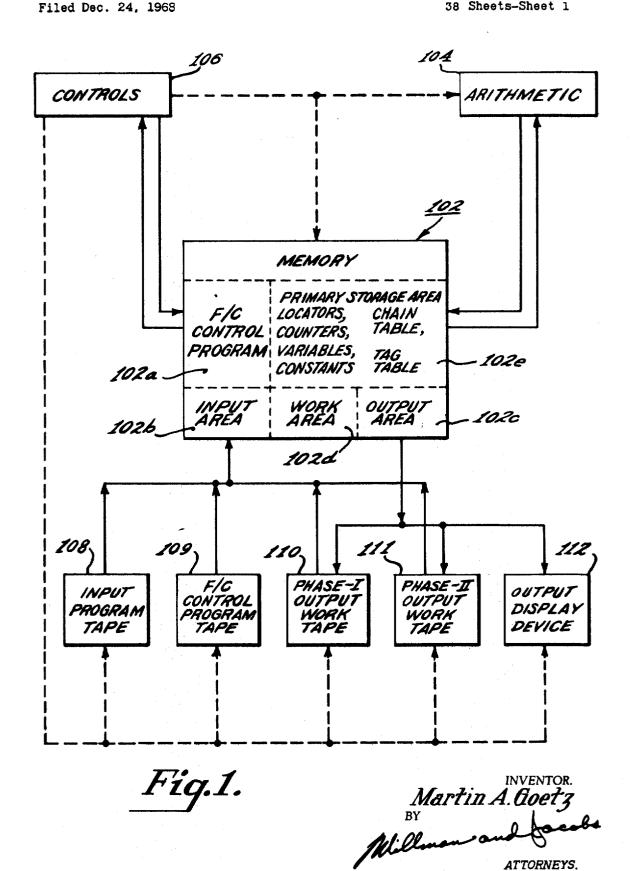
M. A. GOETZ AUTOMATIC SYSTEM FOR CONSTRUCTING AND RECORDING DISPLAY CHARTS

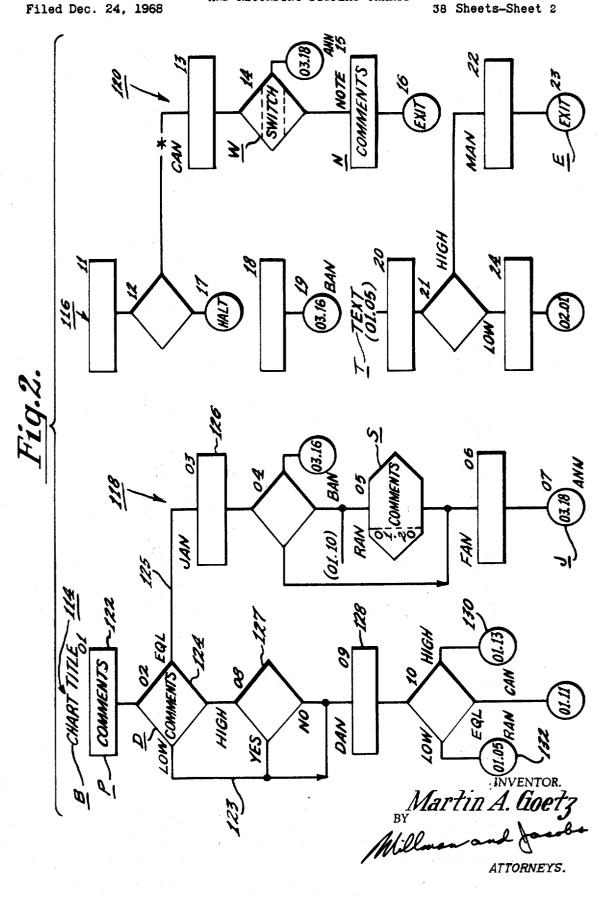
38 Sheets-Sheet 1



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3,533,086

38 Sheets-Sheet 2



M. A. GOETZ AUTOMATIC SYSTEM FOR CONSTRUCTING AND RECORDING DISPLAY CHARTS

3,533,086

140,

38 Sheets-Sheet 3

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Fig.3.

PHASE I INPUT, EDIT	 a. DISTINGUISH LOGIC OPERATIONS b. ESTABLISH LOGIC CHAINS c. CREATE CHAIN TABLE d. FORM EDITED RECORDS e. CREATE TAG TABLE
	142
PHASE II ALLOCATION	 c. COMPLETE TAG TABLE b. ALLOCATE MAIN FLOW CHAINS c. DETERMINE SUITABILITY OF BRANCH CHAINS AND ALLOCATE AFTER MAIN FLOW DECISIONS e. ESTABLISH CONNECTORS
144	
PHASE III LAYOUT PRINT CHART	 d. PRINT TABLE OF CONTENTS b. LAYOUT MAIN FLOW SYMBOLS c. LAYOUT BRANCH CHAIN SYMBOLS AFTER MAIN FLOW DECISIONS d. ESTABLISH CONNECTION LINES, SYMBOLS AND CROSS-REFERENCES e. PRINT PAGE
146	
PHASE IV CROSS-REFERENCE LIST	 a. SORT TAG NAMES IN TAG TABLE b. APPEND REFERENCES TO TAGS c. PRINT LIST

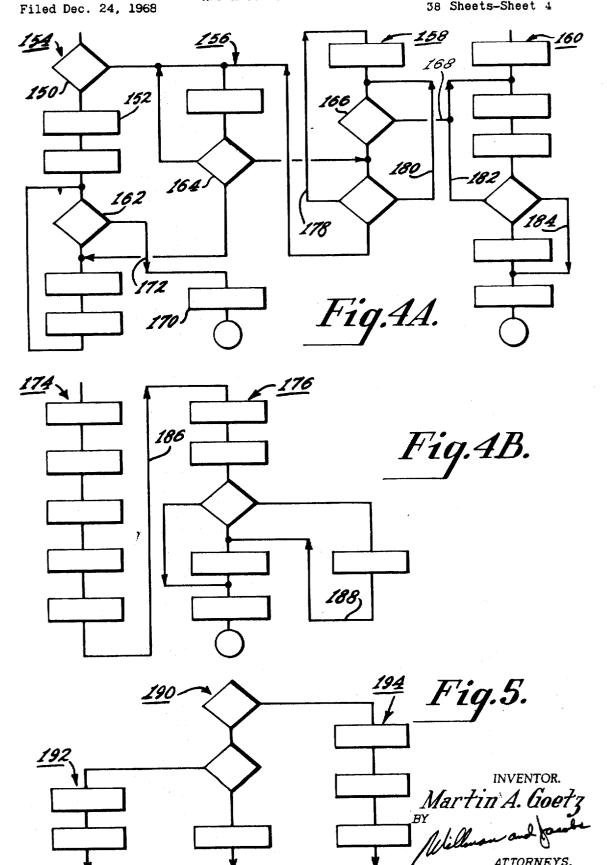
INVENTOR. Martin A. Gootz By Million and

M. A. GOETZ AUTOMATIC SYSTEM FOR CONSTRUCTING AND RECORDING DISPLAY CHARTS

3,533,086

ATTORNEYS.

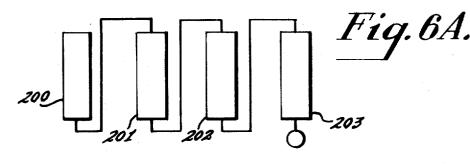
38 Sheets-Sheet 4

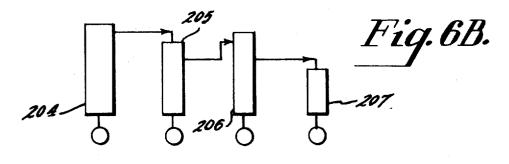


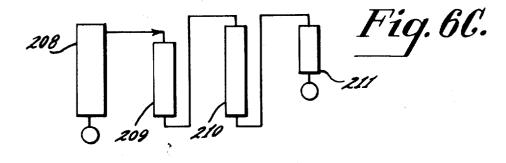
M. A. GOETZ AUTOMATIC SYSTEM FOR CONSTRUCTING AND RECORDING DISPLAY CHARTS 38 Sheets-Sheet 5

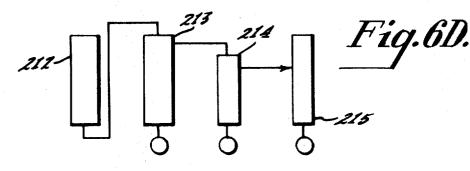
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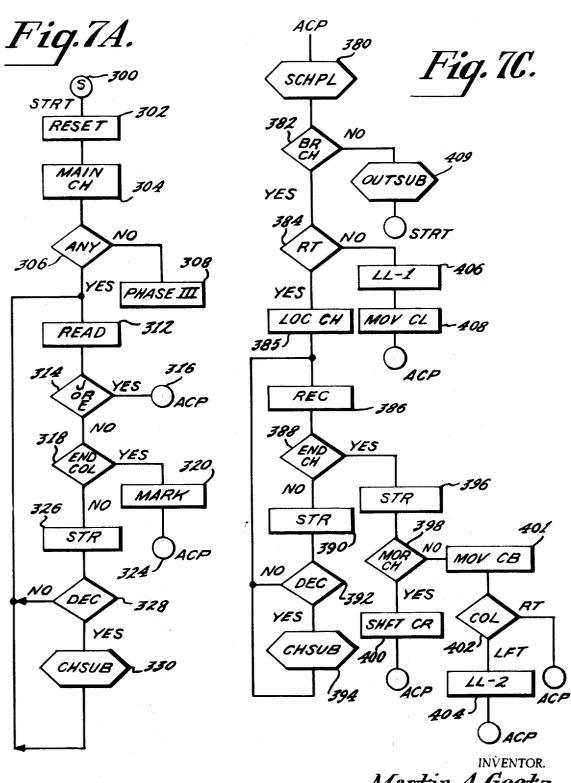
211 216 219

Fig.6E. INVENTOR. Martin A. Goetz By Milloum and Jacobs ATTORNEYS.

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38 Sheets-Sheet 6

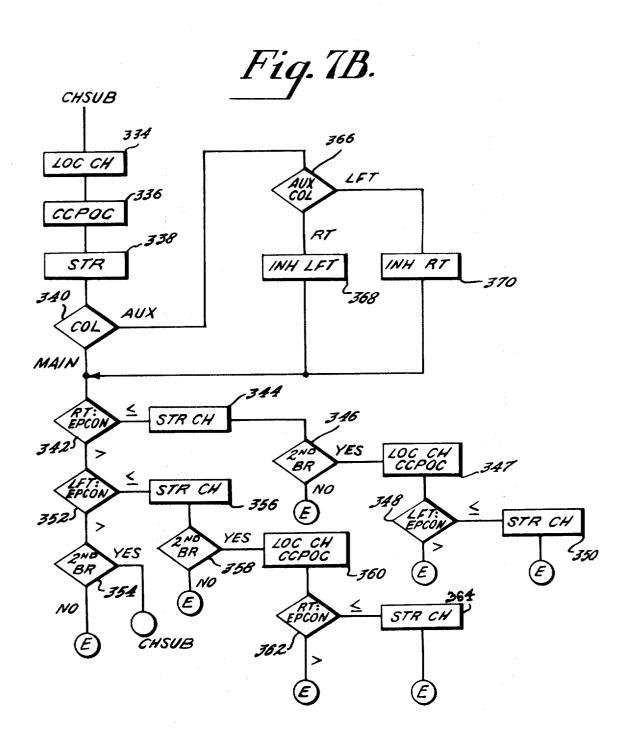


INVENTOR. Martin A. Goet 3 By Million and Josef ATTORNEYS.

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38 Sheets-Sheet 7

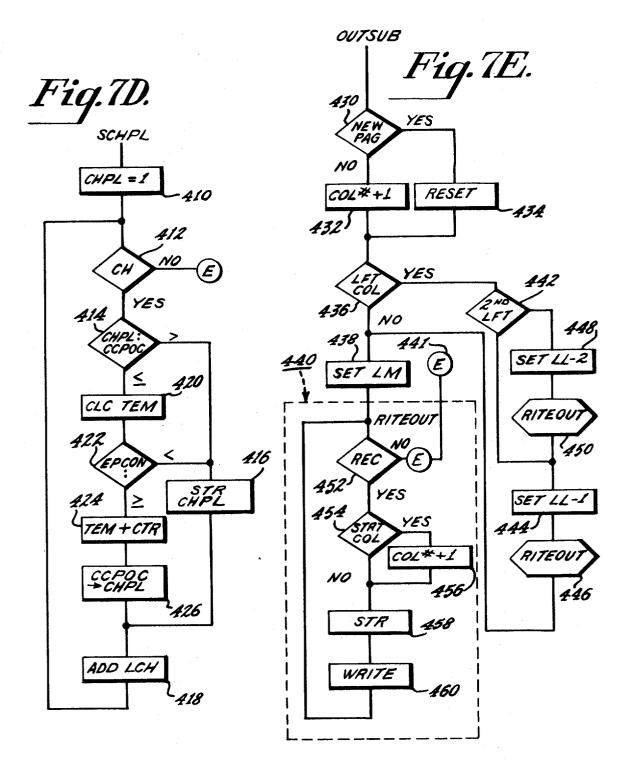


INVENTOR. Martin A. Goetz By Millman and - " ATTORNEYS.

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Martin A. Goetz By Millmon and Jacks ATTOENEYS.

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Fig.8/1

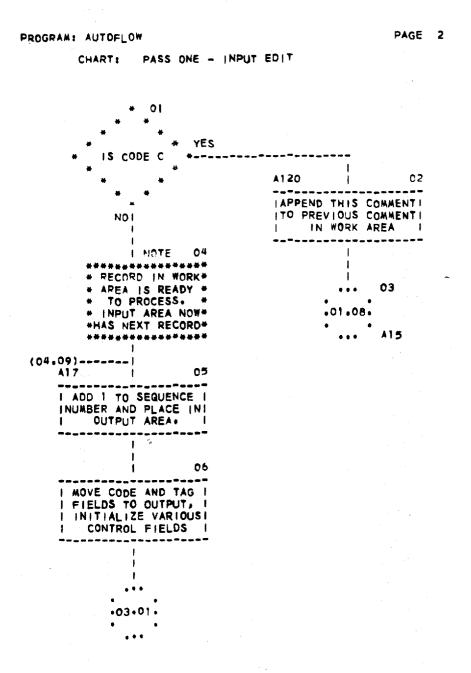
PAGE 1 PROGRAMI AUTOFLOW CHART: PASS ONE - INPUT EDIT 06 NOTE FUNCTIONS OF PASS ONE ARE TO **** * INPUT AREA NOW* EDIT SOURCE INFORMATION AND HAS RCD TO BE # CONSTRUCT TAG AND CHAIN * PROCESSED # TABLES ********** (04+07)-----01 ---A13 07 1 _ ISET SEQUENCE NUMBERI ----I MOVE ALL FIELDS OFI I COUNTER TO ZERO I ------------AREAS I 1 ----F 02 Ł 1 ____(*)____; A15 I READ FIRST SOURCE I 08 ٨ - 1 RECORD 1 - 1 ----| READ SOURCE RECORDI ------_ --------------1 03 I. _____ STORE TITLE OF I PROGRAM FROM FIRSTI 09 RECORD 1 END YES FILE -IDENTIFIER# 1 04 A10 ... ۰ ----.04.06. I READ SOURCE RECORDI NOI A50 ... 10 05 NO NO VALID V & 1 1D CODE OTHER nw. CHA CODE THAN C YES YES 02.01.

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Fig.8/2



M. A. GOETZ AUTOMATIC SYSTEM FOR CONSTRUCTING AND RECORDING DISPLAY CHARTS

PASS ONE - INPUT EDIT

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Fig.8/3

PROGRAMI AUTOFLOW

CHARTE

PAGE 3

C1 YES CODE A60 02 CREATE SPECIAL TAGE L. TABLE ENTRY FOR TABLE OF CONTENTS CHART TITLE NO 1 1 ł 04 03 RECORD YES TAG .03.05. 1 A20 .05.01 NÖ A70 ... (03.03+)---I 05 A20 I EDIT COMMENTS INTOI LOGICAL LINES AND I MOVE TO DUTPUT AREA. A SEPARATE 1 PATH IS USED FOR EACH TYPE OF CODE I ----05 1 COMPUTE NUMBER OF I ŧ . ILINES OF FLOW CHARTI REQUIRED BY THIS - 1 SYMBOL 04.0 ...

M. A. GOETZ AUTOMATIC SYSTEM FOR CONSTRUCTING AND RECORDING DISPLAY CHARTS 3,533,086

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Fig.8/4

PAGE 4 PROGRAM: AUTOFLOW CHARTE PASS ONE - INPUT EDIT 01 A45 06 ADD NUMBER OF LINESI FOR THIS CHAIN OF I END SWITCH FLOW ---.06.07. 02 A130 ... YES OR 07 S CODE 1 .01.07. A13 .05.04. NO I A80 ... 1 (05.07) ----A30 03 END OF INPUT DATA YES (01.09) A50 08 OR E CODE *---1 1 -SET END OF PASS . . 1 SWITCH .06.04 . NOI A110 +++ (06.06) - 1 A40 04 09 1 WRITE RECORD TO OUTPUT TAPE .02.05. 1 1 A17 I NOTE 05 ****** +END PASS SWITCH+ ********** .04.06

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PAGE 5

.06.01.

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.04.03.

07

A30

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Fig.8/5

PROGRAMI AUTOPLOW

CHARTE PASS ONE - INPUT EDIT

INPUT RECORD HAS A TAG

)

(03.04) A70 I OI CREATE TAG TABLE I CREATE TAG TABLE I CREATE TAG TABLE I CREATE TAG TAG TAG, SEQUENCE I NUMBER, AND I ASSEMBLY LINE I NUMBER OF THIS I RECORD I MOVE TAG TO TAG I FIELD OF DUTPUT I RECORD I	(04.02) 1 A80 * 04 * DOES * * COMMENTS * NO * CONTAIN * * ASTERISK * 1 * FIELD *
03 .03.05. A20	(06.03) A100 06 I MOVE LABELS AND I I DESTINATIONS TO I I OUTPUT I
·	÷

D. J. W. OR S CODE NO *---÷

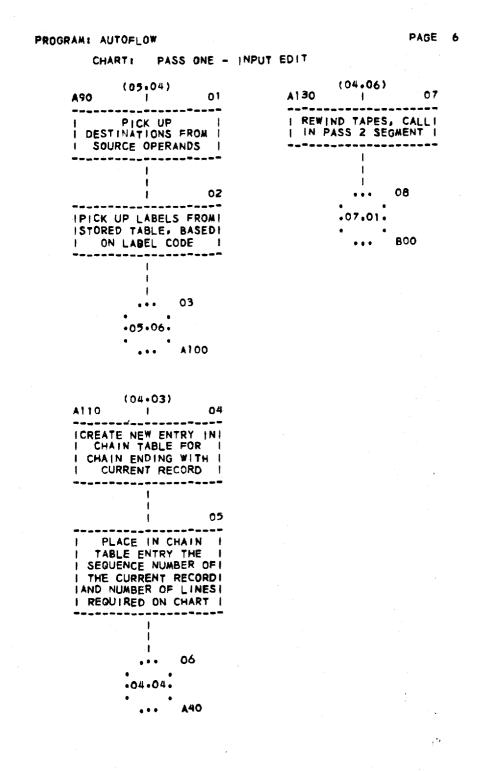
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Fig.8/6



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Fig.8/7

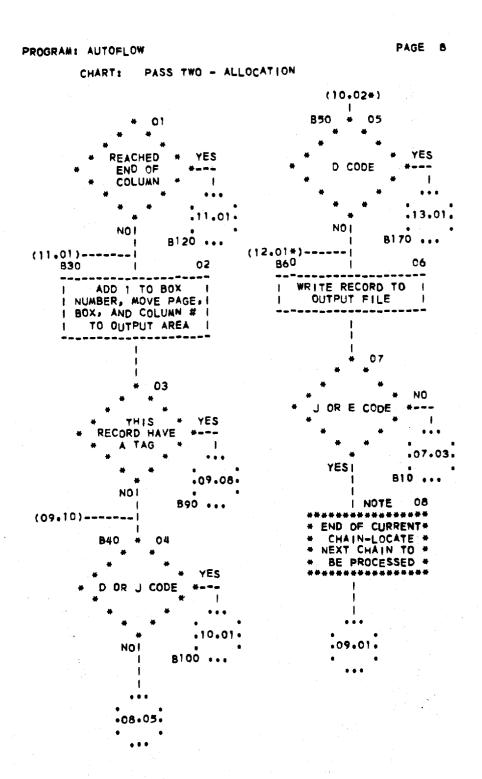
PAGE 7 PROGRAMI AUTOFLOW PASS THO - ALLOCATION CHART: 05 FUNCTION OF THIS PASS IS TO COMPLETE CONSTRUCTION OF TAG TABLE AND ASSIGN FLOW CHART YES POSITIONS TO ALL SYMBOLS B CODE ł (06+08) 01 800 1 -------.12.09. SET LOCATOR TO 1 Ł POINT TO FIRST NO 1 B167 ENTRY IN CHAIN ... 1 (12.02)-TABLE 1 06 B20 I ---I SET LINE NUMBER OFI I THIS RECORD EQUAL I ITO CURRENT VALUE OFI 02 LINE COUNTER ISET PAGE AND COLUMNI 1 I NUMBER TO ONE, BOXI I NUMBER TO ZERO, I ILINE COUNTER TO ONE! 07 I NOTE -****** 1 LINE NUMBER OF* A SYMBOL FIXES* * (05+07#) B10 03 # 1 +ITS POSITION IN+ --------A COLUMN . READ INPUT RECORD I FROM PASS 1 OUTPUTI **** 1 FILE 08 ADD NUMBER OF LINESI 04 4 SYMBOL TO LINE COUNTER 1 1 END YES FILE IND CATOR * Ł09.06. 46 .08.01. NO B8007.05.

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Fig.8/8



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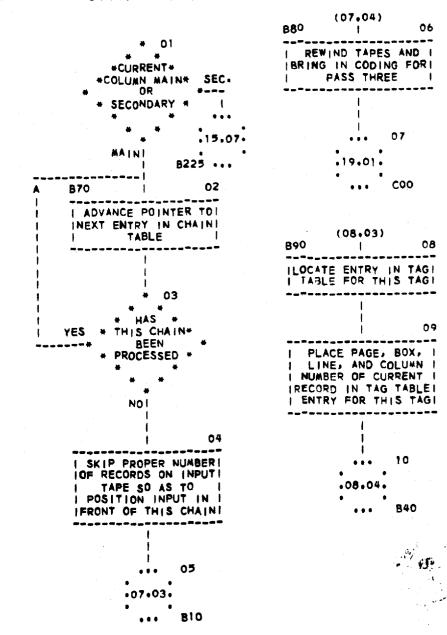
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Fig.8/9

PROGRAM: AUTOFLOW

PAGE 9

PASS TWO - ALLOCATION CHARTE



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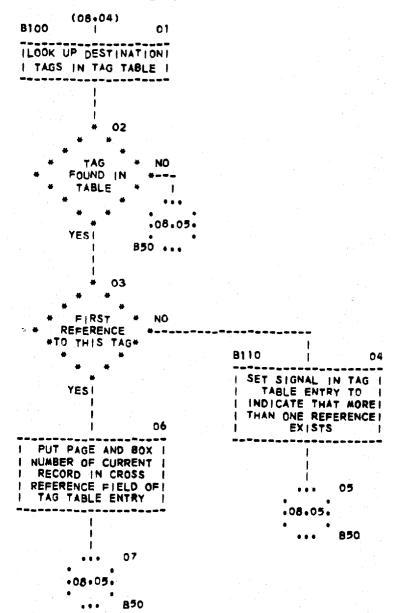
Fig.8/10

PROGRAMI AUTOFLOW

PAGE 10

CHARTI PASS TWO - ALLOCATION

CHECK FOR "FROM" CONNECTOR



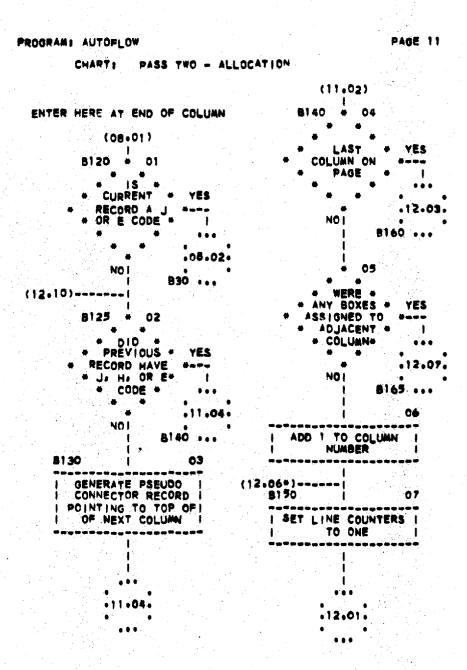
M. A. GOETZ AUTOMATIC SYSTEM FOR CONSTRUCTING AND RECORDING DISPLAY CHARTS



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Fig.8/11



M. A. GOETZ AUTOMATIC SYSTEM FOR CONSTRUCTING AND RECORDING DISPLAY CHARTS

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Fig.8/12

PROGRAM: AUTOFLOW

PAGE 12

07

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t

CHART: PASS TWO - ALLOCATION (11.05) B165 1 01 ADD 2 TO COLUMN 1 NUMBER 1 YES B CODE -1 1 08 ... 08.06 .11.07. NO 860 . . . 8150 . . . 02 (07.05) .07.06. B167 1 **B20** -----I SET COLUMN # TO 4 I TO FORCE END OF ŧ PAGE ŧ (11.04) ----03 B160 ł 1 I ADD 1 TO PAGE 1 1 L 10 NUMBER I. I _____ .11.02. L I B125 04 . . . L ---------SET COLUMN NUMBER I I. TO ONE, BOX NUMBER I TO ZERO 1 ____ - ŧ 1 05 ŧ _ _ _ WRITE END-PAGE RECORD TO OUTPUT 1 I I ł TAPE I I ŧ ł 06 +11+07+

B150

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PASS TWO - ALLOCATION

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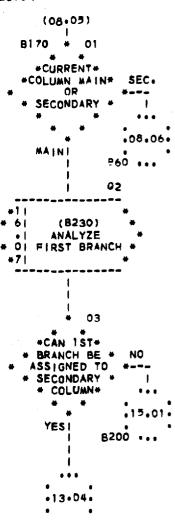
Fig.8/13

PROGRAM: AUTOFLOW

CHARTE

PAGE 13

ANALYZE DECISION RECORD TO DETERMINE HOW TO SHOW ITS BRANCHES ON THE CHART. A "STATUS INDICATOR" FOR EACH BRANCH IS SET TO EITHER "SECONDARY COLUMN," "CONNECTOR," OR "UNKNOWN." IF "UNKNOWN," PASS 3 WILL DECIDE ON A LINE OR CONNECTOR



04 *11 (B230) * 61 • 1 ANALYZE . OISECOND BRANCH ¥71 ----05 * +CAN 2ND+ BPANCH BE # NO ASSIGNED TO *---SECONDARY # -E COLUNN# ... * # .14.01. YESI 8180 ... 06 . * CODING* 2ND FOR WHICH BRANCH IS *---CLOSER 115.04. 1STI 8210 ... 07 ۰ SET STATUS BRANCH TO "CONNECTOR" .14.01. ...

1.4

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Fig.8/14

PROGRAM: AUTOFLOW

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CHARTI PASS TWO - ALLOCATION

(13+05)	24
B180 I 01	05
I SET STATUS I	SET INDICATOR TO I
I INDICATOR FOR 1ST I	I SHOW THAT A I
I BRANCH TO I I "SECONDARY COL" I	ISECONDARY COLUMN ISI I BEING FILLED I
1	!
(15.06)1 B190 I 02	07
I WRITE DECISION I	ISTORE CURRENT VALUE
I RECORD TO OUTPUT I I FILE I	I OF LINE COUNTER I
	1
	1 03
03	
	IREDUCE LINE COUNTERI
IPOSITION INPUT TAPE! I in front of first i	BY 6 TO GET LINE #1 OF FIRST SYMBOL
RECORD OF CHAIN	I GOING INTO I
WHICH IS TO BE	SECONDARY COLUMN I
I ASSIGNED TO THE I I SECONDARY COLUMN I	₩ <u>₩</u> ₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩
i Secundary Culumn i Perperanalari	
!	I NOTE 09
1 04	* GO PROCESS *
***************	* CODING FOR *
ISET SIGNAL IN CHAINI	* SECONDARY *
I TABLE ENTRY THAT I Ithis chain has been i	* COLUMN. FIRST* * J OR E CODE *
I PROCESSED I	* ENDS CHAIN AND*
	PROGRAM RETURNS
	* TO TAG 8225 *
05	1
	1
I ADD ONE TO COLUMN I I Number I	
***	• •
	.07.03.
i	••• B10
• • •	
.14.06.	
al zame	

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Fig.8/15

PROGRAM: AUTOFLOW

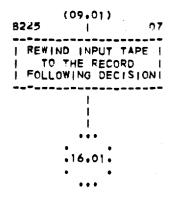
PAGE 15

38 Sheets-Sheet 23

CHARTE PASS TWO - ALLOCATION

B200 1 01	(13+06) B210 04
*11 * *61 (8230) * * 1 ANALYZE * * 01SECOND BRANCH * *71 *	I SET STATUS I I INDICATOR FOR IST I BRANCH TO I I "CONNECTOR" I
	(15.02) B220 05
# 02 # # *CAN 2ND# * BRANCH BE * YES * ASSIGNED TO * * SECONDARY * 1 * COLUMN* * * * 15.05 NO1 B220 *	I SET STATUS I I INDICATOR FOR 2ND I BRANCH TO I I "SECONDARY COL" I I 06 .14.02.
03 • 08 • 06 •	•••• B190
, 860	RETURN AFTER PROCESSING

CHAIN FOR SECONDARY COLUMN



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Fig.8/16

PROGRAM: AUTOFLOW

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CHARTE PASS TWO - ALLOCATION

NOTE 01 ******************* * RETURN FROM * * PROCESSING * * CHAIN IN * * SECONDARY * * COLUMN RECORD,* * COLUMN RECORD,* * CONTINUE * * PROCESSING * *CODING FOR MAIN* * COLUMN *	SUBROUTINE TO ANALYZE A CHAIN OF CODE BRANCHING FROM A DECISION SYMBOL. PURPOSE OF THE ANALYSIS IS TO DETERMINE IF IT IS POSSIBLE TO ASSIGN THE CHAIN TO A SECONDARY COLUMN. (13.02+) B230 07 I SET EXIT FROM I I SUBROUTINE
02	
I RESTORE LINE I I COUNTER TO ITS I I VALUE PRIOR TO I I PROCESSING I I SECONDARY CODING I	ILOOK UP DESTINATIONI TAG IN TAG TABLE I
I O3 I RESET INDICATOR TOI I SHOW THAT A MAIN I I COLUMN IS AGAIN I I BEING FILLED I	* 09 * * * TAG * NO * FOUND IN * * TABLE * I * *
04	* •17•02• YESI •
I REDUCE COLUMN I I NUMBER BY GNE I	8250 ••• •••
 NOTE 05 **************** * RETURN TO AAIN* * COLUMN * * PROCESSING * ************	•17•01• • • •
••• 06	
••• B10	

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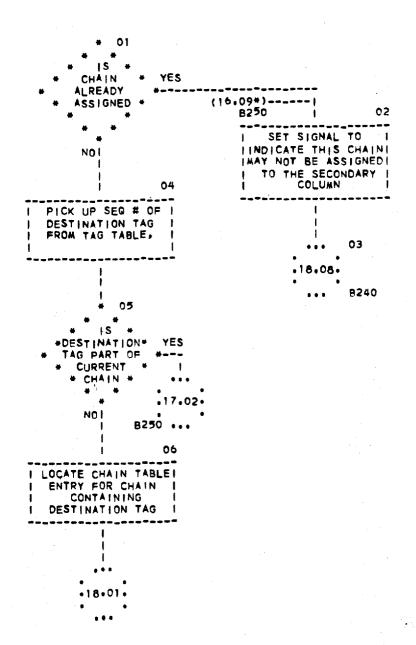
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Fig.8/17

PROGRAM: AUTOFLOW

PAGE 17

PASS TWO - ALLOCATION CHARTE



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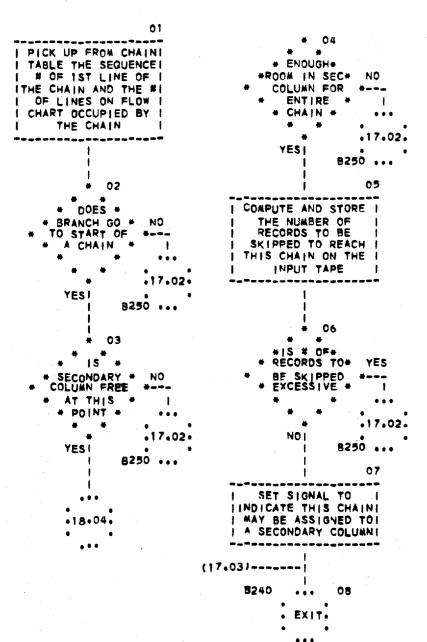
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Fig.8/18

PROGRAM: AUTOFLOW

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CHARTE PASS TWO - ALLOCATION



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PASS THREE - LAYOUT

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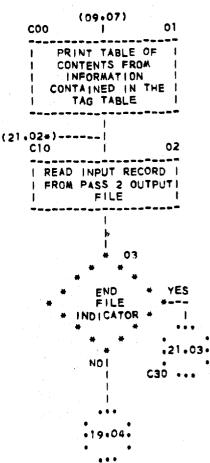
Fig.8/19

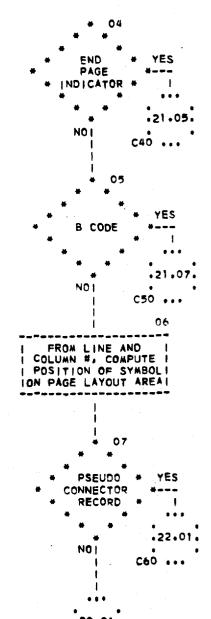
PROGRAM: AUTOFLOW

CHARTE

PAGE 19

THE FUNCTION OF THIS PASS IS TO PRODUCE THE ACTUAL FLOW CHARTS, USING INFORMATION DEVELOPED BY THE EARLIER PASSES. A PAGE OF CHART IS DEVELOPED AT A TIME, WITH THE ENTIRE PAGE BEING STORED IN MEMORY.





