

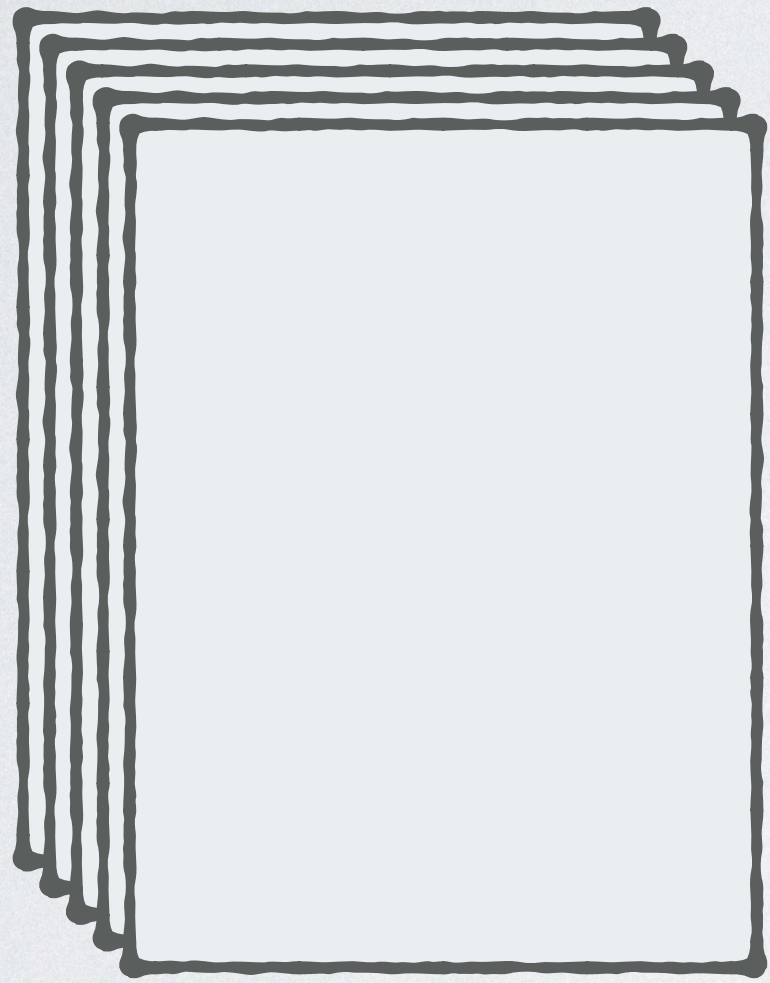
LIQUID RESOURCE TYPES

Tristan Knoth¹, **Di Wang**², Adam Reynolds¹, Jan Hoffmann², Nadia Polikarpova¹

¹ University of California, San Diego

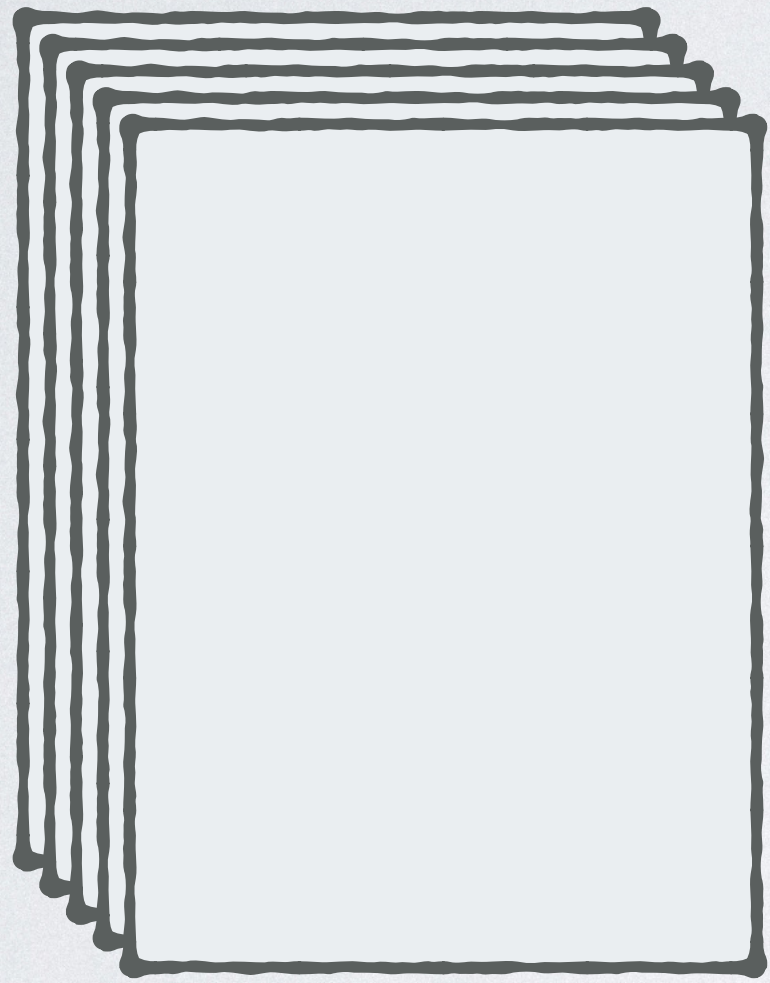
² Carnegie Mellon University

RESOURCE ANALYSIS



Programs

RESOURCE ANALYSIS

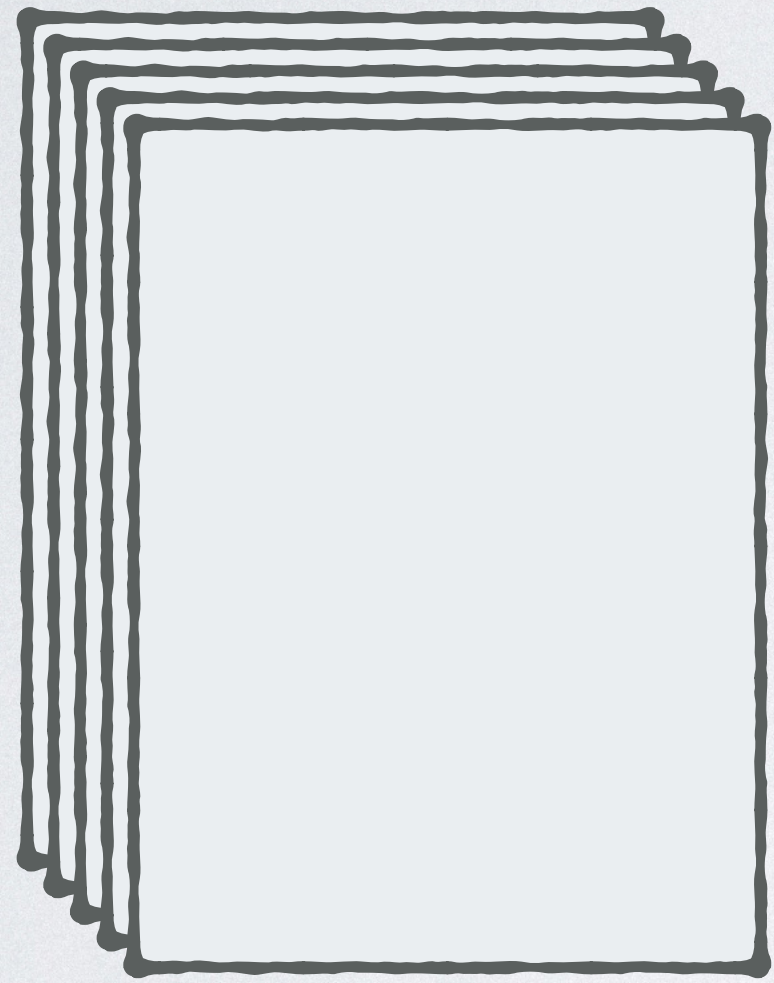


Programs

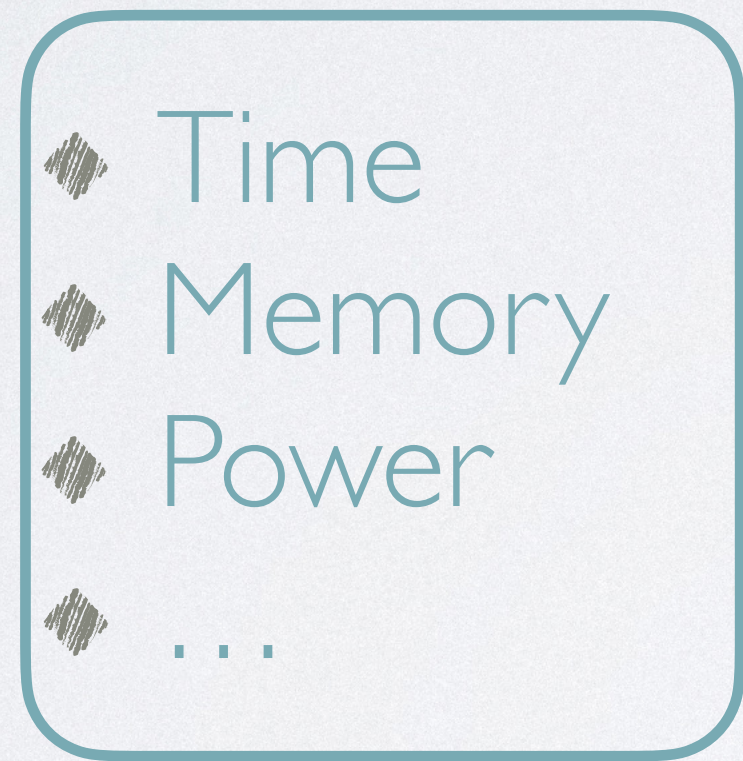


Performance

RESOURCE ANALYSIS

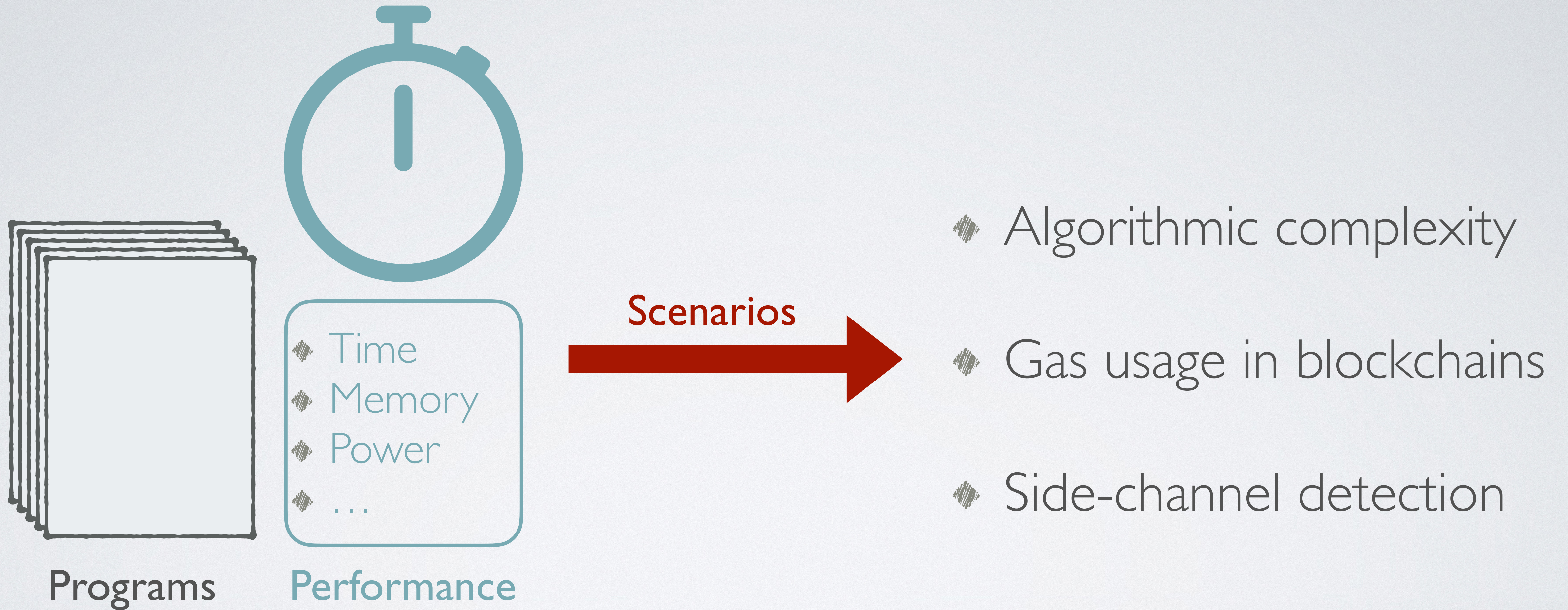


Programs



Performance

RESOURCE ANALYSIS



EXAMPLE: INSERTION SORT

Quick Sort

Insertion Sort

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- These two are **functionally equivalent**. Which one **performs better**?

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Quick Sort

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- These two are **functionally equivalent**. Which one **performs better**?
- Both run in quadratic time in the worst case.

EXAMPLE: INSERTION SORT

Quick Sort

Insertion Sort

- These two are **functionally equivalent**. Which one **performs better**?
- Both run in quadratic time in the worst case.
- But insertion sort can be **linear-time** on nearly-sorted data.

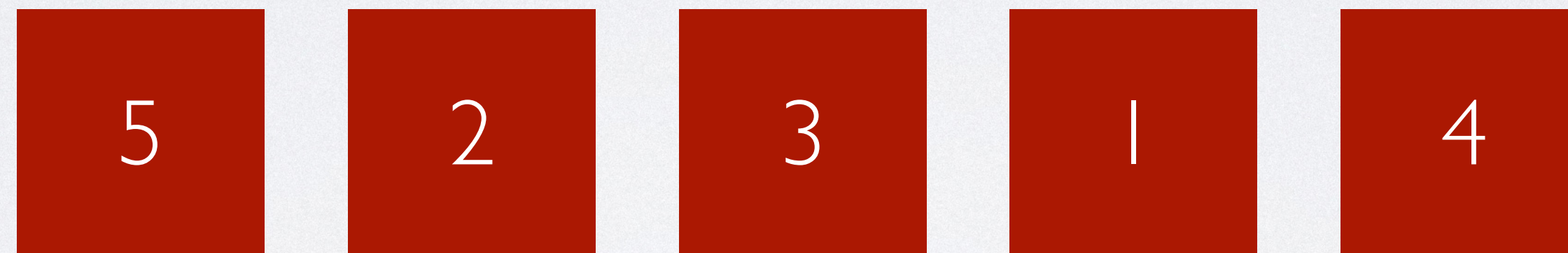
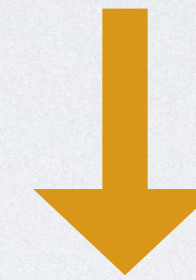
EXAMPLE: INSERTION SORT

Insertion Sort



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How many **swaps** does the algorithm need?



EXAMPLE: INSERTION SORT

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- **#swaps** is proportional to **#out-of-order-pairs** in the input.

EXAMPLE: INSERTION SORT

Insertion Sort

How many **swaps** does the algorithm need?



- **#swaps** is proportional to **#out-of-order-pairs** in the input.
- **Challenge:** **Express** and **automatically verify** such a complex bound.

LIQUID TYPES AND RESOURCES

¹ P. M. Rondon, M. Kawaguchi, and R. Jhala. 2008. Liquid Types. In *PLDI'08*.

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LIQUID TYPES AND RESOURCES

Liquid Types¹

“A function returns the absolute value of the input integer”

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RESYN²

“A list where each element carries one unit of potential”

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LIQUID TYPES AND RESOURCES

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**Liquid Resource
Types (This Work)**

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“Potentials can be **inductively** specified from the formation of data structures themselves”

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Liquid Resource
Types (This Work)

“Potentials can be **inductively** specified from
the formation of data structures themselves”

can be used to
express the bound
of insertion sort

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CONTRIBUTIONS

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- **Liquid resource types** for verifying super-linear value-dependent bounds

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- Proof of type **soundness** w.r.t. a cost semantics

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- **Liquid resource types** for verifying super-linear value-dependent bounds
- Proof of type **soundness** w.r.t. a cost semantics
- Prototype **implementation** and **evaluation**

OUTLINE

- ☑ Motivation
- ☐ Background: Liquid Types and the Potential Method
- ☐ Liquid Resource Types
- ☐ Evaluation

