

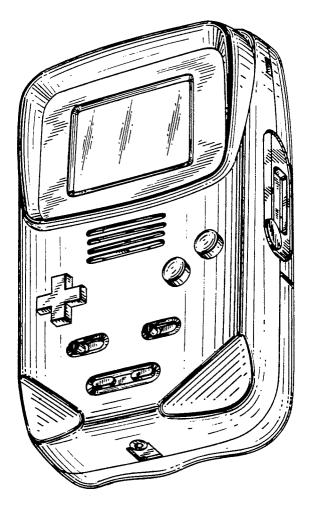
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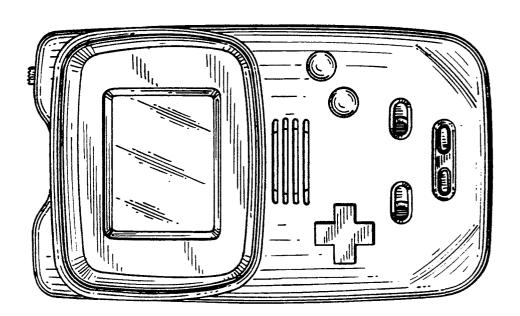
United States Patent [19]

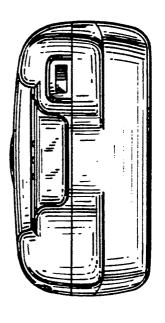
Kaneko

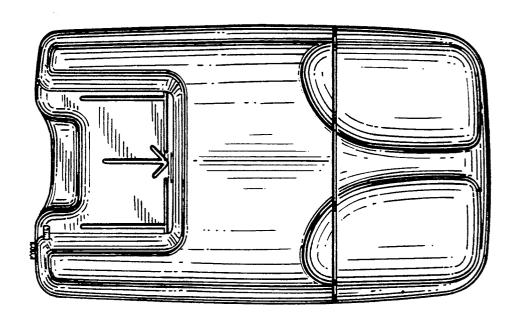
[11] Patent Number: Des. 329,470
 [45] Date of Patent: ** Sep. 15, 1992

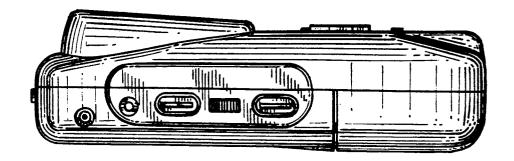
[54] ELECTRONIC GAME HOUSING		NIC GAME HOUSING	4,285,517 8/1981 Morrison 273/433 X
[75]	Inventor:	Isao Kaneko, Nagano, Japan	OTHER PUBLICATIONS
[73]	Assignees:	Seiko Epson Corporation, Tokyo; Hudson Soft Co., Ltd., Sapporo, both of Japan	Hong Kong Enterprise, Apr. 1984, p. 74 Model No. TC-40, bottom right of the page. Hong Kong Enterprise, 1984, Drive Yourself Crazy, bottom left of the page.
[**]	Term:	14 Years	Primary Examiner—Bernard Ansher
[21]	Appl. No.:	553,504	Assistant Examiner—Prabhakar Deshmukh Attorney, Agent, or Firm—Blum Kaplan
[22]	Filed:	Jul. 17, 1990	[57] CLAIM
[30] Foreign Application Priority Data Jan. 18, 1990 [JP] Japan			
• •	-		The ornamental design for a electronic game housing, as shown and described.
• •	. 18, 1990 [J]		
Jan	. 18, 1990 [J] U.S. Cl	P] Japan 2-998	as shown and described.
Jan [52]	. 18, 1990 [J] U.S. Cl	2-998	as shown and described. DESCRIPTION FIG. 1 is a top plan view of an electronic game housing showing my new design; FIG. 2 is a front elevational view thereof;
Jan [52] [58]	. 18, 1990 [J] U.S. Cl Field of Sea	2-998	as shown and described. DESCRIPTION FIG. 1 is a top plan view of an electronic game housing showing my new design;

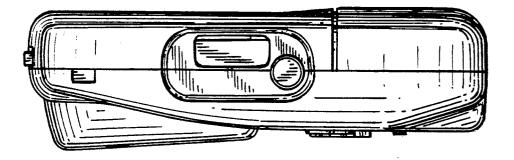




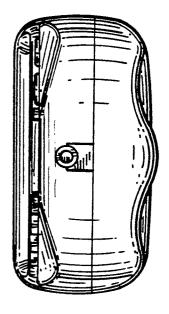








F16.5



F/G.7

