

PMAF: An **Algebraic** Framework for **Static Analysis** of **Probabilistic Programs**

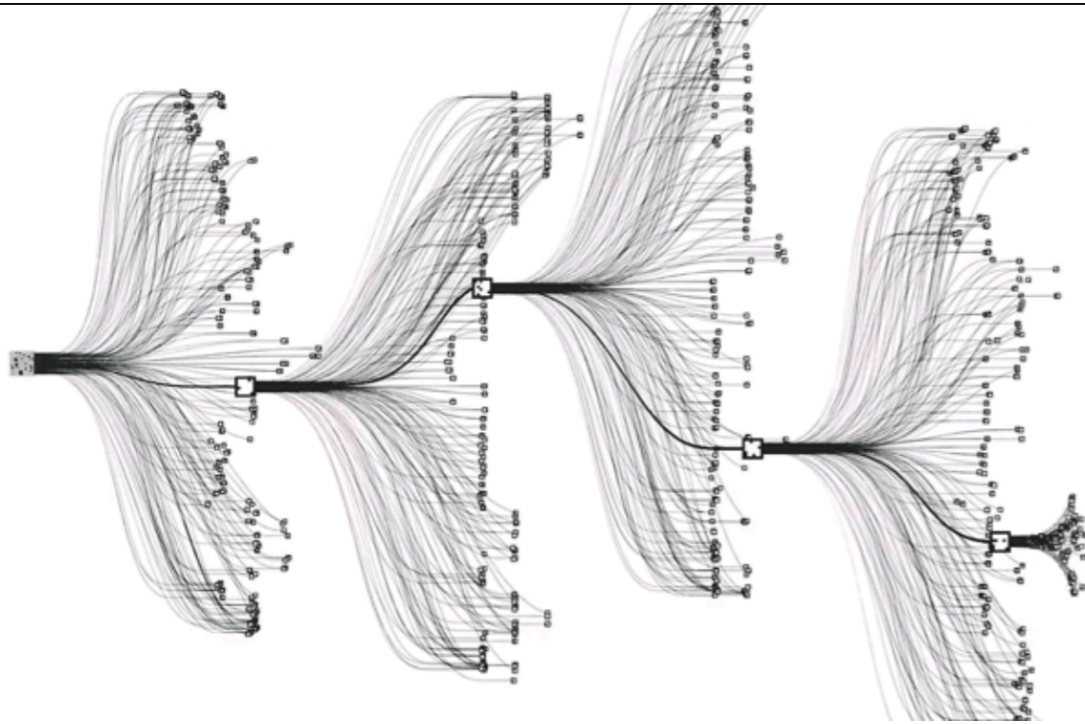
Di Wang¹, Jan Hoffmann¹, Thomas Reps²

¹ Carnegie Mellon University

² University of Wisconsin; GrammaTech, Inc.

PLDI 2018

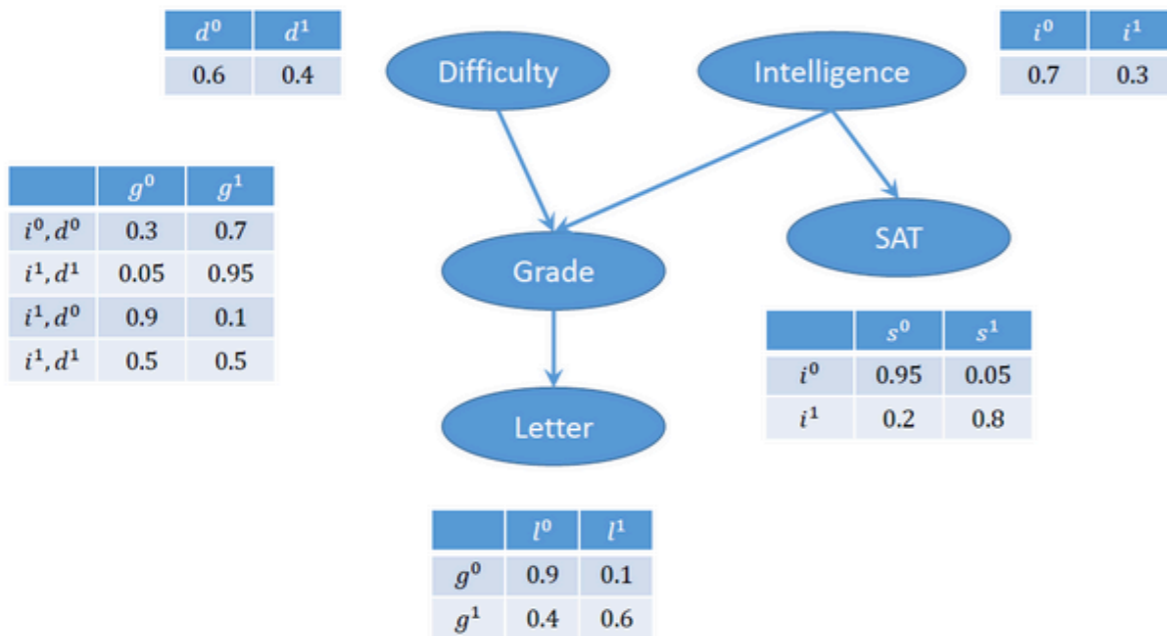
What is **probabilistic programming**?



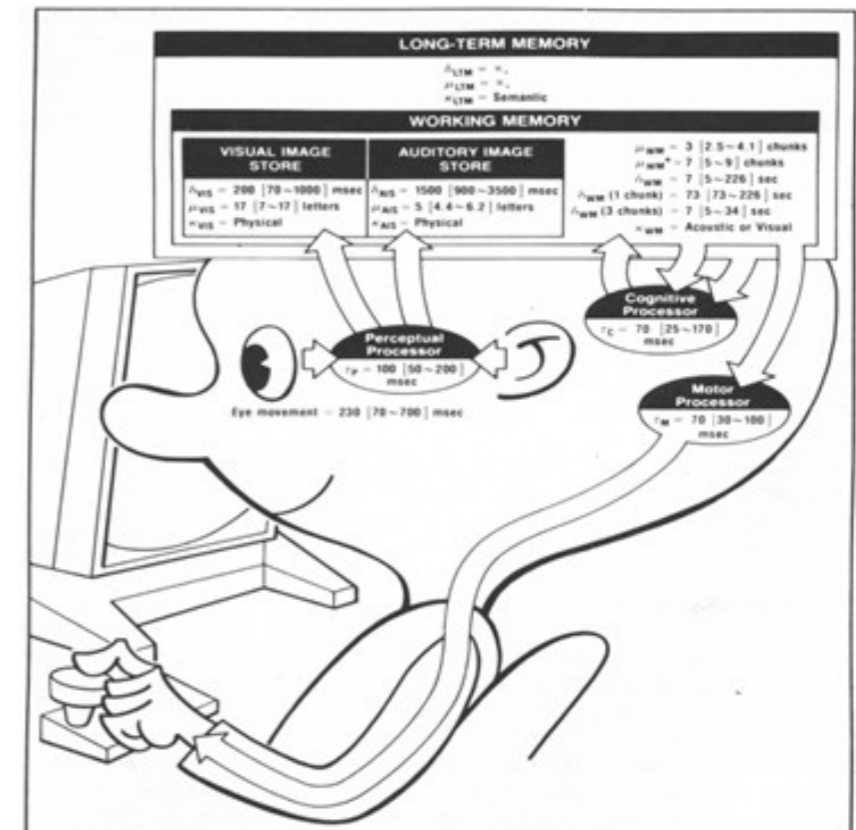
Randomized Algorithms



Cryptography Protocols



Bayesian Modeling



Cognitive Models

Probabilistic Programming

- Deterministic programs with:

Probabilistic Programming

- Deterministic programs with:
 - the ability to draw random **data** from distributions

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Probabilistic Programming

- An example: an asymmetric 1d random walk

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x := 1;
while x > 0 do
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Data Randomness

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Data Randomness

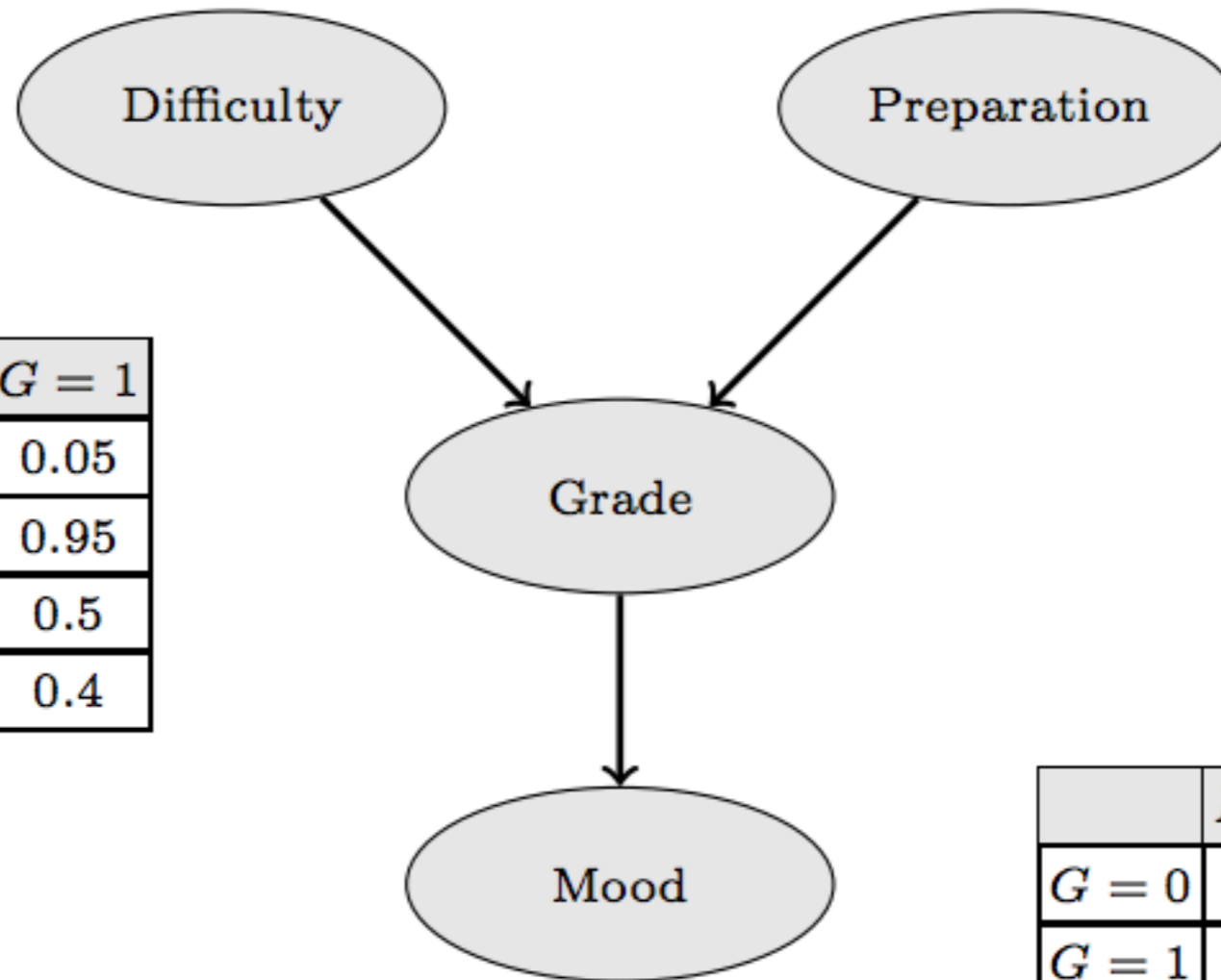


Control-flow Randomness

Why is **static analysis** useful?

