

TYPE-BASED RESOURCE-GUIDED SEARCH

Di Wang

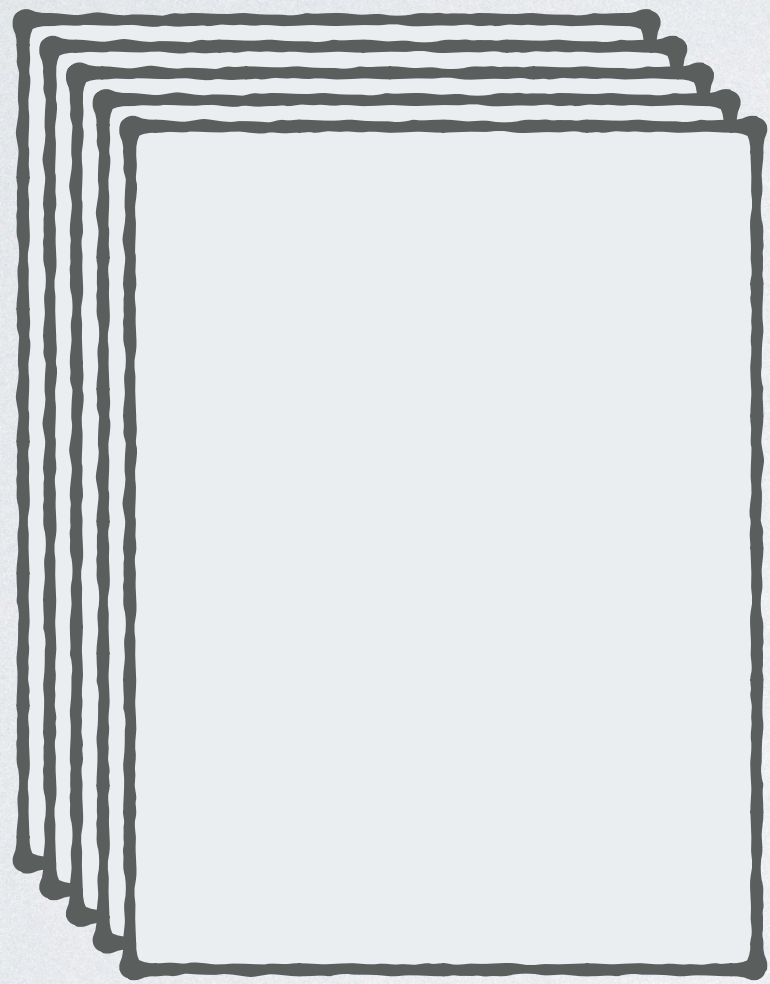
Carnegie Mellon University

ABOUT ME

- I am a doctoral student at Carnegie Mellon University.
- I am interested in programming languages and software engineering.
- My focuses are probabilistic programming and static resource analysis.

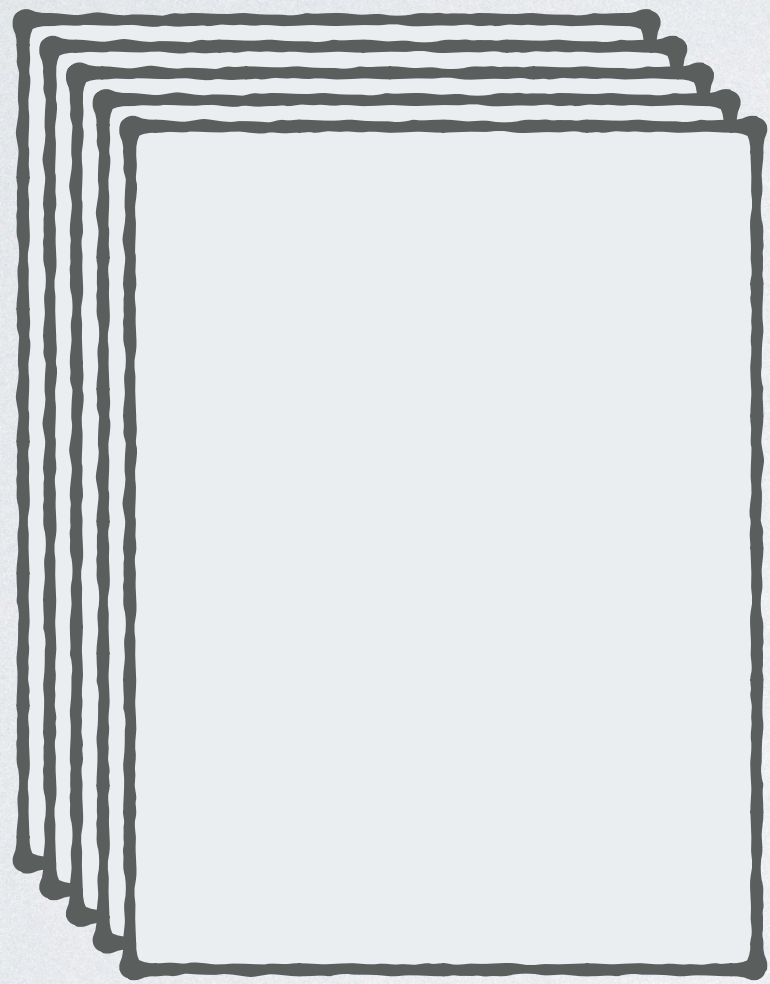


RESOURCE ANALYSIS



Programs

RESOURCE ANALYSIS

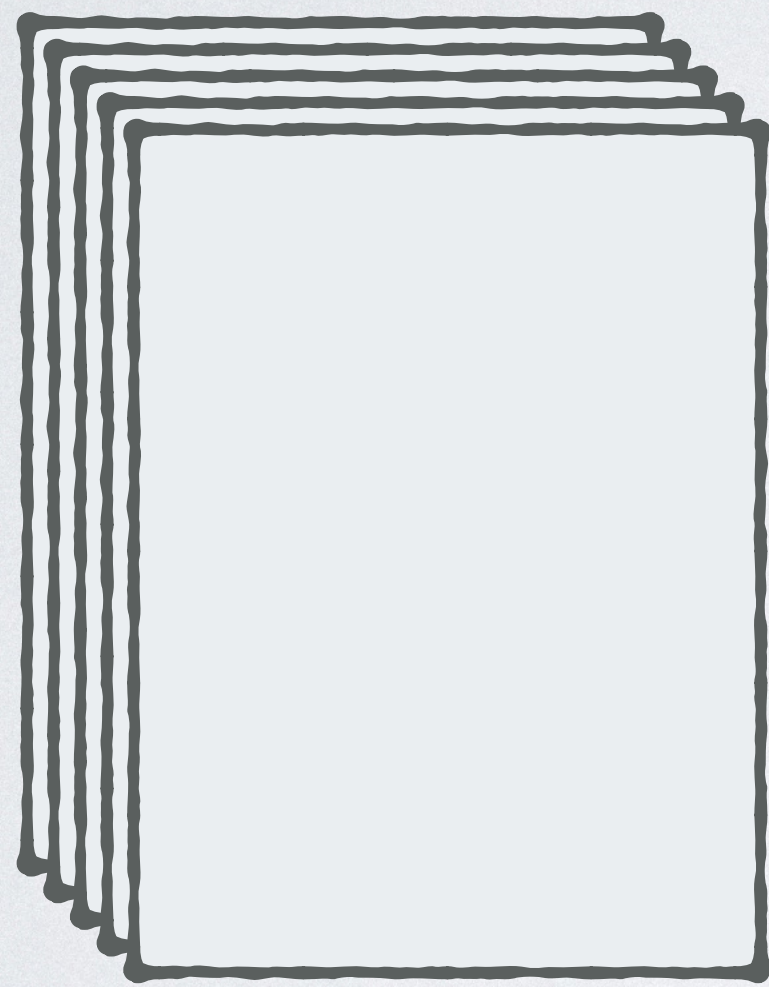


Programs



Performance

RESOURCE ANALYSIS



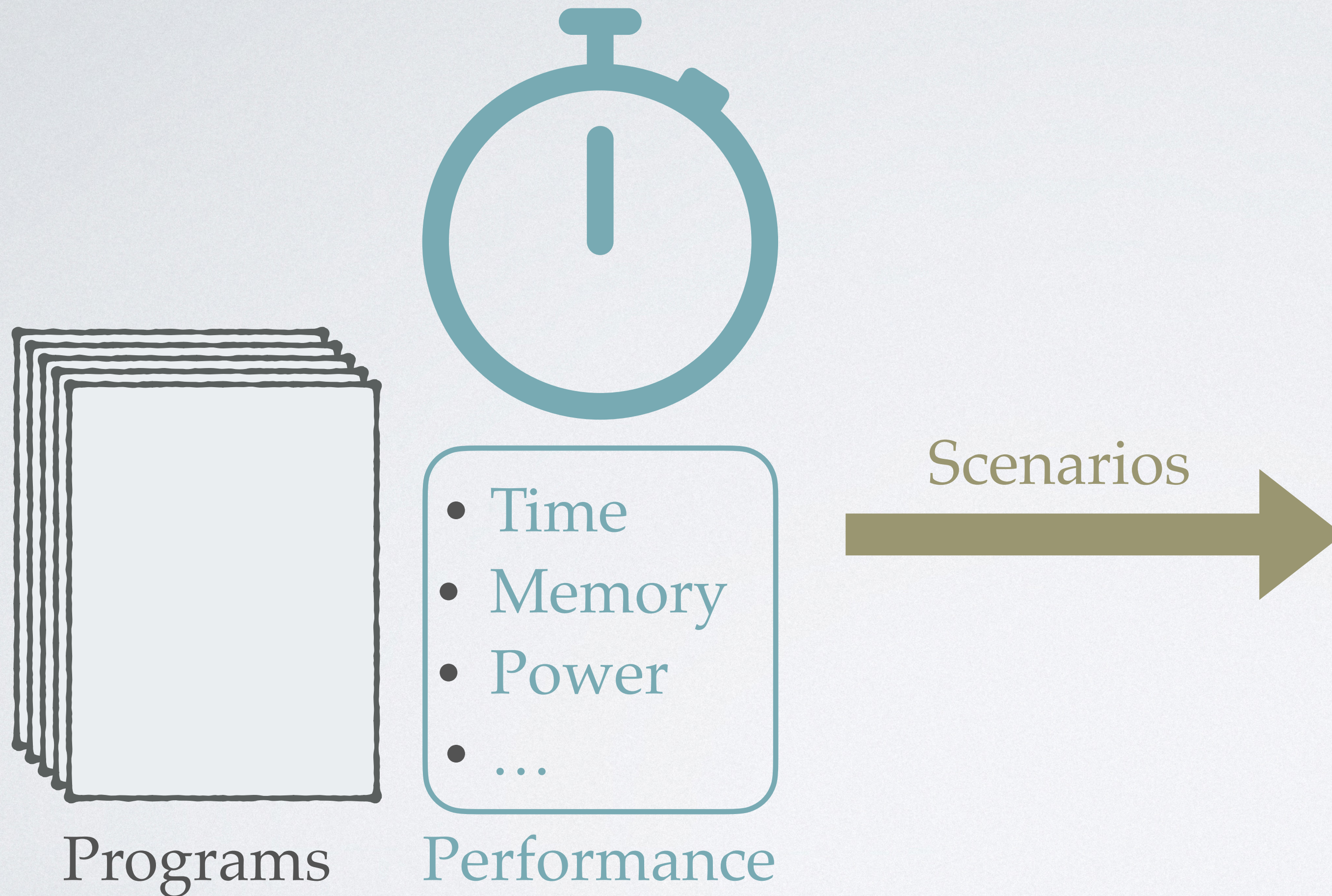
Programs



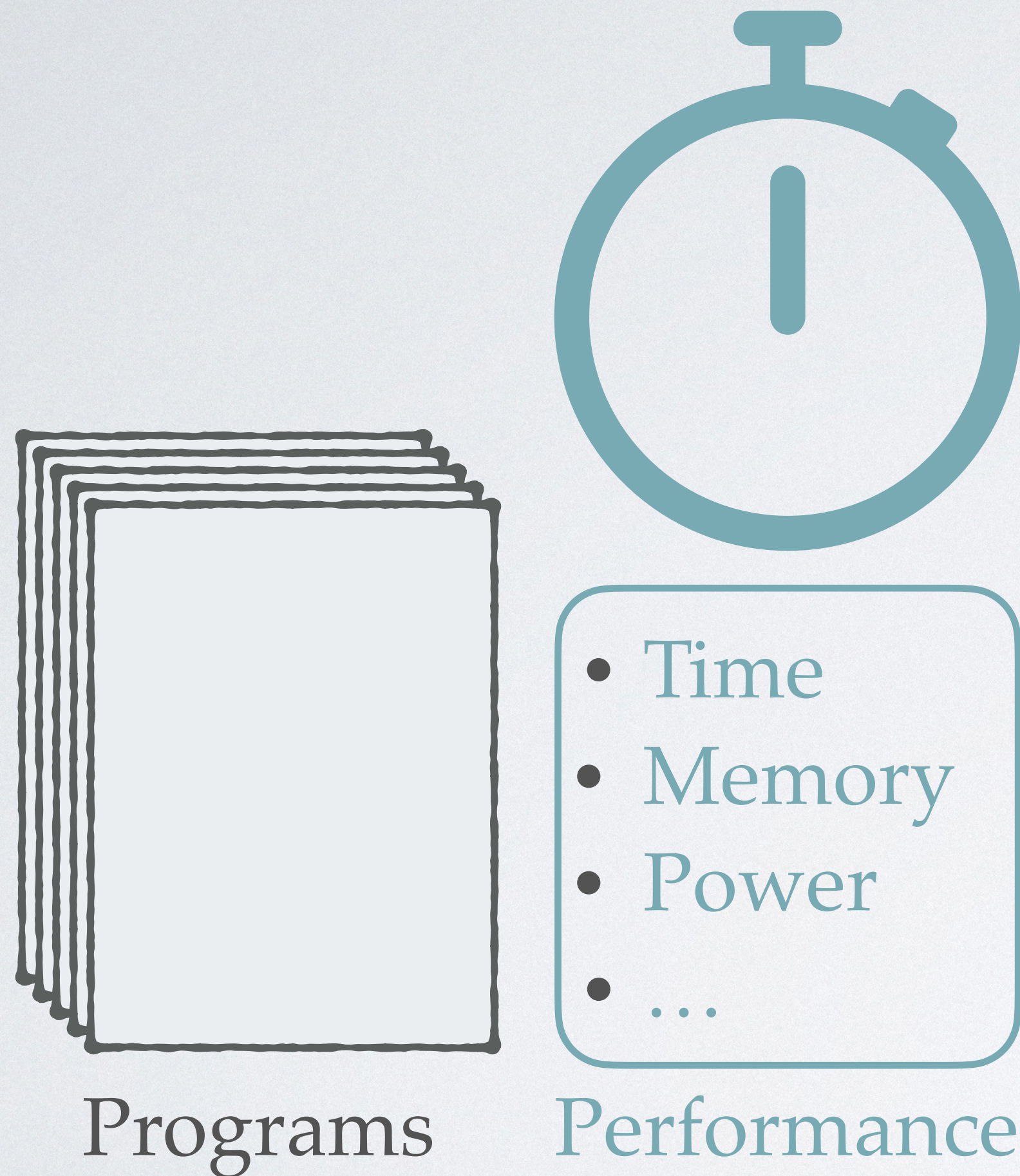
- Time
- Memory
- Power
- ...

Performance

RESOURCE ANALYSIS

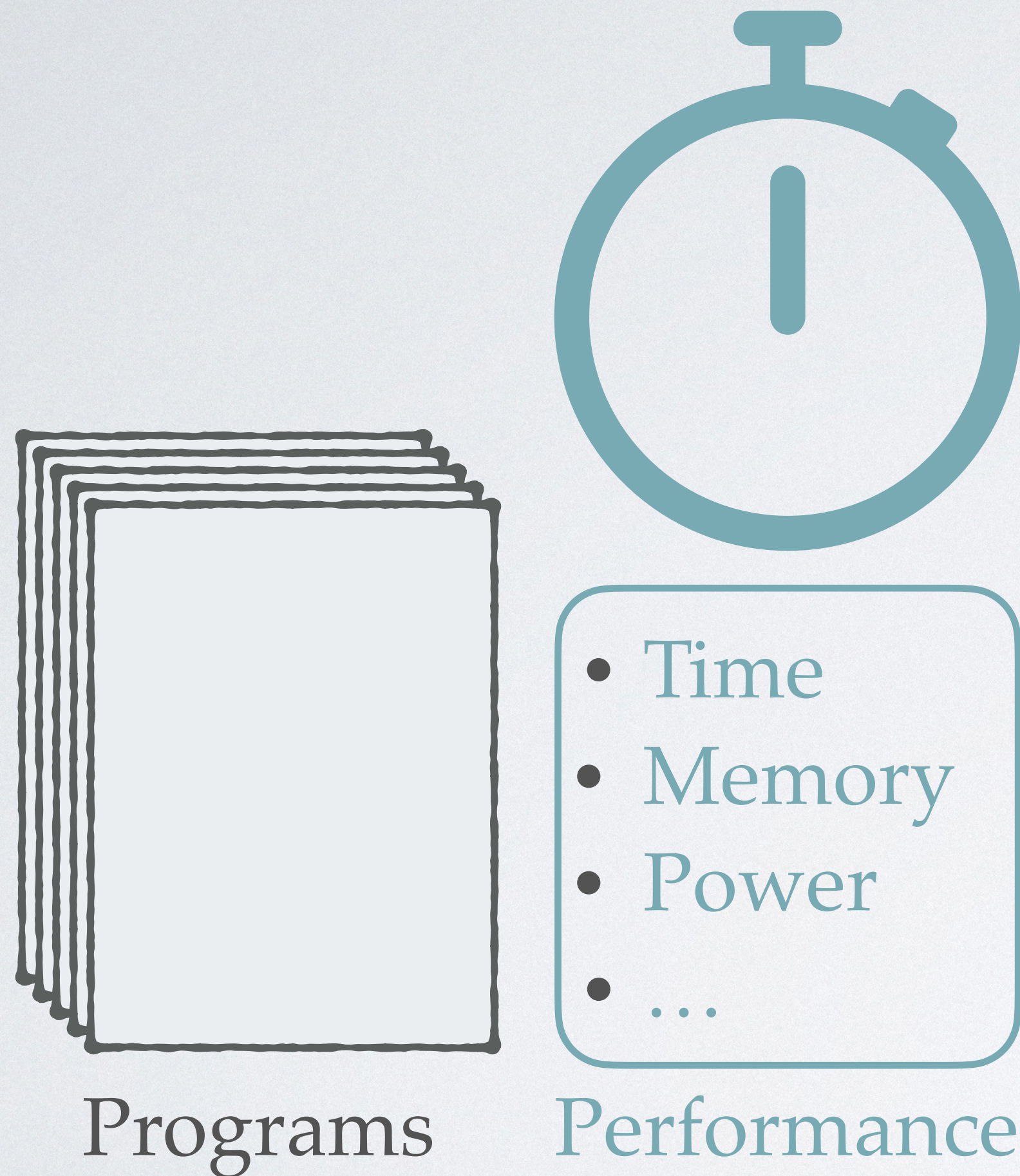


RESOURCE ANALYSIS



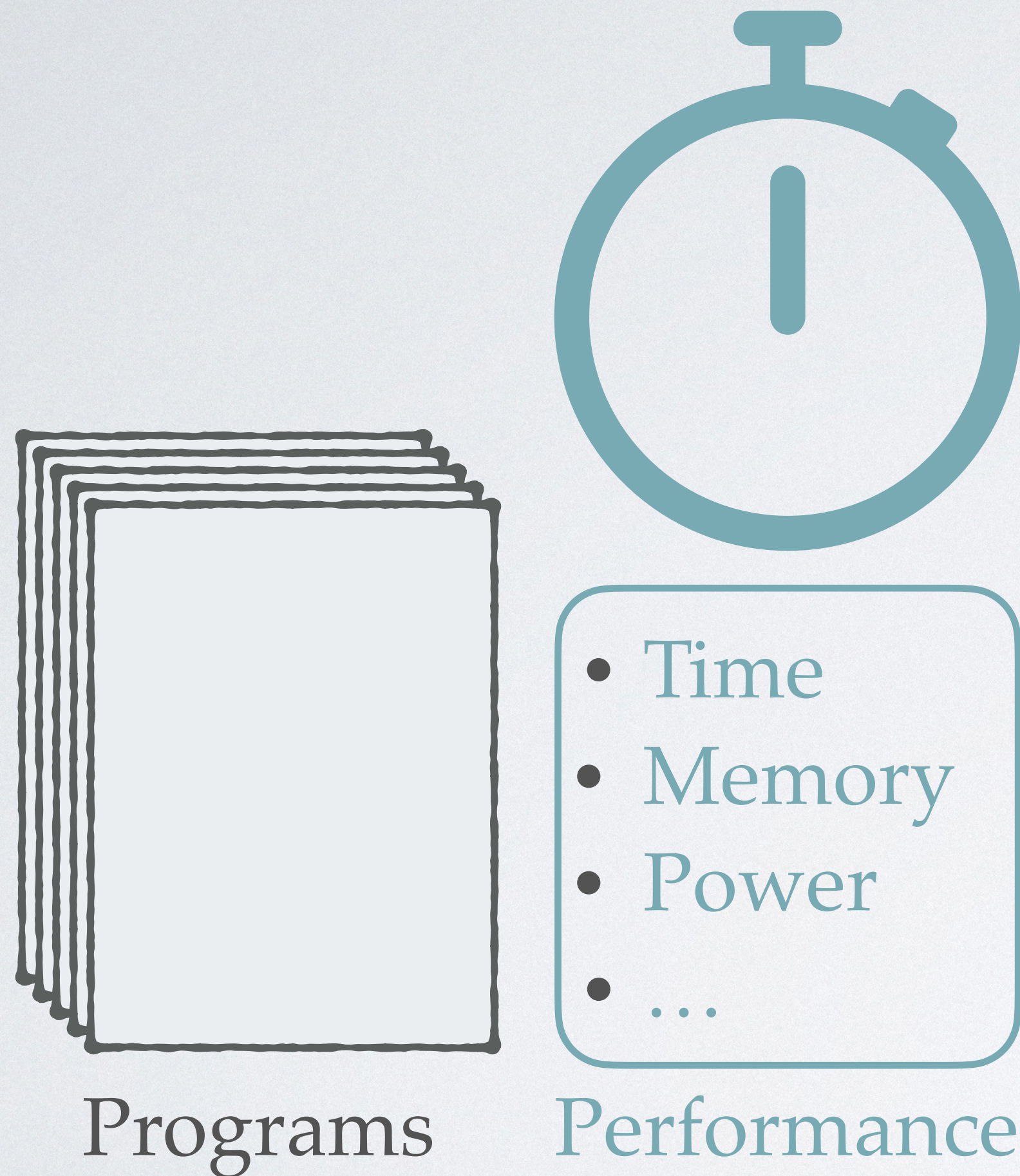
- Identifying bottlenecks

RESOURCE ANALYSIS



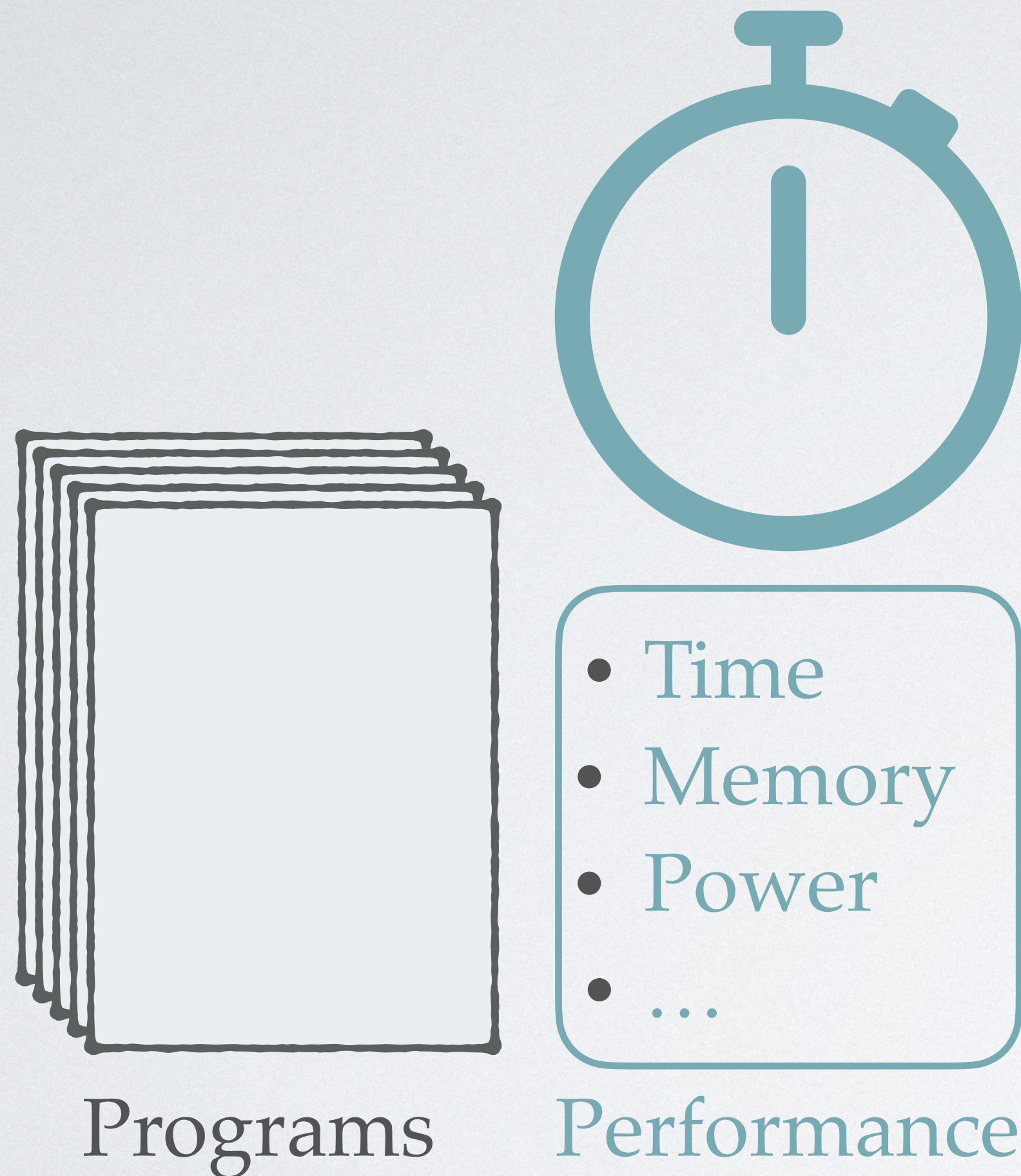
- Identifying bottlenecks
- Timing side channels

