

# NON-ATTACKING CHESS PIECES: THE DANCE OF BISHOPS

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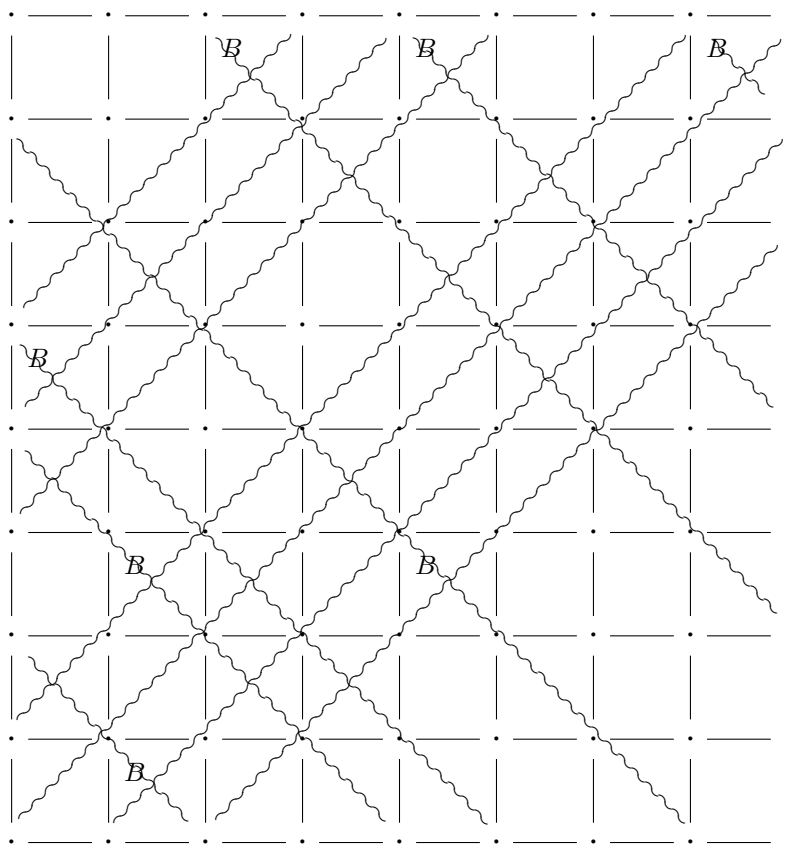
Joint with Seth Chaiken and Christopher R.H. Hanusa

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## OUTLINE

1. Chess Problems: Non-Attacking Pieces
2. Largely Czech Numbers and Formulas
3. Riders
4. Configurations and Inside-Out Polytopes
5. The Bishop Equations
6. Signed Graphs
7. Signed Graphs to the Rescue

## 1. CHESS PROBLEMS: NON-ATTACKING PIECES



7 non-attacking bishops on an  $8 \times 8$  board.

**Question 1:** How many bishops can you get onto the board?

**Question 2:** Given  $q$  bishops, how many ways can you place them on the board so none attacks any other?

## 2. NUMBERS AND FORMULAS FROM OUR CZECH MATE

Vacláv Kotěšovec (Czech Republic) has a book of chess problems and solutions [5], called *Chess and Mathematics*. Some of the numbers:

$N_B(q; n) :=$  the number of ways to place  $q$  non-attacking bishops on an  $n \times n$  board.

$n =$	1	2	3	4	5	6	7	8	Period	Denom
$q = 1$	1	4	9	16	25	36	49	64	1	1
2	0	4	26	92	240	520	994	1736	1	1
3	0	0	26	232	1124	3896	10894	26192	2	2
4	0	0	8	260	2728	16428	70792	242856	2	2
5	0	0	0	112	3368	39680	282248	1444928	2	2
6	0	0	0	16	1960	53744	692320	5599888	2	2

$N_Q(q; n) :=$  the number of ways to place  $q$  non-attacking queens on an  $n \times n$  board.

