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(54) **INTERACTIVE LEARNING SYSTEM  
METHOD FOR INFANTS TODDLERS AND  
YOUNG CHILDREN**

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(60) Provisional application No. 60/161,342, filed on Oct. 25, 1999.

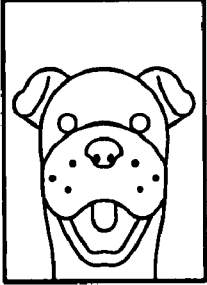
**Publication Classification**

(51) **Int. Cl.<sup>7</sup> ..... G09B 1/00**

(52) **U.S. Cl. .... 434/167**

(57) **ABSTRACT**

A learning system method for infants, toddlers and young children which uses selected visuals stored on an audiovisual storage and playback device in conjunction with unique flash cards to provide an enhanced learning experience.



dog is seen on the  
Baby Mozart video

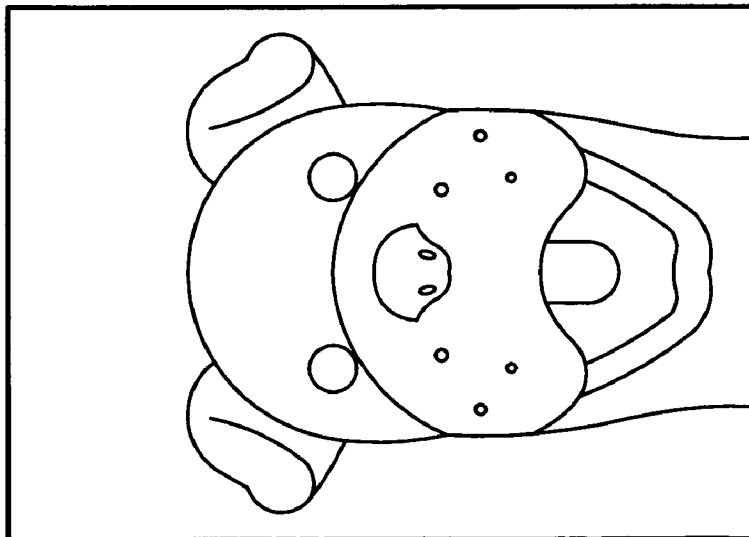
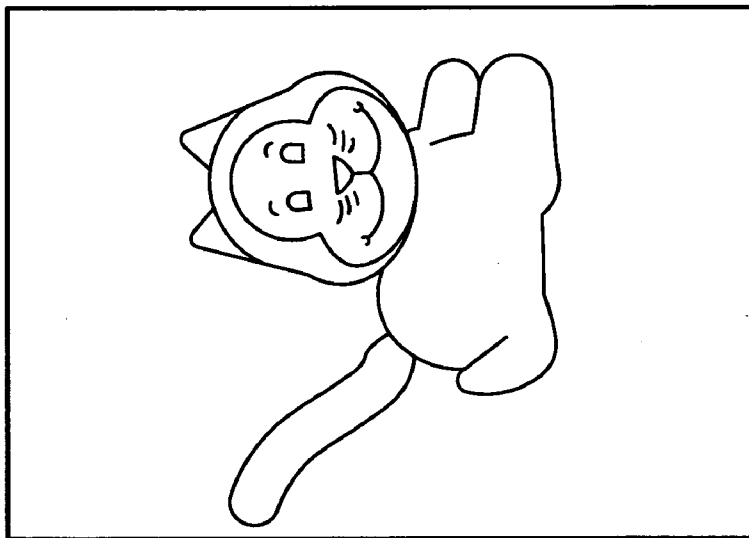
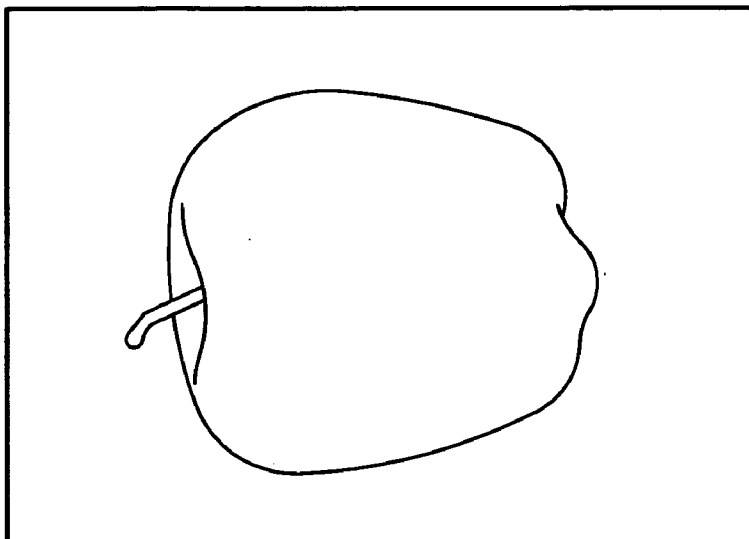
**Teaching Tips**