20

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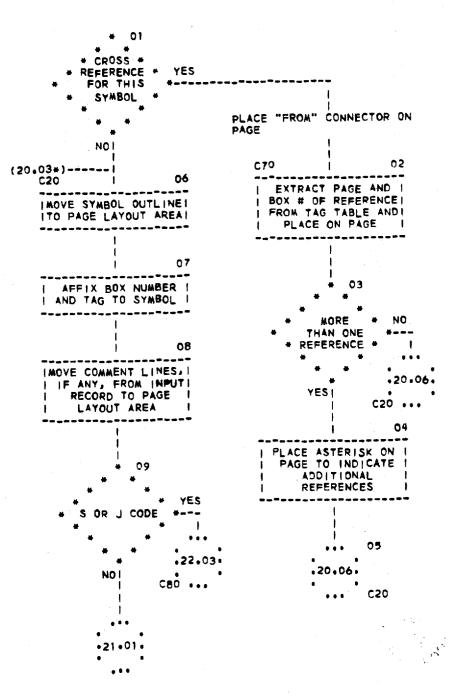
38 Sheets-Sheet 28

Fig.8/20

PROGRAM: AUTOFLOW

PAGE 20

CHART: PASS THREE - LAYOUT



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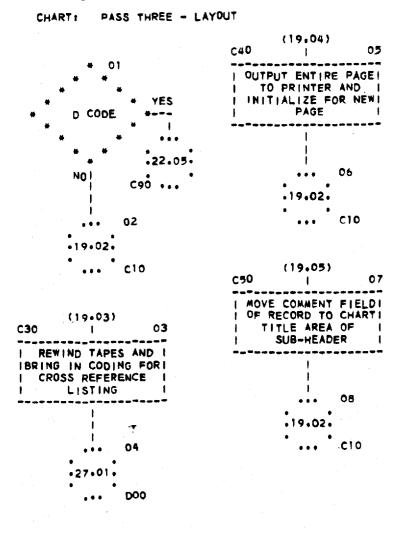
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Fig.8/21

PROGRAMI AUTOFLOW

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Fig.8/22

PROGRAM: AUTOFLOW

CHART: PASS THREE - LAYOUT

	(19	•07)		
C60		I		01
	PLACE			1
	ECTOR			
	DEST			
	TAINE			
1		CORD		ī.
		ł		
		1	02	
	•	••		
	•19	.02.		
	•	•••	C10	

(20.09)

I.

TAG TABLE AND PLACEI I INSIDE SYMBOL I

...

.19.02.

EXTRACT PAGE AND I BOX # OF I DESTINATION FROM I

04

C10

03

C80

PROCESSING OF DECISION RECORUS

EACH DECISION RECORD HAS A MAXIMUM OF TWO BRANCHES WHICH MUST BE ANALYZED FOR SHOWING CONNECTION.

	(21.01)	
C90	1	05
I SE.	I LEFT AND RI	GHTI
1 5	IDE SIGNALS T	0
1	"OFF"	1 I.

.23.01.

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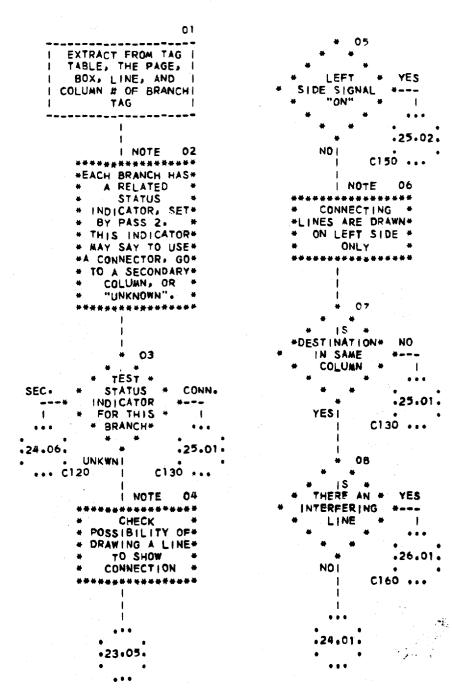
38 Sheets-Sheet 31

Fig.8/23

PROGRAM: AUTOFLOW

PAGE 23

CHART: PASS THREE - LAYOUT



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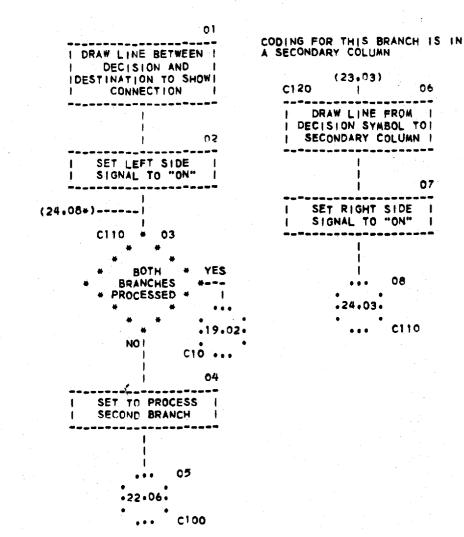
Filed Dec. 24, 1968

Fig.8/24

PROGRAM: AUTOFLOW

PAGE 24

CHART: PASS THREE - LAYOUT





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Fig.8/25

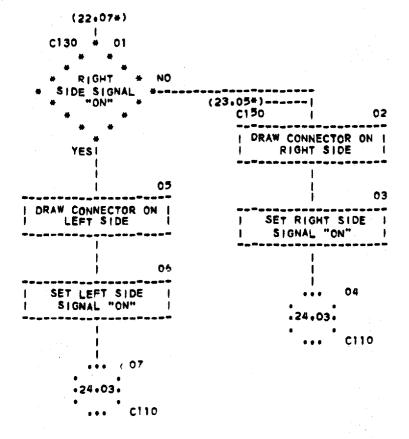
PROGPAME AUTOFLOW

PAGE 25

ر آن ایسی میکند

CHARTI PASS THREE - LAYOUT

USE A CONNECTOR TO SHOW CONNECTION



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Fig.8/26

PROGRAM: AUTOFLOW

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CHART: PASS THREE - LAYOUT

INTERFERING LINE

(23+08)	
C160 + 01	
* *	
+IS LINE+	
+ GOING TO + SAME	* NO
+DESTINATION	* 1
• •	
	.25.01
YESI	• •
i c	130 •••
	02
******	****
I DRAW CONNECTI	
I BETWEEN THIS L IAND DECISION SY	
************	****
0	3
• • • • • • • • • • • • • • • • • • • •	
• • •/ C	110

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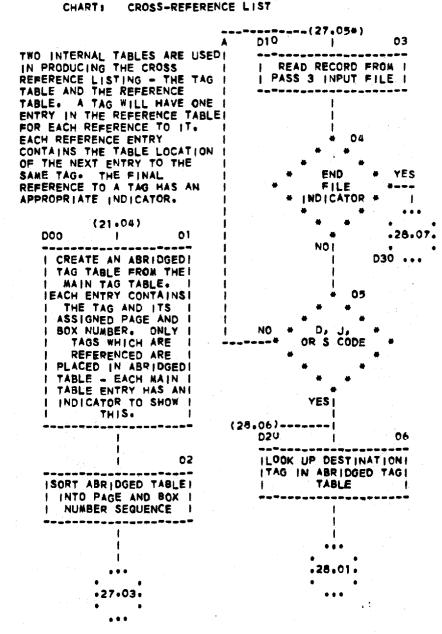
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Fig.8/27

PROGRAMI AUTOFLOW

CROSS-REFERENCE LIST

PAGE 27



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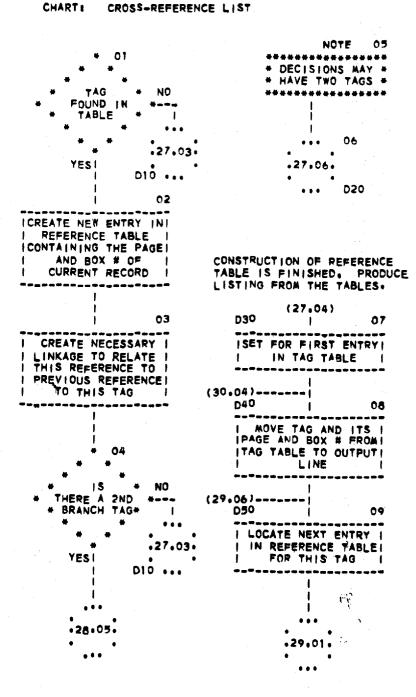
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Fig.8/28

PROGRAM: AUTOFLOW



Oct. 6, 1970

Filed Dec. 24, 1968

M. A. GOETZ AUTOMATIC SYSTEM FOR CONSTRUCTING AND RECORDING DISPLAY CHARTS

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Fig.8/29

PROGRAMI AUTOFLOW

CHARTI

. .

CROSS-REFERENCE LIST

NOTE 01 ************ ٠ * EACH ENTRY HAS* *ADDRESS OF NEXT* REFERENCE TO * SAME TAG * 4 02 IMOVE PAGE AND BOX #1 FROM REFERENCE TABLE ENTRY TO OUTPUT LINE 1 03 OUTPUT YES FULL NF 4 D70 04 I WRITE OUTPUT LINE I NOT 1 (29+05) ----D60 06 05 .29.06. MORE YE\$ REFERENCES D60 #_---THIS TAG* 0 ł .28.09. NOI D5030.01.

Oct. 6, 1970

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3,533,086

Filed Dec. 24, 1968

38 Sheets-Sheet 38

Fig.8/30

PROGRAM: AUTOFLOW

PAGE 30

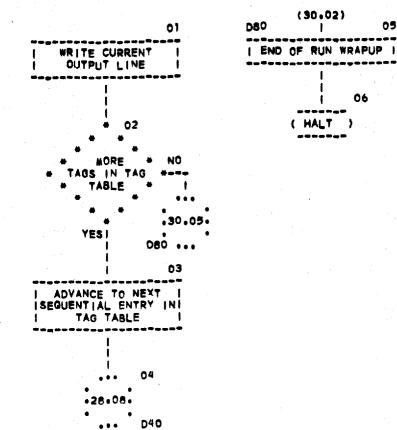
05

06

>

, P

CROSS-REFERENCE LIST CHART:



United States Patent Office

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3,533,086 AUTOMATIC SYSTEM FOR CONSTRUCTING AND RECORDING DISPLAY CHARTS Martin A. Goetz, Princeton, N.J., assignor to Applied Data Research, Inc., a corporation of New Jersey Continuation-in-part of application Ser. No. 512,113,

Dec. 7, 1965. This application Dec. 24, 1968, Ser. No. 786,782 Int. Cl. G06f 9/06

U.S. Cl. 340-172.5

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ABSTRACT OF THE DISCLOSURE

A data processor system for automatically making twodimensional flow charts forms chain sequences of the 15 flow chart symbols and allocates the symbol chains in parent and branch and sub-branch sequences as clusters to successive flow chart pages.

BACKGROUND OF THE INVENTION

This invention relates to a system for automatically constructing and recording display charts and particularly flow charts representative of control systems for digital computers.

This application is a continuation-in-part of copending application Ser. No. 512,113, filed Dec. 7, 1965, now abandoned.

Computer programs that are used to control the sequential operations of digital computers are made up of sequences of hundreds or thousands of computer instructions or commands which have complex interrelationships. The relationships of these instruction sequences, whether presented in machine coding or in machine dependent or independent languages, are difficult to interpret, even when they are read by skilled programmers. For that reason the program is generally presented in the form of a flow chart, which graphically presents the logic flow of machine operation and enables the programmer and users of the program to more readily interpret and understand the program. When a programmer constructs a new program he may develop rough sketches of a flow chart prior to implementation of the program, but commonly, such sketches are an inadequate description of the final program that is implemented, which may incorporate numerous changes and revisions. Moreover, a draftsman is needed to convert the sketches to suitable drawings, and the drawings, in turn, should be checked to ensure that no errors have been made in the transcription. Due to the tediousness of making a good flow chart, the pressure of other duties, and changes in personnel, the flow chart documentation of a program by the programmer is often incomplete and inaccurate. Yet, without reliable flow chart documentation, skilled personnel who were not involved 55 in the original design of the program have great difficulty in learning and understanding its construction and operation, and in developing modifications and variations of the program, as circumstances often require. In addition, as a program is updated or revised, procedures are needed for 60 readily updating the flow chart documentation.

SUMMARY OF THE INVENTION

Accordingly, it is among the objects of this invention to provide a new and improved data processing system 65 for automatically producing flow chart documentation of a computer program.

Another object is to provide a new and improved automatic flow chart documentation system for computer programs that automatically produces from a computer 70 program a flow chart which is an accurate and informative graphical representation of the program.

Another object is to provide a new and improved automatic flow chart documentation system for computer programs that relieves the programmer of documentation chores and makes it possible to obtain documentation immediately upon the program being constructed.

Another object is to provide a new and improved automatic flow chart documentation system for computer programs which assists a programmer in debugging the programs that he constructs and in revising the program as 45 Claims 10 may be required.

Another object is to provide a new and improved flow chart documentation system for computer programs by means of generally available digital computers.

Another object is to provide a new and improved method of operating digital computers to produce flow chart documentation of computer programs.

Another object is to provide a new and improved computer programming system for operating stored program computers to produce automatically flow chart documenta-20 tion of other computer programs.

In accordance with an embodiment of this invention a computer program is provided for operating a stored program digital computer to perform the flow chart documentation of other computer programs. The computer program to be documented is in the form of groups or 25 combinations of digital signals that are treated as data by the digital computer when it is operated in accordance with this invention. The digital computer operates on each of the successive groups of data signals represent-30 ing the sequences of instructions or instruction groups of the program to be documented, and determines therefrom what type of instruction is represented and the length of the column display required for presenting each instruction as a diagrammatic block along a column of a 35flow chart. Chains of such blocks between successive transfer types of instructions are established and the length of the chain for display on the flow chart page is determined. Destination tags in the data blocks are identified. and a tag table is developed of those tags and their rela-40 tions to the associated blocks. The locations of successive chains in a main path of the program are allocated to successive columns of the display pages. Branch instructions of those chains are handled specially by identifying the destination (or tagged) chain to which the program branches and, where adequate space is available for the tagged chain in a column adjacent to the column of the main path, allocating the tagged chain to the adjacent column. Chains are allocated in sequential order to the main flow except where branch instructions are encoun-50tered; for the latter, the main path allocation is interrupted to allocate the branch chains. The locations of the connecting paths between blocks in the same and adjacent columns and of connectors to blocks in nonadjacent columns of the same or different pages are established. A display is provided of the interconnected chains with connecting paths where possible to represent paths between blocks in the same and adjacent columns and connector symbols are drawn where such paths cannot be drawn.

In other embodiments, modified forms of the invention are used.

BRIEF DESCRIPTION OF THE DRAWING

The foregoing and other objects of this invention, the various features thereof, as well as the invention itself may be more fully understood from the following description when read together with the accompanying drawing, in which:

FIG. 1 is a schematic block diagram of a data processing system incorporating a control program for flow chart documentation in accordance with this invention;

FIG. 2 is a schematic block diagram of a fragment in putline form of the type of chart that is produced by neans of this invention;

FIG. 3 is a general schematic block diagram of a comuter program embodying this invention and used in the system of FIG. 1;

FIG. 4A and B are schematic block diagrams of outine fragments of a form of computer program flow chart produced in accordance with modifications of this inrention:

FIG. 5 is a schematic block diagram of an outline 'ragment of another form of computer program flow thart produced in accordance with modifications of this nvention;

FIGS. 6A, B, C, D and E are schematic graphical diagrams of flow chart patterns produced in accordance with another modification of this invention;

FIGS. 7A, B, C, D and E are a series of schematic flow chart diagrams that together illustrate graphically details of a modified form of computer program embodying this invention and used in the system of FIG. 1; and

FIGS. 8/1 to 8/30 are a series of schematic flow chart diagrams that together illustrate graphically details of a computer program shown in FIG. 3.

In the accompanying drawing, corresponding parts are 25 identified by similar reference characters throughout.

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GENERAL SYSTEM

In the embodiment of the invention in FIG. 1, a data processing system constructed in accordance with this invention is shown, and it includes a memory 102, an arithmetic unit 104, and a set of controls 106. This system may be a suitable form of digital computer in which 75

data stored in the memory 102 is supplied under the direction of the controls 106 to the arithmetic unit 104 for processing and then returned to the memory to be stored at appropriate locations. The controls 106 determine the memory locations from which information is taken to be processed in the arithmetic unit 104 as well as the memory locations to which it is returned after processing, and also determine the timing of the flow of electrical signals representing the information. The controls 106 also determine the particular operations performed by the arithmetic unit as well as the time interrelations thereof. The flow of signals to and from the memory is indicated by solid lines, while the flow of control signals

from the controls 106 to operate the memory 102 and the arithmetic unit 104 is shown by broken lines. In practice, various kinds of such control lines are required, and the details are omitted here since appropriate arrangements are well known in the art and they are unnecessary to an understanding of the invention.

The data processing system of FIG. 1 may be any of various well-known types of systems such as that employing a stored program in the form of signals stored in the memory and representing sequences of control instructions or commands which select the operations to be produced by the controls 106 as they are needed to perform the desired operations. Such a stored program is effectively a part or extension of the controls 106 and is commonly stored in the memory in a section set apart for that purpose. A section 102a of the memory 102 is labeled to indicate that the control program for the documentation of a flow chart (F/C) is shown as part of that memory. Alternatively, the controls 106 may have a fixed program wired and/or built-in which may take the form of logic combinations of gates and other circuits to perform the proper sequence of operations that make up the logic of the program, all in accordance with techniques that are well-known in the art. The operations required of the flow chart documentation system of this invention are generally large in number and have complex interrelationships. Therefore, a stored program is the preferred form of control system for presently available computers, and an embodiment of such a program is described below.

The input portion of the data processing system is represented as a magnetic tape unit 108 operated by appropriate signals from the controls 106 to supply groups of combinatorial signals to the input area 102b of the memory 102, which input signals represent the program which is to be documented. That is, the data inputs of the system are themselves successive sections of another computer program, which are processed as data to provide a flow chart representation of the logic of the input program. Another magnetic tape unit 109, operated by the controls, carries the signals that form the flow chart 5 control program, and this program is read into the memory section 102a when the computer is to be operated in accordance therewith. The entire F/C program may be read into memory section 102a at the beginning; or, since the program is formed as a sequence of subdivisions 0 or passes, the subdivisions may be separately read into memory as required by the program. Other magnetic tape units 110 and 111, operated by the controls 106, receive records from the memory output area 102c and supply these records back to the input area 102b thereof 5 during different stages of operation of the system. In use, the tape units operate effectively as portions of the computer memory system. An output display device 112 is also operated by the controls 106 to produce a graphical display of the final flow chart produced by the system. This display device 112 may be a high speed printer 70(e.g. a line-at-a-time printer), a digital plotter recorder, a cathode ray tube display or recording system, or any other appropriate form of display or recording system. The display device may be operated on-line directly from written on to an appropriate tape and used to operate the display device off-line in any suitable manner.

FLOWCHART SYMBOLS AND FORMATS

FIG. 2 illustrates an outline of a flow chart that is produced in accordance with the system of this invention. The flow chart documentation program of this invention examines specific fields of each instruction line and other data sections of the program to be documented and produces a standardized flow chart by means of the display device 112. In accordance with one form of the invention, the input program is in an assembly language and the flow chart that is produced is divided into four columns (the invention may be used to supply flow charts of any desired size having one or more columns). The first and third columns 114 and 116 may be used for depicting the main flow of the program and the other two columns 118 and 120 would then be reserved for branches from the main flow columns. However, as described below, it is preferred to have all four columns 20 available for display of the main flow logic of the program and to use the next adjacent column for display of the logic that branches from a main flow column. Various types of graphical symbols are used to represent the different types of instruction or instruction groups of the 25 program that are being documented. One such symbol is a rectangular box 122 representing a PROCESS; another symbol is a diamond-shaped box 124 that represents a DECISION or branch (that is, conditional transfer) instruction. Seven other different symbols are utilized and 30 illustrated in FIG. 2 as is described hereinafter. Symbols are assigned numbers sequentially beginning with "01" on each page, and all cross-referencing to other symbols is in the form "XX.YY," where XX is the page number and YY the number of the symbol on that page, which $_{35}$ provides for 99 symbols for each of 99 pages, and which can be readily modified for larger numbers if needed. Symbol sequence numbers are printed above and to the right of all symbols on the chart, as shown in FIG. 2, where box 122 carries the symbol sequence number "01." 40 The symbols are numbered in sequence from top to bottom of a column, and, in the main flow columns, from the bottom (or exit) of one column to the top (or entry) of the next reading from left to right. Branches from a DECISION symbol are from the side corners of the diamond, and these branches may be connected to the entry 45 point of another symbol in the same column (see line 123) or to the entry of a symbol in the adjacent column (see line 125). The symbols in a branch column are sequentially numbered (in one embodiment) starting from the number of the DECISION symbol from which 50 it branches; and the symbols below that DECISION in the main flow column have numbers that continue after those of the branch column. Thus, the number of branch block 126 is "03" following that of DECISION 124, and the number of block 127 is "08" following that of the last 55 symbol in branch column 118.

The documentation program in one embodiment, examines four fields of an input program presented in a fixed formal assembly language and produces the flow charts therefrom; these fields are the symbolic tag, the 60 comments of the programmer interpreting each instruction or group of instructions, a special flow chart code located in a predeterminted part of the Comments field, and operands (such as the operation code and certain addresses) that supply the destination tags or addresses of 65 transfer and branch instructions. The following eleven flow chart codes are utilized in such an assembly language format for the system of FIG. 2:

"P"—PROCESS	"H"—HALT
"C"—CONTINUATION	"N"—NOTE
"S"—SUBROUTINE	"B"—CHART TITLE
"J"—JUMP	"D"—DECISION
"E"—EXIT	"W"—SWITCH
"T"-	-TEXT

Eight different chart symbols are used to represent the eight different classes of data processing, and "B" and "T" identify TITLE and TEXT that are to be printed on the chart. "C" is used to identify a continuation of a comment that started in a preceding record of the program. It has been found convenient to insert the F/C code after the Comments field separated therefrom by spaces. Due to the records being fixed in size, the number of characters usually being that of a punch card, successive records are used to carry extensive comments.

10 In FIG. 2 the PROCESS (or P-code) symbol is shown as a rectangular block, such as the block 122, and the Comments portion of the corresponding instruction is inserted in the symbol in the manner illustrated in FIG. 2 and as shown in greater detail in FIG. 8 (the latter may be referred to as an illustration of a flow chart, in twocolumn form, produced by this invention). This PROC-ESS symbol is variable in column length depending on the length of comments. The TITLE represented by codecode-B is placed on the top of each page of the flow chart, as indicated at the top of column 114 of FIG. 2. The T-code for TEXT indicates that the textual material supplied in the assembly language is to be printed out without a special chart symbol (see column 116). In column 114, diamond-shaped symbol 124 represents a DECISION, and the accompanying comments are edited and inserted in that symbol as indicated. Either one or two branches of coding may be shown as coming from the side corners of the DECISION symbol. Labels are supplied to the branch paths from the DECISION symbol in accordance with a special code or in accordance with the Comments field of the input instruction. The documentation program of this invention determines how the lateral branches are to be depicted on the chart; they may be shown by a horizontal line 125 connecting to an adjacent column as indicated by the branch EQL from the box 124 to process box 126 in column 118; or by a connecting line 123 from the LOW branch of box 124 down to the input of block 128 in column 114; a third method (where such connecting lines cannot be drawn) is by means of a connector symbol in the form of a circle 130 connected to the DECISION branch and containing the cross-reference identification XX.YY of the flow chart symbol to the input of which it connects. Thus, in the case of connector 130, the HIGH branch from the DECISION block-10 goes to block-13 on page

1, which is shown in column 120.

Another symbol is that for SUBROUTINES (S) such as that shown by block-05 in column 118. This is a hexagon-shaped box in which the Comments field is written, and in a separate section in the left of the box in the cross-reference is given to the location of the details of the subroutine. As illustrated. SUBROUTINE-05 is cross-referenced to 01.20, which one can readily locate in column 116 on the same page. The cross-reference back to SUBROUTINE block 01.05 is shown at the input to box 01.20 so that the reader of the flow chart may readily determine the entry into that section of the program and interrelate the different positions thereof.

The JUMP code (J) is represented by a circle as indicated by block-07 at the bottom of column 118. The circle has at the lower right the tagged destination to which the program jumps, and contains within it the page and box number of that destination in the flow chart so that it can be readily located. The tag of the entry point of a block is at the upper-left of a block, as the tag, "JAN" for block 126.

The E-code representing EXIT is illustrated by a circle that terminates a chain of blocks and contains the word "exit," as shown by circle-23 in column 120. Similarly, the H-code for HALT terminates a chain of coding as shown by circle-17 in column 116. The N-code, used for NOTES, is represented by a rectangular block (see block-5) which can be varied in column length to contain the 75 associated comments, and which is offset with its left side indented to distinguish it from a PROCESS rectangle.

The W-code is a diamond-shaped symbol similar to a DECISION and it contains the word "switch." Tts branches are handled in a similar fashion to the DECI-SION box as illustrated by the example of block-14 in 5 column 120.

The destination tags where they are provided in the comments field of the input program (or otherwise in the operand codes of that program) are picked up and supplied to the transferring symbol, where it is not di-10 rectly connected to the destination symbol. For example, block 130 is a connector symbol that has the destination tag "CAN" printed next to it, for that tag is the input of block-13 in column 120. "CAN" is also printed at the input of block-13 and if the other blocks have input tags 15 they are similarly printed. Cross-references to show the originating points for entries to blocks of the flow chart are by way of the page and block number of each symbol. An example is the cross-reference back to block 01.05 that is set forth in parentheses at the input to block-20 20 in column 116; another example is the tagged entry "RAN" to block-05 that is shown in parentheses (namely, 01.10), which cross-references back to the branch from connector 132 in column 114. In addition where more than one cross-reference entry exists, rather than indi- 25 cating all of the symbol locations, an asterisk is provided, as at the entry of block-13 in column 120, and a separate cross-reference table lists all such entries, as is discussed in further detail herein below.

In accordance with the documentation program of this 30 invention, each chain of symbols is terminated by a JUMP or EXIT symbol. In addition, where space limitations do not permit the printing of a long chain of symbols until it terminates in that fashion, a special connector symbol is generated by the F/C program to set forth 35 the continuity of the main flow of the program. Thus at the bottom of the column 114, such a pseudo-connector symbol is shown as a circle containing the location (01.11) of the next instruction in the main path, which in the case illustrated is to block-11 on the same page, 40 namely, the first block in column 116. Also at the bottom of column 116 a pseudo-connector circle is generated containing a cross-reference to the first block of page 2, for the next symbol of the main flow of the program.

