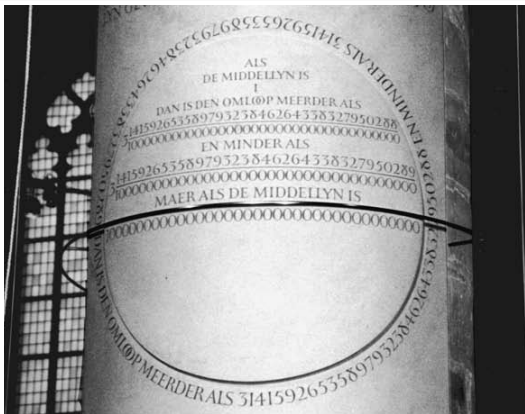
- Tombstone reconsecrated July 5, 2000.
 - Attended by [Dutch royal family](#) and 750 others.
 - My brother lectured on Pi from [halfway up](#) to the pulpit.

Ludolph's Reconsecrated Tombstone in Leiden



- Tombstone reconsecrated July 5, 2000.
 - Attended by [Dutch royal family](#) and 750 others.
 - My brother lectured on Pi from [halfway up](#) to the pulpit.

Ludolph's Reconsecrated Tombstone in Leiden



- Tombstone reconsecrated July 5, 2000.
 - Attended by [Dutch royal family](#) and 750 others.
 - My brother lectured on Pi from [halfway up](#) to the pulpit.

The Fairly Dark Ages



Europe stagnated during the 'dark ages'.
A significant advance arose in India (450 CE): *modern positional, zero-based decimal arithmetic* — the “Indo-Arabic” system.



- Came to Europe between **1000** (Gerbert/Sylvester) and **1202 CE** (Fibonacci's *Liber Abaci*) – see Devlin's 2011 *The Man of Numbers: Fibonacci's Arithmetic Revolution*.
- **Still underestimated**, this greatly enhanced arithmetic and mathematics in general, and computing π in particular.
 - Resistance ranged from **accountants** who feared for their livelihood to **clerics** who saw the system as 'diabolical' — they incorrectly assumed its origin was Islamic.
 - European **commerce** resisted until **18th** century, and even in **scientific circles** usage was limited into **17th** century.

The Fairly Dark Ages



Europe stagnated during the 'dark ages'.
A significant advance arose in India (450 CE): *modern positional, zero-based decimal arithmetic* — the “Indo-Arabic” system.



- Came to Europe between **1000** (Gerbert/Sylvester) and **1202 CE** (Fibonacci's *Liber Abaci*) – see Devlin's 2011 *The Man of Numbers: Fibonacci's Arithmetic Revolution*.
- **Still underestimated**, this greatly enhanced arithmetic and mathematics in general, and computing π in particular.
 - Resistance ranged from accountants who feared for their livelihood to clerics who saw the system as 'diabolical' — they incorrectly assumed its origin was Islamic.
 - European commerce resisted until 18th century, and even in scientific circles usage was limited into 17th century.

The Fairly Dark Ages



Europe stagnated during the 'dark ages'.
A significant advance arose in India (450 CE): *modern positional, zero-based decimal arithmetic* — the “Indo-Arabic” system.



- Came to Europe between **1000** (Gerbert/Sylvester) and **1202 CE** (Fibonacci's *Liber Abaci*) – see Devlin's 2011 *The Man of Numbers: Fibonacci's Arithmetic Revolution*.
- Still underestimated, this greatly enhanced arithmetic and mathematics in general, and computing π in particular.
 - Resistance ranged from accountants who feared for their livelihood to clerics who saw the system as 'diabolical' — they incorrectly assumed its origin was Islamic.
 - European commerce resisted until **18th** century, and even in scientific circles usage was limited into **17th** century.

Arithmetic was Hard

- See DHB & JMB, “Ancient Indian Square Roots: An Exercise in Forensic Paleo-Mathematics,” *MAA Monthly*. 2012.
- The prior difficulty of arithmetic² is shown by ‘college placement’ advice to a wealthy 16C German merchant:

If you only want him to be able to cope with addition and subtraction, then any French or German university will do. But if you are intent on your son going on to multiplication and division — assuming that he has sufficient gifts — then you will have to send him to Italy.

— George Ifrah *or* Tobias Danzig

²Claude Shannon (1913-2006) had ‘Throback 1’ built to compute in Roman, at Bell Labs in 1953.

Arithmetic was Hard

- See DHB & JMB, “Ancient Indian Square Roots: An Exercise in Forensic Paleo-Mathematics,” *MAA Monthly*. 2012.
- The prior difficulty of arithmetic² is shown by ‘college placement’ advice to a wealthy 16C German merchant:

If you only want him to be able to cope with addition and subtraction, then any French or German university will do. But if you are intent on your son going on to multiplication and division — assuming that he has sufficient gifts — then you will have to send him to Italy.

— George Ifrah *or* Tobias Danzig

²Claude Shannon (1913-2006) had ‘Throback 1’ built to compute in Roman, at Bell Labs in 1953.

Google Buys (Pi-3) \times 100,000,000 Shares



The New York Times
nytimes.com

August 19, 2005

14,159,265 New Slices of Rich Technology

By [JOHN MARKOFF](#)

SAN FRANCISCO, Aug. 18 - [Google](#) said in a surprise move on Thursday that it would raise a \$4 billion war chest with a new stock offering. The announcement stirred widespread speculation in Silicon Valley that Google, the premier online search site, would move aggressively into businesses well beyond Web searching and search-based advertising.

Google, which raised \$1.67 billion in its initial public offering last August, expects to collect \$4.04 billion by selling 14,159,265 million Class A shares, based on Wednesday's closing price of \$285.10. In Google's whimsical fashion, the number of shares offered is the same as the first eight digits after the decimal point in pi, the ratio of the circumference of a circle to its diameter, which starts with 3.14159265.

- Why did *Google* want precisely this many pieces of the Pie?

CARMA

Google Buys (Pi-3) \times 100,000,000 Shares



The New York Times
nytimes.com

August 19, 2005

14,159,265 New Slices of Rich Technology

By [JOHN MARKOFF](#)

SAN FRANCISCO, Aug. 18 - [Google](#) said in a surprise move on Thursday that it would raise a \$4 billion war chest with a new stock offering. The announcement stirred widespread speculation in Silicon Valley that Google, the premier online search site, would move aggressively into businesses well beyond Web searching and search-based advertising.

Google, which raised \$1.67 billion in its initial public offering last August, expects to collect \$4.04 billion by selling 14,159,265 million Class A shares, based on Wednesday's closing price of \$285.10. In Google's whimsical fashion, the number of shares offered is the same as the first eight digits after the decimal point in pi, the ratio of the circumference of a circle to its diameter, which starts with 3.14159265.

- Why did *Google* want precisely this many pieces of the Pie?

CARMA

43. Pi's (troubled) Adolescence

1579. Modern mathematics dawns in *Viète's product*

$$\frac{\sqrt{2}}{2} \frac{\sqrt{2 + \sqrt{2}}}{2} \frac{\sqrt{2 + \sqrt{2 + \sqrt{2}}}}{2} \dots = \frac{2}{\pi} \quad (4)$$

— considered to be the *first truly infinite formula* — and in the *first continued fraction* given by Lord Brouncker (1620-1684):

$$\frac{2}{\pi} = \frac{1}{1 + \frac{1}{2 + \frac{1}{2 + \frac{1}{2 + \dots}}}}$$

Wallis Product

Eqn. (4) was based on **John Wallis' (1613-1706)** 'interpolated' product:

$$\frac{1 \cdot 3}{2 \cdot 2} \cdot \frac{3 \cdot 5}{4 \cdot 4} \cdot \frac{5 \cdot 7}{6 \cdot 6} \cdots = \prod_{k=1}^{\infty} \frac{4k^2 - 1}{4k^2} = \frac{2}{\pi} \quad (5)$$

which led to discovery of the ***Gamma function*** and much more.

- Christiaan Huygens (1629-1695) did not believe (5) before he checked it numerically.

It's a clue.

*A never repeating or ending chain, the total timeless catalogue,
elusive sequences, sum of the universe.*

This riddle of nature begs:

*Can the totality see no pattern, revealing order as reality's
disguise?*

Wallis Product

Eqn. (4) was based on **John Wallis' (1613-1706)** 'interpolated' product:

$$\frac{1 \cdot 3}{2 \cdot 2} \cdot \frac{3 \cdot 5}{4 \cdot 4} \cdot \frac{5 \cdot 7}{6 \cdot 6} \cdots = \prod_{k=1}^{\infty} \frac{4k^2 - 1}{4k^2} = \frac{2}{\pi} \quad (5)$$

which led to discovery of the *Gamma function* and much more.

- Christiaan Huygens (1629-1695) did not believe (5) before he checked it **numerically**.

It's a clue.

*A never repeating or ending chain, the total timeless catalogue,
elusive sequences, sum of the universe.*

This riddle of nature begs:

*Can the totality see no pattern, revealing order as reality's
disguise?*

Wallis Product

Eqn. (4) was based on **John Wallis' (1613-1706)** 'interpolated' product:

$$\frac{1 \cdot 3}{2 \cdot 2} \cdot \frac{3 \cdot 5}{4 \cdot 4} \cdot \frac{5 \cdot 7}{6 \cdot 6} \cdots = \prod_{k=1}^{\infty} \frac{4k^2 - 1}{4k^2} = \frac{2}{\pi} \quad (5)$$

which led to discovery of the *Gamma function* and much more.

- Christiaan Huygens (1629-1695) did not believe (5) before he checked it **numerically**.

It's a clue.

*A never repeating or ending chain, the total timeless catalogue,
elusive sequences, sum of the universe.*

This riddle of nature begs:

*Can the totality see no pattern, revealing order as reality's
disguise?*

Wallis Product

Eqn. (4) was based on **John Wallis' (1613-1706)** 'interpolated' product:

$$\frac{1 \cdot 3}{2 \cdot 2} \cdot \frac{3 \cdot 5}{4 \cdot 4} \cdot \frac{5 \cdot 7}{6 \cdot 6} \cdots = \prod_{k=1}^{\infty} \frac{4k^2 - 1}{4k^2} = \frac{2}{\pi} \quad (5)$$

which led to discovery of the *Gamma function* and much more.

- Christiaan Huygens (1629-1695) did not believe (5) before he checked it **numerically**.

It's a clue.

*A never repeating or ending chain, the total timeless catalogue,
elusive sequences, sum of the universe.*

This riddle of nature begs:

*Can the totality see no pattern, revealing order as reality's
disguise?*

Mathematical Interlude I: the Zeta Function

Formula (5) follows from Euler's product formula for π ,

$$\frac{\sin(\pi x)}{x} = c \prod_{n=1}^{\infty} \left(1 - \frac{x^2}{n^2}\right) \quad (6)$$

with $x = 1/2$, or by integrating $\int_0^{\pi/2} \sin^{2n}(t) dt$ by parts.

One may divine (6) — as Euler did — by *considering* $\sin(\pi x)$ as an 'infinite' polynomial and obtaining a product in terms of the roots $0, \{1/n^2\}$. Euler argued that, like a polynomial, $c = \pi$ is the value at 0.

The coefficient of x^2 in the Taylor series is the sum of the roots:
 $\zeta(2) := \sum_n \frac{1}{n^2} = \frac{\pi^2}{6}$.
 Hence, $\zeta(2n) = \text{rational} \times \pi^{2n}$: so
 $\zeta(4) = \pi^4/90, \zeta(6) = \pi^6/945$
 (using Bernoulli numbers)

1976. Apéry showed $\zeta(3)$ irrational; and Zudilin (CARMA) has shown at least one of $\zeta(5), \zeta(7), \zeta(9), \zeta(11)$ is irrational.

Mathematical Interlude I: the Zeta Function

Formula (5) follows from Euler's product formula for π ,

$$\frac{\sin(\pi x)}{x} = c \prod_{n=1}^{\infty} \left(1 - \frac{x^2}{n^2}\right) \quad (6)$$

with $x = 1/2$, or by integrating $\int_0^{\pi/2} \sin^{2n}(t) dt$ by parts.

One may divine (6) — as Euler did — by *considering* $\sin(\pi x)$ as an *'infinite' polynomial* and obtaining a product in terms of the roots $0, \{1/n^2\}$. Euler argued that, like a polynomial, $c = \pi$ is the value at 0.

The coefficient of x^2 in the Taylor series is the sum of the roots:
 $\zeta(2) := \sum_n \frac{1}{n^2} = \frac{\pi^2}{6}$.
 Hence, $\zeta(2n) = \text{rational} \times \pi^{2n}$: so
 $\zeta(4) = \pi^4/90, \zeta(6) = \pi^6/945$
 (using Bernoulli numbers)

1976. Apéry showed $\zeta(3)$ irrational; and Zudilin (CARMA) has shown *at least one of* $\zeta(5), \zeta(7), \zeta(9), \zeta(11)$ is irrational.

Mathematical Interlude I: the Zeta Function

Formula (5) follows from Euler's product formula for π ,

$$\frac{\sin(\pi x)}{x} = c \prod_{n=1}^{\infty} \left(1 - \frac{x^2}{n^2}\right) \quad (6)$$

with $x = 1/2$, or by integrating $\int_0^{\pi/2} \sin^{2n}(t) dt$ by parts.

One may divine (6) — as Euler did — by *considering* $\sin(\pi x)$ as an *'infinite' polynomial* and obtaining a product in terms of the roots $0, \{1/n^2\}$. Euler argued that, like a polynomial, $c = \pi$ is the value at 0.

The coefficient of x^2 in the Taylor series is the sum of the roots:

$$\zeta(2) := \sum_n \frac{1}{n^2} = \frac{\pi^2}{6}.$$

Hence, $\zeta(2n) = \text{rational} \times \pi^{2n}$: so

$$\zeta(4) = \pi^4/90, \zeta(6) = \pi^6/945$$

(using Bernoulli numbers)

1976. Apéry showed $\zeta(3)$ irrational; and Zudilin (CARMA) has shown *at least one of* $\zeta(5), \zeta(7), \zeta(9), \zeta(11)$ is irrational.

Mathematical Interlude I: the Zeta Function

Formula (5) follows from Euler's product formula for π ,

$$\frac{\sin(\pi x)}{x} = c \prod_{n=1}^{\infty} \left(1 - \frac{x^2}{n^2}\right) \quad (6)$$

with $x = 1/2$, or by integrating $\int_0^{\pi/2} \sin^{2n}(t) dt$ by parts.

One may divine (6) — as Euler did — by *considering* $\sin(\pi x)$ as an 'infinite' polynomial and obtaining a product in terms of the roots $0, \{1/n^2\}$. Euler argued that, like a polynomial, $c = \pi$ is the value at 0.

The coefficient of x^2 in the Taylor series is the sum of the roots:
 $\zeta(2) := \sum_n \frac{1}{n^2} = \frac{\pi^2}{6}$.
 Hence, $\zeta(2n) = \text{rational} \times \pi^{2n}$: so
 $\zeta(4) = \pi^4/90, \zeta(6) = \pi^6/945$
 (using Bernoulli numbers)

1976. Apéry showed $\zeta(3)$ irrational; and Zudilin (CARMA) has shown at least one of $\zeta(5), \zeta(7), \zeta(9), \zeta(11)$ is irrational.

Mathematical Interlude I: the Zeta Function

Formula (5) follows from Euler's product formula for π ,

$$\frac{\sin(\pi x)}{x} = c \prod_{n=1}^{\infty} \left(1 - \frac{x^2}{n^2}\right) \quad (6)$$

with $x = 1/2$, or by integrating $\int_0^{\pi/2} \sin^{2n}(t) dt$ by parts.

One may divine (6) — as Euler did — by *considering* $\sin(\pi x)$ as an 'infinite' polynomial and obtaining a product in terms of the roots $0, \{1/n^2\}$. Euler argued that, like a polynomial, $c = \pi$ is the value at 0.

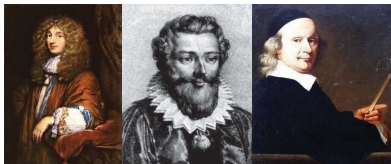
The coefficient of x^2 in the Taylor series is the sum of the roots:
 $\zeta(2) := \sum_n \frac{1}{n^2} = \frac{\pi^2}{6}$.
 Hence, $\zeta(2n) = \text{rational} \times \pi^{2n}$: so
 $\zeta(4) = \pi^4/90, \zeta(6) = \pi^6/945$
 (using Bernoulli numbers)

1976. Apéry showed $\zeta(3)$ irrational; and Zudilin (CARMA) has shown *at least one of* $\zeta(5), \zeta(7), \zeta(9), \zeta(11)$ is irrational.

François (Vieta) Viète (1540-1603)

Arithmetic is absolutely as much science as geometry [is]. Rational magnitudes are conveniently designated by rational numbers, and irrational by irrational [numbers]. If someone measures magnitudes with numbers and by his calculation get them different from what they really are, it is not the reckoning's fault but the reckoner's.

- The inventor of 'x' and 'y', he did not believe in negative numbers.
- Geometry had ruled for two millennia before Vieta and Descartes.



François (Vieta) Viète (1540-1603)

Arithmetic is absolutely as much science as geometry [is]. Rational magnitudes are conveniently designated by rational numbers, and irrational by irrational [numbers]. If someone measures magnitudes with numbers and by his calculation get them different from what they really are, it is not the reckoning's fault but the reckoner's.

- The inventor of 'x' and 'y', he did not believe in negative numbers.
- Geometry had ruled for two millennia before Vieta and Descartes.



23. Pi's Childhood

42. Pi's Adolescence

47. Adulthood of Pi

78. Pi in the Digital Age

112. Computing Individual Digits of π

Infinite Expressions

Mathematical Interlude, I

Geometry and Arithmetic

Final Jeopardy! 20 Sept 2005: Mnemonics are valuable



CATEGORY: By the numbers. **CLUE:** The phrase “**How I want a drink, alcoholic of course**” is often used to help memorize this.

ANSWER: **What is Pi?** **FINAL SCORES:**

Ray: $\$7,200 + \$7,000 = \$14,200$ (What is Pi)

(**New champion:** \$14,200)

Stacey: $\$11,400 - \$3,001 = \$8,399$ (What is **no clue!**?)

(2nd place: \$2,000)

Victoria: $\$12,900 - \$9,901 = \$2,999$ (What is **quadratic for**)

(3rd place: \$1,000)



2.14-2.16.2011 IBM *Watson* query system (now an on-cologist) *routed* Jeopardy champs Jennings & Rutter: <http://www.nytimes.com/interactive/2010/06/16/magazine/watson-trivia-game.html>

CARMA

Final Jeopardy! 20 Sept 2005: Mnemonics are valuable



CATEGORY: By the numbers. **CLUE:** The phrase “**How I want a drink, alcoholic of course**” is often used to help memorize this.

ANSWER: What is Pi? **FINAL SCORES:**

Ray: $\$7,200 + \$7,000 = \$14,200$ (What is Pi)

(New champion: \$14,200)

Stacey: $\$11,400 - \$3,001 = \$8,399$ (What is no clue!?)

(2nd place: \$2,000)

Victoria: $\$12,900 - \$9,901 = \$2,999$ (What is quadratic for)

(3rd place: \$1,000)



2.14-2.16.2011 IBM *Watson* query system (now an on-cologist) routed Jeopardy champs Jennings & Rutter: <http://www.nytimes.com/interactive/2010/06/16/magazine/watson-trivia-game.html>

CARMA

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

Infinite Expressions
Mathematical Interlude, I
Geometry and Arithmetic

Final Jeopardy! 20 Sept 2005: Mnemonics are valuable



CATEGORY: By the numbers. **CLUE:** The phrase “**How I want a drink, alcoholic of course**” is often used to help memorize this.

ANSWER: What is Pi? FINAL SCORES:

Ray: $\$7,200 + \$7,000 = \$14,200$ (What is Pi)

(New champion: \$14,200)

Stacey: $\$11,400 - \$3,001 = \$8,399$ (What is no clue!?)

(2nd place: \$2,000)

Victoria: $\$12,900 - \$9,901 = \$2,999$ (What is quadratic for)

(3rd place: \$1,000)



2.14-2.16.2011 IBM *Watson* query system (now an on-cologist) routed Jeopardy champs Jennings & Rutter: <http://www.nytimes.com/interactive/2010/06/16/magazine/watson-trivia-game.html>

CARMA

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

Infinite Expressions
Mathematical Interlude, I
Geometry and Arithmetic

Final Jeopardy! 20 Sept 2005: Mnemonics are valuable



CATEGORY: By the numbers. **CLUE:** The phrase “**How I want a drink, alcoholic of course**” is often used to help memorize this.

ANSWER: What is Pi? FINAL SCORES:

Ray: $\$7,200 + \$7,000 = \$14,200$ (What is **Pi**)
(**New champion:** $\$14,200$)

Stacey: $\$11,400 - \$3,001 = \$8,399$ (What is **no clue!?**)
(2nd place: $\$2,000$)

Victoria: $\$12,900 - \$9,901 = \$2,999$ (What is **quadratic for**)
(3rd place: $\$1,000$)



2.14-2.16.2011 IBM *Watson* query system (now an on-cologist) *routed* Jeopardy champs Jennings & Rutter: <http://www.nytimes.com/interactive/2010/06/16/magazine/watson-trivia-game.html>

CARMA

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

Infinite Expressions
Mathematical Interlude, I
Geometry and Arithmetic

Final Jeopardy! 20 Sept 2005: Mnemonics are valuable



CATEGORY: By the numbers. **CLUE:** The phrase “**How I want a drink, alcoholic of course**” is often used to help memorize this.

ANSWER: What is Pi? FINAL SCORES:

Ray: $\$7,200 + \$7,000 = \$14,200$ (What is **Pi**)
(**New champion:** \$14,200)

Stacey: $\$11,400 - \$3,001 = \$8,399$ (What is **no clue!?**)
(2nd place: \$2,000)

Victoria: $\$12,900 - \$9,901 = \$2,999$ (What is **quadratic for**)
(3rd place: \$1,000)



2.14-2.16.2011 IBM *Watson* query system (now an on-cologist) *routed* Jeopardy champs Jennings & Rutter: [http:](http://www.nytimes.com/interactive/2010/06/16/magazine/watson-trivia-game.html)

[//www.nytimes.com/interactive/2010/06/16/magazine/watson-trivia-game.html](http://www.nytimes.com/interactive/2010/06/16/magazine/watson-trivia-game.html)

CARMA

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

Infinite Expressions
Mathematical Interlude, I
Geometry and Arithmetic

Final Jeopardy! 20 Sept 2005: Mnemonics are valuable



CATEGORY: By the numbers. **CLUE:** The phrase “**How I want a drink, alcoholic of course**” is often used to help memorize this.

ANSWER: **What is Pi?** **FINAL SCORES:**

Ray: $\$7,200 + \$7,000 = \$14,200$ (What is **Pi**)
(**New champion:** \$14,200)

Stacey: $\$11,400 - \$3,001 = \$8,399$ (What is **no clue!?**)
(2nd place: \$2,000)

Victoria: $\$12,900 - \$9,901 = \$2,999$ (What is **quadratic for**)
(3rd place: \$1,000)



2.14-2.16.2011 IBM *Watson* query system (now an **on-cologist**) *routed* Jeopardy champs Jennings & Rutter: <http://www.nytimes.com/interactive/2010/06/16/magazine/watson-trivia-game.html>

CARMA

[//www.nytimes.com/interactive/2010/06/16/magazine/watson-trivia-game.html](http://www.nytimes.com/interactive/2010/06/16/magazine/watson-trivia-game.html)

Pi's Adult Life with Calculus

I am ashamed to tell you to how many figures I carried these computations, having no other business at the time. Isaac Newton, **1666**

- **17C** Newton and Leibnitz discovered calculus ... and fought over priority ([Machin adjudicated](#)).
- It was instantly exploited to find formulas for π .

One early use comes from the arctan integral and series:³

$$\begin{aligned}\tan^{-1} x &= \int_0^x \frac{dt}{1+t^2} = \int_0^x (1 - t^2 + t^4 - t^6 + \dots) dt \\ &= x - \frac{x^3}{3} + \frac{x^5}{5} - \frac{x^7}{7} + \frac{x^9}{9} - \dots\end{aligned}$$

³Known to [Madhava of Sangamagrama](#) (c. 1350 – c. 1425) near Kerala. He probably computed 13 digits of Pi.

Pi's Adult Life with Calculus

I am ashamed to tell you to how many figures I carried these computations, having no other business at the time. Isaac Newton, 1666

- **17C** Newton and Leibnitz discovered calculus ... and fought over priority ([Machin adjudicated](#)).
- It was instantly exploited to find formulas for π .

One early use comes from the arctan integral and series:³

$$\begin{aligned}\tan^{-1} x &= \int_0^x \frac{dt}{1+t^2} = \int_0^x (1 - t^2 + t^4 - t^6 + \dots) dt \\ &= x - \frac{x^3}{3} + \frac{x^5}{5} - \frac{x^7}{7} + \frac{x^9}{9} - \dots\end{aligned}$$

³Known to [Madhava of Sangamagrama](#) (c. 1350 – c. 1425) near Kerala. He probably computed 13 digits of Pi.

Pi's Adult Life with Calculus

I am ashamed to tell you to how many figures I carried these computations, having no other business at the time. Isaac Newton, 1666

- **17C** Newton and Leibnitz discovered calculus ... and fought over priority ([Machin adjudicated](#)).
- It was instantly exploited to find formulas for π .

One early use comes from the arctan integral and series:³

$$\begin{aligned}\tan^{-1} x &= \int_0^x \frac{dt}{1+t^2} = \int_0^x (1 - t^2 + t^4 - t^6 + \dots) dt \\ &= x - \frac{x^3}{3} + \frac{x^5}{5} - \frac{x^7}{7} + \frac{x^9}{9} - \dots\end{aligned}$$

³Known to [Madhava of Sangamagrama](#) (c. 1350 – c. 1425) near Kerala. He probably computed 13 digits of Pi.

Madhava–Gregory–Leibniz formula

Formally $x := 1$ gives the **Gregory–Leibniz formula (1671–74)**

$$\frac{\pi}{4} = 1 - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \frac{1}{9} - \frac{1}{11} + \dots$$

- Naively, this is useless — hundreds of terms produce two digits.
- Sharp guided by Edmund Halley (1656-1742) used $\tan^{-1}(1/\sqrt{3})$
- By contrast, Euler's (1738) trigonometric identity

$$\tan^{-1}(1) = \tan^{-1}\left(\frac{1}{2}\right) + \tan^{-1}\left(\frac{1}{3}\right) \quad (7)$$

produces the **geometrically convergent**:

$$\begin{aligned} \frac{\pi}{4} &= \frac{1}{2} - \frac{1}{3 \cdot 2^3} + \frac{1}{5 \cdot 2^5} - \frac{1}{7 \cdot 2^7} + \dots \\ &+ \frac{1}{3} - \frac{1}{3 \cdot 3^3} + \frac{1}{5 \cdot 3^5} - \frac{1}{7 \cdot 3^7} + \dots \end{aligned} \quad (8)$$

Madhava–Gregory–Leibniz formula

Formally $x := 1$ gives the **Gregory–Leibniz formula (1671–74)**

$$\frac{\pi}{4} = 1 - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \frac{1}{9} - \frac{1}{11} + \dots$$

- **Naively**, this is useless — hundreds of terms produce two digits.
- Sharp guided by Edmund Halley (1656-1742) used $\tan^{-1}(1/\sqrt{3})$
- By contrast, Euler's (1738) trigonometric identity

$$\tan^{-1}(1) = \tan^{-1}\left(\frac{1}{2}\right) + \tan^{-1}\left(\frac{1}{3}\right) \quad (7)$$

produces the **geometrically convergent**:

$$\begin{aligned} \frac{\pi}{4} &= \frac{1}{2} - \frac{1}{3 \cdot 2^3} + \frac{1}{5 \cdot 2^5} - \frac{1}{7 \cdot 2^7} + \dots \\ &+ \frac{1}{3} - \frac{1}{3 \cdot 3^3} + \frac{1}{5 \cdot 3^5} - \frac{1}{7 \cdot 3^7} + \dots \end{aligned} \quad (8)$$

Madhava–Gregory–Leibniz formula

Formally $x := 1$ gives the **Gregory–Leibniz formula (1671–74)**

$$\frac{\pi}{4} = 1 - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \frac{1}{9} - \frac{1}{11} + \dots$$

- **Naively**, this is useless — hundreds of terms produce two digits.
- Sharp guided by Edmund Halley (1656-1742) used $\tan^{-1}(1/\sqrt{3})$
- By contrast, Euler's (1738) trigonometric identity

$$\tan^{-1}(1) = \tan^{-1}\left(\frac{1}{2}\right) + \tan^{-1}\left(\frac{1}{3}\right) \quad (7)$$

produces the **geometrically convergent**:

$$\begin{aligned} \frac{\pi}{4} &= \frac{1}{2} - \frac{1}{3 \cdot 2^3} + \frac{1}{5 \cdot 2^5} - \frac{1}{7 \cdot 2^7} + \dots \\ &+ \frac{1}{3} - \frac{1}{3 \cdot 3^3} + \frac{1}{5 \cdot 3^5} - \frac{1}{7 \cdot 3^7} + \dots \end{aligned} \quad (8)$$

John Machin (1680-1751) and Brook Taylor (1685-1731)

An even faster formula, found earlier by John Machin — Brook Taylor's teacher — lies in the identity

$$\frac{\pi}{4} = 4 \tan^{-1} \left(\frac{1}{5} \right) - \tan^{-1} \left(\frac{1}{239} \right). \quad (9)$$



Machin



Taylor

- Used in numerous computations of π (starting in **1706**) culminating with Shanks' computation of π to **707** decimals in **1873**.
- **1945**. *Found to be wrong* by Ferguson — after **527** decimal places — as De Morgan had suspected. (A Guinness record?)