1. Look at this silly dog!  
what animal do you see?
2. A dog says, "woof, woof!"  
what does a dog say?
3. Point to parts of the dog's face with  
your baby and name them.

**Language lesson**

English	dog	DAWG
Spanish	el perro	el PEHR-roh
French	le chien	luh SHYENG
German	der Hund	dare HOONT
Hebrew	kelev	KEH-lev
Japanese	inu	ee-noo
Russian	sobaka	see-BAH-kuh

visit [www.babyeinstein.com](http://www.babyeinstein.com) to hear pronunciations.



apple

cat

dog

FIG. 3A

FIG. 2A

FIG. 1A

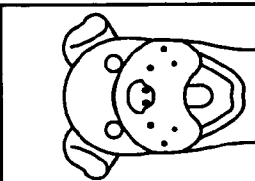

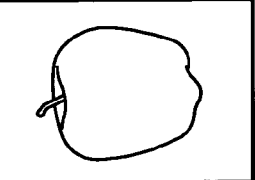
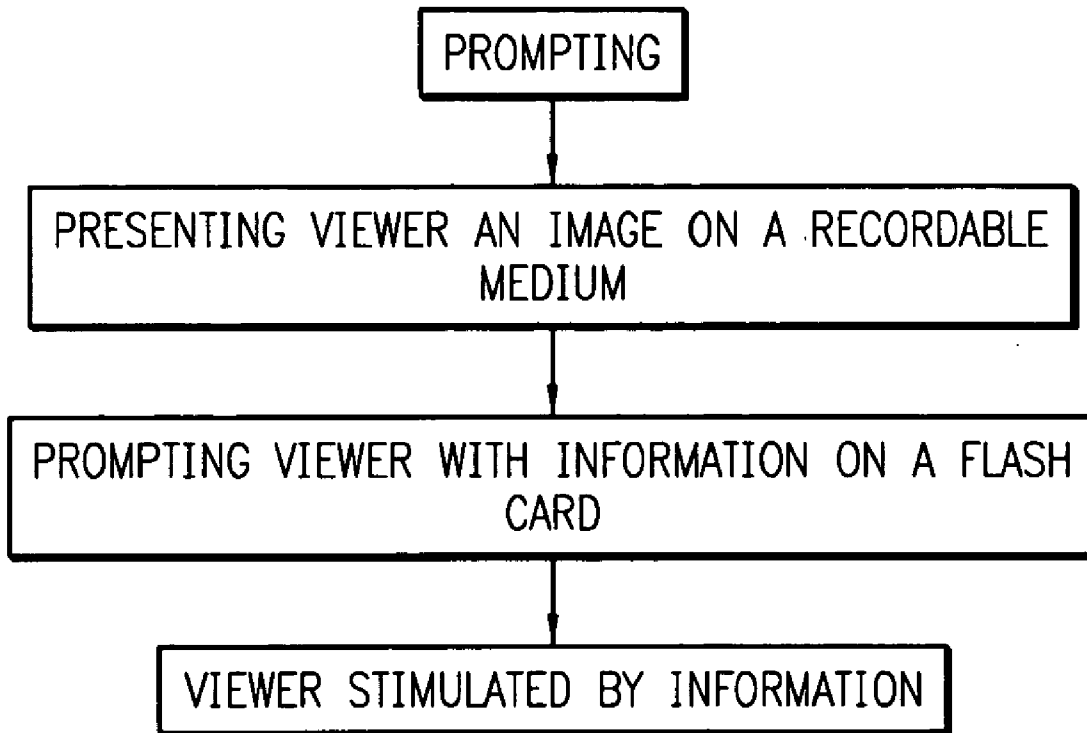
 <p>dog is seen on the Baby Mozart video</p>	<p><b>Teaching Tips</b></p> <ol style="list-style-type: none"> <li>1. Look at this silly dog! what animal do you see?</li> <li>2. A dog says, "woof, woof!" what does a dog say?</li> <li>3. Point to parts of the dog's face with your baby and name them.</li> </ol>	<p><b>Language lesson</b></p> <table border="0"> <tr> <td>English</td> <td>dog</td> <td>DAWG</td> </tr> <tr> <td>Spanish</td> <td>el perro</td> <td>el PEHR-roh</td> </tr> <tr> <td>French</td> <td>le chien</td> <td>luh SHYENG</td> </tr> <tr> <td>German</td> <td>der Hund</td> <td>dare HOONT</td> </tr> <tr> <td>Hebrew</td> <td>kelev</td> <td>KEH-lev</td> </tr> <tr> <td>Japanese</td> <td>inu</td> <td>ee-noo</td> </tr> <tr> <td>Russian</td> <td>sobaka</td> <td>see-BAH-kuh</td> </tr> </table> <p>visit <a href="http://www.babyeinstein.com">www.babyeinstein.com</a> to hear pronunciations.</p>	English	dog	DAWG	Spanish	el perro	el PEHR-roh	French	le chien	luh SHYENG	German	der Hund	dare HOONT	Hebrew	kelev	KEH-lev	Japanese	inu	ee-noo	Russian	sobaka	see-BAH-kuh
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 <p>cat is seen on the Baby Bach video</p>	<p><b>Teaching Tips</b></p> <ol style="list-style-type: none"> <li>1. This is a black and white cat. What kind of animal do you see?</li> <li>2. A cat says, "meow!" What does a cat say?</li> <li>3. Cats have soft fur. Do you like to pet cats?