RESOURCE ANALYSIS



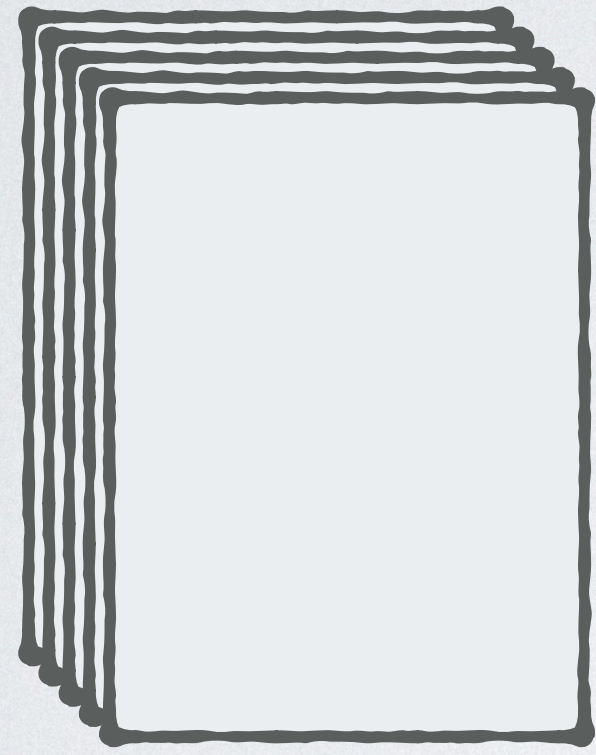
- Identifying bottlenecks
- Timing side channels
- Gas usage in blockchains

RESOURCE ANALYSIS



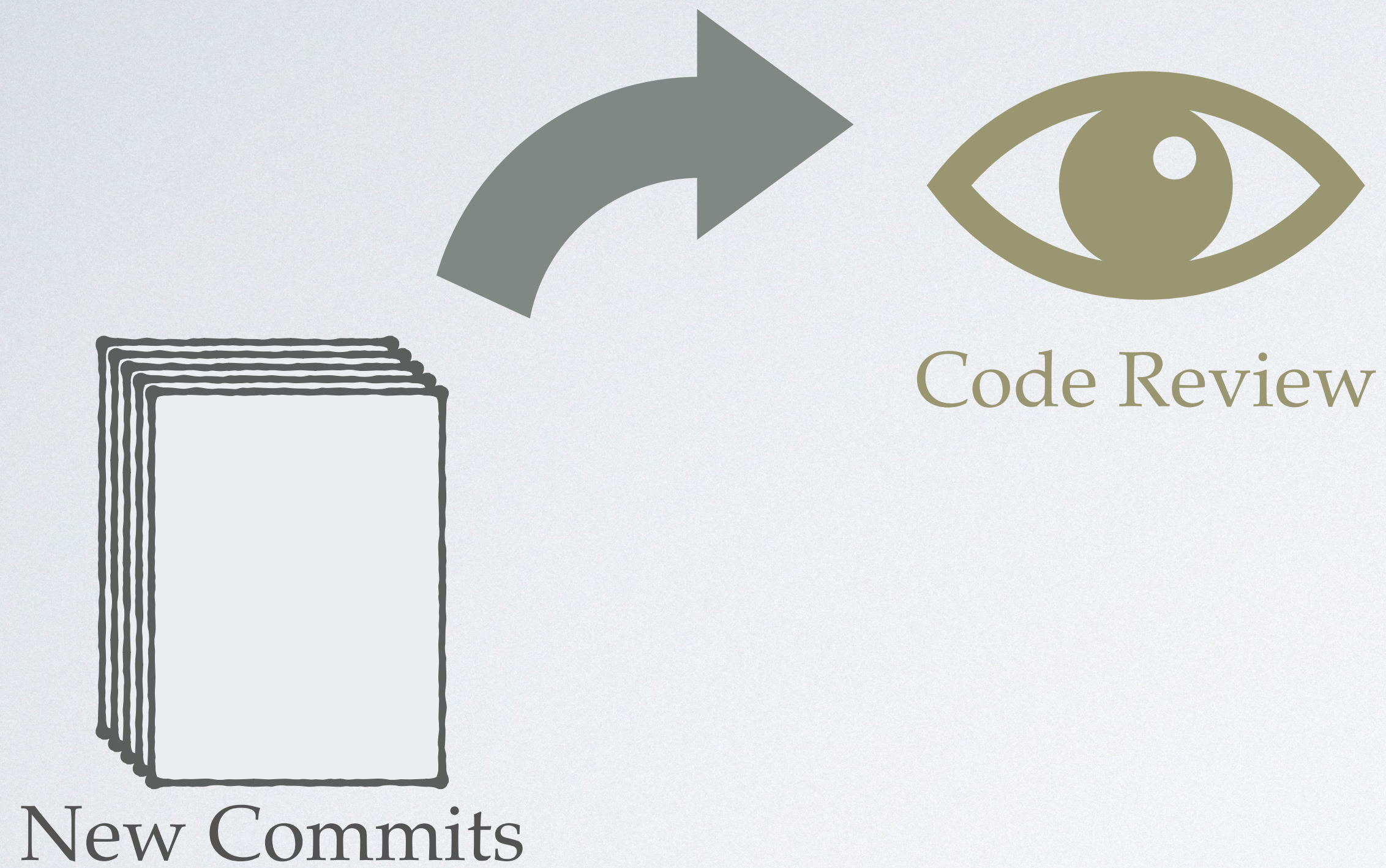
- Identifying bottlenecks
- Timing side channels
- Gas usage in blockchains
- Carbon footprint