John Machin (1680-1751) and Brook Taylor (1685-1731)

An even faster formula, found earlier by John Machin — Brook Taylor's teacher — lies in the identity

$$\frac{\pi}{4} = 4 \tan^{-1} \left(\frac{1}{5} \right) - \tan^{-1} \left(\frac{1}{239} \right). \quad (9)$$



Machin

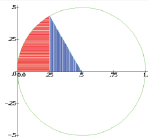


Taylor

- Used in numerous computations of π (starting in **1706**) culminating with Shanks' computation of π to **707** decimals in **1873**.
- **1945**. *Found to be wrong* by Ferguson — after **527** decimal places — as De Morgan had suspected. (A Guinness record?)

Isaac Newton's arcsin

Newton discovered a different (disguised arcsin) formula. He considered the area A of the red region to the right:



Now $A := \int_0^{1/4} \sqrt{x - x^2} dx$ equals the circular sector, $\pi/24$, less the triangle, $\sqrt{3}/32$. His new binomial theorem gave:

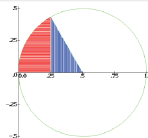
$$\begin{aligned} A &= \int_0^{1/4} x^{1/2}(1-x)^{1/2} dx = \int_0^{1/4} x^{1/2} \left(1 - \frac{x}{2} - \frac{x^2}{8} - \frac{x^3}{16} - \frac{5x^4}{128} - \dots \right) dx \\ &= \int_0^{1/4} \left(x^{1/2} - \frac{x^{3/2}}{2} - \frac{x^{5/2}}{8} - \frac{x^{7/2}}{16} - \frac{5x^{9/2}}{128} \dots \right) dx. \end{aligned}$$

Integrating term-by-term and combining the above:

$$\pi = \frac{3\sqrt{3}}{4} + 24 \left(\frac{2}{3 \cdot 8} - \frac{1}{5 \cdot 32} - \frac{1}{7 \cdot 512} - \frac{1}{9 \cdot 4096} \dots \right).$$

Isaac Newton's arcsin

Newton discovered a different (disguised arcsin) formula. He considered the area A of the red region to the right:



Now $A := \int_0^{1/4} \sqrt{x-x^2} dx$ equals the circular sector, $\pi/24$, less the triangle, $\sqrt{3}/32$. His new binomial theorem gave:

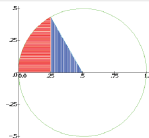
$$\begin{aligned} A &= \int_0^{1/4} x^{1/2}(1-x)^{1/2} dx = \int_0^{1/4} x^{1/2} \left(1 - \frac{x}{2} - \frac{x^2}{8} - \frac{x^3}{16} - \frac{5x^4}{128} - \dots \right) dx \\ &= \int_0^{1/4} \left(x^{1/2} - \frac{x^{3/2}}{2} - \frac{x^{5/2}}{8} - \frac{x^{7/2}}{16} - \frac{5x^{9/2}}{128} \dots \right) dx. \end{aligned}$$

Integrating term-by-term and combining the above:

$$\pi = \frac{3\sqrt{3}}{4} + 24 \left(\frac{2}{3 \cdot 8} - \frac{1}{5 \cdot 32} - \frac{1}{7 \cdot 512} - \frac{1}{9 \cdot 4096} \dots \right).$$

Isaac Newton's arcsin

Newton discovered a different (disguised arcsin) formula. He considered the area A of the red region to the right:



Now $A := \int_0^{1/4} \sqrt{x-x^2} dx$ equals the circular sector, $\pi/24$, less the triangle, $\sqrt{3}/32$. His new binomial theorem gave:

$$\begin{aligned} A &= \int_0^{1/4} x^{1/2}(1-x)^{1/2} dx = \int_0^{1/4} x^{1/2} \left(1 - \frac{x}{2} - \frac{x^2}{8} - \frac{x^3}{16} - \frac{5x^4}{128} - \dots \right) dx \\ &= \int_0^{1/4} \left(x^{1/2} - \frac{x^{3/2}}{2} - \frac{x^{5/2}}{8} - \frac{x^{7/2}}{16} - \frac{5x^{9/2}}{128} \dots \right) dx. \end{aligned}$$

Integrating term-by-term and combining the above:

$$\pi = \frac{3\sqrt{3}}{4} + 24 \left(\frac{2}{3 \cdot 8} - \frac{1}{5 \cdot 32} - \frac{1}{7 \cdot 512} - \frac{1}{9 \cdot 4096} \dots \right).$$

Newton's (1643-1727) **Annus Mirabilis**

Newton used his formula to find **15 digits** of π .

- As noted, he 'apologized' for "having no other business at the time." A standard **1951** MAA chronology said, condescendingly, "*Newton never tried to compute π .*"

Newton, Gregory (1638-1675) and Leibniz (1646-1716)



The fire of London ended the plague in September **1666**. The plague closed Cambridge and left Newton free at his country home to think.

Wikipedia: Newton made revolutionary inventions and discoveries in calculus, motion, optics and gravitation. As such, it has later been called Isaac Newton's "Annus Mirabilis."

Newton's (1643-1727) **Annus Mirabilis**

Newton used his formula to find **15 digits** of π .

- As noted, he 'apologized' for "having no other business at the time." A standard **1951** MAA chronology said, condescendingly, "*Newton never tried to compute π .*"

Newton, Gregory (1638-1675) and Leibniz (1646-1716)



The **fire of London** ended the **plague** in September **1666**. The plague closed Cambridge and left Newton free at his country home to think.

Wikipedia: Newton made revolutionary inventions and discoveries in calculus, motion, optics and gravitation. As such, it has later been called Isaac Newton's "Annus Mirabilis."

Calculus π Calculations: and an IBM 7090

▶ SKIP

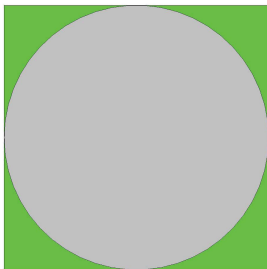
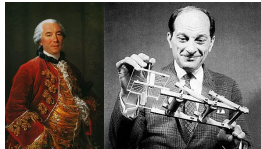
IBM

Name	Year	Digits
Sharp (and Halley)	1699	71
Machin	1706	100
Strassnitzky and Dase	1844	200
Rutherford	1853	440
W. Shanks	1874	(707) 527
Ferguson (Calculator)	1947	808
Reitwiesner et al. (ENIAC)	1949	2,037
Genuys	1958	10,000
D. Shanks and Wrench (IBM)	1961	100,265
Guilloud and Bouyer	1973	1,001,250



Why a Serial God Should Not Play Dice

Buffon (1707-78) & Ulam (1909-84)



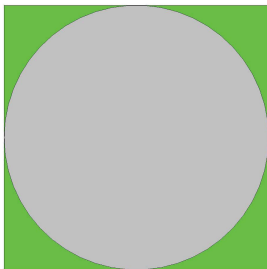
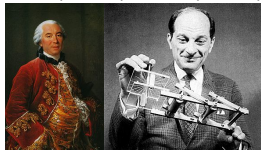
Share the count to speed the process

An early vegetarian (who misused needles) next to the inventor of Monte Carlo methods.

1. Draw a unit square and inscribe a circle within: the area of the circle is $\frac{\pi}{4}$.
2. Uniformly scatter objects of uniform size throughout the square (e.g., grains of rice or sand): they *should* fall inside the circle with probability $\frac{\pi}{4}$.
3. Count the number of grains in the circle and divide by the total number of grains in the square: yielding an approximation to $\frac{\pi}{4}$.

Why a Serial God Should Not Play Dice

Buffon (1707-78) & Ulam (1909-84)



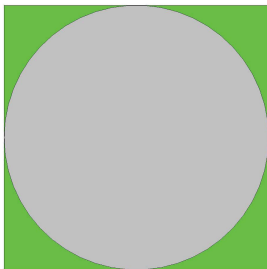
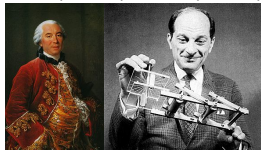
Share the count to speed the process

An early vegetarian (who misused needles) next to the inventor of Monte Carlo methods.

1. Draw a unit square and inscribe a circle within: the area of the circle is $\frac{\pi}{4}$.
2. Uniformly scatter objects of uniform size throughout the square (e.g., grains of rice or sand): they *should* fall inside the circle with probability $\frac{\pi}{4}$.
3. Count the number of grains in the circle and divide by the total number of grains in the square: yielding an approximation to $\frac{\pi}{4}$.

Why a Serial God Should Not Play Dice

Buffon (1707-78) & Ulam (1909-84)



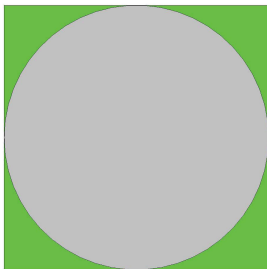
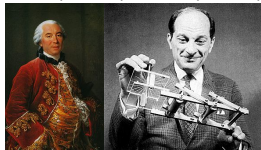
Share the count to speed the process

An early vegetarian (who misused needles) next to the inventor of Monte Carlo methods.

1. Draw a unit square and inscribe a circle within: the area of the circle is $\frac{\pi}{4}$.
2. Uniformly scatter objects of uniform size throughout the square (e.g., grains of rice or sand): they *should* fall inside the circle with probability $\frac{\pi}{4}$.
3. Count the number of grains in the circle and divide by the total number of grains in the square: yielding an approximation to $\frac{\pi}{4}$.

Why a Serial God Should Not Play Dice

Buffon (1707-78) & Ulam (1909-84)



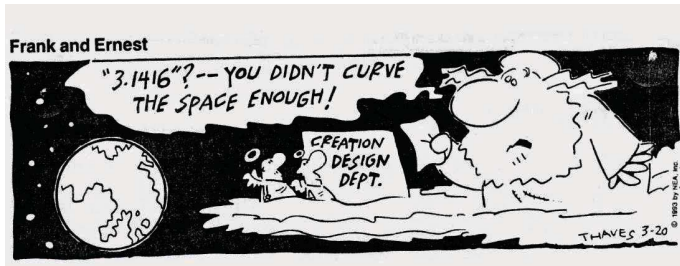
Share the count to speed the process

An early vegetarian (who misused needles) next to the inventor of Monte Carlo methods.

1. Draw a unit square and inscribe a circle within: the area of the circle is $\frac{\pi}{4}$.
2. Uniformly scatter objects of uniform size throughout the square (e.g., grains of rice or sand): they *should* fall inside the circle with probability $\frac{\pi}{4}$.
3. Count the number of grains in the circle and divide by the total number of grains in the square: yielding an approximation to $\frac{\pi}{4}$.

Monte Carlo Methods

- This is a **Monte Carlo estimate (MC)** for π .
- **MC** simulation: slow (\sqrt{n}) convergence — but great in **parallel** on *Beowulf* clusters.
- Used in **Manhattan project** ... the atomic-bomb predates digital computers!



Gauss (1777-1855), Johan Dase and William Shanks



In his teens, Viennese *computer* and 'kopfrechner' Dase (1824-1861) publicly demonstrated his skill by multiplying

$$79532853 \times 93758479 = 7456879327810587$$

- in **54 seconds**; 20-digits in 6 min; 40-digits in 40 min; **100-digit** numbers in $8\frac{3}{4}$ hours etc.
– Gauss was not impressed.
- **1844**. Calculated π to **200 places** on learning Euler's

$$\frac{\pi}{4} = \tan^{-1} \left(\frac{1}{2} \right) + \tan^{-1} \left(\frac{1}{5} \right) + \tan^{-1} \left(\frac{1}{8} \right)$$

from Strassnitsky — in his head correctly in **2 months**.

Gauss (1777-1855), Johan Dase and William Shanks



In his teens, Viennese *computer* and 'kopfrechner' Dase (1824-1861) publicly demonstrated his skill by multiplying

$$79532853 \times 93758479 = 7456879327810587$$

- in **54 seconds**; 20-digits in 6 min; 40-digits in 40 min; **100-digit** numbers in $8\frac{3}{4}$ **hours** etc.
 - Gauss was not impressed.
- **1844**. Calculated π to **200 places** on learning Euler's

$$\frac{\pi}{4} = \tan^{-1} \left(\frac{1}{2} \right) + \tan^{-1} \left(\frac{1}{5} \right) + \tan^{-1} \left(\frac{1}{8} \right)$$

from Strassnitsky — **in his head** correctly in **2 months**.

Gauss (1777-1855), Johan Dase and William Shanks



In his teens, Viennese *computer* and '*kopfrechner*' Dase (1824-1861) publicly demonstrated his skill by multiplying

$$79532853 \times 93758479 = 7456879327810587$$

- in **54 seconds**; 20-digits in 6 min; 40-digits in 40 min; **100-digit** numbers in $8\frac{3}{4}$ **hours** etc.
– Gauss was not impressed.
- **1844**. Calculated π to **200 places** on learning Euler's

$$\frac{\pi}{4} = \tan^{-1} \left(\frac{1}{2} \right) + \tan^{-1} \left(\frac{1}{5} \right) + \tan^{-1} \left(\frac{1}{8} \right)$$

from Strassnitsky — **in his head** correctly in **2 months**.

Dase and Experimental Mathematics

▶ SKIP

In 1849-50 Dase made a seven-digit *Tafel der natürlichen Logarithmen der Zahlen*, asking the Hamburg Academy to fund factorization of integers between 7 and 10 million (evidence for the Prime Number Theorem).



- Now Gauss was impressed and recommended Dase be funded.
- 1861. When Dase died he had *only* reached 8,000,000.

One motivation for computations of π was very much in the spirit of modern **experimental mathematics**: to see if

- the decimal expansion of π repeats, meaning π was the ratio of two integers (a **rational** number),
- if π was the root of an integer polynomial (an **algebraic** number).

Dase and Experimental Mathematics

▶ SKIP

In **1849-50** Dase made a seven-digit **Tafel der natürlichen Logarithmen der Zahlen**, asking the Hamburg Academy to fund factorization of integers between **7 and 10 million** (evidence for the **Prime Number Theorem**).



- Now Gauss was impressed and recommended Dase be funded.
- **1861**. When Dase died he had *only* reached **8,000,000**.

One motivation for computations of π was very much in the spirit of modern **experimental mathematics**: to see if

- the decimal expansion of π repeats, meaning π was the ratio of two integers (a **rational** number),
- if π was the root of an integer polynomial (an **algebraic** number). **CARMA**

Dase and Experimental Mathematics

▶ SKIP

In **1849-50** Dase made a seven-digit **Tafel der natürlichen Logarithmen der Zahlen**, asking the Hamburg Academy to fund factorization of integers between **7 and 10 million** (evidence for the **Prime Number Theorem**).



- Now Gauss was impressed and recommended Dase be funded.
- 1861. When Dase died he had *only* reached **8,000,000**.

One motivation for computations of π was very much in the spirit of modern **experimental mathematics**: to see if

- the decimal expansion of π repeats, meaning π was the ratio of two integers (a **rational** number),
- if π was the root of an integer polynomial (an **algebraic** number). **CARMA**

Dase and Experimental Mathematics

▶ SKIP

In **1849-50** Dase made a seven-digit **Tafel der natürlichen Logarithmen der Zahlen**, asking the Hamburg Academy to fund factorization of integers between **7 and 10 million** (evidence for the **Prime Number Theorem**).



- Now Gauss was impressed and recommended Dase be funded.
- **1861**. When Dase died he had *only* reached **8,000,000**.

One motivation for computations of π was very much in the spirit of modern **experimental mathematics**: to see if

- the decimal expansion of π repeats, meaning π was the ratio of two integers (a **rational** number),
- if π was the root of an integer polynomial (an **algebraic** number).

Dase and Experimental Mathematics

▶ SKIP

In **1849-50** Dase made a seven-digit **Tafel der natürlichen Logarithmen der Zahlen**, asking the Hamburg Academy to fund factorization of integers between **7 and 10 million** (evidence for the **Prime Number Theorem**).



- Now Gauss was impressed and recommended Dase be funded.
- **1861**. When Dase died he had *only* reached **8,000,000**.

One motivation for computations of π was very much in the spirit of modern **experimental mathematics**: to see if

- the decimal expansion of π repeats, meaning π was the ratio of two integers (a **rational** number),
- if π was the root of an integer polynomial (an **algebraic** number).

Dase and Experimental Mathematics

▶ SKIP

In **1849-50** Dase made a seven-digit **Tafel der natürlichen Logarithmen der Zahlen**, asking the Hamburg Academy to fund factorization of integers between **7 and 10 million** (evidence for the **Prime Number Theorem**).



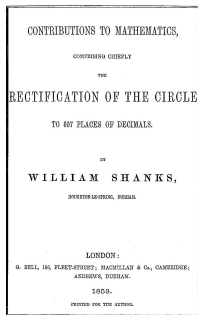
- Now Gauss was impressed and recommended Dase be funded.
- **1861**. When Dase died he had *only* reached **8,000,000**.

One motivation for computations of π was very much in the spirit of modern **experimental mathematics**: to see if

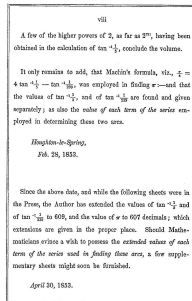
- the decimal expansion of π repeats, meaning π was the ratio of two integers (a **rational** number),
- if π was the root of an integer polynomial (an **algebraic** number).

CARMA

William Shanks (1812-82): "A Human Computer" (1853)



TOWARDS the close of the year 1850, the Author first formed the design of rectifying the Circle to upwards of 300 places of decimals. He was fully aware, at that time, that the accomplishment of his purpose would add little or nothing to his fame as a Mathematician, though it might as a Computer; nor would it be productive of anything in the shape of pecuniary recompense at all adequate to the labour of such lengthy computations. He was anxious to fill up scanty intervals of leisure with the achievement of something original, and which, at the same time, should not subject him either to great tension of thought, or to consult books. He is aware that works on nearly every branch of Mathematics are being published almost weekly, both in Europe and America; and that it has therefore become no easy task to ascertain what really is original matter, even in the pure science itself. Beautiful speculations, especially in both Plane and Curved



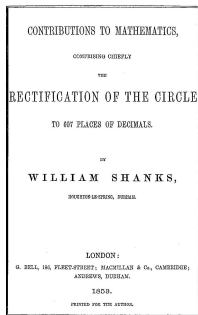
- 30 Subscribers : Rutherford, De Morgan, Herschel (1792-1871) Master of the Mint, whose father discovered Uranus, Airy (1801-1892) Astronomer Royal, ...

- In error after 527 places — occurred in the “rush to publish”?
- He also calculated e and γ .

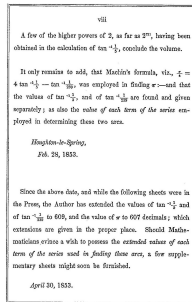
William Shanks (1812-82): "A Human Computer" (1853)

TOWARDS the close of the year 1850, the Author first formed the design of rectifying the Circle to upwards of 300 places of decimals. He was fully aware, at that time, that the accomplishment of his purpose would add little or nothing to his fame as a Mathematician, though it might as a Computer; nor would it be productive of anything in the shape of pecuniary recompense at all adequate to the labour of such lengthy computations. He was anxious to fill up scanty intervals of

William Shanks (1812-82): "A Human Computer" (1853)



TOWARDS the close of the year 1850, the Author first formed the design of rectifying the Circle to upwards of 300 places of decimals. He was fully aware, at that time, that the accomplishment of his purpose would add little or nothing to his fame as a Mathematician, though it might as a Computer; nor would it be productive of anything in the shape of pecuniary recompense at all adequate to the labour of such lengthy computations. He was anxious to fill up scanty intervals of leisure with the achievement of something original, and which, at the same time, should not subject him either to great tension of thought, or to consult books. He is aware that works on nearly every branch of Mathematics are being published almost weekly, both in Europe and America; and that it has therefore become no easy task to ascertain what really is original matter, even in the pure science itself. Beautiful speculations, especially in both Plane and Curved



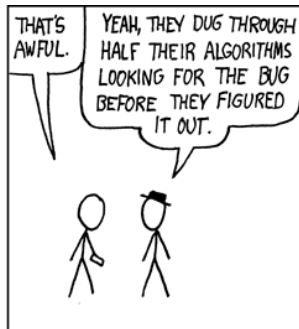
- **30 Subscribers** : Rutherford, De Morgan, Herschel (1792-1871) Master of the Mint, whose father discovered Uranus, Airy (1801-1892) Astronomer Royal, ...

- In error after **527** places — occurred in the “rush to publish”?
- He also calculated e and γ .

Some Things are only **Coincidences**

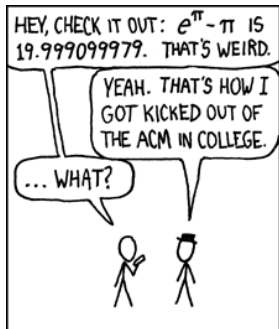


DURING A COMPETITION, I TOLD THE PROGRAMMERS ON OUR TEAM THAT $e^\pi - \pi$ WAS A STANDARD TEST OF FLOATING-POINT HANDLERS -- IT WOULD COME OUT TO 20 UNLESS THEY HAD ROUNDING ERRORS.

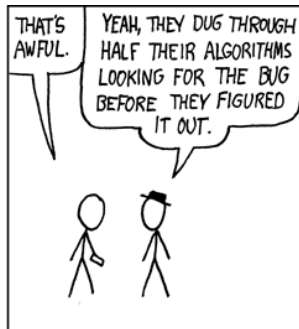


- This was weirder on an 8-digit calculator!

Some Things are only **Coincidences**



DURING A COMPETITION, I TOLD THE PROGRAMMERS ON OUR TEAM THAT $e^\pi - \pi$ WAS A STANDARD TEST OF FLOATING-POINT HANDLERS -- IT WOULD COME OUT TO 20 UNLESS THEY HAD ROUNDING ERRORS.



- This was weirder on an 8-digit calculator!

Number Theoretic Consequences



Lambert (1728-77)



Legendre (1752-1833)



Lindemann (1852-1939)

- **Irrationality of π** was established by **Lambert (1766)** and then Legendre. Using the **continued fraction** for $\arctan(x)$

Lambert showed $\arctan(x)$ is **irrational** when x is **rational**.
Now set $x = 1/2$.

- The question of whether π is algebraic was answered in **1882**, when Lindemann proved that π is **transcendental**.

Number Theoretic Consequences



Lambert (1728-77)



Legendre (1752-1833)



Lindemann (1852-1939)

- **Irrationality of π** was established by **Lambert (1766)** and then Legendre. Using the **continued fraction** for $\arctan(x)$

$$\frac{x}{1 + \frac{x^2}{3 + \frac{4x^2}{5 + \frac{9x^2}{7 + \frac{16x^2}{9 + \dots}}}}}$$

Lambert showed $\arctan(x)$ is irrational when x is rational.
Now set $x = 1/2$.

- The question of whether π is algebraic was answered in **1882**, when Lindemann proved that π is **transcendental**.

Number Theoretic Consequences



Lambert (1728-77)



Legendre (1752-1833)



Lindemann (1852-1939)

- **Irrationality of π** was established by **Lambert (1766)** and then Legendre. Using the **continued fraction** for $\arctan(x)$

$$\begin{array}{r}
 \frac{x}{1 + \frac{x^2}{3 + \frac{4x^2}{5 + \frac{9x^2}{7 + \frac{16x^2}{9 + \dots}}}}}
 \end{array}$$

Lambert showed $\arctan(x)$ is **irrational** when x is **rational**.

Now set $x = 1/2$.

- The question of whether π is algebraic was answered in **1882**, when Lindemann proved that π is **transcendental**.

Number Theoretic Consequences



Lambert (1728-77)



Legendre (1752-1833)



Lindemann (1852-1939)

- **Irrationality of π** was established by **Lambert (1766)** and then Legendre. Using the **continued fraction** for $\arctan(x)$

$$\frac{x}{1 + \frac{x^2}{3 + \frac{4x^2}{5 + \frac{9x^2}{7 + \frac{16x^2}{9 + \dots}}}}}$$

Lambert showed $\arctan(x)$ is **irrational** when x is **rational**.
Now set $x = 1/2$.

- The question of whether π is algebraic was answered in **1882**, when Lindemann proved that π is **transcendental**.

Number Theoretic Consequences



Lambert (1728-77)



Legendre (1752-1833)



Lindemann (1852-1939)

- **Irrationality of π** was established by **Lambert (1766)** and then Legendre. Using the **continued fraction** for $\arctan(x)$

$$\begin{array}{r}
 x \\
 \hline
 1 + \frac{x^2}{3 + \frac{4x^2}{5 + \frac{9x^2}{7 + \frac{16x^2}{9 + \dots}}}}
 \end{array}$$

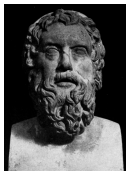
Lambert showed $\arctan(x)$ is **irrational** when x is **rational**.
 Now set $x = 1/2$.

- The question of whether π is algebraic was answered in **1882**, when Lindemann proved that π is **transcendental**.

The Three Construction Problems of Antiquity

The other two are doubling the cube and trisecting the angle

- This settled *once and for all*, the ancient Greek question of **whether the circle could be squared** with ruler and compass.
- It cannot, because lengths of lines that can be constructed using ruler and compasses (**constructible numbers**) are necessarily algebraic, and squaring the circle is equivalent to constructing the value of π .
- Aristophanes (448-380 BCE) 'knew' this and derided all 'circle-squarers' in his play **The Birds** of 414 BCE.

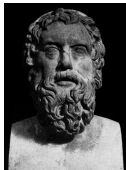


ΤΕΤΡΑΓΩΝΙΣΜΟΣ

The Three Construction Problems of Antiquity

The other two are doubling the cube and trisecting the angle

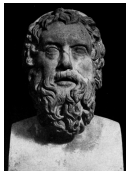
- This settled *once and for all*, the ancient Greek question of **whether the circle could be squared** with ruler and compass.
- It cannot, because lengths of lines that can be constructed using ruler and compasses (**constructible numbers**) are necessarily algebraic, and squaring the circle is equivalent to constructing the value of π .
- Aristophanes (448-380 BCE) 'knew' this and derided all 'circle-squarers' in his play **The Birds** of 414 BCE.



ΤΕΤΡΑΓΩΝΙΣΜΟΣ

The Three Construction Problems of Antiquity

The other two are doubling the cube and trisecting the angle



- This settled *once and for all*, the ancient Greek question of **whether the circle could be squared** with ruler and compass.
- It cannot, because lengths of lines that can be constructed using ruler and compasses (**constructible numbers**) are necessarily algebraic, and squaring the circle is equivalent to constructing the value of π .
- **Aristophanes (448-380 BCE)** 'knew' this and derided all '**circle-squarers**' in his play **The Birds** of **414 BCE**.

τετραγωνισειν

The Irrationality of π , II

Ivan Niven's 1947 proof that π is irrational. Let $\pi = a/b$, the quotient of positive integers. We define the polynomials

$$f(x) = \frac{x^n(a - bx)^n}{n!}$$

$$F(x) = f(x) - f^{(2)}(x) + f^{(4)}(x) - \cdots + (-1)^n f^{(2n)}(x)$$

the positive integer being specified later. Since $n!f(x)$ has integral coefficients and terms in x of degree not less than n , $f(x)$ and its derivatives $f^{(j)}(x)$ have integral values for $x = 0$; also for $x = \pi = a/b$, since $f(x) = f(a/b - x)$. By elementary calculus we have

$$\begin{aligned} & \frac{d}{dx} \{F'(x) \sin x - F(x) \cos x\} \\ = & F''(x) \sin x + F(x) \sin x = f(x) \sin x \end{aligned}$$

The Irrationality of π , II

and

$$\begin{aligned} \int_0^\pi f(x) \sin x dx &= [F'(x) \sin x - F(x) \cos x]_0^\pi \\ &= F(\pi) + F(0). \end{aligned} \tag{10}$$

Now $F(\pi) + F(0)$ is an *integer*, since $f^{(j)}(0)$ and $f^{(j)}(\pi)$ are integers. But for $0 < x < \pi$,

$$0 < f(x) \sin x < \frac{\pi^n a^n}{n!},$$

so that the integral in (10) is *positive but arbitrarily small* for n sufficiently large. Thus (10) is false, and so is our assumption that π is rational. **QED**

- This, exact transcription of Niven's proof, is an excellent intimation of more sophisticated irrationality and transcendence proofs.

The Irrationality of π , II

and

$$\begin{aligned} \int_0^\pi f(x) \sin x dx &= [F'(x) \sin x - F(x) \cos x]_0^\pi \\ &= F(\pi) + F(0). \end{aligned} \tag{10}$$

Now $F(\pi) + F(0)$ is an *integer*, since $f^{(j)}(0)$ and $f^{(j)}(\pi)$ are integers. But for $0 < x < \pi$,

$$0 < f(x) \sin x < \frac{\pi^n a^n}{n!},$$

so that the integral in (10) is *positive but arbitrarily small* for n sufficiently large. Thus (10) is false, and so is our assumption that π is rational. **QED**

- This, exact transcription of Niven's proof, is an excellent intimation of more sophisticated irrationality and transcendence proofs.

Life of Pi

- At the end of his story, [Piscine \(Pi\) Molitor](#) writes



Richard Parker (L) and Pi Molitor
Ang Lee's 2012 film [Life of Pi](#)

I am a person who believes in form, in harmony of order. Where we can, we must give things a meaningful shape. For example — I wonder — could you tell my jumbled story in exactly one hundred chapters, not one more, not one less? I'll tell you, that's one thing I hate about my nickname, the way that number runs on forever. It's important in life to conclude things properly. Only then can you let go.

- We may not share the sentiment, but we should *celebrate* that Pi knows Pi to be irrational.