</li> </ol>	<p><b>Language lesson</b></p> <table border="0"> <tr> <td>English</td> <td>cat</td> <td>KATT</td> </tr> <tr> <td>Spanish</td> <td>el gato</td> <td>el GAH-toh</td> </tr> <tr> <td>French</td> <td>le chat</td> <td>luh SHAH</td> </tr> <tr> <td>German</td> <td>die katze</td> <td>dee KAH-tze</td> </tr> <tr> <td>Hebrew</td> <td>khatul</td> <td>khah-TOOL</td> </tr> <tr> <td>Japanese</td> <td>neko</td> <td>neh-koh</td> </tr> <tr> <td>Russian</td> <td>koshka</td> <td>KOSH-kuh</td> </tr> </table> <p>visit <a href="http://www.babyeinstein.com">www.babyeinstein.com</a> to hear pronunciations.</p>	English	cat	KATT	Spanish	el gato	el GAH-toh	French	le chat	luh SHAH	German	die katze	dee KAH-tze	Hebrew	khatul	khah-TOOL	Japanese	neko	neh-koh	Russian	koshka	KOSH-kuh
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 <p>apple is seen on the Baby Einstein video</p>	<p><b>Teaching Tips</b></p> <ol style="list-style-type: none"> <li>1. This is a red apple. What do you see?</li> <li>2. Apples taste good. Do you like to eat apples?</li> <li>3. An apple is a fruit? Can you name another fruit?</li> </ol>	<p><b>Language lesson</b></p> <table border="0"> <tr> <td>English</td> <td>apple</td> <td>APP-uhl</td> </tr> <tr> <td>Spanish</td> <td>la manzana</td> <td>lah mahn-SAH</td> </tr> <tr> <td>French</td> <td>la pomme</td> <td>lah PUMM</td> </tr> <tr> <td>German</td> <td>der Apfel</td> <td>dare AHP-fel</td> </tr> <tr> <td>Hebrew</td> <td>tapuakh</td> <td>ta-POO-ahkh</td> </tr> <tr> <td>Japanese</td> <td>ringo</td> <td>reen-go</td> </tr> <tr> <td>Russian</td> <td>yabloko</td> <td>Yah-bluh-kuh</td> </tr> </table> <p>visit <a href="http://www.babyeinstein.com">www.babyeinstein.com</a> to hear pronunciations.</p>	English	apple	APP-uhl	Spanish	la manzana	lah mahn-SAH	French	la pomme	lah PUMM	German	der Apfel	dare AHP-fel	Hebrew	tapuakh	ta-POO-ahkh	Japanese	ringo	reen-go	Russian	yabloko	Yah-bluh-kuh
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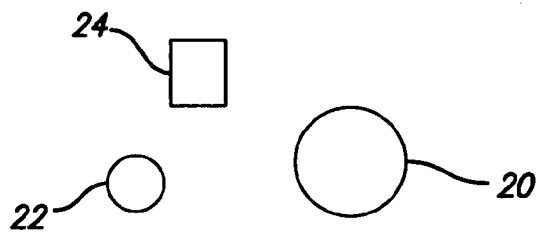
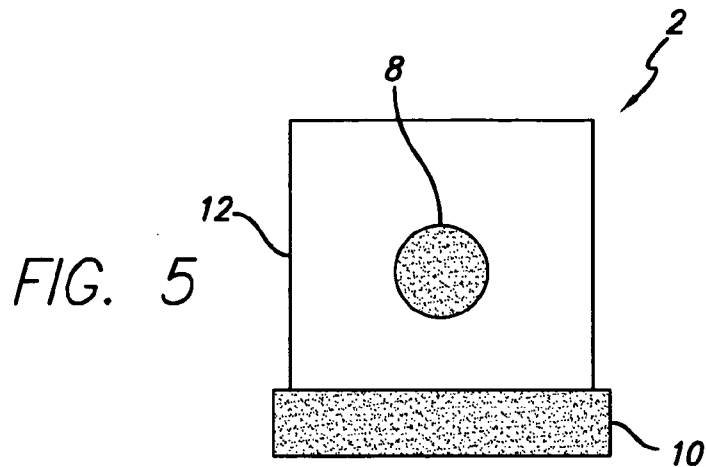
FIG. 1B