STATIC RESOURCE ANALYSIS

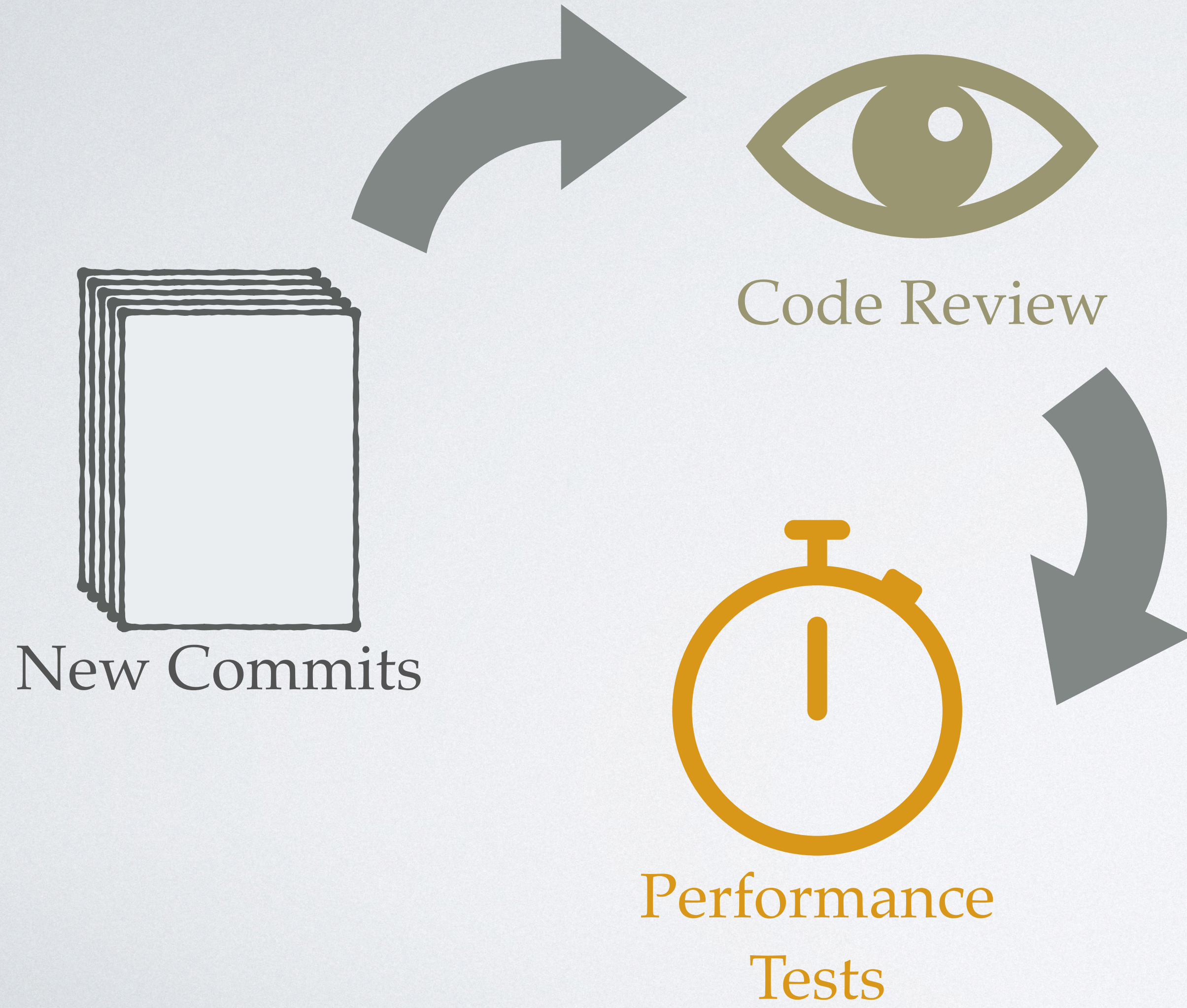


New Commits

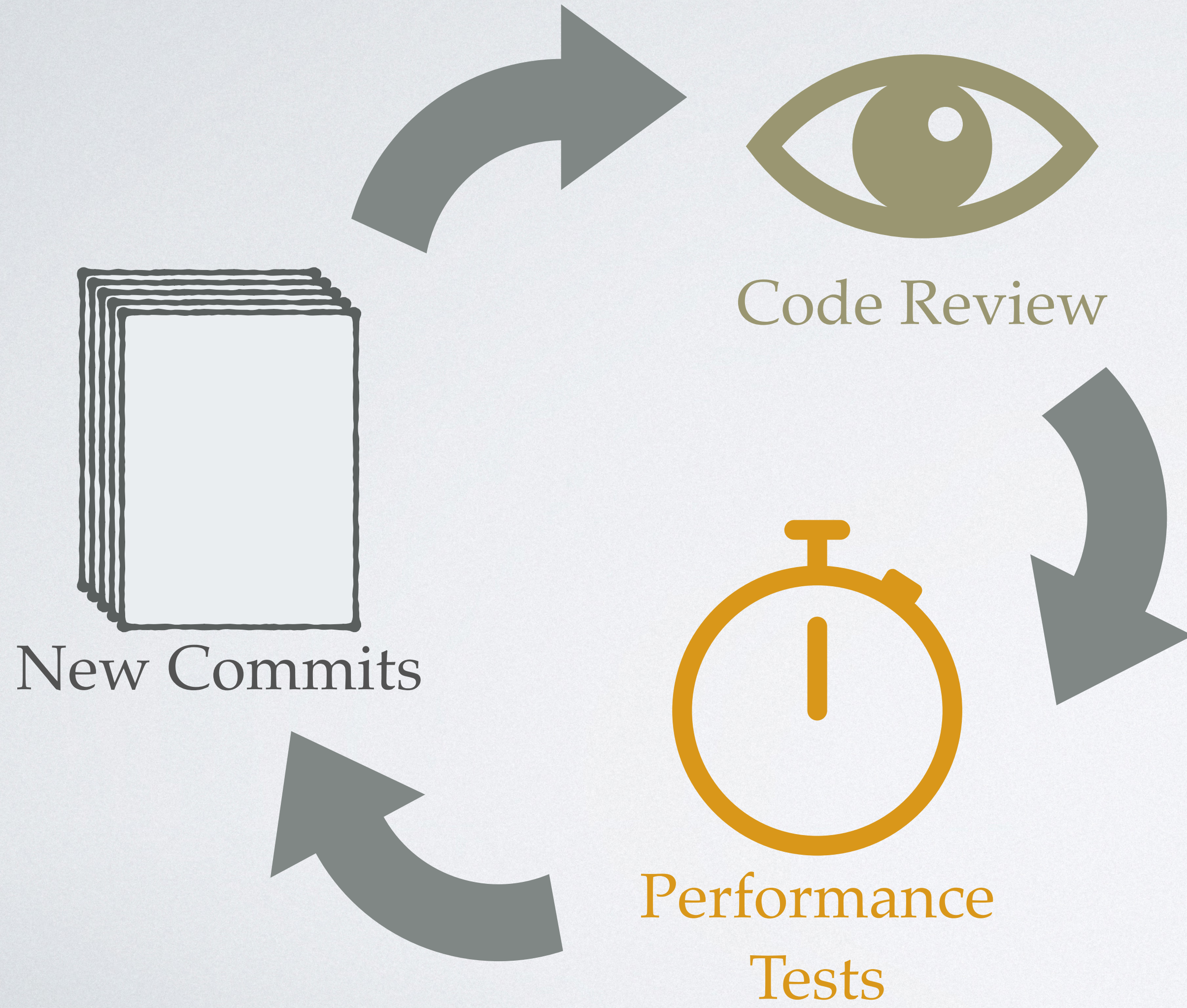
STATIC RESOURCE ANALYSIS



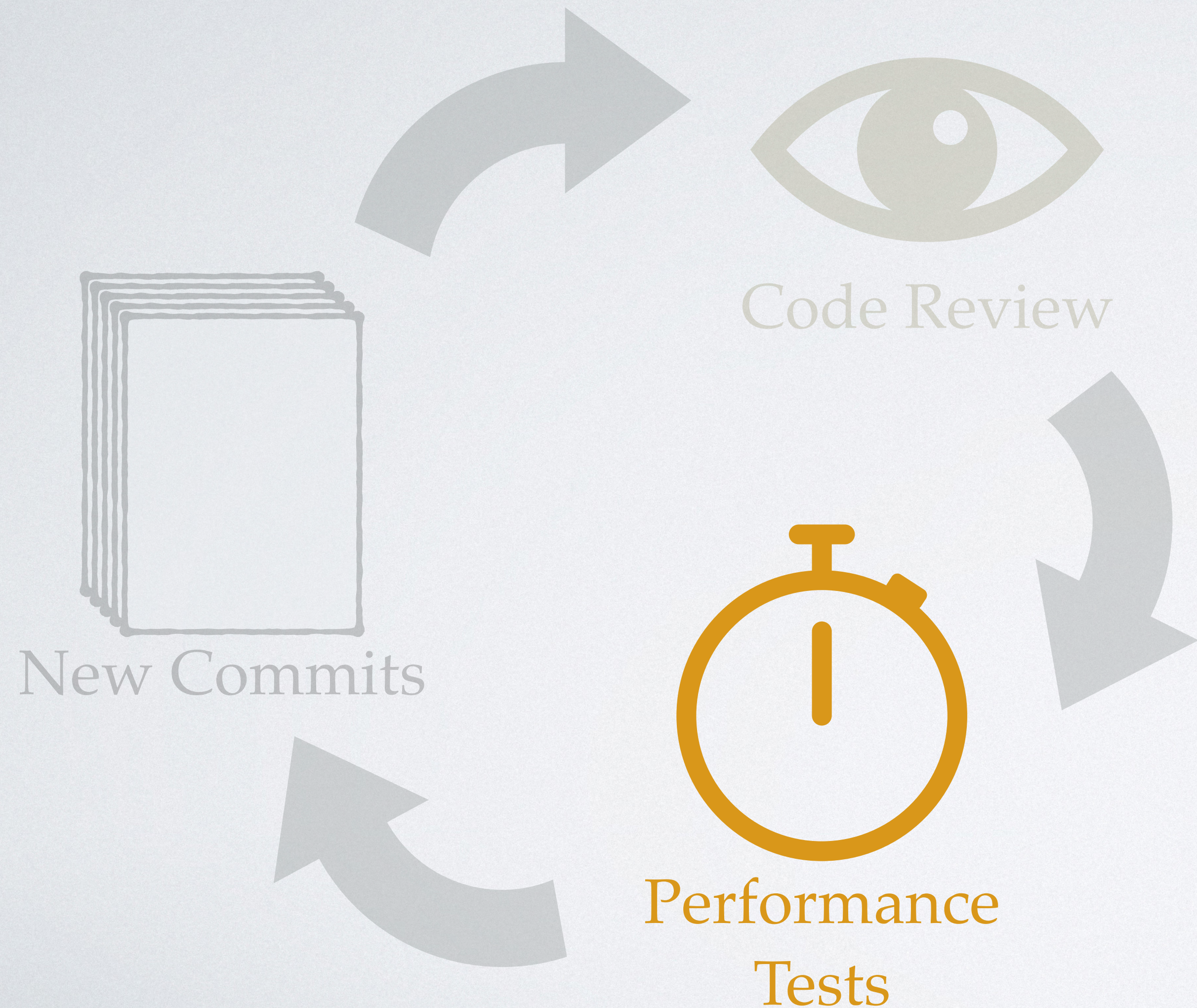
STATIC RESOURCE ANALYSIS



STATIC RESOURCE ANALYSIS



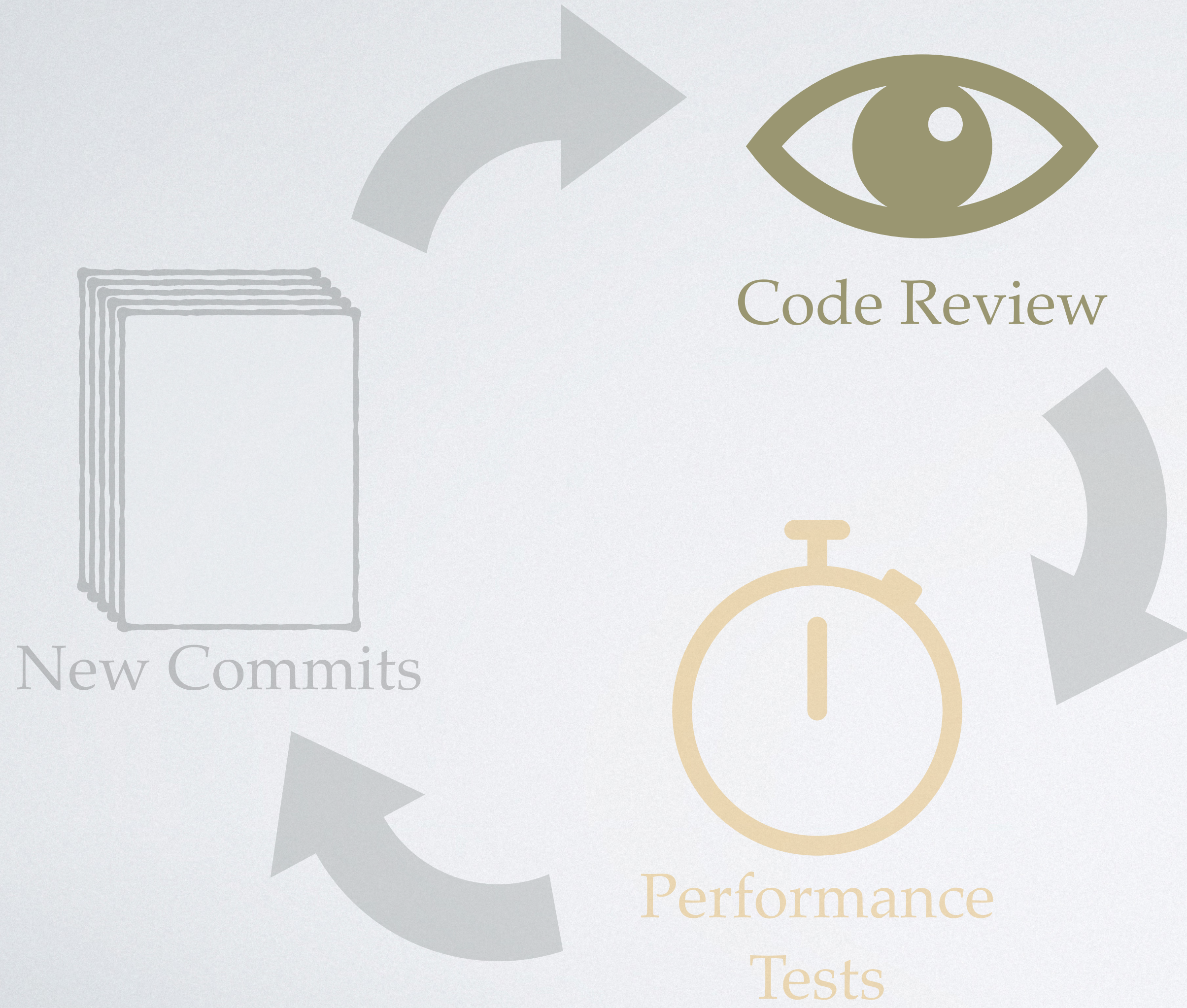
STATIC RESOURCE ANALYSIS



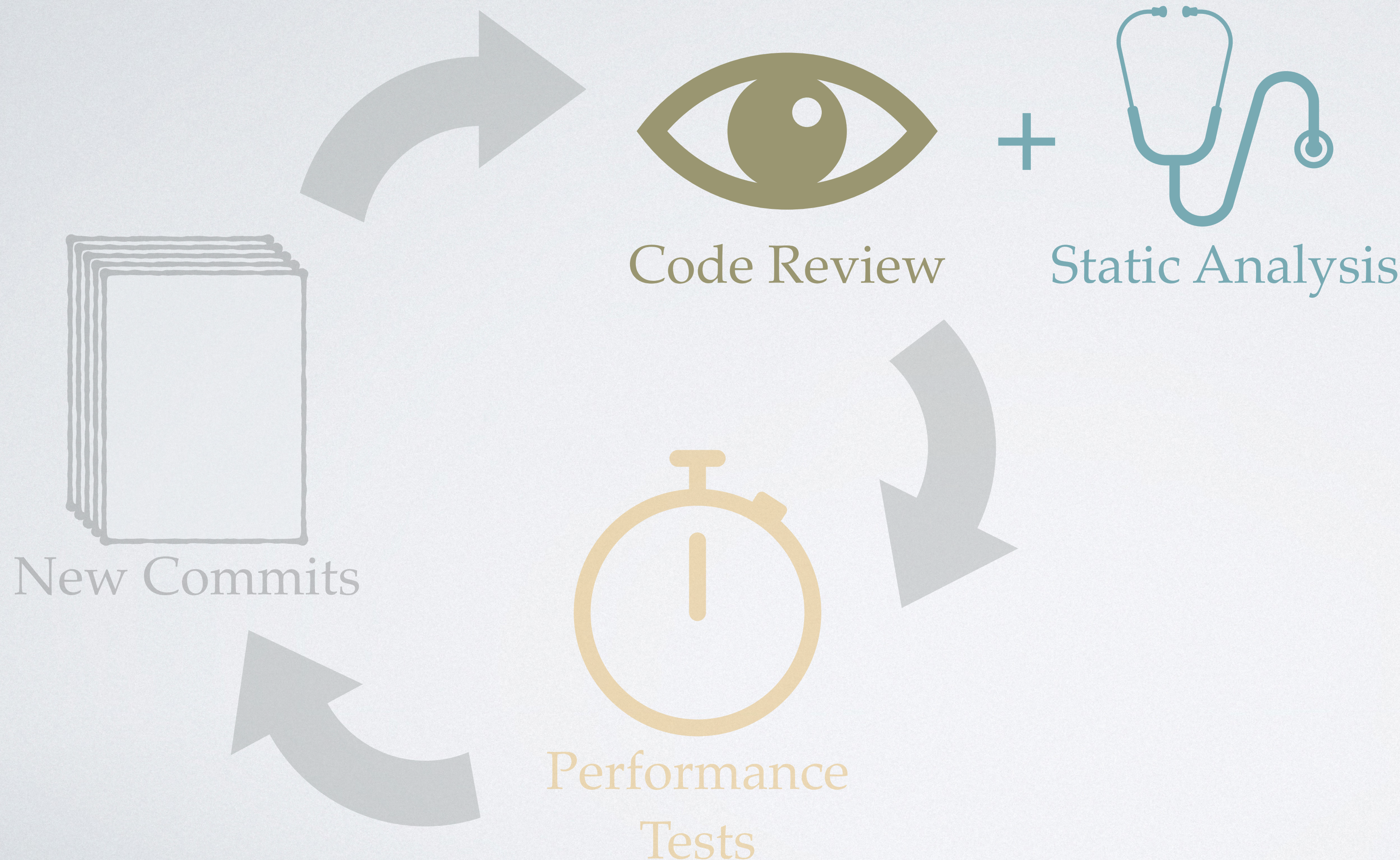
Possible drawbacks:

- Incomplete test coverage
- Time-consuming

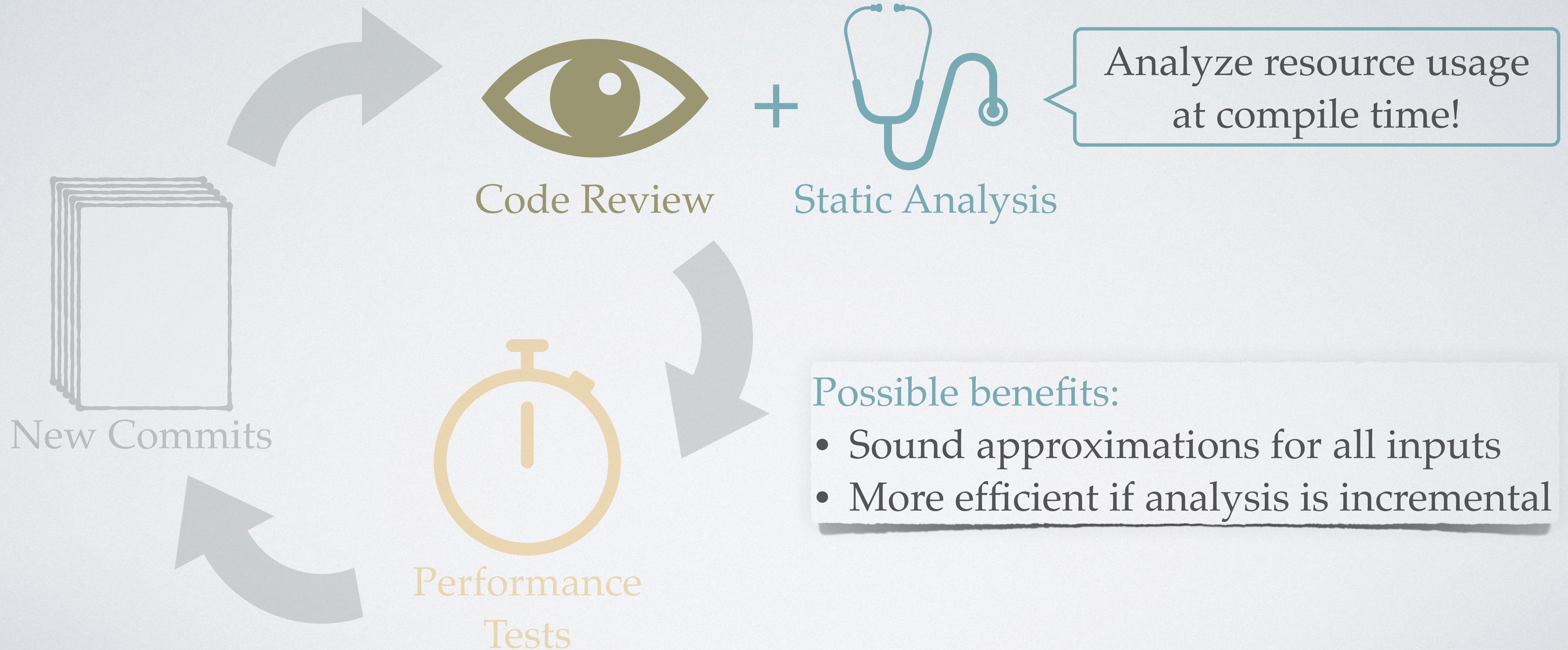
STATIC RESOURCE ANALYSIS



STATIC RESOURCE ANALYSIS



STATIC RESOURCE ANALYSIS



STATIC RESOURCE ANALYSIS IN INFER



Examples come from Infer's documentation. Available on: <https://fbinfer.com/docs/next/checker-cost/>.

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STATIC RESOURCE ANALYSIS IN INFER



```
void loop(ArrayList<Integer> list) {  
    for (int i = 0; i <= list.size(); i++) {  
    }  
}
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$$8|list| + 16 = O(|list|)$$

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    foo(i); // newly added function call  
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$$O(|list|^2)$$

STATIC RESOURCE ANALYSIS IN INFER



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```

$$8|list| + 16 = O(|list|)$$

Complexity increase!

$$O(|list|^2)$$

STATIC RESOURCE ANALYSIS IN RAML

RaML

STATIC RESOURCE ANALYSIS IN RAML



