

# A Novel Untraceable Authentication Scheme for Mobile Roaming in GLOMONET

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## Abstract

In global mobile network, it is required to authenticate mobile users, provide secure communication channel between a user and a foreign agent using session key, and guarantee users' anonymity and untraceability. In order to improve the security of mobile roaming service, two-factor authentication which employs smart card and password was introduced to global mobile network. In 2014, Kuo et al. [5] proposed an anonymous two-factor authentication scheme for mobile roaming service. However, we found that this scheme is vulnerable to four kinds of man-in-the-middle attacks and denial-of-service attack. In this paper, we first review Kuo et al.'s scheme and analyze its weaknesses. Then, we propose an efficient anonymous two-factor authentication protocol that overcomes those vulnerabilities in Kuo et al.'s.

*Keywords:* Anonymity, authentication, GLOMONET, mobile roaming, untraceability

## 1 Introduction

Mobile telecommunications technology has developed at a rapid pace. The 3G and 4G networks have been deployed all over the world providing mobile users with broadband Internet access. When a user travels from one place to another, the continuity of the mobile service is enforced by the mobile roaming service, which is also known as the global mobility network (GLOMONET) [8, 11]. Along with the great advantages that the mobile networks provide, there are security challenges that we need to overcome. Because of its nature, data transmission in mobile network is susceptible to eavesdropping and interception. Therefore, establishing a secure channel between a user's device and a foreign agent is a must in GLOMONET. Moreover, the personal information of a user, such as his/her identity, location, travelling, Internet accessing habits, etc., should be kept confidential. Thus, both

anonymity and untraceability are the characteristics that the global mobile networks must ensure.

In 2004, Zhu and Ma [13] first proposed an anonymous authentication scheme based on hash function for global mobile network. In 2006, Lee et al. [6] pointed out that Zhu-Ma's scheme cannot achieve mutual authentication and perfect backward secrecy, and it is vulnerable to forgery attack. Lee et al. then proposed a scheme to overcome these weaknesses. However, Wu et al. [9] and Chang et al. [2] showed that both Lee et al.'s and Zhu-Ma's schemes failed to ensure anonymity. Later, Youn et al. [12] demonstrated that Chang et al.'s protocol does not provide secure key establishment and anonymous authentication. In 2012, Mun et al. [7] illustrated that Wu et al.'s scheme cannot achieve anonymity and perfect forward secrecy. Recently, Kim and Kwak [4] showed that Mun et al.'s scheme is susceptible to replay attacks and man-in-the-middle attacks.

In 2013, Xie et al. [10] proposed a new anonymous two-factor authentication scheme for roaming service in GLOMONET. In this scheme, a mobile user must possess a smart card and memorize a password in order to authenticate with the mobile network agents. The computation cost of Xie et al.'s scheme is high due to employing both modular exponentiation and symmetric encryption/decryption operations. Furthermore, He et al. [3] found that Xie et al.'s protocol fails to prevent two types of impersonation attack; and they proposed another scheme that resolves these weaknesses.

In 2014, in line with Xie et al.'s two-factor authentication scheme, Kuo et al. [5] proposed an efficient anonymous authentication protocol for mobile roaming service. Kuo et al.'s protocol is more efficient in computing than Xie et al.'s. However, we found that Kuo et al.'s scheme is prone to four kinds of man-in-the-middle attacks and denial-of-service attack. In this paper, we first demonstrate how an attacker can exploit the weaknesses in Kuo et al.'s. Then, we propose a novel and secure anonymous two-factor authentication scheme for global mobile net-

work.

The rest of the paper is organized as follows. Section 2 reviews Kuo et al.'s scheme and illustrates its weaknesses. Our proposed protocol is introduced in Section 3. The security analysis is provided in Section 4. After that, we evaluate the security and performance of our scheme in Section 5. Finally, we conclude the paper in Section 6.

## 2 Related Work

In this section, we briefly review Kuo et al.'s scheme and demonstrate its weaknesses. At first, we list all the notations used in this paper in Table 1.

Table 1: Notations

$MU$	The mobile user
$ID_{MU}$	The identity of $MU$
$FA$	The foreign agent
$ID_{FA}$	The identity of $FA$
$HA$	The home agent
$ID_{HA}$	The identity of $HA$
$pw_{MU}$	The password of $MU$
$\mathcal{A}$	The adversary
$SC$	The smart card
$h(\cdot)$	The hash operation
$P$	A point on the elliptic curve
$P.x$	The value of $P$ on $x$ -axis
$s$	$HA$ 's long-term secret
$r, r_1, r_2, N_{MU}$	Random numbers

### 2.1 Review of Kuo et al.'s Scheme

There are four phases in Kuo et al.'s scheme: registration phase, authentication and establishment of the session key phase, update session key phase, and password change phase.

#### 2.1.1 Registration Phase

In this phase,  $MU$  registers with  $HA$  in order to use roaming service.  $MU$  and  $HA$  execute the following steps:

Step 1.  $MU$  chooses an identity  $ID_{MU}$  and a password  $pw_{MU}$ , and then computes  $PW_{MU} = h(ID_{MU} \| pw_{MU})$ . It sends  $\{ID_{MU}, PW_{MU}\}$  to  $HA$  via a secure channel.

$$MU \rightarrow HA : m_{reg} = \{ID_{MU}, PW_{MU}\}.$$

Step 2.  $HA$  checks whether  $ID_{MU}$  is available for use. If it is,  $HA$  chooses a random nonce  $N_{MU_i}$  and  $p_{HA-MU_i}$ , and computes  $U = h(p_{HA-MU_i} \| N_{MU_i})$ ,  $W_i = PW_{MU} \oplus N_{MU_i}$ , and  $V_i = N_{MU_i} \oplus p_{HA-MU_i}$ . It then writes

$\{ID_{HA}, W_i, V_i, h(\cdot)\}$  to a smart card and issues it to  $MU$ . Finally,  $HA$  stores the values  $U$ ,  $PW_{MU}$ , and  $p_{HA-MU_i}$  in its database.

$$HA \rightarrow MU : SC = \{ID_{HA}, W_i, V_i, h(\cdot)\},$$

$$HA \rightarrow DB : \{U, PW_{MU}, p_{HA-MU_i}\}.$$

#### 2.1.2 Authentication and Establishment of the Session Key Phase

In this phase,  $HA$  helps  $FA$  and  $MU$  authenticating each other as follows:

Step 1.  $MU$  inserts the smart card into the reader and provides  $ID_{MU}$  and  $pw_{MU}$ . The smart card chooses a random nonce  $N_{MU_{i+1}}$ , and derives  $PW_{MU} = h(ID_{MU} \| pw_{MU})$ ,  $N_{MU_i} = PW_{MU} \oplus W_i$ ,  $p_{HA-MU_i} = N_{MU_i} \oplus V_i$ . Then, it computes  $S_1 = h(p_{HA-MU_i} \| N_{MU_i})$ ,  $S_2 = PW_{MU} \oplus N_{MU_{i+1}}$ ,  $S_3 = h(N_{MU_{i+1}} \| ID_{FA})$ ,  $S_4 = h(PW_{MU} \oplus h(p_{HA-MU_i} \| N_{MU_{i+1}}))$ , and sends  $m_1 = \{ID_{HA}, S_1, S_2, S_3, S_4\}$  to  $FA$  after saving  $N_{MU_{i+1}}$ .

$$MU \rightarrow FA : m_1 = \{ID_{HA}, S_1, S_2, S_3, S_4\}.$$

Step 2.  $FA$  chooses a random nonce  $a$  and computes  $aP$ . It sends  $\{ID_{FA}, S_1, S_2, S_3, S_4, aP\}$  to  $HA$ , and stores  $ID_{HA}$ ,  $a$ ,  $aP$ .

$$FA \rightarrow HA : m_2 = \{ID_{FA}, S_1, S_2, S_3, S_4, aP\}.$$

Step 3. Upon receiving  $m_2$ ,  $HA$  uses  $S_1$  to search the database and retrieves  $PW_{MU}$ ,  $p_{HA-MU_i}$ . It derives  $N_{MU_{i+1}} = S_2 \oplus PW_{MU}$ , and computes  $S'_3 = h(N_{MU_{i+1}} \| ID_{FA})$ , and  $S'_4 = h(PW_{MU} \oplus h(p_{HA-MU_i} \| N_{MU_{i+1}}))$ .  $HA$  checks whether  $S'_3 \stackrel{?}{=} S_3$  and  $S'_4 \stackrel{?}{=} S_4$ . If they both hold,  $HA$  successfully authenticates  $MU$ , and  $FA$ ; otherwise, it informs  $FA$  to terminate the session. Next, it computes  $S_5 = h(PW_{MU} \| N_{MU_{i+1}})$ ,  $S_6 = h(ID_{FA} \| ID_{HA} \| S_5)$ , and  $S_7 = h(aP.x \| S_5)$ , and replaces  $S_1$  in the database with  $h(p_{HA-MU_i} \| N_{MU_{i+1}})$ . It then sends  $\{ID_{HA}, S_6, S_7\}$  to  $FA$ .

$$HA \rightarrow FA : m_3 = \{ID_{HA}, S_6, S_7\}.$$

Step 4.  $FA$  authenticates  $HA$  by checking  $ID_{HA}$  in its database. If  $ID_{HA}$  exists,  $FA$  trusts that  $HA$  is legitimate and transmits  $\{ID_{FA}, S_6, S_7, aP\}$  to  $MU$ .

$$FA \rightarrow MU : m_4 = \{ID_{FA}, S_6, S_7, aP\}.$$

Step 5.  $MU$  verifies whether  $S_6 \stackrel{?}{=} h(ID_{FA} \| ID_{HA} \| S_5)$  and  $S_7 \stackrel{?}{=} h(p_{HA-MU_i} \| N_{MU_{i+1}})$ . If both equations hold, it chooses a random nonce  $b$ , and

computes  $bP$ ,  $K_{MF} = h(abP.x)$ , and  $C_{MF} = h(K_{MF}||bP.x)$ . The smart card updates  $W_i$ ,  $V_i$  with  $W_{i+1} = PW_{MU} \oplus N_{MU_{i+1}}$ ,  $V_{i+1} = N_{MU_{i+1}} \oplus p_{HA-MU_i}$ , respectively, and stores  $aP$ . Then, it sends  $\{bP, C_{MF}\}$  to  $FA$ .

$$MU \rightarrow FA : m_5 = \{bP, C_{MF}\}.$$

Step 6.  $FA$  computes  $K_{MF} = h(abP.x)$ , and  $C'_{MF} = h(K_{MF}||bP.x)$ . It verifies whether  $C_{MF} \stackrel{?}{=} C'_{MF}$ . If they are equal,  $FA$  successfully authenticates  $MU$ , and writes  $C_{MF}$ ,  $aP$  into its database.

Eventually,  $FA$  and  $MU$  mutually authenticate each other and share the session key  $K_{MF}$ .

### 2.1.3 Update Session Key Phase

To update the session key,  $MU$  and  $FA$  perform the following steps:

Step 1.  $MU$  chooses a new random nonce  $b_i$  and sends  $b_iP$ ,  $C_{MF_i}$  to  $FA$ .

$$MU \rightarrow FA : m_6 = \{b_iP, C_{MF_i}\}.$$

Step 2.  $FA$  checks the existence of  $C_{MF_i}$  in the database. If there is a record of it,  $FA$  trusts  $MU$ , and retrieves  $a_{i-1}P$  from the record. Next, it selects a new random nonce  $a_i$ , and computes  $K_{MF_{i+1}} = h(a_i b_i P.x)$ ,  $C_{MF_{i+1}} = h(K_{MF_{i+1}}||b_i P.x)$ , and  $h_1 = h(C_{MF_{i+1}}||a_{i-1} P.x)$ . It then replaces  $C_{MF_i}$  by  $C_{MF_{i+1}}$  and  $a_{i-1}P$  by  $a_iP$  in the database before delivering  $\{a_iP, h_1\}$  to  $MU$ .

$$FA \rightarrow MU : m_7 = \{a_iP, h_1\}.$$

Step 3.  $MU$  computes the new session key  $K_{MF_{i+1}} = h(a_i b_i P.x)$ , and  $C'_{MF_{i+1}} = h(K_{MF_{i+1}}||b_i P.x)$ . It then checks whether  $h_1 \stackrel{?}{=} h(C'_{MF_{i+1}}||a_{i-1} P.x)$ . If it holds,  $MU$  authenticates  $FA$ ; otherwise, it terminates the session. At last, it replaces  $C_{MF_i}$  with  $C_{MF_{i+1}}$ ,  $a_{i-1}P$  with  $a_iP$  in the smart card's memory.