$n =$	1	2	3	4	5	6	7	8	Period	Denom
$q = 1$	1	4	9	16	25	36	49	64	1	1
2	0	0	8	44	140	340	700	1288	1	1
3	0	0	0	24	204	1024	3628	10320	2	2
4	0	0	0	2	82	982	7002	34568	6	6
5	0	0	0	0	10	248	4618	46736	60	??
6	0	0	0	0	0	4	832	22708	840	??
7	0	0	0	0	0	0	40	3192	360360	??

$$N_B(1; n) = n^2.$$

$$N_B(2; n) = \frac{n}{6}(3n^3 - 4n^2 + 3n - 2).$$

$$N_B(3; n) = \frac{4n^6 - 16n^5 + 30n^4 - 40n^3 + 32n^2 - 16n + 3}{24} - (-1)^n \frac{1}{8}.$$

$$N_B(4; n) = \frac{(n-2)(15n^7 - 90n^6 + 260n^5 - 524n^4 + 727n^3 - 646n^2 + 393n - 90)}{360} - (-1)^n \frac{(n-2)^2}{8}.$$

$$N_B(5; n) = \frac{(n-2) \left( \begin{array}{l} 6n^9 - 68n^8 + 354n^7 - 1180n^6 + 2870n^5 \\ - 5284n^4 + 6697n^3 - 6018n^2 + 3558n - 810 \end{array} \right)}{720} - (-1)^n \frac{(n-2)(3n^3 - 22n^2 + 58n - 54)}{48}.$$

$$N_B(6; n) = \left\{ \begin{array}{l} \frac{(n-1)(n-3)(126n^{10} - 2016n^9 + 14868n^8 - 69244n^7 + 234017n^6 \\ - 607984n^5 + 1211879n^4 - 1797328n^3 + 1953593n^2 - 1550820n + 722925)}{90720} \\ \text{if } n \text{ is odd,} \\ \frac{n(n-2)(126n^{10} - 2268n^9 + 18774n^8 - 97216n^7 + 361165n^6 \\ - 1029454n^5 + 2283178n^4 - 3841960n^3 + 4676932n^2 - 3808152n + 1640160)}{90720} \\ \text{if } n \text{ is even.} \end{array} \right.$$

### 3. RIDERS

**Rider:** Moves any distance in specified directions (forward and back).

The move is specified by an integral vector  $(m_1, m_2) \in \mathbb{R}^2$  in the direction of the line.

*Bishop:*  $(1, 1)$ ,  $(1, -1)$ .

*Queen:*  $(1, 0)$ ,  $(0, 1)$ ,  $(1, 1)$ ,  $(1, -1)$ .

*Nightrider:*  $(1, 2)$ ,  $(2, 1)$ ,  $(1, -2)$ ,  $(2, -1)$ .

#### **Configuration:**

A point

$$z = (z_1, z_2, \dots, z_q) \in (\mathbb{R}^2)^q = \mathbb{R}^{2q}$$

where

$$z_i = (x_i, y_i),$$

which describes the locations of all the bishops (or queens, or ...).

#### **Constraints:**

The equations that correspond to attacking positions:

$$z_j - z_i \in \text{a line of attack,}$$

or in a formula:

$$z_j - z_i \perp m \quad \text{for some move vector } m = (m_1, m_2),$$

or,

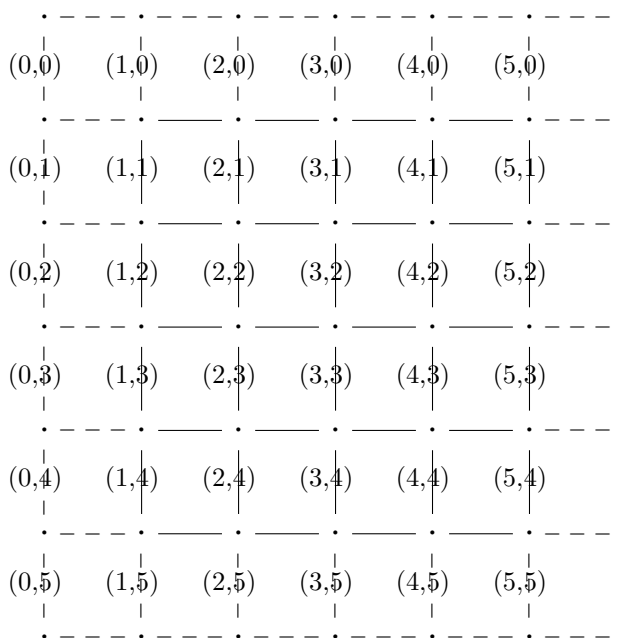
$$m_2(x_j - x_i) = m_1(y_j - y_i).$$

## 4. CONFIGURATIONS AND INSIDE-OUT POLYTOPES

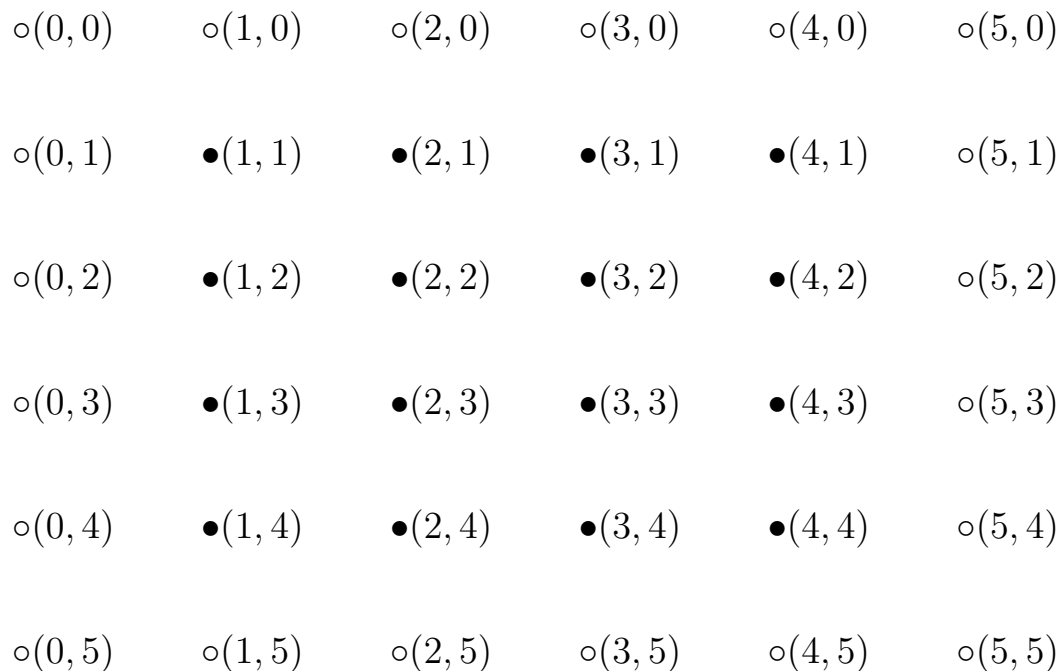
**The board.** A square board with squares

$$\{(x, y) : x, y \in \{1, 2, \dots, n\}\} = \{1, 2, \dots, n\}^2.$$

The board is  $n \times n = 4 \times 4$  with a border, coordinates shown on the left side of each square. Note the border coordinates with 0 or  $n + 1$ , not part of the main square.



**The dot picture in  $\mathbb{Z}^2$ .** The border points are hollow.



**The cube.**

Reduce  $(x, y)$  to  $\frac{1}{n+1}(x, y) \in [0, 1]^2$ .

The position of a piece becomes  $z_i = (x_i, y_i) \in (0, 1)^2 \cap \frac{1}{n+1}\mathbb{Z}^2$ .

The configuration becomes  $z = (z_1, \dots, z_q) \in (0, 1)^{2q} \cap \frac{1}{n+1}\mathbb{Z}^{2q}$ ,

a  $\frac{1}{n+1}$ -fractional point in the open cube  $([0, 1]^{2q})^\circ$ .