PHASES OF FLOWCHARTING SYSTEM

FIG. 2 is referred to hereinafter to illustrate the development of the flow chart as the operations called for by the documentation program are sequentially per-formed. FIG. 3 is a block diagram of the four main 50phases of the F/C program. In the specific embodiment of the invention described hereinafter, these four phases correspond to four separate sections of the program and four passes of data. During Pass I, block 140, the editing phase is performed in which the input data is accepted 55 as FIG. 8/1 to FIG. 8/30 to identify those 30 flow chart and edited, the column lengths of individual symbols are fixed, individual chains of logic are established and their lengths determined, and a Chain Table and the skeleton of a Tag Table are constructed. During Pass II, block 142 output records of Pass I are processed to complete the 60 Tag Table; individual symbols are assigned locations on successive pages of the flow chart, and assigned to a specific part of a column within the page. Successive main flow chains are processed along with the branch chains. During Pass III, block 144, the Tag Table is used to print $_{65}$ a table of contents, the successive pages of the flow chart are laid out, connecting lines and symbols set out, and each page is printed. During an additional pass, Pass IV, block 146, a table of cross-references is developed and printed out. The program of this invention is not limited 70 in its form to any particular number of passes of the data; the particular number varies with the computer that is used and with the availability and division of memory space (say, in the random-access section of the memory as against drum or tape memory storage) in the computer 75 plained above, each of the blocks is referenced as XX.YY,

as well as with the complexity of the processing operations that can be performed by the computer and of the flow chart that is desired.

INPUT DATA

The input data for the assembly language program generally takes the form of successive records corresponding to the quantity of information that can be developed on an individual punch card. This record may have the information arranged in any prescribed order, and for one assembly language, it contains the following ordered fields of information:

Assembly line #; tag, if any, of current record; operation code; A-Address; index instruction code; B-Address; Comments.

The Comments field carries the programmer's interpretation of the data processing operation, so that the operation code is not needed and is not used for that purpose in the present embodiment; nor is the index instruction code and B-Address. However, for the purpose of picking up destination tags, if they are not carried by the Comments, the operation code and A and B-Addresses are examined. That is, the operation code is examined to determine if it is a conditional branch instruction, and if so, the A-Address is used for one branch destination and the B-Address for any second branch destination that may be involved. The Comments field may be used to carry any desired destination tags to which the current record transfers, which destinations are set off parenthetically at the beginning of that field by asterisks, e.g. as follows: *TAG*. In addition, the labels for the branches of DECISION symbols may be supplied with those destination tags in a special format described below. In addition, in accordance with the present embodiment of the documentation system, an additional field of flow chart code is provided; that is, one of the aforementioned eleven flow chart code characters; and, in the case of DECISION OF D-codes, an additional optional code character may be provided representing the different classes of labels for common DECISION branches, as follows:

"Y"-YES; NO "Z"-NO; YES "T"—HIGH; LOW "L"-LOW; HIGH "O"-EOUAL: UNEQUAL "#"-PLUS; MINUS "3"-EQUAL; HIGH; LOW

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Program Logic

FIG. 8 is a schematic flow chart diagram of the general logic of the documentation program; it consists of 30 sections or pages of flow chart, and FIG. 8 is numbered pages. Each of these pages of FIG. 8 is presented in the form of flow chart that would be produced under the automatic control of the documentation program itself; and, in fact, that program was used to develop the flow chart of FIG. 8. Due to the size limitations of the patent drawings, only a quarter page of the high-speed-printer page was utilized, which afforded room only for two (of the available four) columns in width and a half-column in length. Thus, FIG. 8 illustrates an actual flow chart developed by the documentation program, but is much simplified in that less information is provided on a single page. Reference is made to FIG. 2 for a representation of the four-column format that is produced by a preferred embodiment of the documentation program; and FIG. 8 illustrates that a two-column format may also be produced with minor modifications of this program. Each of the pages of FIG. 8 has a program title and chart title together with a page number in the same fashion as is developed by the documentation program itself. As ex-

where XX is the page number and YY is the block number thereon.

PASS I

In FIG. 8/1, following the program and chart titles and page number at the top, a body of text material sets forth the functions of Pass I as that of editing the source information and constructing Tag and Chain Tables. Block 01.01 is a PROCESS symbol whose Comment field indicates that its function is that of setting the record sequence number counter to zero. For simplicity of illustration, the flow diagram of FIG. 8 omits certain other preliminary operations such as those known as "housekeeping" operations, and those of calling in Pass I of the F/C program, clearance of memory areas where required, and entry of constants, and the like, which are 15 routine in nature, and which would be readily apparent to those skilled in the art and are not needed for an understanding of the invention.

The main flow continues with the second block 01.02, $_{20}$ and the process of reading the first source record is performed. This operation of the computer may call for a series of detailed instructions, depending on the computer construction, by which the input tape 108 is controlled to operate momentarily, and the first available record of the input program is read and stored in a predetermined order so that its fields in a fixed format are placed in prescribed sections of the input area 102b of the memory 102. The first record that is read in may be assumed to be a special control record, which may be marked with 30 a special code identification if desired, and which should contain the name of the program. This program title is stored, under the operation of block 01.03, in a prescribed primary storage area of the memory for use by Pass III in composing and printing out each page of the program; 35 then this first card is dropped.

The next available source record is read, block 01.04, from the input tape 108 into the input area 102b; and the field for the F/C code is checked, block 01.05, to determine if it is a valid F/C code other than "C." If the check 40indicates that the answer is NO, the program branches in a loop back to block 01.04 to read the next available input record into the input area 102b, and DECISION 01.05 checks the F/C code of that record in the same way. This loop is repeated until the answer to the check is YES, and the program then continues on the block 4501.06 (as indicated by the reference in the pseudo-connector symbol at the end of the first column of FIG. 8/1). As indicated by NOTE 01.06, the input memory area 01.06 now contains a source record that is to be processed, since it contains a valid F/C code other than "C." A C-50code is not processed, where it does not follow another code type.

The main-flow logic of Pass I then begins with block 01.07, and all of the fields of the first record to be proc-55essed are moved from the input area 102b to corresponding sections of the work area 102d. That is, the following fields of that record from the memory input area 102bare moved to individual memory work areas 102d to which these fields are assigned: assembly-line #; tag; Comments field; F/C code; and, if a transfer instruction, the operand that contains the destination tag. Prior to moving the F/C code to its work area, the previous contents of that F/C code work area are transferred to a field of the primary storage area 102e in memory, identified by the mnemonic LSTCD; this previous F/C code is used under a certain condition, as is explanied hereinafter. The next block 01.08 controls the reading of the next available source record into the input area 102b, which is now free to receive it since the previous record was moved to the $_{70}$ work area 102d. The two memory areas 102b and d each contains a record, which records are processed in the order they were received.

The next block, DECISION 01.08, checks to see if the

EF indicating the end-of-a-file, which is commonly provided in all magnetic tape systems in one form or another. If the result of this test is that such an end-of-file identifier is in the record, the program branches to PROCESS block 04.08 (the last block of FIG. 8/4) which calls for the setting of an end-of-pass switch. After completion of the processing of the record that lies in the work area 102d, that switch is tested (block 04.07) and if it is set, operations of block 06.07 are initiated for rewinding the input and output tapes 198 and 110 and calling in Pass II of the 10 program; thereafter, by means of the JUMP instruction 06.08, the main flow of the program is transferred to block 07.01, the first block on FIG. 8/7, at the Pass II starts. However, if DECISION test 01.09 indicates that there is no end-of-file identifier in the record in input area 102b, the program steps to DECISION 01.10 to test if there is a valid F/C code in that field of the input record that sits in the input area 102b of memory. If the answer is NO (that is, if it is an invalid character or a space), the program ignores that record and returns as a loop to PROCESS block 01.08, and the next source record is read. This loop is repeated until the next record is found that contains a valid F/C code in the proper field of the input record. When it is found, the main flow of the program continues with DECISION 02.01 (FIG. 8/2) which deter-25mines if the F/C code of the record in the input area is a "C," which identifies a CONTINUATION record. If input area is a "C," the program branches to block 02.02 where the process is performed of appending the Comments field of that CONTINUATION record to the Comments field of the previous record lying in the memory work area. A CONTINUATION record serves only to carry continued lines of Comments of a previous record; it is not otherwise processed, and except for the Comments, it is not moved to the work area 102d. Thereafter, as indicated by JUMP 02.02, the program then loops back again to block 01.08, and the same process is performed on the next record. If it is another C-code, the Comments field of that input record is again appended to the Comments field of the previous record lying in memory work area 102d. This loop is repeated until another record is established in the memory input area which contains an F/C code other than "C" or space. At that itme, as indicated by NOTE 02.04, memory work area 102d contains all of the necessary information for processing the code record therein. The record in the input area 102b is left there and it is processed after the record developed in the working area has been processed. A locator RHECOM is used to maintain the memory location of the right-handend (RHE) of the Comments work area, since this work area increases as additional CONTINUATION records are read and appended. This locator is a field of the primary storage area 102e which contains the address in the work area of the RHE of the Comments. When the record in the work area is complete and ready to process, a control symbol is inserted into the memory location at the RHE of the Comments to mark the end of that record.

Blocks 02.05 and 02.06 begin the processing and they 60 represent a number of processing operations that are performed to prepare for the output area 102c to receive the record from the work area. The output record of Pass I has a certain format, which is set forth in Table I below. The same format is used for the output record of Pass 65 II, and Table I indicates which Pass is used to fill each field. The beginning and end of each "line" of the Comments field is denoted by control symbols since the "lines" are of variable length, as explained below. A maximum size of the Comments field is arbitrarily set at about 15 lines of TEXT. The output memory area includes the following prescribed memory fields for receiving the characters that compose each record. The number of characters specified in the following table are those found suitable for particular embodiments; the number of characrecord in input area 102b contains an identifier character 75 ters may vary for other embodiments. Each output record

assembled in the output area is written successively on work tape 110, so that the latter contains all of the records in order at the end of Pass I; in turn, work tape 110 becomes the input to Pass II. Each output record is processed successively and completed during Pass II and then written out to the output file on tape 111.

TABLE L-OUTPUT RECORD

Field	No. CHAR	Filled in by—	Remarks
No. Lines	. 3	Pass I	Control Symbol. No. lines required on a F/C page to contain this record.
Column No			Column No. on F/C page assigned to this symbol.
Line No			Line No. on F/C page at which symbol begins.
Page No			F/C page No. assigned to this symbol.
Box No			Box No. assigned to this symbol.
Code		do	Type of symbol. Blank if record has no tag.
Tag "LIITC"	1	Pass II	"LHT".
"LHT"	6		Contains destination tag on D, J, S codes—blank for other codes.
"RHTC"			Connection indicator for field "RHT".
"RHT"	6	Pass I	Second destination tag on DECISIONS (may be blank).
SEQ No Length	4 Uosioblo	do	Ascending Seq No. Length—lines of this record. (Max. of 456 char.). Control Symbol.

As indicated by block **02.05**, the record-sequence-number counter is incremented by "1," and its new number is moved to the prescribed field of output area **102***c*. The 40 processing continues with block **02.06**, and the F/C code is moved from the work area to the corresponding field of the output area. Also several memory fields are set to initial conditions by block **02.06**: Line Counter-A in primary storage **102***e* is set to 0; Comments Locator is set to the initial address (which is a constant) of the lefthand-end (LHE) of the Comments portion of the work area **102***d*, and Output Area Locator is set to the initial address of the LHE of the Comments portion of the output area **102***c*. All other output fields, other than the Comments field, are fixed and have predetermined addresses, and therefore, require no locators.

The main flow of the program steps to block **03.01** (as indicated by the pseudo-connector at the bottom of FIG. **8**/2) where a test is made on the F/C code. If it is a B-code, the program branches to block **03.02** where construction of the Tag Table in primary storage is initiated for the first such B-code; and each succeeding B-code initiates a new section of the table for all tags following it. The entry in the Tag Table consists of insertion of the title of the chart, and upon printing out of the table of contents during Pass III this chart title is printed out as a heading for the tags associated with that chart. Thereafter, as indicated by JUMP **03.03**, the program jumps to block **03.05** where the editing operations are initiated. 65

If the test 03.01 determines that the F/C code is not a "B," the program steps along the main flow to DECISION 03.04 where a test is made for a tag in the record, which identifies the entry point of that record. If it does not have a tag the program steps to block 03.05 for the editing operations; if it does have a tag the program branches to block 05.01, which controls the creation of a Tag Table entry. The Tag Table is begun by Pass I and completed by Pass II; it is used by Pass III and this remains as part of the primary storage area 102e of the 75 of text identified by the T-code.

memory throughout the program. Each entry in the table consists of the following items:

TABLE II, TAG TABLE

(a) Tag

- (b) Assembly line # of tag
- (c) Sequence # of output record (from Pass I) containing this tag
- (d) Page and box number assigned to tag
- (e) Column and flow chart line number of tag
- (c) Column and now chart fine number of any other symbols,
 (f) Indicator to show cross-reference by other symbols, and page and box number of the first cross-reference symbol.

Item (b) of the Tag Table is used for information purposes in composing the table of contents during Pass III. Item (c) is used by Pass II in determining whether a DECSION branch can be processed and allocated to a secondary column (which is an adjacent column in the present embodiment). Item (d) is used for cross-reference 0 connectors in Pass III. Item (e) is used by Pass III for drawing connecting lines on DECISION symbols. Item (f) is used by Pass III in placing "from-connectors" or cross-references on the charts. The entry of items (a), (b) and (c) is performed during Pass I; items (d), (e) and 5 (f) are entered during Pass II.

Block 05.01 creates the Tag Table entry by inserting items (a), (b), and (c) of the record currently being processed. That is, it determines whether the record has a tag, and enters that tag as item (a), enters the as-0 sembly line # from the record in working storage as item (b); and enters the current reading of the sequence number counter as item (c). The sequence number counter was stepped forward by block 02.05 to establish the sequence number of the current record. Space is left 35 for the additional items (d), (e) and (f) of the Tag Table to be added during Pass II, and a locator (TTLOC) of the RHE of the Tag Table is incremented appropriately so that the next Tag Table entry may be made at the proper location. In addition, a control field NUMTAG containing the number of items in the Tag Table is also incremented. The tags associated with C-codes do not have to be placed in the Tag Table and in fact it is not necessary to pick them up from the input area except where the preceding input record has a blank tag area. The operation of block 05.02 moves the tag field of the record in the work area also to the tag field of the output record. Thereafter, JUMP 05.03 transfers the program to block 03.05 for the editing process. It is seen from the logic flow after the test 03.01 for the B-code that this tag routine is bypassed for such B-code records, so that their tag fields are not examined either for the purpose of entry in the Tag Table or for transfer to the output record. The T-code records are similarly tested, and the logic flow therefrom also bypasses the Tag Table routine. Since B- and T-codes do not generate a flow chart symbol, any tags that they may have are not referenced on the flow chart.

After the tag processing has been completed or bypassed as required, three subroutines (EDLIN, PAREN, CHENT) are performed on the different types of records in the various ways described in detail below. These subroutines are represented in simplified form in FIG. 8. At block 03.05 the editing routine (EDLIN) of editing successive lines of the Comment field of the current record is entered. The operations that are performed are those of editing the Comments field into intelligible lines and moving them into the output field as summarized generally by the comment of block 03.05. This operation varies with each of the code symbols and is described in detail below. As the editing is performed, the number of lines of flow chart required by each symbol is measured by block 03.06; this number is fixed for the fixed format symbols such as D, S, W, E, H and J; the number varies for the P and N symbols as well as for the lines The number of lines for the current symbol (from Line Counter A) is added to the running total (in Line Counter B) for the current chain of logic flow by block 04.01. A chain is defined as all coding between successive J- or E-codes, and includes the first group of coding so terminated. Examples of chains are marked off by slant bars in the following sequences of codes; /BTCPCCNJ/ PSCPHPDCJ/PPCDE/.

Thus, block **04.01** produces a running total of the lines within any chain by means of Line Counter -B, 10 which is cleared at the end of the chain, as noted below. The details of the EDLIN subroutine for the individual codes are discussed below.

A test is made for D-, W-, S- and J-codes by block 04.02; and, if the current record contains such a code, a branch from the main flow is taken to a subroutine PAREN starting at block 05.04 and continuing through 06.02. This subroutine is used to identify and extract from the Comments field, the destination tags and labels, if any, that are parenthetically included therein by asterisks, or to extract the destination tags from the input operands, which operations are described below for individual codes. After the PAREN routine or if the test of block 04.02 is negative, the program jumps to text 04.03, which determines whether the current record contains a J- or E-code. If the answer to the test is "YES," the program branches to a subroutine CHENT of blocks 06.04 and 06.05, which controls the construction of the Chain Table and the entry of new items in that table. The chain table contains the following three items:

TABLE III, CHAIN TABLE

(a) Sequence number of the Pass I output record at which the chain ends.

(b) Number of lines on a flow chart page required for 35 the chain.

(c) Field for an indicator character to show that the chain has been processed during Pass II.

From the definition of a chain, every record in the $_{40}$ output record file is necessarily part of some chain, which is identified in the Chain Table by the sequence number of the last record in that chain. The Chain Table entries have sequence numbers in ascending order, since they are created sequentially in Pass I as the records themselves are processed, and the records are numbered in 45 ascending order. Block 06.05 transfers the current value of the record sequence counter to the Chain Table to establish the Chain Table identification of the current chain then ending, and also transfer the current value of Line Counter B, which is a direct measure of the 50 number of lines in a column required on the flow chart page for the chain. Line Counter-B is cleared to "0," so that it is in condition to accumulate the lines for the next chain. This completes the operation of subroutine CHENT, and it exits back to block 04.04. The record 55 in the output memory area is not complete and a record terminating symbol is added to the RHE of the record, which is then written to the output file of work tape 110,

At this point, the aforementioned end-pass switch is tested (NOTE 04.05 and DECISION 04.06) to determine 60 whether it is the end of a pass. As explained above, this switch would have been set by block 04.08 if the following record (now in the input area) contained an end-of-file (EF) identifier indicating that the input tape had been completely processed. By testing the switch at 65 the end of each cycle, it is determined whether there are no further records in the input area to be processed, and whether the input tape and output work tape are to be rewound and Pass II called in. When an input record in the input area contains an EF identifier, the switch is 70 set, the last record lying in the work area is processed, and then the switch is tested, which leads to the termination of Pass I. If the end-pass switch is not set, the program jumps, via block 04.07 to block 01.07 to move the

to the work area 192d, which starts another cycle of processing. Block 01.08 reads the next source record into the input area, and it is tested for an end-of-file identifier (block 01.09), a valid F/C code (block 01.10) and a C-code (block 02.01), all in the manner described above. If the new input record has a C-code, its Comment field is appended (block 02.02) to that of the record in the work area, and the loop repeated until a record with a F/C code that is not a "C" is in the input area. Thereafter, the record in the work area is processed in the manner described, starting with block 02.05 and as indicated by NOTE 02.04.

Processing of Individual Codes-Pass-I

The flow chart of FIG. 8 has been simplified and omits a number of detailed tests and paths of coding that are sufficiently outlined hereinafter for an understanding of the invention. Many of the codes do not enter the EDLIN subroutine (block 03.05) since the Comments fields of 20 such codes are not displayed (e.g. J- and E-codes). In addition, the PAREN subroutine is different for D- and J-codes, which differences are noted below in the detailed discussion thereof.

As noted above, each code is processed in detail by an individual set of instructions to perform functions pecu-25liar to that code; two functions that all codes require are: (1) determine the setting of Line Counter A (the number of lines required by that particular symbol on a flow chart), which is inserted in the output record as "# lines" (see Table I), and (2) adding that number to the 30 running total of Line Counter B to get the total number of lines required for the current chain, which is entered in the Chain Table. For the purpose of processing the individual codes, separate legs or paths of coding are provided, with each leg being a branch from an individual comparison test of the current code against one of a set of constants that respectively represent the codes that are employed.

J-code

The test 04.02 initiates the PAREN subroutine 05.04. which is used to extract the destination tag from the asterisk field of the Comments. Block 05.04 determines whether the Comments field contains an asterisk field (located at the beginning of the Comments field) and if it does not, the program branches to block 06.01. The later controls the picking up of the destination tag from the operand field of the input record which currently sits in the work area; the operation code of the input record is examined and the appropriate operand address is picked up. If the Comments do contain an asterisk field, block 05.05 develops a subroutine for extracting the destination tag from that field. If there is a label associated with that tag, it is ignored in the processing of J-codes, since labels are handled only in connection with D-codes. From whichever source the destination tag is obtained, block 05.06 moves it to field LHT of the output memory area, and the program jumps to a test 04.03 for the J-code, which leads to a branch to the CHENT subroutine 06.04 to create the Chain Table entry. The editing operation of block 03.05 is bypassed for J-codes (the Comments field is ignored completely for the processing of J-codes except for the asterisk-field search). Block 03.06 sets Line Counter-A to 10 lines (which is suitable for the fixed format symbol plus an extra space left between the Jump symbol and the next chain in the column); block 04.01 similarly increments Line Counter-B, which provides the information needed for the Chain Table entry to be made at blocks 06.04 and 06.05. The record is then complete and can be written to the output tape 110 via block 04.04.

H-code

tion of Pass I. If the end-pass switch is not set, the program jumps, via block 04.07 to block 01.07 to move the fields of the record that is then in the input area 102b 75 by the value of Line Counter A; the editing subroutine

is bypassed. Thereafter, block 04.04 writes the record to the output tape. The H-code may be considered to be the end of a chain, if desired; and the Chain Table subroutine CHENT would be entered accordingly. However, preferably it is not so considered, since the computer operator 5 may thereafter push a start button and the program would pick up the next line in the flow of coding. Accordingly, by not treating the H-code as the end of a chain, the next intended line of coding is naturally followed in the flow chart. The record is written to the output tape without the Comments field.

E-code

This code is processed in the same fashion as the Hcode, except that it is considered the end of a chain and 15 the Chain Table subroutine CHENT is entered and followed in the manner described above for J-codes.

P-code

Initially, the editing subroutine EDLIN represented by 20 block 03.01 is entered to cary out the P-code editing. The coding supplies a constant for the length of line that is to be moved from the Comments field; for the P-code, this length is arbitrarily set for 19 characters as a maximum. An "intelligible" line is one that does not exceed the 25 maximum and does not break up a word; hence, it may and usually will be somewhat smaller than the maximum length. EDLIN operates by finding the start of the Comments field which is supplied by the Comments Locator and then counting successive characters of the Comments 30 field until that character is located which would mark the last character for the maximum length of the prescribed line. If this marked character is a space, then the intelligible line is exactly the length desired. If this character is not a space the subroutine steps back to the left 35 until it does find a space, which signifies a word break; thus, the character immediately to the left of the space is the RHE of the line to be moved to the output Comments area. After the line is moved to the output area a control symbol is placed to its right as a line delimiter. 40 The Output Area Locator is adjusted to the new RHE of the Comments field in the output area, and the Comments Locator for the work area is advanced to the first character of the next line to be moved out. A test is made before each line operation is performed to determine if 45there is an indicator for the end of the Comments field, which was placed there when the Comments were moved into the work area. If it is not, the logic recycles back to pick up a new line until eventually the end of the Comments area is found and the editing operation terminates. 50Line Counter A is stepped for each edited line of Comments that is moved to the output area; in addition, a count of 5 lines is added to allow for the fixed format of top and bottom symbol lines and a 3-line vertical connection to the next box. Line Counter B is similarly ad-55 vanced.

A special case arises where the line length that is desired is too small to pick up even a single word; for example, where the word in the work area is 20 characters, and for a P-code the line length desired is only 19 char-60 acters. If this occurs, an artificial "word" is made by forcing a space into the twentieth character which results in a 19 character word and line, and permits the EDLIN loop to operate.

The P-code does not enter the PAREN subroutine; after 65 the editing operation is complete the record is written to the output tape.

N-code

This code is handled in the same fashion as the P-code, except that each intelligible line is 15 characters long. 70 Pass III arranges for the offset position of this symbol.

B-code

This code is handled without editing by EDLIN, and the Comments field is picked up in its entirety and moved 75 above. Alternatively, these labels may be provided by

to the corresponding output record area. The Line Counter A is set to zero, since the space for the chart title is allocated for each page, and it does not vary from page to page.

S-code

The PAREN subroutine 05.04 is entered from test 04.02 to place the destination tag in the output field LHT. If there is no asterisk field, the A-Address in the operand work area is used instead via block 06.01. If asterisks were present, after the contents were moved via blocks 05.05 and 05.06, the Comments Locator ends up pointing to the first character after the right-hand asterisk. If this character is a space, it is deleted by advancing the Locator to the right; and the Locator is so advanced until the first non-space character is found. A subroutine to perform this operation is also used for the D-code editing. Thereafter, the subroutine EDLIN (as described above for the Pcode) is entered 5 separate times to move the Comments to the output area; the fixed odd-shaped format of the SUBROUTINE symbol (see, for example, block 13.02) allows for 5 lines that are respectively 14, 15, 15, 15 and 14 characters long. After each call for a line, a test is made of an indicator (set by the subroutine itself) to see if all the Comments have been processed, and when the indicator is set the remaining calls are by-passed. No calls are made after the fifth one, so that any remaining Comments are dropped.

In processing S-codes, supplementary editing operations take place when there are only one or two lines to go in the symbol. Since the block is of a fixed column length and line processing is from top to bottom, Comments of one or two lines are moved down in order to center them within the box. Thus, if an end-of-Comments-area indicator is set after the first call on EDLIN (which indicates a single line), a subroutine arranges to shift this single line two positions to the right in the output Comments area, and each of the vacated spaces has an end-of-line symbol place therein. This anticipates the printing-layout operations of Pass III, which automatically moves the single line to be printed to the middle line of the box, so that it is centered in the block without additional coding. If the second EDLIN call produces an end-of-area indicator, the second line is shifted two lines to the right, the first line is shifted one line to the right, and end-of-line symbols are inserted between the two lines and in front of the first line, which have the effect in Pass III of moving the two desired lines into the second and fourth lines of the symbol to provide neat centering.

In the S-code processing, the Line Counter A is advanced 10 lines because of the fixed symbol format, Line Counter-B is correspondingly advanced and the record is written to the output tape.

D-code

The PAREN subroutine is entered via asterisk field test 05.04. If there is an asterisk field, the subroutine is performed twice for the D-code, since two asterisk fields may be provided for the two lateral branches from a DECI-SION symbol. If only one asterisk field is present, the second entry to the subroutine has no effect. The destination tag extracted by the first call on PAREN is put in field LHT in the output area; and the destination tag extracted by the second call is placed in field RHT. If the second call produces no tag, the field RHT is cleared. If the first call on this subroutine produces no tag, then there is an input error, both LHT and RHT are cleared, and the DECISION symbol is printed out on the flow chart during Pass III with no lateral branches being indicated. The labels for the main flow branch and a single lateral branch from a DECISION symbol may be supplied by a special code that supplements the flow chart code, as noted

means of the asterisk field in accordance with the following format:

LABEL*TAG, LABEL*TAG, LABEL*

The first label is the main-flow branch, the second label 5 corresponds to the associated tag placed in LHT, and the third label corresponds to the associated tag placed in RHT. These three labels are extracted via block 05.05 and stored via block 05.06 in the first 15 characters of the output Comments area in the order given. Labels of more 10 than 5 characters are truncated by the subroutine, and if a label is missing its corresponding output field is cleared to spaces. If there is no asterisk field, the destination tags are picked up via block 06.01 from the A- and B-Addresses of the input operands, and the labels are picked up 15via block 06.02 from a stored table of contents as determined by the special label code.

A subroutine is used which shifts the Comments Locator to the right, if necessary, to bypass any spaces between the end of the asterisk field and the first non-space character of the actual comment, in a manner similar to that described above for the S-code operation. The Output Area Locator is advanced 15 characters so that the first actual Comments line is laid down after the labels. Thus, on a DECISION symbol, the actual start of the Comments in the output area is the sixteenth character of the field.

A test is then made to see if the total number of characters in the Comments work area is 13 or less; 13 corresponds to the room available along the middle line of the DECISION box, whose size is arbitrarily set to permit six Comment lines of 7, 11, 13, 11, 7 and 3 characters, re-spectively. If the total number of Comments characters is 13 or less, two end-of-line symbols are inserted into the output area (representing blanks for the first two lines), an EDLIN call of 13 characters is made and all remaining calls on this subroutine are bypassed. If the Comments work area contains more than 13 characters, then successive EDLIN calls of 7, 11, 13, 11, 7 and 3 characters, respectively, are made. The logic operation is similar to that described above for the S-code. After each call, the end-of-area indicator is tested, and if set, all remaining calls are bypassed. If EDLIN indicates an intelligible line is impossible, a word is forced, as explained above, by inserting a space in the last character that fits. Due to the earlier test for a total of 13 characters, it is not possible for the first call of 7 characters to produce an end-of-area setting; however, if the second call produces such a setting, both lines are shifted on to the right in the output area, and an end-of-line symbol is inserted in front of the first 50 line to produce a more attractive line spacing, as explained above in connection with the S-code. If the third call of 13 characters produces an end-of-area setting, no shifting is performed since otherwise the 13-character line that has already been moved might not fit into the smaller 55 available space in a line below it. If the end-of-area setting is not reached after the final, sixth call, the Commonts work area is simply truncated; if a large Comment is desired by the programmer, a NOTE can be used for that purpose.

After the EDLIN subroutine is complete, Line Counter A is advanced 13 lines corresponding to the fixed format used for the DECISION symbol. Line Counter B is similarly advanced, and the output area is written onto the output tape.

W-code

This code is initially routed down the path followed for the D-code to process the asterisks field in the associated PAREN subroutine. Immediately thereafter, a test is made 70to determine if it is a W or D-code, and if the former, it is processed down its own branch leg of logic. The remainder of the Comments field of the W-code is ignored, and instead, a constant is moved into th output Com-

code of the output record is changed to a D-code, so that it may be processed in that fashion from then on. The constant which is moved into the Comments area consists of the following: an end-of-line symbol, 11 minus signs, another end-of-line symbol, the word "SWITCH," another end-of-line symbol, 11 more minus signs, and two more end-of-line symbols to form the fixed format symbol shown as block 04.06. Since the code is now changed to D, Passes II and III treat it as a D-code and the constant in the Comments field is so arranged that it is printed out as the desired SWITCH symbol. The Line Counters A and B are handled in the same fashion as in the D-code described above, and the output area is written out to the work tape.

T-code

In order to avoid ambiguity in the flow chart, the TEXT of T-codes is printed out without a special symbol only at the start of a chain of flow, for otherwise the T format would interfere with the appearance of the chart. Thus, if the T-code occurs other than at the start of a chain, it is 20 converted to an N-code and processed as such in the manner described above to be printed out in a NOTE symbol. This is done by an initial test to see if the code of the previous record is a J, E, or B; this previous record code was saved by moving it into the memory filled area 25field LSTCD prior to transferring the current record from input to work area. If the T-code does come in at the start of the chain, it is processed by making successive calls on EDLIN until the end-of-area indicvator is set; 30 the line requested is 30 characters long. Line Counter A is incremented for each such line, and after the last line, it is incremented by "3" to provide a space between the final line and the first part of the next F/C symbol to be printed in the column.

Summary of Pass-I

This first Pass examines successive records of the input program to be documented and extracts all the information needed to produce an F/C symbol from each record 40 that contains an F/C code. Where the Comments field for an F/C symbol is greater than that carried by one record, the Comments fields of succeeding records (denoted by C-codes) are tacked to the previous record. A sequence number counter is incremented for each record and used to identify that record in the subsequent processing. Any 45 tag that identifies the entry point of each input record is extracted and used to construct the skeleton of the Tag Table. The destination tages carried by records for the JUMP, SUBROUTINE, DECISION and SWITCH records are extracted as well as branching labels for the latter two symbols. Editing operations of the Comments fields of P-, N-, S-, D-, and T-codes are performed, and the number of lines along a column is determined for each symbol. In some cases, the symbols are a fixed format, and in other cases they are variable in foramt and their column length is determined by the number of Comment lines that have to be printed out.