FIG. 2B

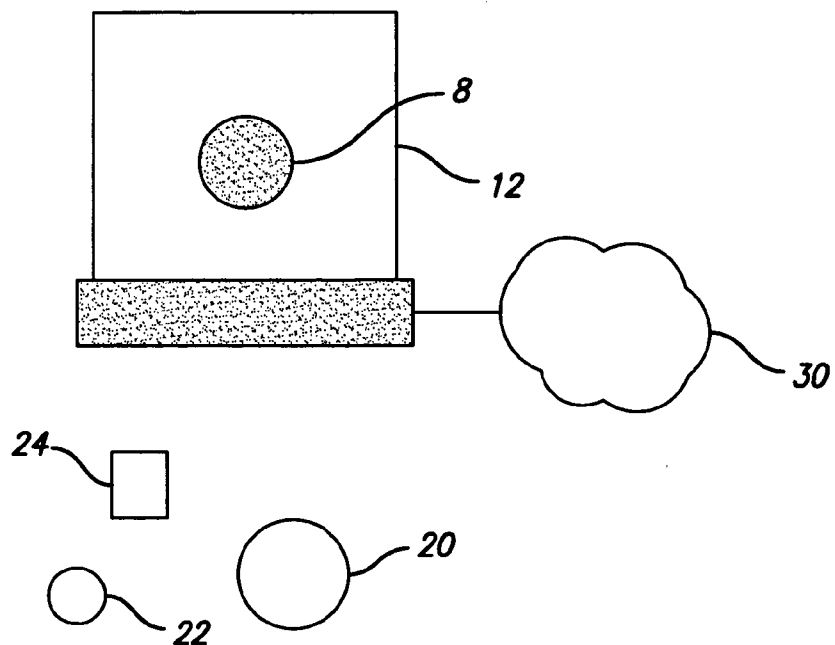
FIG. 3B



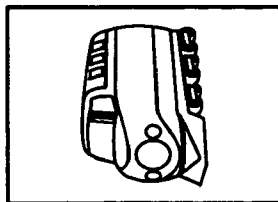
*FIG. 4*



*FIG. 6*



train is seen on the  
the Baby Einstein video



Teaching Tips

1. Look at the red train!  
What do you see?
2. A train says "choo choo!"  
What sound does a train make?
3. Would you like to ride on a train?