Life of Pi

- At the end of his story, [Piscine \(Pi\) Molitor](#) writes



Richard Parker (L) and Pi Molitor
Ang Lee's 2012 film [Life of Pi](#)

I am a person who believes in form, in harmony of order. Where we can, we must give things a meaningful shape. For example — I wonder — could you tell my jumbled story in exactly one hundred chapters, not one more, not one less? I'll tell you, that's one thing I hate about my nickname, the way that number runs on forever. It's important in life to conclude things properly. Only then can you let go.

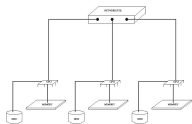
- We may not share the sentiment, but we should *celebrate* that Pi knows Pi to be irrational.

Summation. Why Pi?

"Pi is Mount Everest."

What motivates modern computations of π — given that irrationality and transcendence of π were settled a century ago?

- One motivation is the raw challenge of harnessing the stupendous power of modern computer systems.



Programming is quite hard — especially on large, distributed memory computer systems: load balancing, communication needs, etc.

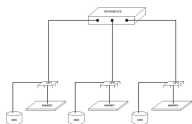
Substantial practical spin-offs accrue:

- Accelerating computations of π sped up the fast Fourier transform (FFT) — heavily used in science and engineering.
- Also to bench-marking and proofing computers, since brittle algorithms make better tests.

Summation. Why Pi? "Pi is Mount Everest."

What motivates modern computations of π — given that irrationality and transcendence of π were settled a century ago?

- One motivation is **the raw challenge** of harnessing the stupendous power of modern computer systems.



Programming is quite hard — especially on large, distributed memory computer systems: load balancing, communication needs, etc.

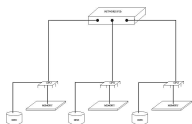
Substantial practical spin-offs accrue:

- Accelerating computations of π **sped up the fast Fourier transform (FFT)** — heavily used in science and engineering.
- Also to **bench-marking and proofing computers**, since **brittle algorithms make better tests.**

Summation. Why Pi? "Pi is Mount Everest."

What motivates modern computations of π — given that irrationality and transcendence of π were settled a century ago?

- One motivation is **the raw challenge** of harnessing the stupendous power of modern computer systems.



Programming is quite hard — especially on large, distributed memory computer systems: load balancing, communication needs, etc.

Substantial practical spin-offs accrue:

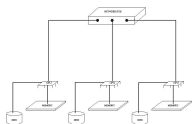
- Accelerating computations of π **sped up the fast Fourier transform (FFT)** — heavily used in science and engineering.
- Also to **bench-marking and proofing computers**, since **brittle algorithms make better tests.**

Summation. Why Pi?

"Pi is Mount Everest."

What motivates modern computations of π — given that irrationality and transcendence of π were settled a century ago?

- One motivation is **the raw challenge** of harnessing the stupendous power of modern computer systems.



Programming is quite hard — especially on large, distributed memory computer systems: load balancing, communication needs, etc.

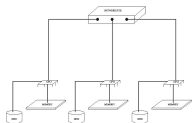
Substantial practical spin-offs accrue:

- Accelerating computations of π **sped up the fast Fourier transform (FFT)** — heavily used in science and engineering.
- Also to **bench-marking and proofing computers**, since **brittle algorithms make better tests.**

Summation. Why Pi? "Pi is Mount Everest."

What motivates modern computations of π — given that irrationality and transcendence of π were settled a century ago?

- One motivation is **the raw challenge** of harnessing the stupendous power of modern computer systems.



Programming is quite hard — especially on large, distributed memory computer systems: load balancing, communication needs, etc.

Substantial practical spin-offs accrue:

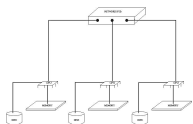
- Accelerating computations of π **sped up the fast Fourier transform (FFT)** — heavily used in science and engineering.
- Also to **bench-marking and proofing computers**, since **brittle algorithms make better tests.**

Summation. Why Pi?

"Pi is Mount Everest."

What motivates modern computations of π — given that irrationality and transcendence of π were settled a century ago?

- One motivation is **the raw challenge** of harnessing the stupendous power of modern computer systems.



Programming is quite hard — especially on large, distributed memory computer systems: load balancing, communication needs, etc.

Substantial practical spin-offs accrue:

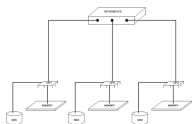
- Accelerating computations of π **sped up the fast Fourier transform (FFT)** — heavily used in science and engineering.
- Also to **bench-marking and proofing computers**, since **brittle algorithms make better tests.**

Summation. Why Pi?

"Pi is Mount Everest."

What motivates modern computations of π — given that irrationality and transcendence of π were settled a century ago?

- One motivation is **the raw challenge** of harnessing the stupendous power of modern computer systems.



Programming is quite hard — especially on large, distributed memory computer systems: load balancing, communication needs, etc.

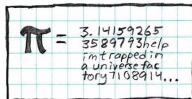
Substantial practical spin-offs accrue:

- Accelerating computations of π **sped up the fast Fourier transform (FFT)** — heavily used in science and engineering.
- Also to **bench-marking and proofing computers**, since **brittle algorithms make better tests**.

... Why Pi?

- Beyond practical considerations are fundamental issues such as the **normality** (digit randomness and distribution) of π .

John von Neumann so prompted **ENIAC** computation of π and e — and e showed anomalies.

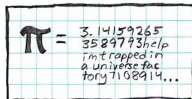


- Kanada, e.g., made detailed statistical analysis — without success — hoping some test suggests π is **not** normal.
 - The 10 decimal digits ending in position one trillion are **6680122702**, while the 10 hexadecimal digits ending in position one trillion are **3F89341CD5**.
- We still know very little about the decimal expansion or continued fraction of π . We can not prove half of the bits of $\sqrt{2}$ are zero.

... Why Pi?

- Beyond practical considerations are fundamental issues such as the **normality** (**digit randomness and distribution**) of π .

John von Neumann so prompted **ENIAC** computation of π and e — and e showed anomalies.

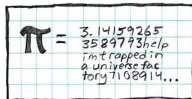


- Kanada, e.g., made detailed statistical analysis — **without success** — hoping some test suggests π is **not** normal.
 - The **10 decimal digits** ending in position one trillion are **6680122702**, while the **10 hexadecimal digits** ending in position one trillion are **3F89341CD5**.
- We still know very little about the decimal expansion or continued fraction of π . We can not prove half of the bits of $\sqrt{2}$ are zero.

... Why Pi?

- Beyond practical considerations are fundamental issues such as the **normality** (**digit randomness and distribution**) of π .

John von Neumann so prompted **ENIAC** computation of π and e — and e showed anomalies.

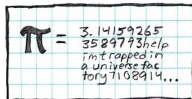


- Kanada, e.g., made detailed statistical analysis — **without success** — hoping some test suggests π is **not** normal.
 - The **10 decimal digits** ending in position one trillion are **6680122702**, while the **10 hexadecimal digits** ending in position one trillion are **3F89341CD5**.
- We still know very little about the decimal expansion or continued fraction of π . We can not prove half of the bits of $\sqrt{2}$ are zero.

... Why Pi?

- Beyond practical considerations are fundamental issues such as the **normality** (**digit randomness and distribution**) of π .

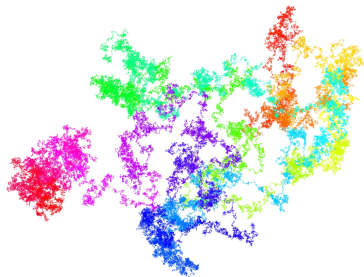
John von Neumann so prompted **ENIAC** computation of π and e — and e showed anomalies.



- Kanada, e.g., made detailed statistical analysis — **without success** — hoping some test suggests π is **not** normal.
 - The **10 decimal digits** ending in position one trillion are **6680122702**, while the **10 hexadecimal digits** ending in position one trillion are **3F89341CD5**.
- We still know very little about the decimal expansion or continued fraction of π . We can not prove half of the bits of $\sqrt{2}$ are zero.

Pi Seems Normal: Things we sort of know about Pi

A walk on a billion hex digits of Pi with *box dimension* 1.85343...

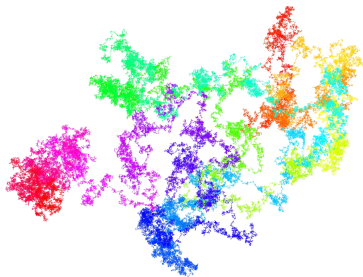


- A 100Gb 100 billion step walk is at <http://carma.newcastle.edu.au/walks/>
- A Poisson inter-arrival time model applied to 15.925 trillion bits gives: probability Pi is not normal $< 1/10^{3600}$.

D. Bailey, J. Borwein, C. Calude, M. Dinneen, M. Dumitrescu, and A. Yee, "An empirical approach to the normality of pi." *Exp. Math.* **21**(4) (2012), 375–384. DOI 10.1080/10586458.2012.665333.

Pi Seems Normal: Things we sort of know about Pi

A walk on a billion hex digits of Pi with *box dimension* 1.85343...

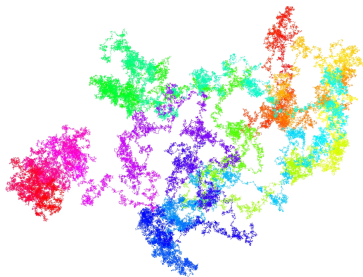


- A 100Gb 100 billion step walk is at <http://carma.newcastle.edu.au/walks/>
- A Poisson inter-arrival time model applied to 15.925 trillion bits gives: probability Pi is not normal $< 1/10^{3600}$.

D. Bailey, J. Borwein, C. Calude, M. Dinneen, M. Dumitrescu, and A. Yee, "An empirical approach to the normality of pi." *Exp. Math.* 21(4) (2012), 375–384. DOI 10.1080/10586458.2012.665333.

Pi Seems Normal: Things we sort of know about Pi

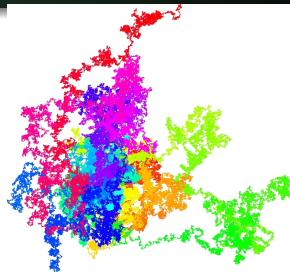
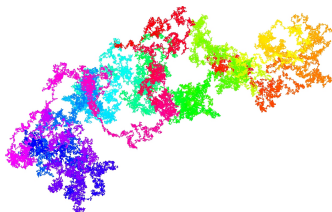
A walk on a billion hex digits of Pi with *box dimension* 1.85343...



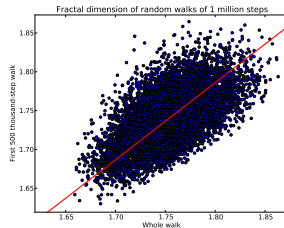
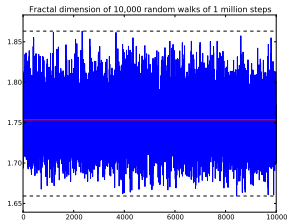
- A 100Gb 100 billion step walk is at <http://carma.newcastle.edu.au/walks/>
- A Poisson inter-arrival time model applied to 15.925 trillion bits gives: **probability Pi is not normal** $< 1/10^{3600}$.

D. Bailey, J. Borwein, C. Calude, M. Dinneen, M. Dumitrescu, and A. Yee, "An empirical approach to the normality of pi." *Exp. Math.* **21**(4) (2012), 375–384. DOI 10.1080/10586458.2012.665333.

Pi Seems Normal: Some million bit comparisons

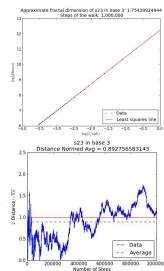
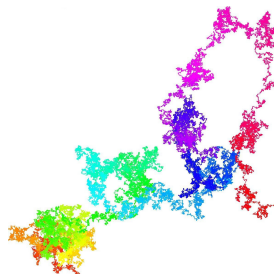
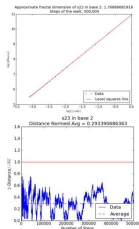
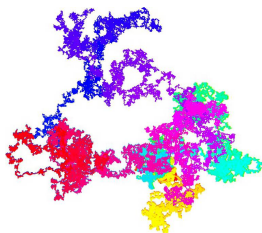


Euler's constant and a pseudo-random number



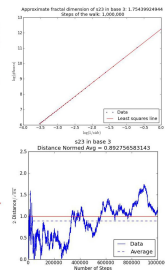
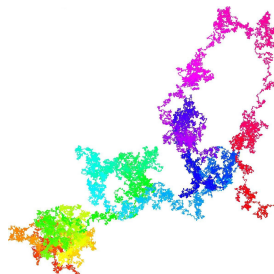
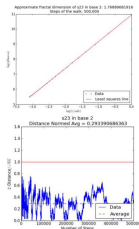
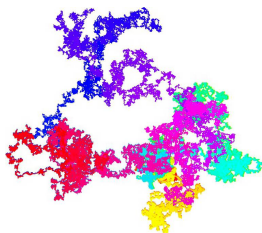
Pi Seems Normal: Comparisons to Stoneham's number $\sum_{k \geq 1} 1/(3^k 2^{3^k})$, I

In base 2 Stoneham's number is provably normal. It may be normal base 3.



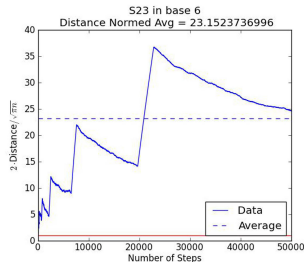
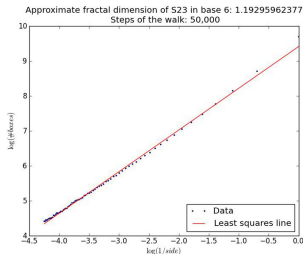
Pi Seems Normal: Comparisons to Stoneham's number $\sum_{k \geq 1} 1/(3^k 2^{3^k})$, I

In base 2 Stoneham's number is provably normal. It may be normal base 3.



Pi Seems Normal: Comparisons to Stoneham's number, II

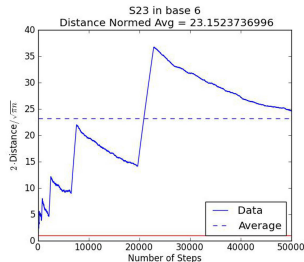
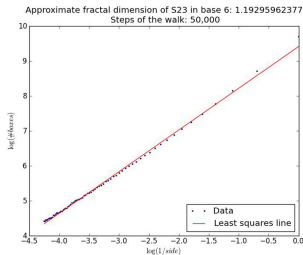
Stoneham's number is provably abnormal base 6 (too many zeros).



1

Pi Seems Normal: Comparisons to Stoneham's number, II

Stoneham's number is **provably abnormal** base 6 (too many zeros).



1

Pi Seems Normal: Comparisons to Human Genomes — we are base 4 no's

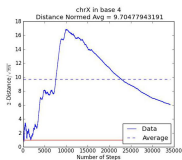
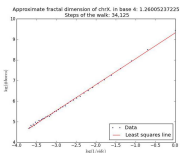
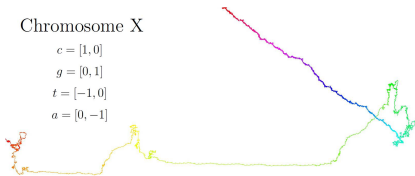
Chromosome X

$$c = [1, 0]$$

$$g = [0, 1]$$

$$t = [-1, 0]$$

$$a = [0, -1]$$



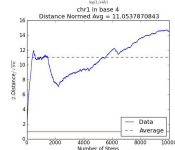
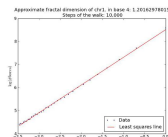
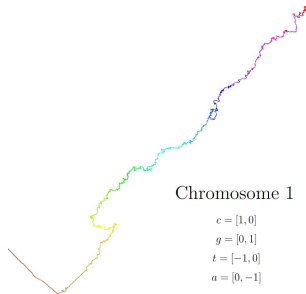
Chromosome 1

$$c = [1, 0]$$

$$g = [0, 1]$$

$$t = [-1, 0]$$

$$a = [0, -1]$$



The X Chromosome (34K) and Chromosome One (10K).

Pi Seems Normal: Comparisons to Human Genomes — we are base 4 no's

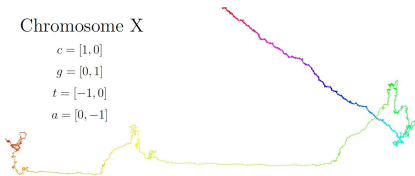
Chromosome X

$$c = [1, 0]$$

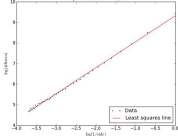
$$g = [0, 1]$$

$$t = [-1, 0]$$

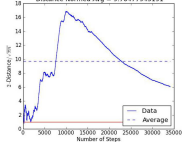
$$a = [0, -1]$$



Approximate fractal dimension of chrX, in base 4: 1.26005237225
 Steps of the walk: 34,125



chrX in base 4
 Distance Normed Avg = 9.70477943191



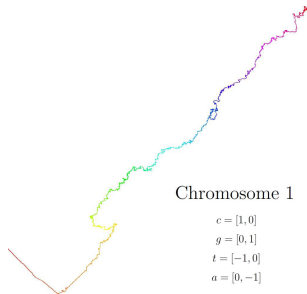
Chromosome 1

$$c = [1, 0]$$

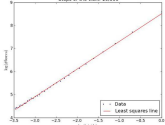
$$g = [0, 1]$$

$$t = [-1, 0]$$

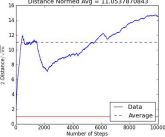
$$a = [0, -1]$$



Approximate fractal dimension of chr1, in base 4: 1.20562978033
 Steps of the walk: 10,000

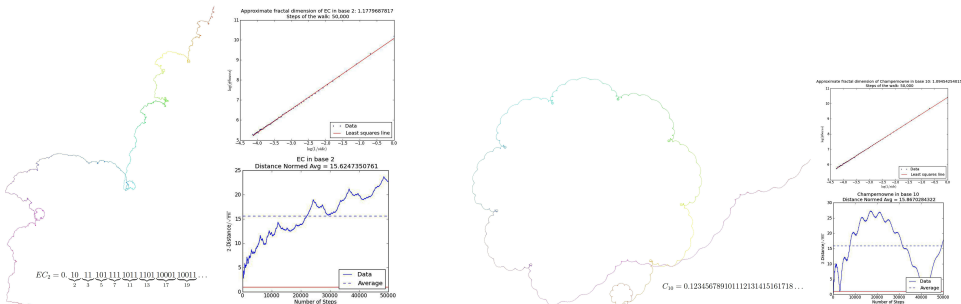


chr1 in base 4
 Distance Normed Avg = 11.0537870843



The X Chromosome (34K) and Chromosome One (10K).

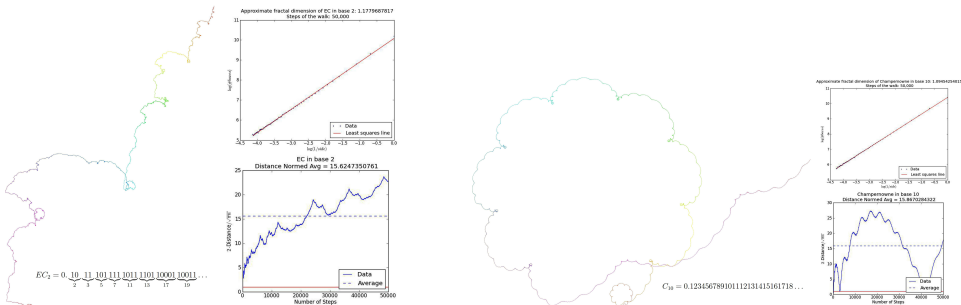
Pi Seems Normal: Comparisons to other provably normal numbers



Erdős-Copeland number (base 2) and Champernowne number (base 10).

All pictures are thanks to Fran Aragon and Jake Fountain
<http://www.carma.newcastle.edu.au/numberwalks.pdf>

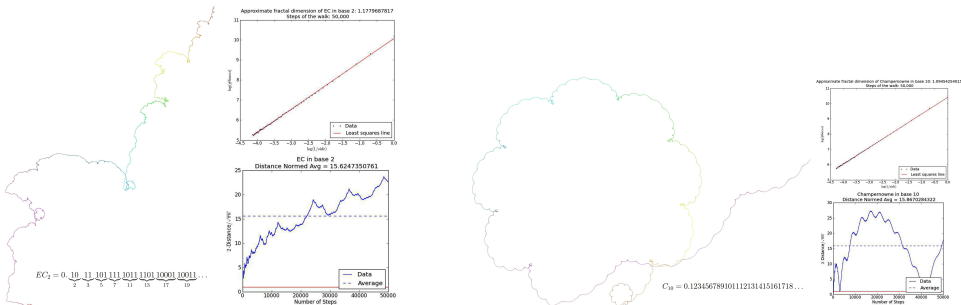
Pi Seems Normal: Comparisons to other provably normal numbers



Erdős-Copeland number (base 2) and Champernowne number (base 10).

All pictures are thanks to Fran Aragon and Jake Fountain
<http://www.carma.newcastle.edu.au/numberwalks.pdf>

Pi Seems Normal: Comparisons to other provably normal numbers



Erdős-Copeland number (base 2) and Champernowne number (base 10).

All pictures are thanks to Fran Aragon and Jake Fountain
<http://www.carma.newcastle.edu.au/numberwalks.pdf>

Pi is Still Mysterious: Things we don't know about Pi

We do not 'know' (in the sense of being able to **prove**) whether

- The **simple continued fraction** for Pi is **unbounded**.
 - Euler found the **292**.
- There are infinitely many **sevens** in the **decimal** expansion of Pi.
- There are infinitely many **ones** in the **ternary** expansion of Pi.
- There are **equally many zeroes and ones** in the **binary** expansion of Pi.
- Or **pretty much anything** I have not told you.

$$\pi = 3 + \frac{1}{7 + \frac{1}{15 + \frac{1}{1 + \frac{1}{292 + \frac{1}{1 + \frac{1}{1 + \dots}}}}}}$$

$$e = 2 + \frac{1}{1 + \frac{1}{2 + \frac{1}{1 + \frac{1}{1 + \frac{1}{4 + \frac{1}{1 + \frac{1}{6 + \frac{1}{1 + \dots}}}}}}}}$$

Pi is Still Mysterious: Things we don't know about Pi

We do not 'know' (in the sense of being able to **prove**) whether

- The **simple continued fraction** for Pi is **unbounded**.
 - Euler found the **292**.
- There are infinitely many **sevens** in the **decimal** expansion of Pi.
- There are infinitely many **ones** in the **ternary** expansion of Pi.
- There are **equally many zeroes and ones** in the **binary** expansion of Pi.
- Or **pretty much anything** I have not told you.

$$\pi = 3 + \frac{1}{7 + \frac{1}{15 + \frac{1}{1 + \frac{1}{292 + \frac{1}{1 + \frac{1}{1 + \dots}}}}}}$$

$$e = 2 + \frac{1}{1 + \frac{1}{2 + \frac{1}{1 + \frac{1}{1 + \frac{1}{4 + \frac{1}{1 + \frac{1}{6 + \frac{1}{1 + \dots}}}}}}}}$$

Pi is Still Mysterious: Things we don't know about Pi

We do not 'know' (in the sense of being able to **prove**) whether

- The **simple continued fraction** for Pi is **unbounded**.
 - Euler found the **292**.
- There are infinitely many **sevens** in the **decimal** expansion of Pi.
- There are infinitely many **ones** in the **ternary** expansion of Pi.
- There are **equally many zeroes and ones** in the **binary** expansion of Pi.
- Or **pretty much anything** I have not told you.

$$\pi = 3 + \frac{1}{7 + \frac{1}{15 + \frac{1}{1 + \frac{1}{292 + \frac{1}{1 + \frac{1}{1 + \dots}}}}}}$$

$$e = 2 + \frac{1}{1 + \frac{1}{2 + \frac{1}{1 + \frac{1}{1 + \frac{1}{4 + \frac{1}{1 + \frac{1}{1 + \frac{1}{6 + \frac{1}{1 + \dots}}}}}}}}}}$$

Pi is Still Mysterious: Things we don't know about Pi

We do not 'know' (in the sense of being able to **prove**) whether

- The **simple continued fraction** for Pi is **unbounded**.
 - Euler found the **292**.
- There are infinitely many **sevens** in the **decimal** expansion of Pi.
- There are infinitely many **ones** in the **ternary** expansion of Pi.
- There are **equally many zeroes and ones** in the **binary** expansion of Pi.
- Or **pretty much anything** I have not told you.

$$\pi = 3 + \frac{1}{7 + \frac{1}{15 + \frac{1}{1 + \frac{1}{292 + \frac{1}{1 + \frac{1}{1 + \dots}}}}}}$$

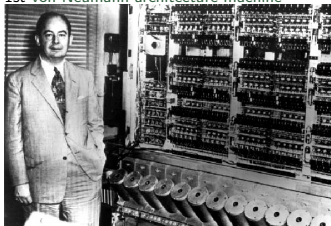
$$e = 2 + \frac{1}{1 + \frac{1}{2 + \frac{1}{1 + \frac{1}{1 + \frac{1}{4 + \frac{1}{1 + \frac{1}{1 + \frac{1}{6 + \frac{1}{1 + \dots}}}}}}}}}}$$

Decimal Digit Frequency: and "Johnny" von Neumann

IBM

▶ SKIP

1st von Neumann architecture machine



JvN (1903-57) at the Institute for Advanced Study

Decimal	Occurrences
0	99999485134
1	99999945664
2	100000480057
3	99999787805
4	<u>100000</u> 357857
5	99999671008
6	99999807503
7	99999818723
8	100000791469
9	99999854780
Total	1000000000000

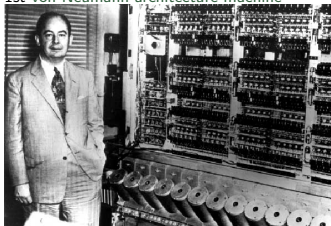
CARMA

Decimal Digit Frequency: and "Johnny" von Neumann

IBM

▶ SKIP

1st von Neumann architecture machine



JvN (1903-57) at the Institute for Advanced Study

Decimal	Occurrences
0	99999485134
1	99999945664
2	100000480057
3	99999787805
4	<u>100000</u> 357857
5	99999671008
6	99999807503
7	99999818723
8	100000791469
9	99999854780
Total	1000000000000

CARMA

Hexadecimal Digit Frequency: and Richard Crandall (Apple HPC)

0	62499881108
1	62500212206
2	62499924780
3	62500188844
4	62499807368
5	62500007205
6	62499925426
7	62499878794
8	62500 216752
9	62500120671
A	62500266095
B	62499955595
C	62500188610
D	62499613666
E	62499875079
F	62499937801



(1947–2012)

Changing Cognitive Tastes



Why in antiquity π was not *measured* to greater accuracy than $22/7$ (with rope)?



It reflects not an inability, but rather a very different mindset to a modern (Baconian) experimental one — see Francis Bacon's *De augmentis scientiarum* (1623).

- Gauss and Ramanujan did not exploit their identities for π .
- An algorithm, as opposed to a closed form, was unsatisfactory to them — especially Ramanujan. He preferred

$$\frac{3}{\sqrt{163}} \log(640320) \approx \pi \quad \text{and} \quad \frac{3}{\sqrt{67}} \log(5280) \approx \pi$$

correct to 15 and 9 decimal places respectively.

Changing Cognitive Tastes



Why in antiquity π was not *measured* to greater accuracy than $22/7$ (with rope)?



It reflects not an inability, but rather a very different mindset to a modern (Baconian) experimental one — see Francis Bacon's *De augmentis scientiarum* (1623).

- Gauss and Ramanujan did not exploit their identities for π .
- An algorithm, as opposed to a closed form, was unsatisfactory to them — especially Ramanujan. He preferred

$$\frac{3}{\sqrt{163}} \log(640320) \approx \pi \quad \text{and} \quad \frac{3}{\sqrt{67}} \log(5280) \approx \pi$$

correct to 15 and 9 decimal places respectively.

Changing Cognitive Tastes



Why in antiquity π was not *measured* to greater accuracy than $22/7$ (with rope)?



It reflects not an inability, but rather a very different mindset to a modern (Baconian) experimental one — see Francis Bacon's *De augmentis scientiarum* (1623).

- Gauss and Ramanujan did not exploit their identities for π .
- An algorithm, as opposed to a closed form, was unsatisfactory to them — especially Ramanujan. He preferred

$$\frac{3}{\sqrt{163}} \log(640320) \approx \pi \quad \text{and} \quad \frac{3}{\sqrt{67}} \log(5280) \approx \pi$$

correct to 15 and 9 decimal places respectively.

Changing Cognitive Tastes



Why in antiquity π was not *measured* to greater accuracy than $22/7$ (with rope)?



It reflects not an inability, but rather a very different mindset to a modern (Baconian) experimental one — see Francis Bacon's *De augmentis scientiarum* (1623).

- Gauss and Ramanujan did not exploit their identities for π .
- An algorithm, as opposed to a closed form, was unsatisfactory to them — especially Ramanujan. He preferred

$$\frac{3}{\sqrt{163}} \log(640320) \approx \pi \quad \text{and} \quad \frac{3}{\sqrt{67}} \log(5280) \approx \pi$$

correct to 15 and 9 decimal places respectively.

Changing Cognitive Tastes: Truth without Proof

Gourevich used integer relation computer methods to find the Ramanujan-type series — discussed below — in (11):

$$\frac{4}{\pi^3} \stackrel{?}{=} \sum_{n=0}^{\infty} r(n)^7 (1 + 14n + 76n^2 + 168n^3) \left(\frac{1}{8}\right)^{2n+1} \quad (11)$$

where $r(n) := \frac{1}{2} \cdot \frac{3}{4} \cdot \dots \cdot \frac{2n-1}{2n}$.