Each unconditional transfer, i.e. J- and E-code, defines the end of a "chain" of coding, and a Chain Table is con-60 structed that has an entry for each chain; each chain is formed as a sequence of symbols terminating with a JUMP or EXIT symbol and represents a section of program logic that is referenced on the flow chart to one or more other sections and that can be treated as a separable entity of logic for display on the flow chart. The Chain 65 Table entries are identifiable by the sequence number of the last symbol of each chain and include the column length required for recording each chain on a page of the flow chart. The flow chart codes for HALT, SUBROU-TINE, DECISION and SWITCH are not treated as chain terminating symbols, but rather as parts of a chain. The HALT symbol in some respects is like an unconditional transfer symbol in terminating a section of logic flow; however, it may be followed, as the program is performed, ments area beginning with the sixteenth character, and the 75 by the operator of the computer restarting the program,

which would lead to the next record of the original program sequence being the one to be processed. Consequenty, the logic flow from the HALT symbol, in effect, is an entry to the next symbol in the original sequence, and hese symbols are preferably considered as part of the same section of logic and not separated on the flow chart. The SUBROUTINE symbol refers to a sub-section of ogic which continues the main flow processing and does not terminate it, though the details of it are ordinarily separately reviewed and are therefore best left to a sepa-SWITCH symbols, each also have a branch that continues the main flow processing and are therefore incorporated as parts of the chain and not as branches from it.

PASS II

The flow chart for Pass II is shown in summary in FIGS. 8/7 to 8/18. As indicated in the text at the beginning of FIG. 8/7, the function of this pass is to complete the construction of the Tag Table and to assign all flow chart symbols to certain positions on the F/C pages. The input records for Pass II are supplied by the Pass I output work tape 110 and the output of Pass II is written on the second work tape 111.

The sequential operation of Pass II is determined over-25 all by the sequence of chains in the Chain Table, and certain chains are processed out of that sequence. Within any chain, successive records are generally processed in sequence as received, except when DECISION records are encountered; at that point the processing of the chain 30 containing that DECISION is interrupted and the branch chains are investigated and (in the present embodiment) processed. As indicated in block 07.01, a Chain Table Locator in the primary storage area is employed, which always points to (carries the address of) the Chain Table 35 entry which is currently being processed along a main flow column. As the processing of each chain is completed, this Locator is advanced to the next chain in sequence.

Other initial operations performed in Pass II, block 40 07.02, include that of setting a page-number (Page #) counter and a column (Col #) counter to "1," a boxnumber (Box #) counter to "0," and a Line Counter 1 (LNC-1) to "1."

The main loop of Pass-II then begins at block 07.03 with the first input record from work tape 110 being 45read into the memory area 102b (an additional memory work area is not required in this pass). A test is made, block 07.04, for an end-of-file indicator, and if it is found, the program branches to 09.06 which controls the rewinding of the tapes 110 and 111 and the initiation of 50 Pass-III. If it is not the end of the file, the sequence number of the current record is stored in field TPOS for later use; the program steps to a test 07.05 for a B-code, and if it is found, the program branches to block 55 12.09 where the end of a page is forced by setting Col #to "4" (assuming a 4-column page). Then the program transfers to an end-of-column subroutine ENDCOL, where a pseudo-connector record is developed. Since a B-code involves the development of a new chart title, a new page is normally started, which is the function of the END-COL subroutine. However, as explained below, in certain situations (as where it is the first B record of the chart) is is not necessary to start a new page and thereby needlessly skip a page; and the ENDCOL subroutine is 65 essentially bypassed to block 08.06, which writes the first B-code record to the output file. The program is then recycled via the test 08.07 back to block 07.03 to read the next input record from work tape 110.

The next record which is not a B-code is processed via $_{70}$ block 07.06 where the current value of LNC-1 (which is "1," for the first record of a page) is established as the Line # of the record being processed by moving it to LNC-3. As indicated in NOTE 07.07, the Line # of a record is allocated as the Line # of the corresponding 75

symbol to be printed on the F/C page and thereby fixes the position of the symbol in a column. Thus, in the example of the first record after the chart title, which may **be** text or some symbol, the Line # is set at 1. Block **07.08** extracts "# Lines" (i.e., the length) of the current record therefrom (see Table 1) and adds it to LNC-1. Thus, the previous LNC-1 represents the ending linenumber-plus-one of the previous symbol, and the new LNC-1 becomes the starting line number of the following symbol; the current LNC-3 is the beginning line number of the current symbol and is used as a temporary store of that number before it is moved to the output record. The program steps to block 08.01 to compare the new value of LNC-1 to an end-of-page constant EPCON, 15 where EPCON is the total number of lines allowed in a column, that is the address of the last line (which is set to 106 for the high-speed printer page, and would vary for different types of recorder and display devices). If the end of a column has been reached, the program branches to block 11.01 for the ENDCOL subroutine; but if the new LNC-1 is less than EPCON, there is room in the current column for the current symbol and the

program steps to block 08.02. Box # is incremented by

1, and the Page #, Box # and Col # are moved to the output record in the output memory area. Thereafter, test 08.03 determines if the input tag field of the current record contains a tag or is blank. If it contains a tag, the program branches to a block 09.08 to locate a Tag Table entry for that tag. The input parameter for this operation is a locator which points to the left-hand character of the tag field for which a search is desired. If this field contains a tag, the Tag Table is then searched by a straight series of compares beginning at the start of the table and running down until the tag entry is found. The starting address TBIN of the Tag Table was set during Pass \overline{I} , and a counter NUMTA \widetilde{G} was established during Pass I containing the number of entries in the Tag Table. Thus, NUMTAG tells the routine when it has exhausted the table as it makes its series of compares; upon exhaustion of the table if the Tag Table does not contain the desired tag an indicator is set to show this. The main output of this operation is the setting of a locator to the address of the left-hand character of the proper entry in the Tag Table; a subsidiary output is the setting of indicators to reflect "tag found, "no tag in field," or "Tag-Table entry missing." Block 09.09 places the page location data (Page #, Box #, Line # and Col #) of the current record in the Tag Table entry for the associated tag; this completes the basic structure of the Tag Table entry, and the supplementary data of cross-references to "from connectors" is subsequently added as explained below.

Modified logic is employed for T-code records; that is, Box # is not incremented and the Tag Table search is bypassed, because T-codes do not produce a symbol on the F/C page and, thus, do not carry box numbers or tags.

The Tag Table receives any "from connector" information in the current record; and this operation starts with a transfer back to a test 08.04 for a D- or J-code. If it is found, the program branches to block 10.01 where a crossreference subroutine is performed in order to place Box # of the current record as a cross-reference in the Tag Table to any destination tags contained by the current record. Thus, block 10.01 obtains the destination tags (LHT and RHT) from the current record and looks those tags up in the Tag Table (in a manner similar to the above described subroutine of block 09.08). A test 10.02 determines the results of the search; if no tags are found in the table the program returns to the next operation 08.05 of the main flow; but if the tags are found a test 10.03 determines whether this is the first reference to the tag. If it is, block 10.06 puts Page # and Box # of the current record in the cross-reference field of that Tag Table entry, and the program returns to the next main flow block 08.05. If it is

not the first reference, the program branches to block 10.04 which sets a signal in the Tag Table entry to indicate that there is more than one such cross-reference (which signal determines that an asterisk is to be printed at that entry point; see for example, the branch input to block 07.03); the program returns to the next main path block 08.05, to which it would pass if test 08.04 had proved negative. The cross-reference subroutine of 10.01 is entered twice for D-codes, since two such tags may be carried by such a record.

Upon return to the main logic path of the program the 10test 08.05 determines if the current record is a D-code. If so, the logic branches to block 13.01 for processing the DECISION record; if it is not a D-code, block 08.06 writes the record in the output memory area to the output tape 111.

Thereafter, block 08.07 tests to determine if there is a J- or E-code in the current record, which codes indicate the end of a chain. If it is not the end of a chain, the program recycles back to block 07.03 to read in the next input record and repeat the processing loop described above. If it is the end of a chain, as indicated by NOTE 08.08, the program proceeds to locate the next chain to be processed via test 09.01, which determines whether the current record is being allocated to a main column or to a branch or secondary column. If the latter, the program branches to block 15.07, which is described below; if the former, block 09.02 advances the Chain Table Locator to the next table entry, and test 09.03 determines from the indicator of that entry whether this chain has yet been processed. If so, the program loop continues until the test 09.03 finds an unprocessed chain. This loop is an important part of the processing system since by the very nature of the processing of DECISION branches, as explained below, it is possible that the next chain in sequence $_{35}$ may have already been processed and assigned to a secondary column by the DECISION branch logic.

When the next unprocessed chain is found, its sequence number is used to locate the corresponding data record on the input work tape 110 via block 09.04. It should be 40 noted that the Chain Table entry for any chain contains the final sequence number of that chain. Thus, if the Chain Table Locator points to the chain that it is desired to process, the sequence number of the first record of that chain corresponds to the final sequence number of the previous chain plus 1. The tape position sequence field TPOS contains the sequence number of the last record that has been read; therefore by subtracting TPOS from the Chain Table entry sequence number, the difference corresponds to the number of input records that have to be skipped to get the desired record. Ordinarily, the next 50chain to be processed is the next physical chain on the tape; which is indicated if the sequence number of the Chain Table entry is the same as TPOS, and no further records have to be skipped. Thus, block 09.04 computes the difference between TPOS and the sequence number of the first record of the desired chain; it then proceeds to skip that number of records on the input tape 110 so as to position the tape at the first record of the desired chain. After the input tape 110 is so positioned a test is made to determine if there are 20 or more lines left in the current column being allocated. This determination is made by subtracting LNC-1 from EPCON (the total column length) and comparing the result with the constant 20. This test is of assistance in insuring good page format in that a new chain is not initiated near the bottom of the page instead the remainder of the column is left blank and the new chain is started at the top of the next column. If this test shows that there are less than 20 lines left in the column, then an end-of-a-column subroutine similar 70to ENDCOL is entered to determine which column is currently being processed and thereby begin a new column, before reading the first record of the new chain. Whichever direction is taken by the last mentioned test,

essing path at 07.03 to read in the first record of the new chain and perform its processing.

ENDCOL Subroutine

If the aforementioned test 08.01 indicates that the end of a column has been reached, the program branches to perform a further test 11.01 to determine whether the current record is a J- or E-code. If it is such a code it can nevertheless be allocated to the current column since EPCON has its value chosen so that there is enough room at the end of every column to contain an additional 10 lines required for a J- or E-connector (or for a pseudoconnector). Consequently, if the test shows a J- or E-code, the logic is routed directly back to the main processing path at block 08.02 as if the test 08.01 against EPCON 15 had gone the other way, since the rest of the processing beginning with block 08.02 can be properly performed on the current J- or E-record. The next record will then be directed by the test 08.01 into the ENDCOL subroutine to start a new column. 20

When the code is not a J- or E-, then the ENDCOL subroutine is entered at block 11.03 to arrange for the proper termination of the current column by the generation of a pseudo-connector record in the output file, and by the proper initiation of the new column which involves re-25setting the various indicators and locators. A pseudo-connector record is a short record, 13 characters in length, which goes to the output file and is used by Pass III to create a connector symbol at the bottom of each column 30 that is not terminated by a JUMP or EXIT symbol.

TABLE IV.-PSEUDO-CONNECTOR RECORD

Field	CHAR [#]	Field	CHAR
Control symbol. Letter "X" Spaces. Column #	1 1 2 1	Line # Page # Box # Control symbol	

The letter "X" identifies the record as a pseudo-connector. Column # and Line # (LNC-3) fix the location of the symbol on the page. Box # and Page # are those of the currently-processed record and are printed inside the connector symbol to indicate the next symbol in the path of flow. If it is a connector for the bottom of a main column (other than the last) of a page, the connector 45symbol contains the current Page # and current Box # plus 1; if it is a connector for the bottom of the last main column on a page, it contains the current Page # plus 1 and a Box # of "01."

A pseudo-connector is not needed when the previous record was a J-, H- or E-code record terminating a chain, since the J-, H- or E-symbol satisfactorily terminates the column. A test 11.02 for this condition is made by examining the contents of LFTCD, where the previous record's F/C code was saved. If the test is negative, block 11.03 55proceeds to generate the desired pseudo-connector record in the fashion explained above and write it to the output tape. The program continues with block 11.04; if the test 11.02 indicates that the previous record was a J-, H- or Ecode, this pseudo-connector operation 11.03 is bypassed and the program proceeds directly with the test 11.04. The latter tests the Col # counter to determine whether it is set to a value of "4," if so, the current column is the last column on a page, and the program branches to block 12.03, where the Page # is increased by 1; then to block 12.04, where the Col # counter is set to "1" and the Box # to "0." Then block 12.05 writes an end-page record to the output tape 111, which record comprises a control symbol that Pass III uses to determine when it has read in all of the records needed to create a page. With the end-page symbol a complete page of records has been written to tape 111, and the program then jumps to block 11.07 where the line counters are set to "1." Thereafter, a test 12.01 determines whether the currently processed the program recycles back to the start of the main proc- 75 record is a B-code, and if it is the program branches to

18.06 where the record is written to the output file, and he program proceeds to process the next record via blocks **18.07** and **07.03**. If it is not a B-code, the program jumps o **07.06**. Jump **12.02** transfers the program to block **07.06** to repeat the initial processing of the line number of the current input record in view of the resetting of the line counters at the start of this new column. Thereafter, the program proceeds in the manner described above.

If the test 11.04 indicates that the current column being allocated is not the last one on the page, the next test 10 11.05 determines if any symbols have been allocated to the next adjacent column, which condition can occur upon processing of branch chains from DECISION symbols, as explained below. Thus, if the adjacent column has been already allocated, the program branches to block 12.07, 15 where "2" is added to the Col # counter. This has the effect of skipping the adjacent column to obtain the next column thereafter for the current allocation. If this new column number is greater than "4," the program operation is via blocks 12.03 to 12.05 to start a new page as described above. In any case, the program transfers back to block 11.07 to reset the line counters and start the processing at the top of a new column.

If the test 11.05 determines that the adjacent column has not yet been allocated, block 11.06 adds "1" to the 25Col # counter. Block 11.07 resets the line counters, and the processing continues at the top of a new column, in the manner described above.

B-code Processing

As previously described a test **07.05** for the B-code is made shortly after each record is read. When such a code is found, a new page is started by setting the Col # field to "4" and then entering subsoutine ENDCOL at block **12.09**. This subroutine, via test **11.02**, blocks **11.04**, **12.03** 35 to **12.05**, **12.01** and **08.06**, sets up a new page and returns control directly to the main path at the point of writing the record to the output.

There are two special cases where the ENDCOL sub-40 routine is preferably not entered. The first is where this is the first record on the input file, which is normally a B record. To avoid skipping a blank page, a test is made of the sequence number of the B record, and ENDCOL is bypassed if it is "1." The second case is where B-symbol by chance is the start of a new page; that is, where the 45 current symbol location is at the start of a new page, and the previous page was already properly terminated. This condition can be tested for by testing Box # for "00"; which number indicates that the current operation is at the top of a new page and that ENDCOL can be bypassed. Normally, a B-code should be preceded by a Jor E-code, which would properly terminate the previous page. If by error that should not occur the B-code will nevertheless start a new page, and a pseudo-connector for the previous page is generated in block 11.03. 55

DECISION Branch Processing

The aforementioned test 08.05 for a D-code, if affirmative, directs an immediate branch to the associated processing logic at block 12.01, and there-preceding is TEXT 60 that sets forth the function of this processing. The DE-CISION record and associated data, are analyzed to determine how best to illustrate its branches on the flow chart. The processing includes the secondary-column subroutine SCOL, block 16.07, which, as the TEXT there-65 preceding indicates, analyzes a chain of code branching from a DECISION symbol in order to determine if it is possible to assign that chain to a secondary-column. When it is determined that such an assignment to the secondarycolumn should be made, the DECISION-branch logic 70 functions (in this embodiment) as a control routine for processing directly to process that chain in the secondarycolumn.

There are two key indicators in the input records which must be set for all DECISION records: These are in- 75

dicators LHTC and RHTC, which are used by Pass-III to determine how the page is to be laid out. LHTC refers to the destination tag located in field LHT, and RHTC performs a similar function for field RHT. Each of these indicators can have three possible values that correspond to the following courses of action, respectively: (a) This branch requires a connector symbol; (b) The coding for this branch is in the adjacent secondary-column; (c) The adjacent column is not being used for this branch; it is not known whether a connector is to be used or a line can be drawn to show the path of flow.

Of the above three possibilities, courses-a and b are definite; course-c indicates that the final result is unknown and is to be finally revolved by Pass III. Pass I, when it 15 sets up its output record, sets both LHTC and RHTC to indicate course-c. Pass II may change them to course-a or b, or leave them set at course-c. Under certain conditions, subroutine SCOL will set the two indicators; under other conditions the DECISION-branch logic itself does the 20 setting.

It should also be noted that subroutine SCOL determines the suitability of a chain for display in the adjacent secondary-column, and the final determination of so displaying that chain is made by the DECISION-branch logic itself. For a single branch DECISION, field LHT is used. For a two-branch DECISION, both LHT and RHT are used. The subroutine SCOL generates a "no good" signal if the testing field has no tag (thus, on a one-branch DECISION, the field RHT has no tag, and 30 SCOL generates "no good").

The DECISION-branch logic is divided essentially into two sections. The first section starts at block 13.01 and determines (by means of SCOL) if either branch chain is suitable. The second second section (beginning at block 14.03) is a control routine which sets up a branch chain to be processed and starts the processing at block 07.03; after the branch chain is processed, the program control picks up processing of the main column of flow again from the point it was temporarily halted to handle the branch chain. In the event that no chain is allocated to the secondary-column, the second section of the DECI-SION-branch logic is not entered.

The first test 13.01 determines whether the current processing is taking place in a secondary column by checking an indicator EVOD which assumes one value for processing main columns of flow and another for secondary or branch columns. If EVOD indicates "secondary column," no further branching to subordinate columns takes place from the secondary-column (in this embodiment); LHTC and RHTC remain unchanged (Pass III determines whether to draw a connecting line or a connector symbol at the branch point), and the program branches back to block 08.06 to continue with the processing of the branch chain in that column. If EVOD indicates the current processing is in the main column, the program steps to the SCOL subroutine 13.02, and the latter symbol indicates that SCOL starts at block 16.07.

SCOL subroutine

The SCOL logic begins, block 16.07, with setting the exit from the subroutine back to the main-flow reentry point. This subroutine is entered from block 13.02, 13.04 or 15.01, and the reentry point in each case is the main-flow block immediately thereafter; namely, block 13.03, 13.05 or 15.02, respectively. The input parameter for this subroutine consists of a locator pointing to the left-hat character of the tag field in question (LHT for the first-branch analysis and RHT for the second). This locator also fixes the location of LHTC or RHTC, as the case may be, since the latter indicators are located one character to the left of their associated tag fields. The output of the subroutine is a signal stating whether or not the chain involved can be put in the adjacent secondary-column, namely "ok" or "no good," respectively.

Block 16.08 looks up the destination tag of the first

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branch LHT for an entry in the Tag Table (in the manner similar to the operation of block 09.08 described above). Test 16.09 checks if the record's tag field contained a tag, and if the tag could be found in the Tag Table; if either condition is negative, block 17.02 sets the indicator LHTC for a "connector" symbol, and the subroutine jumps to EXIT 18.08.

If a tag and its corresponding Tag-Table entry are located, SCOL determines whether the chain identified by the tag is suitable for assignment to the adjacent secondary-column. All six of the following criteria must be satisfied or a "no good" signal is established, and LHTC is set to "connector" by block 17.02.

(a) The record identified by the destination tag must not have been assigned. Test 17.01 checks this criterion by determining whether the Box # field in the current Tag Table entry is a blank; if so then the associated record has not yet been processed and allocated (for block 09.09 makes the Tag Table entry upon such allocation). If the Box # field is completed, then the destination has 20 been allocated a place on the chart (this of course is the case for all DECISIONS which jump to an earlier section of the coding).

(b) The destination record must not be in the current chain. To check this criterion, block 17.04 extracts from the Tag Table (Table II) the Sequence # of the destination tag and places it in field TSQ. The Chain Table Locator points to the Chain Table entry for the current maincolumn chain and thereby the final Sequence # of the current chain can be extracted and compared wth the field 30 TSQ, the Sequence # of the destination tag. The TSQ must be greater than the current-chain Sequence # or else the destination tag is in the current chain (since it has already been determined that it is not in a prior chain by test 17.01). Thus, the result of this comparison supplies 35 the answer to the test 17.05 of this criterion.

(c) The destination record must be at the start of a chain, rather than at some other point thereof (for this embodiment of the invention). This operation is per-formed by locating (block 17.06) the chain that contains 40 TSQ; beginning at the start of the Chain Table (Table III), the successive Sequence # fields thereof are compared with TSQ until the Chain Table entry is higher than TSQ. The chain of the tag is thereby located. To obtain the start of that chain, block 18.01 extracts the Se- 45quence # of the previous Chain Table entry (which is that of the last record of the previous chain), and "1" is added to it to obtain the Sequence # of the first record of the chain containing the tag; the latter result is compared with TSQ (in block 18.2) to determine if they 50 are equal. If so, the destination record is the start of a chain. Block 18.01 also picks up the length of the chain containing the tag for subsequent use in this subroutine. An extra test has been found desirable to determine if the destination record is the second one of the chain; and, if so, whether the first record is TEXT or NOTE. If it is, the second record is then considered as satisfying this criterion; and the chain can be printed in the secondary-column with NOTE or TEXT at the beginning thereof.

(d) The adjacent secondary-column must be free at this branch point of the DECISION symbol (for this embodiment). This criterion determines that the adjacent column at the branch point has not been previously assigned to a chain coming down from another DECISION symbol in the same main column, but located above the current DECISION symbol. Block 18.03 determines this condition by comparing LNC-3 against LNC-2. LNC-3 is the column Line # at which the current DECISION symbol begins; and LNC-2 is a field completed by the 70 DECISION-branch logic when the secondary-column is allocated and it represents the Line # at which the last chain in the secondary-column ends. If LNC-2 is greater than LNC-3, the adjacent column is occupied at the branch point and therefore not free.

(e) There must be enough room in the adjacent column to contain the entire chain (for this embodiment). The test 18.04 for this criterion is performed by taking LNC-1 (the ending line for the current DECISION symbol), subtracting "6" to get the Line # of the branch point of the DECISION symbol (which, by an arbitrary rule, is where branch chains should start on the flow chart), adding the number of lines in the destination chain (obtained by block 18.01) and comparing the results with the constant EPCON (the column line-length). If the latter is smaller, there is insufficient room in the secondary-column for the entire chain.

(f) The number of records to be skipped on the work tape 110 to reach the desired chain must not be excessive. This criterion is checked via block 18.05 by taking TSQ, subtracting "1," and then subtracting the field TPOS 15 (the Sequence # of the record that was last read). The result gives the number of records to be skipped to reach the chain in question, and if test 18.06 determines that this number is excessive then it would be too time-consuming to pick up the chain. This number would vary depending upon the apparatus and individual choice as to efficiency. For example, a skip of 40 records or more has been considered excessive for some purposes.

If all of the above criteria (a) to (f) are satisfied, the 25"ok" indicator is set by block 18.07. If the chain is "ok," no further action is taken by SCOL. The subroutine exits via block 18.08 and returns to the main flow reentry point of the DECISION-branch logic (e.g. to block 13.03 after analysis of the first branch chain). Failure of any of the above six criteria results in the "no good" signal being set by block 17.02.

If a chain is found to be "ok" then the number of records to be bypassed (as computed by block 18.05) to reach the desired chain is preserved in an appropriate memory field, since it will be used by the succeeding DECISION-branch logic.

DECISION-branch logic continued

The "ok" and "no good" signals from SCOL are used in the test 13.03; and if "ok" the program steps to subroutine 13.04, which directs another entry into the SCOL subroutine for the second branch tag RHT. Upon completion of the second tag analysis by SCOL, the subroutine exits back to 13.05 to test if the second tag can be assigned to the secondary-column. The different possible combinations are handled as follows: If the first branch could not be assigned, as tested at block 13.03, the program branches to 15.01 for the second-branch operation of SCOL. If that second branch likewise could not be assigned (test 15.02), then the DECISION-branch logic exits by pumping back to the main flow at block 08.06, the current DECISION record is written to the output tape 111, and main-column processing continues. However, if the second branch is tested to be "ok" in block 15.02, 55the program branches to block 15.05 to set the status indicator for the second branch to the secondary-column. The program then jumps to block 14.02, which writes the current DECISION record to the output file and steps to block 14.03 for processing the second-branch chain. How-60 ever, if the first branch tests "ok" in block 13.03, while the second branch tests "no good" in block 13.05, the program jumps to block 14.01 to set the status indicator

for the first branch to the secondary-column. Thereafter, block 14.02 writes the current DECISION to the output 65file, and block 14.03 initiates the processing of the first branch.

Where both the first and second branches test "ok," a decision is made (in this embodiment) to process one of the branches and mark the other one for a "connector": a criterion found to be suitable is that of determining which branch is the closer one, as shown by test 13.06. The relative closeness is readily determined from the number of records that have to be skipped to reach each chain, 75 as computed in block 18.05 of the SCOL subroutine. If

the first branch is closer, the status indicator for the secand branch is set to "connector" in block 13.07 and the status indicator for the first branch to the secondarycolumn by block 14.01. If the second branch is the closer one, the program branches to block 15.04 which sets the status indicator for the first branch to "connector," and block 15.05 sets that of the second branch to the secondary-column, and the program jumps to 14.02 for writing the current DECISION to output. Appropriate coding is provided to preserve the information derived during the 10 SCOL analyses for LHT, so that it is not lost when SCOL is repeated for RHT.

When a chain is finally chosen for the adjacent secondary-column, its corresponding indicator LHTC or RHTC is set to indicate this; this indicator for the other chain 15 is said to use a "connector." This is done even though there may be only one branch in the DECISION, since the setting of RHTC for a nonexistent tag in RHT is ignored by Pass III.

Secondary-column processing

When block 14.02 writes the current DECISION to the output file, the current value of TPOS (the Sequence # of that DECISION record) is stored for later reference and reentry to the main column. Block 14.03 starts the 25 second section of the DECISION-branch logic and uses the calculation (block 18.05) of the number of records to be skipped on the input tape to position the tape in front of the first record of the branch chain which is to be assigned to the secondary column. An indicator is then 30 set (14.04) in the Chain-Table entry for that branch chain that the latter has been processed; this prevents further processing of that chain later on in the operation of Pass-II when it would normally be picked up in turn.

The column number is advanced (14.05) by "1," so 35 that it points to the adjacent column next in order. The indicator EVOD is set (14.06) to indicate that a secondary-column is being filled; this indicator is needed, because the processing of the secondary-column chain is 40 via the main processing logic; and it is tested upon completion thereof for return to the DECISION-branch logic.

LNC-1 (which indicates the bottom line number of the DECISION symbol from which the branch occurs) is stored (14.07) so that it may be subsequently picked up upon return from the secondary-column processing. The new LNC-1 for the secondary chain is obtained (14.08) by subtracting "6" from the previous LNC-1, which has the effect of starting that secondary chain 6 lines above the bottom of the DECISION symbol from which it branches, which is at the branch point of the diamond-50shaped symbol. Control is then transferred (14.10) to the main processing path at the point 07.03 where it starts processing a new record, the first in the branch chain. As indicated by NOTE 14.09 the main processing path allocates assignments for the secondary-column in its normal 55 fashion, since LNC-1 and Col # have been appropriately set. DECISION symbols that are encountered in the secondary chain tend to move the logic into the DE-CISION-branch coding via the test at 08.05, but the program is immediately returned to the main processing path 60 by the test at 13.01 which initiates the branch logic. Eventually, a J- or E-code is found by the main processing path via the test **08.07**; the next test **09.01** finds the EVOD indicator set to "secondary," and the program branches to block 15.07, which is effective to rewind the input tape 65 to the record following the DECISION symbol from which the secondary-column chain branched. Since the SCOL subroutine measured the secondary chain and found that it would fit in the adjacent column, when the first J- or E-code is reached, the secondary-column chain 70 terminates and it is proper to return to the main-column processing as indicated in NOTE 16.01. Block 16.02 transfers the then current value of LNC-1 to LNC-2, so that the latter represents the last line assigned to the secondarycolumn. LNC-2 may be required by SCOL in the event 75 CISION record. Chains not eligible for the adjacent col-

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that another DECISION occurs further down in the main column. The value of LNC-1 of the main column DE-CISION symbol, which was stored (at block 14.07) upon entry into the secondary-column processing, is returned to LNC-1 so that the main column processing begins where it left off prior to processing the branch. Block 16.03 resets EVOD to "main," and block 16.04 reduces the column number to restore it to its original main-column value. The indicators are all restored and the input tape is then at its proper place to continue the processing (NOTE 16.05) of the main-column chain that was interrupted for the secondary-column branch. The main-column DECISION record that initiated the branch operation has been completely processed so that the input tape is positioned to the succeeding record by block 15.07. For this purpose the TPOS of the DECISION record, which was stored is now subtracted from the current value of TPOS, which is the sequence number of the last record of the secondary-column chain. The result is the number of records that the input tape 110 must be backspaced for proper repositioning. After repositioning of the input tape, control goes back to 07.03 to read the next input record of the main column and continue the processing of the chain that was interrupted.

The foregoing operations of Pass II are performed iteratively on all of the records of each chain in the manner described. Successive chains are processed in order until a DECISION record calls for a branch chain from the main flow. At that time, the branch chain is analyzed to determine if it is suitable for allocation adjacent to the main flow chain, and if so, it is processed. After the last record of the input file is processed, the end-file indicator is detected (07.04) the output tape 111 is rewound (09.06) and Pass III is called in for operation.

Summary of Pass II

The primary function of Pass II is the allocation of flow chart locations to the symbols. The input is the output from Pass I. As each record is read, it is assigned a Box # and a Line # in the current column (the associated portions of the Tag Table are thereby completed). When the column is filled, a new column is started, until the rightmost column is reached. After this column is filled, a new page is started. DECISION records involve considerably more complicated processing than other types of records. Whenever possible, the F/C program attempts to place the coding that branches off from a DECISION in the column immediately to the right of the DECISION symbol, which is termed an adjacent or secondary column. However, before this can be done, a number of conditions must be satisfied by the branch chain, including the following:

(1) The section of coding that branches from the DE-CISION must be further down the input tape; otherwise it would have been allocated at an earlier point.

(2) The entire chain must fit in the adjacent column without overflowing the bottom of the column, to avoid breaking up a chain. (In other embodiments, branch chains that fit in larger page sections than a column may be used.)

