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An Algorithmic Approach for the Zarankiewicz Problem

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Table of Contents

Introduction

The Overflow Algorithm

Principle

Improvements

Results

Introduction

What is the Zarankiewicz Problem about?

- Fill a $m \times n$ Boolean matrix $k(m, n)$ with 0's and 1's
- ... without creating a submatrix $h(r, s)$ full of 1's
- Find the maximum number of 1's

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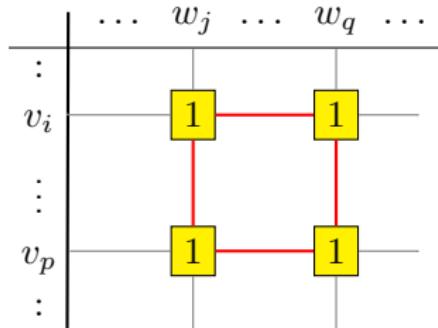


Fig.: Forbidden submatrix $h(2, 2)$

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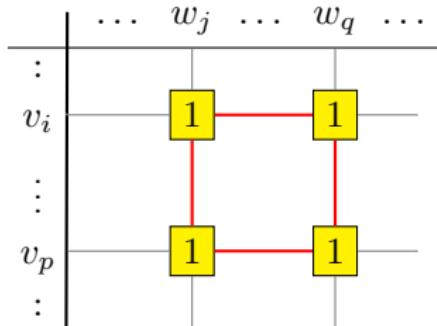


Fig.: Forbidden submatrix $h(2, 2)$

$v_i \setminus w_j$	w_1	w_2	w_3	w_4	w_5
v_1	1	1	1	1	.
v_2	1	.	.	.	1
v_3	.	1	.	.	1
v_4	.	.	1	.	1
v_5	.	.	.	1	1

Fig.: $k(5, 5)$ without any full $h(2, 2)$

Introduction

What is the Zarankiewicz Problem about?

Definition

Given $m \geq 3, n \geq 3$ and $r \geq 2, s \geq 2$. The **Zarankiewicz Function** $Z_{r,s}(m,n)$ determines the **least positive integer** such that if a Boolean matrix $k(m,n)$ contains $Z_{r,s}(m,n)$ 1's then it must have a submatrix $h(r,s)$ with r rows and s columns consisting entirely of ones.

- Focus on $r = s = 2$
- "Rectangle" := " $h(2,2)$ "
- $\text{maxrf}(m,n) := Z_{2,2}(m,n) - 1$

How to construct maximum rectangle free $k(m,n)$ for a given (m,n) ?

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Will I live to see the result?

Introduction

What is the Zarankiewicz Problem about?

Computation of Zarankiewicz Problem:

- Brute force: $2^{m \cdot n}$ assignments
- Checking for rectangles $\Rightarrow \binom{n}{2} \binom{m}{2}$ for each assignment

Simplification:

- Permuting rows or columns yields an isomorphic solution.
- “Construct” only assignments that are distinct w.r.t. row and column permutations

Tab.: Time estimation for computing $\text{maxrf}(m, n)$ on CPU 2.67 GHz, 1 instruction per cycle

$m \times n$	evaluate all grids	utilize permutations
8×8	1.71×10^5 a	66 h 44 min
11×11	9.55×10^{22} a	2.83×10^{10} a
12×12	1.15×10^{30} a	4.29×10^{15} a

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The Overflow Algorithm

Principle

- $k(m, n)$: List of m numbers $a_i > 0$ in binary notation (n bits)
- $a_i \geq a_{i-1}$ (yields distinct assignments w.r.t. row permutations)
- $a_i \in \{1, \dots, 2^n - 1\}$ is a bit pattern for row i
- If $a_i \equiv 2^n - 1$ then increment a_{i-1} and reset a_k to a_{i-1} , $\forall k \geq i$

$2^n - 1$ 7 6 5 4 3 2 1
 $(11\dots1)_2$ $(111)_2$ $(110)_2$ $(101)_2$ $(100)_2$ $(011)_2$ $(010)_2$ $(001)_2$