```
let rec append l1 l2 =  
  match l1 with  
  | [] -> l2  
  | x::xs -> x::(append xs l2)
```

RaML

STATIC RESOURCE ANALYSIS IN RAML



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```

RaML

append : $\langle L^9(\alpha) \times L^0(\alpha), 3 \rangle \rightarrow \langle L^0(\alpha), 0 \rangle$

STATIC RESOURCE ANALYSIS IN RAML



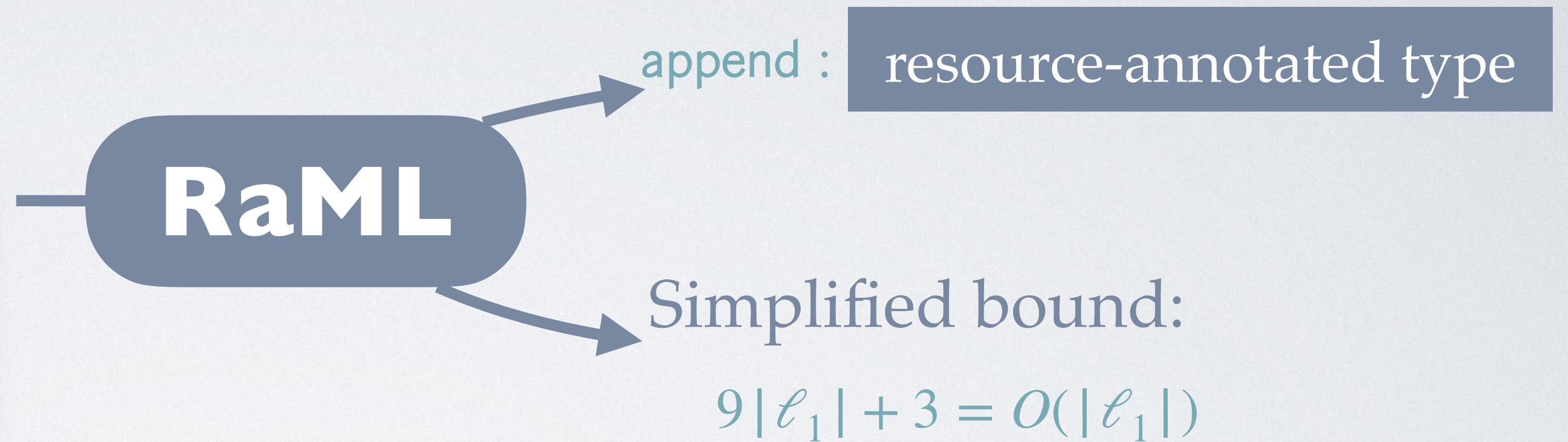
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STATIC RESOURCE ANALYSIS IN RAML



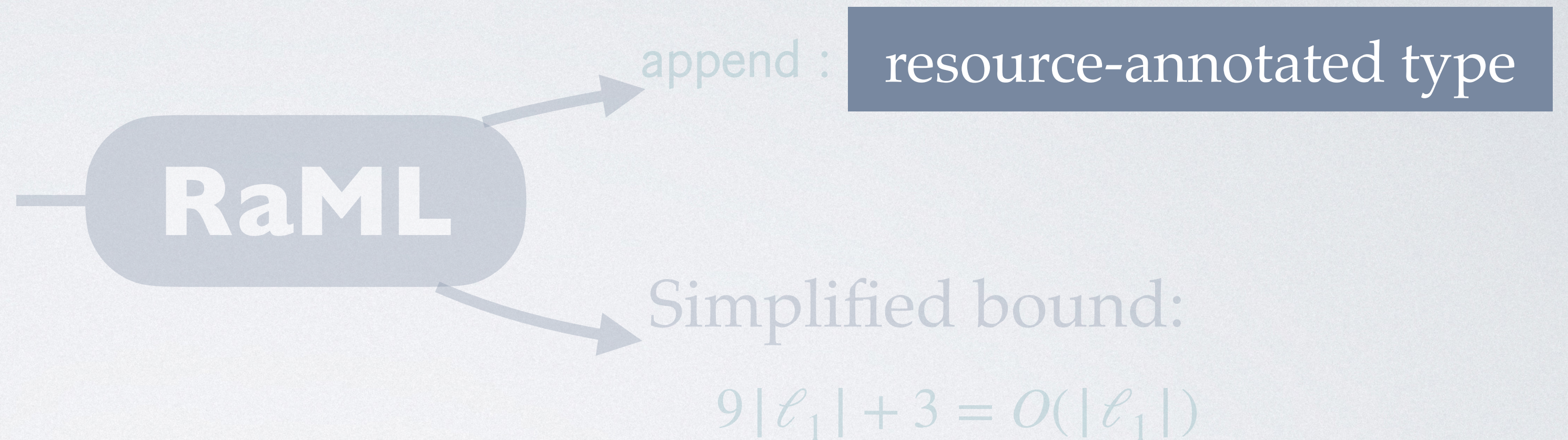
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STATIC RESOURCE ANALYSIS IN RAML



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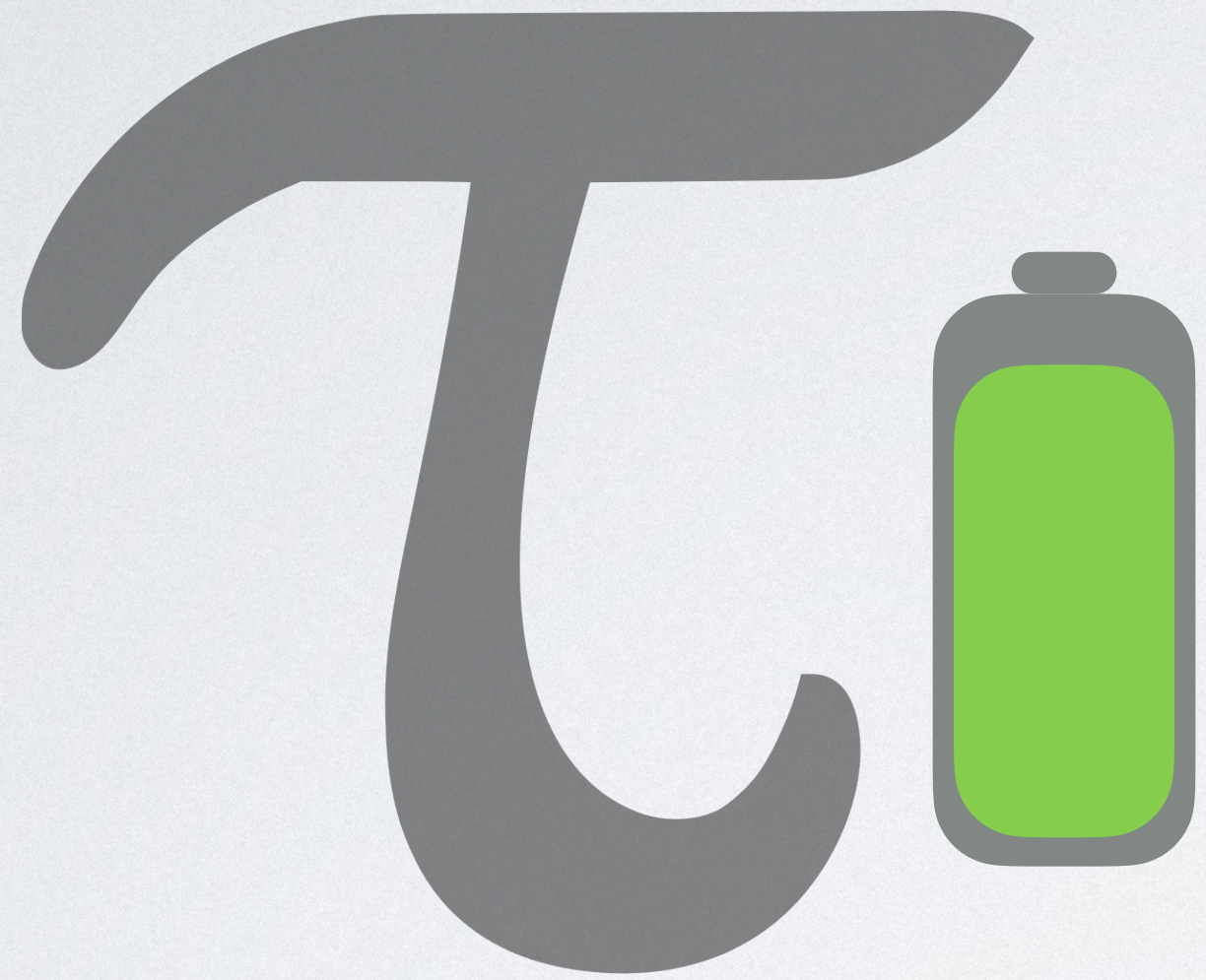
This Talk: Type-Based Automatic Amortized Resource Analys

OUTLINE

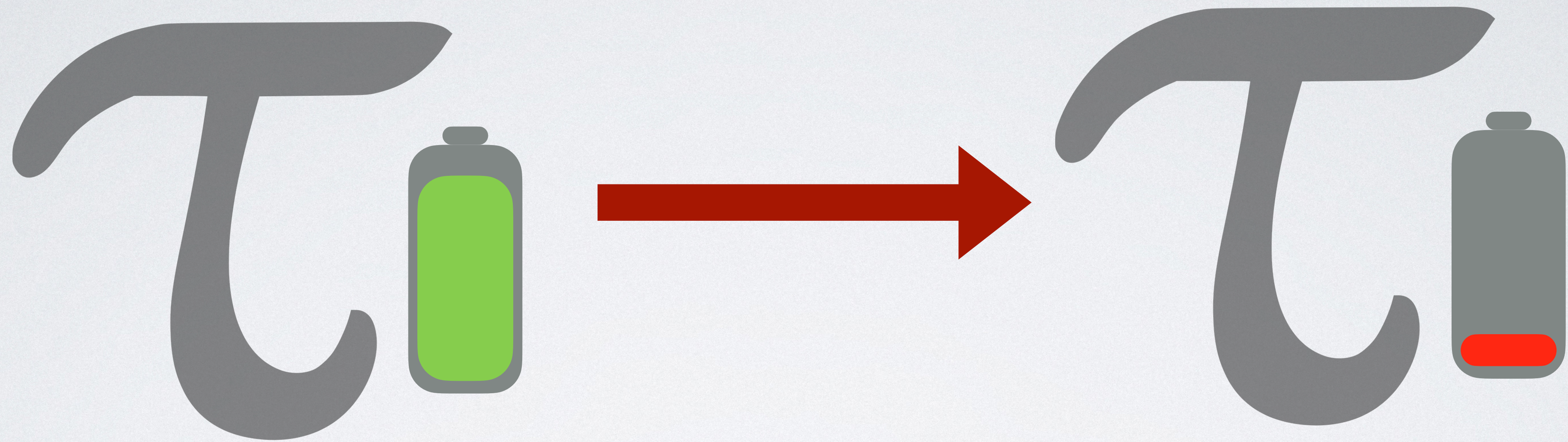
- Automatic Amortized Resource Analysis
- Type-Guided Worst-Case Input Generation
- Resource-Guided Program Synthesis

AUTOMATIC AMORTIZED RESOURCE ANALYSIS

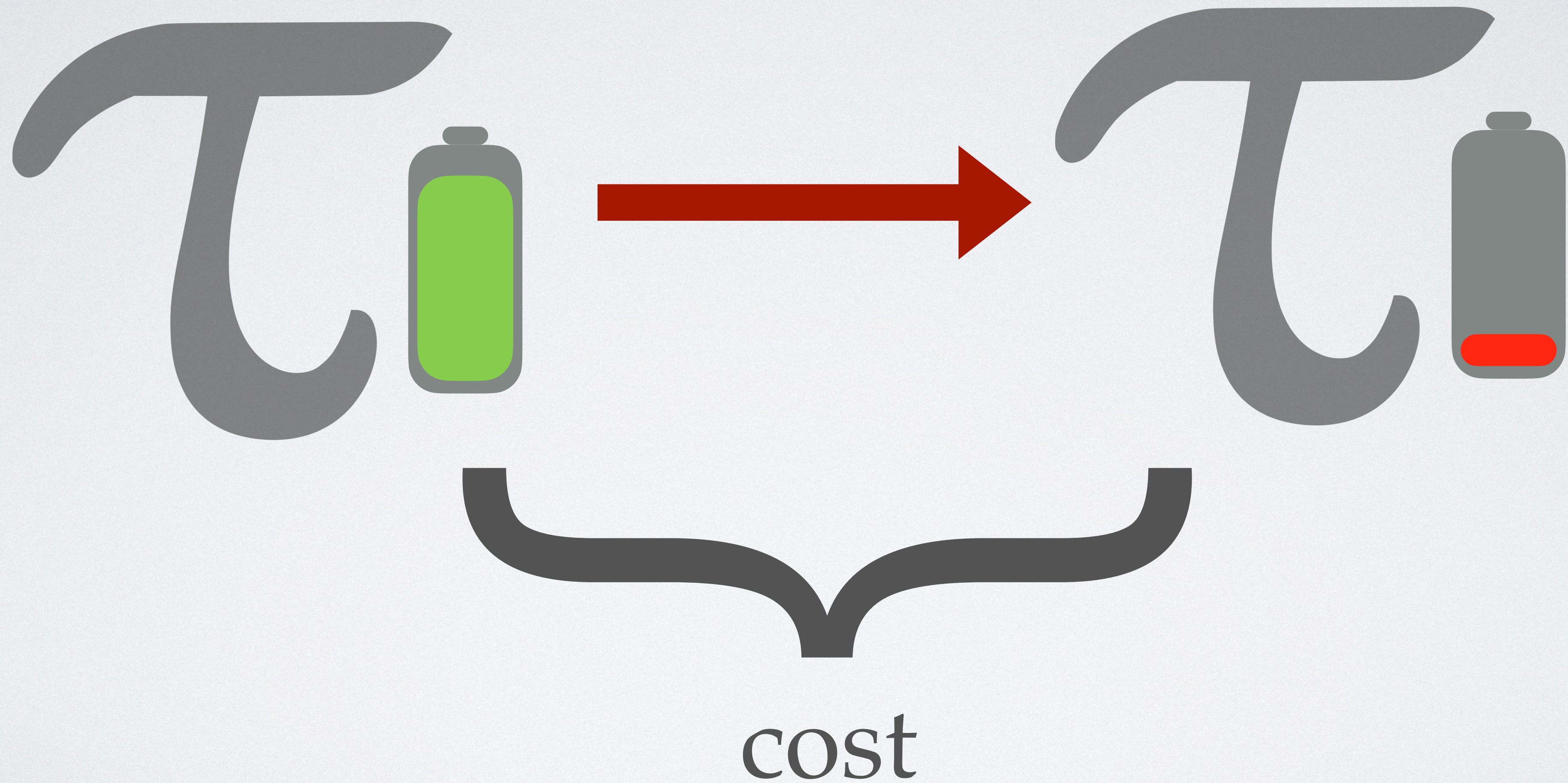
AUTOMATIC AMORTIZED RESOURCE ANALYSIS



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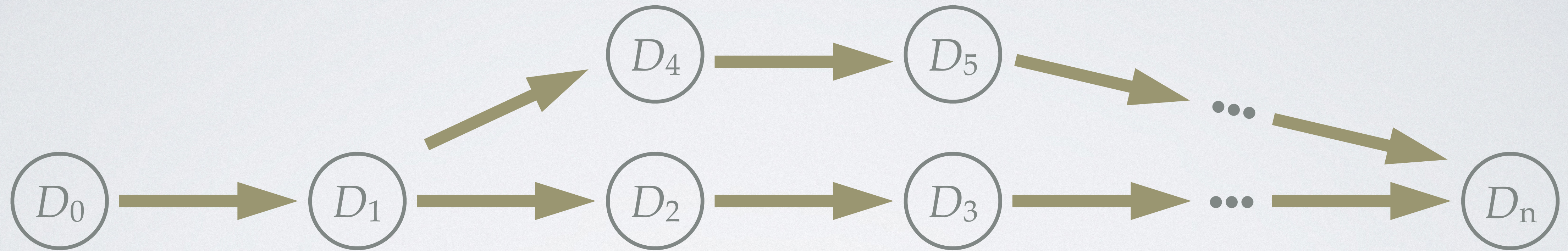


AUTOMATIC AMORTIZED RESOURCE ANALYSIS

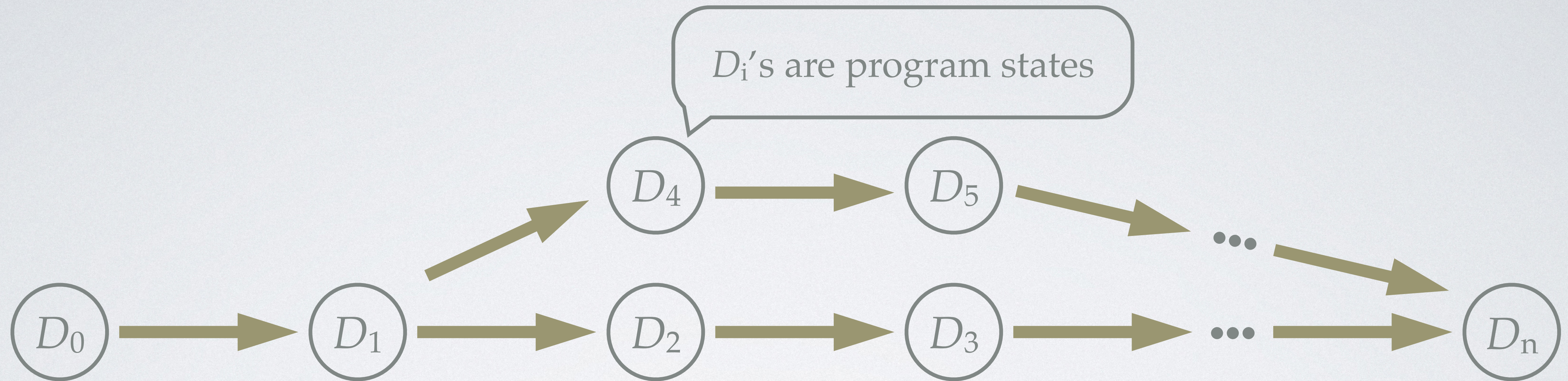


THE POTENTIAL METHOD

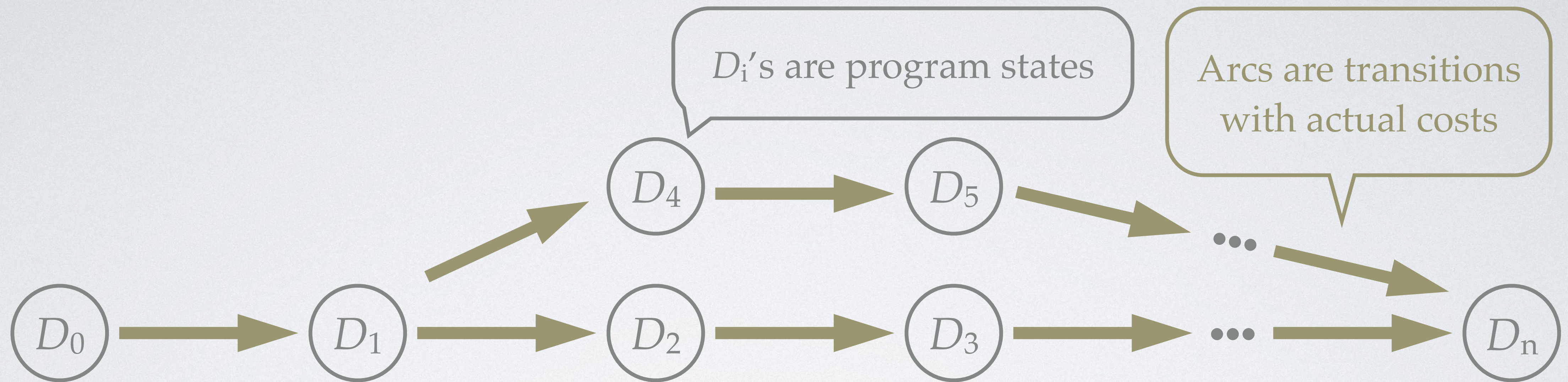
THE POTENTIAL METHOD



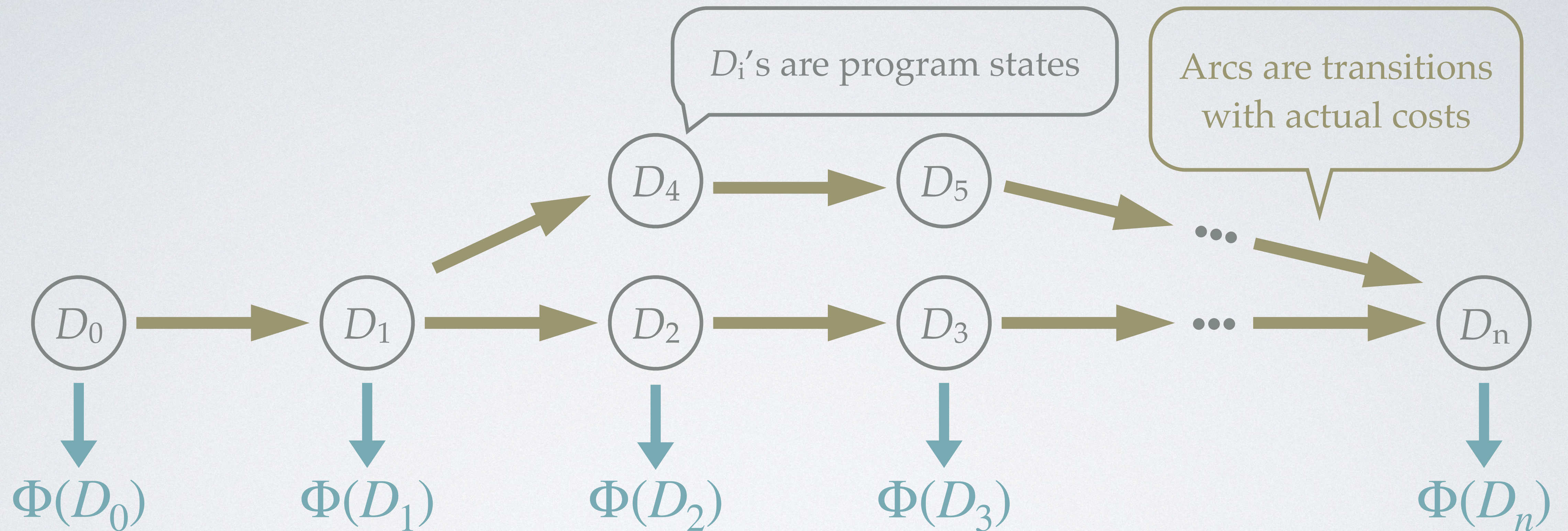
THE POTENTIAL METHOD



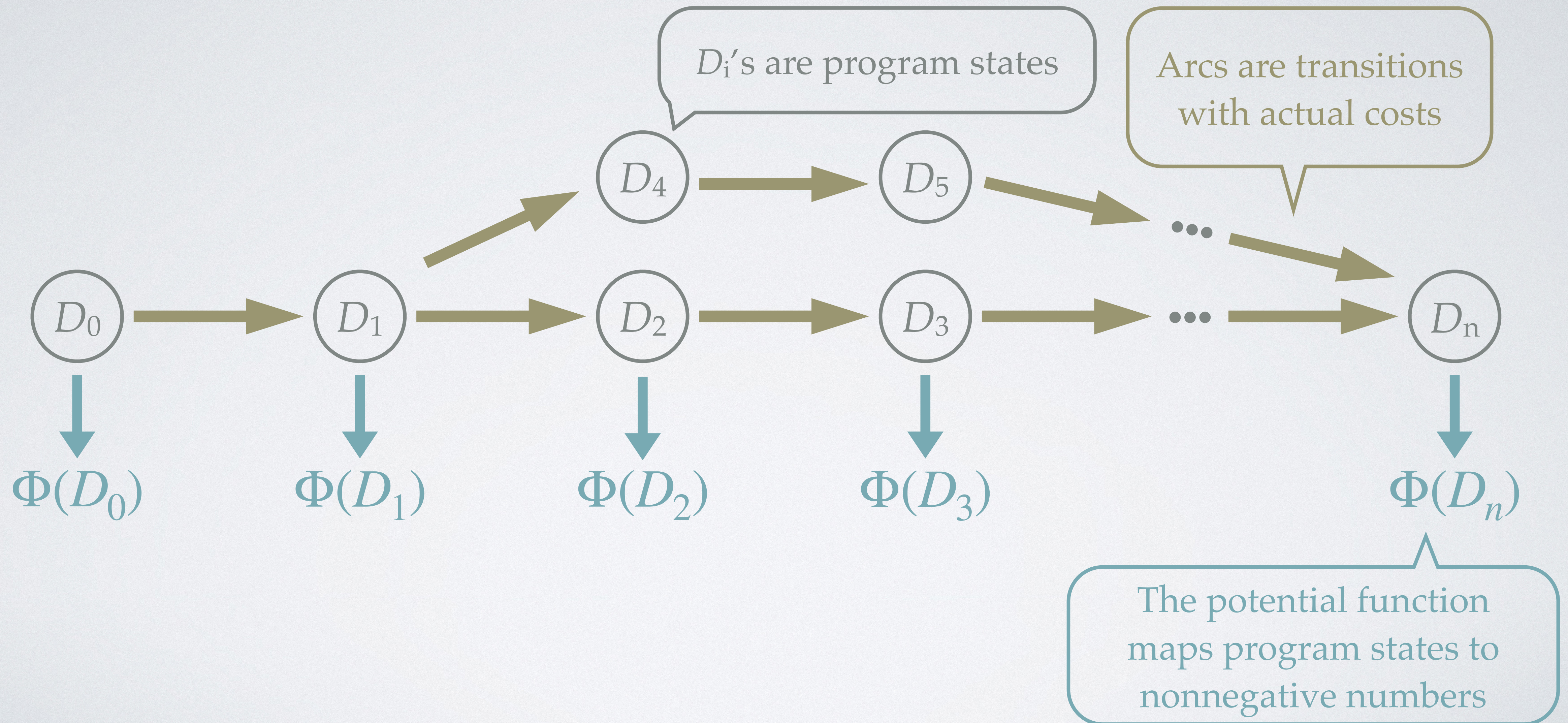
THE POTENTIAL METHOD



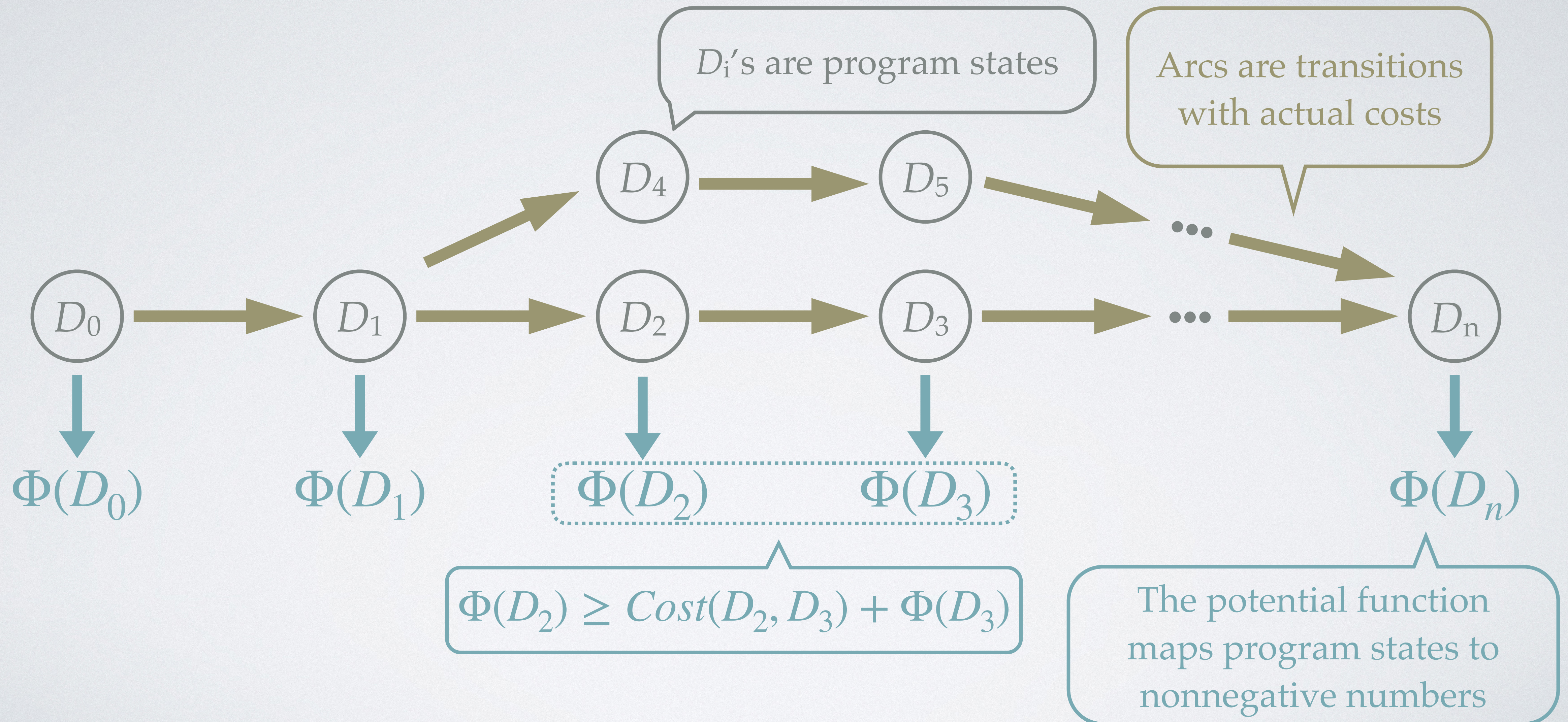
THE POTENTIAL METHOD



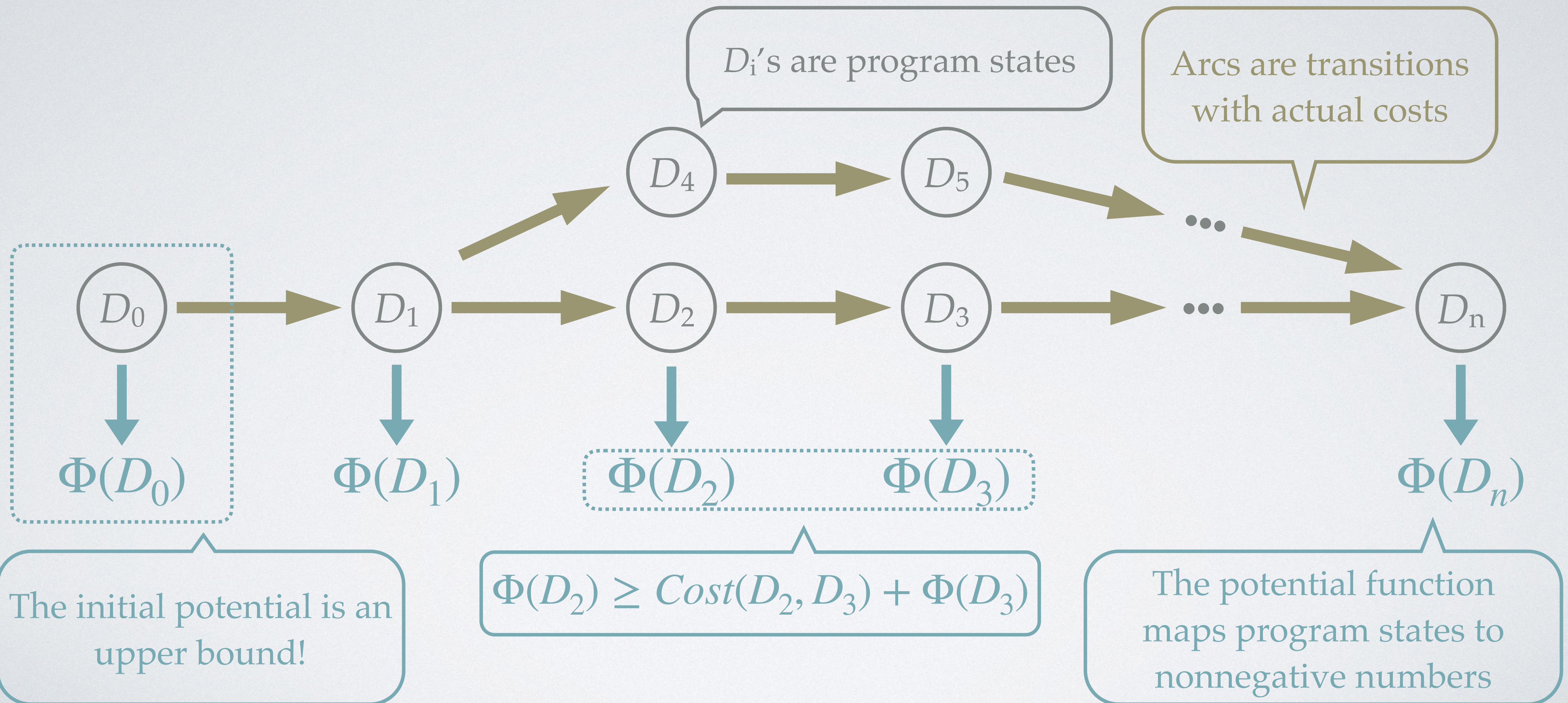
THE POTENTIAL METHOD



THE POTENTIAL METHOD



THE POTENTIAL METHOD



POTENTIAL-AUGMENTED TYPES

```
let rec append l1 l2 =  
  match l1 with  
  | [] ->  
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  | x::xs ->  
    let () = tick(1) in  
    let rest = append xs l2 in  
    x::rest
```


POTENTIAL-AUGMENTED TYPES

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```

Resource metric:
count recursive calls

POTENTIAL-AUGMENTED TYPES

$\text{append} : \langle L^1(\alpha) \times L^0(\alpha), 0 \rangle \rightarrow \langle L^0(\alpha), 0 \rangle$ $\text{Cost} = |\ell_1|$

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let rec append l1 l2 =  
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let rec append l1 l2 =
```

```
  match l1 with
```

```
  | [] ->
```

```
    l2
```

```
  | x::xs ->
```

```
    let () = tick(1) in
```

```
    let rest = append xs l2 in
```

```
    x::rest
```

[l1: L¹(a), l2: L⁰(a)]; 0 units

Resource metric:
count recursive calls

POTENTIAL-AUGMENTED TYPES

$\text{append} : \langle L^1(\alpha) \times L^0(\alpha), 0 \rangle \rightarrow \langle L^0(\alpha), 0 \rangle$

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    l2  
  | x::xs ->  
    let () = tick(1) in  
    let rest = append xs l2 in  
    x::rest
```

$[l1: L^1(a), l2: L^0(a)]; 0 \text{ units}$
// l1 is consumed

Resource metric:
count recursive calls

POTENTIAL-AUGMENTED TYPES

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```

```
[l1: L1(a), l2: L0(a)]; 0 units  
// l1 is consumed  
[l2: L0(a)]; 0 units
```

Resource metric:
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$\text{append} : \langle L^1(\alpha) \times L^0(\alpha), 0 \rangle \rightarrow \langle L^0(\alpha), 0 \rangle$

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```
[l1: L1(a), l2: L0(a)]; 0 units  
// l1 is consumed  
[l2: L0(a)]; 0 units  
// l2 is consumed. Type-checked!
```

Resource metric:
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// l2 is consumed. Type-checked!
```

Resource metric:
count recursive calls

$$\frac{\Gamma; q \vdash e_1 : A \quad \Gamma, x_h : \tau, x_t : L^p(\tau); q + p \vdash e_2 : A}{\Gamma, x : L^p(\tau); q \vdash \text{mat}_L \{e_1; x_h, x_t.e_2\}(x) : A} \text{ (L:MATL)}$$

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    x::rest
  
```

```

[11: L1(a), 12: L0(a)]; 0 units
// 11 is consumed
[12: L0(a)]; 0 units
// 12 is consumed. Type-checked!
  
```

Resource metric:
count recursive calls

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POTENTIAL-AUGMENTED TYPES

`append : $\langle L^1(\alpha) \times L^0(\alpha), 0 \rangle \rightarrow \langle L^0(\alpha), 0 \rangle$`

$Cost = |\ell_1|$

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```
[l1: L1(a), l2: L0(a)]; 0 units
// l1 is consumed
[l2: L0(a)]; 0 units
// l2 is consumed. Type-checked!
[l2: L0(a), x: a, xs: L1(a)]; 1 unit
```

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[11: L1(a), 12: L0(a)]; 0 units
// 11 is consumed
[12: L0(a)]; 0 units
// 12 is consumed. Type-checked!
[12: L0(a), x: a, xs: L1(a)]; 1 unit
[12: L0(a), x: a, xs: L1(a)]; 0 units
  
```

Resource metric:
count recursive calls

$$\frac{\Gamma; q \vdash e_1 : A \quad \Gamma, x_h : \tau, x_t : L^p(\tau); q + (p) \vdash e_2 : A}{\Gamma, x : L^p(\tau); q + \text{matL}\{e_1; x_h, x_t, e_2\}(x) : A} \text{ (L:MATL)}$$

POTENTIAL-AUGMENTED TYPES

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```
[l1: L1(a), l2: L0(a)]; 0 units
// l1 is consumed
[l2: L0(a)]; 0 units
// l2 is consumed. Type-checked!
[l2: L0(a), x: a, xs: L1(a)]; 1 unit
[l2: L0(a), x: a, xs: L1(a)]; 0 units
[x: a, rest: L0(a)]; 0 units
```

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POTENTIAL-AUGMENTED TYPES

$\text{append} : \langle L^1(\alpha) \times L^0(\alpha), 0 \rangle \rightarrow \langle L^0(\alpha), 0 \rangle$

$\text{Cost} = |\ell_1|$

`let rec append l1 l2 =`

`match l1 with`

`| [] ->`

`l2`

`| x::xs ->`

`let () = tick(1) in`

`let rest = append xs l2 in`

`x::rest`

`[l1: L1(a), l2: L0(a)]; 0 units`

`// l1 is consumed`

`[l2: L0(a)]; 0 units`

`// l2 is consumed. Type-checked!`

`[l2: L0(a), x: a, xs: L1(a)]; 1 unit`

`[l2: L0(a), x: a, xs: L1(a)]; 0 units`

`[x: a, rest: L0(a)]; 0 units`

`// x and rest are consumed. Type-checked!`

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```
[l1: L1(a), l2: L0(a)]; 0 units  
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// l2 is consumed. Type-checked!  
[l2: L0(a), x: a, xs: L1(a)]; 1 unit  
[l2: L0(a), x: a, xs: L1(a)]; 0 units  
[x: a, rest: L0(a)]; 0 units  
// x and rest are consumed. Type-checked!
```

Resource metric:
count recursive calls

Principle: The **potential** at a program point is defined by a **static type annotation** of data structures.