- I can “discover” it using 30-digit arithmetic. and check it to 1,000 digits in 0.75 sec, 10,000 digits in 4.01 min with two naive command-line instructions in *Maple*.
 - No one has any inkling of how to prove it.
 - I “know” the beautiful identity is true — it would be more remarkable were it eventually to fail.
 - It may be true for no good reason — it might just have no proof and be a very concrete Gödel-like statement.

Changing Cognitive Tastes: Truth without Proof

Gourevich used integer relation computer methods to find the Ramanujan-type series — discussed below — in (11):

$$\frac{4}{\pi^3} \stackrel{?}{=} \sum_{n=0}^{\infty} r(n)^7 (1 + 14n + 76n^2 + 168n^3) \left(\frac{1}{8}\right)^{2n+1} \quad (11)$$

where $r(n) := \frac{1}{2} \cdot \frac{3}{4} \cdot \dots \cdot \frac{2n-1}{2n}$.

- I can “discover” it using 30-digit arithmetic. and check it to 1,000 digits in 0.75 sec, 10,000 digits in 4.01 min with two naive command-line instructions in *Maple*.
 - No one has any inkling of how to prove it.
 - I “know” the beautiful identity is true — it would be more remarkable were it eventually to fail.
 - It may be true for no good reason — it might just have no proof and be a very concrete Gödel-like statement.

Changing Cognitive Tastes: Truth without Proof

Gourevich used integer relation computer methods to find the Ramanujan-type series — discussed below — in (11):

$$\frac{4}{\pi^3} \stackrel{?}{=} \sum_{n=0}^{\infty} r(n)^7 (1 + 14n + 76n^2 + 168n^3) \left(\frac{1}{8}\right)^{2n+1} \quad (11)$$

where $r(n) := \frac{1}{2} \cdot \frac{3}{4} \cdot \dots \cdot \frac{2n-1}{2n}$.

- I can “discover” it using **30**-digit arithmetic. and check it to **1,000** digits in **0.75** sec, **10,000** digits in **4.01** min with **two naive** command-line instructions in *Maple*.
 - No one has any inkling of how to prove it.
 - I “know” the beautiful identity is true — it would be more remarkable were it eventually to fail.
 - It may be true for no good reason — it might just have no proof and be a very concrete Gödel-like statement.

Pi in High Culture (1993)

The admirable number pi:

three point one four one.

All the following digits are also initial,

five nine two because it never ends.

It can't be comprehended *six five three five* at a glance,
eight nine by calculation,

seven nine or imagination,

not even three two three eight by wit, that is, by
comparison

four six to anything else

two six four three in the world.

The longest snake on earth calls it quits at about forty
feet.

Likewise, snakes of myth and legend, though they may
hold out a bit longer.

The pageant of digits comprising the number pi
doesn't stop at the page's edge.

It goes on across the table, through the air,
over a wall, a leaf, a bird's nest, clouds, straight into the
sky,

through all the bottomless, bloated heavens.

1996 Nobel [Wisława Szymborska \(2-7-1923 1-2-2012\)](#)

Oh how brief - a mouse tail, a pigtail - is the tail of a
comet!

How feeble the star's ray, bent by bumping up against
space!

While here we have *two three fifteen three hundred
nineteen*

*my phone number your shirt size the year
nineteen hundred and seventy-three the sixth floor
the number of inhabitants sixty-five cents*

hip measurement two fingers a charade, a code,
in which we find *hail to thee, blithe spirit, bird thou never
wert*

alongside *ladies and gentlemen, no cause for alarm,*

as well as *heaven and earth shall pass away,*
but not the number pi, oh no, nothing doing,

it keeps right on with its rather remarkable *five,*

its uncommonly fine *eight,*

its far from final *seven,*
nudging, always nudging a sluggish eternity
to continue.



Pi in High Culture (1993)

The admirable number pi:

three point one four one.

All the following digits are also initial,
five nine two because it never ends.

It can't be comprehended *six five three five* at a glance,
eight nine by calculation,

seven nine or imagination,

not even *three two three eight* by wit, that is, by
comparison

four six to anything else

two six four three in the world.

The longest snake on earth calls it quits at about forty
feet.

Likewise, snakes of myth and legend, though they may
hold out a bit longer.

The pageant of digits comprising the number pi
doesn't stop at the page's edge.

It goes on across the table, through the air,
over a wall, a leaf, a bird's nest, clouds, straight into the
sky,

through all the bottomless, bloated heavens.

1996 Nobel [Wisława Szymborska \(2-7-1923 1-2-2012\)](#)

Oh how brief - a mouse tail, a pigtail - is the tail of a
comet!

How feeble the star's ray, bent by bumping up against
space!

While here we have *two three fifteen three hundred
nineteen*

*my phone number your shirt size the year
nineteen hundred and seventy-three the sixth floor
the number of inhabitants sixty-five cents*

*hip measurement two fingers a charade, a code,
in which we find hail to thee, blithe spirit, bird thou never
wert*

alongside *ladies and gentlemen, no cause for alarm,
as well as heaven and earth shall pass away,*

but not the number pi, oh no, nothing doing,
it keeps right on with its rather remarkable *five,*

its uncommonly fine *eight,*

its far from final *seven,*
nudging, always nudging a sluggish eternity

to continue.



Pi in High Culture (1993)

The admirable number pi:

three point one four one.

All the following digits are also initial,

five nine two because it never ends.

It can't be comprehended *six five three five* at a glance,
eight nine by calculation,

seven nine or imagination,

not even *three two three eight* by wit, that is, by
comparison

four six to anything else

two six four three in the world.

The longest snake on earth calls it quits at about forty
feet.

Likewise, snakes of myth and legend, though they may
hold out a bit longer.

The pageant of digits comprising the number pi
doesn't stop at the page's edge.

It goes on across the table, through the air,
over a wall, a leaf, a bird's nest, clouds, straight into the
sky,

through all the bottomless, bloated heavens.

1996 Nobel [Wisława Szymborska \(2-7-1923 1-2-2012\)](#)

Oh how brief - a mouse tail, a pigtail - is the tail of a
comet!

How feeble the star's ray, bent by bumping up against
space!

While here we have *two three fifteen three hundred
nineteen*

*my phone number your shirt size the year
nineteen hundred and seventy-three the sixth floor
the number of inhabitants sixty-five cents*

hip measurement two fingers a charade, a code,
in which we find *hail to thee, blithe spirit, bird thou never
wert*

alongside *ladies and gentlemen, no cause for alarm,*
as well as *heaven and earth shall pass away,*
but not the number pi, oh no, nothing doing,
it keeps right on with its rather remarkable *five,*
its uncommonly fine *eight,*

its far from final *seven,*
nudging, always nudging a sluggish eternity
to continue.



Computers Cease Being Human

1950s. **Commercial computers** — and discovery of advanced algorithms for arithmetic — **unleashed π** .

1965. The *new fast Fourier transform (FFT)* performed high-precision multiplications much faster than conventional methods — viewing numbers as polynomials in $\frac{1}{10}$.

- Newton methods helped reduce time for computing π to ultra-precision from millennia to weeks or days.

$$x \leftrightarrow x + x(1 - bx)$$

converts $1/b$ to $4 \times$

$$x \leftrightarrow x + x(1 - ax^2)/2$$

converts $1/\sqrt{a}$ to $6 \times$ (7 for \sqrt{a})

▽ But until the **1980s** all computer evaluations of π employed classical formulas, usually of Machin-type.

Happily, **MRI** and **FFT** were discovered at the same time.

Computers Cease Being Human

1950s. Commercial computers — and discovery of advanced algorithms for arithmetic — unleashed π .

1965. The *new fast Fourier transform (FFT)* performed high-precision multiplications much faster than conventional methods — viewing numbers as polynomials in $\frac{1}{10}$.

- Newton methods helped reduce time for computing π to ultra-precision from millennia to weeks or days.

$$x \leftrightarrow x + x(1 - bx)$$

converts $1/b$ to $4 \times$

$$x \leftrightarrow x + x(1 - ax^2)/2$$

converts $1/\sqrt{a}$ to $6 \times$ (7 for \sqrt{a})

- ∇ But until the **1980s** all computer evaluations of π employed classical formulas, usually of Machin-type.

Happily, **MRI** and **FFT** were discovered at the same time.

Computers Cease Being Human

1950s. Commercial computers — and discovery of advanced algorithms for arithmetic — unleashed π .

1965. The *new* fast Fourier transform (FFT) performed high-precision multiplications much faster than conventional methods — viewing numbers as polynomials in $\frac{1}{10}$.

- Newton methods helped reduce time for computing π to ultra-precision from millennia to weeks or days.

$$x \leftrightarrow x + x(1 - bx)$$

$$x \leftrightarrow x + x(1 - ax^2)/2$$

converts $1/b$ to $4 \times$

converts $1/\sqrt{a}$ to $6 \times$ (7 for \sqrt{a})

▽ But until the **1980s** all computer evaluations of π employed classical formulas, usually of Machin-type.

Happily, **MRI** and **FFT** were discovered at the same time.

Computers Cease Being Human

1950s. Commercial computers — and discovery of advanced algorithms for arithmetic — unleashed π .

1965. The *new fast Fourier transform (FFT)* performed high-precision multiplications much faster than conventional methods — viewing numbers as polynomials in $\frac{1}{10}$.

- Newton methods helped reduce time for computing π to ultra-precision from millennia to weeks or days.

$$x \leftrightarrow x + x(1 - bx)$$

$$x \leftrightarrow x + x(1 - ax^2)/2$$

converts $1/b$ to $4\times$

converts $1/\sqrt{a}$ to $6\times$ (7 for \sqrt{a})

▽ But until the **1980s** all computer evaluations of π employed classical formulas, usually of Machin-type.

Happily, **MRI** and **FFT** were discovered at the same time.

Computers Cease Being Human

1950s. Commercial computers — and discovery of advanced algorithms for arithmetic — unleashed π .

1965. The *new fast Fourier transform (FFT)* performed high-precision multiplications much faster than conventional methods — viewing numbers as polynomials in $\frac{1}{10}$.

- Newton methods helped reduce time for computing π to ultra-precision from millennia to weeks or days.

$$x \leftrightarrow x + x(1 - bx)$$

converts $1/b$ to $4 \times$

$$x \leftrightarrow x + x(1 - ax^2)/2$$

converts $1/\sqrt{a}$ to $6 \times$ (7 for \sqrt{a})

▽ But until the **1980s** all computer evaluations of π employed classical formulas, usually of Machin-type.

Happily, **MRI** and **FFT** were discovered at the same time.

Computers Cease Being Human

1950s. Commercial computers — and discovery of advanced algorithms for arithmetic — unleashed π .

1965. The *new fast Fourier transform (FFT)* performed high-precision multiplications much faster than conventional methods — viewing numbers as polynomials in $\frac{1}{10}$.

- Newton methods helped reduce time for computing π to ultra-precision from millennia to weeks or days.

$$x \leftrightarrow x + x(1 - bx)$$

$$x \leftrightarrow x + x(1 - ax^2)/2$$

converts $1/b$ to $4\times$

converts $1/\sqrt{a}$ to $6\times$ (7 for \sqrt{a})

- ▽ But until the **1980s** all computer evaluations of π employed classical formulas, usually of Machin-type.

Happily, MRI and FFT were discovered at the same time.

Computers Cease Being Human

1950s. Commercial computers — and discovery of advanced algorithms for arithmetic — unleashed π .

1965. The *new fast Fourier transform (FFT)* performed high-precision multiplications much faster than conventional methods — viewing numbers as polynomials in $\frac{1}{10}$.

- Newton methods helped reduce time for computing π to ultra-precision from millennia to weeks or days.

$$x \leftrightarrow x + x(1 - bx)$$

$$x \leftrightarrow x + x(1 - ax^2)/2$$

converts $1/b$ to $4 \times$

converts $1/\sqrt{a}$ to $6 \times$ (7 for \sqrt{a})

- ▽ But until the **1980s** all computer evaluations of π employed classical formulas, usually of Machin-type.

Happily, **MRI** and **FFT** were discovered at the same time.

Newton Method Illustrated in Maple for $1/7$

```
> restart; Digits:=100; N:=x->x+x*(1-7*x);
```

$$N := x \rightarrow x + x(1 - 7x)$$

```
> Digits:=64; x:=.142; for k from 1 to 6 do x:=evalf(N(x), 2^(k)+2); od;
```

$$x := 0.142$$

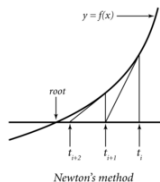
$$x := 0.1429$$

$$x := 0.142857$$

$$x := 0.1428571429$$

$$x := 0.142857142857142857$$

$$x := 0.1428571428571428571428571428571429$$



- 1 Newton's method is self-correcting and quadratically convergent.
- 2 So we start close (to the left); and
- 3 We keep only the first half of each answer.

Newton Method Illustrated in Maple for $1/7$

```
> restart; Digits:=100; N:=x->x+x*(1-7*x);
```

$$N := x \rightarrow x + x(1 - 7x)$$

```
> Digits:=64; x:=.142; for k from 1 to 6 do x:=evalf(N(x), 2^(k)+2); od;
```

$$x := 0.142$$

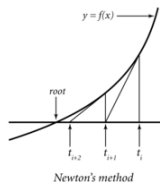
$$x := 0.1429$$

$$x := 0.142857$$

$$x := 0.1428571429$$

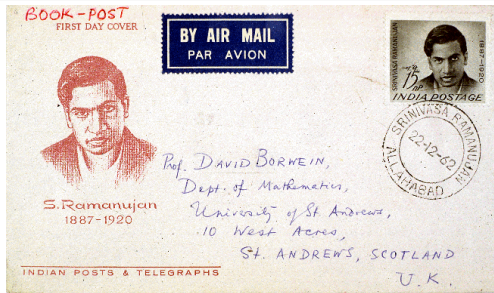
$$x := 0.142857142857142857$$

$$x := 0.1428571428571428571428571428571429$$



- 1 Newton's method is self-correcting and quadratically convergent.
- 2 So we start close (to the left); and
- 3 We keep only the first half of each answer.

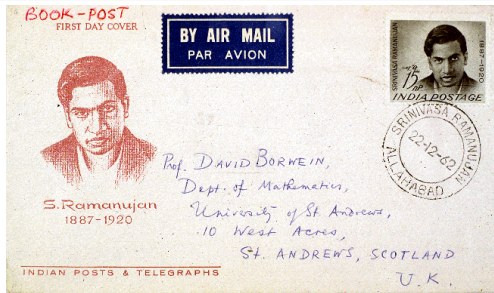
Pi in the Digital Age



Ramanujan's Seventy-Fifth Birthday Stamp.

- Truly new infinite series formulas were discovered by the self-taught Indian genius **Srinivasa Ramanujan** around **1910**.
 - Based on theory of **elliptic integrals** or **modular functions**, they were not well known (nor fully proven) until *recently* when his writings were finally fully published by **Bruce Berndt**.

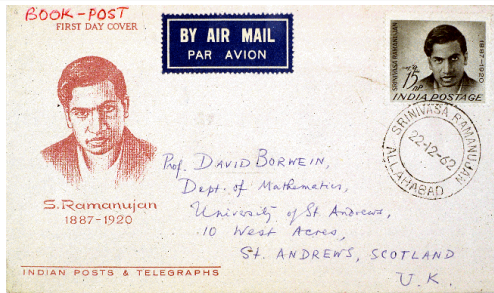
Pi in the Digital Age



Ramanujan's Seventy-Fifth Birthday Stamp.

- Truly new infinite series formulas were discovered by the self-taught Indian genius **Srinivasa Ramanujan** around **1910**.
 - Based on theory of **elliptic integrals** or **modular functions**, they were not well known (nor fully proven) until *recently* when his writings were finally fully published by **Bruce Berndt**.

Pi in the Digital Age



Ramanujan's Seventy-Fifth Birthday Stamp.

- Truly new infinite series formulas were discovered by the self-taught Indian genius **Srinivasa Ramanujan** around **1910**.
 - Based on theory of **elliptic integrals** or **modular functions**, they were not well known (nor fully proven) until *recently* when his writings were finally fully published by **Bruce Berndt**.

Ramanujan Series for $1/\pi$ See "Ramanujan at 125", *Notices* 2012-13

One of these series is the remarkable:

$$\frac{1}{\pi} = \frac{2\sqrt{2}}{9801} \sum_{k=0}^{\infty} \frac{(4k)! (1103 + 26390k)}{(k!)^4 396^{4k}} \quad (12)$$

- Each term adds **an additional eight correct digits**.

◇ **1985**. 'Hacker' Bill Gosper used (12) to compute **17 million digits** of (the continued fraction for) π ; **and so the first proof of (12)!**

1987. David and Gregory Chudnovsky found a variant:

$$\frac{1}{\pi} = 12 \sum_{k=0}^{\infty} \frac{(-1)^k (6k)! (13591409 + 545140134k)}{(3k)! (k!)^3 640320^{3k+3/2}} \quad (13)$$

- Each term adds **an additional 14 correct digits**.

Ramanujan Series for $1/\pi$ See "Ramanujan at 125", *Notices* 2012-13

One of these series is the remarkable:

$$\frac{1}{\pi} = \frac{2\sqrt{2}}{9801} \sum_{k=0}^{\infty} \frac{(4k)! (1103 + 26390k)}{(k!)^4 396^{4k}} \quad (12)$$

- Each term adds **an additional eight correct digits**.
- ◇ **1985**. 'Hacker' Bill Gosper used (12) to compute **17 million digits** of (the continued fraction for) π ; **and so the first proof of (12)!**

1987. David and Gregory Chudnovsky found a variant:

$$\frac{1}{\pi} = 12 \sum_{k=0}^{\infty} \frac{(-1)^k (6k)! (13591409 + 545140134k)}{(3k)! (k!)^3 640320^{3k+3/2}} \quad (13)$$

- Each term adds **an additional 14 correct digits**.

Ramanujan Series for $1/\pi$ See "Ramanujan at 125", *Notices* 2012-13

One of these series is the remarkable:

$$\frac{1}{\pi} = \frac{2\sqrt{2}}{9801} \sum_{k=0}^{\infty} \frac{(4k)! (1103 + 26390k)}{(k!)^4 396^{4k}} \quad (12)$$

- Each term adds **an additional eight correct digits**.
- ◇ **1985**. 'Hacker' Bill Gosper used (12) to compute **17 million digits** of (the continued fraction for) π ; **and so the first proof of (12)!**

1987. David and Gregory Chudnovsky found a variant:

$$\frac{1}{\pi} = 12 \sum_{k=0}^{\infty} \frac{(-1)^k (6k)! (13591409 + 545140134k)}{(3k)! (k!)^3 640320^{3k+3/2}} \quad (13)$$

- Each term adds **an additional 14 correct digits**.

Ramanujan Series for $1/\pi$ See "Ramanujan at 125", *Notices* 2012-13

One of these series is the remarkable:

$$\frac{1}{\pi} = \frac{2\sqrt{2}}{9801} \sum_{k=0}^{\infty} \frac{(4k)! (1103 + 26390k)}{(k!)^4 396^{4k}} \quad (12)$$

- Each term adds **an additional eight correct digits**.
- ◇ **1985**. 'Hacker' Bill Gosper used (12) to compute **17 million digits** of (the continued fraction for) π ; **and so the first proof of (12)!**

1987. David and Gregory Chudnovsky found a variant:

$$\frac{1}{\pi} = 12 \sum_{k=0}^{\infty} \frac{(-1)^k (6k)! (13591409 + 545140134k)}{(3k)! (k!)^3 640320^{3k+3/2}} \quad (13)$$

- Each term adds **an additional 14 correct digits**.

The Chudnovsky Brothers



- The Chudnovskys implemented (13) with a clever scheme so results at one precision could be reused for higher precision.
 - They used this in several large calculations of π , culminating with a then record computation to over four billion decimal digits in 1994.

The Chudnovsky Brothers



- The Chudnovskys implemented (13) with a clever scheme so results at one precision could be reused for higher precision.
 - They used this in several large calculations of π , culminating with [a then record computation](#) to over **four billion** decimal digits in **1994**.

Some Series Can Save Significant Work

- Relatedly, the Ramanujan-type series:

$$\frac{1}{\pi} = \sum_{n=0}^{\infty} \left(\frac{\binom{2n}{n}}{16^n} \right)^3 \frac{42n + 5}{16}. \quad (14)$$

allows one to compute the billionth binary digit of $1/\pi$, or the like, *without computing the first half* of the series.

Conjecture (Moore's Law in *Electronics Magazine* 19 April, 1965)

"The complexity for minimum component costs has increased at a rate of roughly a factor of two per year" ... [revised to "every 18 months"]

Some Series Can Save Significant Work

- Relatedly, the Ramanujan-type series:

$$\frac{1}{\pi} = \sum_{n=0}^{\infty} \left(\frac{\binom{2n}{n}}{16^n} \right)^3 \frac{42n + 5}{16}. \quad (14)$$

allows one to compute the billionth binary digit of $1/\pi$, or the like, *without computing the first half* of the series.

Conjecture (**Moore's Law** in *Electronics Magazine* 19 April, 1965)

"The complexity for minimum component costs has increased at a rate of roughly a factor of two per year" ... [revised to "every 18 months"]

ENIAC: Electronic Numerical Integrator and Calculator, I

SIZE/WEIGHT: ENIAC had 18,000 vacuum tubes, 6,000 switches, 10,000 capacitors, 70,000 resistors, 1,500 relays, was 10 feet tall, occupied 1,800 square feet and weighed 30 tons.



The ENIAC in the Smithsonian

- This [Smithsonian 20Mb](#) picture would require **100,000 ENIACs** to store. [[Moore's Law!](#)]

ENIAC: Electronic Numerical Integrator and Calculator, I

SIZE/WEIGHT: ENIAC had 18,000 vacuum tubes, 6,000 switches, 10,000 capacitors, 70,000 resistors, 1,500 relays, was 10 feet tall, occupied 1,800 square feet and weighed 30 tons.



The ENIAC in the Smithsonian

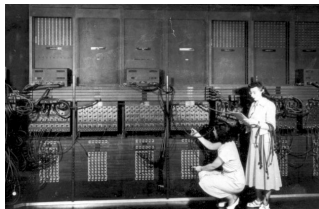
- This [Smithsonian 20Mb](#) picture would require **100,000 ENIACs** to store. [[Moore's Law!](#)]

ENIAC: Integrator and Calculator, II

SPEED/MEMORY: A 1.5GHz Pentium does 3 million adds/sec. ENIAC did 5,000 — 1,000 times faster than any earlier machine. The first stored-memory computer, ENIAC could store 200 digits.

1949 'skunk-works' computation of π — suggested by von Neumann — to 2,037 places in 70 hrs.

Origin of the term 'bug'?



Programming ENIAC in 1946

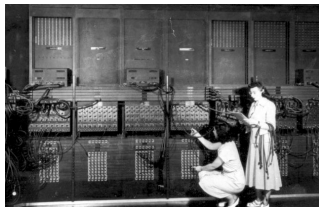
ARCHITECTURE: Data flowed from one accumulator to the next, and after each accumulator finished a calculation, it communicated its results to the next in line. The accumulators were connected to each other manually.

ENIAC: Integrator and Calculator, II

SPEED/MEMORY: A 1.5GHz Pentium does 3 million adds/sec. ENIAC did 5,000 — 1,000 times faster than any earlier machine. The first stored-memory computer, ENIAC could store 200 digits.

1949 'skunk-works' computation of π — suggested by von Neumann — to **2,037** places in **70 hrs.**

Origin of the term 'bug'?



Programming ENIAC in 1946

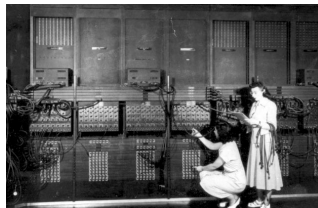
ARCHITECTURE: Data flowed from one accumulator to the next, and after each accumulator finished a calculation, it communicated its results to the next in line. *The accumulators were connected to each other manually.*

ENIAC: Integrator and Calculator, II

SPEED/MEMORY: A 1.5GHz Pentium does 3 million adds/sec. ENIAC did 5,000 — 1,000 times faster than any earlier machine. The first stored-memory computer, ENIAC could store 200 digits.

1949 'skunk-works' computation of π — suggested by von Neumann — to **2,037** places in **70 hrs**.

Origin of the term '*bug*'?



Programming ENIAC in 1946

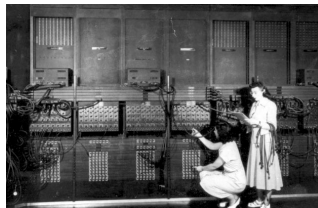
ARCHITECTURE: Data flowed from one accumulator to the next, and after each accumulator finished a calculation, it communicated its results to the next in line. **The accumulators were connected to each other manually.**

ENIAC: Integrator and Calculator, II

SPEED/MEMORY: A 1.5GHz Pentium does 3 million adds/sec. ENIAC did 5,000 — 1,000 times faster than any earlier machine. The first stored-memory computer, ENIAC could store 200 digits.

1949 'skunk-works' computation of π — suggested by von Neumann — to **2,037** places in **70 hrs.**

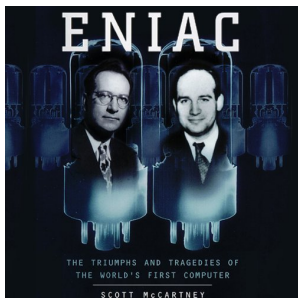
Origin of the term '*bug*'?



Programming ENIAC in 1946

ARCHITECTURE: Data flowed from one accumulator to the next, and after each accumulator finished a calculation, it communicated its results to the next in line. **The accumulators were connected to each other manually.**

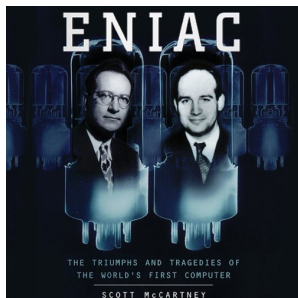
ENIAC: Integrator and Calculator, III



Presper Eckert and John Mauchly (Feb 1946)

- Eckert-Mauchly Computer Corp. bought by Remington Rand which became Sperry Rand (Unisys).
 - Honeywell, Inc. v. Sperry Rand Corp., et al. 180 USPQ 673 (D. Minn. 1973) changed the world
 - Search for: IBM, Atanasoff-Berry Co.

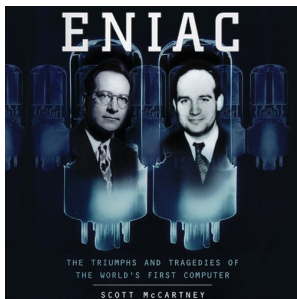
ENIAC: Integrator and Calculator, III



Presper Eckert and John Mauchly (Feb 1946)

- Eckert-Mauchly Computer Corp. bought by Remington Rand which became Sperry Rand (Unisys).
 - Honeywell, Inc. v. Sperry Rand Corp., et al. 180 USPQ 673 (D. Minn. 1973) changed the world
 - Search for: IBM, Atanasoff-Berry Co.

ENIAC: Integrator and Calculator, III



Presper Eckert and John Mauchly (Feb 1946)

- Eckert-Mauchly Computer Corp. bought by Remington Rand which became Sperry Rand (Unisys).
 - Honeywell, Inc. v. Sperry Rand Corp., et al. 180 USPQ 673 (D. Minn. 1973) changed the world
 - Search for: IBM, Atanasoff-Berry Co.

Ballantine's (1939) Series for π

Another formula of Euler for arccot is:

$$x \sum_{n=0}^{\infty} \frac{(n!)^2 4^n}{(2n+1)! (x^2+1)^{n+1}} = \arctan\left(\frac{1}{x}\right).$$

As $10(18^2+1) = 57^2+1 = 3250$ we may rewrite the formula

$$\frac{\pi}{4} = \arctan\left(\frac{1}{18}\right) + 8 \arctan\left(\frac{1}{57}\right) - 5 \arctan\left(\frac{1}{239}\right)$$

used by Shanks and Wrench in **1961** for **100,000** digits, and by Guilloud and Boyer in **1973** for a million digits of Pi in the efficient form

$$\pi = 864 \sum_{n=0}^{\infty} \frac{(n!)^2 4^n}{(2n+1)! 325^{n+1}} + 1824 \sum_{n=0}^{\infty} \frac{(n!)^2 4^n}{(2n+1)! 3250^{n+1}} - 20 \arctan\left(\frac{1}{239}\right)$$

CARMA

where terms of the second series are just *decimal shifts* of the first.

Ballantine's (1939) Series for π

Another formula of Euler for arccot is:

$$x \sum_{n=0}^{\infty} \frac{(n!)^2 4^n}{(2n+1)! (x^2+1)^{n+1}} = \arctan\left(\frac{1}{x}\right).$$

As $10(18^2+1) = 57^2+1 = 3250$ we may rewrite the formula

$$\frac{\pi}{4} = \arctan\left(\frac{1}{18}\right) + 8 \arctan\left(\frac{1}{57}\right) - 5 \arctan\left(\frac{1}{239}\right)$$

used by Shanks and Wrench in **1961** for **100,000** digits, and by Guilloud and Boyer in **1973** for a million digits of Pi in the efficient form

$$\pi = 864 \sum_{n=0}^{\infty} \frac{(n!)^2 4^n}{(2n+1)! \mathbf{325}^{n+1}} + 1824 \sum_{n=0}^{\infty} \frac{(n!)^2 4^n}{(2n+1)! \mathbf{3250}^{n+1}} - 20 \arctan\left(\frac{1}{239}\right)$$

CARMA

where terms of the second series are just *decimal shifts* of the first.

Shanks (the 2nd) and Wrench: "A Million Decimals?" (1961)

Calculation of π to 100,000 Decimals

By Daniel Shanks and John W. Wrench, Jr.

1. Introduction. The following comparison of the previous calculations of π performed on electronic computers shows the rapid increase in computational speeds which has taken place.