### 2.1.4 Password Change Phase

In this phase,  $MU$  changes its password as follows:

Step 1.  $MU$  chooses a new password  $pw_{MU_{new}}$ , and computes  $PW_{MU_{new}} = h(ID_{MU}||pw_{MU_{new}})$ ,  $U = h(p_{HA-MU_i}||N_{MU_i})$ ,  $h_1 = PW_{MU} \oplus PW_{MU_{new}}$ , and  $h_2 = h(PW_{MU_{new}}||p_{HA-MU_i})$ . It then transmits  $U$ ,  $h_1$ ,  $h_2$  to  $HA$ .

$$MU \rightarrow HA : m_8 = \{U, h_1, h_2\}.$$

Step 2.  $HA$  uses  $U$  to search and retrieves  $PW_{MU}$ ,  $p_{HA-MU_i}$  from the database. Next, it computes  $PW'_{MU_{new}} = PW_{MU} \oplus h_1$ ,  $h'_2 = h(PW'_{MU_{new}}||p_{HA-MU_i})$ . It checks whether  $h'_2 \stackrel{?}{=} h_2$ . If the equation holds,  $HA$  replaces  $PW_{MU}$  with  $PW_{MU_{new}}$ . It then computes  $h_3 = h(PW_{MU}||p_{HA-MU_i})$ , and sends  $h_3$  to  $MU$ .

$$HA \rightarrow MU : m_9 = \{h_3\}.$$

Step 3.  $MU$  verifies whether  $h_3 \stackrel{?}{=} h(PW_{MU}||p_{HA-MU_i})$ . If it holds,  $MU$  updates  $W_i$  with  $PW_{MU_{new}} \oplus N_{MU_i}$ .

## 2.2 The Weakness of Kou et al.'s Scheme

### 2.2.1 Man-in-the-middle Attack in Authentication Phase ( $MU - FA$ )

In the authentication phase, an attacker  $\mathcal{A}$  intercepts the messages sending between  $MU$  and  $FA$ . It forwards the message  $m_1$  from  $MU$  to  $FA$ . Upon intercepting  $m_4$  from  $FA$  to  $MU$ , it generates a random nonce  $c$ , and computes  $K^*_{MF} = h(caP.x)$ ,  $C^*_{MF} = h(K^*_{MF}||cP.x)$ , where  $aP$  is in  $m_4$ . Then, it sends the message  $m^*_5 = \{cP, C^*_{MF}\}$  to  $FA$ .

When receiving  $m^*_5$ ,  $FA$  computes  $K^*_{MF} = h(caP.x)$ , and  $C^*_{MF} = h(K^*_{MF}||cP.x)$ . Since  $C^*_{MF}$  equals to  $C_{MF}$ ,  $FA$  trusts that it is in communication with a legitimate mobile user and the shared session key is  $K_{MF}$ . At this stage,  $\mathcal{A}$  has successfully deceived  $FA$ , and it impersonates a valid user to use  $FA$ 's services.

In this attack, the values  $K_{MF}$  and  $C_{MF}$  are computed from  $cP$  and  $aP$ , where  $aP$  is sent in plaintext.  $\mathcal{A}$  exploits the fact that  $FA$  does not verify whether  $cP$  really comes from  $MU$  or not.

### 2.2.2 Man-in-the-middle Attack in Update Session Key Phase ( $MU - FA$ )

In this attack,  $\mathcal{A}$  eavesdrops all the messages between  $MU$  and  $FA$ . When  $MU$  sends  $m_6 = \{b_iP, C_{MF_i}\}$  to  $FA$ , the attacker intercepts this message and generates a new random nonce  $c$ . Then, it transmits  $m^*_6 = \{cP, C_{MF}\}$  to  $FA$ .

Once receiving  $m^*_6$ ,  $FA$  only searches for the record of  $C_{MF_i}$  in its database, but it does not verify whether  $cP$  comes from  $MU$  or not. Therefore,  $FA$  will accept  $\mathcal{A}$  as a legitimate mobile user, if it finds a match for  $C_{MF}$ . It then computes the session key  $K_{MF_{i+1}} = h(ca_iP.x)$ . At this point, it has succeeded in forging a legitimate  $MU$ .

### 2.2.3 Man-in-the-middle Attack in Authentication Phase ( $MU - FA, FA - HA$ )

Since the communication channel between  $FA$  and  $HA$  is not secure, the attacker  $\mathcal{A}$  can intercept the message  $m_2$  from  $FA$  to  $HA$ . It generates a new random nonce  $c$  and replaces  $aP$  in  $m_2$  by  $cP$ . Then, it forwards the modified  $m_2$  to  $HA$ . Because  $HA$  does not verify whether

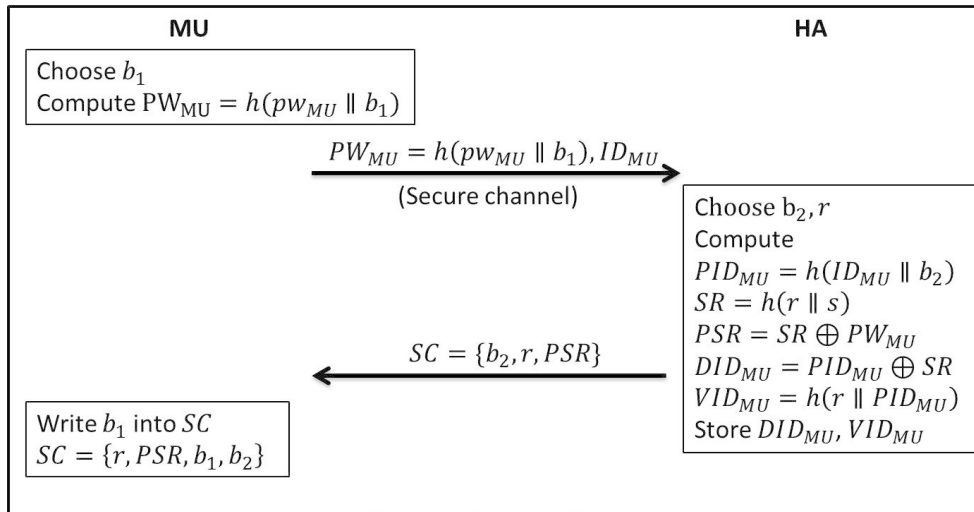


Figure 1: Registration phase

$cP$  comes from  $FA$  or not, it will accept  $MU$  and compute the value  $S_7 = h(cP.x \parallel S_5)$  based on  $cP$ . That means  $HA$  has accidentally authenticated  $cP$ .  $\mathcal{A}$  forwards  $m_3$  from  $HA$  to  $FA$ . Then, it intercepts  $m_4$  from  $FA$  to  $MU$ , and replaces  $aP$  with  $cP$ .