AUTOMATION VIA LP SOLVING

```
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    let () = tick(1) in  
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```


AUTOMATION VIA LP SOLVING

`append : $\langle L^p(\alpha) \times L^q(\alpha), r \rangle \rightarrow \langle L^s(\alpha), t \rangle$`

```
let rec append l1 l2 =  
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  | [] ->  
    l2  
  | x::xs ->  
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AUTOMATION VIA LP SOLVING

p, q, r, s, t are unknown
numeric variables

$\text{append} : \langle L^p(\alpha) \times L^q(\alpha), r \rangle \rightarrow \langle L^s(\alpha), t \rangle$

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let rec append l1 l2 =  
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AUTOMATION VIA LP SOLVING

p, q, r, s, t are unknown
numeric variables

$\text{append} : \langle L^p(\alpha) \times L^q(\alpha), r \rangle \rightarrow \langle L^s(\alpha), t \rangle$

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    let rest = append xs l2 in  
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```

Linear Constraints

$p \geq 0, q \geq 0, r \geq 0, s \geq 0, t \geq 0$

AUTOMATION VIA LP SOLVING

p, q, r, s, t are unknown
numeric variables

$\text{append} : \langle L^p(\alpha) \times L^q(\alpha), r \rangle \rightarrow \langle L^s(\alpha), t \rangle$

```
let rec append l1 l2 = [l1: Lp(a), l2: Lq(a)]; r units
  match l1 with
  | [] ->
    l2
  | x::xs ->
    let () = tick(1) in
    let rest = append xs l2 in
    x::rest
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Linear Constraints

$p \geq 0, q \geq 0, r \geq 0, s \geq 0, t \geq 0$

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    l2  
  | x::xs ->  
    let () = tick(1) in  
    let rest = append xs l2 in  
    x::rest
```

[l1: L^p(a), l2: L^q(a)]; r units
// l1 is consumed

Linear Constraints

$p \geq 0, q \geq 0, r \geq 0, s \geq 0, t \geq 0$

AUTOMATION VIA LP SOLVING

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    let rest = append xs l2 in  
    x::rest
```

```
[l1: Lp(a), l2: Lq(a)]; r units  
// l1 is consumed  
[l2: Lq(a)]; r units
```

Linear Constraints

$p \geq 0, q \geq 0, r \geq 0, s \geq 0, t \geq 0$

AUTOMATION VIA LP SOLVING

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    l2  
  | x::xs ->  
    let () = tick(1) in  
    let rest = append xs l2 in  
    x::rest
```

```
[l1: LP(a), l2: LQ(a)]; r units  
// l1 is consumed  
[l2: LQ(a)]; r units  
// l2 is consumed
```

Linear Constraints

$p \geq 0, q \geq 0, r \geq 0, s \geq 0, t \geq 0$

AUTOMATION VIA LP SOLVING

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$q \geq s, r \geq t$

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    let rest = append xs l2 in  
    x::rest  
    [l1: Lp(a), l2: Lq(a)]; r units  
    // l1 is consumed  
    [l2: Lq(a)]; r units  
    // l2 is consumed  
    [l2: Lq(a), x: a, xs: Lp(a)]; r+p units
```

Linear Constraints

$p \geq 0, q \geq 0, r \geq 0, s \geq 0, t \geq 0$

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AUTOMATION VIA LP SOLVING

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    let rest = append xs l2 in  
    x::rest  
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  // l1 is consumed  
  [l2: Lq(a)]; r units  
  // l2 is consumed  
  [l2: Lq(a), x: a, xs: Lp(a)]; r+p units  
  [l2: Lq(a), x: a, xs: Lp(a)]; r+p-1 units
```

Linear Constraints

$p \geq 0, q \geq 0, r \geq 0, s \geq 0, t \geq 0$

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AUTOMATION VIA LP SOLVING

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```

```
[l1: Lp(a), l2: Lq(a)]; r units
```

```
// l1 is consumed
```

```
[l2: Lq(a)]; r units
```

```
// l2 is consumed
```

```
[l2: Lq(a), x: a, xs: Lp(a)]; r+p units
```

```
[l2: Lq(a), x: a, xs: Lp(a)]; r+p-1 units
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Linear Constraints

$p \geq 0, q \geq 0, r \geq 0, s \geq 0, t \geq 0$

$q \geq s, r \geq t$

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    // l1 is consumed  
    [l2: Lq(a)]; r units  
    // l2 is consumed  
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    [l2: Lq(a), x: a, xs: Lp(a)]; r+p-1 units  
    [x: a, rest: Ls(a)]; p-1+t units
```

Linear Constraints

$p \geq 0, q \geq 0, r \geq 0, s \geq 0, t \geq 0$

$q \geq s, r \geq t$

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AUTOMATION VIA LP SOLVING

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[l2: Lq(a), x: a, xs: Lp(a)]; r+p units  
[l2: Lq(a), x: a, xs: Lp(a)]; r+p-1 units  
[x: a, rest: Ls(a)]; p-1+t units
```

Linear Constraints

$p \geq 0, q \geq 0, r \geq 0, s \geq 0, t \geq 0$

$q \geq s, r \geq t$

$r+p-1 \geq 0$

$p \geq p, q \geq q, r+p-1 \geq r$

AUTOMATION VIA LP SOLVING

p, q, r, s, t are unknown
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$\text{append} : \langle L^p(\alpha) \times L^q(\alpha), r \rangle \rightarrow \langle L^s(\alpha), t \rangle$

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    x::rest
```

```
[l1: Lp(a), l2: Lq(a)]; r units  
// l1 is consumed  
[l2: Lq(a)]; r units  
// l2 is consumed  
[l2: Lq(a), x: a, xs: Lp(a)]; r+p units  
[l2: Lq(a), x: a, xs: Lp(a)]; r+p-1 units  
[x: a, rest: Ls(a)]; p-1+t units  
// x and rest are consumed
```

Linear Constraints

$p \geq 0, q \geq 0, r \geq 0, s \geq 0, t \geq 0$

$q \geq s, r \geq t$

$r+p-1 \geq 0$

$p \geq p, q \geq q, r+p-1 \geq r$

AUTOMATION VIA LP SOLVING

p, q, r, s, t are unknown
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```

```
[l1: Lp(a), l2: Lq(a)]; r units  
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[l2: Lq(a), x: a, xs: Lp(a)]; r+p units  
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[x: a, rest: Ls(a)]; p-1+t units  
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Linear Constraints

$p \geq 0, q \geq 0, r \geq 0, s \geq 0, t \geq 0$

$q \geq s, r \geq t$

$r+p-1 \geq 0$

$p \geq p, q \geq q, r+p-1 \geq r$

$p-1+t \geq s+t$

AUTOMATION VIA LP SOLVING

p, q, r, s, t are unknown
numeric variables

append : $\langle L^p(\alpha) \times L^q(\alpha), r \rangle \rightarrow \langle L^s(\alpha), t \rangle$

```
let rec append l1 l2 =
```

```
  match l1 with
```

```
  | [] ->
```

```
    l2
```

```
  | x::xs ->
```

```
    let () = tick(1) in
```

```
    let rest = append xs l2 in
```

```
    x::rest
```

```
[l1: Lp(a), l2: Lq(a)]; r units
```

```
// l1 is consumed
```

```
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```

```
// l2 is consumed
```

```
[l2: Lq(a), x: a, xs: Lp(a)]; r+p units
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[l2: Lq(a), x: a, xs: Lp(a)]; r+p-1 units
```

```
[x: a, rest: Ls(a)]; p-1+t units
```

```
// x and rest are consumed
```

Linear Constraints

$p \geq 0, q \geq 0, r \geq 0, s \geq 0, t \geq 0$

$q \geq s, r \geq t$

$r+p-1 \geq 0$

$p \geq p, q \geq q, r+p-1 \geq r$

$p-1+t \geq s+t$

$p=1, q=r=s=t=0$

AUTOMATION VIA LP SOLVING

p, q, r, s, t are unknown
numeric variables

append : $\langle L^p(\alpha) \times L^q(\alpha), r \rangle \rightarrow \langle L^s(\alpha), t \rangle$

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let rec append l1 l2 =  
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[l1: Lp(a), l2: Lq(a)]; r units  
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[x: a, rest: Ls(a)]; p-1+t units  
// x and rest are consumed
```

Linear Constraints

$p \geq 0, q \geq 0, r \geq 0, s \geq 0, t \geq 0$

$q \geq s, r \geq t$

$r+p-1 \geq 0$

$p \geq p, q \geq q, r+p-1 \geq r$

$p-1+t \geq s+t$

append : $\langle L^1(\alpha) \times L^0(\alpha), 0 \rangle \rightarrow \langle L^0(\alpha), 0 \rangle$ ← $p=1, q=r=s=t=0$

AUTOMATION VIA LP SOLVING

p, q, r, s, t are unknown
numeric variables

$\text{append} : \langle L^p(\alpha) \times L^q(\alpha), r \rangle \rightarrow \langle L^s(\alpha), t \rangle$

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  [l1: Lp(a), l2: Lq(a)]; r units  
  // l1 is consumed  
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  [l2: Lq(a), x: a, xs: Lp(a)]; r+p-1 units  
  [x: a, rest: Ls(a)]; p-1+t units  
  // x and rest are consumed
```

Linear Constraints

$p \geq 0, q \geq 0, r \geq 0, s \geq 0, t \geq 0$

$q \geq s, r \geq t$

$r+p-1 \geq 0$

$p \geq p, q \geq q, r+p-1 \geq r$

$p-1+t \geq s+t$

$\text{append} : \langle L^2(\alpha) \times L^1(\alpha), 3 \rangle \rightarrow \langle L^1(\alpha), 3 \rangle$ ← $p=2, q=s=1, r=t=3$

THE FRONTIER OF AARA

[RaML17]	Multivariate polynomial bounds, amortized complexity (binary counters, ...)
[Atkey10]	Imperative programs, heaps, separation logic
[JHL+10]	Higher-order functions
[HM18]	Logarithmic amortized complexity (splay trees, ...)
[KH20]	Exponential bounds

[Atkey10] R. Atkey. 2010. Amortised Resource Analysis with Separation Logic. In *ESOP'10*.

[JHL+10] S. Jost, K. Hammond, H.-W. Loidl, and M. Hofmann. 2010. Static Determination of Quantitative Resource Usage for Higher-Order Programs. In *POPL'10*.

[HM18] M. Hofmann and G. Moser. 2018. Analysis of Logarithmic Amortised Complexity. Available on: <https://arxiv.org/abs/1807.08242>.

[KH20] D. M. Kahn and J. Hoffmann. 2020. Exponential Automatic Amortized Resource Analysis. In *FoSSaCS'20*.

Can we use the type information from AARA to guide other tasks?

TYPE-BASED RESOURCE-GUIDED SEARCH

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- **Search** algorithms are used in many PL-related tasks.

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TYPE-BASED RESOURCE-GUIDED SEARCH

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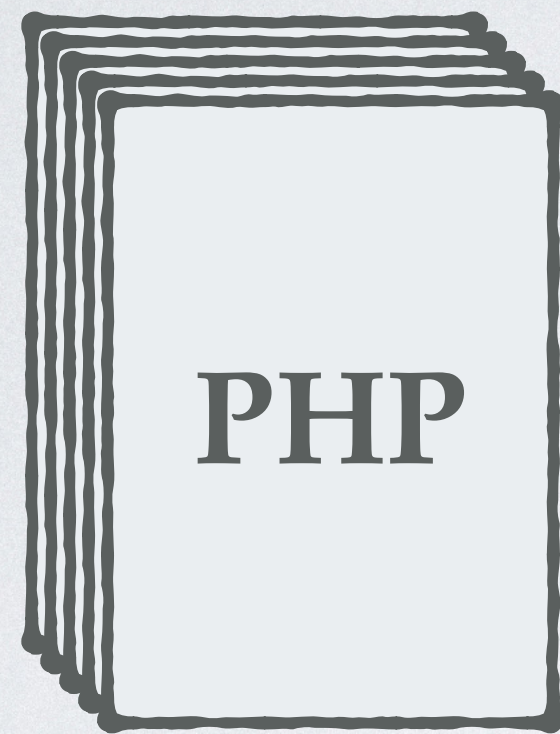
TYPE-BASED RESOURCE-GUIDED SEARCH

- **Search** algorithms are used in many PL-related tasks.
- **Symbolic Execution:** **search** for an execution path that satisfies constraints.
- **Program Synthesis:** **search** for a program that satisfies specifications.
- Idea: **Resource information** can be used to **prune** the search space.

OUTLINE

- ☑ Automatic Amortized Resource Analysis
- ☐ Type-Guided **Worst-Case Input** Generation
- ☐ Resource-Guided Program Synthesis

EXAMPLE OF WORST-CASE ANALYSIS



¹ CVE - CVE-2011-4885. Available on: <https://cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-2011-4885>.

² PHP 5.3.8 - Hashtables Denial of Service. Available on <https://www.exploit-db.com/exploits/18296/>.

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EXAMPLE OF WORST-CASE ANALYSIS

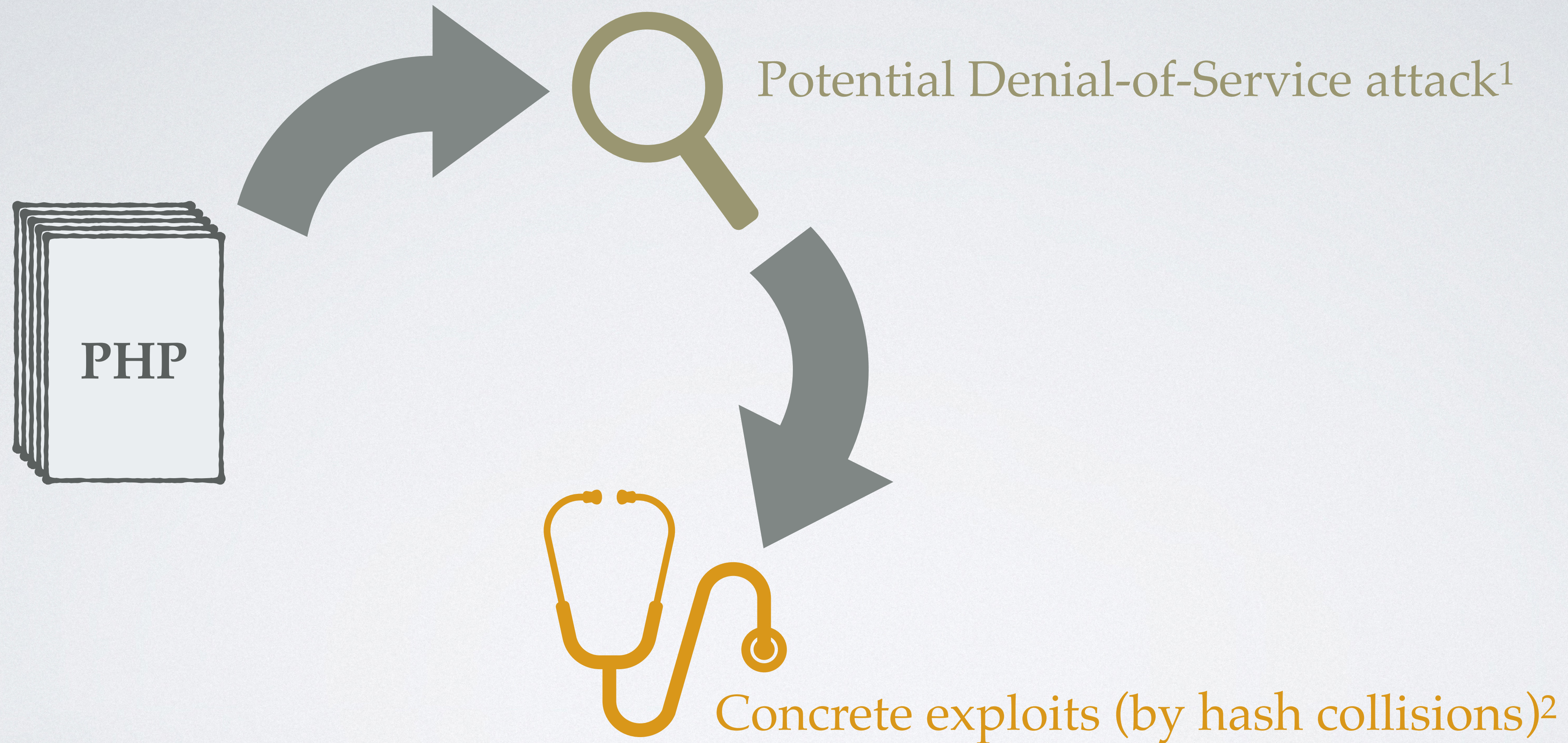


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EXAMPLE OF WORST-CASE ANALYSIS

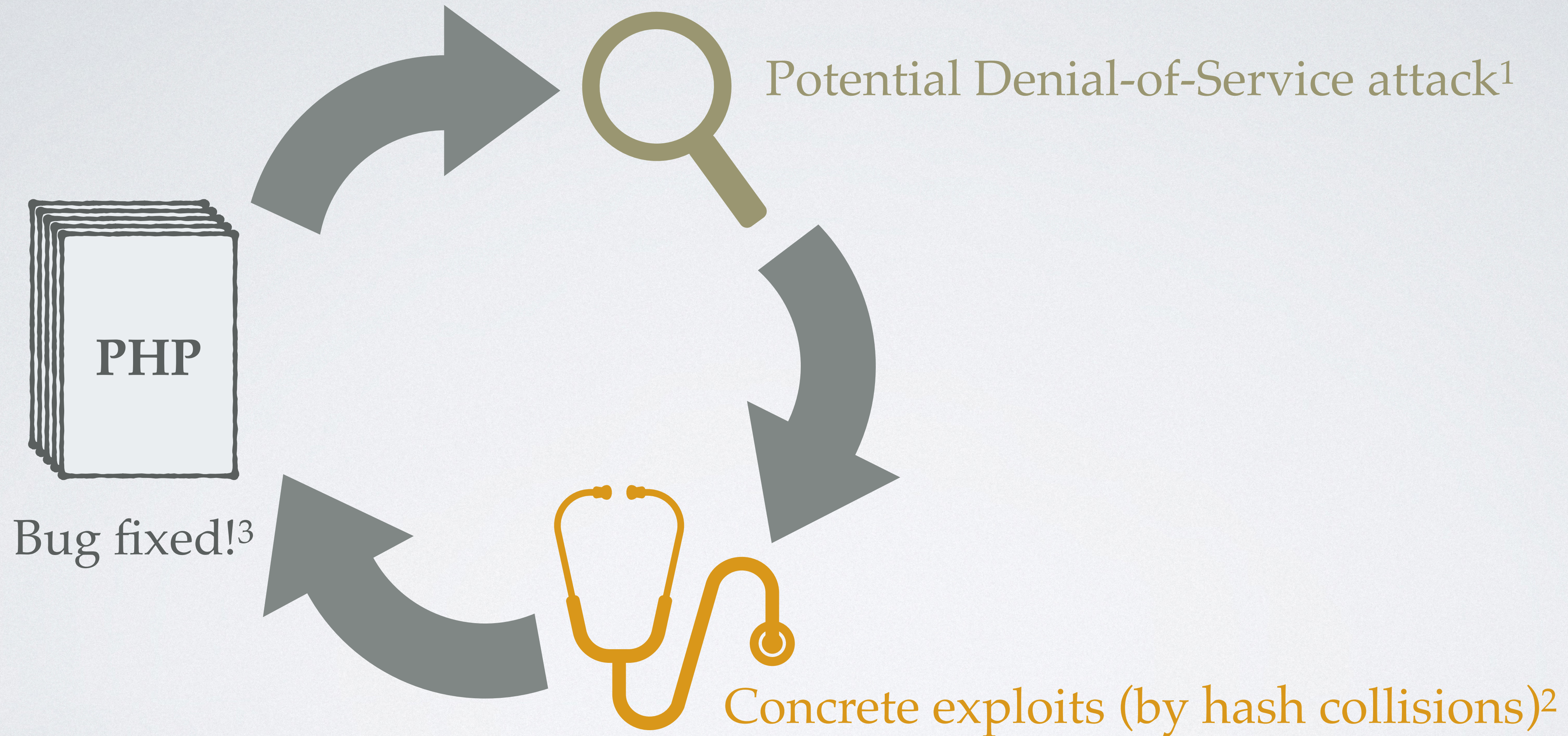


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- Fuzz testing
- Symbolic execution
- Dynamic worst-case analysis
- ...

- Flexible & universal
- **Potentially unsound:** The resulting inputs might not expose the worst-case behavior.

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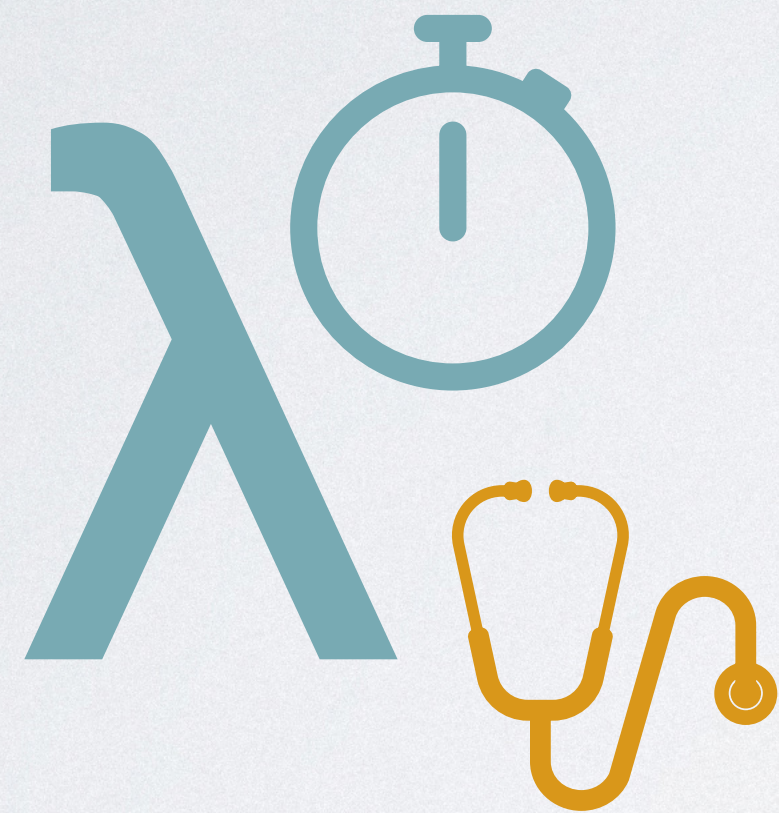
Static

- Type systems
- Abstract interpretation
- ...

- Sound upper bounds
- **Potentially not tight:** No concrete witness — the bound might be too conservative.