Author		Machine	Date	Precision	Time
Reitwiesner	[1]	ENIAC	1949	2037D	70 hours
Nicholson & Jeanel	[2]	NORC	1954	3089D	13 min.
Felton	[3]	Pegasus	1958	10000D	33 hours
Genuys	[4]	IBM 704	1958	10000D	100 min.
Unpublished	[5]	IBM 704	1959	16167D	4.3 hours

All these computations, except Felton's, used Machin's formula:

$$(1) \quad \pi = 16 \tan^{-1} \frac{1}{5} - 4 \tan^{-1} \frac{1}{239}.$$

Other things being equal, that is, assuming the use of the same machine and the same program, an increase in precision by a factor f requires f times as much memory, and f^2 times as much machine time. For example, a hypothetical computation of π to 100,000D using Genuys' program would require 167 hours on an IBM 704 system and more than 38,000 words of core memory. However, since the latter is not available, the program would require modification, and this would extend the running time. Further, since the probability of a machine error would be more than 100 times that during Genuys' computation, prudence would require still other program modifications, and, therefore, still more machine time.

5. A Million Decimals? Can π be computed to 1,000,000 decimals with the computers of today? From the remarks in the first section we see that the program which we have described would require times of the order of *months*. But since the memory of a 7090 is too small, by a factor of ten, a modified program, which writes and reads partial results, would take longer still. One would really want a computer 100 times as fast, 100 times as reliable, and with a memory 10 times as large. No such machine now exists.

There are, of course, many other formulas similar to (1), (2), and (5), and other programming devices are also possible, but it seems unlikely that any such modification can lead to more than a rather small improvement.

Are there *entirely different* procedures? This is, of course, possible. We cite the following: compute $1/\pi$ and then take its reciprocal. This sounds fantastic, but, in fact, it can be faster than the use of equation (2). One can compute $1/\pi$ by Ramanujan's formula [8]:

$$(6) \quad \frac{1}{\pi} = \frac{1}{4} \left(\frac{1123}{882} - \frac{22583}{882^2} \cdot \frac{1}{2} \cdot \frac{1 \cdot 3}{4^2} + \frac{44043}{882^3} \cdot \frac{1 \cdot 3}{2 \cdot 4} \cdot \frac{1 \cdot 3 \cdot 5 \cdot 7}{4^2 \cdot 8^2} - \dots \right).$$

The first factors here are given by $(-1)^k (1123 + 21460k)$. A binary value of $1/\pi$ equivalent to 100,000D, can be computed on a 7090 using equation (6) in 6 hours instead of the 8 hours required for the application of equation (2).^{*} To reciprocate this value of $1/\pi$ would take about 1 hour. Thus, we can reduce the time required by (2) by an hour. But unfortunately we lose our overlapping check, and, in any case, this small gain is quite inadequate for the present question.

One could hope for a theoretical approach to this question of optimization—a theory of the "depth" of numbers—but no such theory now exists. One can guess that e is not as "deep" as π ,[†] but try to prove it!

Such a theory would, of course, take years to develop. In the meantime—say, in 5 to 7 years—such a computer as we suggested above (100 times as fast, 100 times as reliable, and with 10 times the memory) will, no doubt, become a reality. At that time a computation of π to 1,000,000D will not be difficult.

^{*} We have computed $1/\pi$ by (6) to over 5000D in less than a minute.

[†] We have computed e on a 7090 to 100,353D by the obvious program. This takes 2.5 hours instead of the 8-hour run for π by (2).

Shanks (the 2nd) and Wrench: "A Million Decimals?" (1961)

By Daniel Shanks and John W. Wrench, Jr.

1. Introduction. The following comparison of the previous calculations of π performed on electronic computers shows the rapid increase in computational speeds which has taken place.

Author	Machine	Date	Precision	Time
Reitwiesner [1]	ENIAC	1949	2037D	70 hours
Nicholson & Jeanel [2]	NORC	1954	3089D	13 min.
Felton [3]	Pegasus	1958	10000D	33 hours
Genuys [4]	IBM 704	1958	10000D	100 min.
Unpublished [5]	IBM 704	1959	16167D	4.3 hours

All these computations, except Felton's, used Machin's formula:

$$(1) \quad \pi = 16 \tan^{-1} \frac{1}{5} - 4 \tan^{-1} \frac{1}{239}.$$

Other things being equal, that is, assuming the use of the same machine and the same program, an increase in precision by a factor f requires f times as much memory, and f^2 times as much machine time. For example, a hypothetical computation of π to 100,000D using Genuys' program would require 167 hours on an IBM 704 system and more than 38,000 words of core memory. However, since the latter is not available, the program would require modification, and this would extend the running time. Further, since the probability of a machine error would be more than 100 times that during Genuys' computation, prudence would require still other program modifications, and, therefore, still more machine time.

There are, of course, many other formulas similar to (1), and programming devices are also possible, but it seems unlikely that a similar improvement can lead to more than a rather small improvement.

Are there *entirely different* procedures? This is, of course, following: compute $1/\pi$ and then take its reciprocal. This is in fact, it can be faster than the use of equation (2). One of Ramanujan's formula [8]:

$$(6) \quad \frac{1}{\pi} = \frac{1}{4} \left(\frac{1123}{882} - \frac{22583}{882^3} \frac{1}{2} \cdot \frac{1 \cdot 3}{4^2} + \frac{44043}{882^5} \frac{1 \cdot 3}{2 \cdot 4} \cdot \frac{1 \cdot 3 \cdot 5}{4^3} \right).$$

The first factors here are given by $(-1)^k (1123 + 21460k)$. Equivalent to 100,000D, can be computed on a 7090 using equation (6) instead of the 8 hours required for the application of equation (1). This value of $1/\pi$ would take about 1 hour. Thus, we can recalculate π by (2) by an hour. But unfortunately we lose our overlapping case, this small gain is quite inadequate for the present quest.

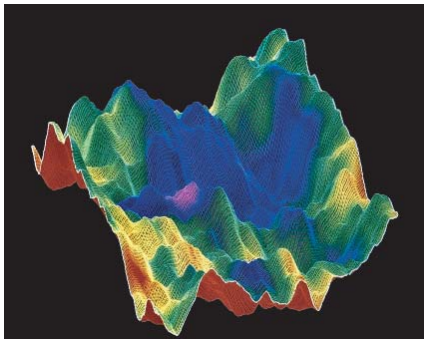
One could hope for a theoretical approach to this question: a theory of the "depth" of numbers—but no such theory now exists that ϵ is not as "deep" as π ,† but try to prove it!

Such a theory would, of course, take years to develop. It might take 5 to 7 years—such a computer as we suggested above (1) is 5 to 7 times as reliable, and with 10 times the memory) will, no doubt, be available. At that time a computation of π to 1,000,000D will not be out of the question.


* We have computed $1/\pi$ by (6) to over 5000D in less than a minute.

† We have computed ϵ on a 7090 to 100,265D by the obvious method in 8 hours instead of the 8-hour run for π by (2).

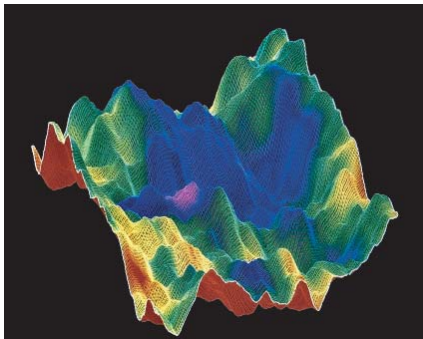
The First Million Digits of π



A *random walk* on π (courtesy David and Gregory Chudnovsky)

- See Richard Preston's: "The Mountains of Pi", *New Yorker*, March 2, 1992 (AAAS-Westinghouse Award for Science Journalism);
- A marvellous "Chasing the Unicorn" and 2005 NOVA program. 

The First Million Digits of π



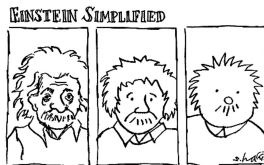
A *random walk* on π (courtesy David and Gregory Chudnovsky)

- See Richard Preston's: "[The Mountains of Pi](#)", *New Yorker*, March 2, 1992 (AAAS-Westinghouse Award for Science Journalism);
- A marvellous "[Chasing the Unicorn](#)" and 2005 NOVA program.

Reduced Complexity Methods

These series are much faster than classical ones, *but* the number of terms needed *still* increases linearly with the number of digits.

Twice as many digits correct requires twice as many terms of the series.



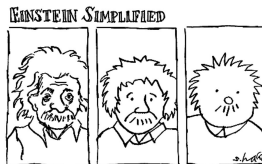
1976. Richard Brent of **ANU-CARMA** and Eugene Salamin independently found a reduced complexity algorithm for π .

- It takes $O(\log N)$ operations for N digits.
- Uses arithmetic-geometric mean iteration (AGM) and other elliptic integral ideas due to Gauss and Legendre circa 1800.
 - Gauss — and others — missed connection to *computing* π .

Reduced Complexity Methods

These series are much faster than classical ones, *but* the number of terms needed *still* increases linearly with the number of digits.

Twice as many digits correct requires twice as many terms of the series.



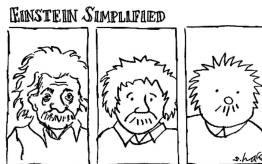
1976. Richard Brent of ANU-CARMA and Eugene Salamin independently found a reduced complexity algorithm for π .

- It takes $O(\log N)$ operations for N digits.
- Uses arithmetic-geometric mean iteration (AGM) and other elliptic integral ideas due to Gauss and Legendre circa 1800.
 - Gauss — and others — missed connection to *computing* π .

Reduced Complexity Methods

These series are much faster than classical ones, *but* the number of terms needed *still* increases linearly with the number of digits.

Twice as many digits correct requires twice as many terms of the series.



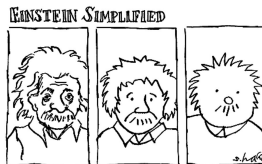
1976. Richard Brent of **ANU-CARMA** and Eugene Salamin independently found a reduced complexity algorithm for π .

- It takes $O(\log N)$ operations for N digits.
- Uses arithmetic-geometric mean iteration (AGM) and other elliptic integral ideas due to Gauss and Legendre circa 1800.
 - Gauss — and others — missed connection to *computing* π .

Reduced Complexity Methods

These series are much faster than classical ones, *but* the number of terms needed *still* increases linearly with the number of digits.

Twice as many digits correct requires twice as many terms of the series.



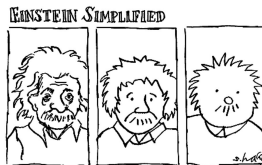
1976. Richard Brent of **ANU-CARMA** and Eugene Salamin independently found a reduced complexity algorithm for π .

- It takes $O(\log N)$ operations for N digits.
- Uses arithmetic-geometric mean iteration (AGM) and other elliptic integral ideas due to Gauss and Legendre circa **1800**.
 - Gauss — and others — missed connection to *computing* π .

Reduced Complexity Methods

These series are much faster than classical ones, *but* the number of terms needed *still* increases linearly with the number of digits.

Twice as many digits correct requires twice as many terms of the series.



1976. Richard Brent of **ANU-CARMA** and Eugene Salamin independently found a reduced complexity algorithm for π .

- It takes $O(\log N)$ operations for N digits.
- Uses arithmetic-geometric mean iteration (AGM) and other elliptic integral ideas due to Gauss and Legendre circa **1800**.
- Gauss — and others — missed connection to *computing* π .

A Reduced Complexity Algorithm

Algorithm (Brent-Salamin AGM iteration)

Set $a_0 = 1, b_0 = 1/\sqrt{2}$ and $s_0 = 1/2$. Calculate

$$\begin{aligned}
 a_k &= \frac{a_{k-1} + b_{k-1}}{2} & (A) & & b_k &= \sqrt{a_{k-1}b_{k-1}} & (G) \\
 c_k &= a_k^2 - b_k^2, & & & s_k &= s_{k-1} - 2^k c_k \\
 \text{and compute } p_k &= \frac{2a_k^2}{s_k}. & & & & & (15)
 \end{aligned}$$

Then p_k converges quadratically to π .

- Each step **doubles** the correct digits — successive steps produce 1, 4, 9, 20, 42, 85, 173, 347 and 697 digits of π .
 - 25 steps compute π to **45 million** digits. But, steps must be performed to the desired precision.

A Reduced Complexity Algorithm

Algorithm (Brent-Salamin AGM iteration)

Set $a_0 = 1, b_0 = 1/\sqrt{2}$ and $s_0 = 1/2$. Calculate

$$\begin{aligned}
 a_k &= \frac{a_{k-1} + b_{k-1}}{2} & (A) & & b_k &= \sqrt{a_{k-1}b_{k-1}} & (G) \\
 c_k &= a_k^2 - b_k^2, & & & s_k &= s_{k-1} - 2^k c_k \\
 \text{and compute } p_k &= \frac{2a_k^2}{s_k}. & & & & & (15)
 \end{aligned}$$

Then p_k converges quadratically to π .

- Each step **doubles** the correct digits — successive steps produce 1, 4, 9, 20, 42, 85, 173, 347 and 697 digits of π .
 - 25 steps compute π to **45 million** digits. But, steps must be performed to the desired precision.

A Reduced Complexity Algorithm

Algorithm (Brent-Salamin AGM iteration)

Set $a_0 = 1, b_0 = 1/\sqrt{2}$ and $s_0 = 1/2$. Calculate

$$\begin{aligned}
 a_k &= \frac{a_{k-1} + b_{k-1}}{2} & (A) & & b_k &= \sqrt{a_{k-1}b_{k-1}} & (G) \\
 c_k &= a_k^2 - b_k^2, & & & s_k &= s_{k-1} - 2^k c_k \\
 & \text{and compute } p_k &= \frac{2a_k^2}{s_k}. & & & & (15)
 \end{aligned}$$

Then p_k converges quadratically to π .

- Each step **doubles** the correct digits — successive steps produce 1, 4, 9, 20, 42, 85, 173, 347 and 697 digits of π .
 - 25 steps compute π to **45 million** digits. But, steps must be performed to the desired precision.

Four Famous Pi Guys: Salamin, Kanada, Bailey and Gosper in 1987

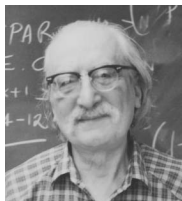
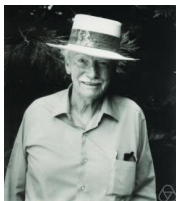


- To appear in [Donald Knuth's](#) book of mathematics pictures.

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age**
- 112. Computing Individual Digits of π

- Ramanujan-type Series
- The ENIACalculator
- Reduced Complexity Algorithms**
- Modern Calculation Records
- A Few Trillion Digits of Pi

And Some Others: Niven, Shanks (1917-96), Brent, Zudilin (☺)



The Borwein Brothers

1985. Peter and I discovered algebraic algorithms of all orders:

Algorithm (Cubic Algorithm)

Set $a_0 = 1/3$ and $s_0 = (\sqrt{3} - 1)/2$. Iterate

$$r_{k+1} = \frac{3}{1 + 2(1 - s_k^3)^{1/3}}, \quad s_{k+1} = \frac{r_{k+1} - 1}{2}$$

and $a_{k+1} = r_{k+1}^2 a_k - 3^k (r_{k+1}^2 - 1)$.

Then $1/a_k$ converges cubically to π .

- The number of digits correct more than triples with each step.
- There are like algorithms of all orders: quintic, septic, nonic,

...

The Borwein Brothers

1985. Peter and I discovered algebraic algorithms of all orders:

Algorithm (Cubic Algorithm)

Set $a_0 = 1/3$ and $s_0 = (\sqrt{3} - 1)/2$. Iterate

$$r_{k+1} = \frac{3}{1 + 2(1 - s_k^3)^{1/3}}, \quad s_{k+1} = \frac{r_{k+1} - 1}{2}$$

and $a_{k+1} = r_{k+1}^2 a_k - 3^k (r_{k+1}^2 - 1)$.

Then $1/a_k$ converges cubically to π .

- The number of digits correct **more than triples** with each step.
- There are like algorithms of all orders: quintic, septic, nonic,

...

The Borwein Brothers

1985. Peter and I discovered algebraic algorithms of all orders:

Algorithm (Cubic Algorithm)

Set $a_0 = 1/3$ and $s_0 = (\sqrt{3} - 1)/2$. Iterate

$$r_{k+1} = \frac{3}{1 + 2(1 - s_k^3)^{1/3}}, \quad s_{k+1} = \frac{r_{k+1} - 1}{2}$$

and $a_{k+1} = r_{k+1}^2 a_k - 3^k (r_{k+1}^2 - 1)$.

Then $1/a_k$ converges cubically to π .

- The number of digits correct **more than triples** with each step.
- There are like algorithms of all orders: **quintic, septic, nonic,**
...

A Fourth Order Algorithm

Algorithm (Quartic Algorithm)

Set $a_0 = 6 - 4\sqrt{2}$ and $y_0 = \sqrt{2} - 1$. Iterate

$$y_{k+1} = \frac{1 - (1 - y_k^4)^{1/4}}{1 + (1 - y_k^4)^{1/4}} \quad \text{and}$$

$$a_{k+1} = a_k(1 + y_{k+1})^4 - 2^{2k+3}y_{k+1}(1 + y_{k+1} + y_{k+1}^2).$$

Then $1/a_k$ converges quartically to π

- Using $4 \times$ 'plus' $1 \div$ 'plus' $2 \cdot 1/\sqrt{\cdot} = 19$ full precision \times per step. So 20 steps costs out at around 400 full precision multiplications.

(This assumes intermediate storage. Additions are cheap)

A Fourth Order Algorithm

Algorithm (Quartic Algorithm)

Set $a_0 = 6 - 4\sqrt{2}$ and $y_0 = \sqrt{2} - 1$. Iterate

$$y_{k+1} = \frac{1 - (1 - y_k^4)^{1/4}}{1 + (1 - y_k^4)^{1/4}} \quad \text{and}$$

$$a_{k+1} = a_k(1 + y_{k+1})^4 - 2^{2k+3}y_{k+1}(1 + y_{k+1} + y_{k+1}^2).$$

Then $1/a_k$ converges quartically to π

- Using $4 \times$ 'plus' $1 \div$ 'plus' $2 \cdot$ $1/\sqrt{\cdot} = 19$ full precision \times per step. So 20 steps costs out at around 400 full precision multiplications.

(This assumes intermediate storage. Additions are cheap)

A Fourth Order Algorithm

Algorithm (Quartic Algorithm)

Set $a_0 = 6 - 4\sqrt{2}$ and $y_0 = \sqrt{2} - 1$. Iterate

$$y_{k+1} = \frac{1 - (1 - y_k^4)^{1/4}}{1 + (1 - y_k^4)^{1/4}} \quad \text{and}$$

$$a_{k+1} = a_k(1 + y_{k+1})^4 - 2^{2k+3}y_{k+1}(1 + y_{k+1} + y_{k+1}^2).$$

Then $1/a_k$ converges quartically to π

- Using $4 \times$ 'plus' $1 \div$ 'plus' $2 \cdot 1/\sqrt{\cdot} = 19$ full precision \times per step. So **20 steps** costs out at around **400 full precision multiplications**.

(This assumes intermediate storage. Additions are cheap)

Modern Calculation Records: and IBM Blue Gene/L at Argonne

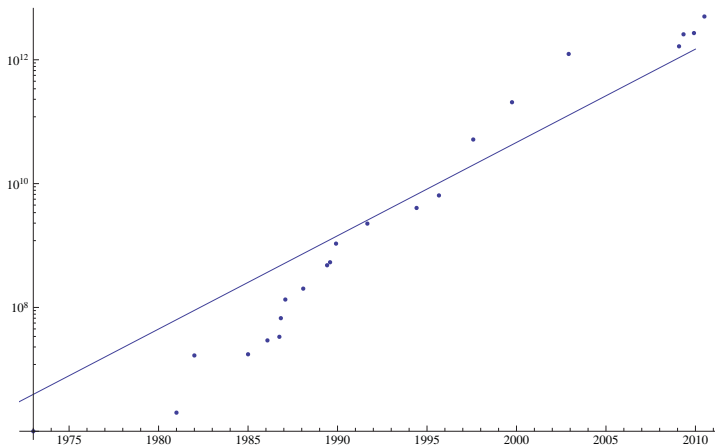
IBM

Name	Year	Correct Digits
Miyoshi and Kanada	1981	2,000,036
Kanada-Yoshino-Tamura	1982	16,777,206
Gosper	1985	17,526,200
Bailey	Jan. 1986	29,360,111
Kanada and Tamura	Sep. 1986	33,554,414
Kanada and Tamura	Oct. 1986	67,108,839
Kanada et. al	Jan. 1987	134,217,700
Kanada and Tamura	Jan. 1988	201,326,551
Chudnovskys	May 1989	480,000,000
Kanada and Tamura	Jul. 1989	536,870,898
Kanada and Tamura	Nov. 1989	1,073,741,799
Chudnovskys	Aug. 1991	2,260,000,000
Chudnovskys	May 1994	4,044,000,000
Kanada and Takahashi	Oct. 1995	6,442,450,938
Kanada and Takahashi	Jul. 1997	51,539,600,000
Kanada and Takahashi	Sep. 1999	206,158,430,000
Kanada-Ushiro-Kuroda	Dec. 2002	1,241,100,000,000
Takahashi	Jan. 2009	1,649,000,000,000
Takahashi	April. 2009	2,576,980,377,524
Bellard	Dec. 2009	2,699,999,990,000
Kondo and Yee	Aug. 2010	5,000,000,000,000
Kondo and Yee	Oct. 2011	10,000,000,000,000



CARMA

Moore's Law Marches On



Computation of π since 1975 plotted vs. Moore's law predicted increase

CARMA

An Amazing Algebraic Approximation to π

The **transcendental number** π and the **algebraic number** $1/a_{20}$ actually agree for more than **1.5 trillion decimal places**.

- π and $1/a_{21}$ agree for more than **six trillion decimal places**.



1984. I found these on a 16K upgrade of an 8K double-precision TRS80-100 Radio Shack portable.

- 1986. A 29 million digit calculation at NASA Ames — just after the shuttle disaster — uncovered CRAY hardware and software faults.
 - Took 6 months to convince Seymour Cray; then ran on every CRAY before it left the factory.
 - This iteration still gives me goose bumps. Especially when written out in full ...

An Amazing Algebraic Approximation to π

The **transcendental number** π and the **algebraic number** $1/a_{20}$ actually agree for more than **1.5 trillion decimal places**.

- π and $1/a_{21}$ agree for more than **six trillion decimal places**.



1984. I found these on a **16K** upgrade of an 8K double-precision **TRS80-100 Radio Shack** portable.

- **1986.** A **29 million** digit calculation at **NASA Ames** — just after the **shuttle disaster** — uncovered **CRAY** hardware and software faults.
 - Took 6 months to convince **Seymour Cray**; then ran on every **CRAY** before it left the factory.
 - **This iteration still gives me goose bumps.** Especially when written out in full ...

An Amazing Algebraic Approximation to π

The **transcendental number** π and the **algebraic number** $1/a_{20}$ actually agree for more than **1.5 trillion decimal places**.

- π and $1/a_{21}$ agree for more than **six trillion decimal places**.



1984. I found these on a **16K** upgrade of an 8K double-precision **TRS80-100 Radio Shack** portable.

- **1986.** A **29 million** digit calculation at **NASA Ames** — just after the **shuttle disaster** — uncovered **CRAY** hardware and software faults.
 - Took 6 months to convince **Seymour Cray**; then ran on every **CRAY** before it left the factory.
 - This iteration still gives me goose bumps. Especially when written out in full ...

An Amazing Algebraic Approximation to π

The **transcendental number** π and the **algebraic number** $1/a_{20}$ actually agree for more than **1.5 trillion decimal places**.

- π and $1/a_{21}$ agree for more than **six trillion decimal places**.



1984. I found these on a **16K** upgrade of an 8K double-precision **TRS80-100 Radio Shack** portable.

- **1986.** A **29 million** digit calculation at **NASA Ames** — just after the **shuttle disaster** — uncovered **CRAY** hardware and software faults.
 - Took 6 months to convince **Seymour Cray**; then ran on every **CRAY** before it left the factory.
 - This iteration still gives me goose bumps. Especially when written out in full ...

An Amazing Algebraic Approximation to π

The **transcendental number** π and the **algebraic number** $1/a_{20}$ actually agree for more than **1.5 trillion decimal places**.

- π and $1/a_{21}$ agree for more than **six trillion decimal places**.



1984. I found these on a **16K** upgrade of an 8K double-precision **TRS80-100 Radio Shack** portable.

- **1986.** A **29 million** digit calculation at **NASA Ames** — just after the **shuttle disaster** — uncovered **CRAY** hardware and software faults.
 - Took 6 months to convince **Seymour Cray**; then ran on every **CRAY** before it left the factory.
 - **This iteration still gives me goose bumps**. Especially when written out in full ...

$$y_1 = \frac{1 - \sqrt[4]{1 - y_0^4}}{1 + \sqrt[4]{1 - y_0^4}}, a_1 = a_0 (1 + y_1)^4 - 2^3 y_1 (1 + y_1 + y_1^2)$$

$$y_2 = \frac{1 - \sqrt[4]{1 - y_1^4}}{1 + \sqrt[4]{1 - y_1^4}}, a_2 = a_1 (1 + y_2)^4 - 2^5 y_2 (1 + y_2 + y_2^2)$$

$$y_3 = \frac{1 - \sqrt[4]{1 - y_2^4}}{1 + \sqrt[4]{1 - y_2^4}}, a_3 = a_2 (1 + y_3)^4 - 2^7 y_3 (1 + y_3 + y_3^2)$$

$$y_4 = \frac{1 - \sqrt[4]{1 - y_3^4}}{1 + \sqrt[4]{1 - y_3^4}}, a_4 = a_3 (1 + y_4)^4 - 2^9 y_4 (1 + y_4 + y_4^2)$$

$$y_5 = \frac{1 - \sqrt[4]{1 - y_4^4}}{1 + \sqrt[4]{1 - y_4^4}}, a_5 = a_4 (1 + y_5)^4 - 2^{11} y_5 (1 + y_5 + y_5^2)$$

$$y_6 = \frac{1 - \sqrt[4]{1 - y_5^4}}{1 + \sqrt[4]{1 - y_5^4}}, a_6 = a_5 (1 + y_6)^4 - 2^{13} y_6 (1 + y_6 + y_6^2)$$

$$y_7 = \frac{1 - \sqrt[4]{1 - y_6^4}}{1 + \sqrt[4]{1 - y_6^4}}, a_7 = a_6 (1 + y_7)^4 - 2^{15} y_7 (1 + y_7 + y_7^2)$$

$$y_8 = \frac{1 - \sqrt[4]{1 - y_7^4}}{1 + \sqrt[4]{1 - y_7^4}}, a_8 = a_7 (1 + y_8)^4 - 2^{17} y_8 (1 + y_8 + y_8^2)$$

$$y_9 = \frac{1 - \sqrt[4]{1 - y_8^4}}{1 + \sqrt[4]{1 - y_8^4}}, a_9 = a_8 (1 + y_9)^4 - 2^{19} y_9 (1 + y_9 + y_9^2)$$

$$y_{10} = \frac{1 - \sqrt[4]{1 - y_9^4}}{1 + \sqrt[4]{1 - y_9^4}}, a_{10} = a_9 (1 + y_{10})^4 - 2^{21} y_{10} (1 + y_{10} + y_{10}^2)$$

$$y_1 = \frac{1 - \sqrt[4]{1 - y_0^4}}{1 + \sqrt[4]{1 - y_0^4}}, a_1 = a_0 (1 + y_1)^4 - 2^3 y_1 (1 + y_1 + y_1^2)$$

$$y_2 = \frac{1 - \sqrt[4]{1 - y_1^4}}{1 + \sqrt[4]{1 - y_1^4}}, a_2 = a_1 (1 + y_2)^4 - 2^5 y_2 (1 + y_2 + y_2^2)$$

$$y_3 = \frac{1 - \sqrt[4]{1 - y_2^4}}{1 + \sqrt[4]{1 - y_2^4}}, a_3 = a_2 (1 + y_3)^4 - 2^7 y_3 (1 + y_3 + y_3^2)$$

$$y_4 = \frac{1 - \sqrt[4]{1 - y_3^4}}{1 + \sqrt[4]{1 - y_3^4}}, a_4 = a_3 (1 + y_4)^4 - 2^9 y_4 (1 + y_4 + y_4^2)$$

$$y_5 = \frac{1 - \sqrt[4]{1 - y_4^4}}{1 + \sqrt[4]{1 - y_4^4}}, a_5 = a_4 (1 + y_5)^4 - 2^{11} y_5 (1 + y_5 + y_5^2)$$

$$y_6 = \frac{1 - \sqrt[4]{1 - y_5^4}}{1 + \sqrt[4]{1 - y_5^4}}, a_6 = a_5 (1 + y_6)^4 - 2^{13} y_6 (1 + y_6 + y_6^2)$$

$$y_7 = \frac{1 - \sqrt[4]{1 - y_6^4}}{1 + \sqrt[4]{1 - y_6^4}}, a_7 = a_6 (1 + y_7)^4 - 2^{15} y_7 (1 + y_7 + y_7^2)$$

$$y_8 = \frac{1 - \sqrt[4]{1 - y_7^4}}{1 + \sqrt[4]{1 - y_7^4}}, a_8 = a_7 (1 + y_8)^4 - 2^{17} y_8 (1 + y_8 + y_8^2)$$

$$y_9 = \frac{1 - \sqrt[4]{1 - y_8^4}}{1 + \sqrt[4]{1 - y_8^4}}, a_9 = a_8 (1 + y_9)^4 - 2^{19} y_9 (1 + y_9 + y_9^2)$$