$$\begin{array}{cccccc}
 \circ(\frac{0}{5}, \frac{0}{5}) & \circ(\frac{1}{5}, \frac{0}{5}) & \circ(\frac{2}{5}, \frac{0}{5}) & \circ(\frac{3}{5}, \frac{0}{5}) & \circ(\frac{4}{5}, \frac{0}{5}) & \circ(\frac{5}{5}, \frac{0}{5}) \\
 \circ(\frac{0}{5}, \frac{1}{5}) & \bullet(\frac{1}{5}, \frac{1}{5}) & \bullet(\frac{2}{5}, \frac{1}{5}) & \bullet(\frac{3}{5}, \frac{1}{5}) & \bullet(\frac{4}{5}, \frac{1}{5}) & \circ(\frac{5}{5}, \frac{1}{5}) \\
 \circ(\frac{0}{5}, \frac{2}{5}) & \bullet(\frac{1}{5}, \frac{2}{5}) & \bullet(\frac{2}{5}, \frac{2}{5}) & \bullet(\frac{3}{5}, \frac{2}{5}) & \bullet(\frac{4}{5}, \frac{2}{5}) & \circ(\frac{5}{5}, \frac{2}{5}) \\
 \circ(\frac{0}{5}, \frac{3}{5}) & \bullet(\frac{1}{5}, \frac{3}{5}) & \bullet(\frac{2}{5}, \frac{3}{5}) & \bullet(\frac{3}{5}, \frac{3}{5}) & \bullet(\frac{4}{5}, \frac{3}{5}) & \circ(\frac{5}{5}, \frac{3}{5}) \\
 \circ(\frac{0}{5}, \frac{4}{5}) & \bullet(\frac{1}{5}, \frac{4}{5}) & \bullet(\frac{2}{5}, \frac{4}{5}) & \bullet(\frac{3}{5}, \frac{4}{5}) & \bullet(\frac{4}{5}, \frac{4}{5}) & \circ(\frac{5}{5}, \frac{4}{5}) \\
 \circ(\frac{0}{5}, \frac{5}{5}) & \circ(\frac{1}{5}, \frac{5}{5}) & \circ(\frac{2}{5}, \frac{5}{5}) & \circ(\frac{3}{5}, \frac{5}{5}) & \circ(\frac{4}{5}, \frac{5}{5}) & \circ(\frac{5}{5}, \frac{5}{5})
 \end{array}$$

**The Bishop Equations.**

Bishops must not attack.

The forbidden equations:

$$z_i \notin y_j - y_i = x_j - x_i \quad \text{and} \quad z_i \notin y_j - y_i = -(x_j - x_i).$$

Left: The move line of slope +1.      Right: The move line of slope -1.

Forbidden hyperplanes in  $\mathbb{R}^{2q}$  given by the ‘bishop equations’.

**Summary.**

We have

a convex polytope  $P = [0, 1]^{2q}$ , and

a set  $\mathcal{H} = \{h_{ij}^+, h_{ij}^-\}$  of forbidden hyperplanes,

and we want the number of ways to pick

$$z \in \left[ P^\circ \cap \frac{1}{n+1} \mathbb{Z}^{2q} \right] \setminus \left[ \bigcup \mathcal{H} \right].$$



## INSIDE-OUT POLYTOPES

$(P, \mathcal{H})$  is an ‘inside-out polytope’. We want  $E_{P^\circ, \mathcal{H}}(n+1) :=$  the number of points in

$$\left[ P^\circ \cap \frac{1}{n+1} \mathbb{Z}^{2q} \right] \setminus \left[ \bigcup \mathcal{H} \right].$$

Inside-out Ehrhart theory (Beck & Zaslavsky 2005, based on Ehrhart and Macdonald) says that  $E_{P^\circ, \mathcal{H}}(n+1)$  is a quasipolynomial function of  $n+1$ , for  $n+1 \in \mathbb{Z}_{>0}$ .

**Vertex** of  $(P, \mathcal{H})$ :

A point in  $P$  determined by the intersection of hyperplanes in  $\mathcal{H}$  and facets of  $P$ .

**Quasipolynomial:**

A cyclically repeating series of polynomials,

$$c_d(n)n^d + c_{d-1}(n)n^{d-1} + \cdots + c_1(n)n + c_0(n),$$

where the  $c_i$  are periodic functions of  $n$  that depend on  $n \bmod p$  for some  $p \in \mathbb{Z}_{>0}$ . The smallest  $p$  is called the period of the quasipolynomial.

**Lemma 4.1** ([1]). *If  $P$  has rational vertices and the hyperplanes in  $\mathcal{H}$  are given by an integral linear equation, then:*

- (a)  $E_{P^\circ, \mathcal{H}}(n+1)$  is a quasipolynomial function of  $n$ .
- (b) Its degree is  $d = \dim P$ , and its leading term is  $\text{vol}(P)n^d$ .
- (c) Its period is a factor of the least common denominator of all coordinates of vertices of  $(P, \mathcal{H})$ .

Define

$N_R(q; n) :=$  the number of ways to place  $q$  non-attacking  $R$ -pieces on an  $n \times n$  board.