Bayesian Inference

$D = 0$	$D = 1$
0.6	0.4



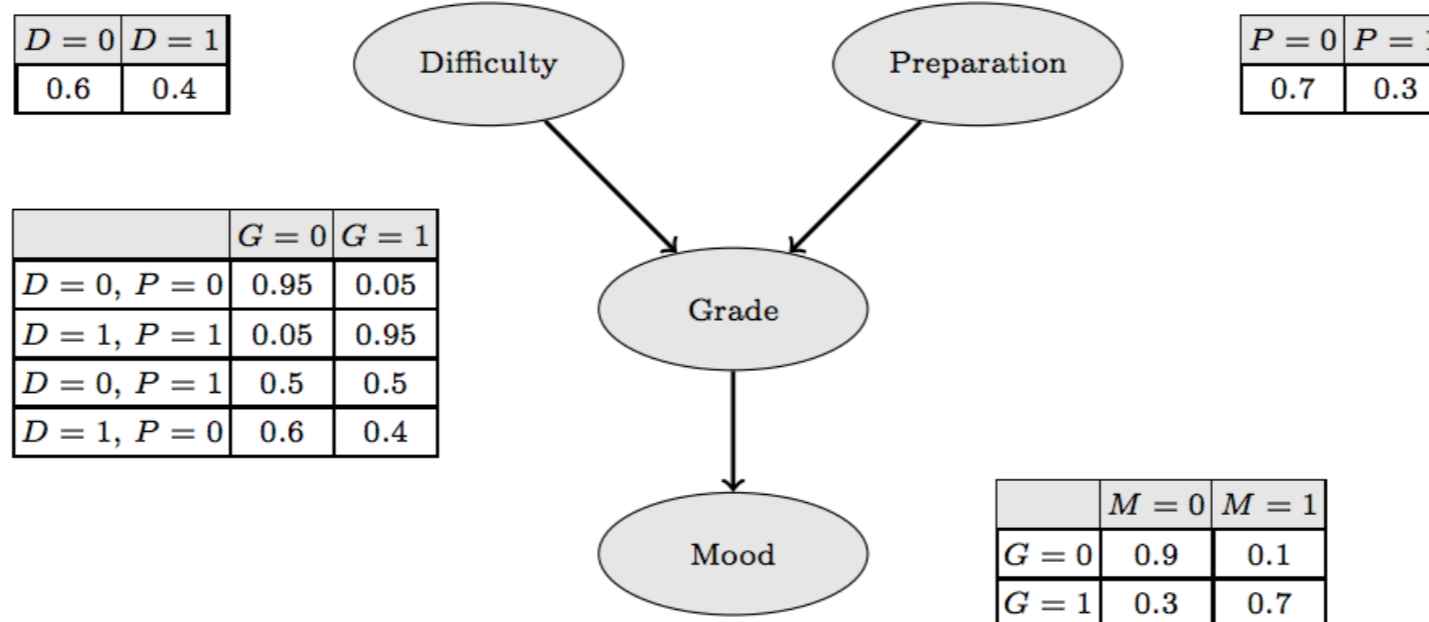
$P = 0$	$P = 1$
0.7	0.3

	$G = 0$	$G = 1$
$D = 0, P = 0$	0.95	0.05
$D = 1, P = 1$	0.05	0.95
$D = 0, P = 1$	0.5	0.5
$D = 1, P = 0$	0.6	0.4

	$M = 0$	$M = 1$
$G = 0$	0.9	0.1
$G = 1$	0.3	0.7

What is the probability that I am **poorly prepared** but end up with a **good mood**?

Bayesian Inference



repeat do

$D := 0$ [0.6] $D := 1$;

$P := 0$ [0.7] $P := 1$;

if $D = 0$ **&&** $P = 0$ **then**

$G := 0$ [0.95] $G := 1$

else if $D = 1$ **&&** $P = 1$ **then**

$G := 0$ [0.05] $G := 1$

else if $D = 0$ **&&** $P = 1$ **then**

$G := 0$ [0.5] $G := 1$

else

$G := 0$ [0.6] $G := 1$

fi;

if $G = 0$ **then**

$M := 0$ [0.9] $M := 1$

else

$M := 0$ [0.3] $M := 1$

fi

until $P = 0$ **&&** $M = 1$

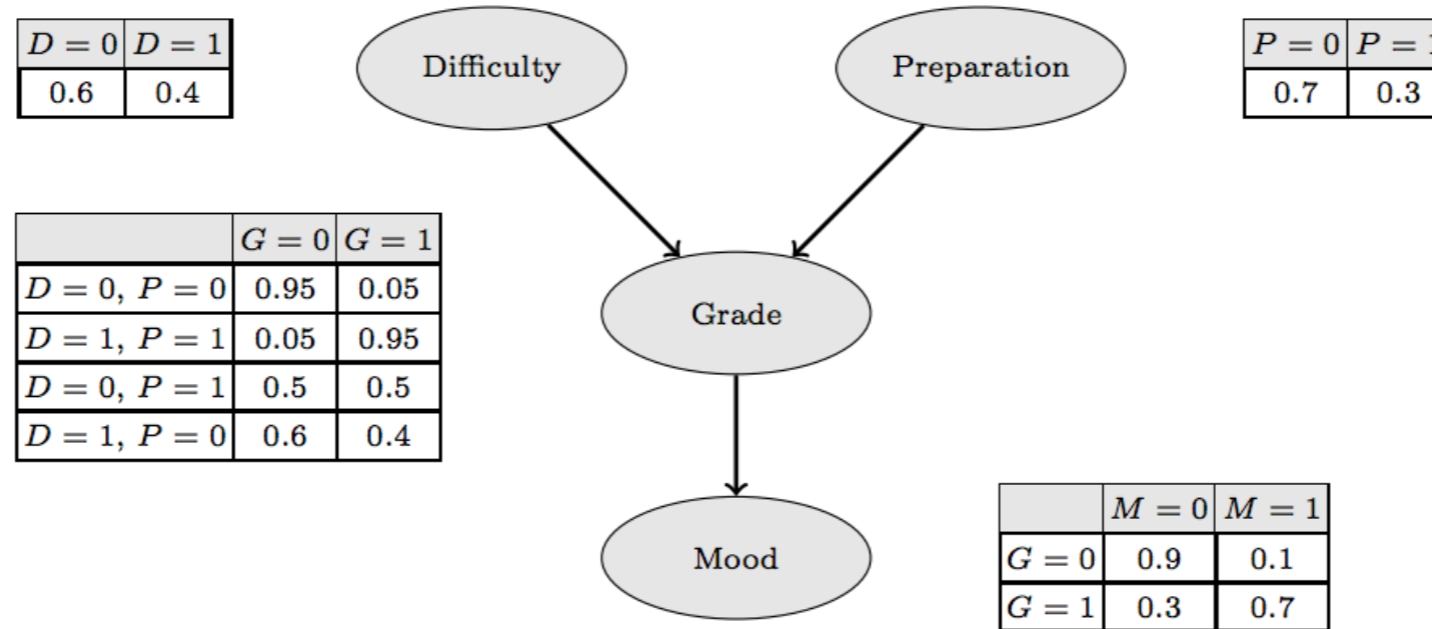
Sampling-base Techniques

- Rejection Sampling, Markov Chain Monte Carlo, etc.
 - sample multiple times to **approximate** the distribution

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- Rejection Sampling, Markov Chain Monte Carlo, etc.
 - sample multiple times to **approximate** the distribution
- Two concerns:
 - not a **sound** guarantee — only **suggests** some property
 - may sample incredibly many times to get a good precision

Bayesian Inference



- The probability that I am **poorly prepared** but end up with a **good** mood is about 0.15
- Rejection sampling needs $1/0.15=6.7$ rounds to obtain an accepting sample
- For some networks, the expectation is incredibly large ($>10^{18}$)

Static Analysis

- Formally **prove** a program satisfies some properties
- Eg:
 - Bayesian inference on general probabilistic programs
 - expected running time analysis
 - lower bound analysis for probability of post-conditions

Static Analysis

Safe & Sound

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Contributions

- Developed an algebraic **framework** for **dataflow analysis** of first-order **probabilistic programs**
- Reformulated Bayesian inference & Markov decision problem in the framework
- Developed a novel expectation-invariant analysis by instantiating the framework
- Implemented an effective prototype

Example: Expectation Invariants

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while x > 0 do
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- Want to know its expected termination time
- Analyze expectation invariants of the loop body
 - $E[r']=1, E[t']=t+1, E[x']=x-0.5$
 - $E[2x'+t']=2x+t$
- Martingales

Data & Control-flow Randomness

- Data randomness
 - $r \sim \text{Uniform}(0, 2)$
- Control-flow randomness
 - **if** prob(0.75) **then** ... **else** ... **fi**

