

# Announcement

---



**RNC7 conference**

**July 10-12, Nancy (France)**

R. Brent, S. Oberman, V. Shapiro

**Friendly Competition**

Submission deadline: **February 15**

<http://rnc7.loria.fr>

# Positions available in 2006 in Nancy

---

University Nancy 1:

- 5 assistant professors, 3 professors

University Nancy 2:

- 3 assistant professors

INPL:

- 1 assistant professor

# Positions available in 2006 in Nancy

---

## University Nancy 1:

- 5 assistant professors, 3 professors

## University Nancy 2:

- 3 assistant professors

## INPL:

- 1 assistant professor

## INRIA ([www.inria.fr](http://www.inria.fr)):

- 9 experienced research positions (CR1) [January 19]
- 3 junior research positions in Lorraine [March]
- senior research positions [March]

---

# Fast evaluation of sine and cosine for real argument

Paul Zimmermann



# Motivation

---

The  library

# Motivation

---

The  library

- binary **arbitrary precision** floating-point

# Motivation

---

The  library

- binary **arbitrary precision** floating-point
- written in C, LGPL, [www.mpfr.org](http://www.mpfr.org)

# Motivation

---

The  library

- binary **arbitrary precision** floating-point
- written in C, LGPL, [www.mpfr.org](http://www.mpfr.org)
- guarantees correct rounding (no disclaimer...)



# What is correct rounding?

---

# What is correct rounding?

---

Given a function  $f$ , an input  $x$

# What is correct rounding?

---

Given a function  $f$ , an input  $x$

a rounding mode

# What is correct rounding?

---

Given a function  $f$ , an input  $x$

a rounding mode

a target precision  $p$

# What is correct rounding?

---

Given a function  $f$ , an input  $x$

a rounding mode

a target precision  $p$

compute the  $p$ -bit floating-point number closest to  $f(x)$

# What is correct rounding?

---

Given a function  $f$ , an input  $x$

a rounding mode

a target precision  $p$

compute the  $p$ -bit floating-point number closest to  $f(x)$

to nearest: error at most  $\frac{1}{2}$  ulp

# What is correct rounding?

---

Given a function  $f$ , an input  $x$

a rounding mode

a target precision  $p$

compute the  $p$ -bit floating-point number closest to  $f(x)$

to nearest: error at most  $\frac{1}{2}$  ulp

directed rounding: error less than 1 ulp

# What is correct rounding?

---

Given a function  $f$ , an input  $x$

a rounding mode

a target precision  $p$

compute the  $p$ -bit floating-point number closest to  $f(x)$

to nearest: error at most  $\frac{1}{2}$  ulp

directed rounding: error less than 1 ulp

for **all operations** (basic, elementary/special, i/o)



# The problem

---

**Input:**  $n$ -bit floating-point number  $x$

# The problem

---

**Input:**  $n$ -bit floating-point number  $x$

**Output:**  $n$ -bit floating-point approximation of  $\sin x$  and/or  $\cos x$  with rigorous error bound

# The problem

---

**Input:**  $n$ -bit floating-point number  $x$

**Output:**  $n$ -bit floating-point approximation of  $\sin x$  and/or  $\cos x$  with rigorous error bound

$x = 0.110001110111011111111111110100001100101110010110010110$  (53 bits)

# The problem

---

**Input:**  $n$ -bit floating-point number  $x$

**Output:**  $n$ -bit floating-point approximation of  $\sin x$  and/or  $\cos x$  with rigorous error bound

$x = 0.110001110111011111111111110100001100101110010110010110$  (53 bits)

$\sin x \approx 0.10110011111000111010100000110111101011001000001000000$

# The problem

---

**Input:**  $n$ -bit floating-point number  $x$

**Output:**  $n$ -bit floating-point approximation of  $\sin x$  and/or  $\cos x$  with rigorous error bound


$x = 0.110001110111011111111111110100001100101110010110010110$  (53 bits)

$\sin x \approx 0.10110011111000111010100000110111101011001000001000000$

$\cos x \approx 0.10110110001001000111001010111000001101011010010000110$

# Plan

---

- the `exp` case: 3 algorithms
- extension to `sin` and `cos`
- implementation within  **MPFR**

# Computing $\exp x$ : the naive approach

---

Reference: Brent, rpb032, Theorem 6.1, 1976.