**Theorem 4.2.** *For a rider chess piece  $R$ ,  $N_R(q; n)$  is a quasipolynomial function of  $n$ , for each fixed  $q > 0$ ; the leading term of each polynomial is  $\frac{1}{q!}n^{2q}$ .*

Agrees with Kotěšovec’s formulas!

## The chess problem.

What is the quasipolynomial for  $q$  bishops (or queens, or ...)?

We have  $2qp$  undetermined coefficients. The actual numbers  $N_B(q; n)$  for  $1 \leq n \leq 2pq$  will determine the whole thing.

Aye, there's the rub. Two rubs:

- (1) We don't know  $p$ .
- (2) It may be impossible to compute enough values of  $N_B(q; n)$ .

Finding a small upper bound on the period is not so easy. Lemma 4.1(c) says:

*The period is a factor of the gcd of the denominators of the vertices of  $(P^\circ, \mathcal{H})$ .*

Good, if we can find the denominator.

## The Bishop Solution.

**Theorem 4.3.** *The bishop quasipolynomial  $N_B(q; n)$  has period at most 2.*

Theorem 4.3 is an immediate corollary of Lemma 6.1, which bounds the denominator.

## 5. SIGNED GRAPHS

- **Graph**  $(N, E)$ :
    - Node set  $N = \{v_1, v_2, \dots, v_q\}$ .
    - Edge set  $E$ .
  - *1-Forest*: each component is a tree with one more edge. (Each component contains exactly one circle.)
  - **Signed graph**  $\Sigma = (N, E, \sigma)$ :
    - Graph  $(N, E)$ .
    - Signature  $\sigma : E \rightarrow \{+, -\}$ .
  - Circle sign  $\sigma(C)$ .
  - *Signed circuit*: a positive circle; or a connected subgraph that contains exactly two circles, both negative.
  - *Homogeneous node*: all incident edges have the same sign.
  - *Incidence matrix*  $H(\Sigma)$ :
    - $N \times E$  matrix.
    - In column of edge  $e:v_iv_j$ ,
      - (a)  $\eta(v, e) = \pm 1$  if  $v$  is an endpoint of  $e$  and  $= 0$  if not;
      - (b)  $\eta(v_i, e)\eta(v_j, e) = -\sigma(e)$ .  
 (The column of a positive edge: one  $+1$  and one  $-1$ ,  
 the column of a negative edge: two  $+1$ 's or two  $-1$ 's.)
- Lemma 5.1** ([8, Theorems 5.1(j) and 8B.1]). *For a signed graph  $\Sigma$ :*
- $H(\Sigma)$  has full column rank iff  $\Sigma$  contains no signed circuit.
  - $H(\Sigma)$  has full row rank iff every component of  $\Sigma$  contains a negative circle.
- The usual hyperplane arrangement  $\mathcal{H}[\Sigma]$ :
    - Edge  $e:v_iv_j \mapsto h_e : x_j = \sigma(e)x_i$  in  $\mathbb{R}^q$ .
    - Vector-space dual to columns of incidence matrix.
    - (Linear dependencies are those of the incidence matrix columns.)

- **Clique graph  $C(\Sigma)$ :**
  - *Positive clique*: maximal set of nodes connected by positive edges.
  - $\mathcal{A} := \{\text{positive cliques}\}$ .
  - *Negative clique*: maximal set of nodes connected by negative edges.
  - $\mathcal{B} := \{\text{negative cliques}\}$ .
  - *Signed clique*: either one.
  
  - $\forall v \in$  one positive clique and one negative clique.
  - For a signed forest with  $q$  nodes,  $k_A + k_B = q + c$ , where
    - $c$  = number of components,
    - $k_A$  = number of positive cliques,
    - $k_B$  = number of negative cliques.
  - *Clique graph*:
    - Node set of  $C(\Sigma)$  is  $\mathcal{A} \cup \mathcal{B}$ .
    - An edge  $A_k B_l$  for each  $v_i \in A_k \cap B_l$ .