LIQUID TYPES

LIQUID TYPES



{ B | Ψ }

A value of type **B** that satisfies Ψ

LIQUID TYPES

 $\{ B \mid \psi \}$

A value of type **B** that satisfies ψ

 $\{ \text{Int} \mid v \geq 0 \}$

A non-negative integer

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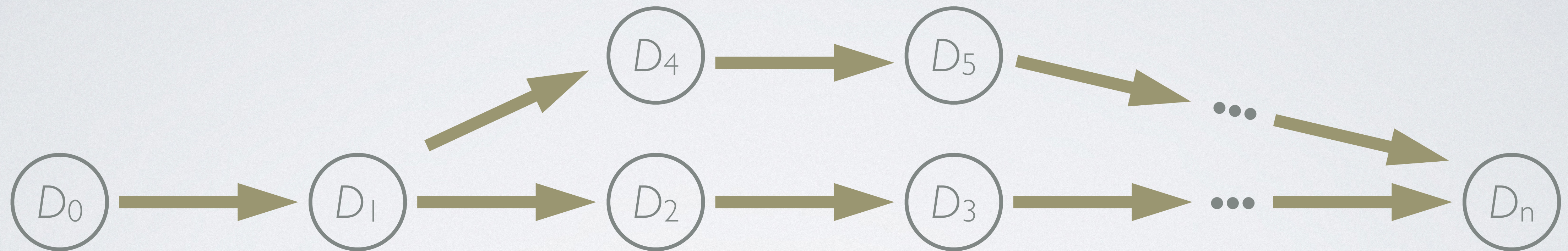
A non-negative integer

 $(xs : \text{List } a) \rightarrow \{ \text{List } a \mid \text{len}(v) = \text{len}(xs) + 1 \}$

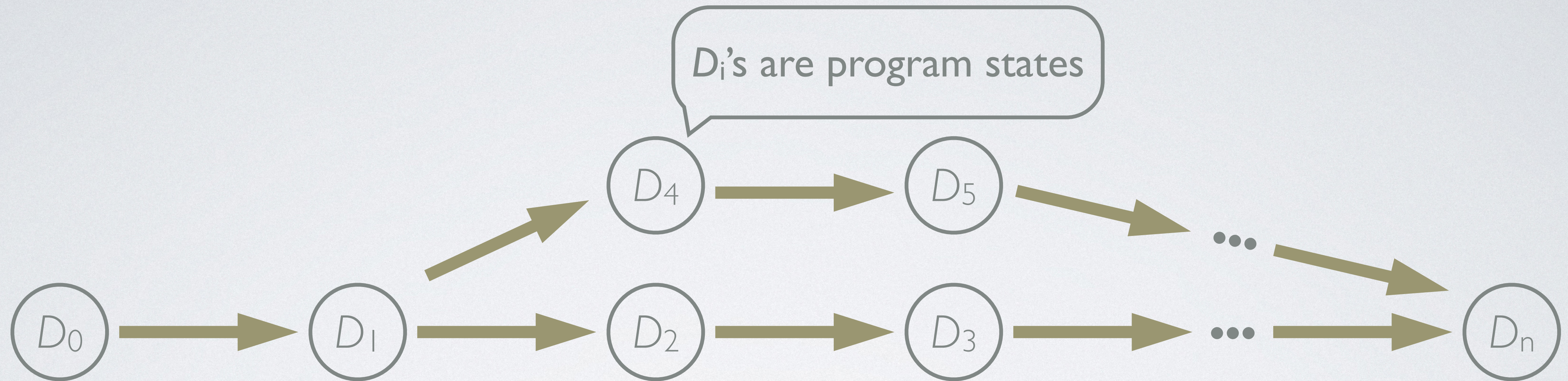
A function that returns a list whose length is one plus the length of its input