TYPE-GUIDED WORST-CASE INPUT GENERATION

D. Wang and J. Hoffmann. 2019. Type-Guided Worst-Case Input Generation. In *POPL'19*.



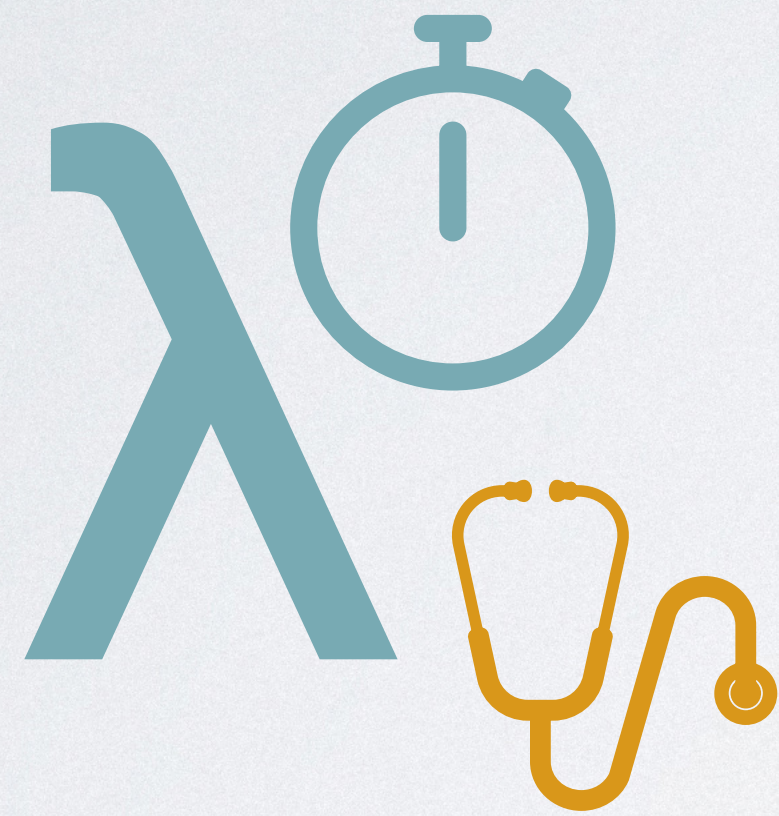
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Resource Aware ML (RaML)



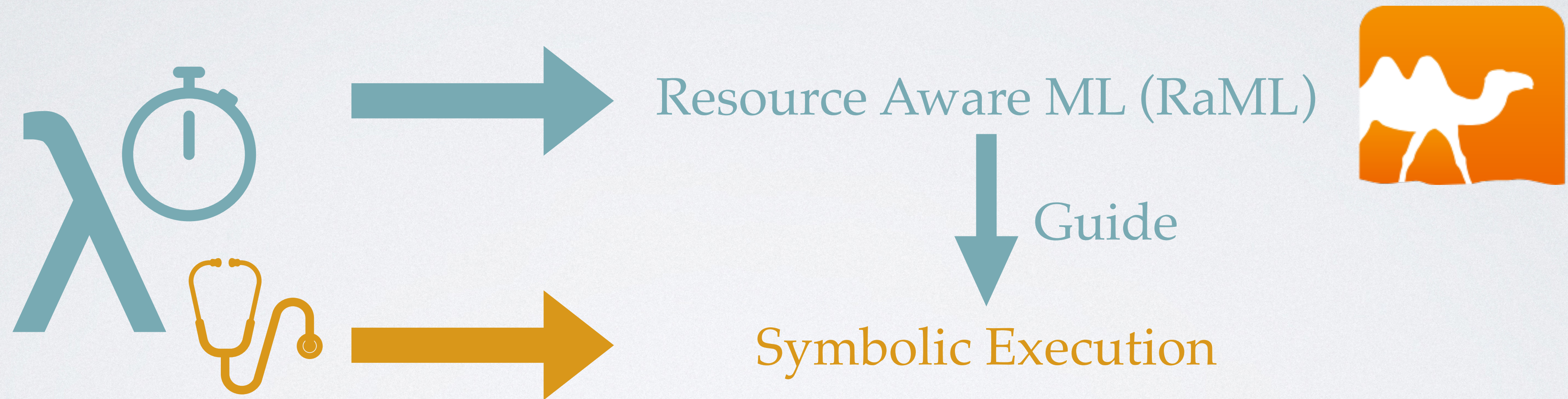
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TYPE-GUIDED WORST-CASE INPUT GENERATION

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SYMBOLIC EXECUTION

- **Idea:** search all execution paths, record path constraints, and compute resource usage.

$$\gamma \vdash e \Rightarrow \langle \psi, S \rangle$$

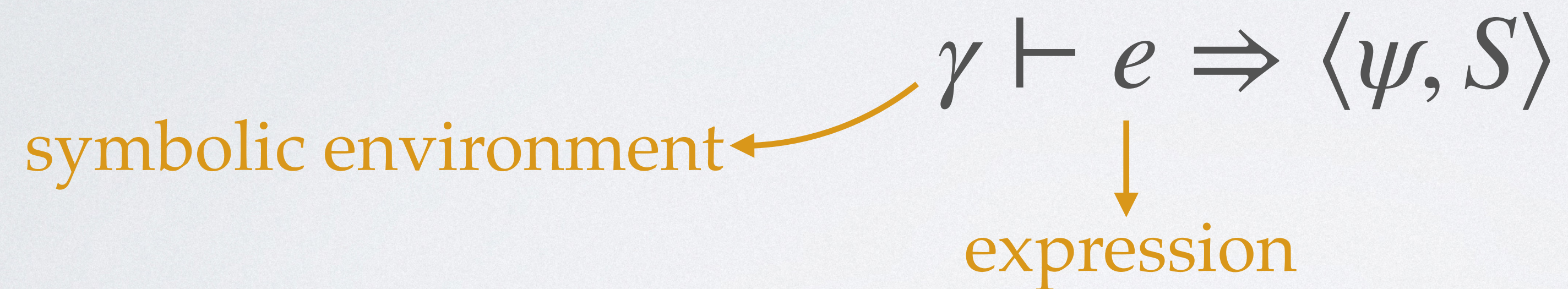
SYMBOLIC EXECUTION

- **Idea:** search all execution paths, record path constraints, and compute resource usage.

$$\text{symbolic environment} \leftarrow \gamma \vdash e \Rightarrow \langle \psi, S \rangle$$

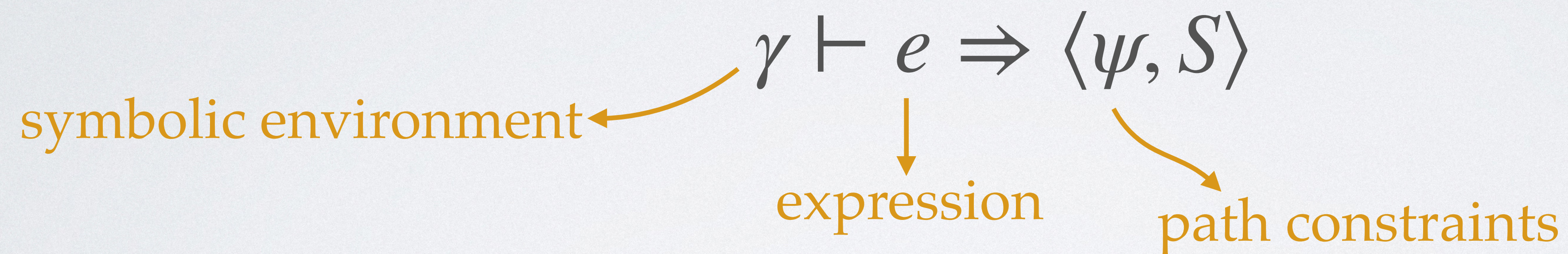
SYMBOLIC EXECUTION

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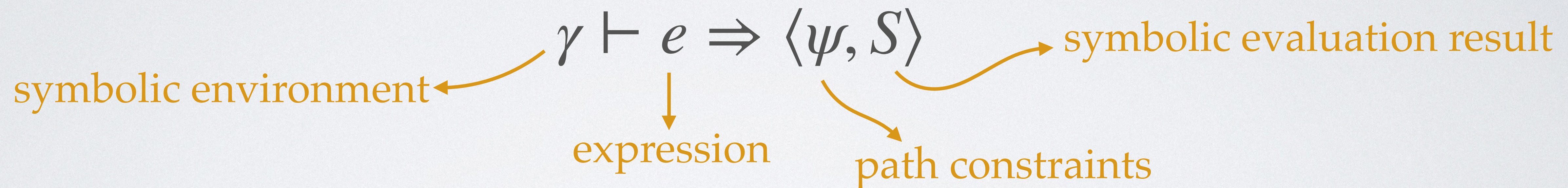
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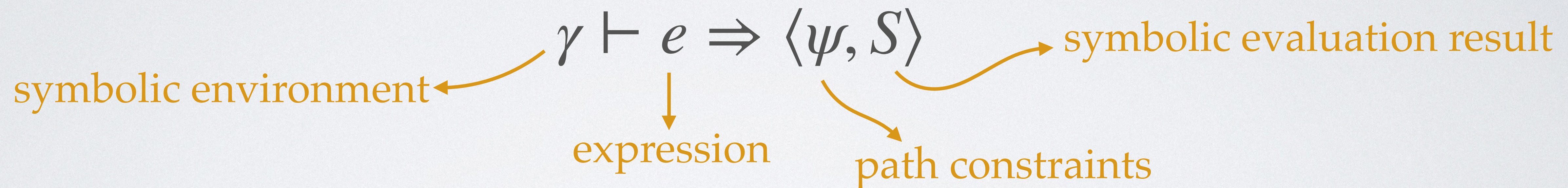
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SYMBOLIC EXECUTION

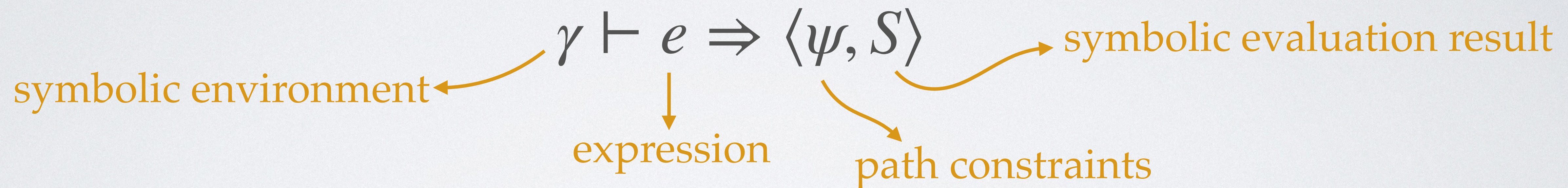
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- Symbolic execution rules for conditional expressions:

SYMBOLIC EXECUTION

- **Idea:** search all execution paths, record path constraints, and compute resource usage.



- Symbolic execution rules for conditional expressions:

$$\frac{\text{Then } \gamma \vdash e_1 \Rightarrow \langle \psi, S \rangle}{\gamma \vdash \text{if } e \text{ then } e_1 \text{ else } e_2 \Rightarrow \langle \gamma(e) \wedge \psi, S \rangle}$$

$$\frac{\text{Else } \gamma \vdash e_2 \Rightarrow \langle \psi, S \rangle}{\gamma \vdash \text{if } e \text{ then } e_1 \text{ else } e_2 \Rightarrow \langle \neg \gamma(e) \wedge \psi, S \rangle}$$

SYMBOLIC EXECUTION

```
let rec lpairs l =  
  match l with  
  | [] -> []  
  | x1::xs ->  
    match xs with  
    | [] -> []  
    | x2::xs' ->  
      if x1 < x2 then  
        let () = tick(2) in  
        (x1,x2)::(lpairs xs')  
      else  
        lpairs xs'
```


SYMBOLIC EXECUTION

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```

Worst case: always
enter the then-branch

SYMBOLIC EXECUTION

```
let rec lpairs l =  
  match l with  
  | [] -> []  
  | x1::xs ->  
    match xs with  
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    | x2::xs' ->  
      if x1 < x2 then  
        let () = tick(2) in  
          (x1,x2)::(lpairs xs')  
      else  
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```

Worst case: always
enter the then-branch

- An example of worst-case execution paths for input lists of length 4:

$\ell \mapsto [\text{int}^1, \text{int}^2, \text{int}^3, \text{int}^4] \vdash$
 $\text{lpairs } \ell \Rightarrow \langle (\text{int}^1 < \text{int}^2) \wedge (\text{int}^3 < \text{int}^4),$
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- Invoke an SMT solver to find a model, e.g., $[0,1,0,1]$.

TYPE-GUIDED SYMBOLIC EXECUTION

- Nondeterminism leads to state explosion:

$$\frac{\boxed{\text{Then}} \quad \gamma \vdash e_1 \Rightarrow \langle \psi, S \rangle}{\gamma \vdash \text{if } e \text{ then } e_1 \text{ else } e_2 \Rightarrow \langle \gamma(e) \wedge \psi, S \rangle}$$

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Use the information about **potentials** obtained from **resource aware type checking** to **prune the search space** of symbolic execution.

TYPE-GUIDED SYMBOLIC EXECUTION

$\langle L^1(\text{int}), 0 \rangle \rightarrow \langle L^0(\text{int} \times \text{int}), 0 \rangle$

```
let rec lpairs l =  
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Cost = 2

TYPE-GUIDED SYMBOLIC EXECUTION

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Waste!

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If an execution path does not have **potential waste**, it must expose the worst-case resource usage.

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```

```
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```

```
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```
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```

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```

```
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If an execution path does not have **potential waste**, it must expose the worst-case resource usage.

Prune the search space!

THEORETICAL RESULTS

Soundness: If the algorithm generates *an input*, then the input will cause the program to consume *exactly* the same amount of resource as the inferred *upper bound* (by RaML).

SPEED UP INPUT GENERATION

$$\frac{\boxed{\text{Then}} \quad \gamma \vdash e_1 \Rightarrow \langle \psi, S \rangle}{\gamma \vdash \text{if } e \text{ then } e_1 \text{ else } e_2 \Rightarrow \langle \gamma(e) \wedge \psi, S \rangle}$$

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- How about **eliminating** some generation rules?

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Still Sound!

- **Generalization:** enforce all the calls with the **same** shape of inputs execute the **same** path in the function body.

EXAMPLE: QUICKSORT

```
Terminalizer

The default interactive shell is now zsh.
To update your account to use zsh, please run `chsh -s /bin/zsh`.
For more details, please visit https://support.apple.com/kb/HT208050.
Dis-iMac:raml di$
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OUTLINE

- ☑ Automatic Amortized Resource Analysis
- ☑ Type-Guided Worst-Case Input Generation
- ☐ Resource-Guided **Program Synthesis**

TYPE-DIRECTED SYNTHESIS

TYPE-DIRECTED SYNTHESIS

Specification

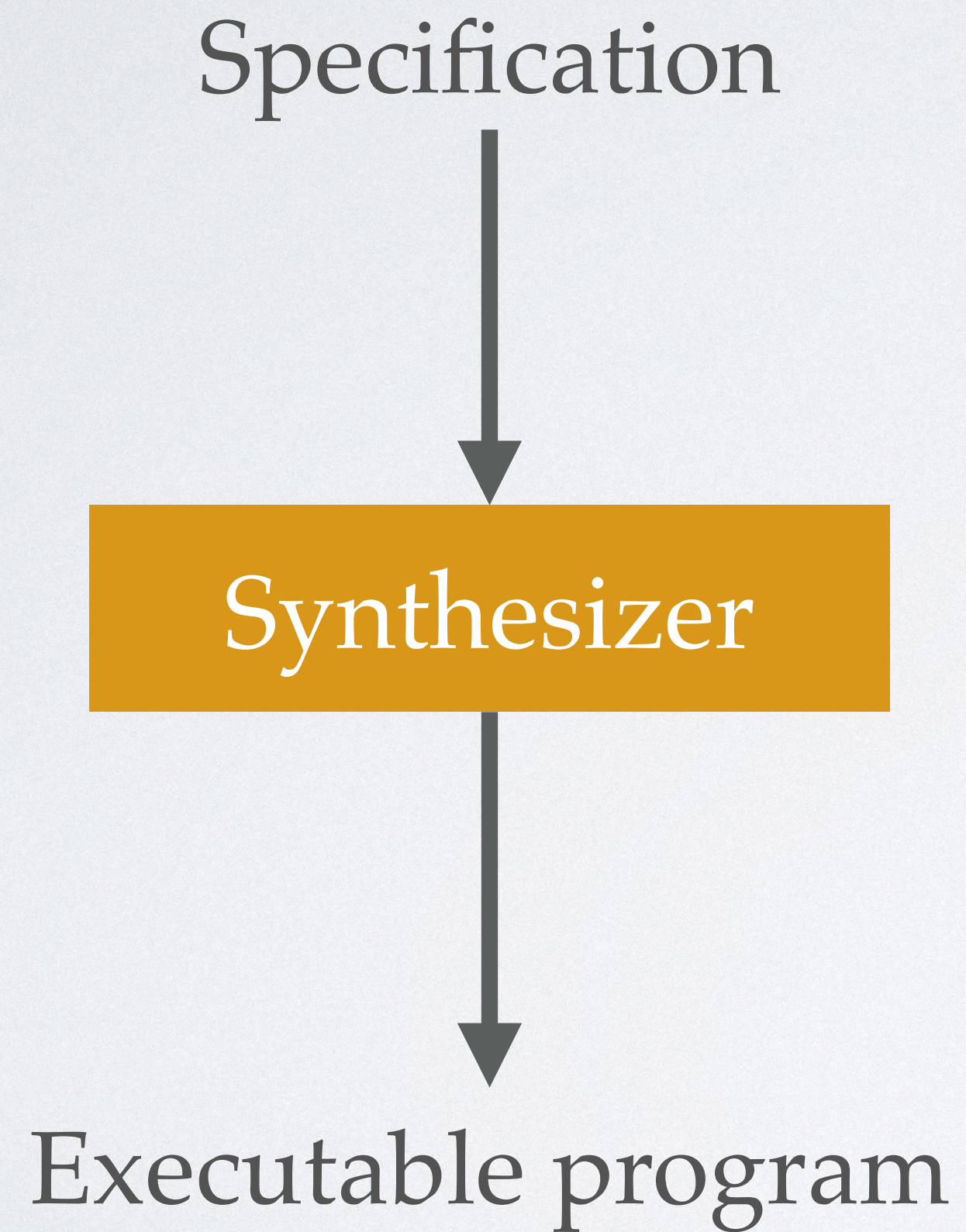
TYPE-DIRECTED SYNTHESIS

Specification

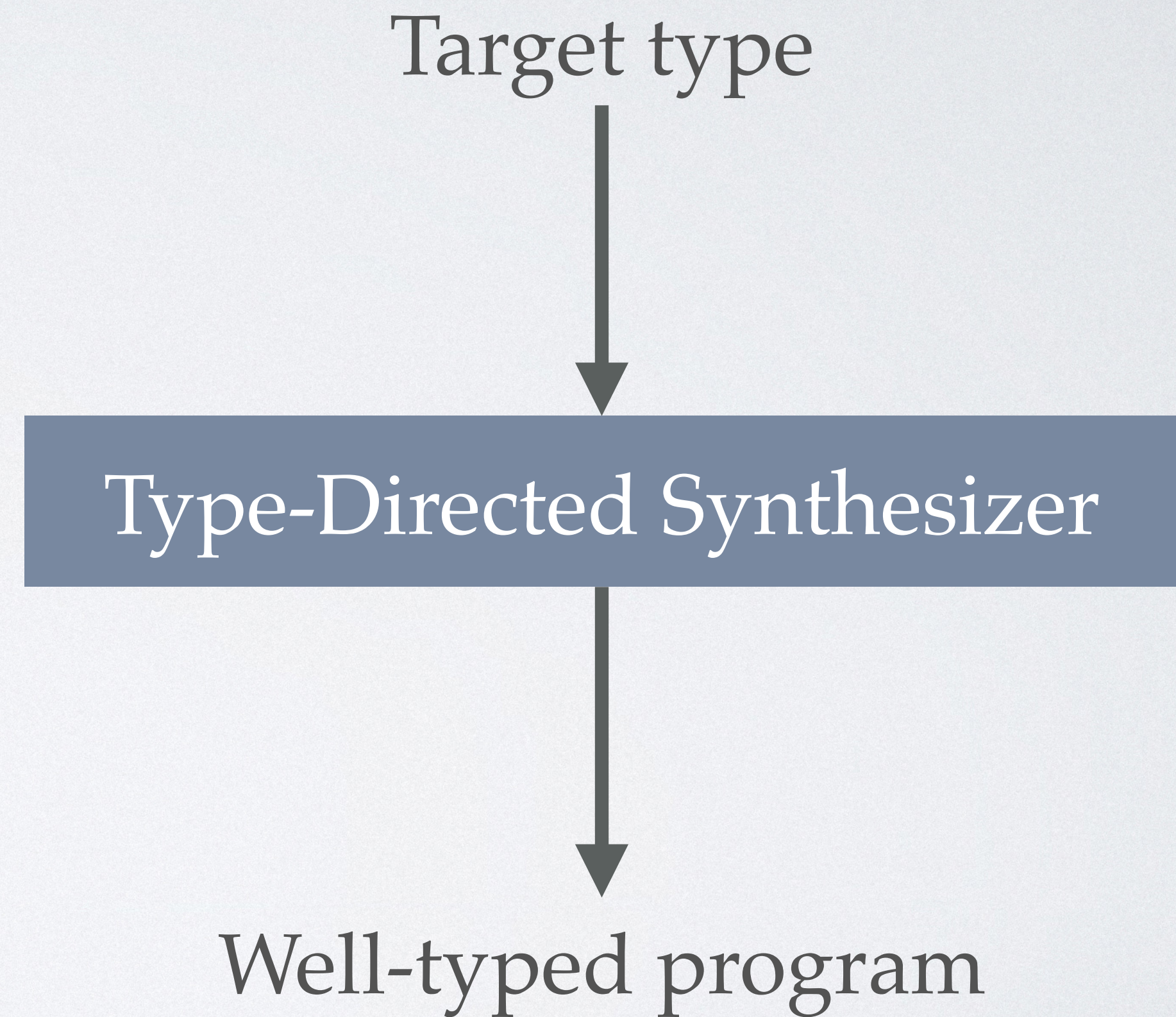
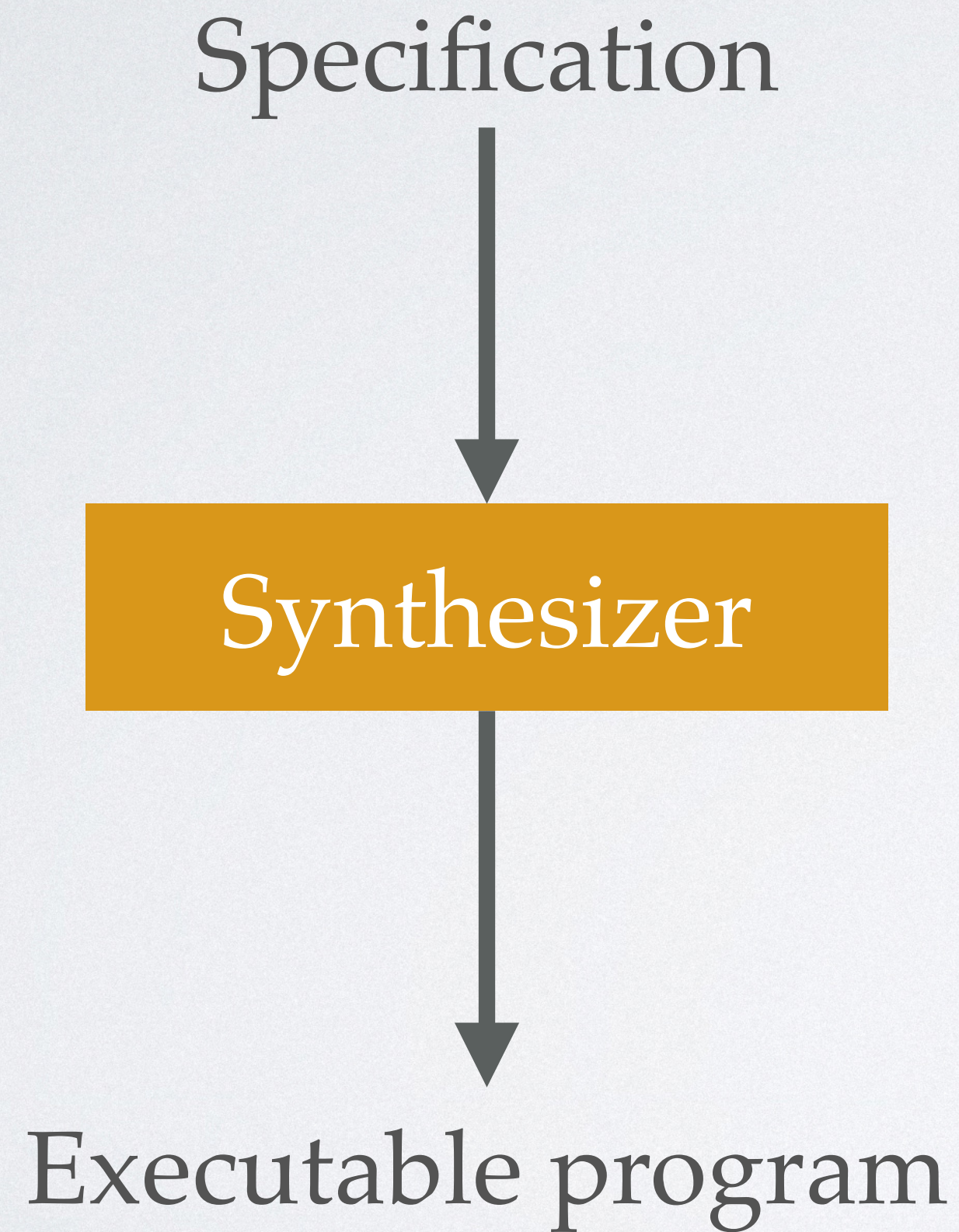