# Computing $\exp x$ : the naive approach

---

Reference: Brent, rpb032, Theorem 6.1, 1976.

1. Argument reduction:  $x' = x/2^k$



# Computing $\exp x$ : the naive approach

---

Reference: Brent, rpb032, Theorem 6.1, 1976.

1. Argument reduction:  $x' = x/2^k$

2. Compute  $y' = 1 + x' + \frac{x'^2}{2!} + \dots + \frac{x'^l}{l!}$

# Computing $\exp x$ : the naive approach

---

Reference: Brent, rpb032, Theorem 6.1, 1976.

1. Argument reduction:  $x' = x/2^k$
2. Compute  $y' = 1 + x' + \frac{x'^2}{2!} + \dots + \frac{x'^l}{l!}$
3. Reconstruction:  $y \leftarrow y'2^k$

# Computing $\exp x$ : the naive approach

---

Reference: Brent, rpb032, Theorem 6.1, 1976.

1. Argument reduction:  $x' = x/2^k$
2. Compute  $y' = 1 + x' + \frac{x'^2}{2!} + \cdots + \frac{x'^l}{l!}$
3. Reconstruction:  $y \leftarrow y'2^k$

**Total cost:**  $O((l + k)M(n))$

$n$ -bit target precision:  $x' = O(2^{-k})$  thus  $l = O(n/k)$

Optimal:  $l, k \approx n^{1/2}$ , cost  $O(n^{1/2}M(n))$

# The rectangular method (1/2)

---

Improve the Taylor evaluation. Brent/Kung, Smith (concurrent series).

$$\begin{aligned} & 1 + x + \frac{1}{2}x^2 + \frac{1}{6}x^3 + \frac{1}{24}x^4 + \frac{1}{120}x^5 + \frac{1}{720}x^6 + \frac{1}{5040}x^7 \\ & + \frac{1}{40320}x^8 + \frac{1}{362880}x^9 + \frac{1}{3628800}x^{10} + \frac{1}{39916800}x^{11} + \frac{1}{479001600}x^{12} \\ & + \frac{1}{6227020800}x^{13} + \frac{1}{87178291200}x^{14} + \frac{1}{1307674368000}x^{15} \end{aligned}$$

$$\begin{aligned} & 1 + x + \frac{x^2}{2} + \frac{x^3}{6} \\ & + \frac{1}{24}x^4 \left( \left( 1 + \frac{x}{5} + \frac{x^2}{30} + \frac{x^3}{210} \right) \right. \\ & + \frac{1}{1680}x^4 \left( \left( 1 + \frac{x}{9} + \frac{x^2}{90} + \frac{x^3}{990} \right) \right. \\ & \left. \left. + \frac{1}{11880}x^4 \left( 1 + \frac{x}{13} + \frac{x^2}{182} + \frac{x^3}{2730} \right) \right) \right) \end{aligned}$$

14 multiplications by  $x$  vs 6 multiplications ( $x^2, x^3, x^4, 3$  by  $x^4$ )

# The rectangular method (2/2)

---

Let  $X = x^m$ , then:

1.  $p(x) = P(X)$  with coefficients in  $1, x, \dots, x^{m-1}$

# The rectangular method (2/2)

---

Let  $X = x^m$ , then:

1.  $p(x) = P(X)$  with coefficients in  $1, x, \dots, x^{m-1}$

2a. Compute  $1, x, \dots, x^m = X$ : cost  $O(mM(n))$

# The rectangular method (2/2)

---

Let  $X = x^m$ , then:

1.  $p(x) = P(X)$  with coefficients in  $1, x, \dots, x^{m-1}$

2a. Compute  $1, x, \dots, x^m = X$ : cost  $O(mM(n))$

2b. Evaluate coefficients of  $P(X)$ : cost  $O(ln)$

# The rectangular method (2/2)

---

Let  $X = x^m$ , then:

1.  $p(x) = P(X)$  with coefficients in  $1, x, \dots, x^{m-1}$

2a. Compute  $1, x, \dots, x^m = X$ : cost  $O(mM(n))$

2b. Evaluate coefficients of  $P(X)$ : cost  $O(ln)$

2c. Evaluate  $P(X)$ : cost  $O(l/mM(n))$



# The rectangular method (2/2)

---

Let  $X = x^m$ , then:

1.  $p(x) = P(X)$  with coefficients in  $1, x, \dots, x^{m-1}$

2a. Compute  $1, x, \dots, x^m = X$ : cost  $O(mM(n))$

2b. Evaluate coefficients of  $P(X)$ : cost  $O(ln)$

2c. Evaluate  $P(X)$ : cost  $O(l/mM(n))$

Optimal:  $m \approx \sqrt{l}$ , cost  $O(l^{1/2}M(n) + ln)$

With reconstruction:  $O((l^{1/2} + n/l)M(n) + ln)$

Case  $M(n) \gg n^{4/3}$ : optimal  $l \approx n^{2/3}$ , cost  $O(n^{1/3}M(n))$  (up to Toom-Cook 6-way)

Case  $M(n) \ll n^{4/3}$ : optimal  $l \approx \sqrt{M(n)}$ , cost  $O(n\sqrt{M(n)})$

# Computing $\exp x$ : Brent's algorithm

---

Brent rpb032, Theorem 6.2, 1976.

Complexity  $O(M(n) \log^2 n)$

Write  $x = x_1 + x_2 + \cdots + x_k$

# Computing $\exp x$ : Brent's algorithm

---

Brent rpb032, Theorem 6.2, 1976.

Complexity  $O(M(n) \log^2 n)$

Write  $x = x_1 + x_2 + \dots + x_k$

Fundamental Lemma:  $e^{a+b} = e^a \cdot e^b$

Then  $e^x = e^{x_1} e^{x_2} \dots e^{x_k}$

# Computing $\exp x$ : Brent's algorithm

---

Brent rpb032, Theorem 6.2, 1976.

Complexity  $O(M(n) \log^2 n)$

Write  $x = x_1 + x_2 + \dots + x_k$

Fundamental Lemma:  $e^{a+b} = e^a \cdot e^b$

Then  $e^x = e^{x_1} e^{x_2} \dots e^{x_k}$

$x_i = \frac{r_i}{2^{2^i}}$  with  $0 \leq r_i < 2^{2^i-1}$

Example:

$x = 0.0$ 

 $\underbrace{1}_{r_1}$ 

 $\overbrace{10}^{r_2}$ 

 $\underbrace{0011}_{r_3}$ 

 $\overbrace{10111011}^{r_4}$ 

 $\underbrace{11111111111010000}_{r_5} \dots$

# exp 3 by binary splitting

---

Boldo:  $3 = 4 \log 2 + 0.22741$

Here:  $3 = 2^4 \frac{3}{16}$  (keep sparsity!)

$$\exp \frac{3}{16} \approx S := \sum_{n=0}^{N-1} \frac{1}{n!} \frac{3^n}{16^n}$$

Basic idea:  $S$  is a (huge) rational, compute it exactly!

$$\text{Write } S(a, b) = \sum_{n=a}^{b-1} \frac{a!}{n!} \frac{3^{n-a}}{16^{n-a}} \text{ with } S(a, b) = \frac{T(a, b)}{Q(a, b)}$$

$$Q(a, b) = (a + 1) \cdots (b - 1)b \cdot 16^{b-a}$$

$$S(a, b) = S(a, m) + \frac{a!}{m!} \frac{3^{m-a}}{16^{m-a}} S(m, b)$$

For  $a < m < b$ :