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- Design choice: **explicit separation**

Data & Control-flow Randomness

- One can actually simulate control-flow randomness using data randomness
 - $p \sim \text{Uniform}(0,1)$; **if** $p < 0.75$ **then** ... **else** ... **fi**

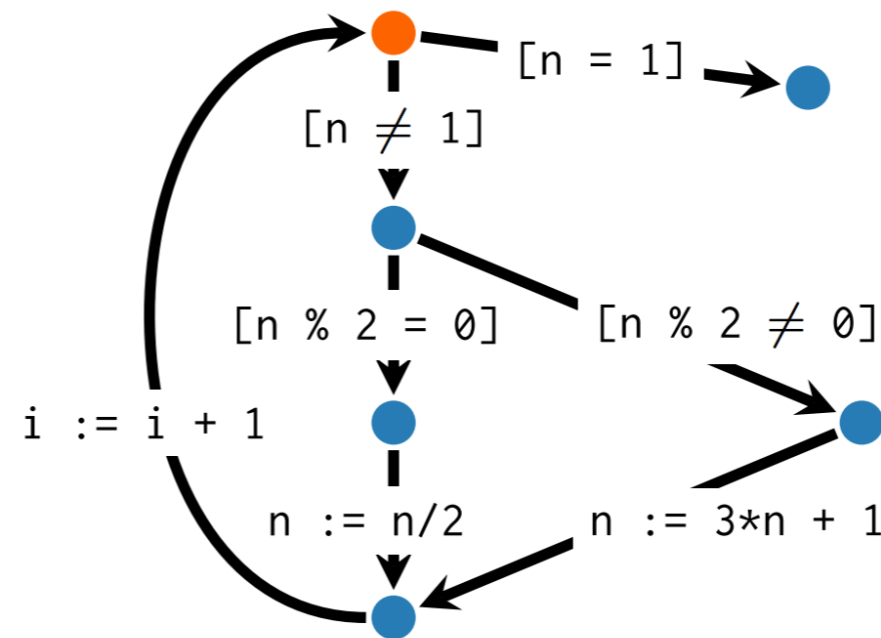
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- One can actually simulate control-flow randomness using data randomness
 - $p \sim \text{Uniform}(0,1)$; **if** $p < 0.75$ **then** ... **else** ... **fi**
- Design choice: **flexibility** for analysis designer
 - only keeping track of expectation still produces meaningful results

Control-flow Graphs

- A traditional approach to **separate** data and control-flow

```
while(n ≠ 1){  
  if(n % 2 == 0)  
    n := n/2;  
  else  
    n := 3*n+1;  
  i := i+1;  
}
```

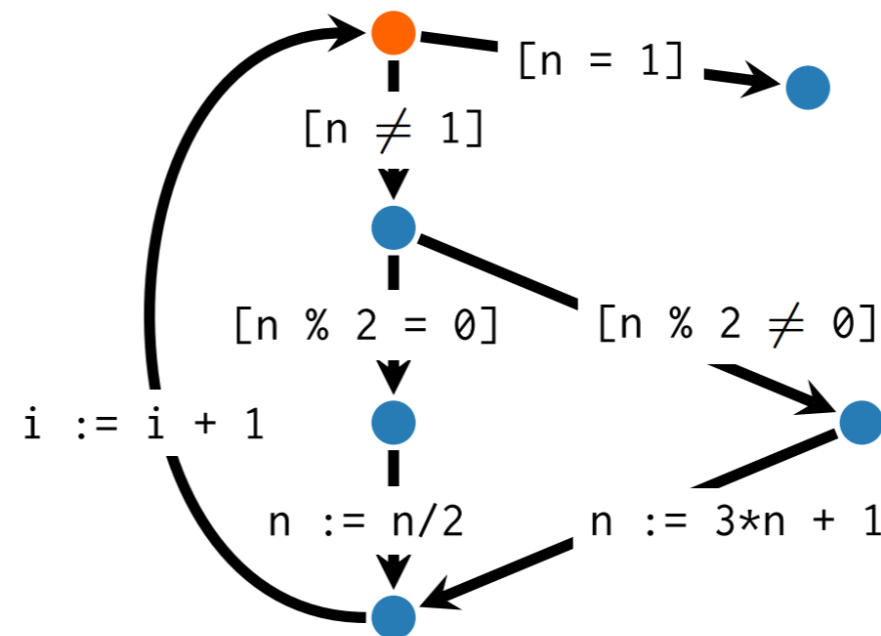


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- Semantics could be defined as collections of **paths**
- What about probabilistic programs?

Probabilistic Programs

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- Paths are **not** independent
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- Need to reason about collections of paths!

Hyper-Graphs

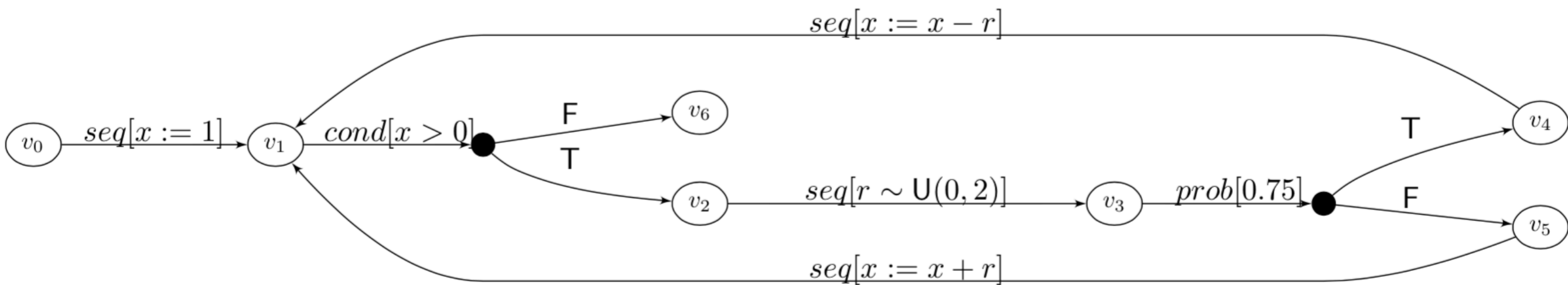
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- Edges have one source and multiple destinations
- cond. choices & prob. choices are modeled by hyper-edges with two destinations

Hyper-Graphs

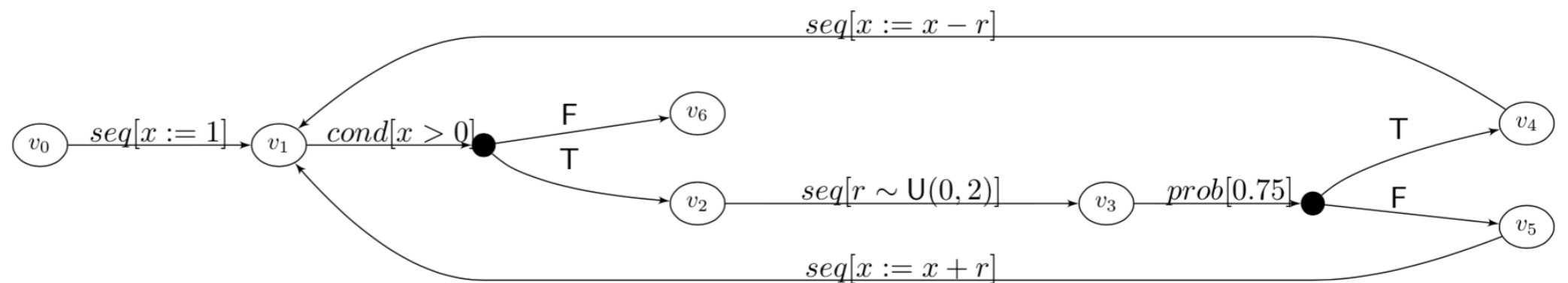
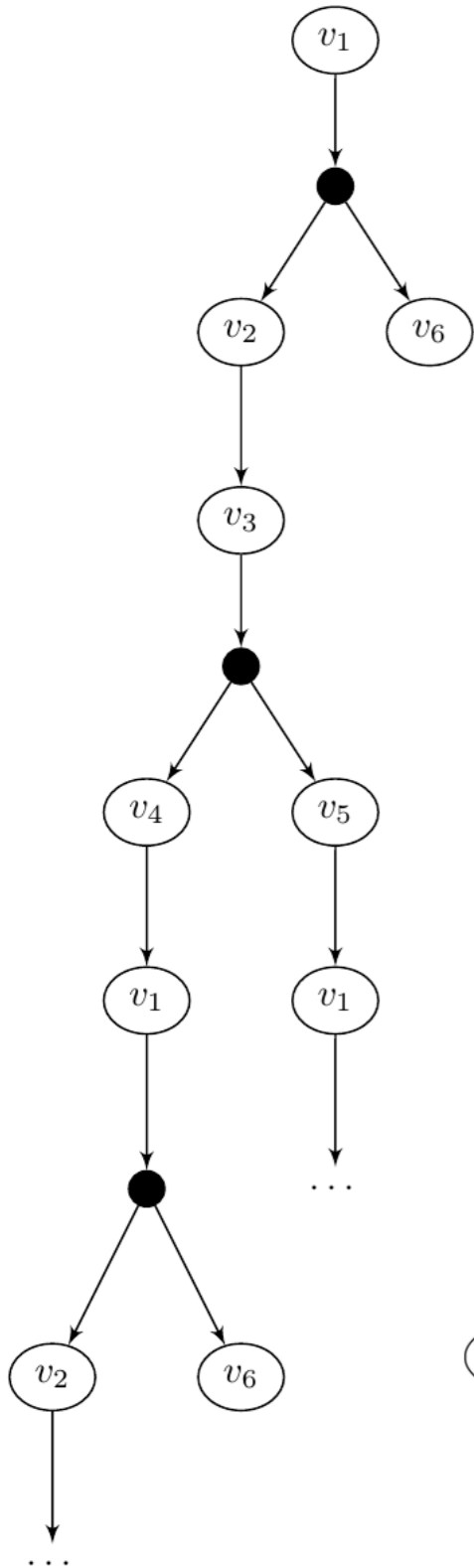
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Hyper-Paths