When all of the above conditions have been satisfied, a chain branching from a DECISION symbol is considered eligible for assignment to an adjacent column. All of the information necessary to test the above conditions is contained in the Tag and Chain Tables and the record itself. In the event of a three-way DECISION, where there are two branches to be considered, it is possible that both branches will be eligible for the adjacent column; in this case, the chain closer to the current record is chosen. Each of the two destination tags in the record has an associated indicator which is set by Pass II to one of the three possible values-"adjacent column," "connector," or "unknown." If a chain is selected for the adjacent column, its corresponding indicator is so marked in the DE- umn may be designated either "unknown" or "connector," depending on which of several conditions was not met. With a destination indicator of "unknown," Pass III attempts to draw a connecting line to show the path of flow instead of using a connector.

After a branch chain has been selected for assignment to the adjacent column, the input tape is advanced to the first record of this chain. An indicator is then set in the Chain-Table entry for this chain to show it has been processed; this is necessary to avoid reprocessing this same 10chain at a later time in a main column. The column number is advanced by "1," appropriate indicators and counters are set, and the program logic is then routed back to the same coding that processes records for the main columns; thereby common coding is used for proc-15essing chains in both main and adjacent columns. The first J- or E-code encountered while in the adjacent-column mode indicates the end of the branch chain; at this point the input tape is rewound back to the original DECISION record, and main-column processing contin- 20 ues where it left off.

Pass II also makes the necessary "from" connector entries in the Tag-Table to allow handling of cross-references by Pass III. Only the first such reference to any tag is noted, along with a signal if there is more than one. 25

PASS III

The function of Pass III is to form an entire flow chart page in memory, draw the necessary connecting lines from DECISION symbols, and produce a finished flow chart. 30 The input consists of the output from Pass II on tape 111 and the Tag-Table located in memory. The output either goes to an on-line printer or to a tape for off-line printing. Pass III also produces the Table of Contents at the beginning of the flow chart. 35

Page layout

Throughout Pass III, a section (e.g. 15,000 locations) of memory is reserved (in this embodiment) for holding 40 an entire F/C page internally; for computers having limited memory capacity, storage tapes or drum may be used to supplement the memory. This page-layout memory area is structured as contiguous "lines" of 120 characters each. The first line of each chart is represented by the first 120 characters of this area, the second line by the 45 next 120 characters, etc. The location of any symbol on a page is given by its Column # and Line #. A subroutine 19.06 is used to convert these two factors into a memory address that represents the centerpoint of the first line of that symbol; it operates by multiplying the 50 Line # by 120 and adding to the result one of four factors depending on the Column #. An index register is reserved for use as a locator; this index register always contains this base location on the page that the program is currently concerned with, and hereinafter it is referred 55 to as the "Page Locator."

To "move" this Locator around on the page, "120" is added to the Page Locator, which moves it to the same position on the next lower line; subtracting 120 moves it to the same position on the line above. Moving to the 60 right or left on the same line is accomplished by adding or subtracting the appropriate number of positions from the Page Locator. Since the Page Locator is an index register, indexing techniques may be used in place of actually modifying the Locator. 65

Every symbol has fixed dimensions for which constants are stored; that is, the horizontal dimensions are fixed for all symbols, and the vertical dimensions are fixed for some and variable for others (e.g. P- and N-codes). For all symbols, the location of the Box #, tag, and other related information is always located in a fixed position relative to the center-line of the column. Detailed specifications of these dimensions will be apparent from the flow chart of FIG. 8, which illustrates suitable values and conventions that are followed in printing the flow chart. the Locator in proper the subroutine value (2) Adjusts an input call on the subroutine value (3) Tests to see whe input record to the path this condition is encount When an End-of-Pa

GENERAL DESCRIPTION OF PROCESSING

The first function performed by Pass III is to print out the Table of Contents (block 19.01). All information present in this table is obtained from the Tag Table, which is in memory throughout the entire program. Printing of the Table of Contents involves moving the necessary information from the table to the page-layout memory area; that is, for each chart a list of the tags and the page and box numbers therefor. A tally NUMTAG set by Pass I determines when processing of the Tag Table to Table of Contents is completed. An entire page is constructed prior to writing anything out and as many pages as needed to contain all the tags are produced. It has been found suitable to list the information in two columns or sections on a page, with the entire left column of the output memory area being filled before any entries are made in the right column thereof.

After the Table of Contents is completed, production of the flow chart pages begins. A full page is processed at a time; nothing is printed until the entire page has been formed in the page layout area, at which time the entire page is printed. A control symbol on the input tape 111 designates the end of a page; this control symbol is developed in Pass II. Each input record is processed separately, and a new record is not read until all processing for the previous record is completed.

Immediately upon reading a record by block 19.02, tests 19.03, 19.04 and 19.05 are made respectively for end-file and end-page indicators and B-code, as discussed below. Thereafter in the program, a subroutine 19.06 computes the chart location of the F/C symbol for the current record. This chart location is stored in the Page Locator and is obtained from the Col # and Line # of the symbol in the input record. After determining the 35 location of the symbol, a check 20.01 is made for a crossreference and the proper "from connector" is generated (block 20.02) if required. The record is then routed down a particular path, depending upon its F/C code. There is a separate page for each code. Each path performs the necessary layout for the particular symbol involved, puts in any connecting lines, box numbers, and tags necessary, and upon completion returns back to read and process the next record.

Any Comments text associated with a symbol is moved from the input record to the page layout area by means of a Move-Line subroutine 20.08. In an input record, each Comments line is delimited by a control symbol, and a second control symbol is used to indicated the last Comments line within the record. Each individual code path calls upon this subroutine when necessary in order to move the text from the record to the page area. The Move-Line subroutine picks up the next line of text from the input record and places it on the page centered about the memory position given by the Page Locator. Upon entry to the subroutine, therefore, the Page Locator must point to the center of the field where the line is to be placed. It should be noted that Comment lines, as they exist in the input record, are usually less than the horizontal dimensions of the symbol, and this subroutine centers them so that there are equal margins on the right and the left.

The Move line subroutine **20.08** also performs additional functions:

(1) After moving each line, it increases the Page 65 Locator by 120 characters, thereby automatically setting the Locator in proper position for the next line within the symbol.

(2) Adjusts an input record pointer so that the next call on the subroutine will move the next sequential Comment line of the record.

(3) Tests to see when it has moved the last line of an input record to the page area, and sets a signal when this condition is encountered.

When an End-of-Page symbol is located in an input 75 record, block **19.04**, the entire page is written to a print

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ape, block 21.05, or printed directly to the on-line printer 112. The page layout area is then cleared to spaces and formation of the next page begins with the reading of the next input record.

An End-of-file symbol on the input file signifies that all input data for this program has been processed (blocks 19.03, 21.03; at this point Pass IV is called in.

Detailed Processing

As outlined above, every record (except B-codes) 10 of the offset NOTE symbol.) has the location of its symbol computed by means of a subroutine 19.06, which location is stored in the Page Locator. Separate paths are then taken for each F/C code:

B-code

A B-code is the only F/C code which is not allocated to a column; its sole function is to supply a chart title. When a B-code is encountered (blocks 19.05, 21.07), its Comments field is stored in the sub-header area of the 20 page memory area, where it remains until overlaid by the next B-code. No further processing is needed for B-codes.

I-code

25A subroutine 20.06 is used to create an octagon of dots on the page, with the vertical connecting line pointing to the midpoint of the top line thereof. The Box # and tag (if any) of the record are placed outside the symbol in the proper memory locations (block 20.07). The $_{30}$ Move-Line subroutine 20.08 is bypassed for there are no Comments in J-records, and a test 20.09 leads to a branch 22.03 that locates in the Tag Table the destination of the JUMP record. The Page # and Box # of this destination are taken from the table and placed inside the sym- 35 bol. If the destination tag is not found in the Tag Table, indicating an undefined tag, the center of the symbol is left blank. This completes the processing, and the next record is brought in (19.02).

E-code

The subroutine 20.06 creates the symbol in the page area. The word "EXIT" is then placed within the symbol and the Box # of the symbol and tag (if any) placed alongside the symbol (block 20.07).

H-code

A HALT symbol is generated (20.06) with the word "HALT" inside of it. Tag, if any, and Box # are then placed on the page (20.07).

P-code

The Page Locator is first backed up one line (120 characters) and the tag (if any) and Box # placed on the page (20.07). The Locator is then advanced back to the top 55line of the symbol, and the top symbol line, consisting of a field of minus signs, is placed (20.06) on the page. The Locator is then advanced to the next line, the letter "I" trem right, to form a part of the vertical boundary lines 60 are generated internally, nor are they assigned box numof the symbol, and a call is made on the Move-Line subroutine 20.08 to move the first line of Comments text to the page. On return from the subroutine, a test is made to see if this was the last line. If not the last line, the logic is recycled back to where the vertical boundary line segments "I" are inserted, and the next parts thereof are inserted, and another call is made on the Move-Line subroutine. This cycle continues until the signal indicating "last line" is set, when the vertical boundaries are com- 70 mentation of Pass II. plete, as is the Comments area. Then, the bottom line of the symbol, consisting of a field of minus signs, is placed on the page. It should be noted that it is not necessary to adjust the Locator to the next line, since this is a function performed by the Move-Line subroutine.

This code is processed identically to the P-code, with the following exceptions:

(a) Asterisks are used for both horizontal and verti-5 cal boundaries.

(b) Since a NOTE symbol has its left side offset by two positions to the right, the Locator is incremented by two, prior to doing any processing. (Incrementing the Locator by two positions sets it to the horizontal center

S-code

The Page Locator is backed up to the previous line, and tag and Box # placed on the page. The entire SUB-15 ROUTINE symbol is then moved to the page layout area; this symbol is stored in memory as a constant and is moved to the page area from the constant area in a series of moves controlled by a tally (20.06). After each line of the constant is moved, the Locator is incremented by 120 positions to bring it to the next line. After the entire symbol is on the page, a subroutine is used to put in the three "I" symbols forming the connecting line leading down to the next box. The Locator is then adjusted back to the second line of the symbol, which is the first line to receive any Comments text (the line directly underneath the upper horizontal boundary). Successive calls are made on the Move-Line subroutine (20.08), until the last-line indicator is found to have been set. Test 20.09 leads to extracting (22.03) the destination tag of the SUBROUTINE (identified in field LHT) from the Tag Table, and its corresponding Page # and Box # (from the Tag Table) are placed within the symbol. If the tag is undefined, its Page # and Box # are omitted from the symbol. It should be noted that printing of the destination tag in parentheses within the subroutine symbol is not handled by Pass III; this field is inserted as a regular Comments line by Pass I, and Pass III handles it merely as another line of Comments. Also, any vertical editing of lines, for better spacing, is controlled by Pass-40I through the insertion of dummy control symbols representing blank lines, thereby effectively spacing the lines properly within the symbol.

T-code

A T-code generates no symbol, but merely results in the placing of text on a page. Successive calls are made on the Move-Line subroutine (20.08) until the last-line indicator is set.

Pseudo-Connectors

Pseudo-connectors are short records generated by Pass II to indicate a connection from the bottom of one column to the top of the next column. These records (Table IV) are of a different format from the other input records, and are identified by the letter "X" in a fixed position of the record. The only information contained within this record, in addition to its Column and Line #, are the Page # and Box # to which the connector is jumping. Pseudo-connectors cannot have tags, since they bers. After the address is computed (19.06) and the symbol is generated on the page area, test 19.07 leads to block 22.01, where the destination Page # and Box # from the pseudo-connector record are placed within the 65 symbol. It is always necessary to add "1" to the Box # before placing it inside the symbol. This is because Pass-II, when setting up the pseudo-connector record, uses a Box # which is one too low. There is no logical basis for this; it is purely a matter of convenience in the imple-

DECISION Records

The handling of DECISION records presents a far more difficult problem than other codes, primarily be-75 cause of the many courses of action available on the

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branches from a DECISION. Each DECISION record has two fields, LHT and RHT, in which destination tags are stored, and two indicators LHTC and RHTC that indicate one of the following courses of action:

(a) This branch requires a connector.

(b) The coding from this branch is located in the adjacent column. (c) Use a line to indicate connection, if possible; if

this is impossible then use a connector.

It should be noted here that the mnemonics LHT and 10 RHT do not refer to "left" or "right" side; one of the decisions to be made by Pass III is which side of the DECISION symbol will indicate a particular branch.

Rules Regarding Connection of Branches

In laying out lines from DECISION symbols, the program follows certain pre-defined rules. These are:

(a) Wherever possible, connection lines are used in place of connectors.

(b) Where a connector must be used, the connector is 20always placed on the right side of the DECISION symbol unless this side is already in use (either by another connector or by a line to an adjacent column) in which case it is placed on the left.

(c) Connection lines may only appear (in this embodi- 25 ment) in a lane on the left side of the DECISION symbol (23.04 et seq.).

(d) Connection lines in the same lane are allowed to go to different destination symbols so long at they do not $_{30}$ overlap (23.08).

(e) Connection lines are drawn (in this embodiment) only if the destination is in the same column as the DECISION symbol (23.07).

Detailed Description of DECISION Processing

The outline of the DECISION diamond is first moved to the page. This outline is carried as a constant within the program and is moved (20.06) to the page area by a series of moves controlled by a tally. The main-flow 40 branch label is then moved from the Comments field to its position on the page and a subroutine is used to drop a vertical connection line to where the next symbol will be. It should be noted that a DECISION symbol has a vertical connect line consisting of four elements, while 45other symbols use three elements; this is necessary in order to guarantee proper clearance between any connectors and following F/C symbols. The Page Locator is then moved back up to the top of the symbol and the tag and Box # placed on the page alongside the symbol. The 50 Locator is then moved down two lines in place to receive the first line of text. Successive calls are made on the Move-Line subroutine 20.06 until an indicator shows that all lines have been moved. Overflow of the DECISION diamond is not possible at this point; if overflow did 55 occur, the excess Comment was truncated by the Pass-I editing logic.

After the DECISION symbol is completely laid out on the page, with its related tag and Box #, the logic to examine the branches begins (21.01, 22.05). In process-60 ing the branches, the same physical coding is used for processing both fields LHT and RHT. The branch tag currently being processed is always located in field RHT. When the tag originally located in RHT is finished, LHT is moved into RHT for its processing. An indicator is used 65 so that the logic knows when it has completed processing the second tag and can go fetch a new record.

It is possible for either or both of the tag fields, LHT and RHT, to be blank; for a two-way decision, field RHT is blank. Both tags may be blank due to an error condi- 70 tion in the source program; in this case a DECISION diamond is printed with no branches. If a field is found to be blank, it is bypassed: thus, the program does not have to formally distinguish between a two- and three-way dehandles the problem. The following indicators are used throughout the DECISION-branch logic:

(a) Two signals LSS and RSS tell the logic whether the left side and right side respectively of the DECISION symbol have been utilized.

(b) An undefined symbol indicator UNDS is set by the subroutine which searches the Tag Table. This indicates that a tag has not been found in the table.

(c) An indicator TAGTA tells the logic whether it is processing the first or second branch tag.

At the start 22.05 of branch processing, indicators LSS and RSS are set to OFF, indicating that both sides of the DECISION symbol may be available. Indicator TAGTA is set to indicate that the first branch is being processed.

15 A check is then made to see if the indicator RHTC says to go to the adjacent column, and if so, the fields LHT and RHT are reversed, along with their related indicators and labels. This is necessary in order to insure that the RHT branch is always processed first (an arbitrary convention), and consequently the right side of the DECI-SION symbol (which leads to the adjacent column) is initially made available for it. At this point, branch processing begins. A test is first made for the presence of a tag in this field. If the tag field is blank, the logic is routed to a test 25.01 of indicator TAGTA, which is described below. A subroutine 22.06 locates the branch tag in the Tag Table; and if found (22.07) the location data for this tag is extracted and stored (23.01) in an index register. If the tag in question is not found, indicator UNDS is set to ON for later use and test 22.07 routes the program to the branch 25.01 for drawing a connector symbol.

When the tag data is obtained, one of three courses of action is taken depending on the status of the tag indicator (NOTE 23.02), which is then tested (23.03). If RHTC indicates a connection to the secondary (ad-35jacent) column, a horizontal line is extended (24.06) to the right an appropriate number of positions. A vertical connecting line at the right-hand end of the horizontal line is then dropped (two elements in length) to connect with the top symbol of the adjacent column. The label is then placed just above the horizontal line, and RSS is set (24.07) to ON, indicating that the right side of the DECISION has been utilized.

If RHTC indicates (23.03) that a connector is to be used, a test 25.01 is made to see if RSS is ON, if it is ON, then the connector must be drawn (25.05) on the left side of the DECISION symbol. If RSS if OFF, then the right side of the symbol is used (25.02). Depending on the status of RSS, the Locator is either advanced or retarded to the left or right side of the DECISION symbol. The label is put on the page and the connecting lines between the DECISION symbol and the connector are drawn in, as is the symbol itself. After the symbol is drawn, the undefined tag indicator UNDS is tested. If the tag data is undefined, then the tag itself is placed within the generated symbol. Otherwise, the Page # and Box # of the destination are picked up from the Tag Table and placed within the symbol. Either LSS or RSS is then set (25.06 or 25.03) to ON, depending on which side of the symbol the connector was drawn.

The third course of action to be taken is when field RHTC indicates (23.03) that a line should be used if possible (NOTE 23.04). The program determines whether it is feasible to draw a line; if not feasible, then a Connector is used. First LSS is tested (23.05); if it is ON, then the left side of the DECISION symbol is all ready in use. Since connection lines may only be drawn to the left (NOTE 23.06), a Connector must be used on the right side, and the program is routed down that logic path 25.02. If LSS is OFF (test 23.05), then a test is made of UNDS; if this indicator is ON, then a Connector is used and the logic is routed down the path 25.05 for left-side Connectors. However, if the tag data cision since bypassing blank tag fields automatically 75 is available, a test 23.07 determines if the tag symbol is in

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he same column. That is, the Page # and Col # of the ranch tag (obtained from the Tag Table) are comared with the Page # and Col # of the DECISION ymbol. If they are not the same, then the program is outed through the Connector logic 25.01. If the Page # 5 nd Col # of the branch tag match that of the DECI-JION symbol, then the branch is in the same column is the DECISION and a line may be feasible. A check s then made to see if the destination of the branch is bove or below the DECISION symbol. This is done by 30 comparing the Line # of the DECISION symbol with he Line # of the branch tag. If the destination is below he DECISION symbol, then a "down" line must be used. A check 23.08 is made of the left lane reserved for connecting lines; if it contains an "I" then there is al-15 eady a line in that column. This line is then traced 26.01 back to its destination, to see if its destination is the same as the destination of the current DECISION. If so, hen a simple horizontal connection is made 26.02 to he line that already exists. If the destination of the existng line is not the same, then a Connector must be used or current branch tag and the program is routed to that ogic 25.01. If the test 23.08 determines that the column eserved for vertical lines is unoccupied, a down-line is Irawn in (24.01). The ending point of the down-line is (nown from the Line # of the destination tag (obtained irom the Tag Table). Appropriate horizontal connecting ines are drawn on the page, the label is placed in its proper position, and LSS is set (24.02) to ON.

If the destination tag is above the DECISION symbol, 30 a similar type of logic is followed, with the following exception: in testing for the presence of an existing verical line, the down-line logic had only to test one locaion-that element of the vertical-line lane immediately 35 below the DECISION branch point. For an up-line, however, every element of the lane between the DECISION symbol and the destination must be tested. Otherwise, an up-line might interfere with an earlier up-line placed further up towards the top of the page. An additional 40 complication may also arise whereby an up-line may interfere with a "from" connector, which is discussed below.

As explained above, one of several courses of action will be taken for each branch, depending on the setting of RHTC and the feasibility of drawing a line. At the end 45 of each path, return is made to a common point 24.03, where the indicator TAGTA is tested to see if this is the second or first branch just completed. If the indicator shows that the second branch has been processed, then processing for the entire record is not complete and con--50 trol is returned back to block 19.02 to fetch a new record. If only the first branch has been processed, then fields LHT and LHTC are moved (24.04) into fields RHT and RHTC, respectively. The label for LHT (first five positions of Comments field) is moved into the label 55 area for RHT (second five positions of Comment field), UNDS is set to OFF, and the logic recycled (24.05) to begin the process 22.06 for field LHT, now located in the area previously reserved for RHT.

Cross-References

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The information for inserting cross-references ("from" Connectors) is contained in the Tag Table, where it was placed by Pass II. For each tag entry in the Tag Table, five characters are reserved for dealing with cross-refer-65 ences. The first four characters contain the Page # and Box # of the first reference to that tag. The fifth character is a counter of the total number of references to that tag. After a record is read from the input file, a test 20.01 is performed for the presence of cross-reference 70 (this test is made prior to splitting each code down its own branch). This test examines the tag field for presence of a tag, since the absence of a tag indicates that there is no cross-reference. If a tag is present, the tag is looked up in the Tag Table. If the tag is not found in the Table, 75 logic which places up-lines on the page tests for the pres-

then it is undefined and cross-references are not possible. If the tag is found in the Tag Table, a check is made for the presence of a cross-reference by testing the Tag Table field for the first cross-reference; if that field contains spaces, no cross-reference exists.

If a cross-reference does exist, then it is necessary to determine (20.02) the relative position of the current symbol on the page. There are three possibilities:

(a) Middle of a chain.

(b) Top of a chain in a main column.

(c) Top of a chain in a secondary column.

How a cross-reference is shown on the page depends on where the current symbol is located on the page. At this time, the Page Locator is pointing to the center of the top line of the current symbol. This Locator is now backed off to three lines above the top line of the current symbol and a test is made for the character present in this location. From the page design used, it follows that if this character is the letter "I," then the current symbol is in the middle of a chain; if a minus sign, it is at the top of a chain in a secondary column. If the character is a space, the current symbol is at the top of a chain in a main column.

If the current symbol is at the top of the chain in a main column, the cross-reference is placed on the page centered about the column's centerline. The reference placed on the page is extracted from the Tag-Table entry, and an asterisk is inserted if the Tag-Table indicator is set to show more than one cross-reference (20.03, 20.04). If the current symbol is at the top of a chain in a secondary column, then it is not desirable to show the Page # and Box # of the first reference, since this is the DECISION symbol connected by a line to this point, and showing the Page # and Box # here would be redundant and possibly confusing. However, a check 20.03 is made for more than one reference and if there is more than one reference, an asterisk in parenthesis is placed to the left of the centerline. If there is only one reference, then nothing is placed on the second column of the page.

If the current symbol is located in the middle of a chain (either main or secondary column), a check is made to see if there is interference with an existing line. Cross-references for this case are always inserted to the left of the column centerline and are two lines above the first line of the symbol. If there is a vertical downline coming into this point from a DECISION symbol above, then this horizontal line is already occupied. The check is made by positioning the Page Locator to two lines above and one space to the left and checking the resultant location for a minus sign. If there is no minus sign, then the line is free; the first cross-reference is placed on the page, along with an asterisk if the indicator in the Tag-Table entry is set for more than one. If there is a minus sign in that location, a connecting line is being drawn and there is no need to place the Page # and Box # on the line, since this usually is the same as the symbol from which the line is drawn. In this case, a test is made for more than one reference and, if found, an asterisk in parenthesis is placed on the line, if there is only one reference, then no action is taken. The asterisk which may be placed on this line becomes part of the horizontal line coming into the centerline and thus provides notice to the user that there is at least one more reference besides the one shown via the connecting line.

If a cross-reference is placed to the left of the centerline, in the situation where the symbol is the middle of a chain, it is still possible that the subsequent drawing of an "up" connecting line will erase it. This can happen because up-lines come from symbols which are further down in the column and have not yet been processed. It cannot happen with down-lines, since they must come from symbols above the current one and hence will have already been drawn. That part of the DECISION branch

ence of an asterisk prior to drawing the horizontal connection back to the centerline of the column. If an asterisk is present, its position is moved up over the connecting line. If an asterisk is not present, then the line is either free of interference or there is but a single reference, which must be the one for which the line is presently being drawn. In either case, the horizontal connection line back to the centerline can be put in without any complication.

When the end-of-page indicator is detected (19.04) in 10the last input data block, the F/C page is complete in the memory layout. Thereafter, the entire page is put out to the printer (21.05), and the next page is started in the same fashion as described above. When the last page has been printed out, test 19.03 detects an end-of-file 15 indicator to initiate (21.03) the rewinding of the tapes and calling in of Pass IV.

PASS IV

Production of the Cross-Reference List is accomplished by a separate pass, following the completion of the last page of flow chart. Input to the Cross-Reference pass is the same tape 111 that served as input to Pass III; output consists of the Cross-Reference List, either to an on-line printer 112 or to a magnetic tape for off-line purposes.

Two tables, both kept entirely in memory, serve as the basis for producing the listing. These tables are designated:

(1) Abridged Tag Table

(2) Reference Table

Tag Table

The Tag Table used by this pass is an abridged version of the main Tag Table (Table II) used by the first three passes. Each entry of the Abridged Table consists of the following items:

- (1) Name of Tag
- (2) Page # and Box # assigned to this tag
- (3) First reference (Page # and Box #) to this tag
- (4) An indicator which tells whether there are more references to this tag (5) Memory address of the Reference Table entry con- 45
- taining the next reference (if there are any more references).

At the start of the Cross-Reference pass, the main Tag Table is still in memory from the previous pass. The first 50job 27.01 is to set up the Abridged Tag Table from the main table. Since each entry of the Abridged Table is shorter than its corresponding entry in the main table, the same physical memory area may be used for the Abridged Table. Every tag in the main table has a nota- 55 tion as to whether that tag is referenced by another symbol (created by Pass II for the flow chart layout). Only those tags which have references to them are moved to the Abridged Table; all others are dropped.

Each entry of the Abridged Table has four characters 60 reserved for the first reference to this entry. This information is already available from the main Tag Table. However, for ease of implementation, this information is not transferred between tables, but is dropped. The only 65 information transferred between the two tables, therefore, is the name of the tag and the Page # and Box #of that tag. Room is reserved in each entry for the remaining three items, which are filled in later on in the pass.

After all appropriate entries from the main Tag Table have been transferred to the Abridged Table, the latter is internally sorted 27.02 into a Page # and Box sequence. Any one of several known sorting techniques may be used for this purpose.

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Reference Table

Each entry in the Reference Table consists of three items:

- (1) Identification of this reference (Page # and Box #). $\mathbf{5}$ (2) An indicator telling whether this is the final reference or whether there are additional reference.
 - (3) Memory address of the entry in the reference table containing the next reference for this tag (if another reference exists).

The three fields of each reference entry are identical in format to the final three items of each Abridged Tag Table entry. One entry is created in the Reference Table for each reference (after the first one) for any given tag. A chaining technique is used to connect these references back to the Abridged Table entry to which they refer. Thus for any given tag, the first reference is in the Abridged Table entry, and succeeding references are spread out throughout the Reference Table, with each 20reference giving the location of the next reference in the chain. The chain is ended when the indicator in a particular entry says that is the last reference.

It should be noted here that each Abridged Table entry contains the first reference to that tag. Consequently a 25tag has entries in the Reference Table only if there is more than one reference. This choice of format was made for reasons of efficiency; that is, for most flow charts, the great majority of tags have only one reference, and for these, the Cross-Referencing can be handled entirely 30 within the Abridged Table itself eliminating the need for access to the Reference Table. Other techniques may be used to collect the cross-reference data which has been developed by the F/C program and to present it in a simple table. 35

Setting up Reference in the Tables

The input file 111 to Pass-III also serves as the input file to this pass. Only the records which represent J-, Dor S-codes need be processed, since they are the only codes which involve "jumps" to other locations; conse-40 quently all other records may be bypassed without any processing.

Each D-, J- or S-record contains three fields that are of interest to this pass. The first field is the Page # and Box # assigned to the symbol on the flow chart. The second and third fields are the destination tags to which a transfer is called for by these records. In the case of J- and S-codes, only one of the latter fields contains a tag; for a D-code, either one or both of the fields contains tags, depending on whether the decision has one or two branches. It should be noted that the input records do not contain the Page # and Box # of the destinations, but only the tags of the destinations.

Prior to reading any input records, a locator must be set up for the Reference Table. This locator always contains the current RHE-plus-1 of the Reference Table, Since successive Reference Table entries are constructed extending to the right in memory, the locator always contains the memory locations at which the next entry is to be created. The Reference Table immediately follows the Abridged Table in memory, and is placed in its initial condition prior to starting the input file. Therefore, as each new entry in the Reference Table is created, the locator is incremented by a fixed constant.

When a D-, J- or S-record is read via blocks 27.03, 27.04, 27.05, the first destination tag is extracted 27.06 from the record. A search 28.01 is then made of the Abridged Tag Table to locate the tag entry; if an entry is not found for that tag, the destination is undefined and no cross-reference is made. Upon locating the Table entry for that tag, the first-reference field is examined; if it only contains spaces, the current record is the first reference to this tag. The Page # and Box # of the input record (i.e. of the D-, J- or S-symbol) is then 75 placed in the "first reference" field and the indicator in

he entry is set to "last reference" status, which only indiates that the reference just inserted is thus far the final ink of the chain for this entry.

However, if the first-reference field of the entry is aleady filled, then an entry in the Reference Table is created 28.02 for the reference from the current record. To create a linkage to previous reference (28.02), the existing chain of references for this tag is traced down o its end via a simple loop. The indicator in the Abridged-Table entry is tested; if set to "last reference" a new entry 10 in the Reference Table is created at the next available address set up by its locator by extending the Table to the right by the length of the new entry. This address of the new Reference Table entry is placed 26.03 in the Abridged Table entry of the tag and its indicator is set to "not 15 last reference" status. The Page # and Box # of the D-, J-, or S-symbol are extracted from the input record and placed in the newly created entry, and the indicator of the new entry is set to "last reference" status. The Reference-Table locator is incremented so that it again 20 contains the RHE of the table. On the other hand, if the Abridged Table entry is set to "not last reference," the address of the Reference Table entry containing the next reference is picked up from the Abridged Table entry, and the indicator of that Reference Table entry is tested. The 25 latter entry is either the "last reference" or it in turn leads to the next reference. Eventually the "last reference" entry in the Reference Table is located, and a new Reference Table entry is created, and filled in at the next available address set up by the locator. This address is 30 placed in the previous Reference-Table entry for this tag, and the indicator therefore is reset to "not last reference." The Reference-Table locator is incremented to supply the next available address for any new entry to be 35 created.

The above process is repeated if the input record is for a D-code and contains a second destination tag (via test **28.04**, NOTE **28.05**, and blocks **28.06**, **27.06**). After processing the second tag, or after the first tag processing if the second tag is not present, a new input record is 40 read **27.03** and the entire process recycled. This process continues until an end-file indicator is found **27.04** in the input; construction of the Tables is then complete, and all the information needed for the listing is now contained within the Tables. Accordingly, the program transfers to the output section **28.07** of this pass.