Upon receiving the modified  $m_4$ ,  $MU$  verifies  $S_6$  and  $S_7$ ; it trusts that  $FA$  is valid, and  $cP$  comes from  $FA$ . Then,  $MU$  selects a random nonce  $b$  and sends  $bP$  in  $m_5$ . Now, the attacker intercepts  $m_5$ , and computes the session key  $K_{MF} = h(caP.x)$ . Finally,  $\mathcal{A}$  has successfully masqueraded as  $FA$ .

#### 2.2.4 Man-in-the-middle Attack in Authentication Phase using Stolen Verifiers

Suppose that the attacker can either steal  $HA$ 's database or access it. Using  $U = h(p_{HA-MU_i} \parallel N_{MU_i})$ ,  $PW_{MU}$ , and  $pw_{HA-MU_i}$ ,  $\mathcal{A}$  can derive  $N_{MU_i} = S_2 \oplus PW_{MU}$ , and computes  $S_5 = h(PW_{MU} \parallel N_{MU_{i+1}})$ ,  $S_6 = h(ID_{FA} \parallel ID_{HA} \parallel S_5)$ , and  $S_7 = h(aP.x \parallel S_5)$ , where  $S_2$  is in  $m_1$  sent from  $MU$ , and  $a$  is generated by  $\mathcal{A}$ . The attacker then can send  $m_4 = \{ID_{FA}, S_6, S_7, aP\}$  to  $MU$ .

Upon receiving  $m_4$  from  $\mathcal{A}$ ,  $MU$  verifies  $S_6$  and  $S_7$ , and trusts that it is communicating with a legitimate  $FA$ . Then, it sends  $bP$  to  $\mathcal{A}$ . After this, the attacker computes the session key  $K_{MF} = h(abP.x)$ . In the end,  $\mathcal{A}$  has successfully deceived  $MU$  into thinking of it as a valid  $FA$ .

#### 2.2.5 Denial-of-Service Attack

$HA$  might face unsynchronization problem when it updates the database without knowing whether  $MU$  has completed the authentication phase or not. If  $MU$  terminates the session before updating  $W_i$  and  $V_i$  in the smart card, then it will not be able to authenticate with  $HA$  next time.

This may lead to a bigger problem in which an attacker  $\mathcal{A}$  can mount DoS attack (Denial-of-Service) to any mobile user.  $\mathcal{A}$  can seize any message  $m_3$  or  $m_4$ , and cause the corresponding  $MU$  unable to authenticate with  $FA$  in the future unless re-registering with  $HA$ .

### 3 The Proposed Scheme

The proposed scheme shows how a foreign agent ( $FA$ ) authenticates a mobile user ( $MU$ ) with the help of  $MU$ 's home agent ( $HA$ ). As a result,  $FA$  and  $MU$  will be mutually authenticated and share a session key. The scheme consists of four phases: registration phase, authentication phase, session key update phase, and password changing phase.

**Assumption.** In this scheme, we assume that  $FA$  and  $HA$  are mutually authenticated and they communicate via a secure channel.

#### 3.1 Registration Phase

In a mobile network, it is required that a mobile user  $MU$  registers with its home agent  $HA$ . The registration procedure is shown in Figure 1 and has the following steps:

Step 1. First, the mobile user  $ID_{MU}$  chooses a password  $pw_{MU}$  and a random number  $b_1 \in \mathbb{Z}_p^*$ . It computes the has  $PW_{MU} = h(pw_{MU} \parallel b_1)$ . Then, it submits the registration request to the home agent  $HA$  via a secure channel.

$$MU \rightarrow HA : m_{reg} = \{ID_{MU}, PW_{MU}\}.$$

Step 2. Upon receiving the request, the home agent identifies  $MU$  and verifies the identity  $ID_{MU}$ .  $HA$  chooses two random numbers  $b_2, r \in \mathbb{Z}_p^*$

