Supplementary material: A Block Coordinate Descent Proximal Method for Simultaneous Filtering and Parameter Estimation

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Abstract

This supplementary material contains the following: 1) The equations and ground truth parameters for the ODEs that we used in the experiments, 2) Extensions of our experiments with different types and magnitudes of the noise, and 3) An animation that shows how our method works and how the estimated and predicted states move closer to each other at each iteration.

1. ODEs in our experiments

We have used four benchmark datasets in our experiments. We only gave a brief explanation of each of them in the paper. Here, we introduce them in detail.

Lotka–Volterra model. This model is used to study the interaction between predator (variable x_0) and prey (variable x_1) in biology [\(Lotka,](#page-2-0) [1932\)](#page-2-0). The model contains two nonlinear equations as follows:

$$
\frac{dx_0}{dt} = \theta_0 x_0 - \theta_1 x_0 x_1 \qquad \frac{dx_1}{dt} = \theta_2 x_0 x_1 - \theta_3 x_1.
$$

The state is two-dimensional and there are four unknown parameters. We use the same settings as in [Dondelinger](#page-2-0) [et al.](#page-2-0) [\(2013\)](#page-2-0). We set the parameters to $\theta_0 = 2$, $\theta_1 = 1$, $\theta_2 = 4$ and $\theta_3 = 1$. With initial condition $\mathbf{x}_{(1)} = [5, 3]$, we generate clean states in the time range of $[0, 2]$ with a spacing of $\Delta t = 0.1$.

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FitzHugh–Nagumo model. This model describes spike generation in squid giant axons [\(FitzHugh,](#page-2-0) [1961;](#page-2-0) [Nagumo](#page-2-0) [et al.,](#page-2-0) [1962\)](#page-2-0). It has two nonlinear equations:

$$
\frac{dx_0}{dt} = \theta_2 \left(x_0 - \frac{(x_0)^3}{3} + x_1 \right) \n \frac{dx_1}{dt} = -\frac{1}{\theta_2} (x_0 - \theta_0 + \theta_1 x_1),
$$

where x_0 is the voltage across an axon and x_1 is the outward current. The states are two-dimensional and there are three unknown parameters. We use the same settings as in [Ramsay](#page-2-0) [et al.](#page-2-0) [\(2007\)](#page-2-0). We set the parameters as $\theta_0 = 0.5, \theta_1 = 0.2$, and $\theta_3 = 3$. With initial condition $x_{(1)} = [-1, 1]$, we generate clean states in the time range of $[0, 20]$ with a spacing of $\Delta t = 0.05$.

Rössler attractor. This three-dimensional nonlinear sys-tem has a chaotic attractor (Rössler, [1976\)](#page-2-0):

$$
\begin{aligned}\n\frac{dx_0}{dt} &= -x_1 - x_2\\ \n\frac{dx_1}{dt} &= x_0 + \theta_0 x_1\\ \n\frac{dx_2}{dt} &= \theta_1 + x_2(x_0 - \theta_2).\n\end{aligned}
$$

The states are three-dimensional and there are three unknown parameters. We use the same settings as in [Ramsay](#page-2-0) [et al.](#page-2-0) [\(2007\)](#page-2-0). We set the parameters as $\theta_0 = 0.2, \theta_1 =$ 0.2, and $\theta_3 = 3$. With the initial condition $x_{(1)} =$ $[1.13, -1.74, 0.02]$, we generate clean states in the time range of [0, 20], with $\Delta t = 0.05$.

Lorenz-96 model. The goal of this model is to study weather predictability [\(Lorenz and Emanuel,](#page-2-0) [1998\)](#page-2-0). For, $k = 0, \ldots, d - 1$, the kth differential equation has the following form:

$$
\frac{dx_k}{dt} = (x_{k+1} - x_{k-2})(x_{k-1}) - x_k + \theta_0,
$$

The model has one parameter θ_0 and d states, where d can be set by the user. This gives us the opportunity to test our method on larger ODEs. Note that to make this

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ODE meaningful, we have $x_{-1} = x_{d-1}$, $x_{-2} = x_{d-2}$, and $x_d = x_0$. As suggested by [Lorenz and Emanuel](#page-2-0) [\(1998\)](#page-2-0), we set $d = 40$ and $\theta_0 = 8$. The clean states are generated in the time range [0, 4] with a spacing of $\Delta_i = 0.01$. The initial state is generated randomly from a Gaussian distribution with mean 0 and variance 1.