Output

Production of the Cross Reference List consists of 50combining and printing out the contents of the two internal tables. Each entry in the Abridged Tag Table produces at least one line on the listing. Additional lines are used if the number of references to a particular tag overflows the amount of room available on the first 55 line. The Abridged Table entries are handled sucessively with a locator being set 28.07 to the initial entry. The tag name and its Pages # and Box # is moved 28.08 from the Abridged Table to the output area; the firstreference field of this Table entry is also moved to the 60 output area. The indicator of the entry is then tested for "last reference"; if not the last reference, the address of the next reference in the Reference Table is picked up 28.09, 29.01 from that entry. The Page # and Box # of the next-reference entry is moved 29.02 to the output, the indicator of the new reference entry is tested 29.06, and the logic recycled to block 28.09 if "last reference" is not found. The process is then repeated to locate the next entry and extract the desired data therefrom. When the indicator of any link specifies "last reference" (test 70 29.06), the cycle ends and the current output line is printed 30.01 or written to the listing tape. Appropriate locators and counters are maintained for controlling placement of the references in the output line. When a counter indicates 29.63 that the output line is filled, the 75 trated in FIG. 4A).

line is printed **29.04** or written to tape and a new line begun by checking **29.06** for further references.

The above processing is repeated by checking 30.02 for more tags in the Abridged Table, advancing a locator (30.03) to the next entry thereof, and recycling via block 30.04 and 28.08 to repeat the process until all entries in the Abridged Tag Table have been processed. After processing the final Abridged Table entry, test 30.02 determines that the listing is complete, and the program transfers to block 30.05 to "wrapup" any housekeeping details, such as rewinding the tapes, and the operation terminates (30.06).

The Cross-Reference List affords a valuable body of information that assists in reading and studying the flow chart. That is, each entry point marked with a crossreference is known to have but a single transfer into that point, except where it is marked with an asterisk. In the latter case, the Cross-Reference List provides, under the tag of the entry point, a complete list of all other such transfers, which makes it possible to determine various interrelationships of the documented program.

MODIFICATIONS OF THE INVENTION

By modifications of the flow chart documentation system of this invention other forms of flow charts may be produced, such as those having characteristics illustrated in the fragmentary charts of FIGS. 4A and B, 5 and 6. FIGS. 4A and B and 5 present diagrammatically the interrelationships of D-symbols, each represented by a diamond 150, and the other types of symbols all represented, for simplicity, by a rectangle 152, except for J-, E-, Hsymbols and connectors which are represented by circles. A four-column chart is assumed by way of example.

These flow charts may have one or more of the following features:

(1) A branch chain from a main flow column may be presented in an adjacent secondary-column as described above, and in addition the branch chains from the secondary-column may also be illustrated in the next adjacent column. See FIG. 4A where column 154 contains the main flow, column 156 contains branch chains from DECISIONS 150 and 162, column 158 contains a branch chain from DECISION 164 in column 156, and column 160 contains a branch from DECISION 166 in column 158.

(2) A branch chain may be entered at an intermediate point of that chain as well as from the first block of the branch chain and branch chains may be shifted up or down so that they fit in the available space. See FIG. 4A where branch chains 158 and 160 are entered at intermediate points, chain 160 is shifted up and chain 170 is shifted down.

(3) A branch chain need not be entered directly opposite the branch output of the DECISION in the main column; the branch connecting line may be formed as a combination of horizontal and vertical line segments so that the branch chain may be positioned in any suitable place within the adjacent column. See FIG. 4A, branch chain 160 and connecting line 168, and branch column chain 170 and line 172.

(4) If a branch chain is not provided in a column adjacent to the main column, that adjacent column may be used for the continuation of the main flow, and all four columns of a page may be used for the main flow where appropriate and where branch chains are not or cannot be illustrated. See FIG. 4B, columns 174 and 176. Each column has two possible vertical-line lanes, one on each side of the symbol, to permit connection in the same or adjacent columns (e.g., the lanes for lines 178 and 180 of column 158, and the lanes for lines 182 and 184 of column 160). The vertical lines can be connected up or down in each path. Thereby, in a four-column chart, eight vertical-line lanes are available for appropriate interconnections (and the use of all eight is illustude in FIG. 4A).

(5) Vertical and horizontal lines may cross, (e.g., lines 168 and 180 in FIG. 4A) but provision is made to try alternative non-crossing paths.

(6) Connecting lines may be drawn between any two of the four columns, and these connecting lines may be directed either from left to right or from right to left, and may be a combination of vertical and horizontal line segments (e.g., line 168 of FIG. 4A, and lines 186 and 188 of FIG. 4B).

(7) Unconditional transfers (jumps or exit instructions) 10are represented by a line being drawn wherever possible, either to the same or to another column on the page (e.g., lines 186 and 188 of FIG. 4B). Similarly, pseudo-connectors are avoided where connecting lines can be drawn to the same page.

(8) Branch chains are connected either to the left or to the right, or both, of the main column containing the DECISION symbol from which the branch or branches occur (e.g., in FIG. 5 the DECISIONS in main-flow column 190 have respective branch chains 192 and 194 that 20 are presented in columns on opposite sides of main column). Thereby, any column may be used for the main flow or for branch chains.

(9) A branch chain is picked up and printed if it fits in the space remaining on a page, be it one or more columns. 25

(10) Each flow chart page may be developed as a cluster of chains, with any one column or columns containing the main-flow logic and the remaining column or columns containing the chains branching from the main-flow.

A form of flow chart incorporating the last two features 30 is shown diagrammatically in FIG. 6, in which the mainflow column of logic is illustrated in a simplified fashion by a relatively wide strip, and branch chains by a narrower strip (so that they can be readily distinguished) and JUMPS and pseudo-connectors at the ends of columns 35 by circles. The simplified diagrams of FIG. 6 indicate the branching of chains from DECISIONS of the main-flow logic and from DECISIONS of the branch chains; the various F/C symbols are omitted to illustrate the general nature of the flow chart configurations that are handled. 40 The aforementioned features of FIGS 4 and 5 are applied in illustrating the "cluster" feature.

FIG. 6A illustrates the four columns 200, 201, 202, 203 used for the main-flow logic (where no branches from DECISIONS occur that would fit in the remaining space 45on the page). The successive columns are connected by lines; alternatively pseudo-connectors may be used to terminate each column. FIG. 6B illustrates a column 204 of main-flow logic, from a DECISION of which a branch chain 205 is connected; and from a DECISION of the latter a sub-branch chain 206 is connected; and another sub-branch chain 207 connects from a DECISION in branch chain 207. Where only a single branch chain (e.g., chain 205) develops from the main-flow logic 204 and does not itself develop additional branch chains, only the main-flow logic 204 and branch chain 205 are printed on the page. Thereafter, the next page continues initially with the development of the main-flow logic and with the processing of branch chains as DECISIONS arise (and in the manner described with respect to FIG. 8). FIG. 6B 60 illustrates the facility of displaying sub-branch chains to the right of the main chain.

FIG. 6C illustrates in the first column the main-flow logic 208, from a DECISION of which there is a branch chain that is a long one and has sections 209, 210, 211 in $_{65}$ three remaining columns of the page. The single column of main-flow logic and the single branch chain make up the page. If the branch chain terminates in the second or third column, the page likewise terminates.

FIG. 6D shows two columns 212 and 213 of main-flow $_{70}$ logic and a branch chain 214 from a DECISION in the second column 213, as well as a second branch chain 215 from a DECISION of the first branch 214. Where the second branch chain 215 is not suitable for presenta-

chain 214 and presents a cluster of the three columns 212, 213, and 214. This cluster feature of the F/C program does not attempt to use all of the available page space, but rather it is constructed to display as much of the branch interrelationships of the program being documented as the page size limitations permit. For practical reasons, the page size limits the amount of information that is presented as a unit.

FIG. 6E shows a column 216 of main-flow logic with a branch chain 217 connected from the right side of a DECISION thereof, another branch chain 218 connected from the left side of a DECISION thereof, and a subbranch chain 219 connected from the left side of a DE-CISION of the left branch chain 218. FIG. 6E illustrates 15 the cluster feature of presenting branch chains on either side, or both sides of the column containing the mainflow logic, and the feature of sub-branch chains being allocated to the left for versatility in the display of branch information in each cluster.

In implementing the feature of forming successive pages as "chain clusters," the F/C Control Program is constructed to start each page with a column of main-flow logic. Upon reaching a DECISION record, the F/C program branches in the manner described above for the first embodiment, and processes a branch chain from that DECISION. In the course of processing that chain (or a second chain from the same DECISION), further branches may be developed from DECISIONS within the branch chain. If these sub-branches can be presented on the same page, they are developed in the same fashion. The information regarding the space required for the first branch is already known before the second or succeeding subbranches are processed; therefore, the available space for the second branch or for sub-branches is then known, and the F/C can determine whether the sub-branches are suitable to be placed on the same page or not.

The implementation of an automatic system for producing a flow-chart formed from clusters of chains may assume different forms including that of a three-phase program of the same general type as shown in FIG. 3 (the fourth, cross-reference phase is optional). The detailed program logic may be similar to that described above in connection with FIG. 8, with certain modifications of Pass I and II, as described hereinafter.

Pass I

This logic is the same as described above for FIGS. 8/1 to 8/6, with the following additions. Each chain is given a separate identifier (e.g., a sequence number) in addition to the one already provided in the chain table, 50 and this chain identifier is used in the Tag Table to associate all Tags that are part of a particular chain. Thus, the first chain is so identified and set forth in the Tag Table, and all Tags occurring in the first chain are listed in the Tag Table under (or in association with) the first chain. Thereafter, each time a new entry is created in the Chain Table for a chain ten ending (block 06.04, FIG. 8) a corresponding new entry is likewise created for the Tag Table for the following chain, under which all associated tags are listed. An additional field is also provided in the Tag Table, which is used to furnish the relative line position of a particular tag within its associated chain. This information is available from the cumulative count in Line Counter B (block 04.01) and inserted in the field upon the creation of each Tag Table entry (block 05.01). Thereafter, a search for a particular tag in the Tag Table supplies the identifier of the chain in which the tag lies together with its line position within that chain.

Pass II .--- Main Chain Processing

The general logic for this portion of the processing is shown in FIGS. 7A to E; details will be apparent from the following description and from the foregoing of FIG. tion in the fourth column, the page terminates with branch 75 8. Upon the start 300 of the program, block 302 operates

o reset counters and work storage areas to their proper onditions. The input data is the output tape from Pass I, n the manner described above. Thereafter, block 304 ocates the next main chain via a pointer in the Chain Table; the first chain is assumed to be a main chain, and ucceeding chains are also assumed to be main chains intil they are assigned as auxiliary chains. Test 306 deermines if there are any more main chains; and if not, he program branches to block 308, which operates to ewind the tapes and bring in Pass III. If there is an-10 other main chain, the program proceeds with block 312 o read the next symbol record from the located chain. fest 314 determines whether the symbol is a J or an E, ind if so, the program branches to a connector 316 leadng to the auxiliary chain processing, ACP, described 15 below with respect to FIG. 7B. If the current record is not the end of a chain, test 318 determines if the current ecord is at the end of a main column (i.e., if EPCON s exceeded, see block 08.01 of FIG. 8); if so, the proram branches via block 320 to ACP as indicated by connector 324. Block 320 creates the appropriate pseudoconnector symbol used to identify the end of the column ind the page block number to which the program conlects from that point, and it provides a supplementary 25ecord in the Chain Table. Each chain when processed, be it a main chain or an auxiliary chain, is marked in the Chain Table as processed. Under the circumstances of block 320, a main chain cannot be so marked; however, he main chain can be marked as partially processed, with 30 a store of the return record number to which the program will go to continue the processing after the remainler of the current cluster is completed.

If the current record is not at the end of the main column, the program continues with block 326, which stores the record in a storage in memory that receives 35 in order all the records making up a page and which starts with address LM, and also steps a counter LC to provide the next address in the record storage area for receiving the succeeding record; it also steps Line Counter-I an amount corresponding to the number of lines in the current record to obtain the line number in the main-chain column of the succeeding record. Thereafter, test 328 determines if the current record is a DECISION, and if it is, the program steps to subroutine CHSUB 330, which determines if the branch chains from that DECISION can be pulled and inserted in auxiliary (adjacent) column. An indicator is set to identify for CHSUB that branch chain is a transfer from a main chain to distinguish from transfers from another branch chain. After subroutine CHSUB, the program returns to the main-50 chain processing at block 312. If the current record is not a DECISION, the branch from test 328 is also back to block 312 to read the next symbol record from the main chain and repeat the above-described process.

Successive records of the main chain are processed in 55this manner until test 314 finds an end-of-chain record or test 318 finds an end-of-column record. In either case the program branches to ACP. The main chain processing is not interrupted for auxiliary chain processing, though it is interrupted for CHSUB to determine whether an aux-60 iliary chain is appropriate to be pulled; all branch chains are examined to determine their suitability for display as an auxiliary chain. The actual processing of such auxiliary chains that are found follows the completion of the main chain processing. The actual assignment of page $_{65}$ and block numbers to the main and auxiliary chain records is performed after the branch chains have all been identified and pulled and their records stored in memory.

FIG. 7B illustrates the logic flow for the subroutine CHSUB, which determines whether a branch chain can 70be pulled and utilized in an auxiliary column. Initial block 334 operates to locate the chain name for the tag to which the program branched from a DECISION record. The tag may be at the start of a chain or anywhere

to locate the associated chain name which was stored during Pass I. The line position of the tag within the chain is also extracted from the Tag Table. Thereafter, block 336 performs a calculation to determine CPPOC, the preferred position of the chain in the auxiliary column. CPPOC is calculated by subtracting the line position of the tag in the chain from the line position of the DECI-SION record from which the branch takes place. If CPPOC is a negative value, it is reset to zero; this represents a condition of the tag having a line position lower down on the page than the branch-point of the DECI-SION and CPPOC cannot be assigned a useable line number. Thereafter, block 338 stores CPPOC in a temporary storage field until it is determined whether that chain can be pulled for an auxiliary column. In addition, three sets of stores in memory are provided to hold the names of branch chains that may be pulled for auxiliary columns together with other chain-locating information such as CPPOC; these temporary stores are identified as CR, CL, and CB, representing respectively branch chains to the right, those to the left, and sub-branch chains that branch from the left or right auxiliary chains currently being processed. Thus, the CB stores contain a buffer storage of sub-branch chains, which branch to the right of right auxiliary chains or to the left of left auxiliary chains, whichever is currently being processed, and which sub-branches are to be processed thereafter. Each set of these chain-locating records may contain an arbitrary maximum number, say 10, which indicates the maximum number of branch chains that may be actually utilized in a particular auxiliary column.

Thereafter, test 340 determines whether the branch chain being investigated is a branch from a main-column chain or from another auxiliary-column chain. If it is from a main column, test 342 then determines whether the length of the current branch chain plus the length of the other branch chains already assigned to CR-1 to 10 would be greater than the column length EPCON. If not greater, there is still room in the right auxiliary column for the current branch chain, and block 344 sets up the next chain-locating record CR and stores the name of the current chain, its length, sequence number, and CPPOC in the appropriate fields thereof. Thereafter, test 346 determines whether there is a second, unprocessed branch in the current DECISION record being processed; if not, processing exits from CHSUB. If there is a second branch, block 347 locates the chain and calculates CPPOC for the second branch and test 348 determines whether the length of this branch chain together with the combined lengths of the other left auxiliary chains already assigned are greater than EPCON. If EPCON is exceeded, the program exits from the subroutine; if it is not, then block 350 stores the chain information in the appropriate fields of the next one of the chain-locating records CL-1 to 10 for the left auxiliary column, and the program exits.

If test 342 indicates that the branch chain is too large for the right hand column, test 352 determines whether the branch chain is suitable to fit in the first auxiliary left hand column. If it does not fit, test 354 determines if there is a second, unprocessed branch chain from the current DECISION record, and if not, the program exits from the subroutine; however, if there is a second branch, an indicator is set for processing the second branch and the program recycles back to the start of CHSUB to process it in the same fashion as the first branch chain was processed (and the latter is identified as processed).

If test 352 indicates that the branch chain will fit in the left auxiliary column the program branches to block 358, and the chain information is stored in the next left chain-locating record CL-1 to 10. Thereafter, test 360 checks to see if there is a second branch chain from the DECISION record, and if not, the program exits from the subroutine. If there is a second branch, block 360 lowithin a chain, and a search is made of the Tag Table 75 cates the chain and CPPOC is computed and stored in

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the manner described above, and test 362 determines whether it will fit in the right auxiliary column (the left having already been preliminarily assigned); if not, the program exits from the subroutine, if it will fit, block 364 stores the chain information in the next right chainlocating record CR-1 to 10, and the program exits.

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If the test 340 indicates that the chain is being pulled by an auxiliary column, test 366 determines whether it is from the right or left auxiliary column from the setting of an indicator. If from the right, block 368 inhibits the 10 pulling of any chains to the left and inhibits pulling more than one branch chain from the current DECISION record; this inhibition of pulling to the left, once initiated, continues for the remainder of the sub-branches pulled from the current auxiliary column being processed. Block 15 368 also sets an indicator to store the information for sub-branch chains from the current right auxiliary column in buffer chain-locating records CB-1 to 10, and thereafter the program continues with the processing from test 342 in the manner described above. Similarly, if test 20 366 indicates that the chain is being pulled from the left auxiliary column, block 370 inhibits the pulling of any chains to the right column, inhibits the pulling of more than one branch chain from the current DECISION record, and sets up CB-1 to 10 to receive the information ${}_{25}$ of sub-branch chains from the current left auxiliary column. Thereafter, the program continues with the processing of the chain via test 342.

ACP

The processing of auxiliary chains, ACP (FIG. 7C), begins with a subroutine SCHPL 380 (FIG. 7D) for calculating the exact starting line position SCHPL of each branch chain from CPPOC (the preferred starting line position of the chain with the tag opposite the DECISION branch point as calculated by block 336, FIG. 7B) and storing the new value in the field FCPPOC of the associated one of the records CR, CL, CB. Each time the program pesses through SCHPL and performs the calculations, a counter is incremented so that its count represents 40 the number of auxiliary columns processed thus far. Thereafter, test 382 determines whether any right or left branch chains remain to be processed (by examining the contents of CR-1 and CL-1, as explained below) and whether any of the columns available on a page for a cluster remain unassigned; and if so, test 384 determines whether they are right auxiliary chains. If so, block 385 locates the chain specified in CR-1 on the input tape so that it can be processed. In addition, an indicator is set for the CHSUB subroutine to identify any sub-branch 50 chain as coming from a right auxiliary chain.

Thereafter, block **386** begins the processing of this auxiliary chain by reading the first symbol record thereof from the input tape. Test **388** determines if the current record is an end-of-chain record (J or E). If not, block **390** stores the record in the next available location in memory as indicated by the address LC (appropriate marker signals are provided at the beginning of the records for each auxiliary column), and thereafter LC is adjusted to indicate the next available memory location for the next ₆₀ record to be stored.

Test **392** determines whether the current record is a DECISION record, and if not, the program returns to block **386** to read the next record and process it in the manner described. If the current record is a DECISION 65 record, subroutine CHSUB is entered (with an indicator set to identify that the branching is from an auxiliary column) to determine whether the sub-branch chain from the current auxiliary chain can be pulled. In the subroutine CHSUB (FIG. 7B) test **340** steers the program down the 70 auxiliary processing section and test **366** determines whether it is a right or left auxiliary currently being processed to provide appropriate steering, in the manner described above. When CHSUB is processing an auxiliary column, the sub-branch chain information is stored in the records 75

CB. In addition, five counters CTR-1 to 5 are used by CHSUB to maintain cumulative counts of the chain lengths for the five possible auxiliary columns, the three right and two left columns, in order. The right or left column indicator identified which type of column and the number of successive auxiliary column passes through CHSUB determines which column in order is being processed. Upon existing from CHSUB, the program returns to block **386** to process the next record in the branch chain for the current auxiliary column.

This loop continues until test 388 indicates that an endof-chain record has been reached and the program branches to block 396, which proceeds to store the record in memory and adjusts the setting of address LC. Thereafter, test 398 determines whether there are any more chains in the current column; this test may be performed by determining whether CR-2 contains any data. If there are more chains, block 400 shifts the contents of CR-2 to 10 into CR-1 to 9, respectively, so that the previous contents of CR-2 are stored in CR-1, CR-3 in CR-2, and so on. Thereafter, this routine begins again at ACT to process the chain now specified in CR-1 in the manner described. If test 398 indicates that there are no more CR chains to be processed, the program branches to block 401, which moves the contents of CB-2 to CB-10 into CR-1 to 9, respectively; thereby, the chain-locating records for the sub-auxiliary column are moved into position to be processed. Test 402 then checks an indicator to determine whether the auxiliary column just processed 30was a left or a right auxiliary; if a right auxiliary, then the new sub-auxiliary column is also a right auxiliary column, and the program returns to ACP to start the auxiliary chain processing for that sub-auxiliary column. If the auxiliary column just processed was a left column, 35the program branches to block 404, which sets a field LL-2 to the current value of LC; LL-2 contains the memory address of the first record of the second left auxiliary column, and the program returns to ACP to begin the processing of that second left auxiliary column. An indicator is set to inhibit entering the subroutine CHSUB for any branches from this second left column, assuming a maximum of two left auxiliary columns. Similarly, that inhibit indicator is also set when test 402 steers the program down the "right" branch the second time, since the program is then starting to process the third right auxiliary, which is assumed to be the maximum; when a third auxiliary is processed, there is room (in the assumed 4column example of a page) only for the first left auxiliary, and accordingly the processing of the second left is inhibited.

The indicator for identifying whether the auxiliary column being processed is a right or a left is set initially during the first pass through test 384 of ACP, which determines first whether there are data in the contents in 55 CR-1. If there are, then it is known that it is a right auxiliary; and it is processed first on a priority basis with the right column indicator being set. If no data is in CR-1 it must be a left auxiliary (since test 382 had indicated that there is an auxiliary), and the program branches to block 406, which sets the left column indicator and sets LL-1 (the address of the first record of the first left auxiliary column) to the current value of LC. Thereafter block 408 moves CL-2 to 10 into CR-1 to 9, respectively, so that the left auxiliary chain-locating records are in condition to be processed in the same manner as the right auxiliary chain-locating records, and the program returns to the start of ACP for processing. After the first left auxiliary is processed, test 402 steers the program via block 404 to process the record left auxiliary. After the left auxiliary columns are processed, test 382 finds both CR-1 and CL-1 empty of data, and steers the program to the output subroutine 409, OUTSUB, from which it returns to the beginning of the pass at STRT, FIG. 7A, to process the next main chain and from the cluster therefrom, In operation, the first right auxiliary column chains are

processed initially by following the contents of the CR ecords, and then the second right auxiliary column, if iny, is processed with the sub-branch chains from the irst right auxiliary column using the records in CB, which are transferred to CR for the processing operations. Thereifter, the third right auxiliary column, if any, is processed ising the sub-branch chains that were pulled from the second right auxiliary column; the records for the third ight auxiliary column are set up initially in CB as the second right auxiliary column is being processed. After all of the right auxiliary columns are processed, if space permits, test 384 steers the program to processing of the eft auxiliary chains via blocks 406 and 408, with the chains for the first left auxiliary columns being located by means of CL records, which are relocated into CR. After 15 the first left auxiliary column is completely processed, test 398 indicates that there are no more chains for that column, and the program branches to block 401 to move the chain records CB for the second left auxiliary column into CR. Test 402 steers the program to block 404 to $_{20}$ set up the address of the first record of that second left auxiliary column, and the program then proceeds to process those records.

When the records are written out to memory, the address of the first record of the main chain is LM, and 25 the address LC is then used for storage thereafter of the successive records of the main chain, followed by those of the first-right, the second-right, and the third-right auxiliary columns in that order. Thereafter, the first-left and second-left column records are stored in that order. 30 The records of the different columns are separated by appropriate marker signals. LL-1 and LL-2 provide the starting addresses of the records for the two left columns.

The subroutine SCHPL, shown in detail in FIG. 7D, calculates for each chain in an auxiliary column, its ex- 35 act starting line position and stores it in the field FCPPOC of CR-1 to 10. It starts with CPPOC, the preferred line position for the start of the chain, already stored in FCPPOC (block 338), and the subroutine terminates with the exact position determined. In addition, the sub- 40 routine starts with the fields CTR-1, 2, 3, 4, 5 (developed by SCHUB) which contain respectively the total number of lines required by all of the chains in the first, second, and third right auxiliary columns and the first and second left auxiliary columns, in that order. The cumulative 45 counts in the CTR fields are based on the packed lengths of the branch chains; i.e., it is assumed that the first branch chain in each auxiliary column starts at the first line and succeeding chains are positioned thereafter without extra spaces therebetween. This subroutine terminates 50 with the CTR value adjusted to include any spaces inserted by readjustment of chains downward within the associated auxiliary column. Thus, SCHPL starts with the branch chains fitting in a column at least if they are moved up all the way, and proceeds to determine if they 55 also fit when moved down to prepared positions.

Initially at the start of each column, block 410 sets CHPL equal to "1," and thereafter, each chain in the current auxiliary column is processed in order. Test 412 looks for the next branch chain in CR-1; if there is 60 none, the subroutine exits. If a next chain is set up in CR-1, test 414 determines if the stored value of CHPL in working storage is greater than the value of the field FCPPOC of that branch chain; if it is, block 416 stores the value CHPL in FCPPOC as the exact line position 65 for the chain. That is, if CHPL is the greater value, the starting line position is already far down in the column, and no further downward adjustment of the chain is desired; and CHPL is therefore used as the starting line position. Thereafter, block 418 adds the line length of 70 the current chain to CHPL to obtain a new value of the latter, so that the initial CHPL value of "1" may be applied only to the first chain in a column. Thereafter, the subroutine returns to test 412 and exits. If test 414 indicates that CHPL is not greater than CPPOC, the pro- 75 on. In this fashion the records are completed and written

gram branches to determine if space is available in the column to move the chain down so as to use CPPOC for its starting line position. Only if the full space is available, will the chain be moved down. Block 420 calculates TEM, equal to the difference between CPPOC and CHPL, and representing the desired downward displacement of the branch chain in number of lines. Thereafter test 422 compares the constant EPCON (the column length in lines) with the quantity of TEM plus CTR for the current auxiliary column; if EPCON is the lesser, there is no room in the column for downward adjustment of the chain, CPPOC cannot be used and the program branches to block 416 to store CHPL in FCPPOC of the current chain and proceeded in the manner described above. If test 422 indicates that there is room in the column for adjustment, CPPOC remains unchanged in the CR record. The program continues with block 424, and CTR for the current column is augmented by TEM and the new value of CTR is stored in its own field. Thereafter, block 426 moves the line number in FCPPOC to working storage for a new value of CHPL; since the field FCPPOC remains unchanged, the preferred starting line position is actually used for the chain. The program then continues with block 418, where the value of CHPL in working storage is augmented by the current chain length to obtain a new value of CHPL for the next chain, and the program returns to test 412.

The output subroutine OUTSUB is shown in FIG. 7E; it is entered after completion of the auxiliary chain processing and processes each cluster of columns by determining whether a new page is required and assigning the page, box, column and line numbers in each flow chart record in memory and writes the records to the output tape.

Initially, test 430 determines whether a new page is required; this test involves checking the number of unused columns, if any, on the current page (i.e., the columns required by the previous cluster or clusters) and comparing it with the number of columns required by the current cluster. If a new page is not required, block 432 adds "1" to the column number; if a new page is required, block 434 operates to add "1" to the page number and to set the column # to "0" and box number to "1" (the box numbers on each page are assigned sequentially in each column and in order from column to column starting with the column on the left). Thereafter, in either case, test 436 determines if there are any left auxiliary columns in the current cluster by checking the contents of LL-1 and 2; if not, the main column is the first column of the cluster and is displayed to the left on the page, with the other columns of the cluster to the right in order. Block 438 sets a pair of output pointers to LM (which is the start of the record area in the memory containing the first record of the main column chain) and to LC (the end of the last right auxiliary record) thereby bracketing the memory area of records to be processed. Thereafter, these bracketed records are computed and written to the output tape by the RITEOUT subroutine 440, and upon exiting therefrom, the OUTSUB subroutine also exits as shown by connector 441.

If there are left auxiliary columns, test 442 determines whether or not there is a second left auxiliary column; if not, block 444 sets the output pointers to start with LL-1 and to bracket the memory area of the records for the first left auxiliary; thereafter, the RITEOUT subroutine 446 processes those records, and upon exiting goes to block 438 to set up RITEOUT for the records of the remaining columns. If there is a second left auxiliary column, block 448 sets the output pointers to bracket the memory area for the corresponding records, and the RITEOUT subroutine 450 processes those records. Thereafter, the program passes to block 444 to initiate processing the first left auxiliary records, and so

out starting with the column which should appear on the left on the flow chart.

In the RITEOUT subroutine (details are shown in block 440), an initial test 452 determines if there are any more records in the bracketed memory area to be processed, and if not, the subroutine exits. If the bracketed memory area contains additional records, a test 454 determines whether the curent record is at the start of a column. If it is, block 456 adds "1" to the column number. Thereafter (or if test 454 proves negative), block 458 adds "1" to the box number and calculates the line number of each record by adding the line length of each record to its line number to obtain the line number of the succeeding record; main chains start at the first line and each branch chain starts at the line set in the field FCPPOC for that chain. Block 458 also stores the page, box, column and line numbers in the record. Block 460 thereafter writes the record to the output tape, and the subroutine returns to test 452 to repeat the loop for each succeeding record until all available records are processed. 20

After the OUTSUB subroutine is completed for all of the records of the cluster, the program returns to the beginning of the pass to process the next main chain and start the development of the next cluster. When all of the chains have been processed into clusters, Pass II is 25completed and Pass-III is started, in the manner described above. Various modifications may be made in Pass III as indicated above and also as discussed below. For example, a main chain may terminate before the end of a column leaving room for a small main chain there-30 after; the documentation program is readily adapted to recognize this condition and to utilize the space efficiently by inserting the small main chain in the available main column space.

The flow chart documentation of a computer program $_{35}$ in the form of clusters of chains (main and branch chains in main and auxiliary columns) enhances the twodimensional character of the chart. It tends to supply the user with a greater amount of information about branches from the main-flow, since only one of four columns on 40 a page is devoted to the main chain of a cluster, and the remaining columns display any of the branch chains that occur. Moreover, the sub-branching is also displayed, and as much sub-branching can be displayed as space permits; thereby, various loops and processing interrelationships and complexities in the documented program tend to be 45presented to the reader as he reviews each page of the chart. The main chain continues from column to column where branch chains do not occur or do not fit. The main chain also continues from page to page where it is of 50any substantial length, so that the main flow can be followed by flipping successive pages of the chart. But the intricacies of the documented program at any stage thereof generally occur at conditional transfer operations and they tend to be presented on a page displaying the cluster of branches from the main flow.