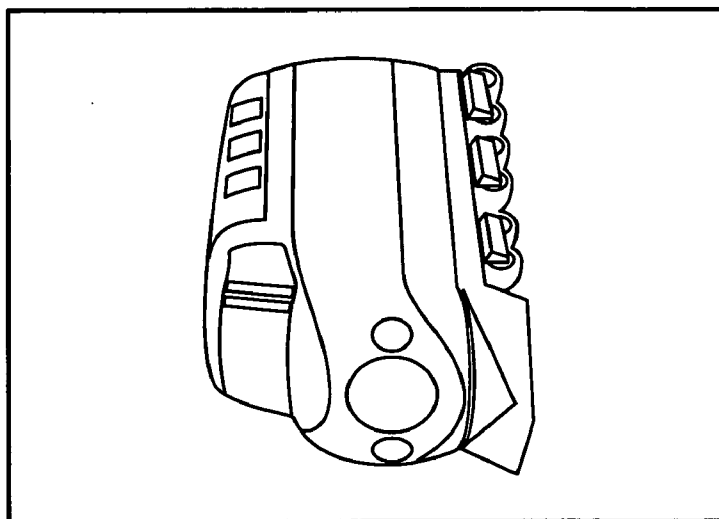
Language lesson

English	train	TRAYN
Spanish	el tren	el TRAIN
French	le train	luh TRENG
German	der Zug	dare TSOOK
Hebrew	rakevet	rah-KEH-vet
Japanese	kisha	kee-shah
Russian	poezd	POH-yizd

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FIG. 7

FIG. 10



train

- ◆ USE THE CARDS AFTER WATCHING THE VIDEO WITH YOUR BABY AS A REVIEW OR REINFORCEMENT ACTIVITY. THE TEACHING TIPS PROVIDE IDEAS FOR EXPANDING DEVELOPMENT OF WORDS AND CONCEPTS.
- ◆ LET YOUR BABY PLAY WITH THE CARDS. YOU'LL PROBABLY FIND HE OR SHE ENJOYS HOLDING THEM. ENCOURAGE YOUR BABY TO PICK CARDS AND IDENTIFY THE IMAGE BY ASKING, "WHAT DO YOU SEE?" OR "CAN YOU FIND THE BANANA?". OLDER BABIES CAN GROUP THE CARDS INTO STACKS OF TOYS, ANIMALS AND FOODS.

REMEMBER TO ENCOURAGE YOUR BABY'S NATURAL CURIOSITY RATHER THAN FORCING A PARTICULAR DEVELOPMENT RATE. THE BEST STRATEGY ALWAYS IS LOVE, PLAY AND TEACH.

#### FLASH CARD DESIGN

EXAMINE ONE OF THE CARDS. ON THE PICTURE SIDE THE WORD APPEARS IN SIMPLE, BOLD TEXT. FROM A VERY YOUNG AGE, CHILDREN BEGIN TO UNDERSTAND THAT PARTICULAR COMBINATIONS OF LETTERS MAKE UP PARTICULAR WORDS, AND THAT THOSE WORDS HAVE MEANING. THIS IS THE FIRST STEP TOWARD SIGHT RECOGNITION OF PRINTED WORDS.

ON THE BACK SIDE, WE OFFER TEACHING TIPS. THESE ARE EXAMPLES OF THINGS YOU CAN SAY, ASK OR DO AS YOU USE THE FLASH CARDS. DEPENDING ON YOUR BABY'S AGE AND LEVEL OF DEVELOPMENT, YOU CAN CHOSE TO USE ALL OF THE TIPS OR ONLY A FEW. AND BY ALL MEANS, INVENT YOUR OWN. WHENEVER YOU HAVE THE OPPORTUNITY, MAKE THE OBJECTS ON THE CARDS A PART OF YOUR BABY'S LIFE EXPERIENCES. POINT OUT STARS IN THE NIGHT SKY AND RELATE THEM BACK TO THE STAR CARD OR SMELL A FLOWER WITH YOUR BABY AS YOU HOLD THE FLOWER CARD IN YOUR HAND. IN THIS WAY THE FLASH CARDS NOT ONLY REINFORCE VOCABULARY, BUT CAN BE USED TO TEACH COLORS, PARTS, CONCEPTS, SOUNDS AND RELATIONSHIPS IN NATURE.