2. Experimental results

Optimization of our objective function leads to better estimation. In Fig. 2 of our main paper, we reported the prediction error at each iteration of our algorithm for the Rössler and the Lorenz-96 models. Here, in Fig. [1,](#page-3-0) we add the FitzHugh–Nagumo model and show the results for noisy observations with $\sigma^2 = 0.5$ and $\sigma^2 = 1$.

In all settings, our method decreases the error significantly for both Euler and three-step Adams-Bashforth methods. The three-step method performs better than the Euler method, specifically in the Lorenz-96 model.

Different types and amounts of noise in the observations. Our method does not assume anything about the type of noise. In reality, the noise could be from any distribution. In Fig. [2,](#page-4-0) we investigate the effect of the type of noise on the outcome of our algorithm. The red (blue) curves correspond to the case when we add Gaussian (Laplacian) noise to the observations. We set the mean to 0, change the variance of the noise, and report the prediction and parameter errors. Note that for each noise variance, we repeat the experiment 10 times and report the mean and standard deviation of the error.

In general, increasing the noise variance increases the error. We can see this in almost all plots. In both models, the error does not change much by changing the variance from 0 to 0.5. We can also see that the method performs almost as well for observations corrupted by Laplacian noise as in the Gaussian noise case. Note that the Laplacian noise has a heavier-than-Gaussian tail.

Comparison with other methods (robustness to initialization). In Fig. 4 of the paper, we compared our method with three other methods in different categories on the Rössler model. Fig [3](#page-5-0) shows the comparison on the FitzHugh–Nagumo model. In both models, our method is robust with respect to the initialization and outperforms other methods significantly.

Comparison with the mean-field method [\(Gorbach](#page-2-0) [et al.,](#page-2-0) [2017\)](#page-2-0). In Fig. 5 of the paper, we compared our method with the mean-field method of [Gorbach et al.](#page-2-0) [\(2017\)](#page-2-0) on the Lotka–Volterra model, with noise variance $\sigma^2 = 1$. Fig. [4](#page-6-0) compares the methods for $\sigma^2 = .5, 1$, and 1.5. Our method is more robust with respect to noise and performs

better.

Comparison with the extended Kalman filter (EKF). As we mentioned in the main paper, we follow [Sitz et al.](#page-2-0) [\(2002\)](#page-2-0) in applying the Kalman filter to our problem of estimating the parameters and states. Here, we provide more information regarding our implementation.

We first need to write an equation that recursively finds the state $\mathbf{x}_{(t_{i+1})}$ in terms of $\mathbf{x}_{(t_i)}$. As suggested by [Sitz et al.](#page-2-0) [\(2002\)](#page-2-0), this can be achieved by discretizing the ODE using the Euler discretization:

$$
\mathbf{x}_{(t_{i+1})} = \mathbf{x}_{(t_i)} + \mathbf{f}(\mathbf{x}_{(t_i)}, \boldsymbol{\theta})\Delta_i.
$$
 (1)

Let us define $\theta_{(t_i)}$ as the parameter estimated at time t_i by the Kalman filter. We define a joint state variable $\xi_{(t_i)}$, which merges the states $\mathbf{x}_{(t_i)}$ and the parameters $\boldsymbol{\theta}_{(t_i)}$ as follows:

$$
\boldsymbol{\xi}_{(t_i)} = \begin{pmatrix} \mathbf{x}_{(t_i)} \\ \boldsymbol{\theta}_{(t_i)} \end{pmatrix}, \quad \boldsymbol{\xi}_{(t_i)} \in \mathbb{R}^{d+p}.
$$
 (2)