- A hyper-path is made up of hyper-edges
- A hyper-path represents a collection of paths
- Distribution w.r.t. a hyper-path
- Nondeterminism – sets of hyper-paths



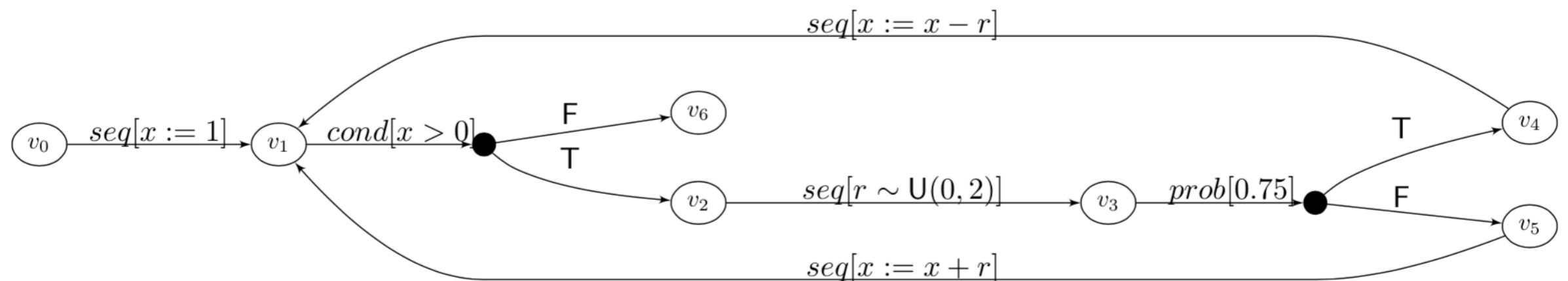
Forward Assertions

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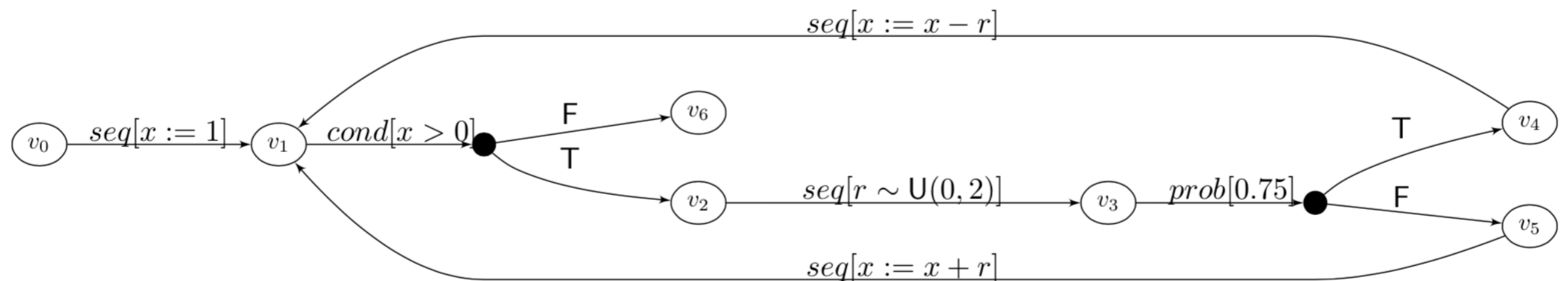
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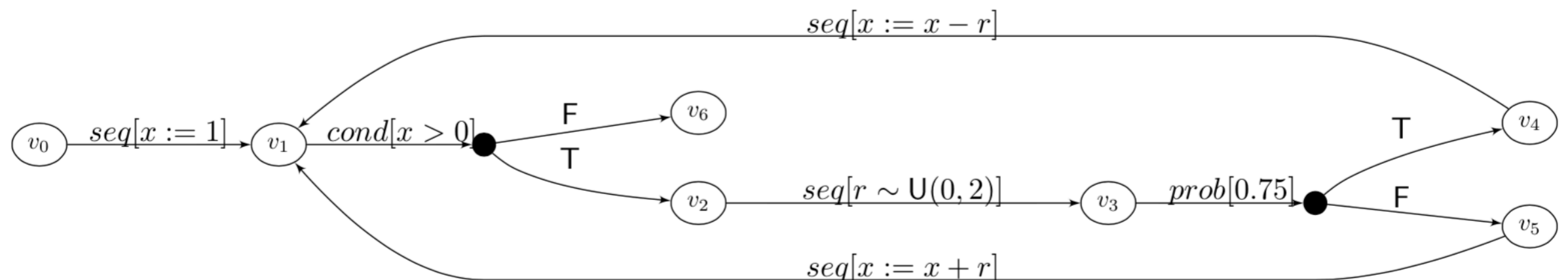
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- Asymmetry!



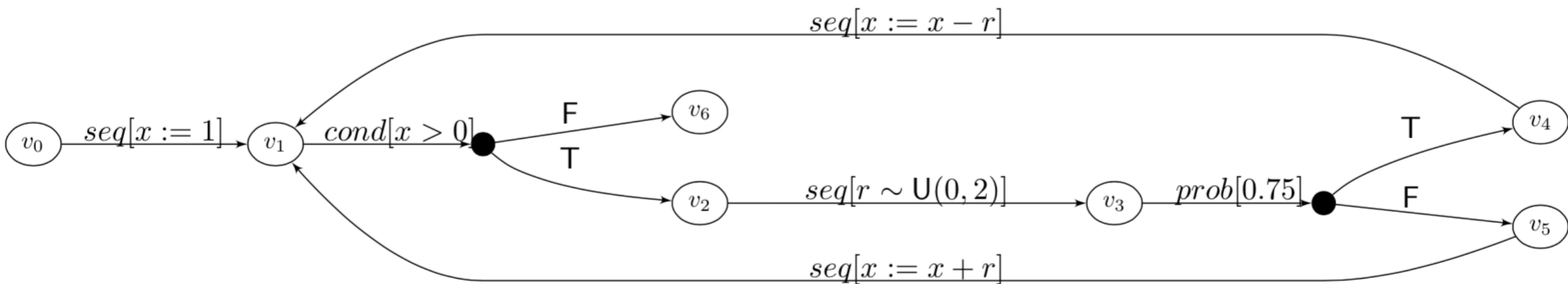
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- Asymmetry!
- Hyper-graphs prefer **forward** assertions
 - the semantics of a node v represents the computation that can continue from v



Forward Assertions

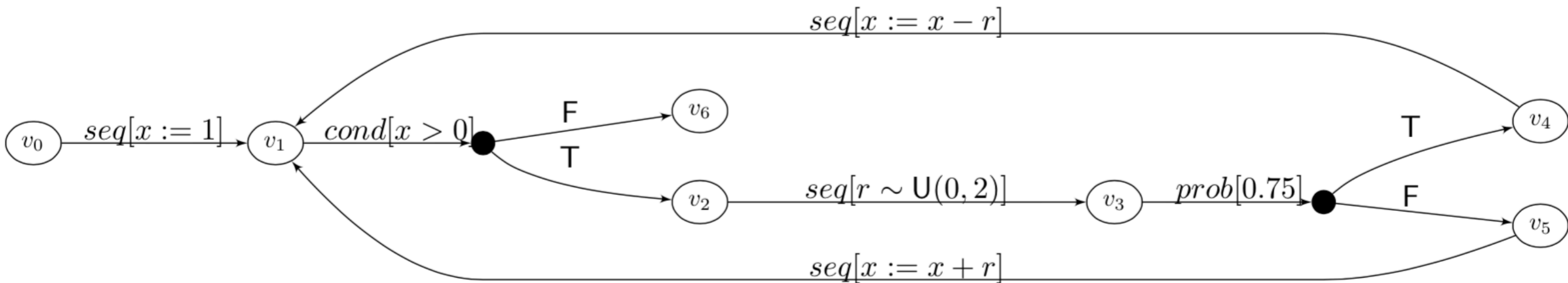
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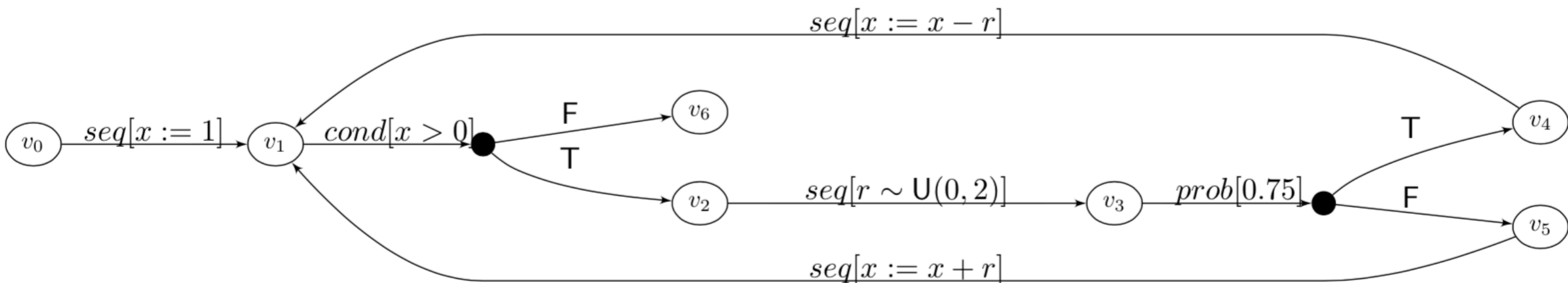
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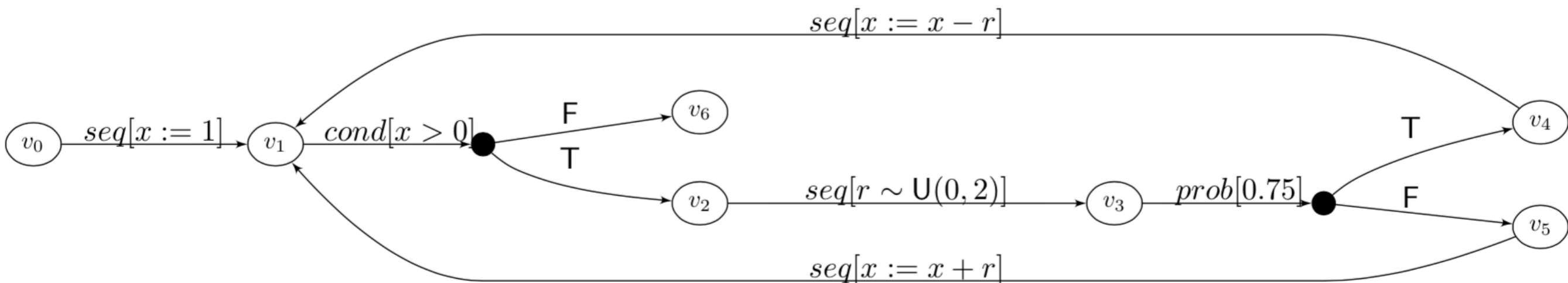
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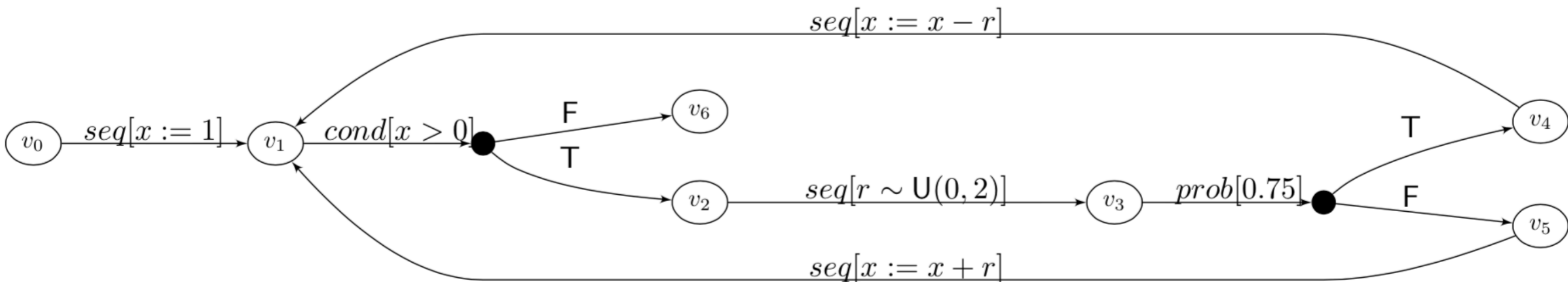
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- Assertions assigned to v0:
 - $E[t'] \leq t + 6$