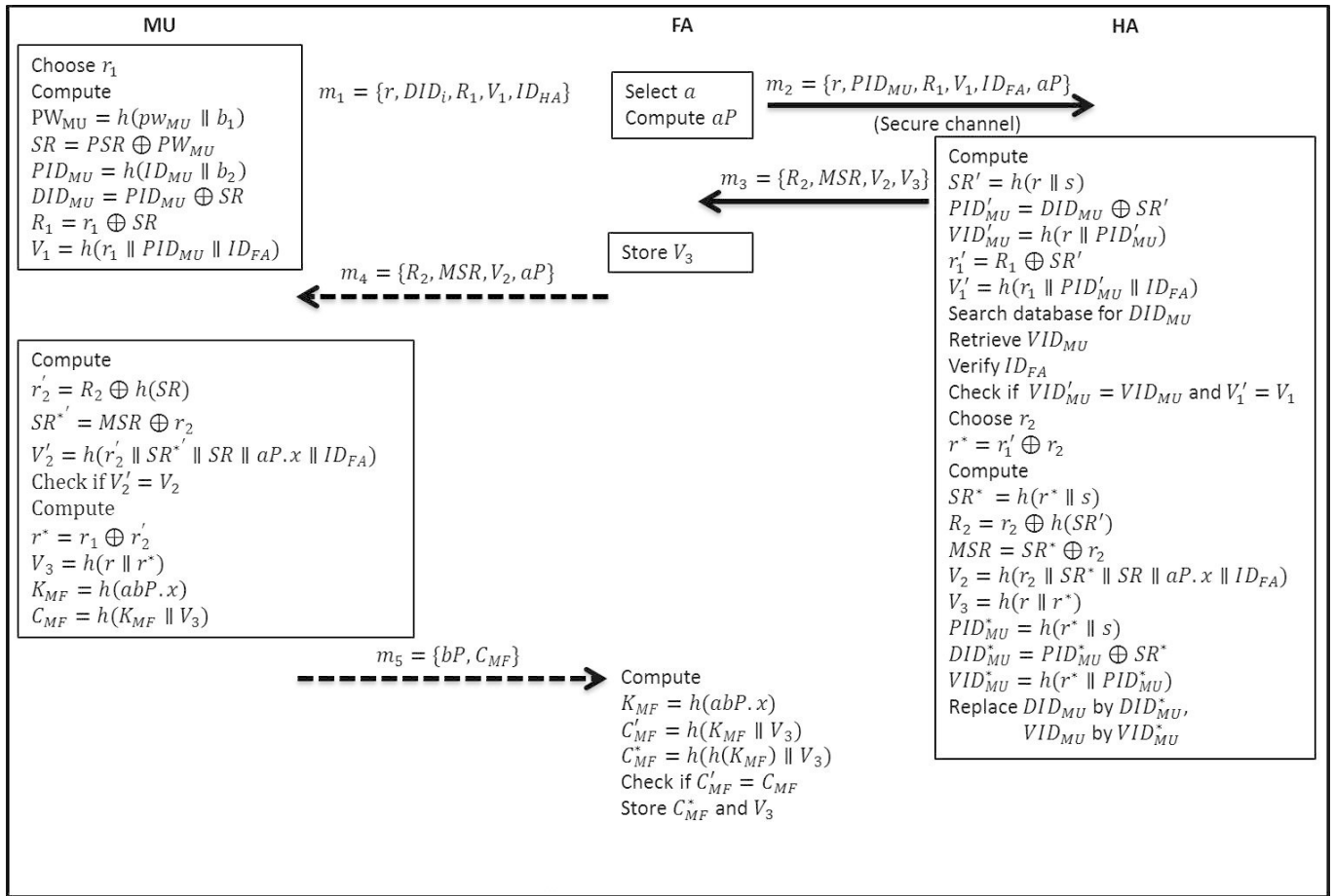


Figure 2: Authentication Phase

and computes the corresponding pseudo-identity  $PID_{MU} = h(ID_{MU} || b_2)$  for  $MU$ , and the value  $SR = h(r || s)$ , where  $s$  is the long-term secret of  $HA$ . It uses the hash of the user's password to compute  $PSR = SR \oplus PW_{MU}$ . Then,  $HA$  computes and stores  $DID_{MU} = PID_{MU} \oplus SR$ ,  $VID_{MU} = h(r || PID_{MU})$  in its database as shown in the Table 2. In the end, the home agent writes  $r$ ,  $b_2$ ,  $PSR$  into a smart card and issues it to  $MU$ .

$$HA \rightarrow MU : SC = \{r, b_2, PSR\}.$$

Step 3. After receiving the smart card, the mobile user  $ID_{MU}$  writes  $b_1$  into it.

### 3.2 Authentication Phase

In this phase,  $MU$  moves into a region handled by a foreign agent  $FA$  whose identity is  $ID_{FA}$ . The mobile user  $ID_{MU}$  will be authenticated anonymously by the home agent  $HA$  as shown in the Figure 2 and the following steps:

Step 1.  $MU$  inserts the smart card into the reader, and inputs its username  $ID_{MU}$  and password  $pw_{MU}$ .

The smart card uses the provided information to compute  $SR = PSR \oplus PW_{MU} = h(r || s)$ , where  $PW_{MU} = h(pw_{MU} || b_1)$ . Using the identity of the mobile user, the smart card computes the pseudo- $ID$   $PID_{MU} = h(ID_{MU} || b_2)$ , and the dynamic identity  $DID_{MU} = PID_{MU} \oplus SR$ . It then chooses a random number  $r_1 \in \mathbb{Z}_p^*$ , and computes  $R_1 = r_1 \oplus SR$ , and  $V_1 = h(r_1 || PID_{MU} || ID_{FA})$ , where  $ID_{FA}$  is the identity of the current foreign agent. The smart card forms a message  $m_1 = \{r, DID_{MU}, R_1, V_1, ID_{HA}\}$  and sends it to  $FA$ .

$$MU \rightarrow FA : m_1 = \{r, DID_{MU}, R_1, V_1, ID_{HA}\}.$$

Step 2. Upon receiving  $m_1$ ,  $FA$  chooses a random number  $a \in \mathbb{Z}_p^*$  and computes  $aP$ . Then, it sends  $m_2 = \{r, DID_{MU}, R_1, V_1, aP\}$  to  $HA$ .

$$FA \rightarrow HA : m_2 = \{r, DID_{MU}, R_1, V_1, aP\}.$$

Step 3.  $HA$  uses its long-term secret  $s$  to compute  $SR' = h(r || s)$ , and then compute  $PID'_{MU} = DID_{MU} \oplus SR'$ , and  $r' = R_1 \oplus SR'$ . It looks up  $DID_{MU}$

Table 2: HA's database layout

Current – DID	Current – VID	Previous – DID	Previous – VID
$DID_{MU}$	$VID_{MU}$	-	-

in the database and retrieves the corresponding  $VID_{MU}$ . HA checks whether  $VID_{MU} = h(r\|PID'_{MU})$  and  $V_1 = h(r'_1\|PID'_{MU}\|ID_{FA})$ . If both equations hold, it trusts that MU is valid. HA then chooses a random number  $r_2 \in \mathbb{Z}_p^*$  and computes  $r^* = r'_1 \oplus r_2$ ,  $SR^* = h(r\|s)$ ,  $R_2 = r_2 \oplus h(SR')$ ,  $MSR = SR^* \oplus r_2$ ,  $V_2 = h(r_2\|SR^*\|SR\|aP.x\|ID_{FA})$ , and  $V_3 = h(r\|r^*)$ , where  $aP.x$  is the  $x$ -axis value of the point  $aP$ .