THE POTENTIAL METHOD

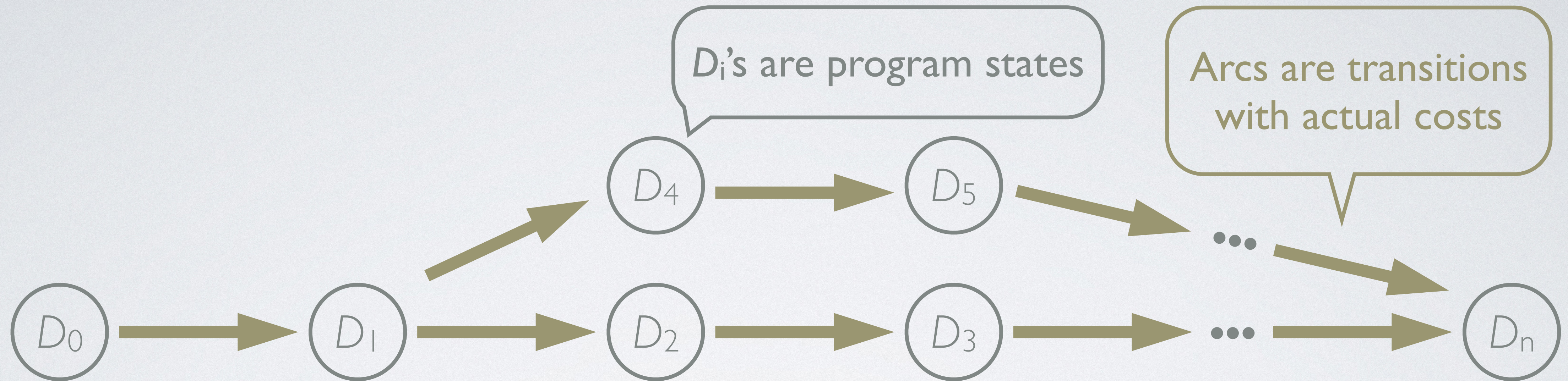
THE POTENTIAL METHOD



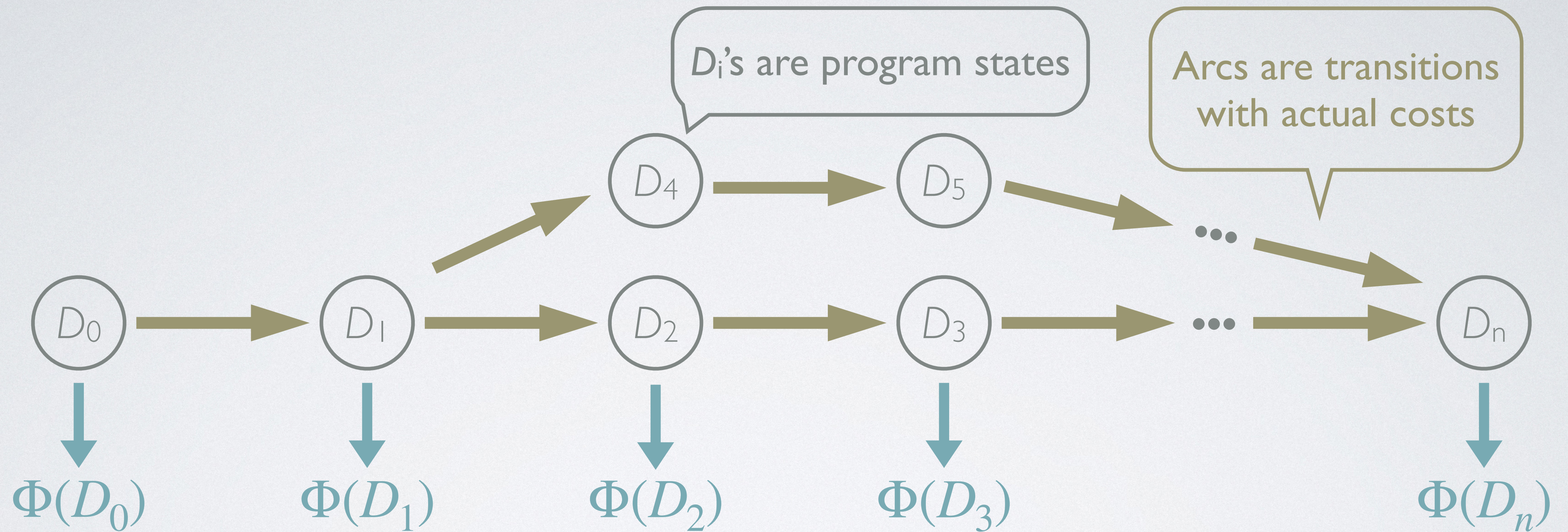
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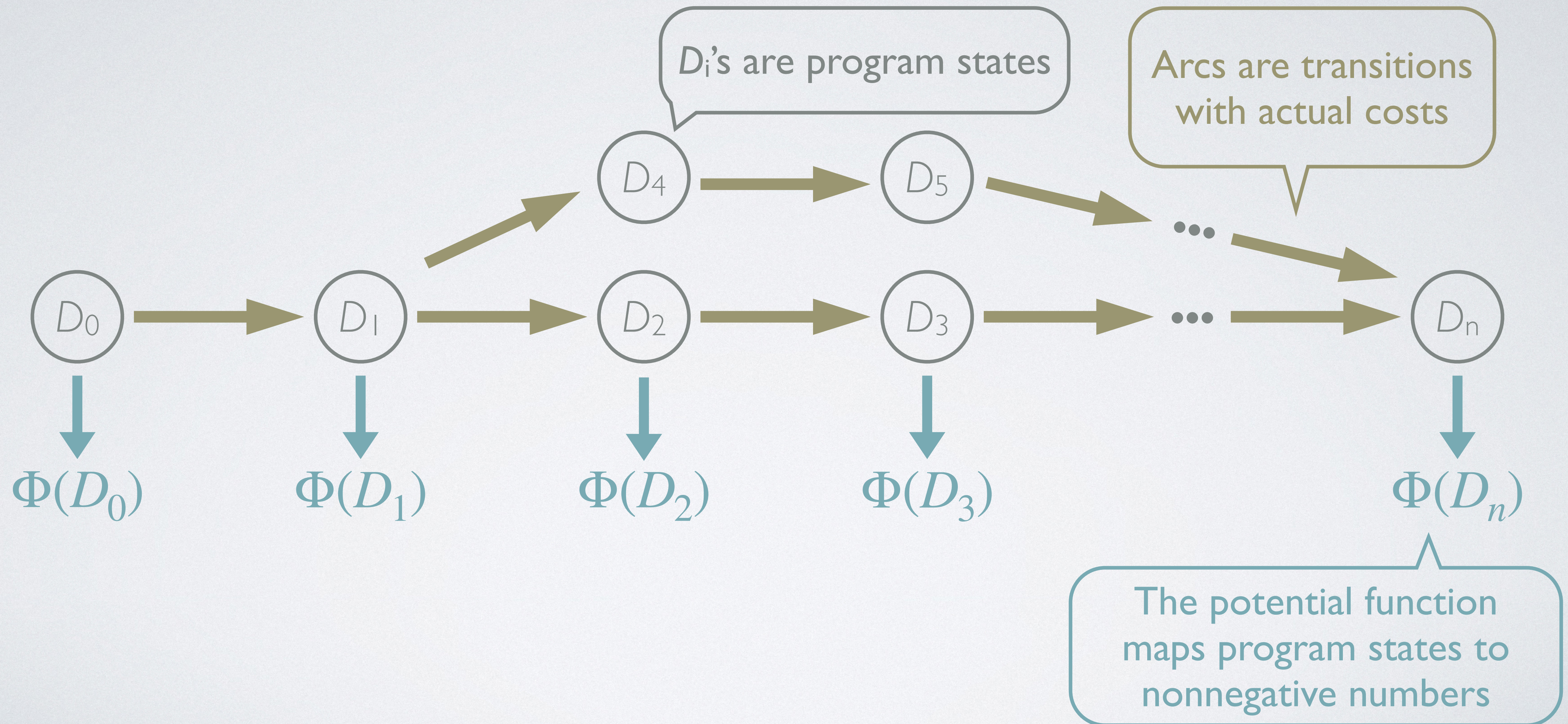
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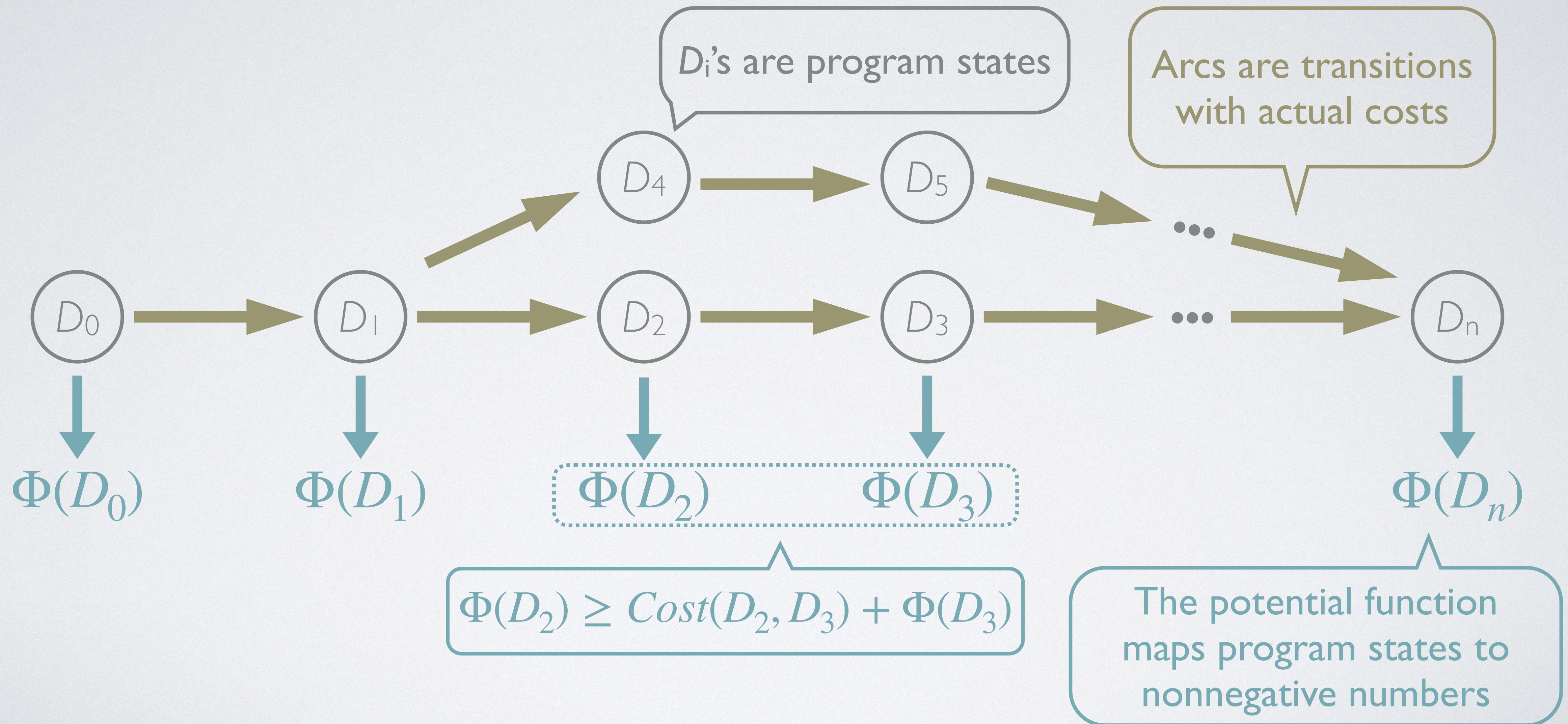