The process model to predict the next state variable can be written as:

$$
\boldsymbol{\xi}_{(t_{i+1})} = \begin{pmatrix} \mathbf{x}_{(t_{i+1})} \\ \boldsymbol{\theta}_{(t_{i+1})} \end{pmatrix} = \begin{pmatrix} \mathbf{x}_{(t_i)} + \mathbf{f}(\mathbf{x}_{(t_i)}, \boldsymbol{\theta})\Delta_i \\ \boldsymbol{\theta}_{(t_i)} \end{pmatrix}.
$$
 (3)

We define the observation model as follows:

$$
\mathbf{y}_{(t_i)} = \mathbf{H}\boldsymbol{\xi}_{(t_i)}, \quad \mathbf{H} = \begin{pmatrix} \mathbf{I} & \mathbf{0} \end{pmatrix}_{d \times (d+p)}, \tag{4}
$$

where **H** is a $d \times (d+p)$ matrix, **I** is a $d \times d$ identity matrix, and 0 is a $d \times p$ matrix where all elements are 0.

In most cases, the function $f(\cdot)$ is nonlinear, which makes the process model nonlinear. For this reason, we use the extended Kalman filter (EKF), which linearizes the model.

We use an open-source Python code [\(Labbe,](#page-2-0) [2014\)](#page-2-0) to implement EKF. We set the state covariance (noise covariance) to a diagonal matrix with elements equal to 1 000 (0.1). We set the process covariance using the function Q discrete white noise() provided in [\(Labbe,](#page-2-0) [2014\)](#page-2-0), where the variance is set to 1. Note that these parameters must be carefully tuned to obtain reasonable results; changing the state or noise covariance yields significantly worse results.

In Fig. 5 of the main paper, we compared our method with EKF on the Lotka–Volterra model. In that experiment, we set the number of samples to $T = 10000$ (time range [0, 2]). Here, we show the results for both $T = 20$ (time range [0, 2]) and $T = 10000$ (time range [0, 1000]).

As we can see in Fig. [5,](#page-7-0) the only setting in which EKF performs comparably to our method is the case of $T =$ 10 000 and $\sigma^2 = 0.1$. In more realistic settings, our method significantly outperforms EKF.

Animation to show how our method works. We consider the FitzHugh–Nagumo model, with settings as explained at the beginning of this section, except that we consider the first 10 seconds instead of 20. We add Gaussian noise with variance 0.5 to the clean states to create the noisy observations. In Fig. [6,](#page-8-0) we show how our algorithm works in the first 250 iterations. Acrobat Reader is required to play the animation. In this animation, X denotes clean states (green circles), X^* denotes estimated states, and \hat{X} denotes predicted states. Note that initially, X^* is the same as the noisy observations. Fig. [6](#page-8-0) shows the two dimensions separately. At the top of each figure, we show the estimated parameters at each iteration. Note that the true parameters are $\theta_0 = 0.5, \theta_1 = 0.2$, and $\theta_2 = 3$. As explained before, the estimated and predicted states move closer to each other at each iteration. This helps the estimated parameters converge to the true parameters.

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Figure 1. Similar to Fig. 2 of the main paper. We added FitzHugh–Nagumo and noisy observations with $\sigma^2 = 0.5$. Our learning strategy decreases the error in both cases and in all models.

Figure 2. We change the amount and type of noise in the observations, and report the prediction and parameter errors on the FitzHugh– Nagumo (first column) and Rössler (second column) models.

Figure 3. Similar to Fig. 4 of the paper, but on the FitzHugh–Nagumo model. Our method significantly outperforms other methods.

Figure 4. Comparison with the mean-field method. Similar to the first row of Fig. 5 in the paper, but for a set of noise variances: $\sigma^2 = .5, 1$, and 1.5. Our method is more robust with respect to noise and performs better.

Figure 5. Comparison with EKF. Similar to the second and third rows of Fig. 5 of the paper, but includes both $T = 20$ and $T = 10000$ observations.

Figure 6. FitzHugh–Nagumo model, where the true parameters are $\theta_0 = 0.5, \theta_1 = 0.2$, and $\theta_2 = 3$. Noisy observations are achieved by adding Gaussian noise to the clean states. In this figure, X denotes clean states (green circles), X^* denotes estimated states, and \hat{X} denotes predicted states. Note that at initialization, X^* is the same as the noisy observations. The estimated parameters at each iteration of our algorithm are shown at the top of the figure.