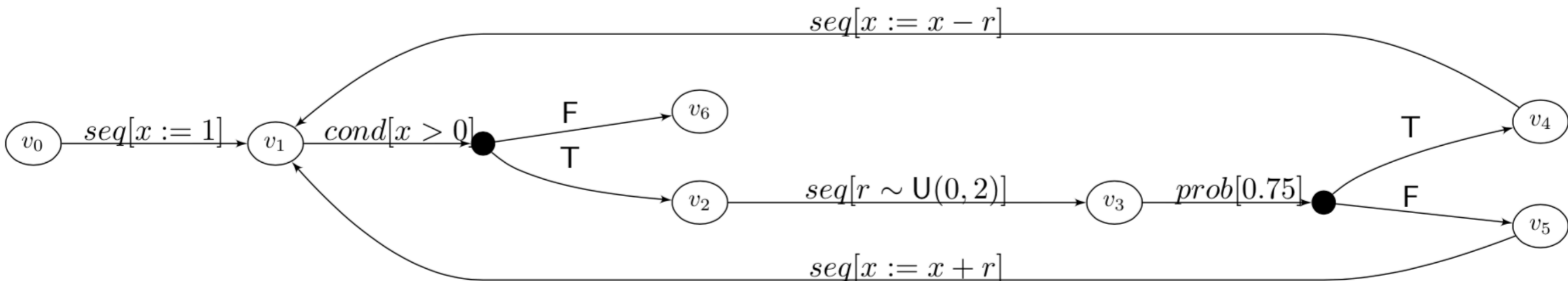
Backward Analysis

- The meaning of v_4 : $E[2x' + t'] = 2(x-1) + (t+1) = 2x + t - 1$
- The meaning of v_5 : $E[2x' + t'] = 2(x+1) + (t+1) = 2x + t + 3$



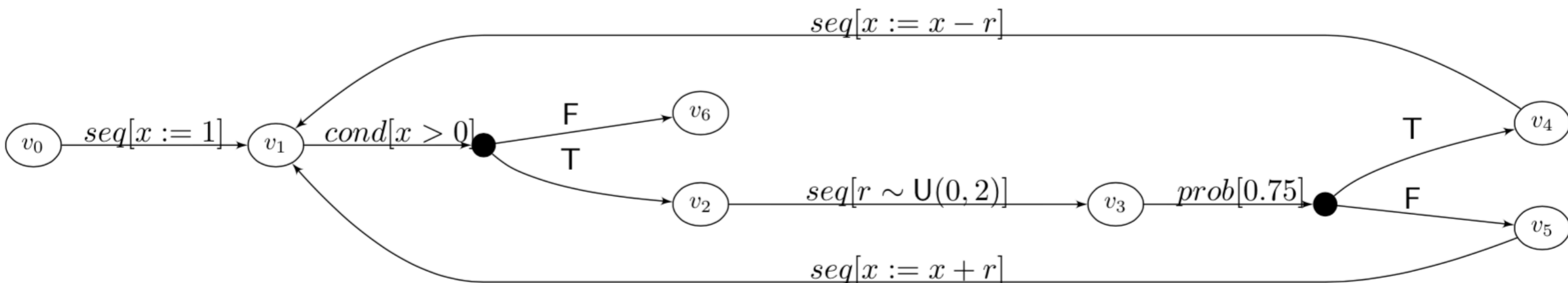
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- The meaning of v_4 : $E[2x'+t'] = 2(x-1) + (t+1) = 2x+t-1$
- The meaning of v_5 : $E[2x'+t'] = 2(x+1) + (t+1) = 2x+t+3$
- We can compute the meaning of v_3 by “**combining**” two:
 - $E[2x'+t'] = 0.75(2x+t-1) + 0.25(2x+t+3) = 2x+t$



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 - $E[2x'+t'] = 0.75(2x+t-1) + 0.25(2x+t+3) = 2x+t$
- A hyper-edge is a **transformer** that computes properties of source as a function of properties of destinations



Interprocedural Analysis

Interprocedural Analysis

- Two-vocabulary program properties
 - $P[x=5]=0.3$ is a **one-vocabulary** property
 - $E[2x'+t']=2x+t$ is a **two-vocabulary** expectation invariant

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- Two-vocabulary properties can be used as procedure summaries

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- Any static analysis method performs reasoning in some space of program **properties** and property **operations**; such property operations should obey **algebraic laws**
 - `skip` should be interpreted as the identity element

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Property universe




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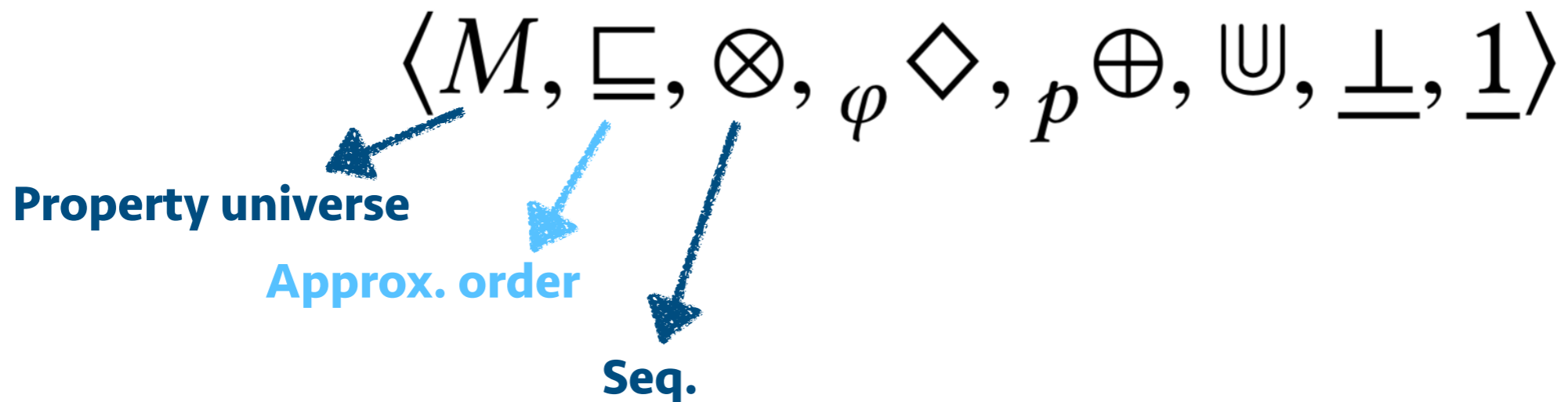
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Property universe 