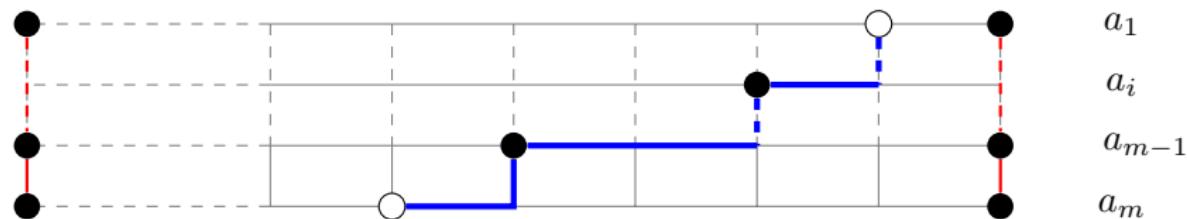


Fig.: Paths of patterns taken by the Overflow Algorithm

The Overflow Algorithm Principle

Overflow Algorithm on $k(4, 4)$

The Overflow Algorithm

Complexity

Number of paths (assignments) passed by the algorithm:

$$N(m, n, a_1, T) = \binom{T - a_1 + m}{m}$$

where a_1 is start value and T is last value ($a_1=1$, $T=2^n - 1$ and $m \geq n$).

Tab.: Number of assignments modulo permutations

$m \times n$	None ($2^{m \cdot n}$)	Row	Row & Column
8×8	1.845×10^{19}	5.099×10^{14}	8.182×10^{11}
11×11	2.659×10^{36}	6.841×10^{28}	7.880×10^{23}
12×12	3.230×10^{43}	4.731×10^{34}	8.291×10^{28}

“...” modulo row permutations: $N(m, n, 0, 2^n - 1)$

“...” modulo row and column permutations: <http://oeis.org/A089006>.

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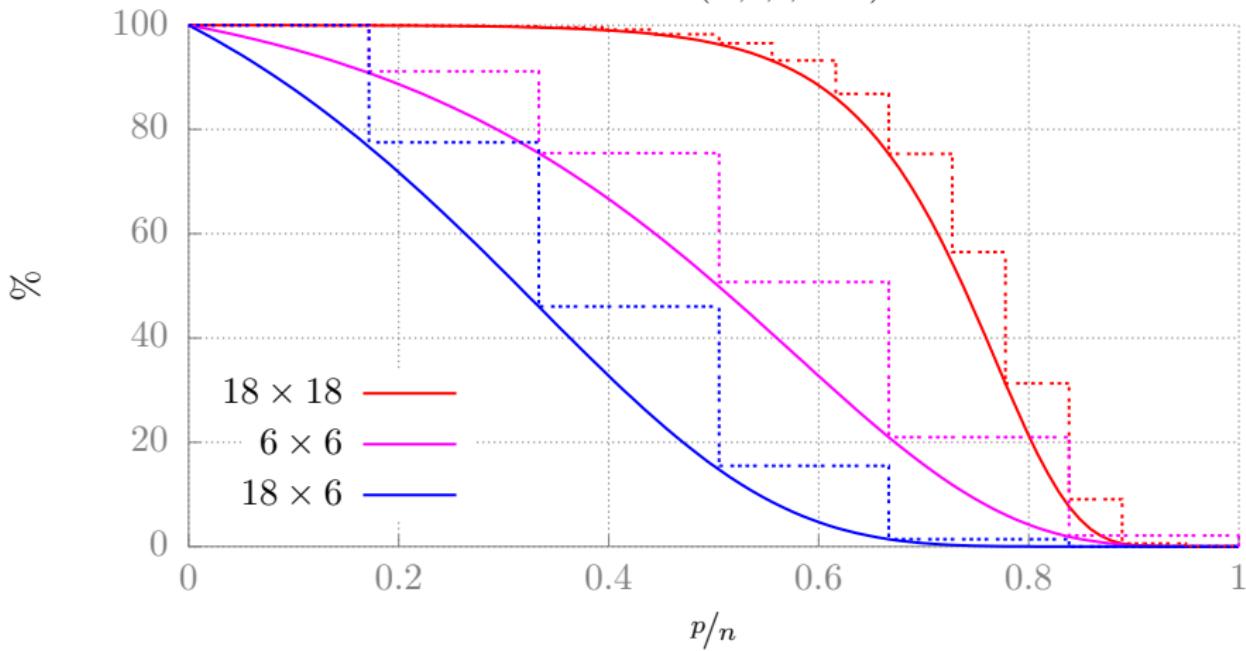
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The Overflow Algorithm