WE'VE ALSO INCLUDED THE WORD TRANSLATED INTO SIX FOREIGN LANGUAGES HEARD ON THE BABY EINSTEIN VIDEO THE TRANSLATIONS AND TRANSLITERATIONS WERE PROVIDED BY BERLITZ. TO HEAR PRONUNCIATIONS, VISIT OUR WEB SITE AT: [WWW.BABYEINSTEIN.COM](http://WWW.BABYEINSTEIN.COM)

**PARENT'S GUIDE**  
 JULIE AIGNER-CLARK



I WILL NEVER FORGET THE FIRST TIME MY DAUGHTER, ASPEN SPOKE A WORD OTHER THAN "MAMA" OR "DADA." HER FIRST WORD WAS "OATMEAL" -PRONOUNCED "EE-MO" -BUT I KNEW WHAT SHE MEANT. TWO YEARS LATER IT WAS SIERRA'S TURN, AND HER FIRST WORD WAS "NOO NOO," WHICH MEANT "NOODLE." AS A FORMER ENGLISH TEACHER, NOTHING COULD BE SWEETER THAN TO HEAR MY LITTLE GIRLS BEGIN TO SPEAK.

AT THE BABY EINSTEIN COMPANY, WE BELIEVE THERE IS NO COMBINATION MORE POWERFUL - OR MORE WONDERFUL - THAN A CURIOUS BABY, A LOVING PARENT AND AN ENGAGING TEACHING TOOL. WE WORK HARD TO PROVIDE IMPORTANT AND STIMULATING LEARNING EXPERIENCES FOR PARENTS AND CHILDREN TO SHARE.

THE BABY WEBSTER FLASH CARDS CAN BE USED ALONE OR IN CONCERT WITH OUR FIRST THREE VIDEOS - BABY EINSTEIN, BABY MOZART AND BABY BACH. SEVERAL CHARACTERISTICS MAKE THESE FLASH CARDS UNIQUE: THEY EMPLOY PHOTO-GRAPHIC IMAGES OF FAMILIAR, REAL-WORLD OBJECTS; THE IMAGES ARE REINFORCED IN VIDEO; AND EACH WORD IS TRANSLATED INTO THE SEVEN LANGUAGES FEATURED ON THE BABY EINSTEIN VIDEO. THE CARDS ALSO INCLUDE TEACHING TIPS THAT ENCOURAGE INTER ACTIVITY BETWEEN YOU AND YOUR BABY. AND THEY'RE LARGER AND MORE DURABLE THAN TRADITIONAL FLASH CARDS, MAKING THEM PERFECT FOR CURIOUS LITTLE HANDS.

**USING BABY WEBSTER WITH YOUR BABY**

GREAT TEACHERS CREATE ENGAGING AND VARIED LEARNING ENVIRONMENTS IN WHICH CHILDREN BOTH ACQUIRE AND APPLY KNOWLEDGE. IN BABY WEBSTER, WE'VE DESIGNED A MULTI-FACETED RESOURCE THAT SUPPORTS SEVERAL TEACHING STRATEGIES

- ◆ USE THE CARDS BEFORE WATCHING THE VIDEO WITH YOUR BABY. WHEN THE SAME OR SIMILAR IMAGES APPEAR IN THE VIDEO, POINT AND NAME THE OBJECTS. THIS APPROACH CREATES PRIOR KNOWLEDGE THAT IS REINFORCED AND EXTENDED WHEN THE OBJECT APPEARS IN THE VIDEO.

*FIG. 9*



**INTERACTIVE LEARNING SYSTEM METHOD  
FOR INFANTS TODDLERS AND YOUNG  
CHILDREN**

RELATED APPLICATIONS

[0001] This application is a divisional of application Ser. No. 09/696,171, filed Oct. 25, 2000, entitled INTERACTIVE LEARNING SYSTEM METHOD FOR INFANTS, TODDLERS, AND YOUNG CHILDREN, which claims priority of provisional application, Ser. No. 60/161,342, filed Oct. 25, 1999, entitled LEARNING SYSTEM AND METHOD FOR INFANTS, TODDLERS, AND YOUNG CHILDREN, the contents of both applications are incorporated herein by reference.

FIELD OF THE INVENTION

[0002] This invention relates to an interactive teaching method and, more particularly, to an interactive teaching method which makes use of an electronic medium combined with unique flash cards to provide important and stimulating learning experiences for parents, infants and toddlers in the home and preschool environment.

BACKGROUND OF THE INVENTION

[0003] It is well known that the educational experience is the key to an individual's success, and indeed, in many cases, to the prosperity and success of nations. It is also known that proper educational stimulation at a very early age, i.e., at the infant and toddler stage, will very often lead to enhanced learning ability as the child progresses through the educational system. Interactive educational methods, utilizing a combination of video material and printed material, is also known to be highly effective in conveying information to eager young minds.