Various modifications may be made in the control system of this invention depending on the size and type of memory facilities provided by the computer. For example, where the computer has a large random-access memory (such as a core memory), the processing of the data may be made more efficient in the operation that requires searching for branch chains in the input tape during Phase II. The control system, as described above, only searches for those branch chains that do not exceed a specified length, say, not greater than one column. This search can be reduced by placing all potential branch chains (those which are less than the maximum length) on a separate magnetic tape during the Phase I operation; since these short chains are the only ones that may 70not be processed in their natural sequence on the input tape. The chain length, of course, is a variable that cannot be preset, and a special memory storage of the records making up a chain would be necessary in order to determine whether it was small enough to be a poten- 75 chains. In such a system, the second and subsequent dis-

tial branch chain or not. Such a memory storage of records that would form one page column is provided and serves as a standard measuring unit for all chains that are developed. Those that fit within this memory area of a column length are placed in sequence on a separate output tape and serve as a search tape for potential branch chains. All other chains go on to another output tape in the usual fashion described above, and they are treated as main chains in the operation of the program. Such an arrangement would not result in any loss of processing time during Pass I, but would result in a substantial saving of time during Pass II, since the potential branch chains would be segregated and more readily searched, and the searching would not run through those chains that could not be branch chains. The order of chain processing is maintained and set forth in the chain table, which would indicate the tape that a particular chain was on. Thus, in picking up successive chains to be treated as main chains, either of the two tapes would function as a source, with the location of a particular chain on one of the two tapes being set forth in a chain table.

The searching of chains can also be reduced by filling the memory area that is available with as many potential branch chains as possible to eliminate the serial searching of these chains on the input tape. Another technique to reduce search time is to search for several chains at one time on the input tape with the search performed in the sequence of appearance of the chains. For example, the branch chains for the right auxiliary column can all be pulled out in one search when that auxiliary column is to be processed; thereby rewinding of the main tape separately for each branch chain would be avoided.

For computers having random-access disc or drum storage devices, the searching may be eliminated since the branch chain can be identified by its address on the disc or drum and retrieved directly in accordance with that address, which would be stored in the chain table instead of the sequence number.

Where all of the branch chains are separated initially, these chains may be preliminarily analyzed to determine whether a DECISION in a subsequent main chain (or auxiliary chain) refers to a tag in the branch chain. Thereby, it would be possible to pull such branch chains and allocate them to the subsequent DECISIONS as well as to preceding ones.

This invention is not restricted to the processing of small branch chains that fit in the remaining space in a column or on a flow chart page. The branch chains can be broken by pseudo-connectors (similarly as the main chains), and the Chain Table entry is used to identify the portion of the chain that has been processed and the portion that remains to be processed. Thereby, the remainder of the branch chain is picked up subsequently in the processing operation and displayed on an appropriate page of the chart identified in the pseudo-connector. Such a procedure enhances the two-dimensional character of the flow chart that is produced, since a large number of branch chains tends to be displayed on the same 60 page as the associated DECISIONS. Even though only portions of the branch chains are shown on a page, the reader of the flow chart is generally given sufficient information to identify the type of operation performed in the branch chain and thereby given in a single page a greater amount of information about the interrelationships of the program both in the main flow and the various associated branches.

Where it is found desirable, the control system may be arranged to duplicate any or all branch chains in subsequent portions of the flow chart where the same branch chain was developed as a transfer from a preceding DE-CISION. Thereby, the user's reading of the flow chart is made more convenient, in that he does not have to move to different pages of the chart to identify the branch

plays of a branch chain are identified as duplicates, and the chain table maintains a record of first and subsequent lisplays of such branch chains. Such an arrangement may be a selective one under the control of the programmer n that a special code symbol may be provided to be in- $\mathbf{5}$ serted at the discretion of the programmer where he feels t desirable for branch chains to be duplicated. That is, each DECISION which would carry branch chains of special significance could be marked to present the branch chain as a duplicate (and in as much detail as desired). 10 The program then operates with such a control signal to display the branch chain even though it may otherwise not be displayed at that particular location on the chart.

For small computers, those with memory sizes of ap- 15 preciably less than 32,000 characters (e.g., 8,000) addi-:ional tape units (or random-access disc or drum storage) can be substituted to compensate for the smaller core memory. In Phase I, an additional tape is used to record the Chain Table entries. The Tag Table need not be 20 developed during Phase I, but rather during Phase II; the tag information is extracted from the symbol record tape by means of an extra pass through all of the records (after the page, box, column and line number assignments are completed). In addition, the record for each symbol in-25cludes additional information, such as whether the symbol terminates a chain or not, and the format of the symbol to be printed stores with all of the printed elements at their various locations set forth in the record.

In Phase II, an additional tape is used to record the Tag Table entries, as indicated above; a tape is used to record the second-left auxiliary chains, if any, and a tape to record the main and any right auxiliary chains. Additional information in the form of a control record is added to the second-left auxiliary tape, which record sets forth the 35 information pertaining to the number of columns required for each cluster and the distribution of the cluster over the different columns. This control record precedes each group of second-left auxiliary column records and defines the individual cluster. During Phase II, clusters are 40 stored on the tapes prior to being assigned page, box and line numbers. The input to Phase II is the symbol record tape and the Chain Table tape from Phase I. During Phase II it has been found convenient to develop all cross-references in the form of a table which can be then utilized 45in the final tape that is constructed representing successive pages.

In Phase III, four tapes are provided to record each column of page on a separate tape, and a tape to describe the actual vertical and horizontal lines that are to be 50drawn on a page; the latter is placed on one of the column tapes preceding the associated column data, or it may be placed on a fifth tape. The small memory may only be large enough to hold a single record for each of the four columns and the matrix of required lines for the whole 55page. The page image is segmented into columns, and the columns and the matrix of line connections are merged by page and line during the printing process. Several passes of the data are required for drawing line connections on a page and for printing the page. Each conditional $_{60}$ and unconditional branch is assigned page, box, column and line numbers during the Phase II allocation, so that all destination points are established for Phase III.

The first pass of Phase III reads the symbol record tape for a page and writes out a "line coordinate matrix" based on the destinations of symbol records for that page. The size of the matrix in characters, is the column length in lines multiplied by the number of vertical line lanes. For instance, if a vertical lane can be drawn on the left or right of a column and if each column is 150 lines long, 70and if there are 4 columns to a page, then a 1200 character matrix is required. A matrix character may represent any one of several "horizontal" or "point" conditions. For instances: it may specify a blank, an up arrow,

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horizontal line pointing to the right, a vertical line and others. This "matrix" describes line drawings on a page and is formed by examining each decision or branch record on the symbol record tape. Based on (1) the position of the decision or branch record and (2) its destination point, then (3) the matrix can be examined and the line drawings plotted within the matrix. For instance, if a decision in column 1, line 25 of page 1 is to branch to column 2, line 29 of page 1, the broken line to the right, downward in the lane, and to the right may be drawn and can be described by five characters stored for lane 2, as follows: one character (say, coded "A") for the horizontal line between the DECISION branch-point and the lane (formed of 3 dashes), three characters (each coded "1") for the three vertical lines in the lane running downward, and one character (coded "B") for the horizontal line from the lane to column 2 (formed of 5 dashes with an arrowhead). The number of combinations possible for any point in the matrix can be represented by one character (in different embodiments about 6 to 12 possibilities exist). In the above example, the characters A, 1, 1, 1, B would be stored in the matrix that represents lines 25 to 29 of lane 2, of column 1, of page 1. As the records are read in page by page, they are written out on 4 tapes; each tape containing one column. The "line matrices" for all pages are written on a separate tape or they can be placed on one of the column tapes, with each page's matrix written before the column record for that page. The next pass of Phase-III reads in the matrix tape, reads in each column of the page, creates a line for output based on the matrix and the column information (as described above) and prints the output.

Another change resulting from the design of a system for a small computer is that Phase IV (the development of the cross-reference listing), is produced after Phase II and prior to the Phase III printing of the flow chart page, for convenience in developing cross-reference data for display on the flow chart.

The particular embodiment of the invention described above is directed to input data in the form of an assembly language program, a form that is quite commonly used. This invention is also applicable to programs written in a "machine-independent" language, i.e., a language which is not limited to a particular construction of a machine nor to its particular body of instructions. The "instructions" of a machine independent language are macroinstructions or statements that can be translated as a group of machine instructions. Where a program consists of such macro-statements presented in accordance with a consistent convention, they can be interpreted by a flowchart control program constructed in accordance with this invention to produce a two-dimensional flow chart that is properly representative.

The documentation system of this invention can process higher-level languages such as COBOL, FORTRAN, JOVIAL and other languages by analyzing the source statement input. The analysis may be performed prior to Phase-I, say Phase-O, or performed concurrently with Phase-I. The source statements are analyzed without the programmer writing the special codes that are currently required where the input is in an assembly language input (e.g., the embodiment of FIG. 8) or the special codes may be used where desired as an alternative in each case and also to delete or combine various statements of the program. The source statements are analyzed to (1) determine the special code (i.e., the F/C symbol; e.g., a subroutine, a process, an unconditional transfer, a conditional transfer), and (2) determine the Comments to appear in the flow chart symbol. Depending on the amount of analysis desired, the Comment produced (1) may be dependent on the procedure statement itself or, (2) may be dependent on the procedure statement plus an analysis of the nouns (e.g., data fields) and their associated descriptors (e.g., file descriptions). In a down arrow, a horizontal line pointing to the left, a 75 any event, the flow charting of this system is independent of the language used as input. For example, preprocessors to Phase–I analyze the higher-level language and then produce input to Phase–I of the system.

The source statements are analyzed to determine the corresponding special code or the flow chart symbol or symbols which are to be used to represent those statements (i.e., symbols such as subroutine, process, unconditional transfer or conditional transfer, or suitable modifications of those basic forms. This statement analysis may incorporate a well-developed technique used to translate higher level languages; that is, the translators for these languages (e.g., compilers or interpreters) provide well-known techniques for translating each language statement (operation) or data field into a symbol which would properly represent the operation and its relation- 15ship to other operations (e.g., tags) that may be in-volved in transfer operations. Thus, the state of the art is such as to permit the development of program processing for analyzing the statements of such languages into a form suitable for this documentation system to operate. 20 The Comment field may vary depending on the amount of analysis of the language that may be desired and the amount of detail desired in the Comment field of the F/C symbol; thus, the Comment produced may be simply dependent on the procedure statement itself (e.g., a 25 simple repetition of the verbal or algebraic statement making up the procedure statement) or it may be dependent upon the procedure statement together with an analysis of the nouns (e.g., the data fields) and their associated descriptors (e.g., the file descriptions for those $_{30}$ fields). Suitable techniques for this purpose are likewise well-developed, and appropriate forms exist for different compilers.

Where the language statements involve complex logical conditions, standard techniques may be used to present 35 the involved statement as the Comment itself. Alternatively, known compiler techniques may be used to break down the involved logical statement into its simple components so as to present each one as a conditional transfer (DECISION), whereby a logical sequence of conditional 40 transfers is developed in the flow chart rather than the single involved statement.

By means of this documentation system, a higher level language program may be documented in a flow chart, and various ones of the features described above may be employed. That is, F/C symbols for the process blocks may vary in size with the requirements of the Comment field; chains of logical sequences may be developed in the manner described above with each chain terminating with an unconditional transfer; and conditional transfers and associated branch logic may be analyzed to develop a two-dimensional chart showing the branch chains from the DECISION symbols. Employing the technique described above for presenting a sequence of symbols on a flow chart as called for by the program to be documented, and upon reaching a conditional transfer, the branch chains are analyzed to determine the suitability of their being displayed in adjacent columns. Likewise, the cluster techniques would also be applicable so that sub-branch chains may be shown in two-dimensional configuration.

Thus, this invention provides mechanisms for automatically producing flow charts by means of a data processor operating on coded signals representing the instructions of a computer program to be documented. The mechanism for developing a two-dimensional flow chart 65 pulls branch sequences of symbols for display on the same page as the main flow sequence from which the branch takes place. It processes the branch logic out of the order in which the logic appears in the original program in order to show the branch on the same page as the associ-70ated main flow logic. This mechanism involves the development of symbols for individual instructions or groups of instructions, and then the development of sequences of symbols and chains from the individual symbols. The mechanism further develops columns of symbols from 75

the main flow symbols and from the branch chains and assembles the columns into flow chart pages of related symbols, with the relationships being shown by connecting lines or references to the page and box numbers of the symbols. A mechanism also pulls sub-branch chains that stem from branch chains, and displays them on the same page. The cluster mechanism uses the above mechanisms and, in addition, forms each page of flow chart from one or more chain clusters, where a cluster is developed as a column of main flow logic and as many branch and sub-branch chains associated therewith as may fit on the page. In one form of the invention, the main flow symbols are successively allocated along the column until a DECISION is processed, and then the branch chain therefrom is processed by determining whether it fits within the adjacent column. The allocation of the branch chain may take place before the allocation of the main column is completed, or it may take place after the main column is allocated. The allocation of symbols of a branch chain may similarly lead to a subbranch chain upon reaching a DECISION in the branch chain, and the suitability of fit of the sub-branched chain can be determined at that point.

This invention also furnishes mechanisms for editing unnecessary details from the original program and to combine a group of instructions into a single symbol. Thereby, it permits a programmer to edit, simplify and explain the program and the various portions and sequences thereof by means of an informative flow chart without the labor of drawing the chart or of laying out the sections thereof. A mechanism scans the various parts of the COMMENTS field of each input instruction and extracts the pertinent parts as required: the explanatory COMMENTS; the code, if any, for the type of symbol to be displayed; the destination tags, if any, carried for branch and transfer instructions; and the code for DE-CISION labels, or the labels themselves. By means of the symbol codes, detailed program instructions that are unnecessary for an understanding of the program may be deleted (either by the absence of a code, or by applying a delete code thereto), and several instructions may be combined and displayed as a single symbol, which more clearly sets forth the overall function of the detailed instructions. For example, a group of 20 individual instructions of the program to be documented may be dis-45 played by a single DECISION symbol fully representing the overall function of those 20 instructions, though none of them may be a DECISION instruction, or several of them may be subsidiary DECISIONS. The essential functions of the program, by this mechanism, are set forth 50 in the flow chart with as much detail as the programmer may desire to show. The significance of the processing details may be incorporated in statements of COM-MENTS, which can be set forth in a NOTE or TEXT. The COMMENTS field also permits the carrying of labels 55 for DECISION symbols, since the branch conditions may not be readily apparent from the details of instructions that are edited. Likewise, the COMMENTS field serves as a vehicle for destination tags for branch and transfer 60 instructions, since these tags may not be always available from the operands due to the editing process. The COMMENTS of explanation of the program may be as long as desired, and a mechanism appends continuation COMMENTS to preceding records and edits these COM-MENTS so that variable size symbols for PROCESS, NOTE and TEXT can be drawn and set forth in the flow chart.

This invention may also be used to interpret assembly language programs without the use of special codes for the flow chart symbols. The instructions themselves may be interpreted to develop process, unconditional transfer, and branch instruction symbols. In addition, the commentary customarily provided in an assembly language program may be extracted to present NOTES and the contents of PROCESS symbols. Where the symbol codes

are not used, the resulting flow chart may contain a good bit of detail that is not ordinarily required; however, some editing of the program can be obtained. For example, where a DECISION is formed by two or more individual instructions such as "compare" and "condi-5tional transfer," appropriate techniques may be used for combining those instructions as a single flow chart symbol. Similarly, where a long string of PROCESS instructions occur, the individual instructions may be set forth in one PROCESS box with suitable separations between 10 the individual instructions; thereby, a great deal of flow chart space is not wasted on the separations and connecting lines between PROCESS symbols. In addition, a programmer versed in a particular assembly language program may perform a small amount of editing by 15marking certain instructions, or groups thereof, with a "delete" code symbol to avoid unnecessary detail in the final flow chart.

A mechanism is also provided to illustrate on the flow chart the allocation data (page and box number) of all 20 branch and transfer instructions which are the origin symbols for a particular tagged symbol on the chart. Thereby, the chart furnishes cross references to all of the originating points from which a particular branch or other chain stems. The cross reference list furnishes a full 25 listing of such originating points. Connecting lines can be drawn between symbols on the same page if conflicts do not exist; the program mechanisms attempt to draw lines in the available lanes starting from one coordinate point of a page and attempting to go to the other. If 30 such connecting lines cannot be drawn, then cross references are set forth on the chart.

Any of various types of output devices may be used to develop a record of the flow chart. The record may be a printed page made by a line-at-a-time printer or a 35 digital plotter printer, or a momentary display record or a permanent photographic record made by a cathode ray tube or similar display device. The record may also be a magnetic tape recording of the corresponding page format.

The page format may take various forms: for example, 40 the arrays of main flow and branch chain symbols may be set forth in parallel columns (or rows) interrelated in a two-dimensional chart by means of connecting lines or cross references; alternatively, main flow columns and branch rows (and sub-branch columns) may be used to develop the two-dimensional chart, as may any other 45suitable arrangement of symbol arrays. This invention is not limited to a fixed format of a columnar page; for example, with a cathode ray tube display, the magnification may be varied to permit different sizes of columns and individual symbols. The magnification for dif- 50ferent sections of a column or of a page can be varied so that a low magnification can be used to fit a long chain in a column, and the magnification can be varied to determine the spacing between the symbols or columns to achieve the most suitable presentation for an indi- 55vidual page.

As described above, this invention may be used to develop flow charts from input programs written in any desired program language, including assembly and higher order languages. The invention is also adaptable to vari- 60 ous types of computers including those having large and small memory capacities.

As previously noted, the stored-program embodiment of this flowcharting invention described above is preferred in that it is comparatively less expensive to construct 65 than a fixed-program or hardware embodiment in the present state of the art. A stored-program processor such as that of FIGS. 8/1-8/30, or the more specifically detailed RCA 501 program noted below, enables one to modify, enlarge or simplify the system or any part there- 70of without rewiring the circuitry and changing any other hardware portion of the system.

The flowcharting processor of FIGS. 8/1-8/30 is not dependent on any particular form of computer. It may be used as the basis for providing a stored program for 75 placement by another changes the computer's control

any of a number of specific general-purpose computers that are available, and the RCA 501 program set forth below is one such example; other computers for which such programs have been provided include the IBM 360, 1401 and 7090, Honeywell 200 and the RCA Spectra.

A general-purpose computer, as an elementary information-transformation machine or apparatus, has a builtin capability limited to the execution of basic instructions such as add, subtract, compare, branch, etc. The stored-program embodiment of this invention converts the general-purpose computer into a special-purpose or extended machine having a unique operation sequence or process. Thereby, the programmed computer takes on the character of the flowcharting processor (program) that controls and directs the operation of the computer's hardware processor. For example, the flowcharting program for the RCA 501 set forth below converts the RCA 501 computer into a flowcharting computer machine during the time it is controlling and directing the computer. In that general-purpose computer, and generally in others, the logic and control circuits for performing the various instructions of the machine are time shared. The control signals of a stored program embodiment of this invention specify the particular instruction or instruction combination to be carried out at each instant in a specific and interrelated sequence. Thus the program's signal combinations physically initiate the operation of various ones of the computer's logic and control circuits, and direct the activation and deactivation of the computer's circuits and devices in certain sequences and relationships physically determined by the signal combinations of the program.

The interrelations of the circuits, their operations, and the control signals of the stored flowcharting program retermine the unique character of the computer as a flowcharting machine when it is so programmed. The flowcharting program acts as a control mechanism for the general-purpose computer to establish the configuration of machine operations that form the process of this invention. The flowcharting program as a control mechanism also determines a particular machine configuration, which is uniquely established while that program is in control; that is, the aforementioned mechanisms for automatically producing flow charts are established by various sequencies of particular instructions and by various combinations of those sequences. The machine system for making two-dimensional flow charts incorporates, for example, the mechanism for pulling branch sequences of symbols for display on the same page as the main flow sequence; the mechanisms for developing symbols, and the sequences of the symbols; the allocation mechanisms; the mechanism for pulling the sub-branch chains; the cluster mechanisms: the editing mechanisms: the layout mechanisms. These mechanisms are combined to form a special-purpose mechane, which in an illustrated embodiment is a stored-program controlled general-purpose computer.

This invention may also be embodied in various forms of fixed or wired program embodiments. For example, a program form of this invention, similar to the RCA 501 program noted below, may be established in a readonly type of memory for use in those computers employing such memories for the control program. This "firmware" embodiment of the invention is constructed and operates in the same way, in all material respects, as the stored-program embodiment described above: the term "firmware" indicates the relatively permanent character of the sequence control formed by the program in a read-only memory as contrasted to the "software" embodiment of the program temporarily written in a readwrite memory.

Another form of construction of the invention may employ a read-only memory to establish a macro-instruction embodiment of the invention; the physical removal of one read-only memory with its program and the re-

mechanism. Each of the different blocks of FIGS. 8/1-8/30 may be separately constructed and identified as a macro-instruction. That is, each such block represents a sequence of basic machine operations that are required to carry out the overall opeartion of each block as shown in the drawing and as described in the specification. In addition, each block represents the control mechanism or macro-instruction for directing that operational sequence. It will also be apparent from the detailed RCA 501 program, noted below, how the macro-instruction for each such block may be constructed. The computer so constructed has a macro-instruction set composed of the different types of blocks of FIGS. 8/1-8/30; each of these macro-instructions controls the computer to perform the appropriate combination and sequence of basic machine operations in accordance with the corresponding sequence of basic instructions that make up the macroinstruction. The macro-instructions of the computer so constructed with a read-only memory are specific to this flowcharting invention, and the computer having such a macro-instruction set has a unique flowcharting configuration. The control program for sequencing the macroinstructions calls for each of the individual macro-instructions by an appropriate identification code using standard computer techniques, and the corresponding sequence 25 of basic instructions is supplied from the read-only memory. The macro-instruction sequence is shown in FIGS. 8/1-8/30 and set forth in the associated description.

In a fully wired embodiment of the invention, each of the blocks of FIGS. 8/1-8/30 may be constructed as 30 its principles. a separate unit of logic circuitry, which unit includes And/Or logic circuits, and flip-flop registers and switches that are interconnected to perform the block's logic. For example, each such block may be composed of those portions of the arithmetic unit 104 and control unit 106 35 that are required to carry out the corresponding machine operations in association with the common memory 102 to which all such units have access as required and with the input-output devices. The machine operations corresponding to the instructions of the RCA 501 program 40 noted below may be used for the sequence of operations composing each such block, and the corresponding RCA 501 logic circuits or any other suitable form may be used therefor. Each such block has an input connection at which it receives an activation signal from a preceding 45block. Each block has at least one output connection, and in the case of decision blocks, two or three outputs. These output connections of each block are connected to the input connections of other blocks in the manner shown in FIGS. 8/1-8/30. The circuitry of each block is nor- 50 mally quiescent, and upon receiving an input activation signal, it proceeds to perform its sequence of basic machine operations including memory fetches and stores.

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Upon completing the sequence, each block generates an output signal that is transferred to the succeeding block as the latter's activation signal, and the latter block proceeds to perform its operations. In the case of a decision block, but a single one of its output connections receives the signal for activating the next block depending upon the results of the comparison or decision operation that is performed. Thereby, a single block is active at any instant, the sequence of active blocks is in accordance with the description of FIGS. 8/1-8/30.

In this way, a hardware embodiment may be constructed of a serially operating computer having the operational and control relationships shown in FIGS. 8/1-8/30. The latter are schematic block diagrams of different portions of such a flow-charting computer with the inputs and out-15puts interconnected in the manner illustrated. Other hardware embodiments may be constructed. For example, each of the RCA 501 instructions may be provided by a separate unit of logic; in addition, a wired sequence control unit is connected to all of said logic units and establishes 20 their operating sequence in accordance with the RCA 501 program noted below. Such a sequence control unit is responsive to the completion of the operation of each unit for initiating the operation of the succeeding one, and similarly responsive to the various alternative results of the operation of a decision unit for initiating the operation of the proper one of the associated succeeding units. Thus, equivalent software, firmware and hardware embodiments of this invention may be constructed in accordance with

Various other modifications of this invention will be apparent to those skilled in the art from the above descriptions of illustrative forms of this invention. The appended claims are intended to cover such modifications as are encompassed by the scope and spirit of this invention. Appended hereto is a print-out of a complete program of one form of this invention known as the "Autoflow" Documentation System. This print-out is written in an assembly language known as the "RCA 501 EZCODE Assembly System, and also in machine language produced by an assembly of the former. This program, when as-sembled into machine language for the RCA 501 Electronic Data Processing System, directs the operation of that computing machine in accordance with the invention and particularly with the form of the invention described above in connection with FIG. 8. A detailed flow chart of that form of the invention, was produced automatically by an RCA 501 computing machine using the appended assembly language program as input data and using that program in machine language form to direct the operation of the machine. Copies of the appended program and of the aforementioned flow chart have been deposited with the U.S. Register of Copyrights.

ASSEMBLY LANGUAGE AND MACHINE LANGUAGE PROGRAM-RCA 501

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USE LABEL CODE TABLE T AVI TO MSC OF TABLE P Compare Label Code D Against Table Entry C • 000 Ð z CO TO WRITE COVNENT S EDIT LINE OF COVNENT S END OF CONVENT FIELD D ں^ں EDIT LINE OF COMMENT S NIGO N# 0 N # 0 N 10 07 PRP.PRN ILLCGICAL Set # Lines to 13 P Add to Line Counter P EDIT LIVE OF COMMENT 5 END OF COMMENT FIELD O FINISHED ROOM IN THE DIANOOM IN THE DIANOOM IN THE DIANONO PORCE RUD OF COMMENT N PROP REST OF COMMENT N U YES-DABANO C U B. EDIT LINE OF COMMENT Enn of Comment field EDIT LINE OF COMMENT End of Comment Field POVE A AND P ADDRESS EDIT LIVE OF COMMENT End of Comment field ADJUST AMT Pict up Simple Line LINE TOO SMALL FOR Even one word Create artificial Hord and try Again SHIFT LINES DOWN BY CNE FOR FETTER VERT ALIGNUENT SHIFT LINES DOWN BY CVE FOR GETTER VERT ALIGNVENT THREE WAY DECISION HOVE LABELS OF COMMENT DUTPUT AREA P≜GE 014 CO4"ENTS SEG FZ DATE 111665 P AFDRESS #000002#,1 ±000002## 1 *# 100000# #000001#11 C10 1 N 1 N 2 • • • • • • • LINES R 70 47 11 00005 70 47 11 000017 41 14 €00°07 D48 30 + 1.7 75 77777 30 00003 55 2. • E 10000 2 * 000240 000001 • 2 000000 000000 WALAB DIZ 10 .7 -F # 22 20 2 TLREE WAY DECISION Lettr 4000.501 CTC 010240 RXX TTT # 4000154 TTA # 100154 TTA FF6 FF6 ECL10 CTC 05 FTC 05 FTC 05 STT 00001 STT 05 COT 0P. A ADDRESS TCA \$7 TC ELIN x ªa-,1 048 74G C 4 A **9**0 20 50 002500 005460 005170 005490 0102010 005450 26.7 #
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PAGE 019 Comvents	EXTRACT TAG AND	LABEL FROM	COMMENTS FIELD. Prail Arel Obterve	PERIODE TREATE	PRN=ND LABEL		CLEAR HOLD AREAS			COMPENT FIELD	EXHAUSTED			DE ARTHUR FRO	RIGHT FND FOUND	RHE TO AMI	LOCATE COMMA	ATTHIN FIELD C	HAS COMMA FOUND	SET STRNAL FOR DOD		HOLF AREAL LEFT	JUSTIFYS AND	~		POVE TAG TO		UCS1154, AND 14848 40 84044			CLEAR ASTERISK FIELD	ADUCST AMS TO NEW	LHE OF COMM FIELD 156 TO MEE FORM	814 - 0 - 140 - 00 - 1 8141081 - 149		EXIT	AD SSTEPISK FIELD		40 LABEL IN FIELD	SIGNAL FOR PRN	SET COMMA DVER STAR		ENTER NEW CTAIN 12 Chain taile		PICH UP LSC OF TABLE	۔ اور اور	A LINES TO TAPLE
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 LAST LINE OF COMMENT COMPUTE TRUE LENGTH OF FINAL LINE SET RIGHT AND LEFT LIMTS OF LINE MOVE LINE TO O/P NOT LAST LINE Set Location of Rightmost character is character a space SHIFT LEFT BY 1 CHAR SET SIGNAL FOR PRZ Add to Live CTR Set Pri Indicator Exit ISS OVERLAYS SPACE Set ang and any to to line goundaries move line to o/p \$KIP EXTRA SPACES To right of paren field in comments \$ET Exit SET SIGNAL FOR PRN IDVANCE LHE BY ONE P.O SET IND TO GO IST RCD INDIC CURPENT LINE A SPACE P26E 020 COM. ENTS BET PRP SEG 72 DATE 111665 #000010#1 #00001#1 L&C^NT FP5+5 #000002## ED4 1#3 77777 #000001## E ED3#3 1,*100000 N 6 ACDRESS -3 COCCO -3 COCCO 1000001 ##1 204 1/3 \$ 1 \$ 3 \$ 5 \$ 1 00000 000000 E 1 3 4 3 5.1. + 1.1 100000 E1E03 \$K\$PX 5×572 104 1848 ¥03 50 2 5 51 ŝ 0 6 <u>°</u> 2 ŝ z 102.000* С. L. C.C. P N.C. M.C.M. R M.C. P.C.M. R M.C. C.C.O.D.C. R F P.S. b 7.7.7.7 7 1.05× 400 0P × 400RE55 0CT #103 0CT #103 000000 41014 Lines, 000077 •3 779001 000000 000000 \$57P 77777 77776 #01# 5K5P2 65 #014 808 804 857A # C] z E C **5** 8.5 8.7 4 c # C 7 # 4 S 7 P -• 00 k 8 F 8 44 FF 3 UF. u E ¥ L 50 ő. 50 HO IC ×× X X T T 006990 EU2 009000 ED3 009010 ED11Nx CHENTX 8×57 5×571 EDLIN TAG EDI 056900 094400 6 000000 000014 017530 000000 017760 017520 620027 017763 005124 005124 000000 000113 000133 600000 000153 000000 661000 661000 933 000000 017233 01763 100900 100900 017263 60000 017760 017460 017460 017460 00000 017767 017263 777777 647710 647710 700000 700000 0000000 HSV OP A '' D16770 22 017761 03 017000 22 017761 03 0.000000 0000000000 ou a o on a o ⊾ o a o o →n o o o o o o o n o o o o 88 000000 000000 0004040 00000 00000 00000 00402700 0047777 **NMMN ACON ACCOUNTS** 77777 00153 00153 000153 000153 21 77776 44 000173 22 017760 017230 0000243 77777 7700133 7700133 0000001 017140 017220 017410 000243 NAME AUTOFLON NN7 33 1 1 N N E 8 8 4 N F Ģ **** 5 N G 4 ... 22 - 091410 - 091410 - 011410 - 011410 - 011410 - 011410 - 011410 017720 2 017720 2 017730 2 017730 2 017730 2 2047710 2 2047730 2 017250 2017250 2017250 2017250 2017250 2017250 2017250 2017250 2017270 201700 2017270 200 017440 017440 017440 017470 017420