Approx. order 

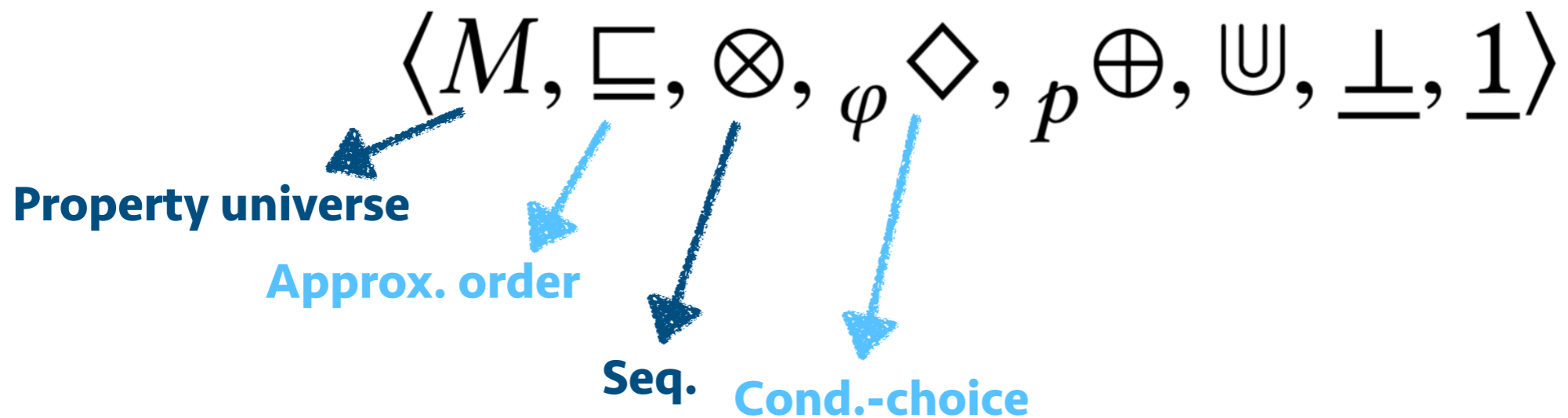
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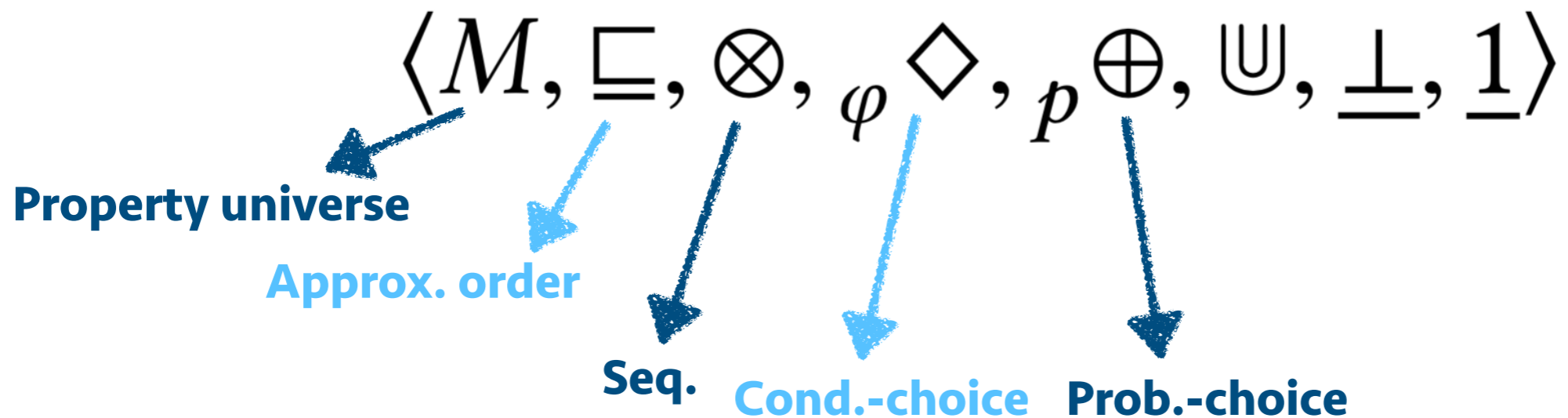
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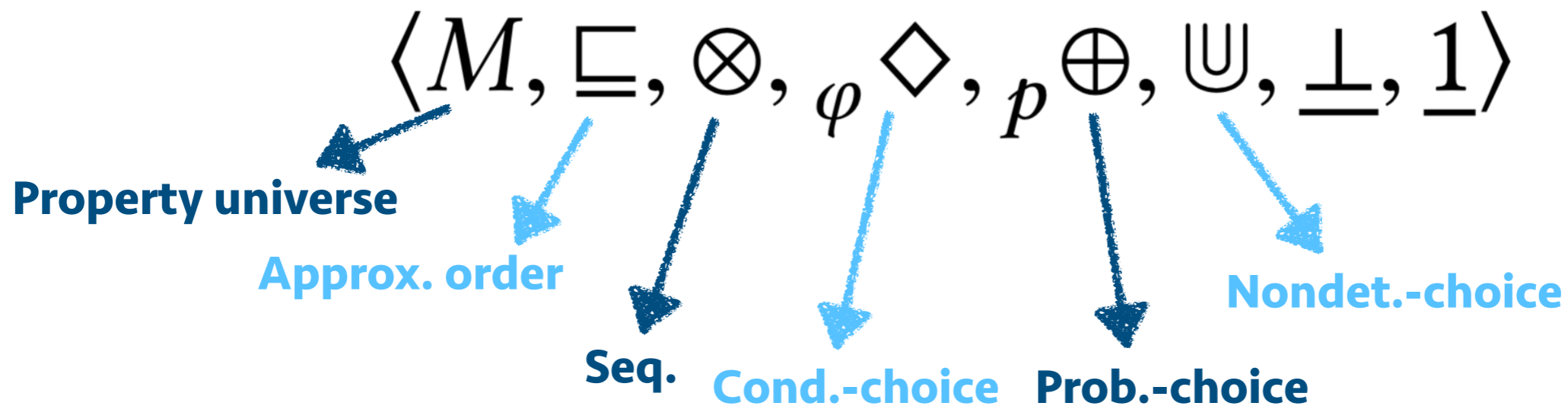
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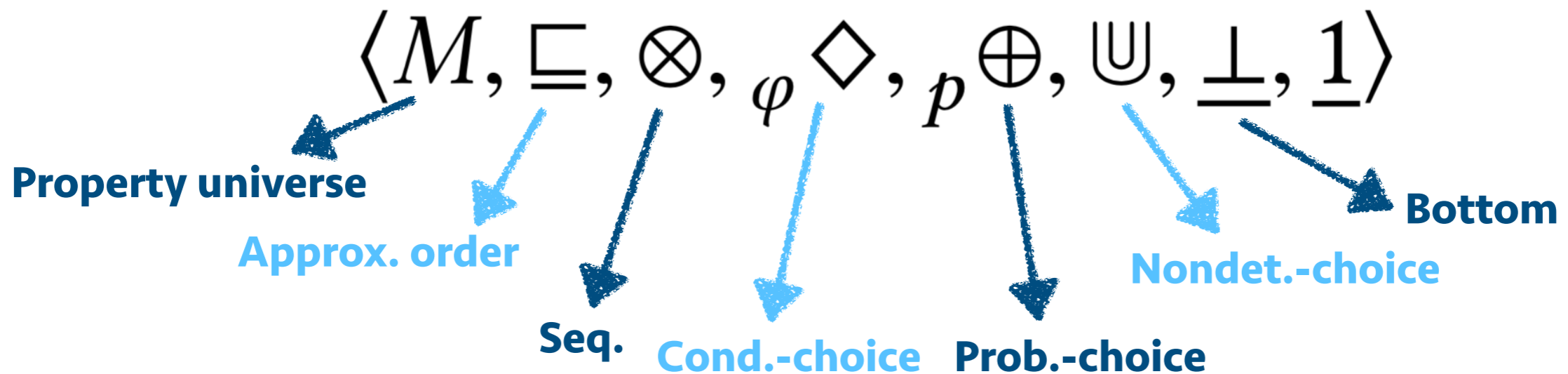
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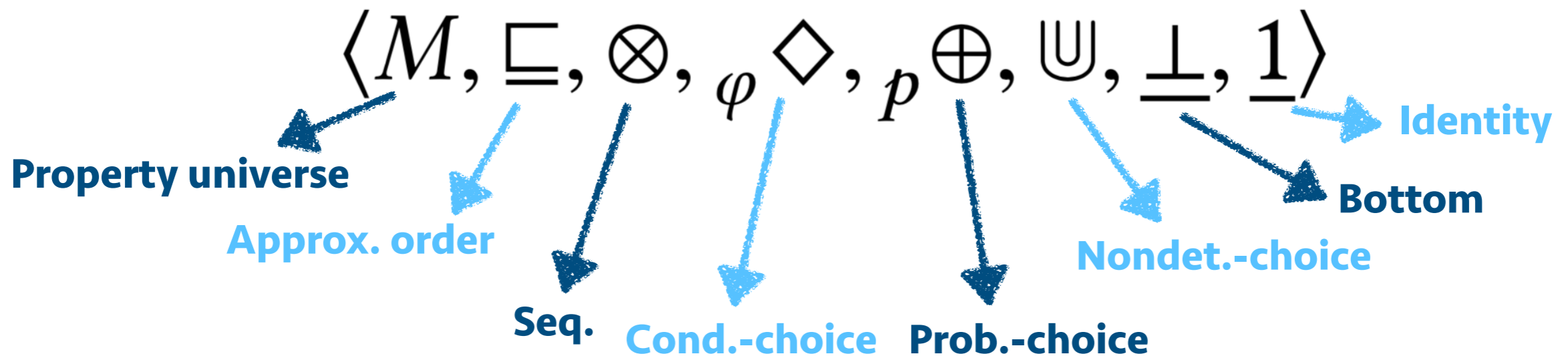
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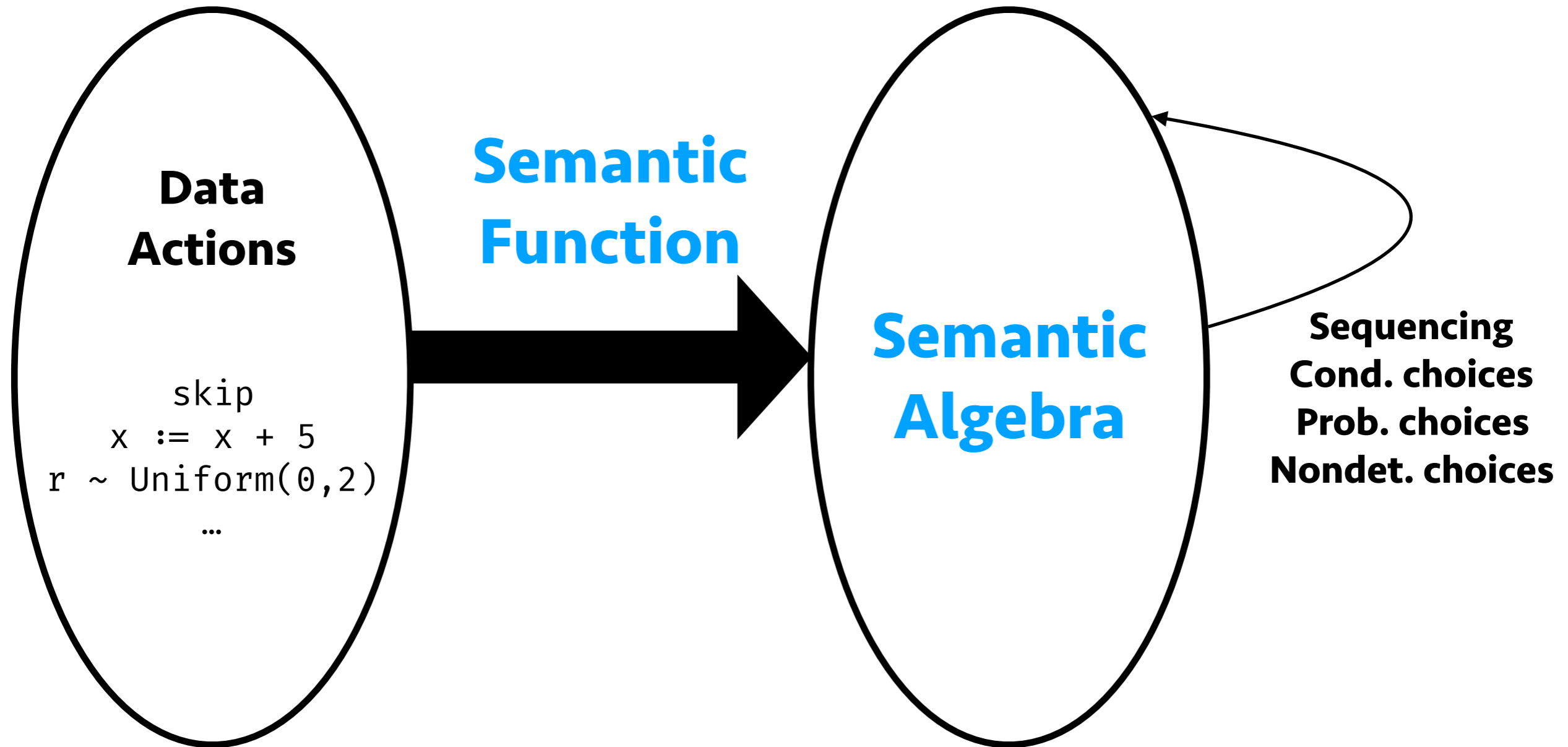