[0004] One such interactive teaching method is described in U.S. Pat. No. 5,120,230, granted to William B. Clark, et al, on Jun. 9, 1992 ("Clark Patent").

[0005] The Clark Patent describes an interactive method of effectively and efficiently conveying information which makes use of video disc technology, along with associated printed material. A video disc is provided, on which is stored a video lesson which contains pictures, diagrams, movie clips, etc., to make the topic being taught come to life with the presentation of the visual images. Printed lesson materials are also

[0006] provided for in the Clark Patent, which printed materials, when used in combination with the video production, allow a teacher to customize lesson plans and have access to narratives and reference material related to the video presentation.

[0007] Although the Clark Patent was an acknowledged advance in the area of interactive teaching methods, it was primarily directed to a classroom environment and to children beyond the infant and toddler stage.

[0008] It is an object of the present invention to provide an interactive teaching method that is particularly useful in the home and preschool environment.

[0009] It is a further object of the present invention to provide an interactive teaching method that is directed to infants and toddlers.

[0010] It is a still further object of the instant invention to provide an interactive teaching method that uses video information in combination with unique flash cards.

SUMMARY OF THE INVENTION

[0011] The present invention is directed to a learning system method for infants, toddlers and young children, utilizing an audiovisual storage and playback device in conjunction with printed material, such as flash cards.

[0012] It is a feature of the invention that one side of a flash card has a picture associated with a selected visual stored on the audiovisual storage and playback device, along with a word in bold type.

[0013] It is another feature of the invention that a second side of the flash card includes questions which can be used by a caregiver to stimulate the infant or toddler as the selected visual is being shown.

[0014] It is a still further feature of the invention that the flash card may also include foreign language cards and phrases for use by the caregiver in simulating the infant or toddler.

[0015] It is a general feature of the invention that the use of selected visuals, in conjunction with the unique flash cards, greatly enhances the interest of an infant or toddler when exposed to the educational material being presented.

[0016] The foregoing and other objects and features of the present invention will be more fully understood from the following description of an illustrative embodiment thereof, in conjunction with the accompanying drawings.

BRIEF DESCRIPTION OF THE DRAWINGS

[0017] In the drawings:

[0018] **FIGS. 1A, 2A and 3A** illustrate one side of the flash cards used with the present invention;

[0019] **FIGS. 1B, 2B and 3B** illustrate the reverse side of the flash cards used with the present inventions.

[0020] **FIG. 4** is a flow chart of the method according to the claimed invention;

[0021] **FIG. 5** depicts one aspect of the present invention comprising a recordable device, and a caregiver with at least one flashcard for stimulating an infant; and

[0022] **FIG. 6** depicts another aspect of the present invention comprising the utilization of flash cards in conjunction with the Internet.

[0023] **FIG. 7** is a depiction of one embodiment of the present invention showing one face of the flashcard;

[0024] **FIG. 8** is an exemplary depiction of an instruction sheet accompanying the flashcards according to one embodiment of the present invention;

[0025] **FIG. 9** is an exemplary depiction of an instruction sheet accompanying the flashcards according to one embodiment of the present invention; and

[0026] **FIG. 10** is a depiction of a train on one face of the flashcard for stimulating a child.

## DETAILED DESCRIPTION

[0027] The present invention is directed to a learning system method for infants, toddlers and young children, with the intent to teach vocabulary, pronunciation, and basic concepts.

[0028] The method utilizes selected visuals stored on an audiovisual storage and playback device in conjunction with flash cards or a book. The audiovisual storage and playback device can consist of videotape, CD technology, DVD technology, online, i.e., Internet access, as well as future presentation technologies.

[0029] In one exemplary embodiment, a visual image from the audiovisual storage and playback device, such as a picture of a dog, is presented to an infant. Simultaneously, or at a later time, a flash card bearing the same image is also presented to the infant. The child's caregiver then stimulates the child by posing imaginative questions to the child based on the flash cards. Use of the flash cards, in conjunction with the video image, stimulates the child and reinforces the learning experience.