$$y_{10} = \frac{1 - \sqrt[4]{1 - y_9^4}}{1 + \sqrt[4]{1 - y_9^4}}, a_{10} = a_9 (1 + y_{10})^4 - 2^{21} y_{10} (1 + y_{10} + y_{10}^2)$$

$$y_{11} = \frac{1 - \sqrt[4]{1 - y_{10}^4}}{1 + \sqrt[4]{1 - y_{10}^4}}, a_{11} = a_{10} (1 + y_{11})^4 - 2^{23} y_{11} (1 + y_{11} + y_{11}^2)$$

$$y_{12} = \frac{1 - \sqrt[4]{1 - y_{11}^4}}{1 + \sqrt[4]{1 - y_{11}^4}}, a_{12} = a_{11} (1 + y_{12})^4 - 2^{25} y_{12} (1 + y_{12} + y_{12}^2)$$

$$y_{13} = \frac{1 - \sqrt[4]{1 - y_{12}^4}}{1 + \sqrt[4]{1 - y_{12}^4}}, a_{13} = a_{12} (1 + y_{13})^4 - 2^{27} y_{13} (1 + y_{13} + y_{13}^2)$$

$$y_{14} = \frac{1 - \sqrt[4]{1 - y_{13}^4}}{1 + \sqrt[4]{1 - y_{13}^4}}, a_{14} = a_{13} (1 + y_{14})^4 - 2^{29} y_{14} (1 + y_{14} + y_{14}^2)$$

$$y_{15} = \frac{1 - \sqrt[4]{1 - y_{14}^4}}{1 + \sqrt[4]{1 - y_{14}^4}}, a_{15} = a_{14} (1 + y_{15})^4 - 2^{31} y_{15} (1 + y_{15} + y_{15}^2)$$

$$y_{16} = \frac{1 - \sqrt[4]{1 - y_{15}^4}}{1 + \sqrt[4]{1 - y_{15}^4}}, a_{16} = a_{15} (1 + y_{16})^4 - 2^{33} y_{16} (1 + y_{16} + y_{16}^2)$$

$$y_{17} = \frac{1 - \sqrt[4]{1 - y_{16}^4}}{1 + \sqrt[4]{1 - y_{16}^4}}, a_{17} = a_{16} (1 + y_{17})^4 - 2^{35} y_{17} (1 + y_{17} + y_{17}^2)$$

$$y_{18} = \frac{1 - \sqrt[4]{1 - y_{17}^4}}{1 + \sqrt[4]{1 - y_{17}^4}}, a_{18} = a_{17} (1 + y_{18})^4 - 2^{37} y_{18} (1 + y_{18} + y_{18}^2)$$

$$y_{19} = \frac{1 - \sqrt[4]{1 - y_{18}^4}}{1 + \sqrt[4]{1 - y_{18}^4}}, a_{19} = a_{18} (1 + y_{19})^4 - 2^{39} y_{19} (1 + y_{19} + y_{19}^2)$$

$$y_{20} = \frac{1 - \sqrt[4]{1 - y_{19}^4}}{1 + \sqrt[4]{1 - y_{19}^4}}, a_{20} = a_{19} (1 + y_{20})^4 - 2^{41} y_{20} (1 + y_{20} + y_{20}^2).$$

$$y_{11} = \frac{1 - \sqrt[4]{1 - y_{10}^4}}{1 + \sqrt[4]{1 - y_{10}^4}}, a_{11} = a_{10} (1 + y_{11})^4 - 2^{23} y_{11} (1 + y_{11} + y_{11}^2)$$

$$y_{12} = \frac{1 - \sqrt[4]{1 - y_{11}^4}}{1 + \sqrt[4]{1 - y_{11}^4}}, a_{12} = a_{11} (1 + y_{12})^4 - 2^{25} y_{12} (1 + y_{12} + y_{12}^2)$$

$$y_{13} = \frac{1 - \sqrt[4]{1 - y_{12}^4}}{1 + \sqrt[4]{1 - y_{12}^4}}, a_{13} = a_{12} (1 + y_{13})^4 - 2^{27} y_{13} (1 + y_{13} + y_{13}^2)$$

$$y_{14} = \frac{1 - \sqrt[4]{1 - y_{13}^4}}{1 + \sqrt[4]{1 - y_{13}^4}}, a_{14} = a_{13} (1 + y_{14})^4 - 2^{29} y_{14} (1 + y_{14} + y_{14}^2)$$

$$y_{15} = \frac{1 - \sqrt[4]{1 - y_{14}^4}}{1 + \sqrt[4]{1 - y_{14}^4}}, a_{15} = a_{14} (1 + y_{15})^4 - 2^{31} y_{15} (1 + y_{15} + y_{15}^2)$$

$$y_{16} = \frac{1 - \sqrt[4]{1 - y_{15}^4}}{1 + \sqrt[4]{1 - y_{15}^4}}, a_{16} = a_{15} (1 + y_{16})^4 - 2^{33} y_{16} (1 + y_{16} + y_{16}^2)$$

$$y_{17} = \frac{1 - \sqrt[4]{1 - y_{16}^4}}{1 + \sqrt[4]{1 - y_{16}^4}}, a_{17} = a_{16} (1 + y_{17})^4 - 2^{35} y_{17} (1 + y_{17} + y_{17}^2)$$

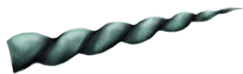
$$y_{18} = \frac{1 - \sqrt[4]{1 - y_{17}^4}}{1 + \sqrt[4]{1 - y_{17}^4}}, a_{18} = a_{17} (1 + y_{18})^4 - 2^{37} y_{18} (1 + y_{18} + y_{18}^2)$$

$$y_{19} = \frac{1 - \sqrt[4]{1 - y_{18}^4}}{1 + \sqrt[4]{1 - y_{18}^4}}, a_{19} = a_{18} (1 + y_{19})^4 - 2^{39} y_{19} (1 + y_{19} + y_{19}^2)$$

$$y_{20} = \frac{1 - \sqrt[4]{1 - y_{19}^4}}{1 + \sqrt[4]{1 - y_{19}^4}}, a_{20} = a_{19} (1 + y_{20})^4 - 2^{41} y_{20} (1 + y_{20} + y_{20}^2).$$

“A Billion Digits is Impossible”

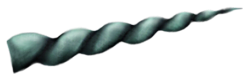
- Since **1988** used, with Salamin-Brent, by Kanada's Tokyo team. Including: π to **200 billion** decimal digits in **1999** ... and records in **2009**.



- **1963**. Dan Shanks told Phil Davis he was sure a billionth digit computation was forever impossible. We 'wimps' told *LA Times* 10^{10^2} impossible. This led to an editorial on unicorns.
- In **1997** the *first occurrence of the sequence 0123456789* was found (late) in the decimal expansion of π starting at the **17,387,594,880**-th digit after the decimal point.
 - In consequence the status of several famous **intuitionistic examples** due to Brouwer and Heyting has changed.

“A Billion Digits is Impossible”

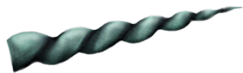
- Since **1988** used, with Salamin-Brent, by Kanada's Tokyo team. Including: π to **200 billion** decimal digits in **1999** ... and records in **2009**.



- **1963**. Dan Shanks told Phil Davis he was sure a **billionth digit computation** was **forever impossible**. We 'wimps' told *LA Times* 10^{10^2} impossible. This led to an editorial on unicorns.
- In **1997** the *first occurrence of the sequence 0123456789* was found (late) in the decimal expansion of π starting at the **17,387,594,880**-th digit after the decimal point.
 - In consequence the status of several famous **intuitionistic examples** due to Brouwer and Heyting has changed.

“A Billion Digits is Impossible”

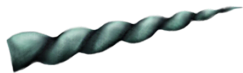
- Since **1988** used, with Salamin-Brent, by Kanada's Tokyo team. Including: π to **200 billion** decimal digits in **1999** ... and records in **2009**.



- **1963**. Dan Shanks told Phil Davis he was sure a **billionth digit computation** was **forever impossible**. We ‘wimps’ told *LA Times* 10^{10^2} **impossible**. This led to an editorial on **unicorns**.
- In **1997** the *first occurrence of the sequence 0123456789* was found (late) in the decimal expansion of π starting at the **17,387,594,880**-th digit after the decimal point.
 - In consequence the status of several famous **intuitionistic examples** due to Brouwer and Heyting has changed.

“A Billion Digits is Impossible”

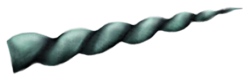
- Since **1988** used, with Salamin-Brent, by Kanada's Tokyo team. Including: π to **200 billion** decimal digits in **1999** ... and records in **2009**.



- **1963**. Dan Shanks told Phil Davis he was sure a **billionth digit computation** was **forever impossible**. We ‘wimps’ told *LA Times* 10^{10^2} **impossible**. This led to an editorial on **unicorns**.
- In **1997** the *first occurrence of the sequence 0123456789* was found (late) in the decimal expansion of π starting at the **17,387,594,880**-th digit after the decimal point.
 - In consequence the status of several famous **intuitionistic examples** due to Brouwer and Heyting has changed.

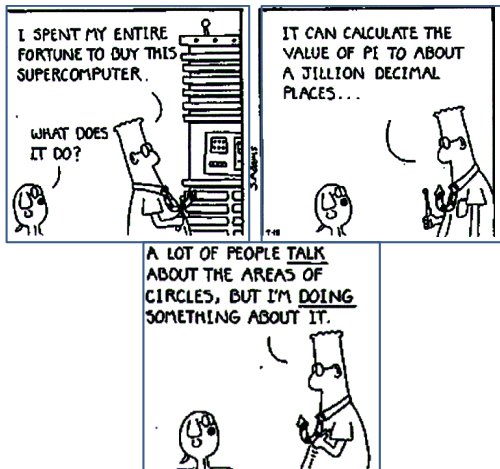
“A Billion Digits is Impossible”

- Since **1988** used, with Salamin-Brent, by Kanada's Tokyo team. Including: π to **200 billion** decimal digits in **1999** ... and records in **2009**.



- **1963**. Dan Shanks told Phil Davis he was sure a **billionth digit computation** was **forever impossible**. We ‘wimps’ told *LA Times* 10^{10^2} **impossible**. This led to an editorial on **unicorns**.
- In **1997** the *first occurrence of the sequence 0123456789* was found (**late**) in the decimal expansion of π starting at the **17, 387, 594, 880**-th digit after the decimal point.
 - In consequence the status of several famous **intuitionistic examples** due to Brouwer and Heyting has changed.

Billions and Billions



Star Trek



Kirk asks:

"Aren't there some mathematical problems that simply can't be solved?"

And Spock 'fries the brains' of a rogue computer by telling it:

"Compute to the last digit the value of ... Pi."

Star Trek



Kirk asks:

"Aren't there some mathematical problems that simply can't be solved?"

And Spock 'fries the brains' of a rogue computer by telling it:

"Compute to the last digit the value of ... Pi."

Pi the Song: from the album *Aerial*

2005 Influential Singer-songwriter *Kate Bush* sings "Pi" on *Aerial*.

Sweet and gentle and sensitive man
With an obsessive nature and deep fascination
for numbers
And a complete infatuation
with the calculation of Pi
Chorus: Oh he love, he love, he love
He does love his numbers
And they run, they run, they run him
In a great big circle
In a circle of infinity

"a sentimental ode to a mathematician, audacious in both subject matter and treatment. The chorus is the number sung to many, many decimal places." [150 – wrong after 50] —
Observer Review

Back to the Future

2002. Kanada computed π to over **1.24 trillion decimal digits**. His team first computed π in **hex** (base 16) to **1,030,700,000,000** places, using **good old Machin type relations**:

$$\begin{aligned} \pi &= 48 \tan^{-1} \frac{1}{49} + 128 \tan^{-1} \frac{1}{57} - 20 \tan^{-1} \frac{1}{239} \\ &+ 48 \tan^{-1} \frac{1}{110443} \quad (\text{Takano, pop-song writer 1982}) \end{aligned}$$

$$\begin{aligned} \pi &= 176 \tan^{-1} \frac{1}{57} + 28 \tan^{-1} \frac{1}{239} - 48 \tan^{-1} \frac{1}{682} \\ &+ 96 \tan^{-1} \frac{1}{12943} \quad (\text{Störmer, mathematician, 1896}) \end{aligned}$$

- The computations agreed and were converted to decimal.

Back to the Future

2002. Kanada computed π to over **1.24 trillion decimal digits**. His team first computed π in **hex** (base 16) to **1,030,700,000,000** places, using **good old Machin type relations**:

$$\begin{aligned} \pi &= 48 \tan^{-1} \frac{1}{49} + 128 \tan^{-1} \frac{1}{57} - 20 \tan^{-1} \frac{1}{239} \\ &+ 48 \tan^{-1} \frac{1}{110443} \quad (\text{Takano, pop-song writer } \mathbf{1982}) \end{aligned}$$

$$\begin{aligned} \pi &= 176 \tan^{-1} \frac{1}{57} + 28 \tan^{-1} \frac{1}{239} - 48 \tan^{-1} \frac{1}{682} \\ &+ 96 \tan^{-1} \frac{1}{12943} \quad (\text{Störmer, mathematician, } \mathbf{1896}) \end{aligned}$$

- The computations agreed and were converted to decimal.

Yasumasa Kanada

3.141592653589793238462643383279502884197169399375105820974944592307816406286208998628034825342117068



11.00100100001111110110101010001000100001011010001100001000110100110001001100011001100010100010111000

- The decimal expansion was checked by converting it back to hex.
 - Base conversion require pretty massive computation.
- **Six times** as many digits as before: hex and decimal ran **600** hrs on same 64-node **Hitachi** — at roughly **1 Tflop/sec** (2002).
- **2002** hex-pi computation record broken 3 times in **2009** — quite spectacularly. We will see that:

Advances in π -computation during the past decade have all involved sophisticated improvements in computational techniques and environments.

The mathematics has not really changed.

Yasumasa Kanada

3.141592653589793238462643383279502884197169399375105820974944592307816406286208998628034825342117068



11.00100100001111110110101010001000100001011010001100001000110100110001001100011001100010100010111000

- The decimal expansion was checked by converting it back to hex.
 - Base conversion require pretty massive computation.
- Six times as many digits as before: hex and decimal ran **600** hrs on same 64-node Hitachi — at roughly **1 Tflop/sec** (2002).
- **2002** hex-pi computation record broken 3 times in **2009** — quite spectacularly. We will see that:

Advances in π -computation during the past decade have all involved sophisticated improvements in computational techniques and environments.

The mathematics has not really changed.

Yasumasa Kanada

3.141592653589793238462643383279502884197169399375105820974944592307816406286208998628034825342117068



11.00100100001111110110101010001000100001011010001100001000110100110001001100011001100010100010111000

- The decimal expansion was checked by converting it back to hex.
 - Base conversion require pretty massive computation.
- Six times as many digits as before: hex and decimal ran 600 hrs on same 64-node Hitachi — at roughly 1 Tflop/sec (2002).
- 2002 hex-pi computation record broken 3 times in 2009 — quite spectacularly. We will see that:

Advances in π -computation during the past decade have all involved sophisticated improvements in computational techniques and environments.

The mathematics has not really changed.

Yasumasa Kanada

3.141592653589793238462643383279502884197169399375105820974944592307816406286208998628034825342117068



11.00100100001111110110101010001000100001011010001100001000110100110001001100011001100010100010111000

- The decimal expansion was checked by converting it back to hex.
 - Base conversion require pretty massive computation.
- **Six times** as many digits as before: hex and decimal ran **600** hrs on same 64-node Hitachi — at roughly **1 Tflop/sec** (2002).
- **2002** hex-pi computation record broken 3 times in **2009** — quite spectacularly. We will see that:

Advances in π -computation during the past decade have all involved sophisticated improvements in computational techniques and environments.

The mathematics has not really changed.

Yasumasa Kanada

3.141592653589793238462643383279502884197169399375105820974944592307816406286208998628034825342117068



11.00100100001111110110101010001000100001011010001100001000110100110001001100011001100010100010111000

- The decimal expansion was checked by converting it back to hex.
 - Base conversion require pretty massive computation.
- **Six times** as many digits as before: hex and decimal ran **600** hrs on same 64-node **Hitachi** — at roughly **1 Tflop/sec** (2002).
- **2002** hex-pi computation record broken 3 times in **2009** — quite spectacularly. We will see that:

Advances in π -computation during the past decade have all involved sophisticated improvements in computational techniques and environments.

The mathematics has not really changed.

Yasumasa Kanada

3.141592653589793238462643383279502884197169399375105820974944592307816406286208998628034825342117068



11.00100100001111110110101010001000100001011010001100001000110100110001001100011001100010100010111000

- The decimal expansion was checked by converting it back to hex.
 - Base conversion require pretty massive computation.
- **Six times** as many digits as before: hex and decimal ran **600** hrs on same 64-node **Hitachi** — at roughly **1 Tflop/sec** (2002).
- **2002** hex-pi computation record broken 3 times in **2009** — quite spectacularly. We will see that:

Advances in π -computation during the past decade have all involved sophisticated improvements in computational techniques and environments.

The mathematics has not really changed.

Yasumasa Kanada

3.141592653589793238462643383279502884197169399375105820974944592307816406286208998628034825342117068



11.00100100001111110110101010001000100001011010001100001000110100110001001100011001100010100010111000

- The decimal expansion was checked by converting it back to hex.
 - Base conversion require pretty massive computation.
- **Six times** as many digits as before: hex and decimal ran **600** hrs on same 64-node **Hitachi** — at roughly **1 Tflop/sec** (2002).
- **2002** hex-pi computation record broken 3 times in **2009** — quite spectacularly. We will see that:

Advances in π -computation during the past decade have all involved sophisticated improvements in computational techniques and environments.

The mathematics has not really changed.

Daisuke Takahashi

A **29.36 million** digit record by Bailey in **1986** had soared to **1.649 trillion** by Takahashi in **January 2009**.



- **1986**. **28 hrs** on 1 cpu of new **CRAY-2** at NASA Ames via quartic algorithm. Confirmed with our quadratic in 40 hrs.
- **2009**. On 1024 core **Appro Xtreme-X3** system, **1.649 trillion** digits via (BS) took **64 hrs 14 min** with 6732 GB memory. The quartic method took 73 hrs 28 min with 6348 GB. They differed only in last **139** places.
- **April 2009**. Takahashi produced **2,576,980,377,524** places.

Daisuke Takahashi

A **29.36 million** digit record by Bailey in **1986** had soared to **1.649 trillion** by Takahashi in **January 2009**.



- **1986. 28 hrs** on 1 cpu of new **CRAY-2** at NASA Ames via quartic algorithm. Confirmed with our quadratic in 40 hrs.
- **2009.** On 1024 core **Appro Xtreme-X3** system, **1.649 trillion** digits via (BS) took **64 hrs 14 min** with 6732 GB memory. The quartic method took 73 hrs 28 min with 6348 GB. They differed only in last **139** places.
- **April 2009.** Takahashi produced **2,576,980,377,524** places.

Daisuke Takahashi

A **29.36 million** digit record by Bailey in **1986** had soared to **1.649 trillion** by Takahashi in **January 2009**.



- **1986**. **28 hrs** on 1 cpu of new **CRAY-2** at NASA Ames via quartic algorithm. Confirmed with our quadratic in 40 hrs.
- **2009**. On 1024 core **Appro Xtreme-X3** system, **1.649 trillion** digits via (BS) took **64 hrs 14 min** with 6732 GB memory. The quartic method took 73 hrs 28 min with 6348 GB. They differed only in last **139** places.
- **April 2009**. Takahashi produced **2,576,980,377,524** places.

Daisuke Takahashi

A **29.36 million** digit record by Bailey in **1986** had soared to **1.649 trillion** by Takahashi in **January 2009**.



- **1986**. **28 hrs** on 1 cpu of new **CRAY-2** at NASA Ames via quartic algorithm. Confirmed with our quadratic in 40 hrs.
- **2009**. On 1024 core **Appro Xtreme-X3** system, **1.649 trillion** digits via (BS) took **64 hrs 14 min** with 6732 GB memory. The quartic method took 73 hrs 28 min with 6348 GB. **They differed only in last 139 places.**
- **April 2009**. Takahashi produced **2,576,980,377,524** places.

Daisuke Takahashi

A **29.36 million** digit record by Bailey in **1986** had soared to **1.649 trillion** by Takahashi in **January 2009**.



- **1986**. **28 hrs** on 1 cpu of new **CRAY-2** at NASA Ames via quartic algorithm. Confirmed with our quadratic in 40 hrs.
- **2009**. On 1024 core **Appro Xtreme-X3** system, **1.649 trillion** digits via (BS) took **64 hrs 14 min** with 6732 GB memory. The quartic method took 73 hrs 28 min with 6348 GB. **They differed only in last 139 places.**
- **April 2009**. Takahashi produced **2,576,980,377,524** places.

Fabrice Bellard: What Price Certainty?

Dec. 2009. Bellard computed **2.7 trillion decimal digits** of Pi.

- First in **hexadecimal** using the Chudnovsky series;
- He tried a complete verification computation, but **it failed**;
- He had used hexadecimal and so the first could be 'partially' checked using his **BBP series** (17) below.

This took **131 days** but he only used a **single 4-core workstation** with a lot of storage and even more human intelligence!

- For full details of this feat and of Takahashi's most recent computation one can look at **Wikipedia**
[/wiki/Chronology_of_computation_of_pi](https://en.wikipedia.org/wiki/Chronology_of_computation_of_pi)

Fabrice Bellard: What Price Certainty?

Dec. 2009. Bellard computed **2.7 trillion decimal digits** of Pi.

- First in **hexadecimal** using the Chudnovsky series;
- He tried a complete verification computation, but **it failed**;
- He had used hexadecimal and so the first could be 'partially' checked using his **BBP series** (17) below.

This took **131 days** but he only used a **single 4-core workstation** with a lot of storage and even more human intelligence!

- For full details of this feat and of Takahashi's most recent computation one can look at [Wikipedia](https://en.wikipedia.org/wiki/Chronology_of_computation_of_pi)
[/wiki/Chronology_of_computation_of_pi](https://en.wikipedia.org/wiki/Chronology_of_computation_of_pi)

Fabrice Bellard: What Price Certainty?

Dec. 2009. Bellard computed **2.7 trillion decimal digits** of Pi.

- First in **hexadecimal** using the Chudnovsky series;
- He tried a complete verification computation, but **it failed**;
- He had used hexadecimal and so the first could be 'partially' checked using his **BBP series** (17) below.

This took **131 days** but he only used a **single 4-core workstation** with a lot of storage and even more human intelligence!

- For full details of this feat and of Takahashi's most recent computation one can look at [Wikipedia](https://en.wikipedia.org/wiki/Chronology_of_computation_of_pi)
[/wiki/Chronology_of_computation_of_pi](https://en.wikipedia.org/wiki/Chronology_of_computation_of_pi)

Fabrice Bellard: What Price Certainty?

Dec. 2009. Bellard computed **2.7 trillion decimal digits** of Pi.

- First in **hexadecimal** using the Chudnovsky series;
- He tried a complete verification computation, but **it failed**;
- He had used hexadecimal and so the first could be 'partially' checked using his **BBP series** (17) below.

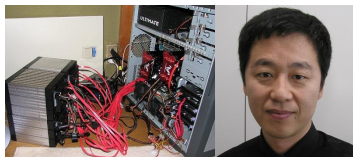
This took **131 days** but he only used a **single 4-core workstation** with a lot of storage and even more human intelligence!

- For full details of this feat and of Takahashi's most recent computation one can look at [Wikipedia](https://en.wikipedia.org/wiki/Chronology_of_computation_of_pi)
[/wiki/Chronology_of_computation_of_pi](https://en.wikipedia.org/wiki/Chronology_of_computation_of_pi)

Shiguro Kendo and Alex Yee: **What is the Limit?**

- August 2010. On a **home built \$18,000** machine, Kondo (hardware engineer, below) and Yee (undergrad software) nearly doubled this to **5,000,000,000,000** places. The last 30 are

7497120374 4023826421 9484283852

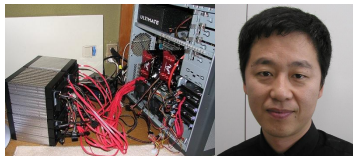


- The Chudnovsky-Ramanujan series took **90 days**: including **64hrs** BBP hex-confirmation and **8 days** for base-conversion. A **very fine online account** is available at www.numberworld.org/misc_runs/pi-5t/details.html
- October 2011. Extension to **10 trillion** places.

Shiguro Kendo and Alex Yee: What is the Limit?

- August 2010. On a **home built \$18,000** machine, Kondo (hardware engineer, below) and Yee (undergrad software) nearly doubled this to **5,000,000,000,000** places. The last 30 are

7497120374 4023826421 9484283852

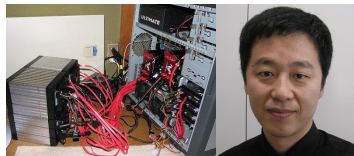


- The Chudnovsky-Ramanujan series took **90 days**: including **64hrs** BBP hex-confirmation and **8 days** for base-conversion. A very fine online account is available at www.numberworld.org/misc_runs/pi-5t/details.html
- October 2011. Extension to **10 trillion** places.

Shiguro Kendo and Alex Yee: **What is the Limit?**

- August 2010. On a **home built \$18,000** machine, Kondo (hardware engineer, below) and Yee (undergrad software) nearly doubled this to **5,000,000,000,000** places. The last 30 are

7497120374 4023826421 9484283852

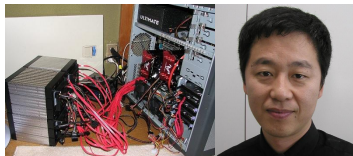


- The Chudnovsky-Ramanujan series took **90 days**: including **64hrs** BBP hex-confirmation and **8 days** for base-conversion. A **very fine online account** is available at www.numberworld.org/misc_runs/pi-5t/details.html
- October 2011. Extension to **10 trillion** places.

Shiguro Kendo and Alex Yee: **What is the Limit?**

- August **2010**. On a **home built \$18,000** machine, Kondo (hardware engineer, below) and Yee (undergrad software) nearly doubled this to **5,000,000,000,000** places. The last 30 are

7497120374 4023826421 9484283852



- The Chudnovsky-Ramanujan series took **90 days**: including **64hrs** BBP hex-confirmation and **8 days** for base-conversion.

A very fine online account is available at

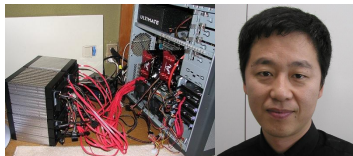
www.numberworld.org/misc_runs/pi-5t/details.html

- October **2011**. Extension to **10 trillion** places.

Shiguro Kendo and Alex Yee: **What is the Limit?**

- August **2010**. On a **home built \$18,000** machine, Kondo (hardware engineer, below) and Yee (undergrad software) nearly doubled this to **5,000,000,000,000** places. The last 30 are

7497120374 4023826421 9484283852



- The Chudnovsky-Ramanujan series took **90 days**: including **64hrs** BBP hex-confirmation and **8 days** for base-conversion. **A very fine online account** is available at www.numberworld.org/misc_runs/pi-5t/details.html
- October **2011**. Extension to **10 trillion** places.

Two New Pi Guys: Alex Yee and his Elephant



♠ The elephant may have provided extra memory?

Two New Pi Guys: Alex Yee and his Elephant



♠ The elephant may have provided extra memory?

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

- Ramanujan-type Series
- The ENIACalculator
- Reduced Complexity Algorithms
- Modern Calculation Records
- A Few Trillion Digits of Pi

Two New Pi Guys:

Mario Livio (JPL) in 01-31-2013 *HuffPost*

Mario Livio
Astrophysicist, Space Telescope Science Institute

GET UPDATES FROM MARIO LIVIO

[FAN](#)
[RSS](#)
[EMAIL](#)
[Follow](#)
[Like](#)
45

As Easy as Pi

Posted: 01/31/2013 4:04 pm

Read more [Alexander Yee](#), [Edwin Johnson Goodwin](#), [Einstein's General Relativity](#), [Joseph Louis](#), [Lord Kelvin](#), [Shigeru Kondo](#), [Dark Energy](#), [Math](#), [Mathematician](#), [Mathematics](#), [Pi](#), [Space-Time](#), [Science News](#)

SHARE THIS STORY

[Like](#)
One person likes this. Sign Up to see what your friends like.

1	0	0	0
fb share	tweet	email	print

[Submit this story](#)

There is probably no number in mathematics (with the possible exception of 0) that is more celebrated than the one equal to the ratio of a circle's circumference to its diameter. This number is denoted by the Greek letter π (pi). Pi is approximately equal to 3.14159, but its decimal representation neither ends nor settles into a repeating pattern. In fact, on Oct. 16, 2011, Alexander J. Yee and Shigeru Kondo completed the task of using a custom-built computer (shown in Fig. 1) for 371 days, to calculate π to 10 trillion digits! To appreciate this accuracy, let me note that if we wanted to express the radius of the observable universe in terms of the radius of the hydrogen atom, about 40 digits would have sufficed.



Figure 1. The computer used by Alexander Yee and Shigeru Kondo to calculate π to 10 trillion digits (reproduced by permission from Alexander Yee)



- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

- Ramanujan-type Series
- The ENIACalculator
- Reduced Complexity Algorithms
- Modern Calculation Records
- A Few Trillion Digits of Pi

Two New Pi Guys:

Mario Livio (JPL) in 01-31-2013 *HuffPost*

Mario Livio
Astrophysicist, Space Telescope Science Institute

GET UPDATES FROM MARIO LIVIO

[FAN](#)
[RSS](#)
[EMAIL](#)
[Follow](#)
[Like](#)
45

As Easy as Pi

Posted: 01/31/2013 4:04 pm

Read more [Alexander Yee](#), [Edwin Johnson Goodwin](#), [Einstein's General Relativity](#), [Joseph Louis de](#), [Lord Kelvin](#), [Shigeru Kondo](#), [Dark Energy](#), [Math](#), [Mathematician](#), [Mathematics](#), [Pi](#), [Space-Time](#), [Science News](#)

SHARE THIS STORY

[Like](#)
One person likes this. Sign Up to see what your friends like.