Complexity

Runtime Performance $\frac{N(m,n,2^p,2^n-1)}{N(m,n,1,2^n-1)}$ for $m \times n$ Grid



The Overflow Algorithm

Complexity

Absolute Value of First Derivative: $\left| \frac{d}{dp} \frac{N(m,n,2^p,2^n-1)}{N(m,n,1,2^n-1)} \right|$

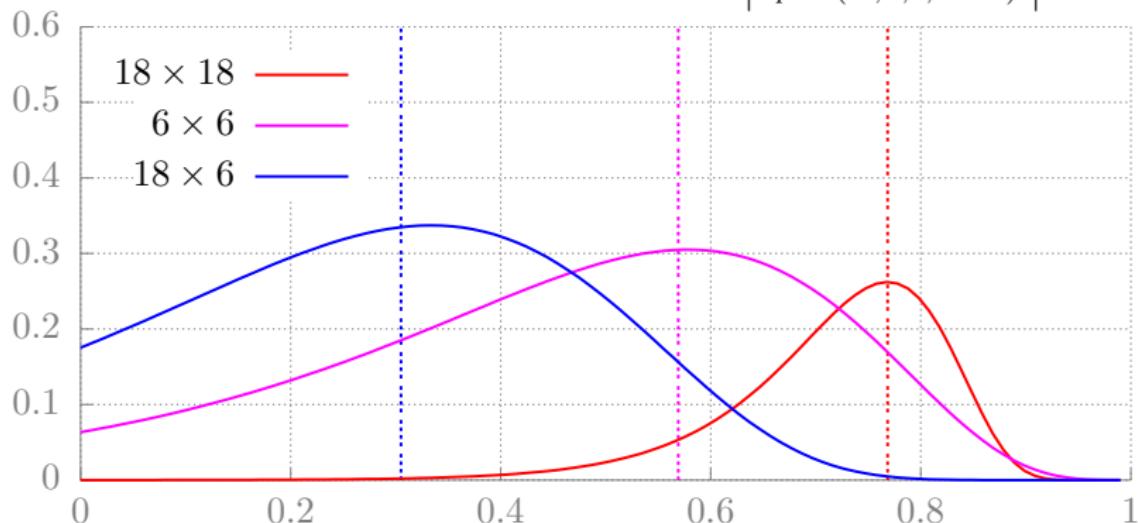


Fig.: Absolute value of first derivative with marker at $n - \log_2(m)$

Maximum can be approximated very well by: $n - \log_2(m) =: p_{\max}(m, n)$

The Overflow Algorithm

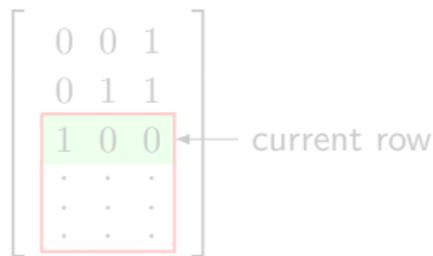
Improvements without loosing accuracy

- Rectangle Free Incrementing

$$\begin{array}{c|ccccc} a_i & . & 1 & . & 1 & . \\ \hline a_{i+1} & . & 1 & . & 1 & . \end{array} \quad \begin{array}{c|ccccc} a_i & . & 1 & . & 1 & 1 \\ \hline a_{i+1} & . & 1 & 1 & . & . \end{array}$$

Fig.: Rectangle free incrementing of a_i and a_{i+1}

- Skipping branch when $a_i \geq (1100\dots0)_2, i < m$
- Is the current branch able to improve the current maximum?