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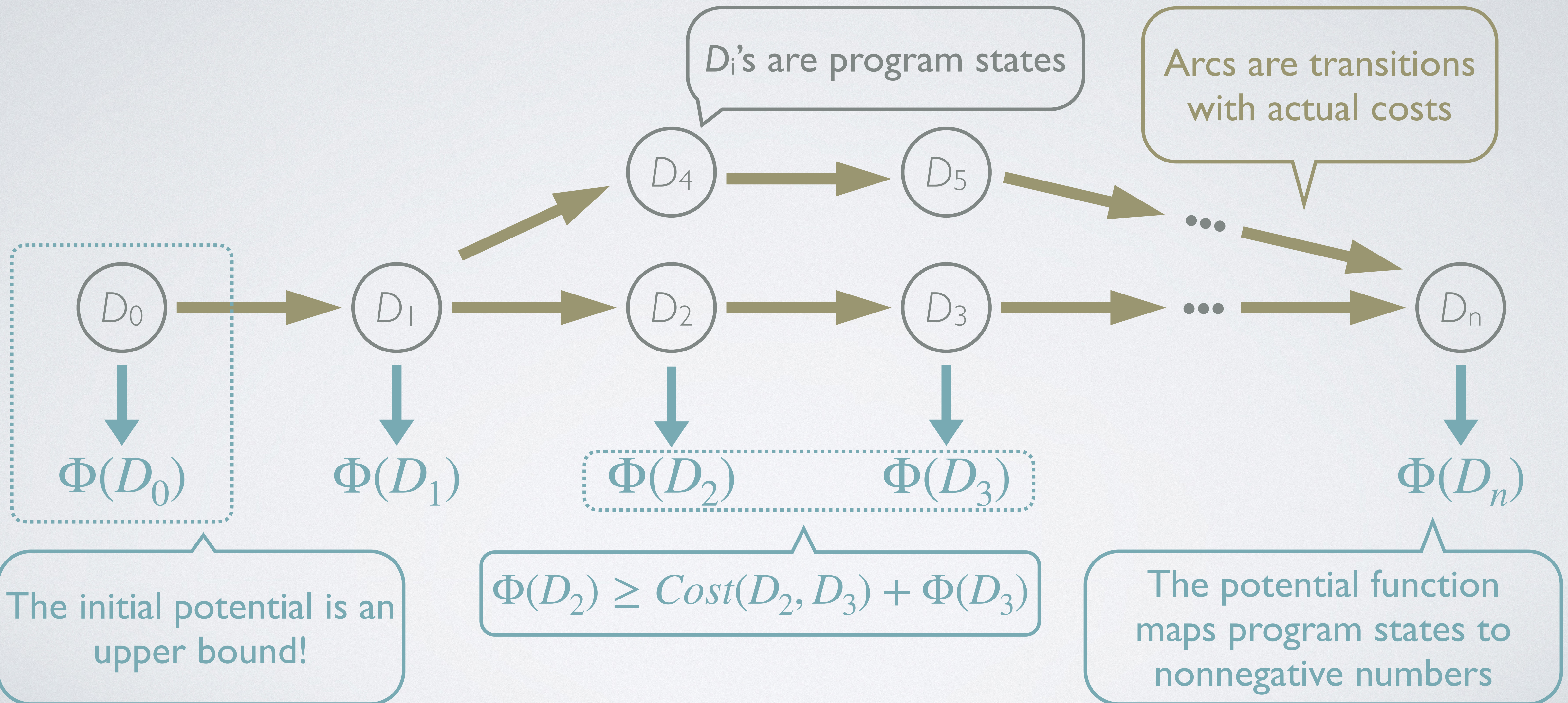
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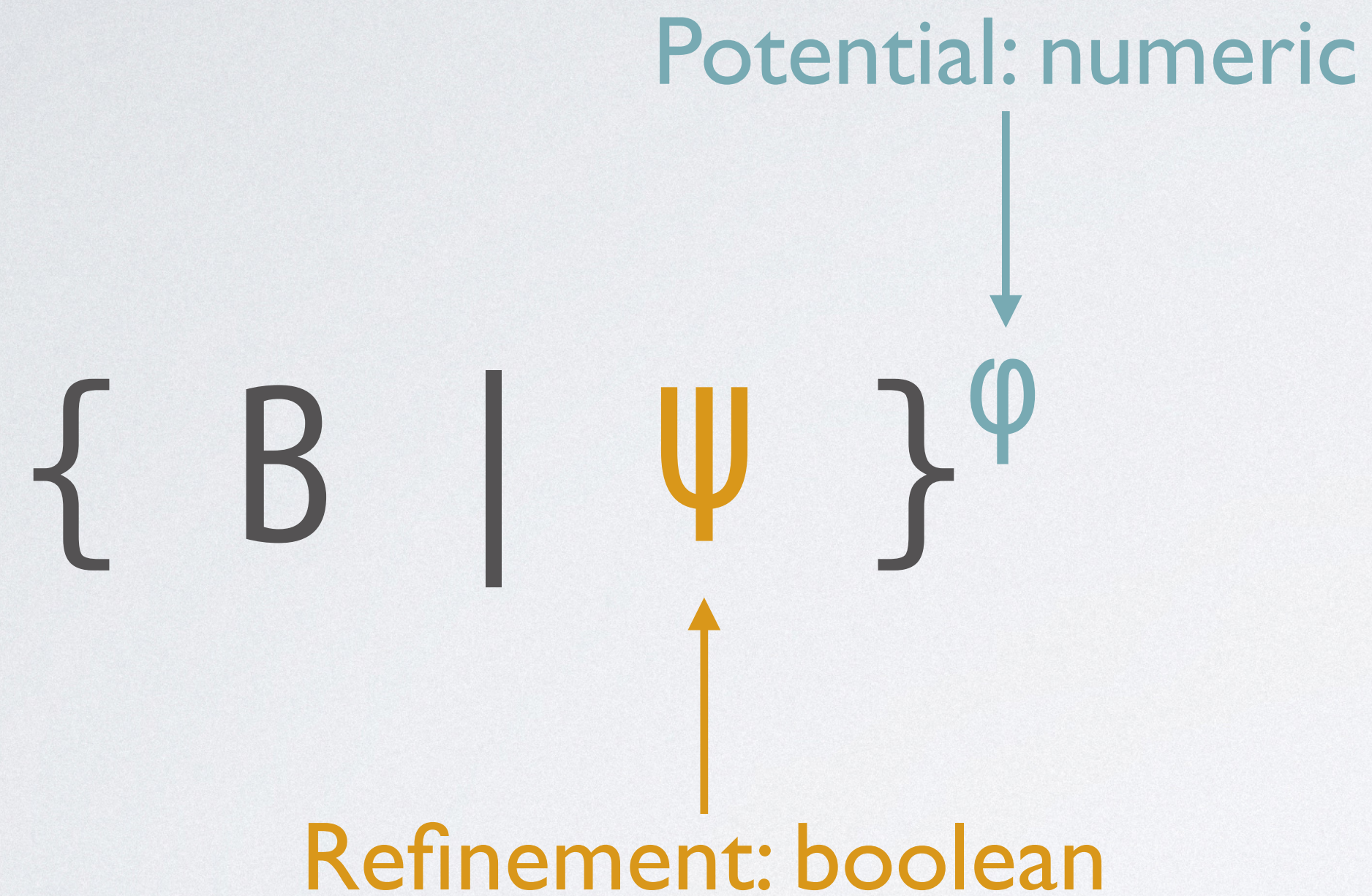
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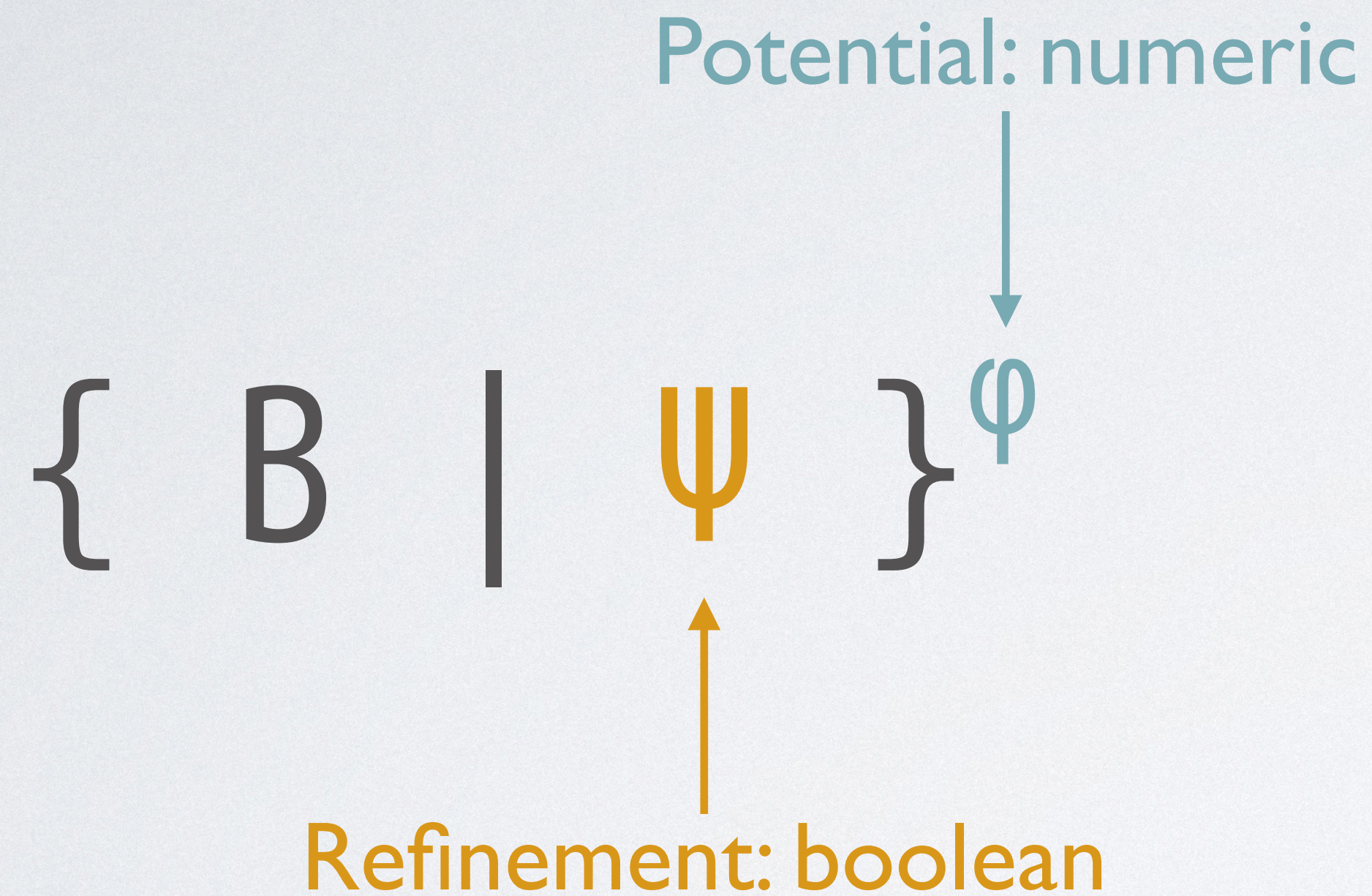
THE POTENTIAL METHOD