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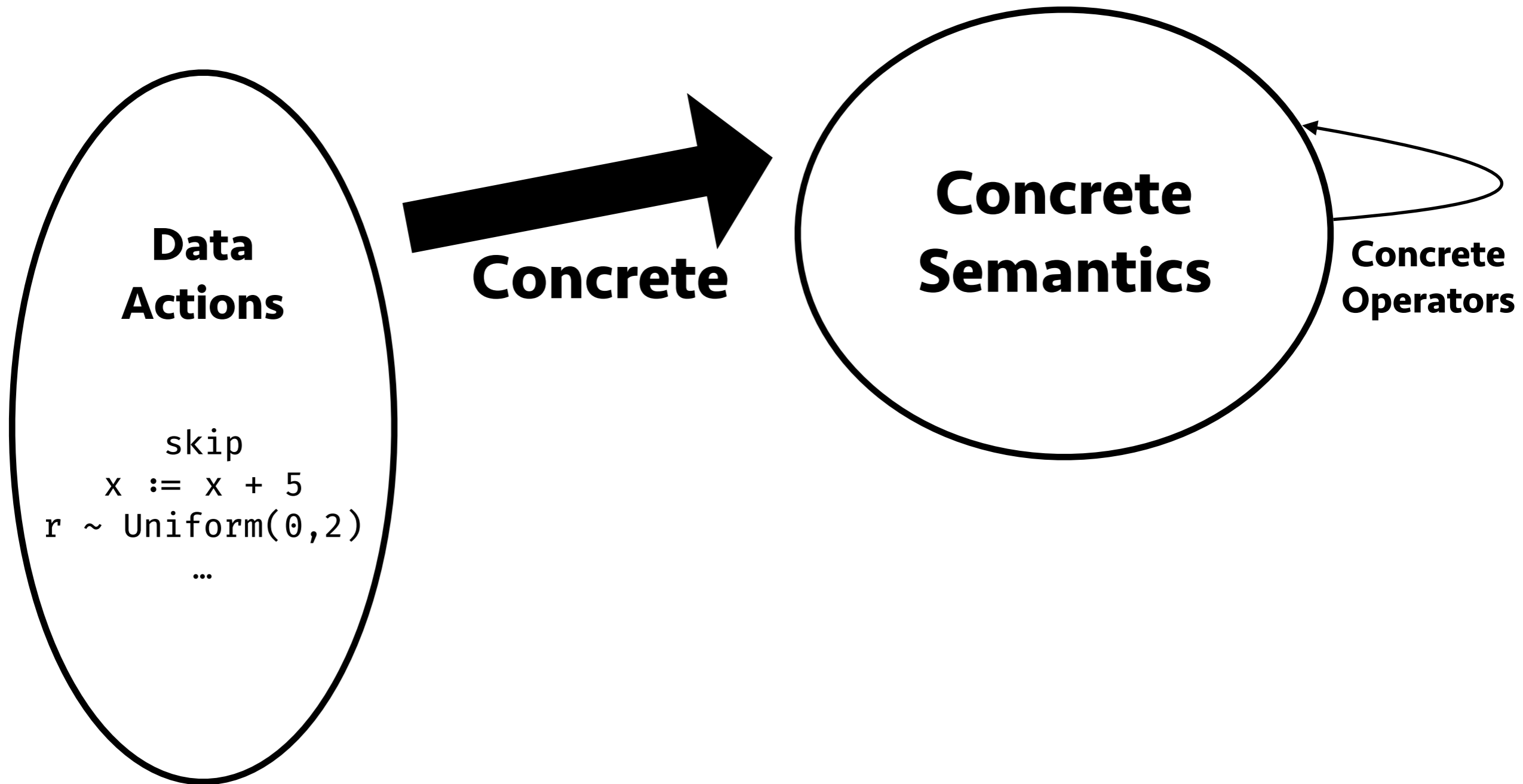
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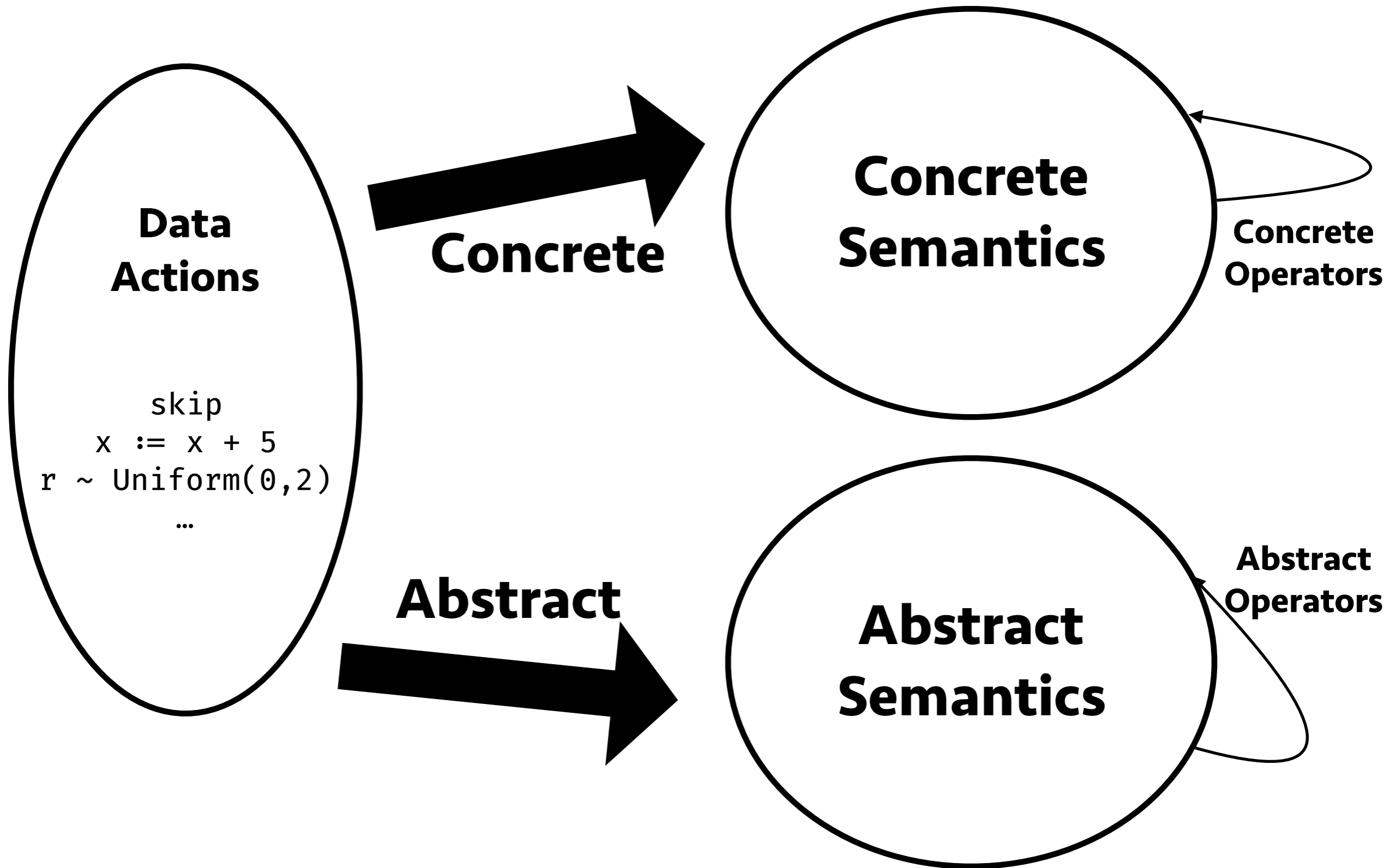
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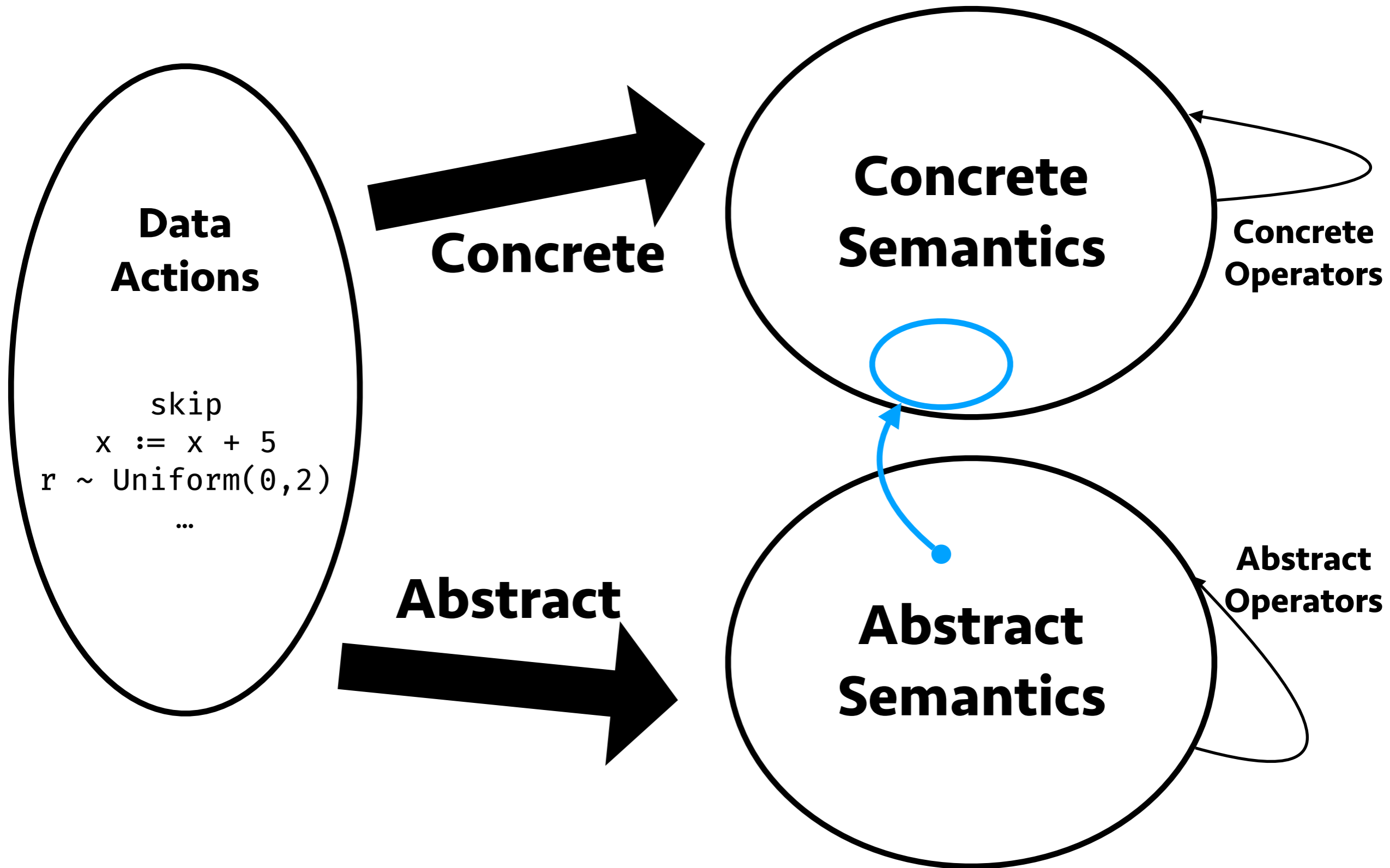
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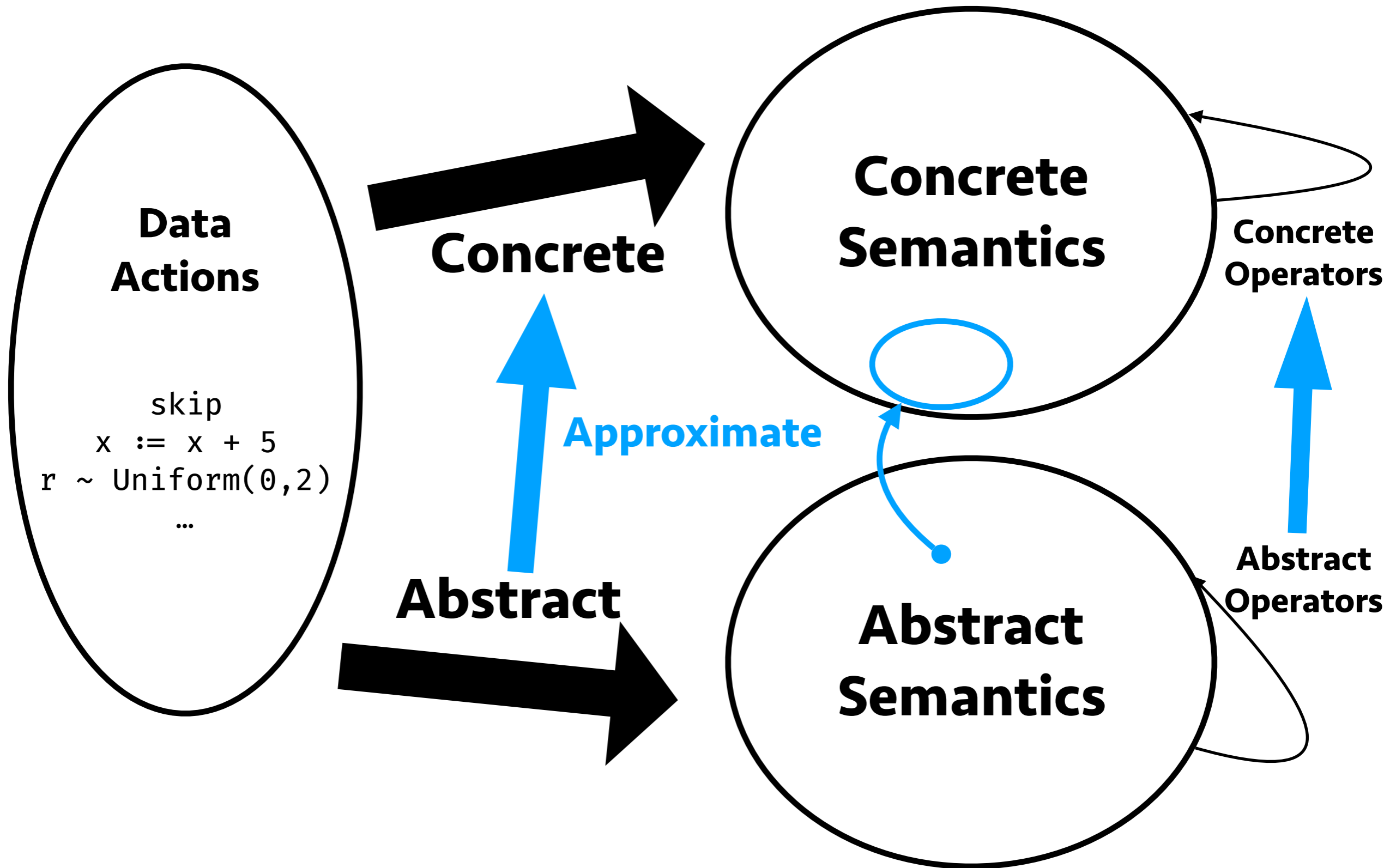
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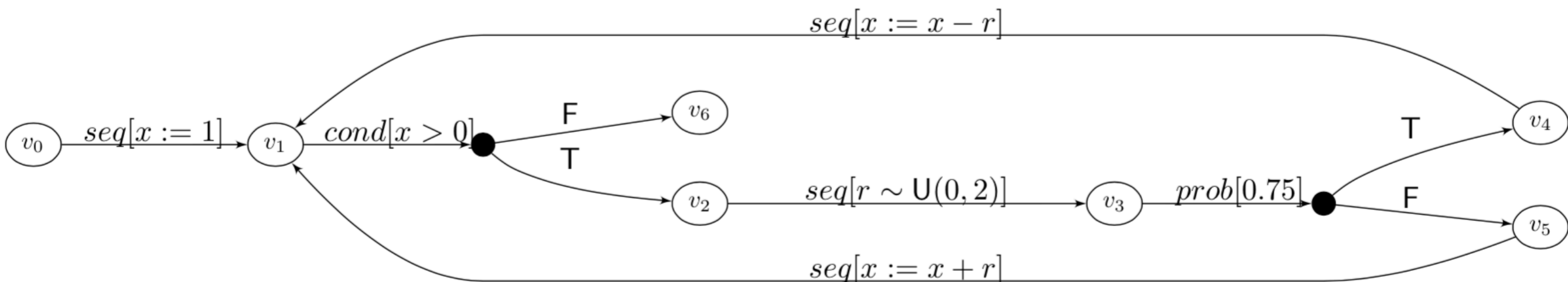
Approximation