Synthesizer

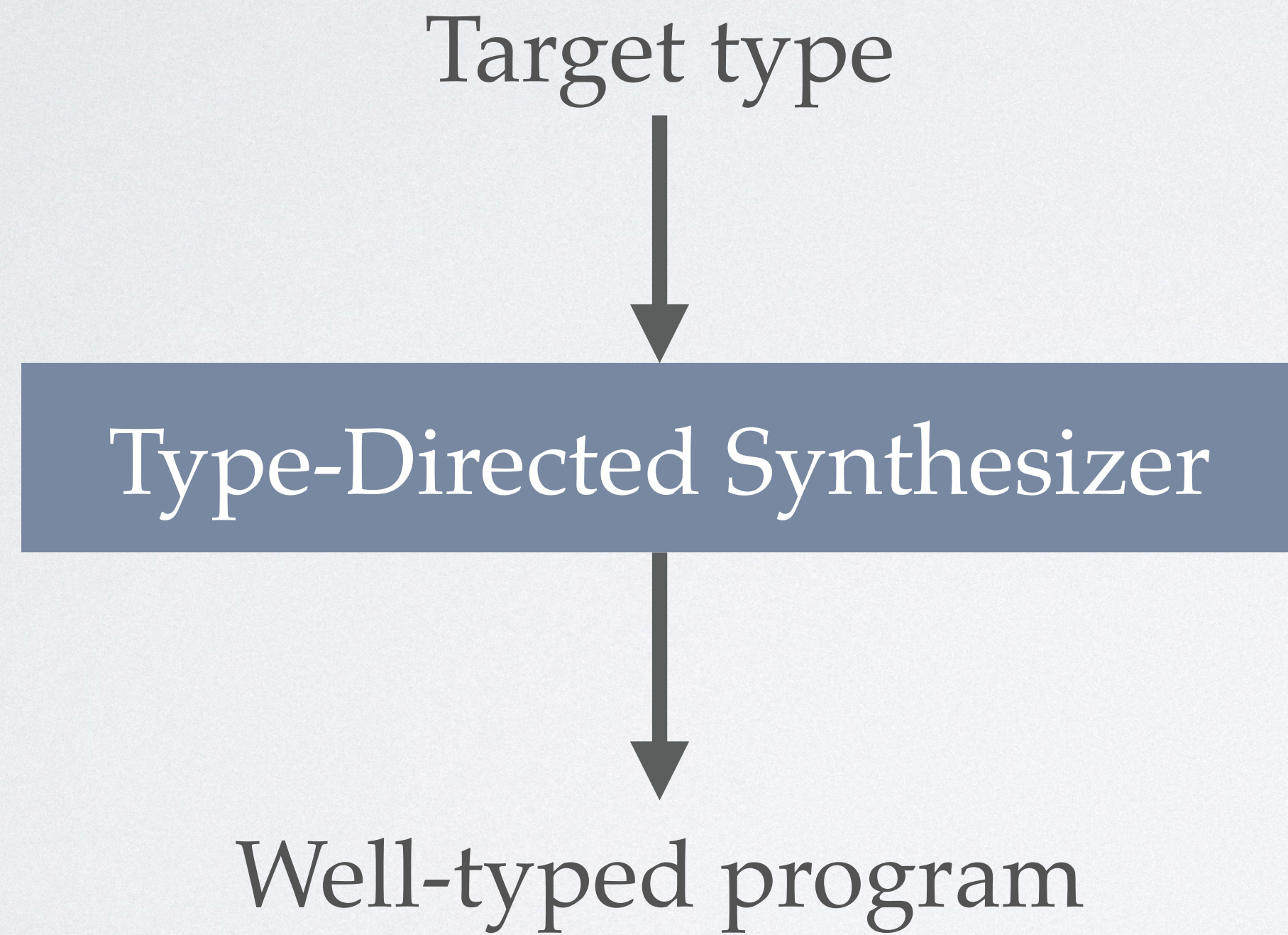
TYPE-DIRECTED SYNTHESIS



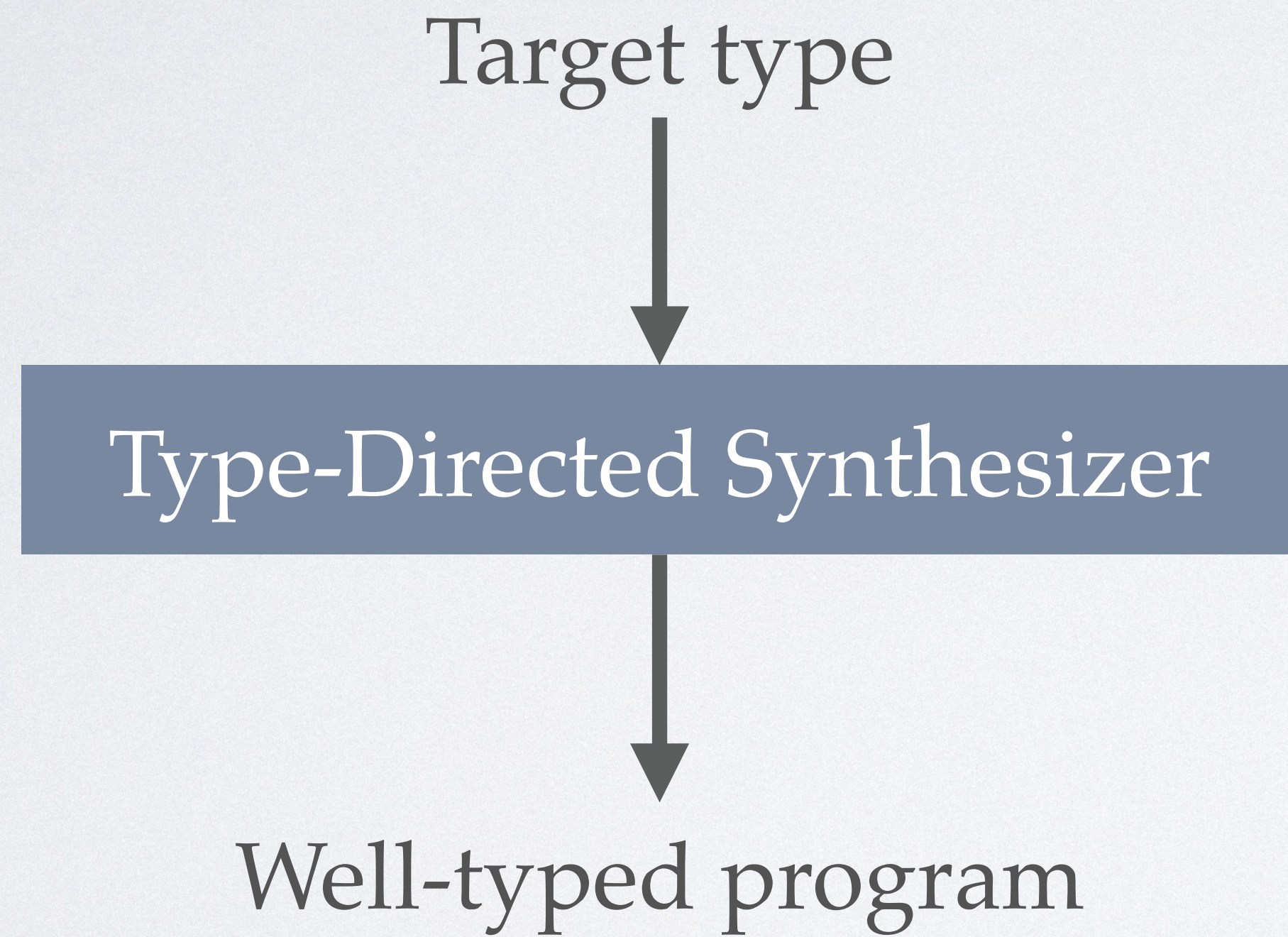
TYPE-DIRECTED SYNTHESIS



TYPE-DIRECTED SYNTHESIS

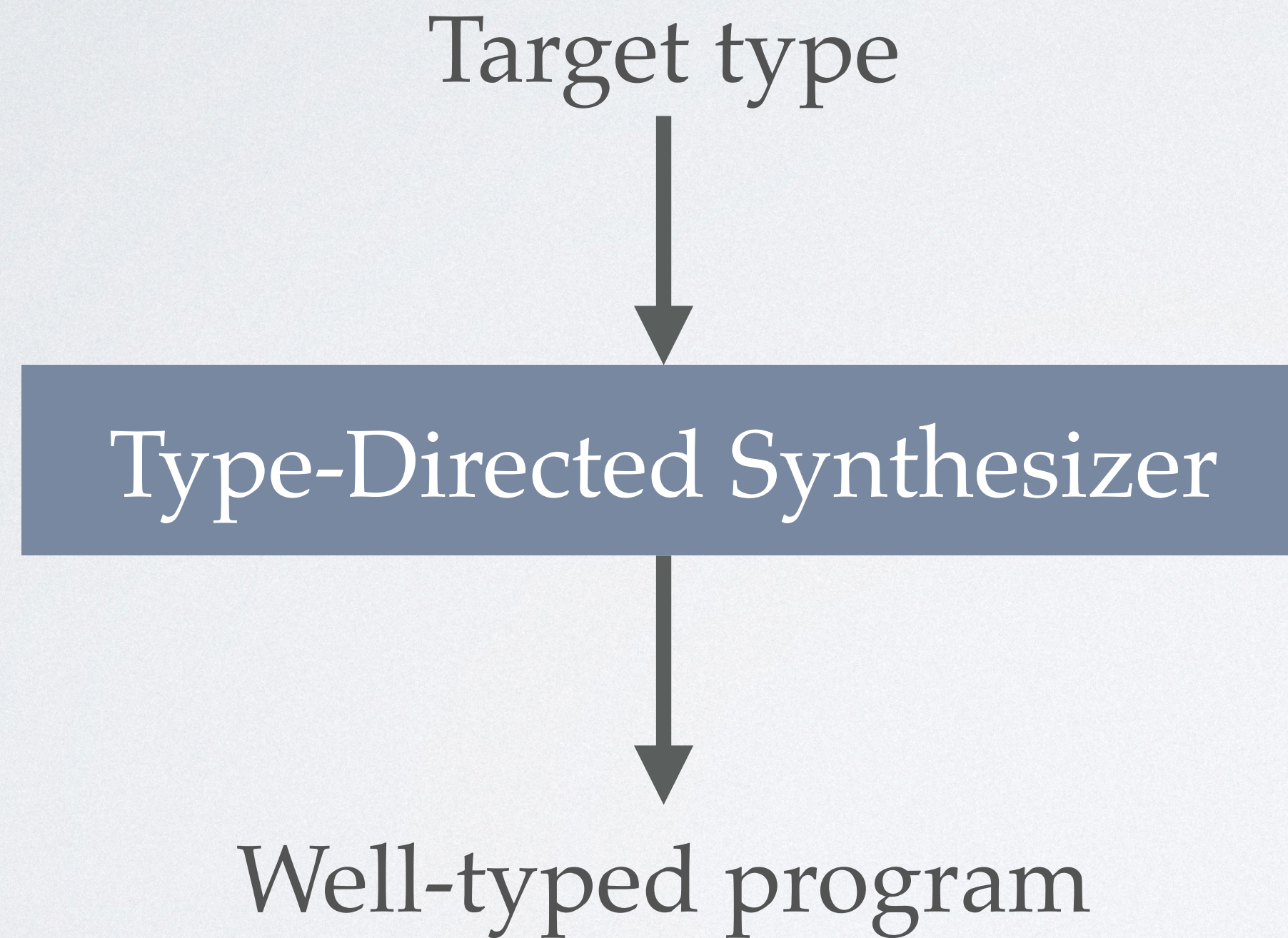


TYPE-DIRECTED SYNTHESIS



`id : a -> a`

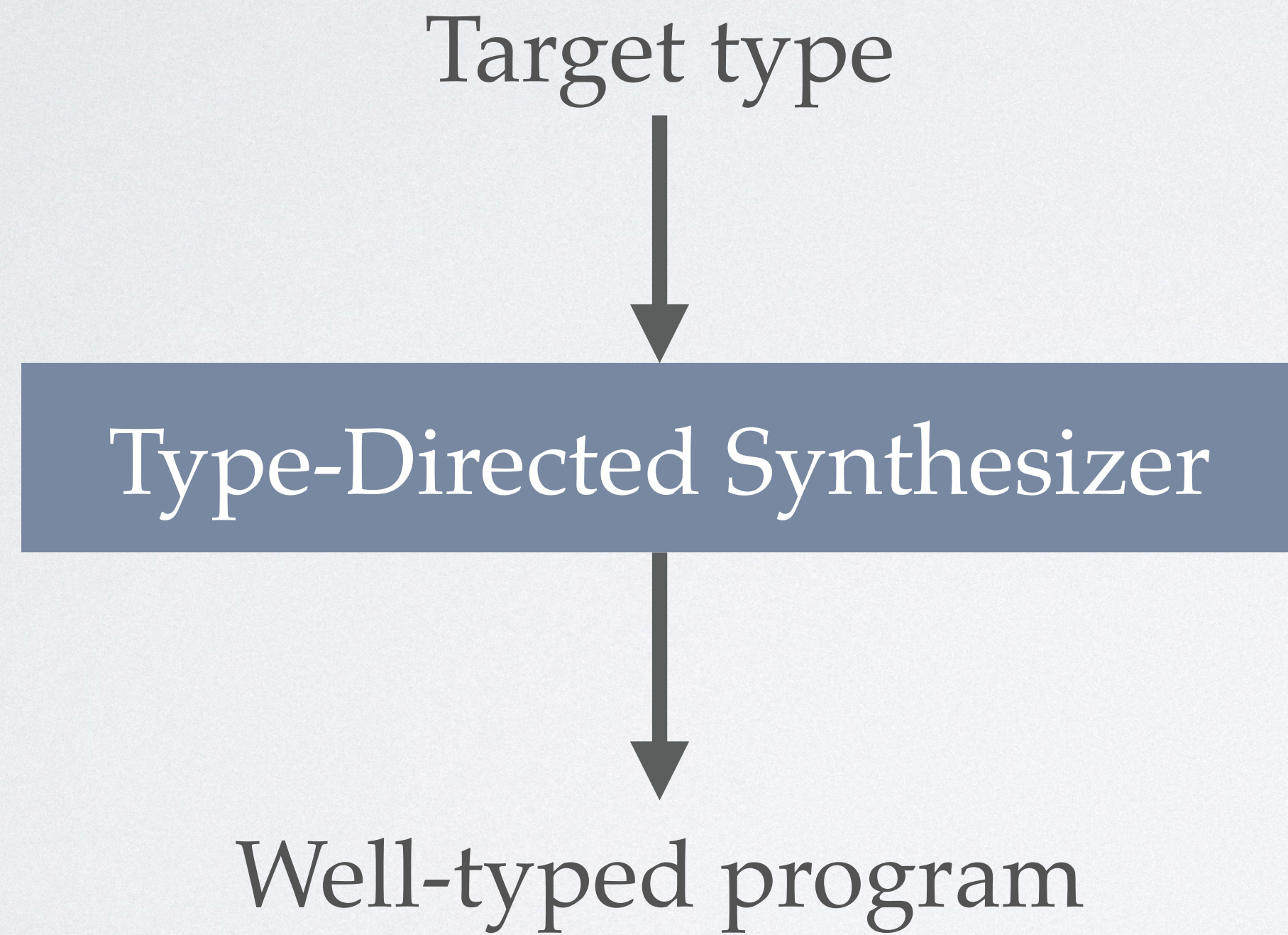
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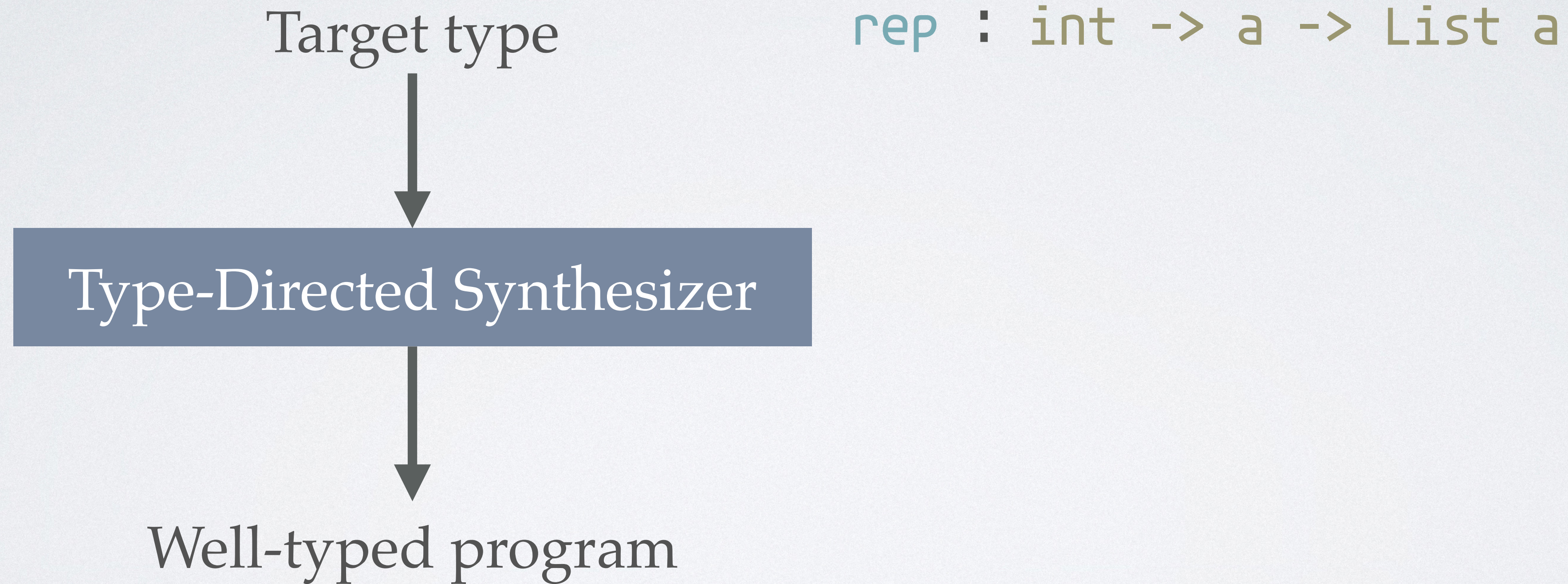
```
id : a -> a
```

```
let id x = x
```