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PAGE 023				TAG IN TAG TABLE.	*PRZ SET IF OK.	PRV IF NO TAG.	PRP IF NO ENTRY		0/P-AH5 TO TBL LOC		-IS FIELD EMPTY				EX11 2005 715 40		POVE TALLY TO LA	ANS TO START TABLE	END OF TAG TABLE	TAT TATES OF	TO ENTY	COMPARE 146 10 1218 12180		TAG FOUND		TO EXIT	INCREMENT A'S						COLUMN #	SET # OF LAST RCD		ACPRESS COLI	True stobies to	HOLD ADDRESS	USED IN LOFITING	COLUMN 2 ARTRESS		RELATING TO E GAPS		1001 000 JULOUTS				40 IF EVEN COL	PSELDO COUL PCP	2 3 5 4 4 7 5 5 4 4 5 5 5 5 5 5 5 5 5 5 5 5	DUTTUT TAPES	
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PAGE 024 Co4'Fents		SET ANT TO START	HAIN TABL	DOVE RECORD	X 1 ZND POSITION	HEARS PSEUDO CON	BEGIN MAIN LOOP	READ RECORD		END FILE				۲.			:	SET SYMBOL ADDRESS	TO LINE CT	FOR THIS RECORD		T CUDE			REALE B		FIND TAG IN TARE	r round		TAG TABLE Build to Anthered		Ň		7				DECISION			Z DI GEOJJE JIJE	OR E CODE				IF NOT A JUMP, GO	
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סר NŁ 00 Nz uu u AU L+ -L) + UL FRECUUR 000000 HIFT & COLUMNS OVER PAGE 029 Comuents Create Pseudo Conn Xrite Fe to HOVE PAGE AND BOX TO PSEUDO CONN RCD BOX H IS ONE LESS HIAN IT SHOULD BE FRITE PSEUDO CONN RCD TO PUTPUT IF THIS IS AN ODD Column Store Code -It May re "Eeded Ry Pscn Routine Rcd Lgth to AM3 CUAFENT OR PREV ACD
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 SURPOUTINE TO DETERVINE STAUS OF TAGENSET OF TAGENSET PR2-105 COL 2 PR2-405 COL 2 PR2-405 COL 2 SET S PSC PSC PTAC SET STAT TAG TV TABLE IS THIS COLUMN 3 If COL 3, NEW PAGE PSEUDO=CONNECTOR IF JUMP, HALT, Exit, or text GENERATE PSEUDO Connector record Set exit OUTPUT TAPE DO 1 OT CREATE HRITE RECONC T^ 0/P FILE SET EXIT EXIT EXIT SEG NJ DATE]]1665 B APDRESS COLNO.R • 1 *000002311 EOFX BOXFO BOXFO BOXFO BOXFO BOXFO BOXFO BOXFO • 1.5 000072 950%x 111 111 111 111 111 111 111 111 111 + 1,1 -JHET-57 7407.2 81 8 207.2 4 1.5 00000 LSTCD 0P12X SCOLX 3V40 2 3 z ENDCOLZ COLVORR ENDCOLA E.DCOLT COLVO.R 04174 113 04 0000 04 48 71777 \$<u>5</u>tP L-ctag 2 2 2 F. 1 1 2 U U $\mathbf{v}_{\mathbf{x}}^{\mathbf{x}}$ ž X ENDCOL³ OPTZX 0P12 PSC-SCOL BOPX 746 605 013270 013150 012720 × C13260 s S G 0103020 003020 003022 003022 003022 003022 003023 003023 C10270 010101 000000 000000 010460 010405 000000 004000 000000 000000 003010 003010 010470 25 000243 00 01140 010500 71 004170 00 00000 004446 010265 **Z**5 000243 **D**C 0 **22** 004441 **0**C 0 **22** 004442 **0**C 0 **22** 004445 00 0 **22** 004445 00 0 **22** 004445 00 0 **77777 00 0** 00000 000000
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PAGE 039 Comments	T 6966		ILLOGICAL CONDITION		BACK UP ANY TO	LINE ABOVE Put tag on Ling	, ABOVE SYNGOL Put bov e on Line	ABOYE SYNBOL	DE PROFESS BOX	ON PAGE LAYOUT	INCREMENT TO Get to Next Line			- 6 -	PUT LOVER LINE	01 7400045 BOX	PUT IN VERTICAL	CONNECT LINE		PUT BOX NUMBER	0.2 PAGE 05 LIXP		DRAH CIRCLE ON PAGE	MSC OF DESTIVATION Tag to and	FIND TAG IN TAPLE	TAG FOUND IN TABLE Dut Page and Dox 6	CESTINATION TA	INSIDE CIRCLE		ADJUST ANY TO	BOTTOM OF CIRCLE	PUT DESTIVATION	LET VEN REFERD	PROCESS E . DE	PUT TAG OF EXIT			CPA. CIRCLE D' FAGE
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PAGE 040	COMPENTS	UT EXIT	INSIDE CIRCLE	GET NEK RECTRD	8 C ⁰ DE	COMPUTE LENGTH OF	COMPENTS FIELD		BLOCK NAME PRESENT		MOVE NEW BLOCK		CLEAR 150 Clear tot the		CLEAR WHOLF LINF	F	PROCESS N CODE	ADJUST ANY TO	CENTERLINE OF NOTE	BACK UP ANY TO	LINE ABOVE	TOP LINE	<u>ے</u>	ON PAGE	PUT TAE ON PAGE	1	AN7 TO NEXT LINE Bit in tot 1.55		ANY TO NEXY LINE	PUT IN SIDE OF	VOTE SYMBOL	TO PAG	COMMENT FIEL	PC1 12 B0110% LINE	OF NOTE SYMBOL	COLUMN CENTERLINE	VERTICAL	CONNECT LINE				ABOVE SYNGOL Put bou = on page		FUT TAS ON PASE		ADJUST ANY TO TOP	LINE OF SYMBOL But of the 1.45		ADJUST ANY TO	NEXT LINE		HALT SYMBOL
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PAGE 043	COMPENTS OFF LINE LISTING				CALL IN CONTROL							•	-	CREATE CIRCLE ON	PAGE LAYOUT	ALL TOTAL OF TOP	DF CRCLE-CHANGED	TO CENTER OF CIRCL	SET ExIT	# LINE\$ TO TALLY INTTALITE AND		BACK OFF AVY TO	CENTER OF EIRCLE	I	EX11 1041 5051 104 70	PERFUSE PERFUSE	SET ADDRESSES FOR	3717 1X37	RECYCLE	LUCATES FACT AN Adverse Decere	POSITION ON PAGE	NO DOX SAI UIA	COL NEADOR FIELD.	211 5519 279251 551 5211	E a TO STOPAGE	SET ANT TO START OF	1.400 LAYOF ATCA DUAD AND TO GIVE			A C NOS HAS VST	DE LIVE DE LAVOUT	STATES TO A TO A TO	STAPT OF COLUMN	COLUMN # TO TALLY	-	INCLUSION CONCULS -	EXIT
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PAGE 146 CON"ENTS	INE OF SYMBOL	UT IN VERTICAL P	CON'ECT LINE	4V7 817K +0		TAG DN PAGE			• 5 7	OF TEXT	ART P	COMMENT FIELD	O PAGE	IELO				LEFT AND RIGHT	SIDE SIGNALS TO OFF	SET TAG TALLY TO 1		46 15		ADUACENT COLUMN, C Bruther Doutoing	SVDIJED.		ADJ COLUMN		PROCESS FIRST C						CENTER OF SYMBOL	8 1 1	SET AND TO HEC OF	WATJON TAG			UNDEFedede NOTAGe C		U U		•		RA-CNKNOLZ	2-CONNECTOR	r s To
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PAGE 243 10221414		INDICATOR SAYS USE	SECTORAN COLONY Put Last of	RIGHT SIDE OF SYS	AVT TO PIDALE LIVE	SET AV7 TO CENTER OT SEVERATE DE CONTRE	UP ANDAGENT COLUMN ROVE HORIZONIAL	LIVE TO PAGE	DROP VERTICAL	LIVE 10- CONFECT	5	SET RIGHT SIDE	0	UNDEFINED TAG	INDEF NED	INDICATOR TO ON Create connector		DECIDE MHETHER 17 • 6 0000101 1 70 2010	A LINE DR KUST A	CONNECTOR BE USED	LEFT SIDE SIGNAL ON	TE ONE USE CONNECTOR	IS DESTINATION ON	ON THIS PAGE	ALLING AT STATE	AS COLUMN OF DEC BOX		IS DEST ABOVE OR	BELOW DECISION SYMP.	RELOW+DCD23,ABOVE+		IN THE HAY	FOR VERTICAL LINE	-PUT LABEL	ABOVE LINE Adjust Amy to	MIDDLE OF SYMBOL	MULTER VERT INC	PUT IN HORIZ LINE	EXTENDING TO LEFT	YO JOIN VERT LINE Now compute length	DF VERTICAL LINE	VERDED TO CONNECT	COMPLIE & LINES	BETREN MIDDLE OF
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1 8 0 3874		IS BOX ABOVE A NOTE	THEOWDANT		MIDDLE OR TOP OF	TAIN COLUMN	+01H ** ## #0+	ADJUST ANT TO BIVE		AT TOP OF SYMBOL	RETORE ANT	PUT IN VERTICAL	LINE CHARACTER		ADVANCE ANY BACK TO				HORIZONTAL LINE	IN THE RAY	HORIZ LINE IN WAY			21 134 412104	ARENS AND		1.144.400 V. TUB	LINE TO LEFT	ADJUST ANT TO LEFT	OF CENTERLINE	PUT REFERENCE TO	LEFT OF CENTERLINE	RESCT AND						PAGE B			BOX #	i		MEFS REGO	PUT 14 5740							FCP PATCHES
366 05 DATE 111665	S ADDRESS		FR1A		70 .7	#01#	2 2 2	#000004#**			#000004# 1	LNTH, R	07 00000				ON STAF OF ADDING		,	FRZB		50 8T	602 s	•	-	# 0 0 1 0 0 4 W	10 11		#000017#+ 8							REFERENCE ON PAGE.				57 00003		0	57 00000		B 0 2 B		э с		•	10 1001 11-		740101	
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^{ہ ہ} ں ALU 00x272U7 UL UOZZELEU EFULUEEUEUAU **6** U A U **6**. BOX B 567 1401(24708 TO 72 567 147 TO 45C TABLE 567 14LLY TO 8 TABLE 561 14LLY TO 8 TABLE 11040 OME 746 111040 OME 746 11101 10 FONE 11101 FONE 11101 FONE 11101 FONE 11101 FON ADD 1 TO # TACS CNTR ADJUST ANJ TO NEXT Entry in Net table ADJUST ANJ TO NEXT ADJUST ANJ TO NEXT Entry in OLD Table End Of Table N 0 CROSS REFERENCE LIST Coutaining Tag, Page FEFERENCE SET TALLY TO NUVEER SET TALLY TO NUVEER SET TALS CNTR TO G SET TAL TO 'SC OF DLD TADLE OF DLD TADLE THIS ENTRY A THIS ENTRY A MOVE TAGA PAGEA AND Box # To VEH TABLE 1 TEMPORARY STORAGE Avail if Expansion Remind d/P tafe ILLOGICAL Set indicator to 7 Reverse entries in table END OF ITERATION 15 TABLE 1N Proper sequence sort 18 finismed THIS ENTRY HAVE A C9055 REFERENCE ADVANCE TO NEXT Entry in table 8.66 054 Com.ENTS TEMP1 TAG TABLE COMPLETED Sequence by PAGE An 53 N JUBREVIATED VERSION And Address of "Ext Tempi SEG CT DL**TE 111665** P aloress Ostart 11 000017 #000001#+\$ RTL+R TEMP1 #00002## 1 ENDCC 000047 47 33 000023 30 17 11 000007 30 17 000037 000021 * 1,5 10101 RTLIR HTLIR а Т 8768 1100 #02r C 2 A 5 ç * ~ ~ ~ ~ 22 2 5 11
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/hat is claimed is:

. For use in a system for automatically controlling imputer having a storage, a processor, an output unit, control apparatus for controlling the operation of

processor, storage and output unit to perform iences of operations on blocks of data in the form coded digital signals stored in said storage and repreing successive instructions of various types of a comer program including process, unconditional transfer

conditional branch instructions; means for directing 10 operation of said control apparatus to process said a blocks sequentially and to produce a record of a

v chart representative of said program, the method said directing means comprising:

- rocessing said data blocks to identify the types of 15 instructions represented thereby and to establish flow chart symbols therefor;
- llocating successive ones of said symbols forming a main flow and branch sequences of the computer program as arrays in sections of each of successive 20 flow chart pages;
- dentifying branch sequences of the computer program associated with branch instructions of said main flow sequences and initiating said allocating of successive symbols of said branch sequences to other sections 25 of the associated flow chart pages to form a symbol array with said main flow array; and producing a record of said symbol arrays in successive flow chart pages in accordance with the allocation thereof including producing chart indications of the relation- 30 ships of branch and main flow symbols.

2. The directing means having the method as recited claim 1 wherein the identifying of said branch juences includes identifying sub-branch sequences of computer program that are associated with branch 35 structions of said branch sequences and allocating sucssive symbols of said sub-branch sequences to other ctions of the associated flow chart page to form a

mbol array with the branch symbol array. 3. The directing means having the method as recited 40claim 2 wherein said allocating includes forming

usters of main flow and branch sequences with each uster being formed as a sequence of main flow symbols id available sequences of branch and sub-branch symis associated with branch instructions of said main 45ow and branch sequences, respectively, and allocating

id clusters successively to said chart pages. 4. The directing means having the method as recited claim 1 and further comprising:

determining the amount of page space required for 50 each of said symbols;

- identifying chains of said symbols occurring between successive transfer instructions and determining the amount of page space required for the symbols of 55each chain;
- and wherein said branch sequence identifying includes determining in connection with each branch instruction of the main flow whether the page space required for the symbols of the associated branch chain fits within the space of an unallocated section of 60 the associated chart page.

5. The directing means having the method as recited 1 claim 2 and further comprising:

- determining the amount of page space required for 65 each of said symbols;
- identifying chains of said symbols occurring between successive transfer instructions and determining the amount of page space required for the symbols of each chain:
- 70wherein said branch sequence identifying further includes determining in connection with each branch instruction of the main flow and branch chains whether the page space required for the symbols of the associated branch and sub-branch chain, respec- 75 ducing includes producing from said identifying portions

tively, fits within the space of an unallocated section of the associated chart page.

6. The directing means having the method as recited in claim 4 wherein said allocating includes, upon allocating a branch instruction symbol, determining the fit of branch chain. а

7. The directing means having the method as recited in claim 6 wherein said branch symbol allocating is performed upon the allocating of a branch instruction of the main flow sequence, and said main flow symbol allocating continues upon the completion of the branch chain allocation.

8. The directing means having the method as recited in claim 6 wherein said branch symbol allocating is performed upon the completion of a page section of main flow allocating.

9. The directing means having the method as recited in claim 6 wherein said data block processing includes scanning a predetermined field of each of said data blocks to establish different flow chart symbols therefor or to reject said data block, respectively, in accordance with different coded signal groups in said field, and extracting coded signal portions from said field for certain types of instructions; and wherein said record producing includes means for producing indications on said chart representative of the extracted signal portions.

10. For use in a system for automatically controlling a computer having a storage, a processor, an output unit, and control apparatus for controlling the operation of said processor, storage and output unit to perform sequences of operations on blocks of data in the form of coded digital signals in a certain format stored in said storage and representing successive instructions of various types of a computer program including process, uncon-ditional transfer and conditional branch instructions; a method for directing the operation of said control apparatus to process said data blocks sequentially and to produce a record of a flow chart representative of said program, said method comprising:

- processing said data blocks successively included scanning predetermined fields of each of said data blocks to establish a flow chart symbol therefor or to reject said data block, respectively, in accordance with different coded signal groups in said fields;
- allocating successive ones of said symbols forming a sequence of the computer program as an array and allocating each of successive ones of said sequences as an array in a section of each of successive flow chart pages;
- and producing a record of said symbol arrays in successive flow chart pages in accordance with the allocation thereof.

11. The method as recited in claim 10 wherein said scanning of said data block field includes establishing different flow chart symbols in accordance with different coded signal groups in said field.

12. The method as recited in claim 10 wherein said scanning of said data block field includes extracting from said data block field a coded signal portion representing an instructional commentary and extracting therefrom a coded signal portion representing a supplementary commentary to append it to the extracted portion of a preceding data block, respectively, in accordance with different coded signal groups in said field; and wherein said record producing includes producing symbols with representations of said commentary portions set forth therein and of variable size in accordance with the lengths of the commentary portions.

13. The method as recited in claim 10 wherein said scanning of said data block field includes identifying the types of instrutcions represented by said data blocks and extracting from said data block field for transfer and branch instructions; a coded signal portion identifying the transferee instruction; and wherein said record prod-

indications of the relationships of the transferor and transferee symbols.

14. The method as recited in claim 10 wherein said scanning of said data block field includes identifying the types of instructions represented by said data blocks and extracting from said data block field for branch instructions a coded signal portion identifying the operational conditions of the branch instruction; and wherein said record producing includes producing from said identifying portion labels of the branch conditions at the associated 10 branch instruction symbol.

15. For use in a system for automatically controlling a computer having a storage, a processor, an output unit, and control apparatus for controlling the operation of said processor, storage and output unit to perform sequences 15of operations on blocks of data in the form of coded digital signals stored in said storage and representing successive instructions of various types of a computer program including process, unconditional transfer and conditional branch instructions; the method of directing the 20operation of said control apparatus to process said data blocks sequentially and to produce a record of a twodimensional flow chart representative of said program, said method comprising:

- processing said data blocks to identify the types of in- 25 structions represented thereby and to establish flow chart symbols therefor;
- forming sequences of successive related symbols and allocating some of said sequences as arrays in sections of successive flow chart pages;
- identifying branch sequences associated with branch instructions of others of said sequences and allocating said branch sequences to other sections of the associated flow chart pages to form two-dimensional arrays:
- and producing a record of said symbol arrays in successive flow chart pages in accordance with the allocation thereof including producing chart indications of the relationships of branch sequences to the associated branch instruction symbols.

16. The method as recited in claim 15 wherein said sequence forming and allocating allocates the symbols of said sequences in an order corresponding to that of said data blocks and said branch sequence identifying and allocating includes allocating said branch sequence sym- 45 bols subsequent to the allocation of and on the same page as the associated branch instruction.

17. In a data processing system for producing flow charts of a computer program and having a storage, a processor, an input and an output unit, and control ap- 50 paratus for controlling the operation of said processor, storage and input and output units to perform sequences of operations on input blocks of data in the form of coded combinations of digital signals stored in said storage and representing successive operations of various 55 types employed in a computer program, including conditional branch instructions;

- said control apparatus being operative with said processor and storage for determining the size of page space to display flow chart symbolic repre- 60 sentations of said data blocks and of one-dimensional arrays of said symbolic representations in relation to subdivisions of a flow chart page, and operative with said processor and storage for allocating successive ones of said symbolic representations of a one-dimen- 65 tional array thereof to sections of a flow chart page, and operative with said processor and output unit for producing an output record of pages of said one-dimensional flow chart arrays;
- control means for directing the operation of said data 70 processing system to produce an output record of a two dimensional flow chart representative of said computer program, the method of said flow chart control means comprising:

one-dimensional branch sequence arrays having symbolic representations for data blocks referenced by said branch instruction data blocks of parent sequences to unallocated sections of the same pages as the parent one-dimensional arrays that include said branch instruction representations;

producing an output record of successive flow chart pages in accordance with said allocations of said one-dimensional sequence arrays and said one-dimensional branch sequence arrays with chart indications of the relationships of the symbolic representations of the branch sequence arrays to those of the associated branch data block representations in the parent arrays on the same pages; whereby clusters of one-dimensional arrays and associated one-dimensional branch arrays are formed each for display on a page to provide a two-dimensional flow chart display.

18. The method as recited in claim 17 wherein said initiating of said allocating includes initiating allocating of one-dimensional sub-branch sequence arrays having symbolic representations for data blocks referenced by said branch instruction data blocks of parent branch sequences to unallocated sections of the same pages as the parent branch arrays that include said branch instruction representations; and producing records of said pages in accordance with the allocations of said sub-branch arrays and in relation to parent arrays on the same pages; whereby clusters may be formed with sub-branch arrays.

19. For use in a data processing system having a storage, a processor, an input and an output unit, and control apparatus for controlling the operation of said processor, storage and input and output units to perform sequences of operations on input blocks of data in the form of coded combinations of digital signals stored in said storage and representing successive operations of various types of a program including branch operations,

- an automatic control method for directing the operation of said data processing system to process said data blocks sequentially and to produce a record of a two-dimensional flow chart representative of said program for reproduction on a rectangular page of a known size in a plurality of similar rectangular columns, said automatic control method comprising:
 - processing said data blocks to establish flow chart symbolic representations thereof for display within a width corresponding to that of one of said columns, including processing sequences of said data blocks of varying lengths to form onedimensional arrays of said symbolic representations for display within said column width;
 - allocating to the columns of said flow chart pages said one-dimensional arrays for parent sequences of said program, including identifying branch ones of said one-dimensional arrays for data block sequences having operations referenced by branch operations of said parent sequences and having lengths that fit within unallocated portions of said columns on the same pages as said parent arrays and allocating the identified branch arrays to said unallocated column portions; and producing an output record of successive flow chart pages in accordance with the allocations of said parent and branch arrays with chart indications of the relations of associated parent and branch arrays on the same pages; whereby clusters of parent and branch arrays are formed for a two-dimensional flow chart display.

20. An automatic control method for a data processing system as recited in claim 19, wherein said allocating includes identifying sub-branch ones of said one-dimeninitiating operation of said allocating to allocate 75 sional arrays for data block sequences having operations erenced by branch operations of said branch sequences having lengths that fit within unallocated portions of t columns on the same pages as said branch arrays and icating the identified sub-branch arrays to said unicated column portions; and said output record proing includes producing records of said pages in acdance with the allocations of said sub-branch arrays h chart indications of the relations of associated branch sub-branch arrays on the same pages.

I. An automatic control method as recited in claim wherein said data block sequence processing to form -dimensional arrays includes determining the column gth of each of said arrays in terms of lines of a page imn for display of the symbolic representations thereand determining the line length of each of said symic representations from the associated data blocks.

2. An automatic control method as recited in claim wherein said data block sequence processing further ludes storing in said storage a table of identifiers for 1 data block sequences including an identifier for the 20 umn lengths determined for the associated one-dimenial arrays; and said allocating includes determining

unallocated column lengths, locating within said age table said identifiers of branch sequences and aparing the column lengths thereof with the unallo- 25 ed lengths.

13. An automatic control method as recited in claim wherein said sequence processing includes identifying h of said data blocks representative of operations of ertain type and generating said sequence identifiers 30 each group of sequential data blocks between sucsive ones of said certain type, whereby data block uences of varied lengths are automatically formed in ordance with the character of the program.

14. An automatic control method as recited in claim 35 wherein said allocating and said column length coming include allocating a portion of a one-dimensional ay to one column and a remaining portion of the array a succeeding column, and generating and allocating a ibolic representation of a connective relation between 40 J array portions, whereby an array that exceeds the ullocated column length may be broken in portions display in separate columns.

- **:5.** An automatic control method as recited in claim wherein said table storing includes storing a table of $_{45}$ identifiers of data blocks in said branch sequences
- erred to by branch operations of said parent sequences; aid allocating further includes supplying to said tag table identifiers of page allocations of the symbolic
- table identifiers of page allocations of the symbolic representations in said branch arrays for the tag $_{50}$ data blocks;
- and allocating symbolic representations of connective relations between the associated referring and tag symbolic representations in the parent and branch 55arrays.

16. An automatic control method as recited in claim wherein said connective relation generating includes ierating connector line symbols where the referring i tag symbolic representations are on the same page 60 l in suitable relation, and generating and allocating inector symbols at the parent referring symbolic repentations and recording thereat identifiers of the page scations of the associated tag symbolic representations
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27. An automatic control method as recited in claim wherein said allocating further includes supplying to 1 tag table identifiers of page allocations of parent erring symbolic representations associated with tag abolic representations; 70

and said output record producing further includes producing a record for each tag data block of page allocations of all associated referring symbolic representations.

18. For use in a data processing system having a 75

storage, a processor, an input and an output unit, and control apparatus for controlling the operation of said processor, storage and input and output units to perform sequences of operations on input blocks of data in the form of coded combinations of digital signals stored in said storage and representing successive operations of various types of a program including branch operations;

- an automatic control system for directing the operation of said data processing system to process said data blocks sequentially and to produce a record of a two dimensional flow chart representative of said program for reproduction on a page of a known size, the method of said automatic control system comprising:
 - processing said data blocks to identify the types of operations represented thereby and to establish flow chart symbols therefor;
 - identifying sequences of said data blocks and storing in said storage a table of identifiers of said data block sequences, said identifying including determining the size of a one-dimensional array of the symbols for each of said data block sequences in relation to subdivisions of a flow chart page;
 - allocating successive ones of said symbols for parent and branch sequences of the program as parent and branch-sequence arrays, respectively, in sections of each of successive flow chart pages, including locating within said storage table branch sequences of the program associated with branch operations of said parent sequences and of sizes that fit within unallocated sections of the associated pages and initiating the operation of said allocating means to allocate successive symbols of the associated branch sequence arrays to other sections of the associated flow chart pages to form a twodimensional array with said parent array;
 - producing a record of said symbol arrays in successive flow chart pages in accordance with the allocations thereof including producing chart indications of the relationships of branch and parent symbols;
 - whereby flow chart records are produced with parent and branch arrays on the same pages and corresponding to parent and branch sequences of data blocks in different sequential locations in said program.

29. The method of an automatic control system for a data processing system as recited in claim 28, wherein said sequence identifying includes generating said sequence identifiers for each group of sequential data blocks between successive ones of a certain type of operation, whereby data block sequences are automatically formed in accordance with the program.

30. In a method of controlling a data processing system to produce flow charts of a computer program, said system having a storage, a processor, an input and an output unit, and control apparatus for controlling the operation of said processor, storage and input and output units to perform sequences of operations on input blocks of data in the form of coded combinations of digital signals stored in said storage and representing successive instructions of various types of a computer program, including transfer instructions;

wherein the size of page space for reproducing flow chart symbolic representations of said data blocks and of sequences of said symbolic representations is determined in relation to subdivisions of said flow chart page, successive ones of said symbolic representations of any array thereof are allocated to sections of said flow chart pages, and a record of said pages of arrays is produced by means of said output unit;

the method of directing the operation of said data

processing system to produce a record of a two-dimensional flow chart representative of said computer program, said method comprising:

forming chain sequences of said data blocks;

allocating chain sequences of said data block representations to certain sections of said pages;

- allocating chain sequences of said data block representations associated with transfer instructions of previously allocated chain sequences to unallocated sections of the same pages;
- and producing a record of successive flow chart pages ¹⁰ in accordance with said chain sequence allocations with chart indications of the relationships of the transfer chain sequences to the associated transfer instruction data block representations. ¹⁵

¹⁵ 31. The method set forth in claim 30, wherein said step of forming chain sequences includes determining the page space size thereof in relation to said page subdivisions; and wherein said step of allocating transfer chain sequences includes the step of first determining whether the page sizes thereof are within those of the unallocated page sections.

32. The method set forth in claim 30, wherein said transfer instructions of the previously allocated chain sequences are conditional transfer instructions; and

wherein said step of forming chain sequences includes forming chain sequences between successive unconditional transfer instructions.

33. The method set forth in claim 32, wherein said step of forming chain sequences includes forming a plural- 30 ity of shorter chain sequences from a longer chain sequence; and identifying on said pages the sequential relationships of the shorter chain sequences.

34. A data processor method of automatically producing two-dimensional flow charts of operations of a com- 35 puter program, each of said program operations being represented by an input block of data in the form of coded combinations of digital signals; said method being performed with a digital computer and comprising:

- forming signal records of sequence chains of flow chart ⁴⁰ symbols, each of said chains being representative of a different sequence of said data blocks;
- allocating some of said sequence chains together with associated branch path ones of said sequence chains to portions of the same flow chart pages;
- and identifying interrelationships of said sequence chains and the associated branch path sequences.

35. A data processor method as set forth in claim 34, wherein said step of chain allocating includes the step of allocating sub-branch path sequence chains to portions of the same flow chart pages to which associated branch path sequence chains are allocated.

36. A data processor method of automatically producing two-dimensional flow charts of operations of a computer program, each of said program operations being represented by an input block of data in the form of coded combinations of digital signals; said method being performed with a digital computer and comprising:

- forming signal records of sequence chains of flow chart 60 symbols, each of said chains being representative of a different sequence of said data blocks;
- allocating clusters of interrelated ones of said sequence chains to flow chart pages; and identifying interrelationships of said sequence chains in each of said clusters.

37. A data processor method as set forth in claim 36, wherein said cluster allocating step includes allocating a cluster to each flow chart page; and assembling clusters from said sequence chains associated in the same data block sequence chains and in branch and sub-branch sequence chains.

38. A data processor method as set forth in claim **37**, wherein said cluster assembling step includes forming a 75

plurality of shorter sequence chains from a longer sequence chain.

39. A data processor method as set forth in claim **38**, wherein said cluster assembling step includes assembling a cluster from at least one sequence chain and at least one associated branch sequence chain of combined page space within the space size of said chart pages.

40. A data processor method as recited in claim 36, wherein said program operations include transfer operations; and the step of forming records of sequence chains includes forming sequence chains as a sequence of flow chart symbols between successive transfer operations.

41. A data processor method as recited in claim 36, and further comprising producing from said signal records a display of said flow chart symbols on successive rectangular pages each comprising a plurality of rectangular columns with each column being of a width suitable for display of various ones of said symbols;

and wherein said step of allocating clusters of sequence chains includes allocating branch path ones of said interrelated sequence chains having lengths that fit within unallocated portions of said columns on the same pages.

42. A data processor method as recited in claim 37, 25 and further comprising producing from said signal records a display of said flow chart symbols on successive rectangular pages each comprising a plurality of rectangular columns with each column being of a width suitable for display of various ones of said symbols;

and wherein said step of assembling clusters includes incorporating in a cluster a sequence chain and associated branch and sub-branch chains having lengths that fit within portions of said columns on the same page.

43. A data processor method as recited in claim 34, wherein said program operations include transfer operations; and the step of forming records of sequence chains includes forming sequence chains as a sequence of flow chart symbols between successive transfer operations.

40 44. A data processor method as recited in claim 34, and further comprising producing from said signal records a display of said flow chart symbols on successive rectangular pages each comprising a plurality of rectangular columns with each column being of a width suitable for 45 display of various ones of said symbols;

and wherein said step of allocating sequence chains includes allocating those of said associated branch path sequence chains having lengths that fit within unallocated portions of said columns on the same pages.

45. A data processor method as recited in claim 35 and further comprising producing from said signal records a display of said flow chart symbols on successive rectangular pages each comprising a plurality of rectangular columns with each column being of a width suitable for display of various ones of said symbols;

said step of allocating branch and sub-branch sequence chains including the allocating of those of said associated branch and sub-branch chains having lengths that fit within unallocated portions of said columns on the same page.

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