## 6. SIGNED GRAPHS TO THE RESCUE

**Lemma 6.1.** *A point  $z = (z_1, z_2, \dots, z_q) \in \mathbb{R}^{2q}$ , determined by a total of  $2q$  bishop equations and fixations, is weakly half integral. Furthermore, in each  $z_i$ , either both coordinates are integers or both are strict half integers.*

Consequently, a vertex of the bishops' inside-out polytope  $([0, 1]^{2q}, \mathcal{A}_B)$  has each  $z_i \in \{0, 1\}^2$  or  $z_i = (\frac{1}{2}, \frac{1}{2})$ .

*Proof.* A vertex  $z$  is the intersection of  $2q$  hyperplanes:

- Bishop hyperplanes,
  - $h_{ij}^+ : x_j - y_j = x_i - y_i$  and
  - $h_{ij}^- : x_j + y_j = x_i + y_i$ .
- Facet hyperplanes,
  - $x_i = c_i$  and
  - $y_j = d_j$ .

*Equations:*

Bishop equations (relations between coordinates).

*Fixations:*

Facet hyperplanes (fix some coordinates to chosen integers).

*Signed graph of  $z$ :*

$\Sigma_z \longleftrightarrow$  the 'equations', i.e., hyperplanes  $h_{ij}^\varepsilon$ .

*Clique graph of  $z$ :*

$C_z := C(\Sigma_z)$ , and  
 $\pm C_z$ .

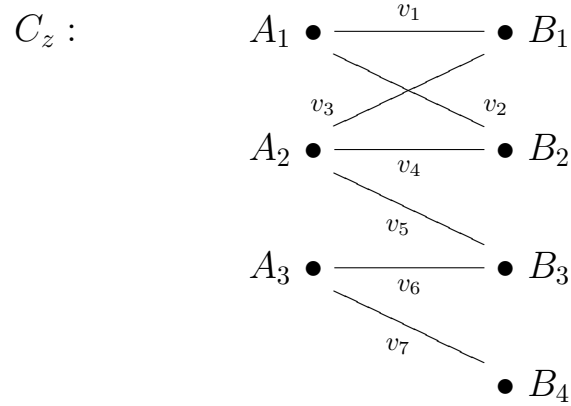
**Meaning of a clique:**

- $A_k = \{v_i, v_j, \dots\} \implies x_i - y_i = x_j - y_j \implies$   
 $x_i - y_i = a_k \quad \forall v_i \in A_k.$
- $B_l = \{v_i, v_j, \dots\} \implies x_i + y_i = x_j + y_j \implies$   
 $x_i + y_i = b_l \quad \forall v_i \in B_l.$

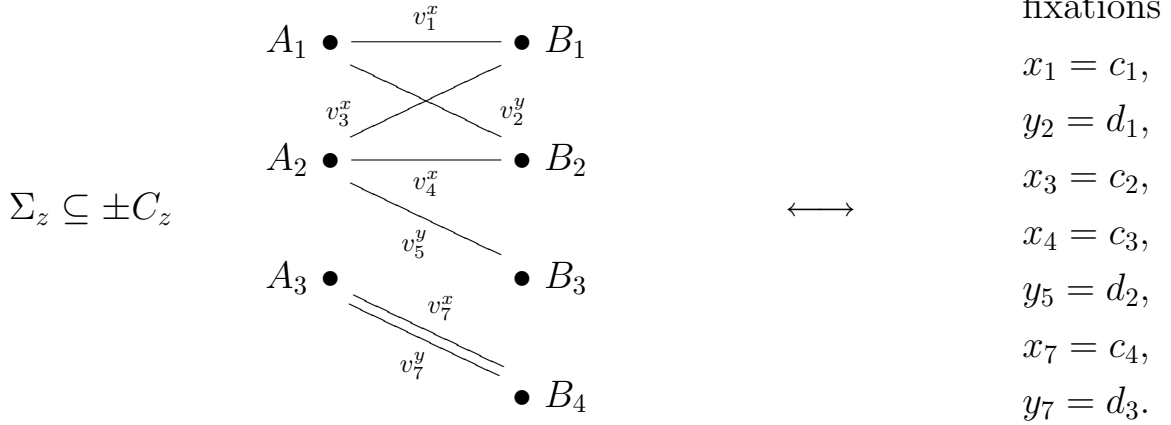
**Method:**

- (1) Convert to variables  $a_k, b_l$ .
- (2) Find enough fixations to determine  $a_k, b_l$ .
- (3) Solve for all  $x_i, y_j$ .