- Estimate or use precomputed maximum of lower submatrix
- $\# \text{Ones}(\text{UpperMatrix}) + \text{Maximum}^*(\text{LowerMatrix}) > \text{CurrentMaximum}?$

The Overflow Algorithm

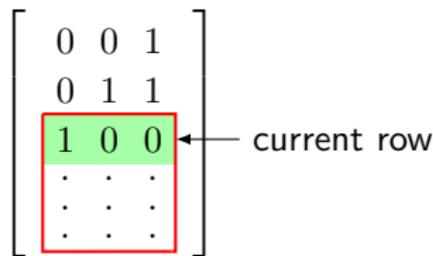
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- $\# \text{Ones}(\text{UpperMatrix}) + \text{Maximum} * (\text{LowerMatrix}) > \text{CurrentMaximum}?$

The Overflow Algorithm

Results

Tab.: Runtime results of Overflow Algorithm with optimizations (X5650 2.67 GHz)

	RFI	Upper Bound & RFI	Exact & RFI
maxrf(8, 8)	160 s	3 s	1 s
maxrf(9, 9)	12 h 6 min	5 min 49 s	23 s
maxrf(10, 10)	–	37 h 19 min	18 min

RFI = using Rectangle Free Incrementing

Upper bound (overestimation ≤ 1 for $m, n < 15$):

$$\text{maxrf}(m, n) \leq \frac{1}{2} \left(m + \sqrt{m^2 + 4 \cdot mn(n-1)} \right)$$

The Overflow Algorithm

Results

1	.	.	1	.	1	1	1	.	46
2	.	.	1	1	.	.	.	1	49
3	.	1	.	.	1	.	.	1	73
4	.	1	.	1	.	1	.	.	84
5	.	1	1	96
6	1	1	.	1	133
7	1	.	.	1	1	.	.	.	152
8	1	.	1	160
9	1	1	1	.	194

1	.	.	.	1	.	1	1	1	.	.	92
2	.	.	1	1	1	1	99
3	.	1	.	.	.	1	.	1	.	1	138
4	.	1	.	.	1	1	145
5	.	1	.	1	.	.	1	.	.	1	164
6	1	1	1	.	262
7	1	1	.	.	.	1	265
8	1	.	.	1	1	304
9	1	1	1	448

Fig.: Last obtained optimum for 9×8 and 9×9

- Last optimum generated by the algorithm
- Automatically produces ordered partitions
- $\text{MSB}(a_1) = 5$, $p_{\max}(9, 8) = 4.830 \dots$ (correct: 4.852 ...)
- $\text{MSB}(a_1) = 6$, $p_{\max}(9, 9) = 5.830 \dots$ (correct: 5.841 ...)

The Overflow Algorithm

Results

.	.	.	1	1	1	1	15
.	.	1	.	.	1	.	18
.	.	1	.	1	.	.	20
.	.	1	1	.	.	.	24
.	1	.	.	.	1	.	34
.	1	.	.	1	.	.	36
.	1	.	1	.	.	.	40
.	1	1	.	.	.	1	49
1	1	65
1	1	.	66
1	.	.	.	1	.	.	68
1	.	.	1	.	.	.	72
1	.	1	80
1	1	96

.	.	.	1	.	1	1	.	22
.	.	.	1	1	.	.	1	25
.	.	1	.	.	1	.	1	37
.	.	1	.	1	.	1	.	42
.	1	1	1	67
.	1	.	.	1	1	.	.	76
.	1	1	1	112
1	1	129
1	1	.	130
1	1	.	132
1	1	.	.	136
1	.	.	1	144
1	.	1	160
1	1	192

Fig.: Last obtained optimum for 14×7 and 14×8

$$\text{MSB}(a_1) = 4, p_{\max}(14, 8) = 4.192\dots \text{(correct: } 4.228\dots)$$

The Overflow Algorithm

Key Ideas for Improvements

- a_1 : Fix pattern and MSB at $\lfloor p_{\max}(m, n) \rfloor$
 - a_2 : Same pattern size and MSB (latest valid configuration)
 - a_3 : Init with $\text{MSB}(a_3) = \text{MSB}(a_1) + 1$
 - Overflow Algorithm shall take only THE latest, important “branch”