1	0	0	0
fb share	tweet	email	print

[Submit this story](#)

There is probably no number in mathematics (with the possible exception of 0) that is more celebrated than the one equal to the ratio of a circle's circumference to its diameter. This number is denoted by the Greek letter π (pi). Pi is approximately equal to 3.14159, but its decimal representation neither ends nor settles into a repeating pattern. In fact, on Oct. 16, 2011, Alexander J. Yee and Shigeru Kondo completed the task of using a custom-built computer (shown in Fig. 1) for 371 days, to calculate π to 10 trillion digits! To appreciate this accuracy, let me note that if we wanted to express the radius of the observable universe in terms of the radius of the hydrogen atom, about 40 digits would have sufficed.



Figure 1. The computer used by Alexander Yee and Shigeru Kondo to calculate π to 10 trillion digits (reproduced by permission from Alexander Yee)



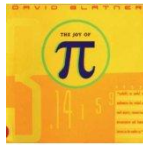
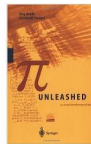
Computing Individual Digits of π

TOC

IBM

1971. One might think everything of interest about computing π has been discovered. This was Beckmann's view in *A History of π*

Yet, the Salamin-Brent quadratic iteration was found only five years later. Higher-order algorithms followed in the 1980s.



1990. Rabinowitz and Wagon found a 'spigot' algorithm for π : It 'drips' individual digits (of π in any desired base) using all previous digits.

But even insiders are sometimes surprised by a new discovery: in this case **BBP series**.

CARMA

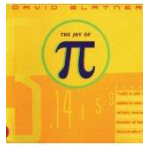
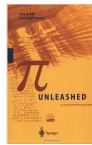
Computing Individual Digits of π

TOC

IBM

1971. One might think everything of interest about computing π has been discovered. This was Beckmann's view in *A History of π*

Yet, the **Salamin-Brent** quadratic iteration was found only five years later. **Higher-order** algorithms followed in the 1980s.



1990. Rabinowitz and Wagon found a 'spigot' algorithm for π : It 'drips' individual digits (of π in any desired base) using all previous digits.

But even insiders are sometimes surprised by a new discovery: in this case **BBP series**.

CARMA

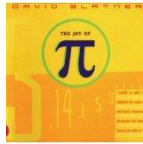
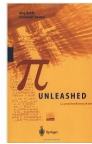
Computing Individual Digits of π

TOC

IBM

1971. One might think everything of interest about computing π has been discovered. This was Beckmann's view in *A History of π*

Yet, the **Salamin-Brent** quadratic iteration was found only five years later. **Higher-order** algorithms followed in the 1980s.



1990. Rabinowitz and Wagon found a '**spigot**' algorithm for π : It 'drips' individual digits (of π in any desired base) using **all previous** digits.

But even insiders are sometimes surprised by a new discovery: in this case **BBP series**.

CARMA

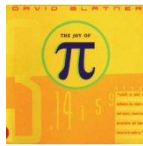
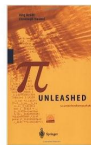
Computing Individual Digits of π

TOC

IBM

1971. One might think everything of interest about computing π has been discovered. This was Beckmann's view in *A History of π*

Yet, the **Salamin-Brent** quadratic iteration was found only five years later. **Higher-order** algorithms followed in the 1980s.



1990. Rabinowitz and Wagon found a '**spigot**' algorithm for π : It 'drips' individual digits (of π in any desired base) using **all previous** digits.

But even insiders are sometimes surprised by a new discovery: in this case **BBP series**.

CARMA

What BBP Does?

Prior to **1996**, most folks thought to compute the d -th digit of π , you had to generate the (order of) the entire first d digits.

- **This is not true**, at least for **hex** (base 16) or **binary** (base 2) digits of π . In **1996**, **P. Borwein, Plouffe, and Bailey** found an algorithm for individual hex digits of π . It produces:
 - a **modest-length string hex or binary digits of π** , beginning at an any position, *using no prior bits*;
 - ① is implementable on any modern computer;
 - ② requires **no multiple precision** software;
 - ③ requires **very little memory**; and has
 - ④ a computational cost **growing only slightly faster than the digit position**.

What BBP Does?

Prior to **1996**, most folks thought to compute the d -th digit of π , you had to generate the (order of) the entire first d digits.

- **This is not true**, at least for **hex** (base 16) or **binary** (base 2) digits of π . In **1996**, **P. Borwein, Plouffe, and Bailey** found an algorithm for individual hex digits of π . It produces:
 - a modest-length string hex or binary digits of π , beginning at an any position, *using no prior bits*;
 - 1 is implementable on any modern computer;
 - 2 requires **no multiple precision** software;
 - 3 requires **very little memory**; and has
 - 4 a computational cost **growing only slightly faster than the digit position**.

What BBP Does?

Prior to **1996**, most folks thought to compute the d -th digit of π , you had to generate the (order of) the entire first d digits.

- **This is not true**, at least for **hex** (base 16) or **binary** (base 2) digits of π . In **1996**, **P. Borwein, Plouffe, and Bailey** found an algorithm for individual hex digits of π . It produces:
 - a modest-length string hex or binary digits of π , beginning at an any position, *using no prior bits*;
 - 1 is implementable on any modern computer;
 - 2 requires **no multiple precision** software;
 - 3 requires **very little memory**; and has
 - 4 a computational cost **growing only slightly faster than the digit position**.

What BBP Does?

Prior to **1996**, most folks thought to compute the d -th digit of π , you had to generate the (order of) the entire first d digits.

- **This is not true**, at least for **hex** (base 16) or **binary** (base 2) digits of π . In **1996**, **P. Borwein, Plouffe, and Bailey** found an algorithm for individual hex digits of π . It produces:
 - a **modest-length string hex or binary digits of π** , beginning at an any position, *using no prior bits*;
 - 1 is implementable on any modern computer;
 - 2 requires **no multiple precision** software;
 - 3 requires **very little memory**; and has
 - 4 a computational cost **growing only slightly faster than the digit position**.

What BBP Does?

Prior to **1996**, most folks thought to compute the d -th digit of π , you had to generate the (order of) the entire first d digits.

- **This is not true**, at least for **hex** (base 16) or **binary** (base 2) digits of π . In **1996**, **P. Borwein, Plouffe, and Bailey** found an algorithm for individual hex digits of π . It produces:
 - a **modest-length string hex or binary digits of π** , beginning at an any position, *using no prior bits*;
 - ① is implementable on any modern computer;
 - ② requires **no multiple precision** software;
 - ③ requires **very little memory**; and has
 - ④ a computational cost **growing only slightly faster than the digit position**.

What BBP Is? Reverse Engineered Mathematics

This is based on the following then new formula for π :

$$\pi = \sum_{i=0}^{\infty} \frac{1}{16^i} \left(\frac{4}{8i+1} - \frac{2}{8i+4} - \frac{1}{8i+5} - \frac{1}{8i+6} \right) \quad (16)$$

- The millionth hex digit (four millionth binary digit) of π can be found in under **30** secs on a fairly new computer in **Maple** (not C++) and the billionth in **10** hrs.

Equation (16) was discovered numerically using integer relation methods over months in our Vancouver lab, **CECM**. It arrived in the coded form:

$$\pi = 4 {}_2F_1 \left(1, \frac{1}{4}; \frac{5}{4}, -\frac{1}{4} \right) + 2 \tan^{-1} \left(\frac{1}{2} \right) - \log 5$$

where ${}_2F_1(1, 1/4; 5/4, -1/4) = 0.955933837\dots$ is a Gauss hypergeometric function.

What BBP Is? Reverse Engineered Mathematics

This is based on the following then new formula for π :

$$\pi = \sum_{i=0}^{\infty} \frac{1}{16^i} \left(\frac{4}{8i+1} - \frac{2}{8i+4} - \frac{1}{8i+5} - \frac{1}{8i+6} \right) \quad (16)$$

- The millionth hex digit (four millionth binary digit) of π can be found in under **30** secs on a fairly new computer in **Maple** (not C++) and the billionth in **10** hrs.

Equation (16) was discovered numerically using integer relation methods over months in our Vancouver lab, **CECM**. It arrived in the coded form:

$$\pi = 4 {}_2F_1 \left(1, \frac{1}{4}; \frac{5}{4}, -\frac{1}{4} \right) + 2 \tan^{-1} \left(\frac{1}{2} \right) - \log 5$$

where ${}_2F_1(1, 1/4; 5/4, -1/4) = 0.955933837\dots$ is a Gauss hypergeometric function.

What BBP Is? Reverse Engineered Mathematics

This is based on the following then new formula for π :

$$\pi = \sum_{i=0}^{\infty} \frac{1}{16^i} \left(\frac{4}{8i+1} - \frac{2}{8i+4} - \frac{1}{8i+5} - \frac{1}{8i+6} \right) \quad (16)$$

- The millionth hex digit (four millionth binary digit) of π can be found in under **30** secs on a fairly new computer in **Maple** (not C++) and the billionth in **10** hrs.

Equation (16) was **discovered numerically** using **integer relation methods** over months in our Vancouver lab, **CECM**. It arrived in the **coded** form:

$$\pi = 4 {}_2F_1 \left(1, \frac{1}{4}; \frac{5}{4}, -\frac{1}{4} \right) + 2 \tan^{-1} \left(\frac{1}{2} \right) - \log 5$$

where ${}_2F_1(1, 1/4; 5/4, -1/4) = 0.955933837\dots$ is a **Gauss hypergeometric function**.

What BBP Is? Reverse Engineered Mathematics

This is based on the following then new formula for π :

$$\pi = \sum_{i=0}^{\infty} \frac{1}{16^i} \left(\frac{4}{8i+1} - \frac{2}{8i+4} - \frac{1}{8i+5} - \frac{1}{8i+6} \right) \quad (16)$$

- The millionth hex digit (four millionth binary digit) of π can be found in under **30** secs on a fairly new computer in **Maple** (not C++) and the billionth in **10** hrs.

Equation (16) was **discovered numerically** using **integer relation methods** over months in our Vancouver lab, **CECM**. It arrived in the **coded** form:

$$\pi = 4 {}_2F_1 \left(1, \frac{1}{4}; \frac{5}{4}, -\frac{1}{4} \right) + 2 \tan^{-1} \left(\frac{1}{2} \right) - \log 5$$

where ${}_2F_1(1, 1/4; 5/4, -1/4) = 0.955933837\dots$ is a **Gauss hypergeometric function**.

Edge of Computation Prize Finalist

Edge **The Third Culture**

Home	About Edge	Features	Edge Editions	Press	The Reality Club	Third Culture	Digerati	Edge Search
----------------------	----------------------------	--------------------------	-------------------------------	-----------------------	----------------------------------	-------------------------------	--------------------------	-----------------------------

THE \$100,000 EDGE OF COMPUTATION SCIENCE PRIZE

For individual scientific work, extending the computational idea, performed, published, or newly applied within the past ten years.

The Edge of Computation Science Prize, established by Edge Foundation, Inc., is a \$100,000 prize initiated and funded by science philanthropist Jeffrey Epstein.

- BBP was the only mathematical finalist (of about 40) for the first **Edge of Computation Science Prize**
 - Along with founders of [Google](#), [Netscape](#), [Celera](#) and many brilliant thinkers, ...
- Won by David Deutsch — discoverer of [Quantum Computing](#). CARMA

Edge of Computation Prize Finalist

Edge **The Third Culture**

Home	About Edge	Features	Edge Editions	Press	The Reality Club	Third Culture	Digerati	Edge Search
----------------------	----------------------------	--------------------------	-------------------------------	-----------------------	----------------------------------	-------------------------------	--------------------------	-----------------------------

THE \$100,000 EDGE OF COMPUTATION SCIENCE PRIZE

For individual scientific work, extending the computational idea, performed, published, or newly applied within the past ten years.

The Edge of Computation Science Prize, established by Edge Foundation, Inc., is a \$100,000 prize initiated and funded by science philanthropist Jeffrey Epstein.

- BBP was the only mathematical finalist (of about 40) for the first **Edge of Computation Science Prize**
 - Along with founders of Google, Netscape, Celera and many brilliant thinkers, ...
- Won by David Deutsch — discoverer of Quantum Computing. CARMA

Edge of Computation Prize Finalist


Edge **The Third Culture**

Home	About Edge	Features	Edge Editions	Press	The Reality Club	Third Culture	Digerati	Edge Search
----------------------	----------------------------	--------------------------	-------------------------------	-----------------------	----------------------------------	-------------------------------	--------------------------	-----------------------------

THE \$100,000 EDGE OF COMPUTATION SCIENCE PRIZE

For individual scientific work, extending the computational idea, performed, published, or newly applied within the past ten years.

The Edge of Computation Science Prize, established by Edge Foundation, Inc., is a \$100,000 prize initiated and funded by science philanthropist Jeffrey Epstein.

- BBP was the only mathematical finalist (of about 40) for the first **Edge of Computation Science Prize**
 - Along with founders of [Google](#), [Netscape](#), [Celera](#) and many brilliant thinkers, ...
- Won by David Deutsch — discoverer of [Quantum Computing](#). 

Edge of Computation Prize Finalist

*Edge*The Third Culture

Home	About Edge	Features	Edge Editions	Press	The Reality Club	Third Culture	Digerati	Edge Search
----------------------	----------------------------	--------------------------	-------------------------------	-----------------------	----------------------------------	-------------------------------	--------------------------	-----------------------------

THE \$100,000 EDGE OF COMPUTATION SCIENCE PRIZE

For individual scientific work, extending the computational idea, performed, published, or newly applied within the past ten years.

The Edge of Computation Science Prize, established by Edge Foundation, Inc., is a \$100,000 prize initiated and funded by science philanthropist Jeffrey Epstein.

- BBP was the only mathematical finalist (of about 40) for the first **Edge of Computation Science Prize**
 - Along with founders of [Google](#), [Netscape](#), [Celera](#) and many brilliant thinkers, ...
- Won by David Deutsch — discoverer of [Quantum Computing](#). CARMA

BBP Formula Database <http://carma.newcastle.edu.au/bbp>

▶ SKIP



Matthew Tam has built an interactive website.

- 1 It includes most known BBP formulas.
- 2 It allows digit computation, is searchable, updatable and more.

The screenshot shows a web browser window displaying the BBP Formula Database interface. A table on the left lists various BBP formulas. The main content area shows the results of a calculation for the BBP formula with digit index 10000. A blue callout box highlights the following information:

Submit at	2011-01-07 13:13:00 EST
Please enter a digit to calculate: <input type="text" value="10000"/> <input type="button" value="Calculate"/>	
Digits are [68AC8FCFB80]	
Calculated in 1.033 seconds.	

Below the callout box, the same information is repeated in a smaller font on the main page.

BBP Formula Database <http://carma.newcastle.edu.au/bbp>

▶ SKIP



Matthew Tam has built an interactive website.

- 1 It includes most known BBP formulas.
- 2 It allows digit computation, is searchable, updatable and more.

The screenshot shows a web browser window displaying the BBP Formula Database interface. A blue callout box highlights the calculation results for the BBP formula with digit 10000. The callout box contains the following information:

- Submit at:** 2011-01-07 13:13:00 EST
- Please enter a digit to calculate:** 10000
- Digits are:** [68AC8FCFB80]
- Calculated in:** 1.033 seconds.

The background interface includes a table of BBP-type formulas and their extended forms, a search bar, and a 'Calculate' button. The table lists the BBP-type formula, its extended formula, reference, proof, PSLQ check, submitter, and submit time.

BBP-type Formula	$\frac{1}{4}P(1, 16, 8, (8, 8, 4, 0, -2, -2,$
Extended Formula	$\frac{1}{4} \sum_{k=0}^{\infty} \frac{1}{16^k} \left(\frac{8}{8k+1} + \frac{8}{8k+2} \right)$
Reference	BBP-type Formula paper 3
Proof	Formal proof
PSLQ Check	Formula verified
Submit by	jmborwein
Submit at	2011-01-07 13:13:00 EST

BBP Formula Database <http://carma.newcastle.edu.au/bbp>

▶ SKIP



Matthew Tam has built an interactive website.

- 1 It includes most known BBP formulas.
- 2 It allows digit computation, is searchable, updatable and more.

The screenshot shows a web browser window displaying the BBP Formula Database interface. The page includes a table of formulas and a calculation form. A blue callout box highlights the results of a calculation for digit 10000.

BBP-type Formula	$\frac{1}{4}P(1, 16, 8, (8, 8, 4, 0, -2, -2,$
Extended Formula	$\frac{1}{4} \sum_{k=0}^{\infty} \frac{1}{16^k} \left(\frac{8}{8k+1} + \frac{8}{8k+2} \right)$
Reference	BBP-type Formula paper 3
Proof	Formal proof
PSLQ Check	Formula verified
Submit by	jmborwein
Submit at	2011-01-07 13:13:00 EST

Submit at: 2011-01-07 13:13:00 EST

Please enter a digit to calculate:

Digits are [68AC8FCFB80]

Calculated in 1.033 seconds.

Please enter a digit to calculate:

Digits are [68AC8FCFB80]

Calculated in 1.033 seconds.

Mathematical Interlude: III. (Maple, Mathematica and Human)

Proof of (16). For $0 < k < 8$,

$$\int_0^{1/\sqrt{2}} \frac{x^{k-1}}{1-x^8} dx = \int_0^{1/\sqrt{2}} \sum_{i=0}^{\infty} x^{k-1+8i} dx = \frac{1}{2^{k/2}} \sum_{i=0}^{\infty} \frac{1}{16^i(8i+k)}.$$

Thus, one can write

$$\begin{aligned} & \sum_{i=0}^{\infty} \frac{1}{16^i} \left(\frac{4}{8i+1} - \frac{2}{8i+4} - \frac{1}{8i+5} - \frac{1}{8i+6} \right) \\ &= \int_0^{1/\sqrt{2}} \frac{4\sqrt{2} - 8x^3 - 4\sqrt{2}x^4 - 8x^5}{1-x^8} dx, \end{aligned}$$

which on substituting $y := \sqrt{2}x$ becomes

$$\int_0^1 \frac{16y - 16}{y^4 - 2y^3 + 4y - 4} dy = \int_0^1 \frac{4y}{y^2 - 2} dy - \int_0^1 \frac{4y - 8}{y^2 - 2y + 2} dy = \pi.$$

CARMA

QED

Mathematical Interlude: III. (Maple, Mathematica and Human)

Proof of (16). For $0 < k < 8$,

$$\int_0^{1/\sqrt{2}} \frac{x^{k-1}}{1-x^8} dx = \int_0^{1/\sqrt{2}} \sum_{i=0}^{\infty} x^{k-1+8i} dx = \frac{1}{2^{k/2}} \sum_{i=0}^{\infty} \frac{1}{16^i(8i+k)}.$$

Thus, one can write

$$\begin{aligned} & \sum_{i=0}^{\infty} \frac{1}{16^i} \left(\frac{4}{8i+1} - \frac{2}{8i+4} - \frac{1}{8i+5} - \frac{1}{8i+6} \right) \\ &= \int_0^{1/\sqrt{2}} \frac{4\sqrt{2} - 8x^3 - 4\sqrt{2}x^4 - 8x^5}{1-x^8} dx, \end{aligned}$$

which on substituting $y := \sqrt{2}x$ becomes

$$\int_0^1 \frac{16y-16}{y^4-2y^3+4y-4} dy = \int_0^1 \frac{4y}{y^2-2} dy - \int_0^1 \frac{4y-8}{y^2-2y+2} dy = \pi.$$

CARMA

QED

Mathematical Interlude: III. (Maple, Mathematica and Human)

Proof of (16). For $0 < k < 8$,

$$\int_0^{1/\sqrt{2}} \frac{x^{k-1}}{1-x^8} dx = \int_0^{1/\sqrt{2}} \sum_{i=0}^{\infty} x^{k-1+8i} dx = \frac{1}{2^{k/2}} \sum_{i=0}^{\infty} \frac{1}{16^i(8i+k)}.$$

Thus, one can write

$$\begin{aligned} & \sum_{i=0}^{\infty} \frac{1}{16^i} \left(\frac{4}{8i+1} - \frac{2}{8i+4} - \frac{1}{8i+5} - \frac{1}{8i+6} \right) \\ &= \int_0^{1/\sqrt{2}} \frac{4\sqrt{2} - 8x^3 - 4\sqrt{2}x^4 - 8x^5}{1-x^8} dx, \end{aligned}$$

which on substituting $y := \sqrt{2}x$ becomes

$$\int_0^1 \frac{16y - 16}{y^4 - 2y^3 + 4y - 4} dy = \int_0^1 \frac{4y}{y^2 - 2} dy - \int_0^1 \frac{4y - 8}{y^2 - 2y + 2} dy = \pi.$$



QED

Tuning BBP Computation

- **1997.** **Fabrice Bellard** of **INRIA** computed 152 bits of π starting at the trillionth position;
 - in 12 days on 20 workstations working in parallel over the Internet.

Bellard used the following variant of (16):

$$\pi = 4 \sum_{k=0}^{\infty} \frac{(-1)^k}{4^k(2k+1)} - \frac{1}{64} \sum_{k=0}^{\infty} \frac{(-1)^k}{1024^k} \left(\frac{32}{4k+1} + \frac{8}{4k+2} + \frac{1}{4k+3} \right) \quad (17)$$

This frequently-used formula is a little faster than (16).



Colin Percival (L) and Fabrice Bellard (R)

Tuning BBP Computation

- **1997.** **Fabrice Bellard** of **INRIA** computed 152 bits of π starting at the trillionth position;
 - in 12 days on 20 workstations working in parallel over the Internet.

Bellard used the following variant of (16):

$$\pi = 4 \sum_{k=0}^{\infty} \frac{(-1)^k}{4^k(2k+1)} - \frac{1}{64} \sum_{k=0}^{\infty} \frac{(-1)^k}{1024^k} \left(\frac{32}{4k+1} + \frac{8}{4k+2} + \frac{1}{4k+3} \right) \quad (17)$$

This frequently-used formula is a little faster than (16).



Colin Percival (L) and Fabrice Bellard (R)

Hexadecimal Digits

1998. Colin Percival, a 17-year-old at Simon Fraser, found the five trillionth and ten trillionth hex digits on 25 machines.

2000. He then found **the quadrillionth binary digit is 0.**

- He used **250 CPU-years, on 1734 machines in 56 countries.**
- The largest calculation ever done before **Toy Story Two.**

Position	Hex Digits
10^6	26C65E52CB4593
10^7	17AF5863EFED8D
10^8	ECB840E21926EC
10^9	85895585A0428B
10^{10}	921C73C6838FB2
10^{11}	9C381872D27596
1.25×10^{12}	07E45733CC790B
2.5×10^{14}	E6216B069CB6C1

Hexadecimal Digits

1998. Colin Percival, a 17-year-old at Simon Fraser, found the five trillionth and ten trillionth hex digits on 25 machines.

2000. He then found **the quadrillionth binary digit is 0.**

- He used **250 CPU-years, on 1734 machines in 56 countries.**
- The largest calculation ever done before **Toy Story Two.**

Position	Hex Digits
10^6	26C65E52CB4593
10^7	17AF5863EFED8D
10^8	ECB840E21926EC
10^9	85895585A0428B
10^{10}	921C73C6838FB2
10^{11}	9C381872D27596
1.25×10^{12}	07E45733CC790B
2.5×10^{14}	E6216B069CB6C1

Hexadecimal Digits

1998. Colin Percival, a 17-year-old at Simon Fraser, found the five trillionth and ten trillionth hex digits on 25 machines.

2000. He then found **the quadrillionth binary digit is 0.**

- He used **250 CPU-years, on 1734 machines in 56 countries.**
- The largest calculation ever done before **Toy Story Two.**

Position	Hex Digits
10^6	26C65E52CB4593
10^7	17AF5863EFED8D
10^8	ECB840E21926EC
10^9	85895585A0428B
10^{10}	921C73C6838FB2
10^{11}	9C381872D27596
1.25×10^{12}	07E45733CC790B
2.5×10^{14}	E6216B069CB6C1

Everything **Doubles** Eventually



July 2010. Tsz-Wo Sz of Yahoo!/Cloud computing found the two quadrillionth **bit**. The computation took **23** real days and **503 CPU** years; and involved as many as **4000** machines.

Abstract

We present a new record on computing specific bits of π , the mathematical constant, and discuss performing such computations on **Apache Hadoop** clusters. The new record represented in hexadecimal is

0 E6C1294A ED40403F 56D2D764 026265BC A98511D0
FCFFAA10 F4D28B1B B5392B8

which has **256 bits** ending at the 2,000,000,000,000,000,252th bit position. The position of the first bit is 1,999,999,999,999,997 and the value of the two quadrillionth bit is 0.

Everything **Doubles** Eventually



July 2010. Tsz-Wo Sz of Yahoo!/Cloud computing found the two quadrillionth **bit**. The computation took **23** real days and **503 CPU years**; and involved as many as **4000 machines**.

Abstract

We present a new record on computing specific bits of π , the mathematical constant, and discuss performing such computations on **Apache Hadoop** clusters. The new record represented in hexadecimal is

0 E6C1294A ED40403F 56D2D764 026265BC A98511D0
FCFFAA10 F4D28B1B B5392B8

which has **256 bits** ending at the 2,000,000,000,000,000,252th bit position. The position of the first bit is 1,999,999,999,999,997 and the value of the two quadrillionth bit is 0.

Everything **Doubles** Eventually

... Twice

August 27, 2012 Ed Karrel found 25 hex digits of π **starting after** the 10^{15} position

- They are **353CB3F7F0C9ACCF A9AA215F2**
- Using **BBP** on **CUDA** (too 'hard' for **Blue Gene**)
- All processing done on four **NVIDIA** GTX 690 graphics cards (GPUs) installed in **CUDA**. Yahoo's run took 23 days; this took 37 days.

See www.karrels.org/pi/,

<http://en.wikipedia.org/wiki/CUDA>



CARMA

Everything **Doubles** Eventually

... Twice

August 27, 2012 Ed Karrel found 25 hex digits of π **starting after** the 10^{15} position

- They are **353CB3F7F0C9ACCF A9AA215F2**
- Using **BBP** on **CUDA** (too 'hard' for **Blue Gene**)
- All processing done on four **NVIDIA** GTX 690 graphics cards (GPUs) installed in **CUDA**. Yahoo's run took 23 days; this took 37 days.

See www.karrels.org/pi/,

<http://en.wikipedia.org/wiki/CUDA>



CARMA

Everything **Doubles** Eventually

... Twice

August 27, 2012 Ed Karrel found 25 hex digits of π **starting after** the 10^{15} position

- They are **353CB3F7F0C9ACCF A9AA215F2**
- Using **BBP** on **CUDA** (too 'hard' for **Blue Gene**)
- All processing done on four **NVIDIA** GTX 690 graphics cards (GPUs) installed in **CUDA**. Yahoo's run took 23 days; this took 37 days.

See www.karrels.org/pi/,

<http://en.wikipedia.org/wiki/CUDA>



CARMA

BBP Formulas Explained

Base- b BBP numbers are constants of the form

$$\alpha = \sum_{k=0}^{\infty} \frac{p(k)}{q(k)b^k}, \quad (18)$$

where $p(k)$ and $q(k)$ are integer polynomials and $b = 2, 3, \dots$

- I illustrate why this works in **binary** for $\log 2$. We start with:

$$\log 2 = \sum_{k=0}^{\infty} \frac{1}{k2^k} \quad (19)$$

as discovered by Euler.

- We wish to compute digits *beginning* at position $d + 1$.
- Equivalently, we need $\{2^d \log 2\}$ ($\{\cdot\}$ is the **fractional part**).

BBP Formulas Explained

Base- b BBP numbers are constants of the form

$$\alpha = \sum_{k=0}^{\infty} \frac{p(k)}{q(k)b^k}, \quad (18)$$

where $p(k)$ and $q(k)$ are integer polynomials and $b = 2, 3, \dots$

- I illustrate why this works in **binary** for **log 2**. We start with:

$$\log 2 = \sum_{k=0}^{\infty} \frac{1}{k2^k} \quad (19)$$

as discovered by Euler.

- We wish to compute digits *beginning* at position $d + 1$.
- Equivalently, we need $\{2^d \log 2\}$ ($\{\cdot\}$ is the fractional part).

BBP Formulas Explained

Base- b BBP numbers are constants of the form

$$\alpha = \sum_{k=0}^{\infty} \frac{p(k)}{q(k)b^k}, \quad (18)$$

where $p(k)$ and $q(k)$ are integer polynomials and $b = 2, 3, \dots$

- I illustrate why this works in **binary** for **log 2**. We start with:

$$\log 2 = \sum_{k=0}^{\infty} \frac{1}{k2^k} \quad (19)$$

as discovered by Euler.

- We wish to compute digits *beginning* at position $d + 1$.
- Equivalently, we need $\{2^d \log 2\}$ ($\{\cdot\}$ is the **fractional part**).