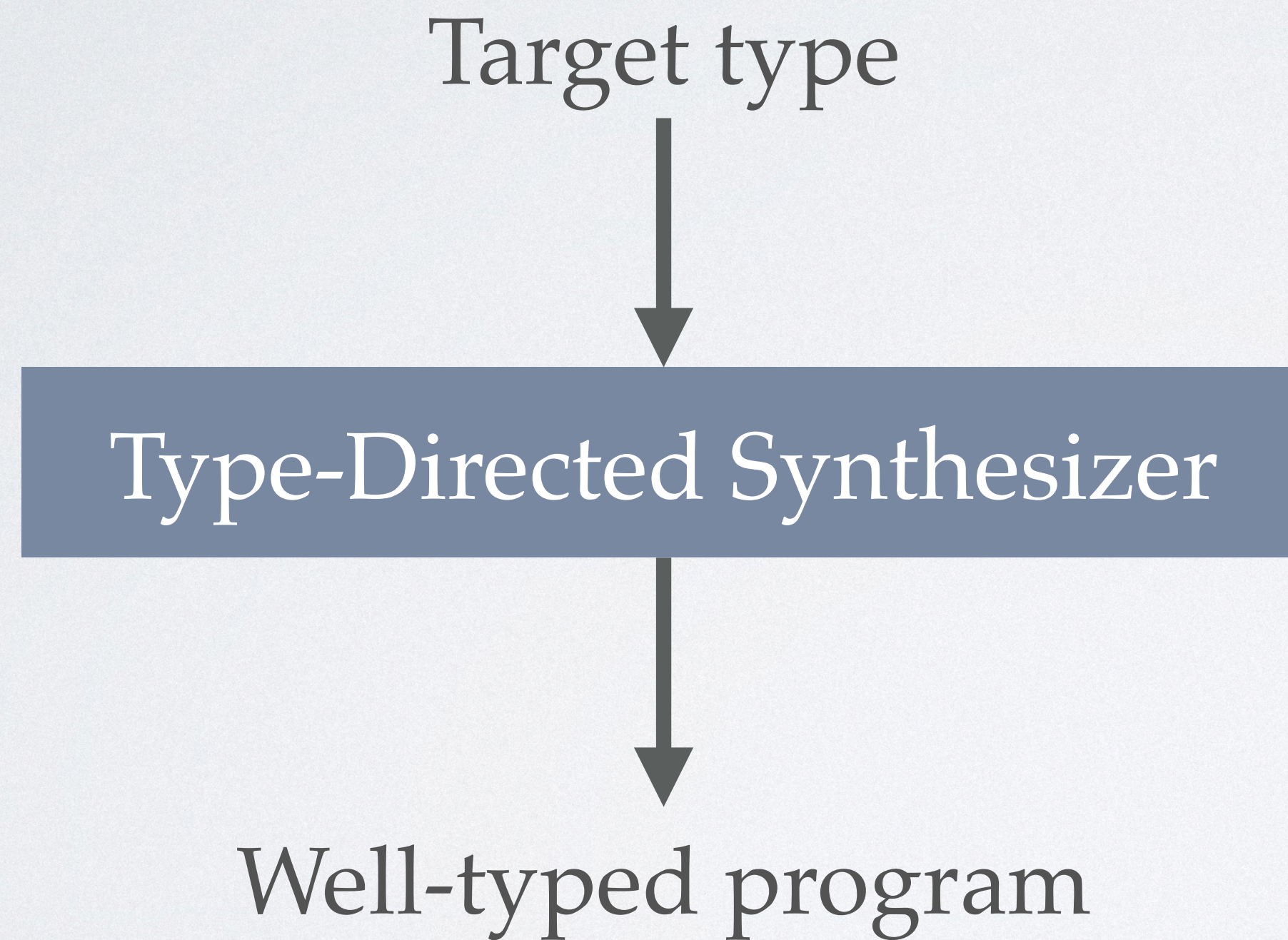

TYPE-DIRECTED SYNTHESIS



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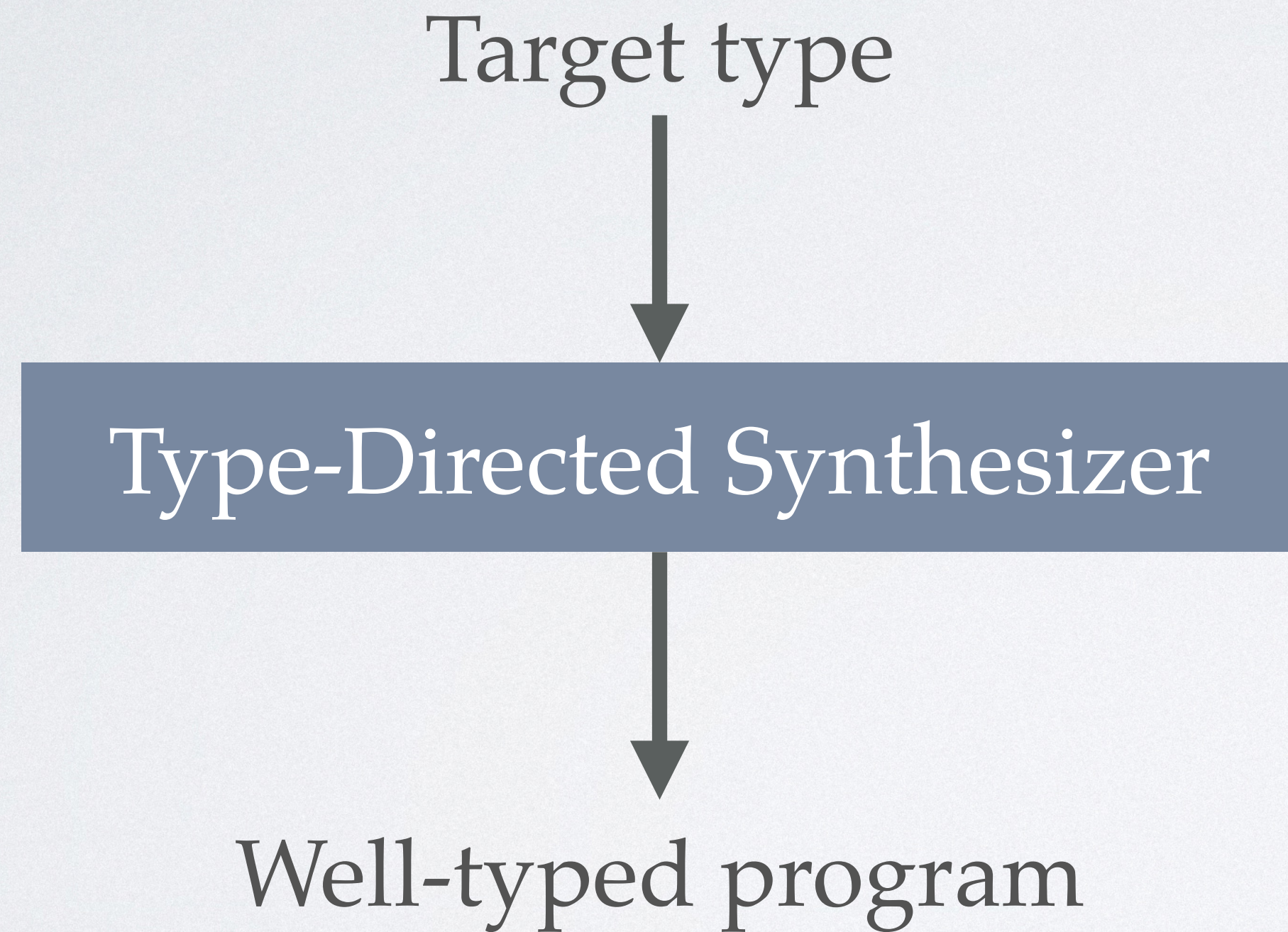
TYPE-DIRECTED SYNTHESIS



```
rep : int -> a -> List a
```

```
let rep n x = []
```


TYPE-DIRECTED SYNTHESIS



```
rep : int -> a -> List a
```

does not implement
the replicate function

```
let rep n x = []
```


LIQUID TYPES

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$\{ v : B \mid \Psi \}$

A value v of type B that satisfies Ψ

LIQUID TYPES

$\{ v : B \mid \psi \}$

A value v of type B that satisfies ψ

$\{ \text{Int} \mid v \geq 0 \}$

A non-negative integer

LIQUID TYPES

$\{ v: B \mid \psi \}$

A value v of type B that satisfies ψ

$\{ \text{Int} \mid v \geq 0 \}$

A non-negative integer

$(xs: \text{List } a) \rightarrow \{ \text{List } a \mid \text{len}(v) = \text{len}(xs) + 1 \}$

A function that returns a list whose length is one plus the length of its input

SYNTHESIS WITH LIQUID TYPES

```
rep : (n: int) -> a ->  
{ List a | len(v) = n }
```


SYNTHESIS WITH LIQUID TYPES

```
rep : (n: int) -> a ->  
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```
let rec rep n x =  
  if n <= 0  
  then []  
  else x :: (rep (n - 1) x)
```


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Reduce the synthesis problem to finding an inhabitant of the target type

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Reduce the synthesis problem to finding an inhabitant of the target type

Use **type rules** to **reject** incomplete programs during the **search**

SYNTHESIS WITH LIQUID TYPES

```
common : (xs: SList a) -> (ys: SList a) ->  
{ SList a | elems(v) = elems(xs) n elems(ys) }
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↓
Type-Directed Synthesizer
↓

```
let rec common xs ys =  
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  | x::xt ->  
    if not (member x ys)  
    then common xt ys  
    else x::(common xt ys)
```


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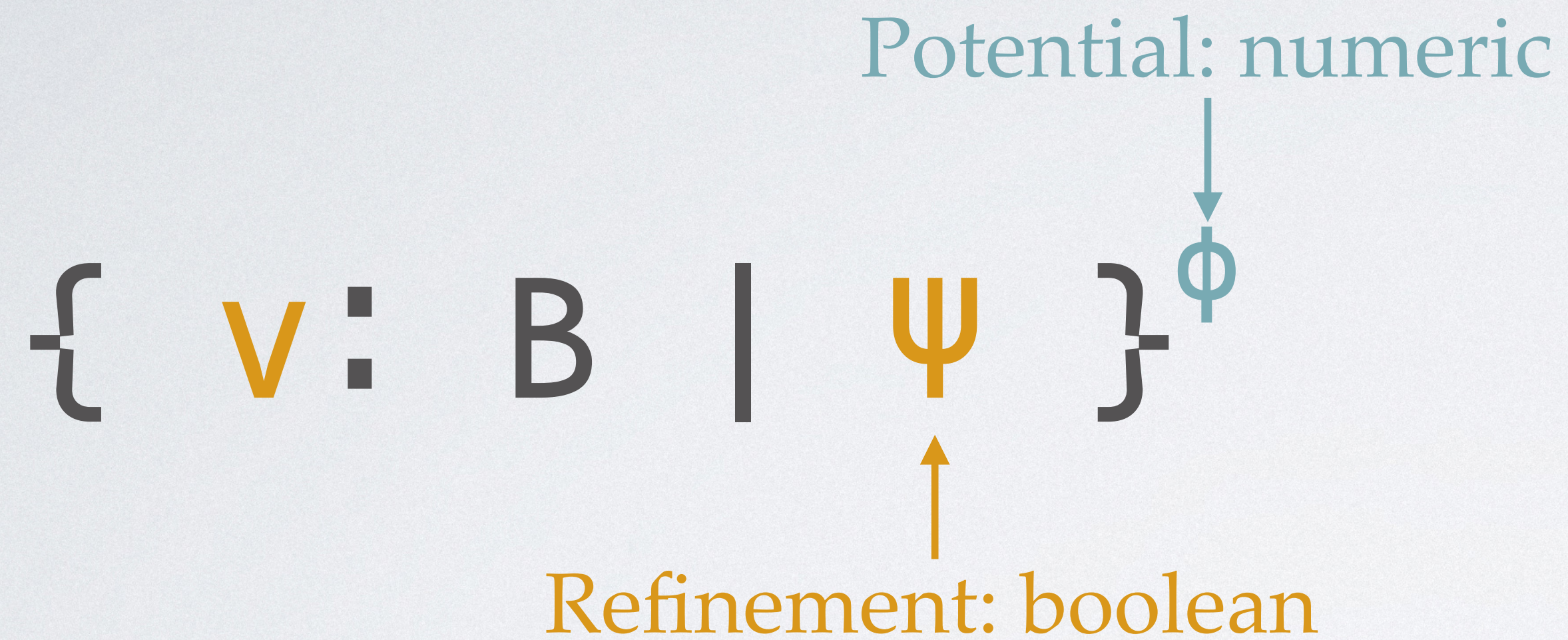
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Quadratic Complexity!
(#function calls)

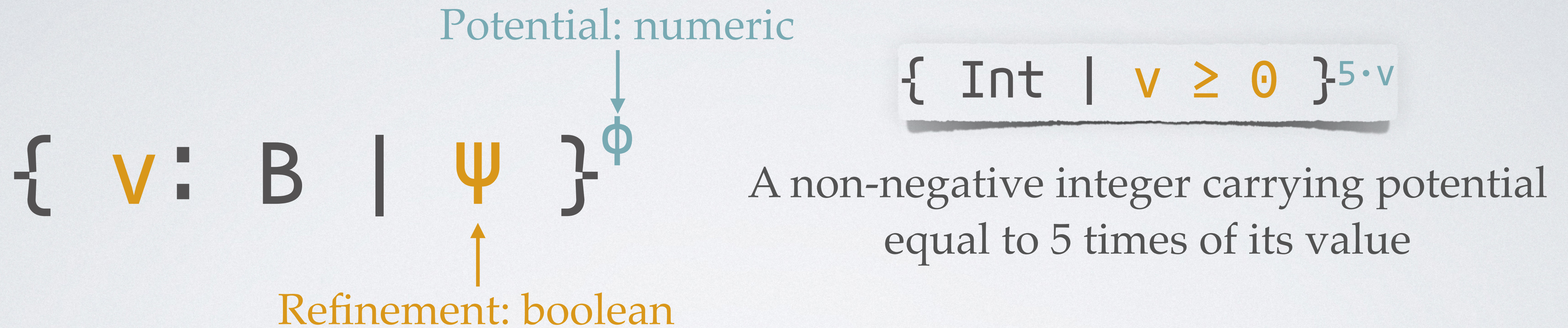
RESYN: LIQUID TYPES + LINEAR POTENTIALS

T. Knoth, D. Wang, N. Polikarpova, and J. Hoffmann. 2019. Resource-Guided Program Synthesis. In *PLDI'19*.



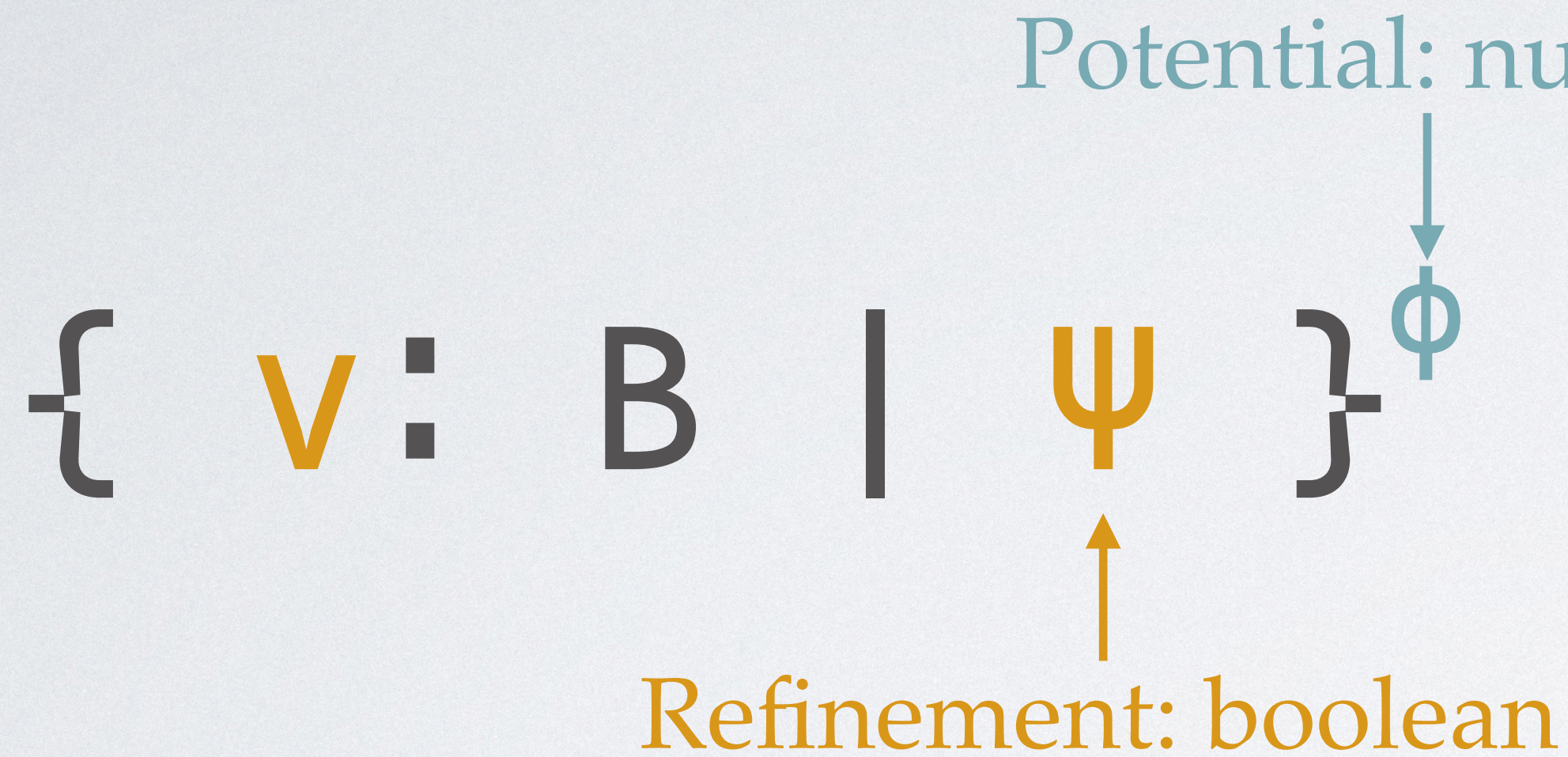
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`{ Int | v ≥ 0 }5·v`

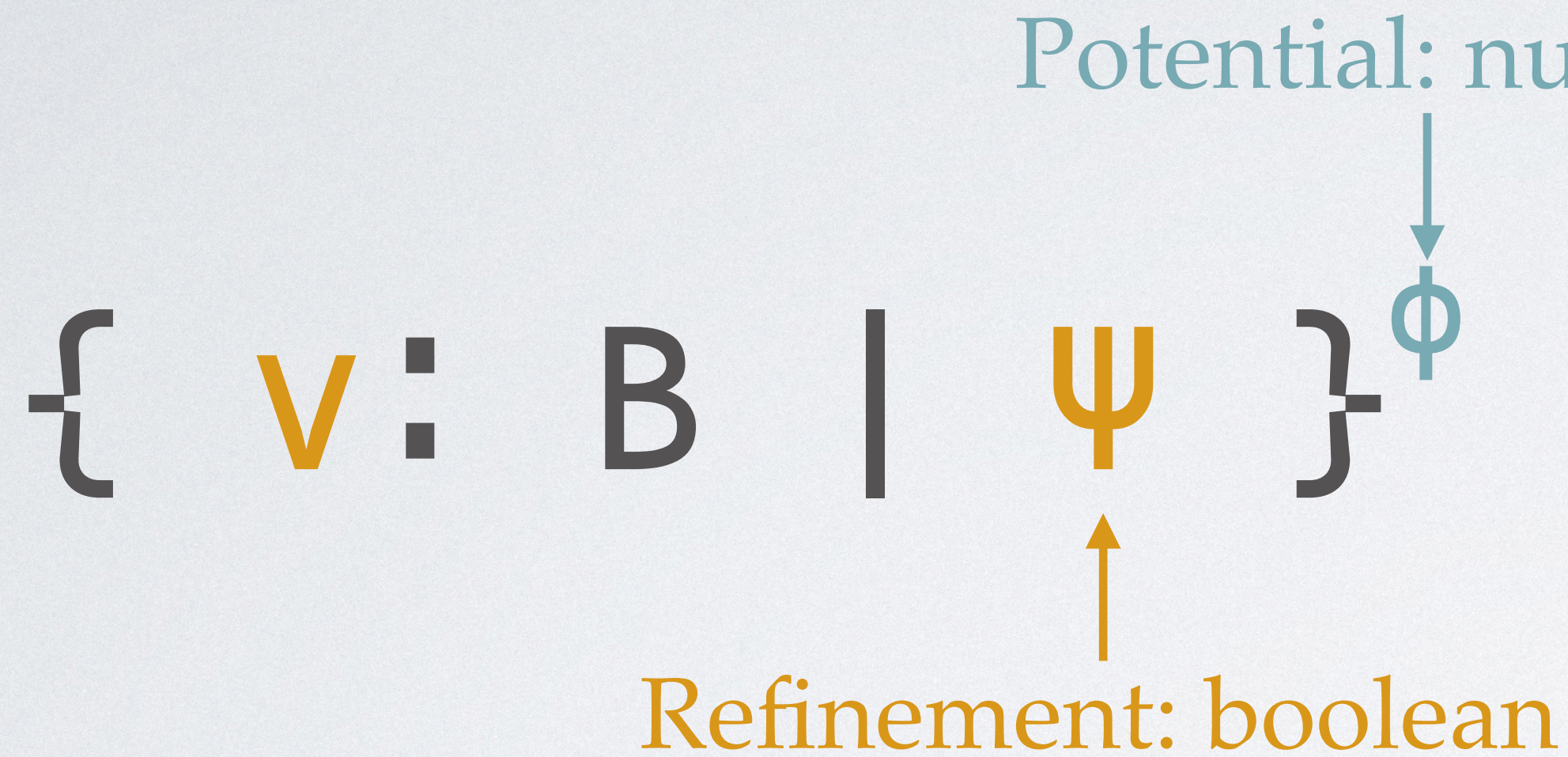
A non-negative integer carrying potential equal to 5 times of its value

`List aite(v≥0,1,0)`

A list of numbers carrying potential equal to #non-negative elements in it

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A non-negative integer carrying potential equal to 5 times of its value

`List aite(v≥0,1,0)`

A list of numbers carrying potential equal to #non-negative elements in it

Type-checking is reduced to constraint solving in Presburger arithmetic.

RESOURCE-GUIDED SYNTHESIS

```
common : (xs: SList a1) -> (ys: SList a1) ->  
{ SList a | elems(v) = elems(xs) n elems(ys) }
```

```
member : (z: a) -> (zs: SList a1) ->  
{ Bool | v = (z ∈ elems(zs)) }
```


RESOURCE-GUIDED SYNTHESIS

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```

each element in the list carries one unit of potential,
thus the complexity must be linear in the list length

RESOURCE-GUIDED SYNTHESIS

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```

```
let rec common xs ys =  
  ??
```


RESOURCE-GUIDED SYNTHESIS

```
common : (xs: SList a1) -> (ys: SList a1) ->  
{ SList a | elems(v) = elems(xs) n elems(ys) }
```

```
let rec common xs ys =  
  match xs with  
  | [] -> []  
  | x::xt ->  
    if not (member x ys)  
    then common xt ys  
    else ??
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    then common xt ys     ys: List aq <: List a1   [q ≥ 1]  
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Potential Sharing

$ys: \text{List } a^p <: \text{List } a^1 \quad [p \geq 1]$

$ys: \text{List } a^q <: \text{List } a^1 \quad [q \geq 1]$

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Potential Sharing

[1 ≥ p+q]

ys: List a^p <: List a¹ [p ≥ 1]

ys: List a^q <: List a¹ [q ≥ 1]

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```

Potential Sharing

$ys: List\ a^p <: List\ a^1$
 $ys: List\ a^q <: List\ a^1$

$[1 \geq p+q]$

$[p \geq 1]$

$[q \geq 1]$

Infeasible!

RESOURCE-GUIDED SYNTHESIS

```
common : (xs: SList a1) -> (ys: SList a1) ->  
{ SList a | elems(v) = elems(xs) n elems(ys) }
```

```
let rec common xs ys =  
  match xs with  
  | [] -> []  
  | x::xt ->  
    match ys with  
    | [] -> []  
    | y::yt ->  
      if x < y then common xt ys  
      else if y < x then common xs yt  
      else x::(common xt yt)
```




ReSyn - resource-guided program synthesis

Triple

List Compress

List Intersect

List Insert

List Range

More ReSyn



```
5
6 -- | Let's ask ReSyn to generate a function
7 -- that returns a list three times the size of the input list `xs`,
8 -- and it only allowed two linear traversals over `xs`.
9 -- Try uncommenting different versions of the append
10 -- and observe how ReSyn associates the calls to append differently
11 -- to make sure they only perform two traversals of `xs`.
12 -- Also, try adding `-r=False` in the command line to disable resource analysis,
13 -- and observe that calls are always associated to the right.
14 triple :: xs: List {a | l2} -> {List a | len _v == 3 * (len xs)}
15 triple = ??
16
17 -- | A regular version of append.
18 -- | Its type signature requires 1 unit of potential for every element of `xs`,
19 -- | indicating that it performs a linear traversal over its first argument.
20 -- append :: xs: List {a | l1} -> ys: List a -> {List a | len _v == len xs + len ys}
21
22 -- | An append-and-swap function.
23 -- | Its type signature requires 1 unit of potential for every element of `ys`,
24 -- | indicating that it performs a linear traversal over its second(!) argument.
```

Run...

-m 0

```
triple = \xs . appendSwap (appendSwap xs
                           xs) xs
```

EXAMPLE: LIST APPEND



ReSyn - resource-guided program synthesis

Triple

[List Compress](#)

[List Intersect](#)

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[More ReSyn](#)



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20 -- append :: xs: List {a | 11} -> ys: List a -> {List a | len _v == len xs + len ys}
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```

Run...

-m 0

```
triple = \xs . appendSwap (appendSwap xs
                           xs) xs
```

EXAMPLE: LIST APPEND

OUTLINE

- ☑ Automatic Amortized Resource Analysis
- ☑ Type-Guided Worst-Case Input Generation
- ☑ Resource-Guided Program Synthesis