[0030] The flash cards utilized with the inventive method are advantageously designed to encourage the child to learn and to assist the caregiver. For example, referring to FIGS. 1A, 2A and 3A, there is shown a picture, along with a word in bold text. In this example, there is shown a dog, a cat and an apple, along with the accompanying word. It is known that from a very young age, children begin to understand that particular combinations of letters make up particular words, and that those words have meaning. On the back side of the flash card, as shown in FIGS. 1B, 2B and 3B, are teaching tips for the caregiver to use, such as the questions to ask the child and the word is also translated into a plurality of foreign languages.

[0031] In a second embodiment of the invention, the caregiver and the child are assisted in pronunciation by having the foreign language words stored on an audio storage and presentation device so that the word can be readily repeated. This embodiment can also include Internet access to a uniquely designed website to again assist the caregiver or child with pronunciations or the vocabulary words in the various languages.

[0032] Further embodiments of the invention 2 (FIG. 5) include using a visual image 8 from the audiovisual playback device 12 and a recordable device 10, such as a picture of a train is presented to an infant. Simultaneously or at a later time a flashcard 24 bearing the same image is also presented to the infant or child. The child's caregiver 20 then stimulates the child 22 by posing imaginative questions to the child such as:

[0033] 1. "Look at the train!, What do you see?"

[0034] 2. A train says, "Choo-Choo!, What sound does a train make?"

[0035] 3. Would you like to ride on a train?

[0036] Use of the flashcards 24 in conjunction with the video image 8 stimulates the child 22 and reinforces the learning experience.

[0037] In another embodiment of the present invention, the caregiver 20 and the child 22 are assisted in pronunciation by having the foreign language words stored on an

audio storage/recordable device 10 and presentation device 12 so that the word can be readily repeated. This embodiment can also include Internet access 30 (FIG. 6) to a uniquely designed website to again assist the caregiver 20 or child 22 with pronunciations of the vocabulary words in the various languages.

[0038] In yet another embodiment of the present invention, the cards 24 can be used by the caregiver 20 before watching the video with the baby 22. When the same, or similar, images 8 appear in the video, the child could be asked to point and name the objects as displayed in the video. This approach creates prior knowledge that is reinforced and extended when the object appears in the video.

[0039] In yet another embodiment of the present invention, the caregiver 20 can encourage the baby 22 to play with the cards 24. For example, the baby 22 could be encouraged to pick up the cards 24 and identify the images on the cards 24 themselves or on the video by asking, "What do you see?" or "Can you find the banana?". Furthermore, the babies could also be encouraged to group the cards based on similarity into stacks of toys, animals, foods, and other objects.

[0040] On the back side of the flash card 24 are teaching tips which provide examples of things a caregiver can say, ask, or do as he or she uses the flash cards 24. Depending on the baby's age and level of development, the caregiver 20 can choose to use all of the tips or only a few. The instructions in the teaching tips could prompt the caregiver 20 to point out stars to the infant 22 or toddler in the night sky and relate them back to the star flash card. Alternatively, the instructions in the teaching tips would prompt the caregiver 20 to allow the infant/toddler 22 to see and smell a flower and then let the infant point out the flower in the flash cards 24. In this way, the flash cards 24 not only reinforce vocabulary, but can be used as an effective teaching vehicle to teach colors, parts, concepts, sounds and relationships in nature to an infant/toddler 22.

[0041] Although specific embodiments of the invention have been shown and described, it will be understood that various modifications may be made without departing from the spirit of this invention.

1. A learning system method directed to an infant or toddler, comprising the steps of:

presenting to the infant or toddler a selected visual stored on an audiovisual and playback device;

providing to an infant or toddler caregiver, one or more flash cards associated with the selected visual; and

prompting the caregiver to utilize the flash cards in conjunction with the selected visual in order to stimulate the infant or toddler with questions contained on the flash cards.

2. A learning system method directed to a viewer comprising:

presenting to the viewer a selected image stored on a recordable medium; and

prompting the viewer with information on at least one flash card in order to stimulate the viewer;

wherein the information includes instructions to access a website to determine correct pronunciation of a word corresponding to the selected image.

**3.** The learning system method according to claim 2, wherein the information further includes data related to the image.

**4-10.** (canceled)

**11.** A learning system for viewers comprising:

a recordable medium for storing an image associated with an object;

at least one flash card having a corresponding picture of the object and information related to the object, wherein the information includes at least one question directed to the object and pronunciations of the object in different languages.

**12.** The learning system according to claim 11, wherein the at least one flash card further includes information on accessing a website to obtain correct pronunciations of the object in different languages.

\* \* \* \* \*