HA computes  $PID^*_{MU} = h(r^*\|s)$ ,  $DID^*_{MU} = PID^*_{MU} \oplus SR^*$ , and  $VID^*_{MU} = h(r^*\|PID^*_{MU})$ . It saves the old values  $DID_{MU}$  and  $VID_{MU}$  to the *Previous – DID* and *Previous – VID* columns in the database, then writes  $DID^*_{MU}$  and  $VID^*_{MU}$  to the *Current – DID* and *Current – VID* columns, respectively. Finally, it transmits the message  $m_3 = \{R_2, MSR, V_2, V_3\}$  to FA.

$$HA \rightarrow FA : m_3 = \{R_2, MSR, V_2, V_3\}.$$

Step 4. After receiving the confirmation from HA that MU is legitimate, FA stores  $V_3$  and forwards  $R_2$ ,  $MSR$ ,  $V_2$ , and  $aP$  to MU.

$$FA \rightarrow MU : m_4 = \{R_2, MSR, V_2, aP\}.$$

Step 5. From  $m_4$ , MU's smart card computes  $r'_2 = R_2 \oplus h(SR)$ ,  $SR^{*'} = MSR \oplus r'_2$ . It verifies whether  $V_2 \stackrel{?}{=} h(r'_2\|SR^{*'}\|SR\|aP.x\|ID_{FA})$ . If it holds, the smart card believes that it is talking to a valid FA. It then computes  $r^* = r_1 \oplus r'_2$ ,  $V_3 = h(r\|r^*)$ . It chooses a random number  $b \in \mathbb{Z}_p^*$ , and compute the session key  $K_{MF} = h(abP.x)$ , and  $C_{MF} = h(K_{MF}\|V_3)$ . It then sends  $bP$ ,  $C_{MF}$ , to FA.

$$MU \rightarrow FA : m_5 = \{bP, C_{MF}\}.$$

After that, the smart card replaces the current  $PSR$  in memory by  $PSR^* = PW_{MU} \oplus SR^{*'}$ , and  $r$  by  $r'$ .

Step 6. Upon receiving  $m_5$ , FA computes the session key  $K_{MF} = h(abP.x)$ , and verifies if  $C_{MF} \stackrel{?}{=} h(K_{MF}\|V_3)$ . If they are equal, FA and MU are mutually authenticated and share the session key  $K_{MF}$ . The foreign agent then computes  $C^*_{MF} = h(h(K_{MF})\|V_3)$ , and saves  $C^*_{MF}$  and  $V_3$  for this MU in the database for roaming users.

At the end, the mobile user and the foreign agent are mutually authenticated and have a shared session key  $K_{MF}$ .

### 3.3 Session Key Update Phase

MU and FA can renew their session key so that MU can extend its stay in the FA's region or rejoin it. This phase commences with MU sending FA a session key update message as shown in Figure 3.

Step 1. MU's smart card chooses a random number  $c \in \mathbb{Z}_p^*$ , and computes  $C^*_{MF} = h(h(K_{MF})\|V_3)$ , and  $V_{MF1} = h(cP.x\|V_3)$ , where  $K_{MF}$  is the current session key. Then, it transmits  $\{C^*_{MF}, cP, V_{MF1}\}$  to FA.

$$MU \rightarrow FA : m_6 = \{C^*_{MF}, cP, V_{MF1}\}.$$

Step 2. FA searches for  $C^*_{MF}$  in its database. If it is found, FA trusts that MU has been authenticated previously and it retrieves the corresponding  $V_3$  from the database. After that, FA verifies whether  $V_{MF1} = h(cP.x\|V_3)$ . If it holds, FA chooses a random number  $d \in \mathbb{Z}_p^*$  and computes the new session key  $K^*_{MF} = h(cdP.x)$ , and  $V_{MF2} = h(V_3\|K^*_{MF})$ . It then sends  $\{dP, V_{MF2}\}$  to MU, and updates the current  $C^*_{MF}$  with  $C^*_{MF} = h(h(K^*_{MF})\|V_3)$ .

$$FA \rightarrow MU : \{dP, V_{MF2}\}.$$

Step 3. MU computes the new session key  $K^*_{MF} = h(cdP.x)$  and checks if  $V_{MF2} = h(V_3\|K^*_{MF})$ . If the equation holds, MU updates the session key to  $K^*_{MF}$ .

### 3.4 Password Changing Phase

In this phase, we suppose that MU is already authenticated/ In order to update the password, MU inputs the old password  $pw_{MU}$  and the new password  $pw^*_{MU}$ . The smart card computes  $PW_{MU} = h(b_1\|pw_{MU})$ , and  $PW^*_{MU} = h(b_1\|pw^*_{MU})$ . At last, it replaces the old  $PSR$  with  $PSR^* = PSR \oplus PW_{MU} \oplus PW^*_{MU}$ .

## 4 Security Analysis

Our scheme has the following security properties.

### 4.1 Mutual Authentication

In our scheme, we assume that HA and FA are mutually authenticated. In the authentication phase, MU first authenticates with HA; then, HA helps FA and MU to authenticate each other. Our reasoning is based on BAN

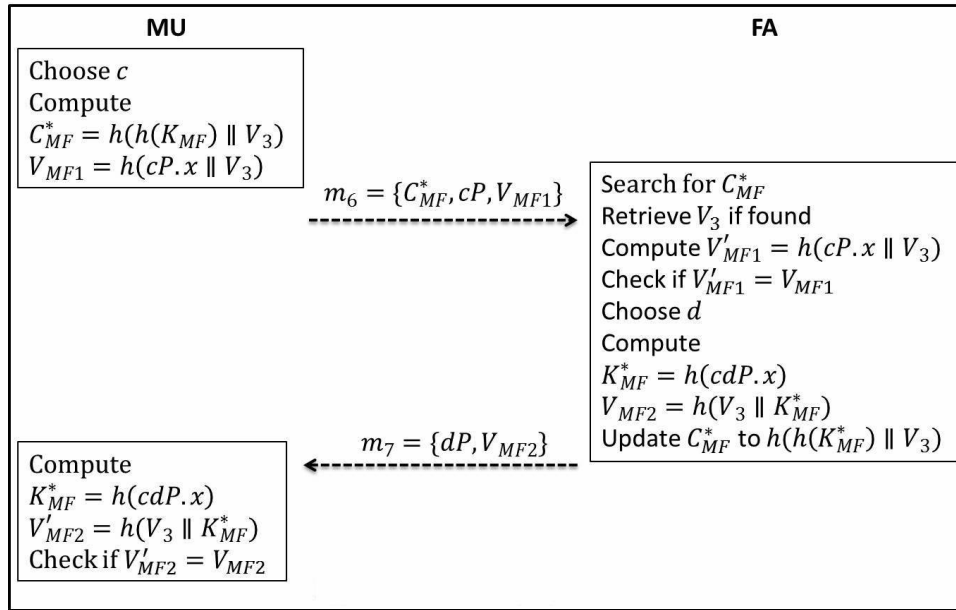


Figure 3: Session key update phase

login [1] to prove that the proposed scheme provides mutual authentication for  $MU - HA$  and  $MU - FA$ .