BBP Formula for $\log 2$

We can write

$$\begin{aligned} \{2^d \log 2\} &= \left\{ \left\{ \sum_{k=0}^d \frac{2^{d-k}}{k} \right\} + \left\{ \sum_{k=d+1}^{\infty} \frac{2^{d-k}}{k} \right\} \right\} \\ &= \left\{ \left\{ \sum_{k=0}^d \frac{2^{d-k} \bmod k}{k} \right\} + \left\{ \sum_{k=d+1}^{\infty} \frac{2^{d-k}}{k} \right\} \right\}. \quad (20) \end{aligned}$$

- **The key:** the numerator in (20), $2^{d-k} \bmod k$, can be found rapidly by **binary exponentiation**, performed modulo k . So,

$$3^{17} = (((((3^2)^2)^2)^2) \cdot 3$$

uses only **5** multiplications, not the usual **16**. Moreover, $3^{17} \bmod 10$ is done as $3^2 = 9; 9^2 = 1; 1^2 = 1; 1^2 = 1; 1 \times 3 = 3$ CARMA

BBP Formula for $\log 2$

We can write

$$\begin{aligned} \{2^d \log 2\} &= \left\{ \left\{ \sum_{k=0}^d \frac{2^{d-k}}{k} \right\} + \left\{ \sum_{k=d+1}^{\infty} \frac{2^{d-k}}{k} \right\} \right\} \\ &= \left\{ \left\{ \sum_{k=0}^d \frac{2^{d-k} \bmod k}{k} \right\} + \left\{ \sum_{k=d+1}^{\infty} \frac{2^{d-k}}{k} \right\} \right\}. \quad (20) \end{aligned}$$

- **The key:** the numerator in (20), $2^{d-k} \bmod k$, can be found rapidly by **binary exponentiation**, performed modulo k . So,

$$3^{17} = (((((3^2)^2)^2)^2) \cdot 3$$

uses only **5** multiplications, not the usual **16**. Moreover, $3^{17} \bmod 10$ is done as $3^2 = 9; 9^2 = 1; 1^2 = 1; 1^2 = 1; 1 \times 3 = 3$ CARMA


BBP Formula for $\log 2$

We can write

$$\begin{aligned} \{2^d \log 2\} &= \left\{ \left\{ \sum_{k=0}^d \frac{2^{d-k}}{k} \right\} + \left\{ \sum_{k=d+1}^{\infty} \frac{2^{d-k}}{k} \right\} \right\} \\ &= \left\{ \left\{ \sum_{k=0}^d \frac{2^{d-k} \bmod k}{k} \right\} + \left\{ \sum_{k=d+1}^{\infty} \frac{2^{d-k}}{k} \right\} \right\}. \quad (20) \end{aligned}$$

- **The key:** the numerator in (20), $2^{d-k} \bmod k$, can be found rapidly by **binary exponentiation**, performed modulo k . So,

$$3^{17} = (((((3^2)^2)^2)^2) \cdot 3$$

uses only **5** multiplications, not the usual **16**. Moreover, $3^{17} \bmod 10$ is done as $3^2 = 9; 9^2 = 1; 1^2 = 1; 1^2 = 1; 1 \times 3 = 3$ 

Catalan's Constant G : and BBP for G in Binary

The simplest number **not proven irrational** is

$$G := 1 - \frac{1}{3^2} + \frac{1}{5^2} - \frac{1}{7^2} + \dots, \quad \frac{\pi^2}{12} = 1 + \frac{1}{3^2} + \frac{1}{5^2} + \frac{1}{7^2} + \dots$$

2009. G is calculated to **31.026** billion digits. Records often use:

$$G = \frac{3}{8} \sum_{n=0}^{\infty} \frac{1}{\binom{2n}{n} (2n+1)^2} + \frac{\pi}{8} \log(2 + \sqrt{3}) \quad (\text{Ramanujan}) \quad (21)$$

– holds since $G = -T\left(\frac{\pi}{4}\right) = -\frac{3}{2} T\left(\frac{\pi}{12}\right)$ where $T(\theta) := \int_0^\theta \log \tan \sigma d\sigma$.

– An 18 term binary BBP formula for $G = 0.9159655941772190\dots$ is:



$$G = \frac{1}{1 + \frac{1}{10 + \frac{1}{1 + \frac{1}{8 + \frac{1}{1 + \frac{1}{88 + \dots}}}}}} + \sum_{k=0}^{\infty} \frac{1}{4^{6k+5}} \left(\frac{3072}{(24k+1)^2} - \frac{3072}{(24k+2)^2} - \frac{23040}{(24k+3)^2} + \frac{12288}{(24k+4)^2} - \frac{768}{(24k+5)^2} + \frac{9216}{(24k+6)^2} + \frac{10368}{(24k+8)^2} + \frac{2496}{(24k+9)^2} - \frac{192}{(24k+10)^2} + \frac{768}{(24k+12)^2} - \frac{48}{(24k+13)^2} + \frac{360}{(24k+15)^2} + \frac{648}{(24k+16)^2} + \frac{12}{(24k+17)^2} + \frac{168}{(24k+18)^2} + \frac{48}{(24k+20)^2} - \frac{39}{(24k+21)^2} \right)$$

Eugene Catalan (1818-94)– a revolutionary

Catalan's Constant G : and BBP for G in Binary

The simplest number **not proven irrational** is

$$G := 1 - \frac{1}{3^2} + \frac{1}{5^2} - \frac{1}{7^2} + \dots, \quad \frac{\pi^2}{12} = 1 + \frac{1}{3^2} + \frac{1}{5^2} + \frac{1}{7^2} + \dots$$

2009. G is calculated to **31.026** billion digits. Records often use:

$$G = \frac{3}{8} \sum_{n=0}^{\infty} \frac{1}{\binom{2n}{n} (2n+1)^2} + \frac{\pi}{8} \log(2 + \sqrt{3}) \quad (\text{Ramanujan}) \quad (21)$$

– holds since $G = -T\left(\frac{\pi}{4}\right) = -\frac{3}{2} T\left(\frac{\pi}{12}\right)$ where $T(\theta) := \int_0^\theta \log \tan \sigma d\sigma$.

– An 18 term binary BBP formula for $G = 0.9159655941772190\dots$ is:



$$G = \frac{1}{1 + \frac{1}{10 + \frac{1}{1 + \frac{1}{8 + \frac{1}{1 + \frac{1}{88 + \dots}}}}}} + \sum_{k=0}^{\infty} \frac{1}{4^{6k+5}} \left(\frac{3072}{(24k+1)^2} - \frac{3072}{(24k+2)^2} - \frac{23040}{(24k+3)^2} + \frac{12288}{(24k+4)^2} - \frac{768}{(24k+5)^2} + \frac{9216}{(24k+6)^2} + \frac{10368}{(24k+8)^2} + \frac{2496}{(24k+9)^2} - \frac{192}{(24k+10)^2} + \frac{768}{(24k+12)^2} - \frac{48}{(24k+13)^2} + \frac{360}{(24k+15)^2} + \frac{648}{(24k+16)^2} + \frac{12}{(24k+17)^2} + \frac{168}{(24k+18)^2} + \frac{48}{(24k+20)^2} - \frac{39}{(24k+21)^2} \right)$$

Eugene Catalan (1818-94)– a revolutionary

Catalan's Constant G : and BBP for G in Binary

The simplest number **not proven irrational** is

$$G := 1 - \frac{1}{3^2} + \frac{1}{5^2} - \frac{1}{7^2} + \dots, \quad \frac{\pi^2}{12} = 1 + \frac{1}{3^2} + \frac{1}{5^2} + \frac{1}{7^2} + \dots$$

2009. G is calculated to **31.026** billion digits. Records often use:

$$G = \frac{3}{8} \sum_{n=0}^{\infty} \frac{1}{\binom{2n}{n} (2n+1)^2} + \frac{\pi}{8} \log(2 + \sqrt{3}) \quad (\text{Ramanujan}) \quad (21)$$

– holds since $G = -T\left(\frac{\pi}{4}\right) = -\frac{3}{2} T\left(\frac{\pi}{12}\right)$ where $T(\theta) := \int_0^\theta \log \tan \sigma d\sigma$.

– An 18 term binary BBP formula for $G = 0.9159655941772190\dots$ is:



$$G = \frac{1}{1 + \frac{1}{10 + \frac{1}{1 + \frac{1}{8 + \frac{1}{1 + \frac{1}{88 + \dots}}}}}} + \sum_{k=0}^{\infty} \frac{1}{4^{6k+5}} \left(\frac{3072}{(24k+1)^2} - \frac{3072}{(24k+2)^2} - \frac{23040}{(24k+3)^2} + \frac{12288}{(24k+4)^2} - \frac{768}{(24k+5)^2} + \frac{9216}{(24k+6)^2} + \frac{10368}{(24k+8)^2} + \frac{2496}{(24k+9)^2} - \frac{192}{(24k+10)^2} + \frac{768}{(24k+12)^2} - \frac{48}{(24k+13)^2} + \frac{360}{(24k+15)^2} + \frac{648}{(24k+16)^2} + \frac{12}{(24k+17)^2} + \frac{168}{(24k+18)^2} + \frac{48}{(24k+20)^2} - \frac{39}{(24k+21)^2} \right)$$

Eugene Catalan (1818-94)– a revolutionary

Catalan's Constant G : and BBP for G in Binary

The simplest number **not proven irrational** is

$$G := 1 - \frac{1}{3^2} + \frac{1}{5^2} - \frac{1}{7^2} + \dots, \quad \frac{\pi^2}{12} = 1 + \frac{1}{3^2} + \frac{1}{5^2} + \frac{1}{7^2} + \dots$$

2009. G is calculated to **31.026** billion digits. Records often use:

$$G = \frac{3}{8} \sum_{n=0}^{\infty} \frac{1}{\binom{2n}{n} (2n+1)^2} + \frac{\pi}{8} \log(2 + \sqrt{3}) \quad (\text{Ramanujan}) \quad (21)$$

– holds since $G = -T\left(\frac{\pi}{4}\right) = -\frac{3}{2}T\left(\frac{\pi}{12}\right)$ where $T(\theta) := \int_0^\theta \log \tan \sigma d\sigma$.

– An 18 term binary BBP formula for $G = 0.9159655941772190\dots$ is:



$$G = \frac{1}{1 + \frac{1}{10 + \frac{1}{1 + \frac{1}{8 + \frac{1}{1 + \frac{1}{88 + \dots}}}}}} + \sum_{k=0}^{\infty} \frac{1}{4^{6k+5}} \left(\frac{3072}{(24k+1)^2} - \frac{3072}{(24k+2)^2} - \frac{23040}{(24k+3)^2} + \frac{12288}{(24k+4)^2} - \frac{768}{(24k+5)^2} + \frac{9216}{(24k+6)^2} + \frac{10368}{(24k+8)^2} + \frac{2496}{(24k+9)^2} - \frac{192}{(24k+10)^2} + \frac{768}{(24k+12)^2} - \frac{48}{(24k+13)^2} + \frac{360}{(24k+15)^2} + \frac{648}{(24k+16)^2} + \frac{12}{(24k+17)^2} + \frac{168}{(24k+18)^2} + \frac{48}{(24k+20)^2} - \frac{39}{(24k+21)^2} \right)$$

Eugene Catalan (1818-94)– a revolutionary

Catalan's Constant G : and BBP for G in Binary

The simplest number **not proven irrational** is

$$G := 1 - \frac{1}{3^2} + \frac{1}{5^2} - \frac{1}{7^2} + \dots, \quad \frac{\pi^2}{12} = 1 + \frac{1}{3^2} + \frac{1}{5^2} + \frac{1}{7^2} + \dots$$

2009. G is calculated to **31.026** billion digits. Records often use:

$$G = \frac{3}{8} \sum_{n=0}^{\infty} \frac{1}{\binom{2n}{n} (2n+1)^2} + \frac{\pi}{8} \log(2 + \sqrt{3}) \quad (\text{Ramanujan}) \quad (21)$$

– holds since $G = -T\left(\frac{\pi}{4}\right) = -\frac{3}{2}T\left(\frac{\pi}{12}\right)$ where $T(\theta) := \int_0^\theta \log \tan \sigma d\sigma$.

– An **18 term** binary BBP formula for $G = 0.9159655941772190\dots$ is:



$$G = \frac{1}{1 + \frac{1}{10 + \frac{1}{1 + \frac{1}{8 + \frac{1}{1 + \frac{1}{88 + \dots}}}}}} + \sum_{k=0}^{\infty} \frac{1}{4^{6k+5}} \left(\frac{3072}{(24k+1)^2} - \frac{3072}{(24k+2)^2} - \frac{23040}{(24k+3)^2} + \frac{12288}{(24k+4)^2} - \frac{768}{(24k+5)^2} + \frac{9216}{(24k+6)^2} + \frac{10368}{(24k+8)^2} + \frac{2496}{(24k+9)^2} - \frac{192}{(24k+10)^2} + \frac{768}{(24k+12)^2} - \frac{48}{(24k+13)^2} + \frac{360}{(24k+15)^2} + \frac{648}{(24k+16)^2} + \frac{12}{(24k+17)^2} + \frac{168}{(24k+18)^2} + \frac{48}{(24k+20)^2} - \frac{39}{(24k+21)^2} \right)$$

Eugene Catalan (1818-94)– a revolutionary

A Better Formula for G

A **16** term formula in **concise BBP notation** is:

$$G = P(2, 4096, 24, \vec{v}) \quad \text{where}$$
$$\vec{v} := (6144, -6144, -6144, 0, -1536, -3072, -768, 0, -768, -384, 192, 0, -96, 96, 96, 0, 24, 48, 12, 0, 12, 6, -3, 0)$$

It takes almost exactly **8/9**th the time of **18** term formula for G .

- This makes for a **very cool calculation**
- Since we can not prove G is irrational, *Who can say what might turn up?*

What About Base Ten?

- The first integer logarithm with no known **binary** BBP formula is **$\log 23$** (since $23 \times 89 = 2^{10} - 1$).

Searches conducted by numerous researchers for **base-ten formulas** have been unfruitful. Indeed:



2004. D. Borwein (my father), W. Gallway and I showed there are no BBP formulas of the *Machin-type* of (16) for π if base is not a power of **two**.



- Bailey and Crandall have shown connections between the existence of a b -ary BBP formula for α and its base b *normality* (via a dynamical system conjecture).

What About Base Ten?

- The first integer logarithm with no known binary BBP formula is $\log 23$ (since $23 \times 89 = 2^{10} - 1$).

Searches conducted by numerous researchers for base-ten formulas have been unfruitful. Indeed:



2004. D. Borwein (my father), W. Gallway and I showed there are no BBP formulas of the *Machin-type* of (16) for π if base is not a power of two.



- Bailey and Crandall have shown connections between the existence of a b -ary BBP formula for α and its base b normality (via a dynamical system conjecture).

What About Base Ten?

- The first integer logarithm with no known **binary** BBP formula is **$\log 23$** (since $23 \times 89 = 2^{10} - 1$).

Searches conducted by numerous researchers for **base-ten formulas** have been unfruitful. Indeed:



2004. D. Borwein (my father), W. Gallway and I showed **there are no BBP formulas of the *Machin-type* of (16) for π if base is not a power of **two**.**



- Bailey and Crandall have shown connections between the existence of a b -ary BBP formula for α and its base b **normality** (via a **dynamical system conjecture**).

What About Base Ten?

- The first integer logarithm with no known **binary** BBP formula is **$\log 23$** (since $23 \times 89 = 2^{10} - 1$).

Searches conducted by numerous researchers for **base-ten formulas** have been unfruitful. Indeed:



2004. D. Borwein (my father), W. Gallway and I showed **there are no BBP formulas of the *Machin-type* of (16) for π if base is not a power of **two**.**

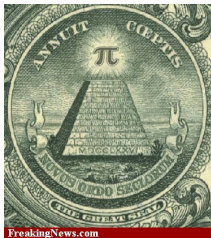


- Bailey and Crandall have shown connections between the existence of a b -ary BBP formula for α and its base b **normality** (via a **dynamical system** conjecture).

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

- BBP Digit Algorithms
- Mathematical Interlude, III
- Hexadecimal Digits
- BBP Formulas Explained
- BBP for Pi squared — in base 2 and base 3

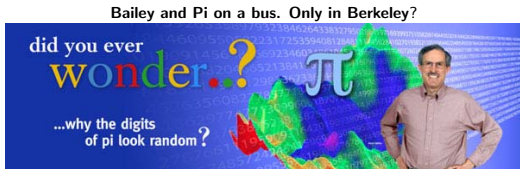
Pi Photo-shopped: a 2010 PiDay Contest



“Noli Credere Pictis”

CARMA

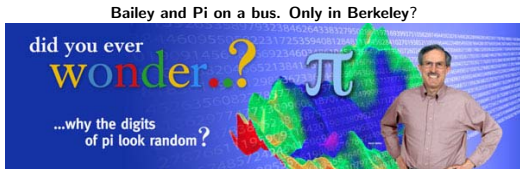
π^2 in Binary and Ternary



Thanks to Dave Broadhurst, a ternary BBP formula exists for π^2 (unlike π):

$$\pi^2 = \frac{2}{27} \sum_{k=0}^{\infty} \frac{1}{3^{6k}} \times \left\{ \begin{aligned} &\frac{243}{(12k+1)^2} - \frac{405}{(12k+2)^2} - \frac{81}{(12k+4)^2} \\ &- \frac{27}{(12k+5)^2} - \frac{72}{(12k+6)^2} - \frac{9}{(12k+7)^2} \\ &- \frac{9}{(12k+8)^2} - \frac{5}{(12k+10)^2} + \frac{1}{(12k+11)^2} \end{aligned} \right\}$$

π^2 in Binary and Ternary



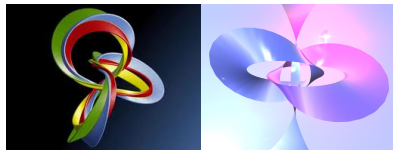
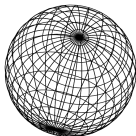
Thanks to [Dave Broadhurst](#), a ternary BBP formula exists for π^2 (unlike π):

$$\pi^2 = \frac{2}{27} \sum_{k=0}^{\infty} \frac{1}{3^{6k}} \times \left\{ \begin{aligned} &\frac{243}{(12k+1)^2} - \frac{405}{(12k+2)^2} - \frac{81}{(12k+4)^2} \\ &- \frac{27}{(12k+5)^2} - \frac{72}{(12k+6)^2} - \frac{9}{(12k+7)^2} \\ &- \frac{9}{(12k+8)^2} - \frac{5}{(12k+10)^2} + \frac{1}{(12k+11)^2} \end{aligned} \right\}$$

A Partner **Binary** BBP Formula for π^2

$$\pi^2 = \frac{9}{8} \sum_{k=0}^{\infty} \frac{1}{2^{6k}} \left\{ \frac{16}{(6k+1)^2} - \frac{24}{(6k+2)^2} - \frac{8}{(6k+3)^2} - \frac{6}{(6k+4)^2} + \frac{1}{(6k+5)^2} \right\}$$

- We do not fully understand why π^2 allows BBP formulas in two distinct bases.

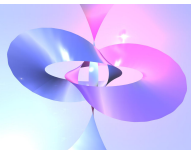
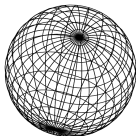


- $4\pi^2$ is the area of a sphere in three-space (L).
- $\frac{1}{2}\pi^2$ is the volume inside a sphere in four-space (R).
 - So in binary we are computing these fundamental physical constants.

A Partner **Binary** BBP Formula for π^2

$$\pi^2 = \frac{9}{8} \sum_{k=0}^{\infty} \frac{1}{2^{6k}} \left\{ \frac{16}{(6k+1)^2} - \frac{24}{(6k+2)^2} - \frac{8}{(6k+3)^2} - \frac{6}{(6k+4)^2} + \frac{1}{(6k+5)^2} \right\}$$

- We do not fully understand why π^2 allows BBP formulas in two distinct bases.

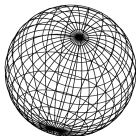


- $4\pi^2$ is the area of a sphere in three-space (L).
- $\frac{1}{2}\pi^2$ is the volume inside a sphere in four-space (R).
 - So in binary we are computing these fundamental physical constants.

A Partner **Binary** BBP Formula for π^2

$$\pi^2 = \frac{9}{8} \sum_{k=0}^{\infty} \frac{1}{2^{6k}} \left\{ \frac{16}{(6k+1)^2} - \frac{24}{(6k+2)^2} - \frac{8}{(6k+3)^2} - \frac{6}{(6k+4)^2} + \frac{1}{(6k+5)^2} \right\}$$

- We do not fully understand why π^2 allows BBP formulas in two distinct bases.



- $4\pi^2$ is the **area** of a sphere in three-space (L).
- $\frac{1}{2}\pi^2$ is the **volume** inside a sphere in four-space (R).
 - So in **binary** we are **computing** these **fundamental physical constants**.

IBM's New Record Results



IBM® SYSTEM BLUE GENE®/P SOLUTION

Expanding the limits of breakthrough science



Algorithm (What We Did)

Dave Bailey, Andrew Mattingly (L) and Glenn Wightwick (R) of IBM Australia, and I, have obtained and (nearly) confirmed:

- ① **106** digits of π^2 base **2** at the **ten trillionth** place base **64**
- ② **94** digits of π^2 base **3** at the **ten trillionth** place base **729**
- ③ **150** digits of G base **2** at the **ten trillionth** place base **4096**

on a **4-rack BlueGene/P system** at IBM's Benchmarking Centre in Rochester, Minn, USA.

The 3 Records Use Over 1380 CPU Years (135 rack days)

An enormous amount of delicate computation: **1380 years** is a long time. Suppose a spanking new IBM single-core PC went back **1381 years**.

- It would find itself in **632 CE**.
- The year that Mohammed died, and the Caliphate was established. If it then calculated π nonstop:
 - ▶ Through the Crusades, black plague, Moguls, Renaissance, discovery of America, Gutenberg, Reformation, invention of steam, Napoleon, electricity, WW2, the transistor, fiber optics,...
- With no breaks or break-downs:
- It would have finished last year.

■ A full report is in press in the *Notices of the AMS*.

The 3 Records Use Over 1380 CPU Years (135 rack days)

An enormous amount of delicate computation: **1380 years** is a long time. Suppose a spanking new IBM single-core PC went back **1381 years**.

- It would find itself in **632 CE**.
- The year that Mohammed died, and the Caliphate was established. If it then calculated π nonstop:
 - ▶ Through the Crusades, black plague, Moguls, Renaissance, discovery of America, Gutenberg, Reformation, invention of steam, Napoleon, electricity, WW2, the transistor, fiber optics,...
- With no breaks or break-downs:
- It would have finished last year.

■ A full report is in press in the *Notices of the AMS*.

The 3 Records Use Over 1380 CPU Years (135 rack days)

An enormous amount of delicate computation: **1380 years** is a long time. Suppose a spanking new IBM single-core PC went back **1381 years**.

- It would find itself in **632 CE**.
 - The year that Mohammed died, and the Caliphate was established. If it then calculated π nonstop:
 - ▶ Through the Crusades, black plague, Moguls, Renaissance, discovery of America, Gutenberg, Reformation, invention of steam, Napoleon, electricity, WW2, the transistor, fiber optics,...
 - With no breaks or break-downs:
 - It would have finished last year.
- A full report is in press in the *Notices of the AMS*.

The 3 Records Use Over 1380 CPU Years (135 rack days)

An enormous amount of delicate computation: **1380 years** is a long time. Suppose a spanking new IBM single-core PC went back **1381 years**.

- It would find itself in **632 CE**.
 - The year that Mohammed died, and the Caliphate was established. If it then calculated π nonstop:
 - ▶ Through the Crusades, black plague, Moguls, Renaissance, discovery of America, Gutenberg, Reformation, invention of steam, Napoleon, electricity, WW2, the transistor, fiber optics,...
 - With no breaks or break-downs:
 - It would have finished last year.
- A full report is in press in the *Notices of the AMS*.

The 3 Records Use Over 1380 CPU Years (135 rack days)

An enormous amount of delicate computation: **1380 years** is a long time. Suppose a spanking new IBM single-core PC went back **1381 years**.

- It would find itself in **632 CE**.
 - The year that Mohammed died, and the Caliphate was established. If it then calculated π nonstop:
 - ▶ Through the Crusades, black plague, Moguls, Renaissance, discovery of America, Gutenberg, Reformation, invention of steam, Napoleon, electricity, WW2, the transistor, fiber optics,...
 - With no breaks or break-downs:
 - It would have finished last year.
- A full report is in press in the *Notices of the AMS*.

The 3 Records Use Over 1380 CPU Years (135 rack days)

An enormous amount of delicate computation: **1380 years** is a long time. Suppose a spanking new IBM single-core PC went back **1381 years**.

- It would find itself in **632 CE**.
 - The year that Mohammed died, and the Caliphate was established. If it then calculated π nonstop:
 - ▶ Through the Crusades, black plague, Moguls, Renaissance, discovery of America, Gutenberg, Reformation, invention of steam, Napoleon, electricity, WW2, the transistor, fiber optics,...
 - With no breaks or break-downs:
 - It would have finished last year.
- A full report is in press in the *Notices of the AMS*.

The 3 Records Use Over 1380 CPU Years (135 rack days)

An enormous amount of delicate computation: **1380 years** is a long time. Suppose a spanking new IBM single-core PC went back **1381 years**.

- It would find itself in **632 CE**.
- The year that Mohammed died, and the Caliphate was established. If it then calculated π nonstop:
 - ▶ Through the Crusades, black plague, Moguls, Renaissance, discovery of America, Gutenberg, Reformation, invention of steam, Napoleon, electricity, WW2, the transistor, fiber optics,...
- With no breaks or break-downs:
 - It would have finished last year.

■ A full report is in press in the *Notices of the AMS*.

The 3 Records Use Over 1380 CPU Years (135 rack days)

An enormous amount of delicate computation: **1380 years** is a long time. Suppose a spanking new IBM single-core PC went back **1381 years**.

- It would find itself in **632 CE**.
- The year that Mohammed died, and the Caliphate was established. If it then calculated π nonstop:
 - ▶ Through the Crusades, black plague, Moguls, Renaissance, discovery of America, Gutenberg, Reformation, invention of steam, Napoleon, electricity, WW2, the transistor, fiber optics,...
- With no breaks or break-downs:
- It would have finished last year.

■ A full report is in press in the *Notices of the AMS*.

The 3 Records Use Over 1380 CPU Years (135 rack days)

An enormous amount of delicate computation: **1380 years** is a long time. Suppose a spanking new IBM single-core PC went back **1381 years**.

- It would find itself in **632 CE**.
- The year that Mohammed died, and the Caliphate was established. If it then calculated π nonstop:
 - ▶ Through the Crusades, black plague, Moguls, Renaissance, discovery of America, Gutenberg, Reformation, invention of steam, Napoleon, electricity, WW2, the transistor, fiber optics,...
- With no breaks or break-downs:
- It would have finished last year.
- A full report is in press in the *Notices of the AMS*.

IBM's New Results: π^2 base 2

Algorithm (10 trillionth digits of π^2 in base 64 — in 230 years)

- The calculation took, on average, **253529** seconds per **thread**.
 It was broken into 7 “**partitions**” of **2048** threads each.
 For a total of $7 \cdot 2048 \cdot 253529 = 3.6 \cdot 10^9$ CPU seconds.
- On a single **Blue Gene/P CPU** it *would* take **115 years!**
 Each **rack** of BG/P contains 4096 threads (or cores).
 Thus, we used $\frac{7 \cdot 2048 \cdot 253529}{4096 \cdot 60 \cdot 60 \cdot 24} = 10.3$ “**rack days**”.
- The verification run took the same time (within a few minutes): **106 base 2 digits** are in agreement.

base-8 digits = 75|60114505303236475724500005743262754530363052416350634|573227604
 60114505303236475724500005743262754530363052416350634|22021056612

IBM's New Results: π^2 base 3

Algorithm (10 trillionth digits of π^2 in base 729 — in 414 years)

- 1 The calculation took, on average, **795773** seconds per **thread**.
It was broken into 4 “**partitions**” of **2048** threads each.
For a total of $4 \cdot 2048 \cdot 795773 = 6.5 \cdot 10^9$ CPU seconds.
- 2 On a single **Blue Gene/P CPU** it *would* take **207 years!**
Each **rack** of BG/P contains 4096 threads (or cores).
Thus, we used $\frac{4 \cdot 2048 \cdot 795773}{4096 \cdot 60 \cdot 60 \cdot 24} = \mathbf{18.4}$ “**rack days**”.
- 3 The verification run took the same time (within a few minutes): **94 base 3 digits are in agreement.**

base-9 digits = 001|12264485064548583177111135210162856048323453468|10565567|635862
12264485064548583177111135210162856048323453468|04744867|134524345

- 23. Pi's Childhood
- 42. Pi's Adolescence
- 47. Adulthood of Pi
- 78. Pi in the Digital Age
- 112. Computing Individual Digits of π

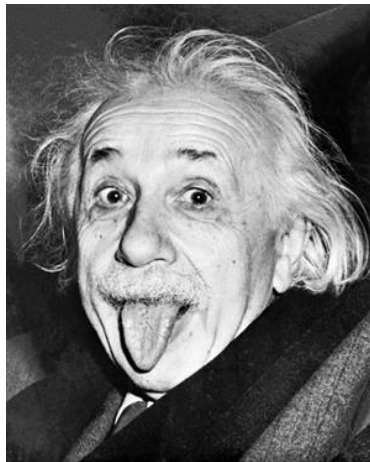
- BBP Digit Algorithms
- Mathematical Interlude, III
- Hexadecimal Digits
- BBP Formulas Explained
- BBP for Pi squared — in base 2 and base 3

Thank You, One and All, and Happy Birthday, Albert

```

3.141592653589793238462643383
279502884197169399375105820974944
59230781640628620899862803482534211
70679821480865132823066470938446095
50582231 725359408 128481117
45028410 270193852 1105559644
622948 954930381 9644288109
75 665933446 128475 6482
3378678316 5271201909
145648566 9284603486
1045432664 8213393607
2602491412 7372458700
66063155881 74881520920 962829
25409171536 43678925903600113305
3054882046652 1384146951941511609
43305727036575 959195309218611738
19326117931051 18548074462379962
7495673518657 527248912279381
8301194912 9833673362
44065 66430

```



Albert Einstein 3.14.1879 – 18.04.1955

CARMA