$$\begin{array}{c|ccccc} a_1 & \dots & \boxed{1} & \dots & 1 & \dots \\ \hline a_2 & \dots & 1 & 1 & \dots & \\ a_3 & . & 1 & \dots & \dots & \dots \\ \vdots & & \vdots & & \vdots & \end{array} \quad \begin{array}{c|ccccc} a_1 & \dots & \boxed{1} & \dots & 1 & 1 & \dots \\ \hline a_2 & \dots & 1 & 1 & \dots & 1 & \dots \\ a_3 & . & 1 & \dots & \dots & \dots & \dots \\ \vdots & & \vdots & & \vdots & \dots & \end{array} \quad \begin{array}{c|ccccc} a_1 & \dots & \boxed{1} & \dots & 1 & 1 & 1 & \dots \\ \hline a_2 & \dots & 1 & 1 & \dots & \dots & 1 & 1 \\ a_3 & . & 1 & \dots & \dots & \dots & \dots & \dots \\ \vdots & & \vdots & & \vdots & \dots & \dots & \end{array}$$

Fig.: Configurations of first three rows where a_1 is a fixed pattern.

Does the algorithm always find an optimal solution with this limitation?

The Overflow Algorithm

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$$\begin{array}{c|ccccc}
 a_1 & \dots & \boxed{1} & \dots & 1 & \dots \\
 a_2 & \dots & 1 & 1 & \dots & \\
 a_3 & . & 1 & \dots & \dots & \dots \\
 \vdots & & \vdots & & & \vdots \\
 \end{array}
 \quad
 \begin{array}{c|ccccc}
 a_1 & \dots & \boxed{1} & \dots & 1 & 1 & \dots \\
 a_2 & \dots & 1 & 1 & \dots & 1 & \dots \\
 a_3 & . & 1 & \dots & \dots & \dots & \dots \\
 \vdots & & \vdots & & & & \vdots \\
 \end{array}
 \quad
 \begin{array}{c|ccccc}
 a_1 & \dots & \boxed{1} & \dots & 1 & 1 & 1 & \dots \\
 a_2 & \dots & 1 & 1 & \dots & \dots & 1 & 1 \\
 a_3 & . & 1 & \dots & \dots & \dots & \dots & \dots \\
 \vdots & & \vdots & & & & & \vdots \\
 \end{array}$$

Fig.: Configurations of first three rows where a_1 is a fixed pattern

Question

Suppose $\text{MSB}(a_1)$ is fixed at $\lfloor n - \log_2(m) \rfloor$.

Does the algorithm always find an optimal solution with this limitation?

The Overflow Algorithm

Results

Tab.: MSB(a_1) of last found optimum and $\left[\lfloor n - \log_2(m) \rfloor - \text{MSB}(a_1) \right]$

	4	5	6	7	8	9	10
4	2						
5	2 [-1]	3 [-1]					
6	-	2	3				
7	-	2	3	4			
8	-	2	3	4	5		
9	-	2 [-1]	3 [-1]	4 [-1]	5 [-1]	6 [-1]	
10	-	-	3 [-1]	4 [-1]	4	5	6
11	-	-	2	3	4	5	6
12	-	-	2	3	3 [+1]	4 [+1]	6
13	-	-	2	3	4	4 [+1]	6
14	-	-	2	3	4	4 [+1]	?

Results

Tab.: Runtime Overflow Algorithm (Intel X5650 2.67 GHz)

maxrf(\cdot, \cdot)	FULL RUN			a_1 FIXED	
maxrf(7, 7)	=21	3 ms	(3 ms)	0.5 ms	(0.1 ms)
maxrf(14, 7)	=31	11 s	(2 s)	400 ms	(1.7 ms)
maxrf(8, 8)	=24	1 s	(72 ms)	14 ms	(1 ms)
maxrf(10, 10)	=34	18 min	(34 s)	1.6 s	(1.6 s)
maxrf(11, 11)	=39	7 d 4 h	(9 h)	34 min	(6 min)
maxrf(12, 12)	=45	-	-	12 h 28 min	(5 h 7 min)

"(...)" : Time after first optimal solution was found.

Overflow Algorithm with "Rectangle Free Incrementing" and usage of exact maxima of subgrids.

Results

Tab.: Number of optimal solutions found by Overflow Algorithm

maxrf(\cdot, \cdot)	FULL RUN	a_1 FIXED
maxrf(7, 7)	1	1
maxrf(14, 7)	27 641	282
maxrf(8, 8)	16 596	128
maxrf(9, 9)	4464	144
maxrf(10, 10)	32 838	1
maxrf(11, 11)	1 168 996	432

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