The value  $r$  that is kept by  $MU$  is *fresh* for each session, and  $HA$  has a verifier of  $r$  stored in its database under the tuple  $Current - VID_{MU}$ , where  $VID_{MU} = h(r \parallel PID_{MU})$ . When receiving  $m_2$  from  $FA$ ,  $HA$  uses its long-term secret  $s$  to derive  $PID_{MU}$ . Then, it verifies the received  $r$  by computing  $VID'_{MU}$  and comparing it with  $VID_{MU}$ . Since  $HA$  trusts that  $VID_{MU}$  is *fresh*, it believes that  $m_2$  is also *fresh*. Therefore, it trusts that the parameters  $r$ ,  $DID_{MU}$ ,  $R_1$ , and  $V_1$  come from the legitimate mobile user whose pseudo- $ID$  is  $PID_{MU}$ .

At the other end,  $MU$  knows that its  $r$  is *fresh*. Upon receiving  $m_4$ , it verifies  $V_2 = h(r'_2 \parallel SR^* \parallel SR \parallel aP.x \parallel ID_{FA})$ . If  $V_2$  is valid,  $MU$  trusts that  $V_2$  comes from  $HA$  since only  $HA$  can compute  $SR = h(r \parallel s)$  using its long-term secret  $s$ . Because  $ID_{FA}$  is in  $V_2$ ,  $MU$  also trusts that  $FA$  is genuine. At this point,  $MU$  and  $HA$  believe that their counterpart is authentic. Since  $HA$  helps  $FA$  to authenticate  $MU$ , both  $FA$  and  $MU$  are also mutually authenticated.

## 4.2 Perfect Forward Secrecy

Our scheme uses ECDH (Elliptic Curve Diffie-Hellman) to provide perfect forward secrecy. In the computational ECDH problem, given two points  $xP$  and  $yP$ , where  $x, y \in \mathbb{Z}_p^*$ , computing the point  $xyP$  is infeasible. Therefore, ECDH is commonly used in establishing session key between two entities. Since  $x$  and  $y$  are selected at random for each session, there is no feasible way to compute the past session key  $xyP$  without knowing either  $x$  or  $y$ .

In the proposed scheme,  $HA$  and  $FA$  compute the session key  $K_{MF} = h(abP.x)$ , where  $a, b$  are generated

*freshly* for each session. It is infeasible to derive either  $a$  or  $b$  from  $aP$  and  $bP$ , respectively. Based on ECDH, it is a computationally difficult problem to guess  $abP$  provided  $aP$  and  $bP$ . Therefore, no adversary can guess the session key  $K_{MF}$  for any session even after compromising long-term secrets of  $MU$  and  $HA$ .

## 4.3 Achieve Anonymity

In our protocol,  $HA$  authenticates  $MU$  by verifying its  $PID_{MU} = h(ID_{MU} \parallel b_2)$ . The parameters in the message  $m_2$  from  $FA$  to  $HA$  do not contain  $ID_{MU}$ , but only carrying its hash value  $PID_{MU}$  in  $DID_{MU}$ . Since a secure hash function is used,  $HA$  cannot deduce  $ID_{MU}$  from  $PID_{MU}$ .

Moreover,  $ID_{MU}$  is never sent in plaintext. Only  $PID_{MU}$  is sent over insecure channel in  $DID_{MU} = PID_{MU} \oplus h(r \parallel s)$ .  $FA$  or an eavesdropping adversary  $\mathcal{A}$  will not be able to derive  $ID_{MU}$  from  $DID_{MU}$ . Therefore, the mobile user is anonymous to  $HA$ ,  $FA$ , and  $\mathcal{A}$ .

## 4.4 Achieve Untraceability

At the end of each authentication phase,  $r$  is assigned a new value  $r^* = r_1 \oplus r_2$ , where  $r_1, r_2$  are *freshly* generated by  $MU$  and  $HA$ , respectively; thus, it leads to the charges of  $h(r \parallel s)$  and  $DID_{MU} = PID_{MU} \oplus h(r \parallel s)$ . Consequently, the parameters in the messages originated from  $MU$  do not retain the same values for different sessions. Therefore,  $FA$  and  $\mathcal{A}$  cannot know whether the messages in two different sessions come from the same  $MU$  or not.

Table 3: Comparison regarding security properties

	Mun et al. [7]	Xie et al. [10]	Kuo et al. [5]	Ours
Achieve anonymity	Yes	Yes	Yes	Yes
Achieve untraceability	Yes	Yes	Yes	Yes
Provide perfect forward secrecy	Yes	Yes	Yes	Yes
Prevent disclosure of user's password	No	No	Yes	Yes
Prevent replay attack	No	Yes	Yes	Yes
Provide mutual authentication ( $MU - HA$ )	Yes	Yes	Yes	Yes
Provide mutual authentication ( $MU - FA$ )	Yes	Yes	Yes	Yes
Prevent man-in-the-middle attack	Yes	No	No	Yes
Session key security	Yes	Yes	Yes	Yes
Smart card lost attack	No	Yes	No	No
Stolen verifier attack	No	No	Yes	No

#### 4.5 Prevent Disclosure of User's Password

In the proposed scheme, the mobile user's password is only used to compute  $PW_{MU} = h(pw_{MU} \| b_1)$ , and there is no information related to  $PW_{MU}$  in any message sent from  $MU$ . Therefore, no adversary can obtain  $pw_{MU}$  by eavesdropping on the communication channel.