RESYN: LIQUID TYPES + LINEAR POTENTIALS



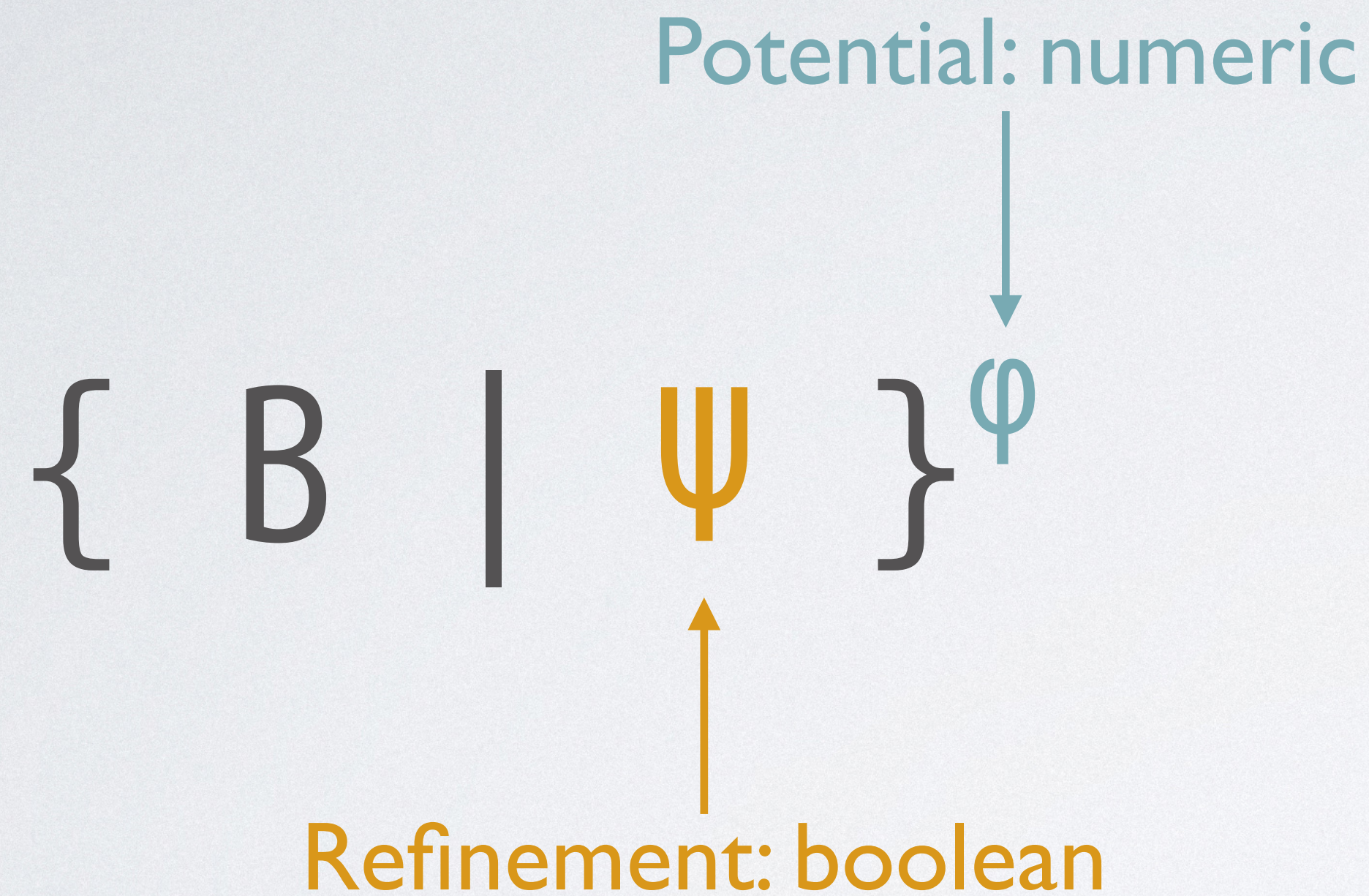
RESYN: LIQUID TYPES + LINEAR POTENTIALS



$\{ \text{Int} \mid v \geq 0 \}^{5 \cdot v}$

A non-negative integer carrying potential equal to 5 times of its value

RESYN: LIQUID TYPES + LINEAR POTENTIALS



$\{ \text{Int} \mid v \geq 0 \}^{5 \cdot v}$

A non-negative integer carrying potential equal to 5 times of its value

$\text{List } a^{\text{ite}(v \geq 0, 1, 0)}$

A list of numbers carrying potential equal to #non-negative elements in it

RESYN: LIQUID TYPES + LINEAR POTENTIALS

```
insert = λx. λxs.  
  match xs with  
  Nil -> Cons x xs  
  Cons hd tl -> if hd < x  
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insert :: (x : a0) -> (xs : List aite(x>v,1,0)) -> List a0
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- In RESYN, you **cannot** express a type for insertion sort.

RESYN: LIQUID TYPES + LINEAR POTENTIALS

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Each element that is less than x carries
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- In RESYN, you **cannot** express a type for insertion sort.
- Because you can only distribute potential **uniformly** within a list.

OUTLINE

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- Background: Liquid Types and the Potential Method
- Liquid Resource Types
- Evaluation

INDUCTIVE POTENTIALS

```
data QList a where  
  QNil :: QList a  
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the tail of the list carries **one** more unit of potential in each element than the head

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$$\begin{aligned}\Phi(L) &= \sum_i p + \sum_i \sum_{j>i} 1 \\ &= np + \sum_i (n - i) \\ &= \frac{n(n + 2p - 1)}{2}\end{aligned}$$

p is the potential of type T

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- ☑ Can be used to **express** the bound of insertion sort

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Baked-in potential annotations
are **not reusable**

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```
data List t <q::(t*t)->Nat> where  
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  -> List t <q>
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```
QList a = List a <λ_.1>
IList a = List a <λ(x1,x2).ite(x1>x2,1,0)>
```

CONSTRAINT-BASED TYPE CHECKING

insert :: (x : a⁰) -> (xs : List a^{ite(x>v,1,0)} <λ_.0>) -> List a⁰ <λ_.0>

sort :: (xs : List a¹ <λ(x1,x2).ite(x1>x2,1,0)>) -> List a⁰ <λ_.0>

```
sort = λxs.  
  match xs with  
  Nil -> Nil  
  Cons hd tl ->  
    insert hd  
      (tick 1  
       (sort tl))
```

CONSTRAINT-BASED TYPE CHECKING

```
insert :: (x : a0) -> (xs : List aite(x>v,1,0) <λ_.0>) -> List a0 <λ_.0>
```

```
sort :: (xs : List a1 <λ(x1,x2).ite(x1>x2,1,0)>) -> List a0 <λ_.0>
```

```
sort = λxs.  
  match xs with  
  Nil -> Nil  
  Cons hd tl ->  
    insert hd  
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```
[xs: List a1 <λ(x1,x2).ite(x1>x2,1,0)>]
```


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```
[xs: List a1 <λ(x1,x2).ite(x1>x2,1,0)>]  
[]
```

CONSTRAINT-BASED TYPE CHECKING

$\text{insert} :: (x : a^0) \rightarrow (xs : \text{List } a^{\text{ite}(x > v, 1, 0)} \langle \lambda _ . 0 \rangle) \rightarrow \text{List } a^0 \langle \lambda _ . 0 \rangle$

$\text{sort} :: (xs : \text{List } a^1 \langle \lambda (x1, x2) . \text{ite}(x1 > x2, 1, 0) \rangle) \rightarrow \text{List } a^0 \langle \lambda _ . 0 \rangle$

```
sort = λxs.  
  match xs with  
  Nil -> Nil  
  Cons hd t1 ->  
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      (tick 1  
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```

$\text{Cons} :: (\text{hd} : a^1) \rightarrow \text{List } a^{1 + \text{ite}(\text{hd} > v, 1, 0)} \langle \lambda (x1, x2) . \text{ite}(x1 > x2, 1, 0) \rangle$
 $\rightarrow \text{List } a^1 \langle \lambda (x1, x2) . \text{ite}(x1 > x2, 1, 0) \rangle$

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```
sort = λxs.
```

```
  match xs with
```

```
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```