General Analysis Algorithm

- Solve an equation system extracted from the control-flow hyper-graph
- Chaotic-iteration strategy
- Widening
- The **framework** furnishes the analysis implementation

$$\begin{aligned} S[v_0] &\geq \text{seq}[x := 1](S[v_1]) \\ S[v_1] &\geq \text{cond}[x > 0](S[v_2], S[v_6]) \\ S[v_2] &\geq \text{seq}[r \sim U(0, 2)](S[v_3]) \\ S[v_3] &\geq \text{prob}[0.75](S[v_4], S[v_5]) \\ S[v_4] &\geq \text{seq}[x := x - r](S[v_1]) \\ S[v_5] &\geq \text{seq}[x := x + r](S[v_1]) \\ S[v_6] &\geq \underline{1} \end{aligned}$$



Technical Summary

- A blending of ideas from prior work on
 - static analysis of single-procedure probabilistic programs
 - interprocedural dataflow analysis of standard programs
- Especially
 - the separation of data & control-flow randomness
 - backward analysis on control-flow hyper-graphs
 - two-vocabulary program properties
 - an algebraic approach

Instantiations

- **Bayesian inference:** compute the posterior distribution
 - abstract programs as distribution transformers matrices
- **Markov decision problem:** compute the optimal expected reward
 - abstract programs as real numbers (reward gain)
- **Linear expectation-invariant analysis**
 - abstract programs as pairs of polyhedra (relational domain)

Future Work

- Design more efficient analysis algorithms to exploit all algebraic laws
- Find useful coarser abstractions for Bayesian inference by analogy with the techniques for predicate abstraction
- Use the framework to design new analysis for expected resource analysis and side-channel attack analysis