#### 4.6 Prevent Man-in-the-middle Attack

Kuo et al.'s suffers four kinds of man-in-the-middle attacks because it does not verify  $aP$  and  $bP$  properly. In our scheme,  $MU$  makes sure that  $aP$  comes from  $FA$ , and  $FA$  can verify that  $bP$  comes from  $MU$ .

$HA$  provides  $FA$  with  $V_3 = h(r \| r^*)$  so that it can authenticate  $bP$ . When receiving  $m_4$  from  $MU$ ,  $FA$  computes the session key  $K_{MF}$  and uses  $V_3$  to verify it by comparing  $h(K_{MF} \| V_3)$  against the received value  $C_{MF}$ .

At the mobile user side, the smart card can verify  $aP$  since  $aP.x$  is contained in  $V_2 = h(r_2 \| SR^* \| SR \| aP.x \| ID_{FA})$  which is sent from  $HA$ . If  $MU$  and  $HA$  are already mutually authenticated,  $MU$  will trust that  $aP$  indeed comes from  $FA$ .

#### 4.7 Prevent Replay Attack

The values  $r$ ,  $r_1$ ,  $a$ , and  $b$  are generated for each session, and the parameters in all the messages are all related to them. Those values are verified by  $MU$ ,  $FA$ , and  $HA$ ; therefore, an adversary cannot deceive any legitimate entity by replaying old messages.

#### 4.8 Prevent Stolen Verifier Attack

If an attacker  $\mathcal{A}$  compromises  $HA$ 's database, it can obtain  $DID_{MU} = PID_{MU} \oplus h(r \| s)$ , and  $VID_{MU} = h(r \| PID_{MU})$ . However, without  $HA$ 's long-term secret  $s$ , it cannot compute  $h(r \| s)$  which is used in computing  $R_2$ ,  $V_2$ . Therefore, it will not be able to masquerade as  $FA$  like it could do in Kuo et al.'s scheme.

#### 4.9 Prevent Smart Card Lost Attack

If  $\mathcal{A}$  obtains a valid smart card of  $ID_{MU}$ , it can retrieve  $b_1$ ,  $b_2$ ,  $r$  and  $PSR = h(r \| s) \oplus PW_{MU}$ , where  $PW_{MU} = h(pw_{MU} \| b_1)$ . The attacker does not know  $pw_{MU}$  to compute  $PW_{MU}$ . Without the password,  $\mathcal{A}$  cannot derive  $SR = h(r \| s)$  which plays essential role in authentication. Therefore, losing smart card will not compromise the security of the system.

## 5 Functionality and Performance Analysis

In this section, we evaluate our proposed scheme in terms of security properties and computation costs. We compare these features in our scheme with their counterparts in Mun et al.'s [7], Xie et al.'s [10], and Kuo et al.'s [5].

The comparison for security features is shown in the Table 3. All the schemes can achieve mutual authentication ( $MU - HA$ ,  $MU - FA$ ), perfect forward secrecy, session key security, anonymity, and untraceability. However, Mun et al.'s and Xie et al.'s schemes are vulnerable to disclose the mobile user's password. Both Xie et al.'s and Kuo et al.'s cannot prevent man-in-the-middle attacks. Since there is no verifier database in Mun et al.'s and Xie et al.'s, stolen verifier attack is not a threat to them, but Kuo et al.'s scheme is susceptible to this kind of attack. And lastly, all the schemes except Xie et al.'s are immune to smart card lost attack.

The schemes' performances in term of computation costs in the authentication phase are shown in Table 4. Mun et al.'s and Xie et al.'s employ both symmetric and asymmetric cryptography in their schemes. Therefore, their computing workloads are higher than Kuo et al.'s and our scheme. Like in Kuo et al.'s, we use only elliptic curve point multiplications in establishing session key.  $MU$  in our scheme performs less computing than Kuo et al.'s one, whereas computing workloads on our  $FA$  and  $HA$  are slightly higher than Kuo et al.'s. However, our scheme is more sufficient than Kuo et al.'s in the pass-



Table 4: Comparison regarding computation costs

	Mun et al. [7]	Xie et al. [10]	Kuo et al. [5]	Ours
<i>MU</i>	$2t_p + t_s + 5t_h + 2t_{XOR}$	$3t_e + 4t_h + 2t_s + t_{XOR}$	$2t_p + 9t_h + 6t_{XOR}$	$2t_p + 7t_h + 7t_{XOR}$
<i>FA</i>	$2t_p + t_s + 4t_h + 2t_{XOR}$	$3t_e + 2t_h + 3t_s$	$2t_p + 2t_h$	$2t_p + 3t_h$
<i>HA</i>	$5t_h + 3t_{XOR}$	$2t_e + t_h + 4t_s + t_{XOR}$	$6t_h + 2t_{XOR}$	$8t_h + 6t_{XOR}$
<i>Total</i>	$4t_p + 2t_s + 14t_h + 7t_{XOR}$	$8t_e + 7t_h + 9t_s + 2t_{XOR}$	$4t_p + 11t_h + 8t_{XOR}$	$4t_p + 18t_h + 13t_{XOR}$

$t_e$  : time for performing modular exponentiation

$t_p$  : time for performing elliptic curve point multiplication

$t_s$  : time for performing symmetric encryption/decryption

$t_h$  : time for performing hash operation

$t_{XOR}$  : time for performing XOR operation

word changing phase as shown in Table 5 since *HA* does not have to involve in the process.

Table 5: Computing workloads in Password Changing Phase

	Kuo et al. [5]	Ours
<i>MU</i>	$4t_h + 2t_{XOR}$	$2t_h + 2t_{XOR}$
<i>FA</i>	0	0
<i>HA</i>	$2t_h + t_{XOR}$	0

## 6 Conclusions

In this paper, we proposed a novel and secure authentication and key agreement scheme for roaming service in global mobile network. Our scheme achieves mutual authentication for *MU* – *HA*, and *MU* – *FA*. To ensure mobile user’s anonymity, pseudo-identity is used in place of the actual identity. All the parameters in the messages exchanged are *fresh* and not repeated so that mobile user’s activities are not traceable. Perfect forward secrecy is preserved even in the extreme case where the long-term secret of *HA* is compromised. Furthermore, the proposed scheme uses mostly hash functions and XOR operations, and very few elliptic curve point multiplication; as a result, it is very efficient and suitable for use in mobile networks.

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