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United States Patent [19]

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McKay et al.

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[54] UPRIGHT VIDEO GAMING MACHINE

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[73] Assignee: Sigma Game, Inc., Las Vegas, Nev.

[**] Term: 14 Years

[21] Appl. No.: 904,522

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[52] U.S. Cl. D21/37

[58] Field of Search 273/138 A, 138 R, 142 R, 273/143 R, 144 A, 144 B, 144 R; D21/37-38

[56] References Cited

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MacPherson, Franklin & Friel

[57] CLAIM

The ornamental design for an upright video gaming machine, as shown and described.

DESCRIPTION

FIG. 1 is a perspective view from the front and right side of an upright video gaming machine showing our new design;

FIG. 2 is a top plan view thereof;

FIG. 3 is a bottom view thereof;

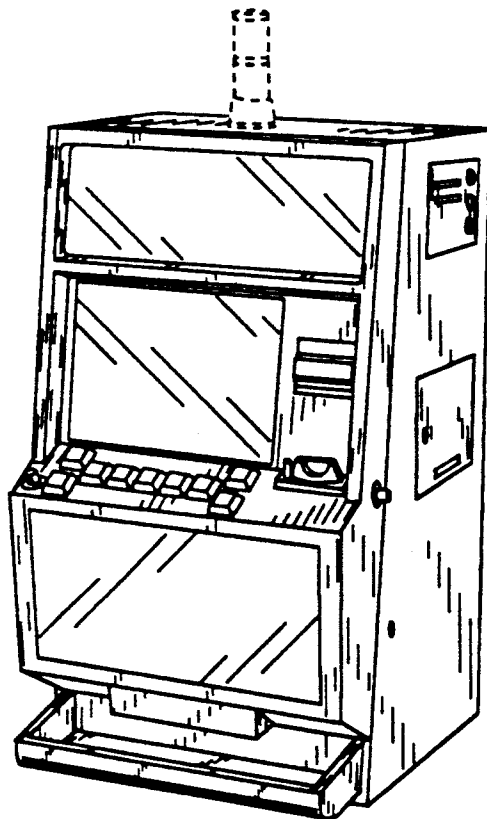
FIG. 4 is a front elevational view thereof;

FIG. 5 is a left side elevational view thereof;

FIG. 6 is a rear elevational view thereof; and,

FIG. 7 is a right side elevational view thereof.

The broken line drawing of an alarm indicator light on the top of the machine is to show environment only.



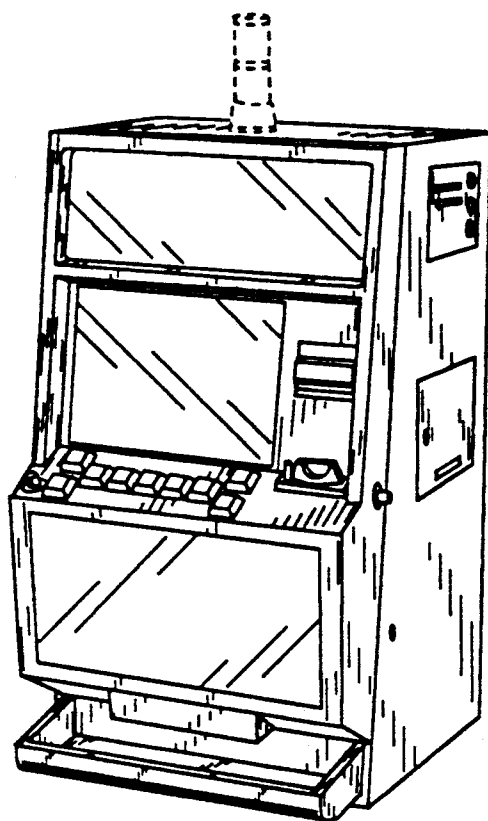


Fig. 1

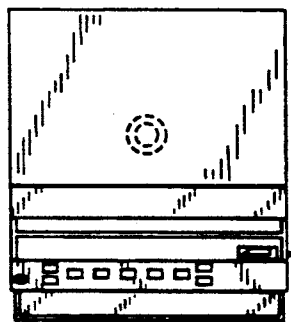


Fig. 2

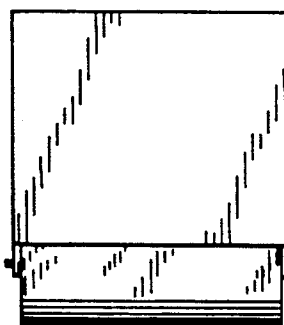


Fig. 3

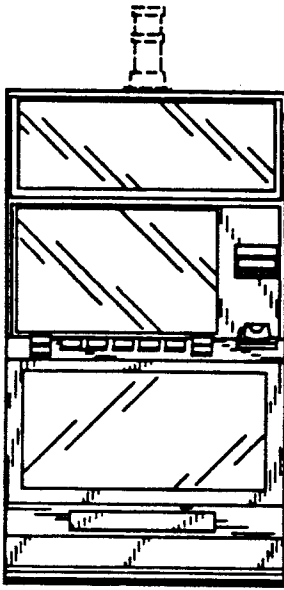


Fig. 4

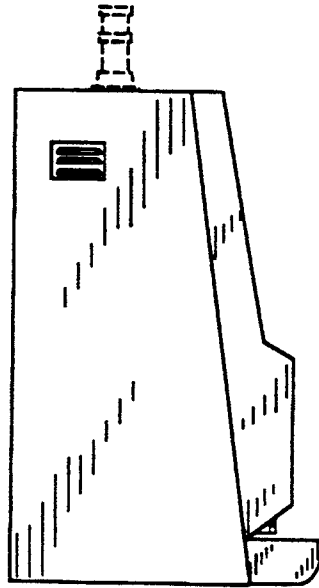


Fig. 5

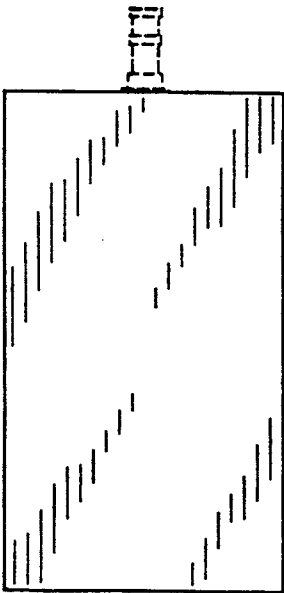


Fig. 6

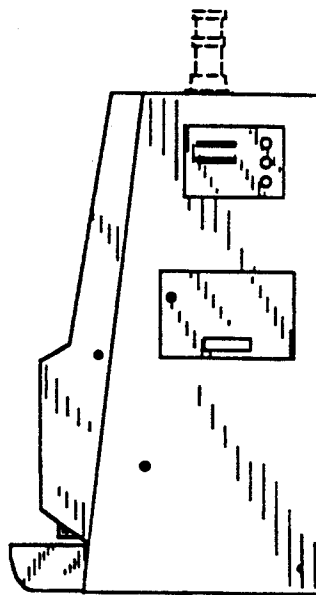


Fig. 7