**Example 6.1.**  $\mathcal{A} = \{A_1, A_2, A_3\}$  and  $\mathcal{B} = \{B_1, B_2, B_3, B_4\}$ ,  
 $N = \{v_1, \dots, v_8\}$ :



A suitable 1-forest  $\Sigma_z \subseteq \pm C_z$   
 (superscript  $x$  is  $+$ ,  $y$  is  $-$ ):



Incidence matrix (invertible):

$$M := H(C_z) = \begin{matrix} & x_1 & x_3 & x_4 & x_7 & y_2 & y_5 & y_7 \\ \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 1 \\ \hline -1 & -1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 & 0 & 0 & 1 \end{bmatrix} & \begin{matrix} A_1 \\ A_2 \\ A_3 \\ B_1 \\ B_2 \\ B_3 \\ B_4 \end{matrix} \end{matrix}.$$

In matrix form:

$$M^T \begin{bmatrix} a_1 \\ a_2 \\ a_3 \\ b_1 \\ b_2 \\ b_3 \\ b_4 \end{bmatrix} = 2 \begin{bmatrix} x_1 \\ x_3 \\ x_4 \\ x_7 \\ y_2 \\ y_5 \\ y_7 \end{bmatrix} = 2 \begin{bmatrix} c_1 \\ c_2 \\ c_3 \\ c_4 \\ d_1 \\ d_2 \\ d_3 \end{bmatrix},$$

where  $c_i, d_j \in \mathbb{Z}$ . Solution:

$$\begin{aligned} a_1 &= x_1 - x_3 + x_4 + y_2 &= c_1 - c_2 + c_3 + d_1, \\ a_2 &= -x_1 + x_3 + x_4 + y_2 &= -c_1 + c_2 + c_3 + d_1, \\ a_3 &= x_7 + y_7 &= c_4 + d_3, \\ b_1 &= -x_1 - x_3 + x_4 + y_2 &= -c_1 - c_2 + c_3 + d_1, \\ b_2 &= -x_1 + x_3 - x_4 + y_2 &= -c_1 + c_2 - c_3 + d_1, \\ b_3 &= x_1 - x_3 - x_4 - y_2 + 2y_5 &= c_1 - c_2 - c_3 - d_1 + 2d_2, \\ b_4 &= -x_7 + y_7 &= -c_4 + d_3, \end{aligned}$$

and the unfixed variables are

$$\begin{aligned} x_2 &= \frac{a_1 - b_2}{2} = c_1 - c_2 + c_3, \\ x_5 &= \frac{a_2 - b_3}{2} = -c_1 + c_2 + c_3 + d_1 - d_2, \\ x_6 &= \frac{a_3 - b_3}{2} = \frac{-c_1 + c_2 + c_3 + c_4 + d_1 - 2d_2 + d_3}{2}, \\ y_1 &= \frac{a_1 + b_1}{2} = -c_2 + c_3 + d_1, \\ y_3 &= \frac{a_2 + b_1}{2} = -c_1 + c_3 + d_1, \\ y_4 &= \frac{a_2 + b_2}{2} = -c_1 + c_2 + d_1, \\ y_6 &= \frac{a_3 + b_3}{2} = \frac{c_1 - c_2 - c_3 + c_4 - d_1 + 2d_2 + d_3}{2}. \end{aligned}$$

$x_6$  and  $y_6$  are the only possibly fractional coordinates; their sum is integral; therefore, either  $z_6$  is integral or  $z_6 = (\frac{1}{2}, \frac{1}{2})$ .

**Lemma 6.2** (Hochbaum, Megiddo, Naor, and Tamir 1993). *The solution of a linear system with integral constant terms, whose coefficient matrix is the transpose of a nonsingular signed-graph incidence matrix, is weakly half-integral.*

*Proof of Theorem, concluded.*

$$\begin{bmatrix} \mathbf{x} \\ \mathbf{y} \end{bmatrix} = \mathbf{H}(\pm C_z)^T (M^{-1})^T \begin{bmatrix} \mathbf{c} \\ \mathbf{d} \end{bmatrix}.$$

This is half integral, because  $(M^{-1})^T \begin{bmatrix} \mathbf{c} \\ \mathbf{d} \end{bmatrix}$  is half integral by the lemma, and  $\mathbf{H}(\pm C_z)^T$  is integral. □



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