$$T(a, b) = Q(m, b)S(a, m) + 3^{m-a}T(m, b)$$

$$Q(a, b) = Q(a, m)Q(m, b)$$

# Computation of $\exp 3$ (2/2)

---

$3/16$   $3/32$   $3/48$   $3/64$   $3/80$   $3/96$   $3/112$   $3/128$

$608/512$   $3264/3072$   $7968/7680$   $14720/14336$

$1897152/1572864$   $114361728/110100480$

$208886609132928/173173081374720$

$$\frac{208886609132928}{173173081374720} \approx 1.20623024938$$

$$\exp \frac{3}{16} \approx 1.20623024942$$

# Extension to sin/cos

---

- “naive” method: trivial (rpb032,  $\sin(2x) = \pm 2 \sin x \sqrt{1 - \sin^2 x}$ )
- rectangular method: ditto
- Brent’s method: unfortunately  $\sin(a + b) \neq \sin a \sin b!$

# Extension to sin/cos (2)

---

... but  $\sin(a + b) = \sin a \cos b + \cos a \sin b$ ...

Idea: write  $X_i = x_i + x_{i+1} + x_{i+2} + \dots$ , thus  $X_i = x_i + X_{i+1}$ .

$$\sin X_i = \sin x_i \cos X_{i+1} + \cos x_i \sin X_{i+1}$$

$$\cos X_i = \cos x_i \cos X_{i+1} - \sin x_i \sin X_{i+1}$$

1. Compute  $\sin x_i$  (binary splitting)
2. Deduce  $\cos x_i$  from  $\sin x_i$
3. Reconstruct  $\sin X_i$  and  $\cos X_i$



# Complexity

---

1. Compute  $\sin x_i$  (binary splitting)

$O(M(n) \log n)$  for each  $x_i$ . Total  $O(M(n) \log^2 n)$ .

# Complexity

---

1. Compute  $\sin x_i$  (binary splitting)

$O(M(n) \log n)$  for each  $x_i$ . Total  $O(M(n) \log^2 n)$ .

2. Deduce  $\cos x_i$  from  $\sin x_i$

$O(M(n))$  for each  $x_i$ . Total  $O(M(n) \log n)$ .

# Complexity

---

1. Compute  $\sin x_i$  (binary splitting)

$O(M(n) \log n)$  for each  $x_i$ . Total  $O(M(n) \log^2 n)$ .

2. Deduce  $\cos x_i$  from  $\sin x_i$

$O(M(n))$  for each  $x_i$ . Total  $O(M(n) \log n)$ .

3. Reconstruct  $\sin X_i$  and  $\cos X_i$

$O(M(n))$  for each  $x_i$ . Total  $O(M(n) \log n)$ .

# Complexity

---

1. Compute  $\sin x_i$  (binary splitting)

$O(M(n) \log n)$  for each  $x_i$ . Total  $O(M(n) \log^2 n)$ .

2. Deduce  $\cos x_i$  from  $\sin x_i$

$O(M(n))$  for each  $x_i$ . Total  $O(M(n) \log n)$ .

3. Reconstruct  $\sin X_i$  and  $\cos X_i$

$O(M(n))$  for each  $x_i$ . Total  $O(M(n) \log n)$ .

Grand Total  $O(M(n) \log^2 n)$ .

# Timings

Athlon XP 1700+, Linux, mpfr-dev with gmp-4.1.4.

bits	mpfr_sin_cos	new (sin+cos+rec)	old/new
10000	9.7ms	12.1ms (2.8+2.7+6.0)	0.8
20000	38.6ms	34.0ms (8.6+9.3+14.5)	1.1
50000	221ms	136ms (37+36+57)	1.6
100000	878ms	494ms (135+139+204)	1.8
200000	3.5s	1.4s (0.4+0.4+0.6)	2.5
500000	19.0s	5.5s (1.6+1.7+2.0)	3.5
1000000	63.7	15.8s (5.2+4.5+5.6)	4.0
2000000	218s	41.6s (14.8+12.6+13.0)	5.2

# Thank you

---



RNC7 conference

**July 10-12, Nancy (France)**

Deadline: **15 February**

**This is the “take home” slide**