```
    Cons hd tl ->
```

```
      insert hd
```

```
        (tick 1
```

```
          (sort tl))
```

Cons :: (hd : a¹) -> List a^{1+ite(hd>v,1,0)} <λ(x1,x2).ite(x1>x2,1,0)>
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CONSTRAINT-BASED TYPE CHECKING

`insert :: (x : a0) -> (xs : List aite(x>v,1,0) <λ_.0>) -> List a0 <λ_.0>`

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sort = λxs.  
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```

```
sort :: (xs : List a1 <λ(x1,x2).ite(x1>x2,1,0)>) -> List a0 <λ_.0>
```

```
sort = λxs.
```

```
  match xs with
```

```
    Nil -> Nil
```

```
    Cons hd tl ->
```

```
      insert hd
```

```
        (tick 1
```

```
          (sort tl))
```

```
[xs: List a1 <λ(x1,x2).ite(x1>x2,1,0)>]
```

```
[ ]
```

```
[hd: a1, tl: List a1+ite(hd>v,1,0) <λ(x1,x2).ite(x1>x2,1,0)>]
```

```
[hd: ap1, tl: List aq1(hd,v) <q1>]
```

CONSTRAINT-BASED TYPE CHECKING

insert :: (x : a⁰) -> (xs : List a^{ite(x>v,1,0)} <λ_.0>) -> List a⁰ <λ_.0>

sort :: (xs : List a¹ <λ(x1,x2).ite(x1>x2,1,0)>) -> List a⁰ <λ_.0>

sort = λxs.

 match xs with

 Nil -> Nil

 Cons hd tl ->

 insert hd

 (tick 1
 (sort tl))

[xs: List a¹ <λ(x1,x2).ite(x1>x2,1,0)>]

[]

[hd: a¹, tl: List a^{1+ite(hd>v,1,0)} <λ(x1,x2).ite(x1>x2,1,0)>]

[hd: a^{p1}, tl: List a^{q1(hd,v)} <q1>]

[hd: a^{p2}, tl: List a^{q2(hd,v)} <q2>]

CONSTRAINT-BASED TYPE CHECKING

```
insert :: (x : a0) -> (xs : List aite(x>v,1,0) <λ_.0>) -> List a0 <λ_.0>
```

```
sort :: (xs : List a1 <λ(x1,x2).ite(x1>x2,1,0)>) -> List a0 <λ_.0>
```

```
sort = λxs.
```

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  match xs with
```

```
    Nil -> Nil
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    Cons hd tl ->
```

```
      insert hd
```

```
        (tick 1
```

```
          (sort tl))
```

```
[xs: List a1 <λ(x1,x2).ite(x1>x2,1,0)>]
```

```
[]
```

```
[hd: a1, tl: List a1+ite(hd>v,1,0) <λ(x1,x2).ite(x1>x2,1,0)>]
```

```
[hd: ap1, tl: List aq1(hd,v) <q1>]
```

```
[hd: ap2, tl: List aq2(hd,v) <q2>]
```

CONSTRAINT-BASED TYPE CHECKING

```
insert :: (x : a0) -> (xs : List aite(x>v,1,0) <λ_.0>) -> List a0 <λ_.0>
```

```
sort :: (xs : List a1 <λ(x1,x2).ite(x1>x2,1,0)>) -> List a0 <λ_.0>
```

```
sort = λxs.  
  match xs with  
  Nil -> Nil  
  Cons hd tl ->  
    insert hd  
    (tick 1  
     (sort tl))
```

```
[xs: List a1 <λ(x1,x2).ite(x1>x2,1,0)>]
```

```
[ ]
```

```
[hd: a1, tl: List a1+ite(hd>v,1,0) <λ(x1,x2).ite(x1>x2,1,0)>]
```

```
[hd: ap1, tl: List aq1(hd,v) <q1>]
```

```
[hd: ap2, tl: List aq2(hd,v) <q2>]
```

```
[hd: ap2-1, tl: List aq2(hd,v) <q2>]
```

CONSTRAINT-BASED TYPE CHECKING

`insert :: (x : a0) -> (xs : List aite(x>v,1,0) <λ_.0>) -> List a0 <λ_.0>`

`sort :: (xs : List a1 <λ(x1,x2).ite(x1>x2,1,0)>) -> List a0 <λ_.0>`

```
sort = λxs.
```

```
  match xs with
```

```
    Nil -> Nil
```

```
    Cons hd tl ->
```

```
      insert hd
```

```
        (tick 1
```

```
          (sort tl))
```

```
[xs: List a1 <λ(x1,x2).ite(x1>x2,1,0)>]
```

```
[]
```

```
[hd: a1, tl: List a1+ite(hd>v,1,0) <λ(x1,x2).ite(x1>x2,1,0)>]
```

```
[hd: ap1, tl: List aq1(hd,v) <q1>]
```

```
[hd: ap2, tl: List aq2(hd,v) <q2>]
```

```
[hd: ap2-1, tl: List aq2(hd,v) <q2>]
```

$\exists p_1, p_2, q_1, q_2, s. \forall hd, v.$

CONSTRAINT-BASED TYPE CHECKING

```
insert :: (x : a0) -> (xs : List aite(x>v,1,0) <λ_.0>) -> List a0 <λ_.0>
```

```
sort :: (xs : List a1 <λ(x1,x2).ite(x1>x2,1,0)>) -> List a0 <λ_.0>
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sort = λxs.
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      (tick 1
```

```
        (sort tl))
```

```
[xs: List a1 <λ(x1,x2).ite(x1>x2,1,0)>]
```

```
[ ]
```

```
[hd: a1, tl: List a1+ite(hd>v,1,0) <λ(x1,x2).ite(x1>x2,1,0)>]
```

```
[hd: ap1, tl: List aq1(hd,v) <q1>]
```

```
[hd: ap2, tl: List aq2(hd,v) <q2>]
```

```
[hd: ap2-1, tl: List aq2(hd,v) <q2>]
```

$$\exists p_1, p_2, q_1, q_2, s. \forall hd, v. \quad p_1 + p_2 = 1 \wedge q_1(hd, v) + q_2(hd, v) = 1 + \mathbf{ite}(hd > v, 1, 0)$$

CONSTRAINT-BASED TYPE CHECKING

```
insert :: (x : a0) -> (xs : List aite(x>v,1,0) <λ_.0>) -> List a0 <λ_.0>
```

```
sort :: (xs : List a1 <λ(x1,x2).ite(x1>x2,1,0)>) -> List a0 <λ_.0>
```

```
sort = λxs.  
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    insert hd  
    (tick 1  
     (sort tl))
```

```
[xs: List a1 <λ(x1,x2).ite(x1>x2,1,0)>]
```

```
[]
```

```
[hd: a1, tl: List a1+ite(hd>v,1,0) <λ(x1,x2).ite(x1>x2,1,0)>]
```

```
[hd: ap1, tl: List aq1(hd,v) <q1>]
```

```
[hd: ap2, tl: List aq2(hd,v) <q2>]
```

```
[hd: ap2-1, tl: List aq2(hd,v) <q2>]
```

$\exists p_1, p_2, q_1, q_2, s . \forall hd, v .$

$p_2 - 1 \geq 0$

CONSTRAINT-BASED TYPE CHECKING

```
insert :: (x : a0) -> (xs : List aite(x>v,1,0) <λ_.θ>) -> List a0 <λ_.θ>
```

```
sort :: (xs : List a1 <λ(x1,x2).ite(x1>x2,1,0)>) -> List a0 <λ_.θ>
```

```
sort = λxs.
  match xs with
  Nil -> Nil
  Cons hd tl ->
    insert hd
    (tick 1
     (sort tl))
```

```
[xs: List a1 <λ(x1,x2).ite(x1>x2,1,0)>]
[]
[hd: a1, tl: List a1+ite(hd>v,1,0) <λ(x1,x2).ite(x1>x2,1,0)>]
[hd: ap1, tl: List aq1(hd,v) <q1>]
[hd: ap2, tl: List aq2(hd,v) <q2>]
[hd: ap2-1, tl: List aq2(hd,v) <q2>]
```

$\exists p_1, p_2, q_1, q_2, s. \forall hd, v.$

CONSTRAINT-BASED TYPE CHECKING

insert :: (x : a⁰) -> (xs : List a^{ite(x>v,1,0)} <λ_.0>) -> List a⁰ <λ_.0>
 sort :: (xs : List a^{1+s} <λ(x1,x2).ite(x1>x2,1,0)>) -> List a^{0+s} <λ_.0>

```
sort = λxs.
  match xs with
  Nil -> Nil
  Cons hd tl ->
    insert hd
      (tick 1
       (sort tl))
```

```
[xs: List a1 <λ(x1,x2).ite(x1>x2,1,0)>]
[]
[hd: a1, tl: List a1+ite(hd>v,1,0) <λ(x1,x2).ite(x1>x2,1,0)>]
[hd: ap1, tl: List aq1(hd,v) <q1>]
[hd: ap2, tl: List aq2(hd,v) <q2>]
[hd: ap2-1, tl: List aq2(hd,v) <q2>]
```

$\exists p_1, p_2, q_1, q_2, s . \forall hd, v .$

$q_2(hd, v) \geq 1 + s(hd, v)$

CONSTRAINT-BASED TYPE CHECKING

$\text{insert} :: (x : a^0) \rightarrow (xs : \text{List } a^{\text{ite}(x>v,1,0)} \langle \lambda_ .0 \rangle) \rightarrow \text{List } a^0 \langle \lambda_ .0 \rangle$
 $\text{sort} :: (xs : \text{List } a^{1+s} \langle \lambda(x1,x2).\text{ite}(x1>x2,1,0) \rangle) \rightarrow \text{List } a^{0+s} \langle \lambda_ .0 \rangle$

```
sort = λxs.  
  match xs with  
  Nil -> Nil  
  Cons hd tl ->  
    insert hd  
      (tick 1  
       (sort tl))
```

```
[xs: List a1 <λ(x1,x2).ite(x1>x2,1,0)>]  
[]  
[hd: a1, tl: List a1+ite(hd>v,1,0) <λ(x1,x2).ite(x1>x2,1,0)>]  
[hd: ap1, tl: List aq1(hd,v) <q1>]  
[hd: ap2, tl: List aq2(hd,v) <q2>]  
[hd: ap2-1, tl: List aq2(hd,v) <q2>]
```

$\exists p_1, p_2, q_1, q_2, s . \forall hd, v .$

CONSTRAINT-BASED TYPE CHECKING

insert :: (x : a⁰) -> (xs : List a^{ite(x>v,1,0)} <λ_.0>) -> List a⁰ <λ_.0>
sort :: (xs : List a^{1+s} <λ(x1,x2).ite(x1>x2,1,0)>) -> List a^{0+s} <λ_.0>

```
sort = λxs.  
  match xs with  
  Nil -> Nil  
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```
[xs: List a1 <λ(x1,x2).ite(x1>x2,1,0)>]  
[]  
[hd: a1, tl: List a1+ite(hd>v,1,0) <λ(x1,x2).ite(x1>x2,1,0)>]  
[hd: ap1, tl: List aq1(hd,v) <q1>]  
[hd: ap2, tl: List aq2(hd,v) <q2>]  
[hd: ap2-1, tl: List aq2(hd,v) <q2>]
```

$\exists p_1, p_2, q_1, q_2, s . \forall hd, v .$

$0 + s(hd, v) \geq \text{ite}(hd > v, 1, 0)$

CONSTRAINT-BASED TYPE CHECKING

```
insert :: (x : a0) -> (xs : List aite(x>v,1,0) <λ_.0>) -> List a0 <λ_.0>  
sort  :: (xs : List a1+s <λ(x1,x2).ite(x1>x2,1,0)>) -> List a0+s <λ_.0>
```

```
sort = λxs.  
  match xs with  
  Nil -> Nil  
  Cons hd tl ->  
    insert hd  
      (tick 1  
        (sort tl))
```

```
[xs: List a1 <λ(x1,x2).ite(x1>x2,1,0)>]  
[]  
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[hd: ap1, tl: List aq1(hd,v) <q1>]  
[hd: ap2, tl: List aq2(hd,v) <q2>]  
[hd: ap2-1, tl: List aq2(hd,v) <q2>]
```

Second-Order Conditional Linear Arithmetic Constraints

TYPE SOUNDNESS

TYPE SOUNDNESS

If a closed program E of type T is well-typed with Q units of initial potential, then the evaluation of E with Q units of initial resource will not get stuck, and when E evaluates to a value V , V will satisfy the constraints specified by T .

OUTLINE

- Motivation
- Background: Liquid Types and the Potential Method
- Liquid Resource Types
- Evaluation

REUSABLE DATATYPES

Datatype	Type	Potential
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REUSABLE DATATYPES

Datatype	Type	Potential
List	<pre>data List t <q::t->t->Nat> where Nil :: List t <q> Cons :: (x : t) -> List t<q(x,v) <q> -> List t <q></pre>	Quadratic $\sum_{i<j} q(v_i, v_j)$

REUSABLE DATATYPES

Datatype	Type	Potential
List	<pre>data List t <q::t->t->Nat> where Nil :: List t <q> Cons :: (x : t) -> List t^{q(x,v)} <q> -> List t <q></pre>	Quadratic $\sum_{i<j} q(v_i, v_j)$
List	<pre>data EList t <q::Nat> where Nil :: EList t <q> Cons :: (x : t^q) -> EList t <2*q> -> EList t <q></pre>	Exponential $q \cdot (2^n - 1)$

REUSABLE DATATYPES

Datatype	Type	Potential
List	<pre>data List t <q::t->t->Nat> where Nil :: List t <q> Cons :: (x : t) -> List t^{q(x,v)} <q> -> List t <q></pre>	Quadratic $\sum_{i<j} q(v_i, v_j)$
List	<pre>data EList t <q::Nat> where Nil :: EList t <q> Cons :: (x : t^q) -> EList t <2*q> -> EList t <q></pre>	Exponential $q \cdot (2^n - 1)$
Binary tree	<pre>data LTree t <q::Nat> where Leaf :: (x : t) -> LTree t <q> Node :: LTree t^q <q> -> LTree t^q <q> -> Ltree t <q></pre>	Size * Height $\approx q \cdot n \log_2 n$

REUSABLE DATATYPES

Datatype	Type	Potential
List	<pre>data List t <q::t->t->Nat> where Nil :: List t <q> Cons :: (x : t) -> List t^{q(x,v)} <q> -> List t <q></pre>	Quadratic $\sum_{i < j} q(v_i, v_j)$
List	<pre>data EList t <q::Nat> where Nil :: EList t <q> Cons :: (x : t^q) -> EList t <2*q> -> EList t <q></pre>	Exponential $q \cdot (2^n - 1)$
Binary tree	<pre>data LTree t <q::Nat> where Leaf :: (x : t) -> LTree t <q> Node :: LTree t^q <q> -> LTree t^q <q> -> Ltree t <q></pre>	Size * Height $\approx q \cdot n \log_2 n$
Pathed potential tree	<pre>data PTree t <p::t->Bool, q::Nat> where Leaf :: PTree t <p, q> Node :: (x : t^q) -> PTree t <p, ite(p(x),q,0)> -> PTree t <p, ite(p(x),0,q)> -> PTree t <p, q></pre>	Parameterized by a specific path $q \cdot \ell $

BENCHMARK PROGRAMS

Kind	Description	Bound on #recursive-calls	Time (in sec.)
Polynomial Quadratic Potential	All Ordered Pairs	n^2+n	0.5
	List Reverse (Slow)	$0.5n^2+1.5n$	0.4
	List Remove Duplicates	$0.5n^2+1.5n$	0.4
	Insertion Sort (Coarse)	$0.5n^2+1.5n$	0.6
	Selection Sort	$1.5n^2+2.5n$	0.5
	Quick Sort	$1.5n^2+1.5n$	1.0
	Merge Sort	n^2+n	0.9
Non-Polynomial Potential	Subset Sum	$2(2^n-1)$	0.3
	Merge Sort Flatten	$(n+1)*h$	0.9
Value-Dependent Potential	Insertion Sort (Fine)	#out-of-order-pairs	5.4
	BST Insert	insertion path	2.4
	BST Member	search path	6.0

LIQUID RESOURCE TYPES

```
data List t <q::t->t->Nat> where
  Nil :: List t <q>
  Cons :: (x : t) -> List tq(x,v) <q> -> List t <q>
```

LIQUID RESOURCE TYPES

```
data List t <q::t->t->Nat> where  
  Nil :: List t <q>  
  Cons :: (x : t) -> List tq(x,v) <q> -> List t <q>
```

Contributions:

- Verification of value-dependent super-linear resource bounds
- Soundness proof of the type system
- Effective prototype implementation

LIQUID RESOURCE TYPES

```
data List t <q::t->t->Nat> where  
  Nil :: List t <q>  
  Cons :: (x : t) -> List tq(x,v) <q> -> List t <q>
```

Contributions:

- Verification of value-dependent super-linear resource bounds
- Soundness proof of the type system
- Effective prototype implementation

Limitations:

- Only inductively defined potentials
- Only univariate bounds
- No bound inference